

## JavaScript Important Topics - Complete Notes

### 1. Variables (var, let, const)

- var: function-scoped, can be redeclared.
- let: block-scoped, cannot be redeclared.
- const: block-scoped, cannot be reassigned.

Example:

```
let x = 10;  
const y = 20;
```

### 2. Data Types

- Primitive: string, number, boolean, null, undefined, bigint, symbol
- Reference: objects, arrays, functions

Example:

```
let name = "Adnan";  
let arr = [1,2,3];
```

### 3. Functions

- Function declaration
- Function expression
- Arrow functions

Example:

```
function add(a,b){ return a+b; }  
const sub = function(a,b){ return a-b; }  
const mul = (a,b)=> a*b;
```

### 4. Objects

- Key-value pairs

Example:

```
const user = {name:"Ali", age:20};
```

### 5. Arrays

- push, pop, shift, unshift, map, filter, reduce

Example:

```
const nums = [1,2,3];  
nums.map(n=>n*2);
```

## 6. Loops

- for, while, do-while, for-of, for-in

Example:

```
for(let i of nums){ console.log(i); }
```

## 7. DOM Manipulation

document.querySelector, textContent, style

Example:

```
document.querySelector("#box").textContent = "Hello";
```

## 8. Events

click, keydown, submit

Example:

```
btn.addEventListener("click", ()=> console.log("clicked"));
```

## 9. Async JavaScript

- Callback

- Promises

- async/await

Example:

```
async function getData(){ return await fetch(url); }
```

## 10. Classes

```
class Person{  
  constructor(name){ this.name = name; }  
  greet(){ console.log("Hello "+this.name); }  
}
```