

Group Members: Anjali Sebastian, Ulysses Lin, Vincent Marklynn

Changes from design proposal:

1. Instead of embedding the video player inside the ring, we have moved the video player to the bottom right of the screen. This allows the video player to be easily viewable and it also does not interfere with the margins of the circular graph.
2. We embedded scene thumbnails in the center of the circular graph.
3. We replaced the original horizontal dashes in the circular visualization to vertical dash lines since the visibility was better due to increased thickness.
4. We had planned to make five rings with each ring representing a character. However, since there is not much dialogue that overlaps, (a few seconds in some cases) it was unnecessary to make 5 rings. The five rings would appear too sparse and make it harder for the user to see the dialogue distribution among characters.
5. We used a simple histogram to show the percentages of episode speech time for the characters instead of a single stacked bar; a histogram allows for easier comparison of bar heights/character percentages.