

## Counter Strike

## RULES AND REGULATIONS:

- A team may have 4 members.
- Every participant must be enrolled in an Under Graduate program. College pass outs and post graduate students will not be allowed to participate.
- College/Institution Identity card is necessary at the registration desk while registering to participate and at all times during the event, failing which will lead to direct disqualification.
- Adopting unfair means will lead to direct disqualification of the team.
- A healthy spirit of participation is expected from each and every participant.
- Administrators reserve the right to change/add/remove any of the above rules in case of any ambiguity.
- Coordinators' decisions will be the final decisions, no argument will be entertained after a decision is taken.

## GENERAL RULES:

- Round 1 :- 5 mins.
- No freeze time.
- Buy time :- 1.5 minutes.
- Bomb plant not allowed.
- In game chat allowed.
- Death cam will be disabled.

- Verbal chat will lead to disqualification of the team.
- Some weapons and accessories which will not be allowed will be announced by the coordinators.
- In game cheats not allowed. Any team found cheating will be disqualified.
- Maps will be chosen from a set of given maps on the basis of toss.
- The only allowed maps will be announced by the coordinator.
- External game accessories are not allowed.
- Time will be provided for configuring the controls.
- Further rounds will have more in game time.

## **CONTACTS**:

SK. Anisuddin Ahmed - 9231244540