

Homework 1

Problem 1 –

Part 1. Pass-by-pointer

Approach for solving the problem:

The question asks for implementation of function which would swap two integers by pointer method.

Coming to the basics, the int x and *p holds the value while &x and p holds the address in memory where that value is stored.

1. We initialise two integers, x = 10 and y = 20 and pass the address's of these variables in function as - swapP(&x, &y);
2. Inside function, it takes int* a, int* b which refers to the value which holds.
3. A temp variable is initialized which stores *a which is dereferencing to the value from address.
4. Then we move the *b value to *a and then place the temp value back to *a.

Summary :

In the above mentioned steps, we by passing the address, and inside function, dereferencing the pointers, we swap the value.

When cout / return statement will happen, the same addresses/ variables will have the swapped values.

Part 2. Pass-by-reference

Approach for solving the problem :

Opposite to above mentioned, pass-by-reference means we pass the variable parameter into the function and refer to the address and make changes. If we change the value of variable in function, same would be reflected in the variable as value of the variable changes.

1. Initialize two variables a =3, b= 4.
2. Next, pass the variables to function - swapR(a,b); and while initializing the function, we mention - void swapR(int& numRef1, int& numRef2)
3. Now, performing the swap technique i.e. creating an temp variable and putting value of numRef1 and in numRef1 we put the value numRef2.
4. Finally, we set numRef2 from the temp variable.

Summary :

Here we pass the variable in function, and in function, instead of calling the variable, it calls the address. Then we make the required transactions and as the changes are made referring to the address, the value which we change, when called from main function is reflected.

Execution screenshot :

```
7 //Function signature for the functions used in program
8 void swapP(int* numRef1, int* numRef2);
9 void swapR(int& numRef1, int& numRef2);
10
11
12 //Main function
13 int main() {
14     int a{ 3 };
15     int b{ 4 };
16     cout << "Before swapping values for a : 3 and b : 4\n";
17     swapR(a, b); //calling the function
18     cout << "After swapping, the values for a : 4 and b : 3\n";
19
20     //New part - using Pass-by-Pointer
21     int x{ 10 };
22     int y{ 20 };
23     cout << "Before swapping values for x : 10 and y : 20\n";
24     swapP(&x, &y); //We pass the address of variables
25     cout << "After swapping, the values for x : 20 and y : 10\n";
26 }
27
28 //Function for Pass-by-Reference
29 void swapR(int& numRef1, int& numRef2)
30 {
31     int temp = numRef1; //Declaring new variable
32     numRef1 = numRef2;
33     numRef2 = temp; //The values at the memory locations are swapped
34 }
35
36 //Function for Pass-by-Pointer
37 void swapP(int* numRef1, int* numRef2)
38 {
39     int temp = *numRef1; //Declaring new variable
40     *numRef1 = *numRef2; //Changing the value at the memory location
41     *numRef2 = temp;
42 }
```

Microsoft Visual Studio Debug Console Output:

```
Before swapping values for a : 3 and b : 4
After swapping, the values for a : 4 and b : 3
Before swapping values for x : 10 and y : 20
After swapping, the values for x : 20 and y : 10

N:\Cprograms\VSPrograms\HW1\Debug\HW1.exe (process 26348)
To automatically close the console when debugging stops, enable
the setting 'Debug Console - Close when debugging stops'.
Press any key to close this window . . .
```

Problem 2 –

Approach for solving the problem :

Here we have a main() statement and we need to develop a function **MinFirst()**.

Breaking down the steps –

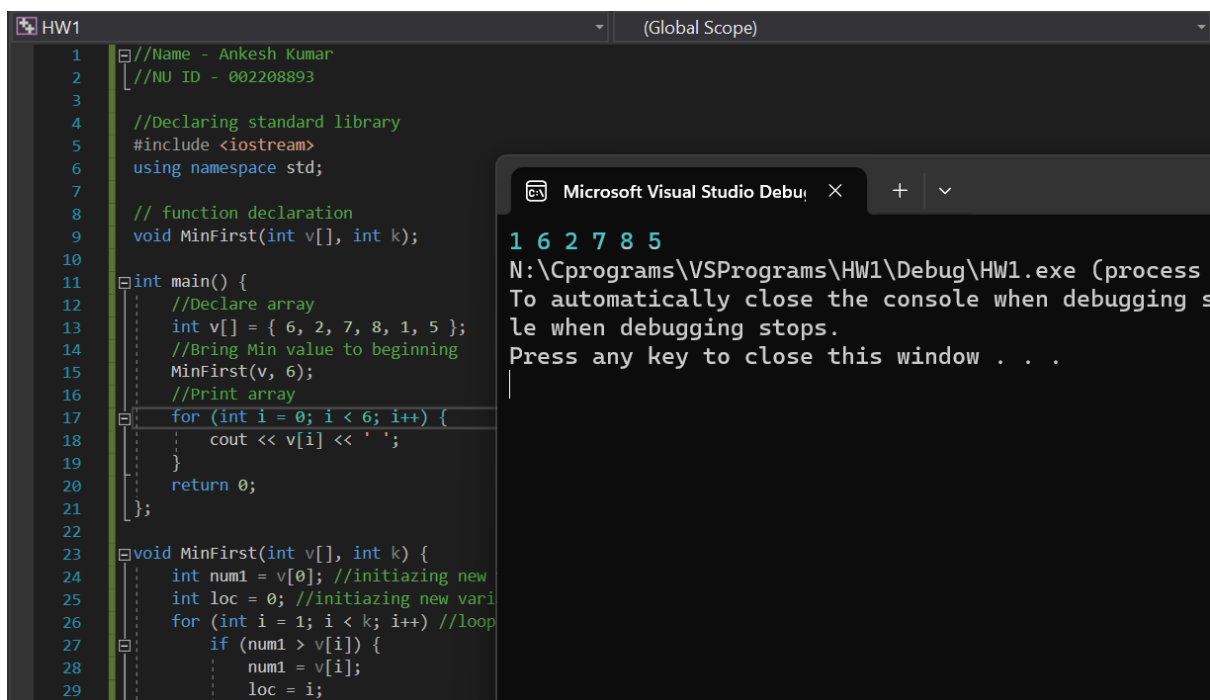
1. We initialise two variables num1 and loc which would store the Minimum value in array and the corresponding location.
2. In next step, we execute the loop through array and get the Minimum value and Location.
3. Next we initialise *numToreplace* variable and place the first element of the Array(i.e. v[0]) to it.
4. Then, we start a new loop and here we keep shifting the variable to one location further. Also, we have included an if-else statement, which works like, if there is same location of minimum value, after that shift is skipped and the loop breaks.
5. Next, we make the first element of loop equal to the minimum value.

Summary :

By this method, the loop executes till we find the location of minimum value and then breaks out of the loop.

This method gives the result as expected.

Execution screenshot :



```
1 //Name - Anketsh Kumar
2 //NU ID - 002208893
3
4 //Declaring standard library
5 #include <iostream>
6 using namespace std;
7
8 // function declaration
9 void MinFirst(int v[], int k);
10
11 int main() {
12     //Declare array
13     int v[] = { 6, 2, 7, 8, 1, 5 };
14     //Bring Min value to beginning
15     MinFirst(v, 6);
16     //Print array
17     for (int i = 0; i < 6; i++) {
18         cout << v[i] << ' ';
19     }
20     return 0;
21 }
22
23 void MinFirst(int v[], int k) {
24     int num1 = v[0]; //initiazing new
25     int loc = 0; //initiazing new vari
26     for (int i = 1; i < k; i++) //loop
27     {
28         if (num1 > v[i]) {
29             num1 = v[i];
```

Microsoft Visual Studio Debug Console:

```
1 6 2 7 8 5
N:\Cprograms\VSPPrograms\HW1\Debug\HW1.exe (process
To automatically close the console when debugging s
le when debugging stops.
Press any key to close this window . . .
```

Problem 3 –

Approach for solving the problem :

The code has following aspects while creation

1. The question asks to create functions which would solve following aspects –
2. **Struct** for declaration **Students** to get the student data (LastName, Age and Grade)
It is a struct statement where we declare the Structure and datatype.
3. **GetRecord** - Input method for the Struct.
It is created to get input value for the each Student as per the number / size of class entered by user.
4. **GetMedian** – function to calculate median value of Ages
 - a. Here, we first do the code the method on how to do insertion sort as Median calculation would require sorted array.
 - b. In this, we follow the concept like on sorted array of Ages,
 - i. if the size is even then Median is average of two middle values.
 - ii. If the size is odd, then middle value of the list is Median.

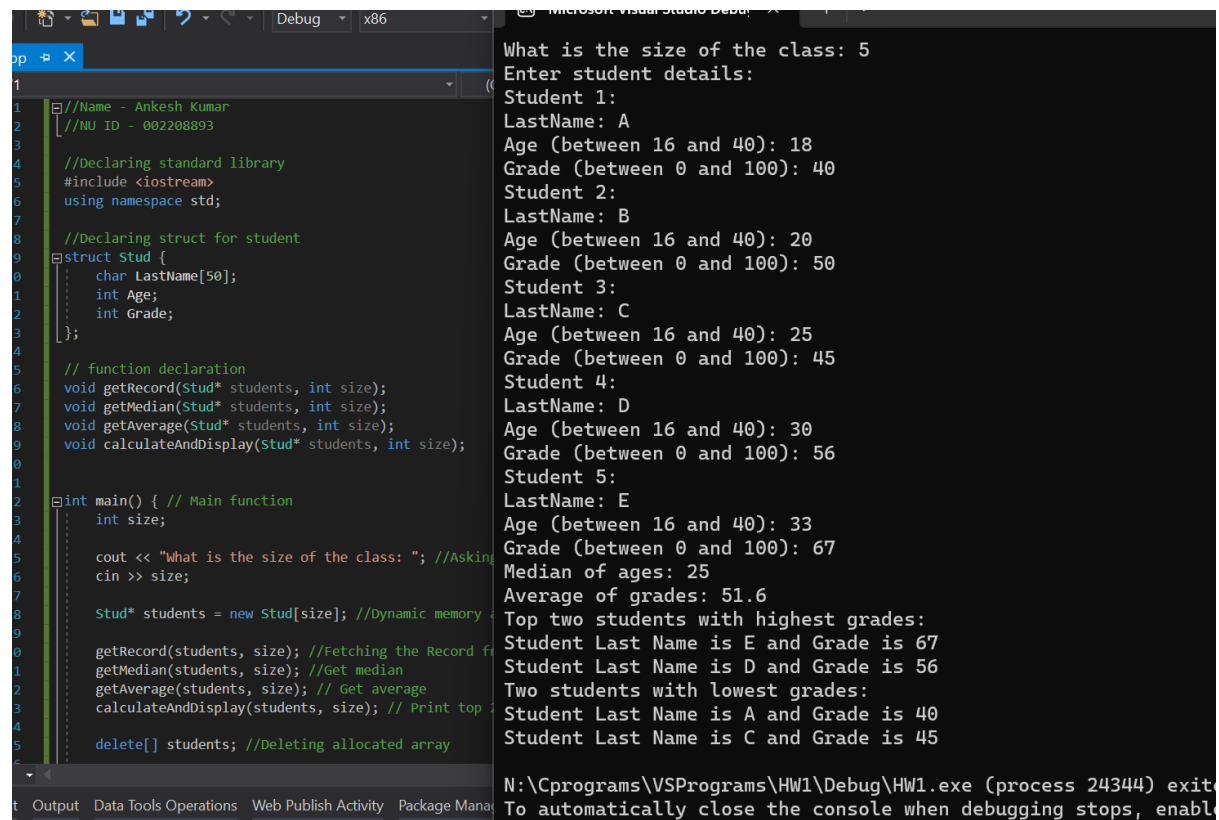
It is implemented using a if-else statement.
5. **GetAverage** - function to calculate Average value of grades
 - a. We loop through all the Grade entity object in struct Student and sum them all.
 - b. Next, we divide the sum of Grades and divide it by size
6. **Get calculate values** – Here we use the same method similar to ques 2, to get the top two values and print the data of Highest Two grade and Lowest two grade.
 - a. For the first part – Getting highest Two grade
 - i. Here we initialise two variable a, b as -1, considering that lowest grade would be 0.
 - ii. Then, we use to find the minimum value by looping it through and recording the index/ location of the highest number.
 - iii. Using that index, print the top two highest value.
 - b. For the second part – Getting Lowest Two grade
 - i. We just reverse the sign and here we compare one by one values from the loop from previous versus current.
 - ii. And we collect the index of that lowest variable.
 - iii. Using that location, we print the lowest two grades
7. Final **main()** function where we ask size of class from teacher and accordingly perform Dynamic memory allocation and then delete the Struct at the program end.

Summary :

Formed the C++ program with all the asked functionality as well as considering Dynamic memory allocation.

The code also utilises InsertionSort to sort the array for getting median which is an extra part as sorting was needed.

Execution screenshot :



The screenshot displays the Visual Studio IDE with a C++ program and its execution output. The code defines a `Stud` struct with `LastName`, `Age`, and `Grade` fields. It includes functions for getting records, median, average, and displaying top students. The `main` function prompts for the number of students (5), collects details for five students, and then calculates and displays the median age (25), average grade (51.6), and the top two students (E with grade 67 and D with grade 56) and bottom two students (A with grade 40 and C with grade 45).

```
1 //Name - Ankesh Kumar
2 //NU ID - 002208893
3
4 //Declaring standard library
5 #include <iostream>
6 using namespace std;
7
8 //Declaring struct for student
9 struct Stud {
10     char LastName[50];
11     int Age;
12     int Grade;
13 };
14
15 // function declaration
16 void getRecord(Stud* students, int size);
17 void getMedian(Stud* students, int size);
18 void getAverage(Stud* students, int size);
19 void calculateAndDisplay(Stud* students, int size);
20
21
22 int main() { // Main function
23     int size;
24
25     cout << "What is the size of the class: "; //Asking
26     cin >> size;
27
28     Stud* students = new Stud[size]; //Dynamic memory
29
30     getRecord(students, size); //Fetching the Record from user
31     getMedian(students, size); //Get median
32     getAverage(students, size); // Get average
33     calculateAndDisplay(students, size); // Print top two students
34
35     delete[] students; //Deleting allocated array
36 }
```

What is the size of the class: 5
Enter student details:
Student 1:
LastName: A
Age (between 16 and 40): 18
Grade (between 0 and 100): 40
Student 2:
LastName: B
Age (between 16 and 40): 20
Grade (between 0 and 100): 50
Student 3:
LastName: C
Age (between 16 and 40): 25
Grade (between 0 and 100): 45
Student 4:
LastName: D
Age (between 16 and 40): 30
Grade (between 0 and 100): 56
Student 5:
LastName: E
Age (between 16 and 40): 33
Grade (between 0 and 100): 67
Median of ages: 25
Average of grades: 51.6
Top two students with highest grades:
Student Last Name is E and Grade is 67
Student Last Name is D and Grade is 56
Two students with lowest grades:
Student Last Name is A and Grade is 40
Student Last Name is C and Grade is 45
N:\Cprograms\VSPrograms\HW1\Debug\HW1.exe (process 24344) exit
To automatically close the console when debugging stops, enable