

Subject

Programming and Data Structures using C

Assignment 6

Submitted By:
Ankeeta Kumatri
MCA (Group 1)

Submitted To:
Prof. M. Thangavel
CSE,ITER,SOA

Write a C Program for the following problem statements

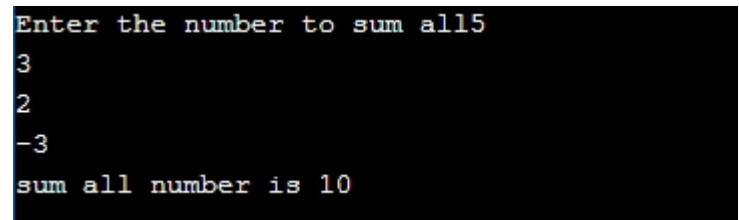
Q1. calculate the sum of numbers (10 numbers max) & If the user enters a negative number, the loop terminates.

```
#include <stdio.h>
```

```
int main()
{   int a,n;
    printf("Enter the number to sum all");
    for(int e=1;e<11;e++){
        scanf("%d",&a);
        if(a<0)
            break;
        n=n+a;
    }
    printf("sum all number is %d",n);

    return 0;
}
```

Output

A screenshot of a terminal window showing the execution of the C program. The prompt 'Enter the number to sum all' is followed by the user input '5'. The next two lines show the user input '3' and '2'. The third line shows the user input '-3', which causes the loop to terminate. The final output line shows 'sum all number is 10'.

```
Enter the number to sum all5
3
2
-3
sum all number is 10
```

Q2. calculate the sum of numbers (10 numbers max) & If the user enters a negative number, it's not added to the result.

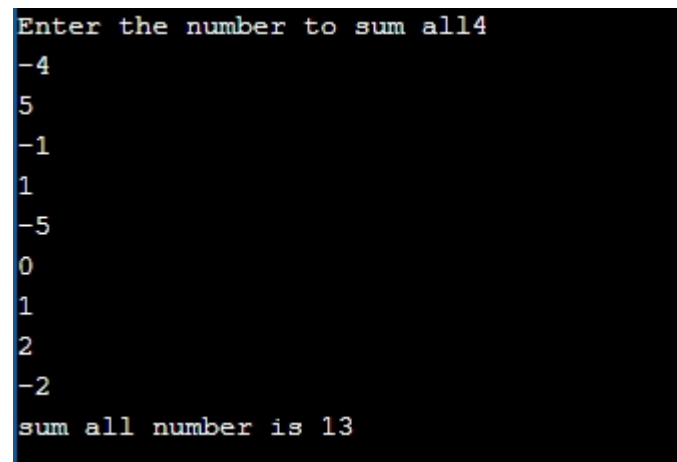
```
#include <stdio.h>
```

```
int main()
{   int a,n;
    printf("Enter the number to sum all");
    for(int e=1;e<11;e++){
        scanf("%d",&a);
        if(a>0)

            n=n+a;
    }
    printf("sum all number is %d",n);

    return 0;
}
```

Output



```
Enter the number to sum all4
-4
5
-1
1
-5
0
1
2
-2
sum all number is 13
```

Q3. take input from the user until he/she enters zero. (Using Break)

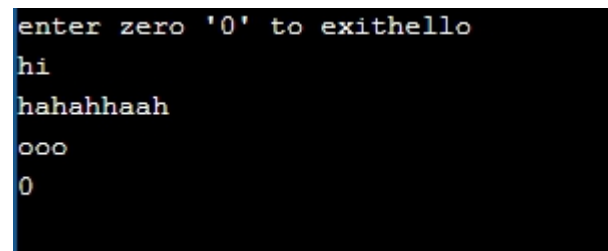
```
#include <stdio.h>
```

```
int main()
{   char a;
    printf("enter zero '0' to exit");
    for(;;){
        scanf("%c",&a);
        if( a == '0' )
            break;

    }

    return 0;
}
```

Output



```
enter zero '0' to exithello
hi
hahahhaah
ooo
0
```

Q4. check whether the given number is prime or not.(Using Break)

```
#include <stdio.h>

int main()
{   int a,g;
    printf("enter number:");
    scanf("%d",&a);
    for(int e=2;e<a/2;e++){
        if( a%e==0 ){
            g=1;
            break;
        }
    }
    if(g==0)
        printf("given number is prime number.");
    else printf("given number is not prime number.");

    return 0;
}
```

Output

```
enter number:7
given number is prime number.
```

Q5. print sum of odd numbers between 0 and 10. (Using Continue)

```
#include <stdio.h>

int main()
{   int g;

    for(int e=1;e<11;e++){
        if( e%2==0 )
            continue;
        else
            g=g+e;
    }
    printf("sum of all odd number (1 to 10) is : %d",g);

    return 0;
}
```

Output

```
sum of all odd number (1 to 10) is : 25
```

Q6. check whether the given number is prime or not.(Using Continue)

```
#include <stdio.h>

int main()
{   int a,g;
    printf("enter number:");
    scanf("%d",&a);
    for(int e=2;e<a/2;e++){
        if( a%e!=0 )
            continue;
        else
            g=1;
    }
    if(g==0)
        printf("given number is prime number.");
    else printf("given number is not prime number.");

    return 0;
}
```

Output

```
enter number:10
given number is not prime number.
```

Q 7. print all even numbers from 1 to 100. (Using Continue)

```
#include <stdio.h>
```

```
int main()
{   int a,g;
    printf("all even number between 1 to 100 \n");
    for(int e=1;e<101;e++){
        if(e%2!=0)
            continue;
        printf("%d ",e);
        if(e%26==0)
            printf("\n");
    }
    return 0;
}
```

Output

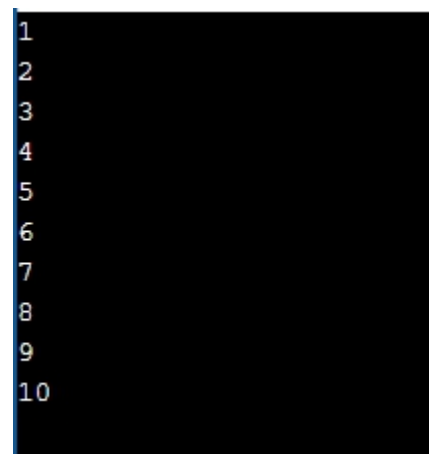
```
all even number between 1 to 100
2  4  6  8  10 12 14 16 18 20 22 24 26
28 30 32 34 36 38 40 42 44 46 48 50 52
54 56 58 60 62 64 66 68 70 72 74 76 78
80 82 84 86 88 90 92 94 96 98 100
```


Q8. print numbers from 1 to 10 using goto statement. (Using goto)

```
#include <stdio.h>
```

```
int main()
{   int a=1;
    here:
    printf("%d\n",a);
    a++;
    if(a<11)
    goto here;
    return 0;
}
```

Output



```
1
2
3
4
5
6
7
8
9
10
```

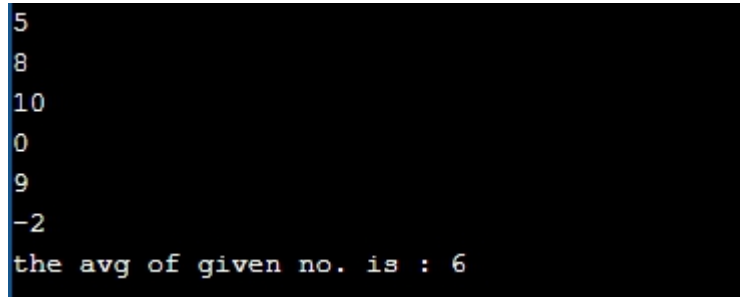
Q9. Program to calculate the sum and average of positive numbers, If the user enters a negative number, the sum and average are displayed. (Using goto)

```
#include <stdio.h>

int main()
{   int n=0,e=-1,s=0;
rollback:
e++;
s=s+n;
scanf("%d",&n);
if(n>0)
goto rollback;

printf("the avg of given no. is : %d ",s/e);
return 0;
}
```

Output



```
5
8
10
0
9
-2
the avg of given no. is : 6
```

Q10. check if a number is even or not. (Using goto)

```
#include <stdio.h>
```

```
int main()
{   int e;
    printf("enter the number :");
    scanf("%d",&e);
    if(e%2==0)
        goto here;
    else goto there;

    here:
    printf("you enter the even number");
    return 0;
    there:
    printf("you enter the odd number");
    return 0;
}
```

Output

```
enter the number :74327657839524
you enter the even number
```