

These questions should take about an hour. This will be a third of the value of the midterm exam. Please try to do these questions before Tuesday's lecture and we can cover any questions during the review.

1. Write a loop to increment the odd-positioned elements of an int array **a** of size **size** by one. For instance, if **a** was declared as `int a[] = {3, 5, 6, 8}` and **size** was 4, at the end of the loop **a** would be `{3, 6, 6, 9}`. Assume **a** and **size** exist and do not need to be declared.
2. Declare and define a function called `findMin` that has parameters of an int array named **array** and an int named **size**. `findMin` returns an int equal to the minimum value in the array (e.g., the return value is less than or equal to all the other values in the array). `<climits>` has been included which gives you access to `INT_MIN` and `INT_MAX`.

3. Declare and define a class named Person.
 - a. It has private member variables `int age` and `double height`
 - b. It has public member functions
 - i. `getAge` (no parameters, returns an `int`)
 - ii. `incrementAge` (no return value or parameters)
 - iii. `setHeight` (no return value, a `double` parameter)
 - iv. `getHeight` (`double` return value, no parameters)
 - c. It has a two argument constructor that has `int` and `double` parameters to set `age` and `height`.
 - d. Do the declaration and definition in the same code block `{}`, similar to the Lecture 8 example code.

4. When reading input from the console, why would we use `cin.get(...)` instead of `cin >> ?`

5. Label the elements of this class with member functions, member variables, constructor, and destructor. Mark the access modifier of each member.

<line of code>	<element type>	<access modifier>
class Singleton {		
int x;	_____	_____
double y;	_____	_____
Singleton(int, double);	_____	_____
public:		
~Singleton();	_____	_____
int getX();	_____	_____
double getY();	_____	_____
}		

6. Circle all of the operators in this expression:

double x = -a + b[3] / c.d % e;

7. What would print to the console in this example program?

```
#include <iostream>
void printStuff(int i) {
    std::cout << "int: " << i << std::endl;
}
void printStuff(double d) {
    std::cout << "double: " << d << std::endl;
}
int main() {
    double x = 3.5;
    printStuff(x);
    printStuff(4);
    printStuff(2.0);
    return 0;
}
```

8. What would print to the console in this example program?

```
#include <iostream>
void increment1(int i) {
    i = i + 1;
}
void increment2(int& i) {
    i = i + 1;
}
int main() {
    int x = 2;
    std::cout << x << std::endl;
    increment1(x);
    std::cout << x << std::endl;
    increment2(x);
    std::cout << x << std::endl;
    return 0;
}
```

9. What would print to the console in this code snippet?

```
int i = 0;
while (i < 10) {
    ++i;
    if (i % 2 == 0) {
        continue;
    }
    std::cout << i << ", ";
}
```

10. What access modifier would allow any part of a program to access a class member?

11. What is the difference between a class and an object?

12. What is the main difference between the members of a class and a struct?

13. Which of the following is valid C++ code?

- a. `int ++x = 3;`
- b. `int x = 3; ++x;`
- c. `3 = int x; ++x;`
- d. `++x; int x = 3;`

14. What type of program is g++? Briefly describe what g++ does (1 sentence).

15. Assume this array has been declared: `int a[] = {55, 43, 19, 90}`

What would you see in the console after each of these lines of code have been run?

- a. `cout << a[0] << endl;`
- b. `cout << a[3] << endl;`
- c. `cout << a[4] << endl;`