

## Assingment-6

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1. Calculate the sum of numbers (10 numbers max) & If the user enters a negative number, the loop terminates.

```
#include<stdio.h>
int main()
{
    int number, i, sum=0;

    for(i=0;i<=10;i++)
    {

        printf("Enter number: ");
        scanf("%d",&number);

        if( number<0 )
            break;

        sum += number;
    }

    printf("Sum=%d",sum);

    return 0;
```

```
}
```

Output:

```
Enter number: 10

Enter number: 20

Enter number: 30

Enter number: -
20

Sum=60
```

2. Calculate the sum of numbers (10 numbers max) & If the user enters a negative number, it's not added to the result.

```
#include<stdio.h>

int main()

{

    int number, i, sum=0;


    for(i=0;i<=10;i++)

    {
```

```
printf("Enter number: ");  
scanf("%d",&number);  
  
if( number<0 )  
    continue;  
  
sum += number;  
}  
  
printf("Sum=%d",sum);  
  
return 0;  
}
```

### Output:

```
Enter number: 1  
  
Enter number: 2  
  
Enter number: 3  
  
Enter number: 4
```

```
Enter number: 5

Enter number: 6

Enter number: 7

Enter number: 8

Enter number: 9

Enter number: -
10

Enter number: -11

Sum=45
```

3. Take input from the user until he/she enters zero. (Using Break)

```
#include <stdio.h>

int main ()
{
    int a;
    while (1)
    {
        printf("enter the number:");
        scanf("%d", &a);
        if ( a == 0 )
```

```
        break;
    }
    return 0;
}
```

Output:

```
enter the number:1
enter the number:2
enter the number:3
enter the number:4
enter the number:5
enter the number:0
```

4. Check whether the given number is prime or not. (Using Break)

```
#include <stdio.h>
```

```
int main() {
```

```
    int n, i, flag = 0;
```

```
    printf("Enter a positive integer: ");
```

```
    scanf("%d", &n);
```

```
for (i = 2; i <= n / 2; ++i)
{
    if (n % i == 0) {
        flag = 1;
        break;
    }
}

if (n == 1)
{
    printf("1 is neither prime nor composite.");
}

Else
{
    if (flag == 0)
        printf("%d is a prime number.", n);
    else
        printf("%d is not a prime number.", n);
}
```

```
    return 0;
}
```

Output:

```
Enter a positive integer: 29

29 is a prime number.
```

5. Print sum of odd numbers between 0 and 10. (Using Continue)

```
#include<stdio.h>

int main()
{
    int n, sum=0;

    printf("Enter n value: ");
    scanf("%d",&n);

    for(int i=1; i<=n; i++)
    {
        if(i%2!=0)
            sum += i;
    }
```

```
printf("Sum of odd numbers from 1 to %d is: %d", n, sum);
```

```
return 0;
```

```
}
```

Output:

```
Enter n value: 10
```

```
Sum of odd numbers from 1 to 10 is: 25
```

6. Check whether the given number is prime or not.(Using Continue)

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int n, i, flag = 0;
```

```
printf("Enter a positive integer: ");
```

```
scanf("%d", &n);
```

```
for (i = 2; i <= n / 2; ++i)
```

```
{
```



```
    if (n % i == 0)
    {
        flag = 1;
        continue;
    }
}
```

```
if (n == 1) {
    printf("1 is neither prime nor composite.");
}
else {
    if (flag == 0)
        printf("%d is a prime number.", n);
    else
        printf("%d is not a prime number.", n);
}
```

```
return 0;
}
```

Output:

```
Enter a positive integer: 29
```

```
29 is a prime number.
```

7. Print all even numbers from 1 to 100. (Using Continue)

```
#include <stdio.h>
```

```
int main() {  
    int i;  
    printf("Even numbers between 1 to 100:\n");  
    for (i = 1; i <= 100; i++)  
    {  
        if(i%2 == 0)  
        {  
            printf("%d ", i);  
            continue;  
        }  
    }  
    return 0;
```

```
}
```

### Output:

```
Even numbers between 1 to 100:
```

```
2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42  
44 46 48 50 52 54 56 58 60 62 64 66 68 70 72 74 76 78 80 82  
84 86 88 90 92 94 96 98 100
```

8. Print numbers from 1 to 10 using go to statement. (Using goto)

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int counter=1;
```

```
    START:
```

```
    printf("%d ",counter);
```

```
    counter++;
```

```
    if(counter<=10)
```

```
        goto START;
```

```
        return 0;
    }
}
```

Output:

```
2 3 4 5 6 7 8 9 10
```

10. Check if a number is even or not. (Using goto)

```
void main()
{
    int num;

    printf("Enter a number\n");
    scanf("%d", &num);

    if (num % 2 == 0)
        goto even;
    else
        goto odd;

even:
    printf("%d is even\n", num);
```

```
exit(0);
```

```
odd:
```

```
printf("%d is odd\n", num);
```

```
}
```

Output:

```
Enter a number
```

```
11
```

```
11 is odd
```