

# Vikram Ray

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## WORK EXPERIENCE

EZEDOX | Full Stack Developer

June 2019 -

- Working mainly on Django Rest Framework for API and ReactJs for UI
- Build real-time Notifications and Updates using Websocket and Django Channels
- Build URL-Shortener and integrated with our existing services
- Build UI and backend for a highly customizable Licensing system
- UI and Backend of customizable Roles/Group by extending django-groups
- Build UI of Ezedox-Inventory
- Worked on permission and request handling for our multi-tenant system.

## EDUCATION

MILLENNIUM INSTITUTE OF TECHNOLOGY AND SCIENCE

Computer Science and Engineering  
Graduated May 2019 | Bhopal, MP

EDX | HARVARD x | ONLINE

CS50: CS50's Introduction to Computer Science

September 2017 - February 2018

View Certificate - [cutt.ly/BsOJNTM](https://cutt.ly/BsOJNTM)

B BOOROAH COLLEGE

Higher Secondary | Science

August 2013 - May 2015 | Guwahati, Assam

## SKILLS

Proficiency with

\* JavaScript \* Python \* Django \* ReactJs \* Redux  
\* TypeScript \* Git \* NodeJS \* HTML \* CSS \* DRF

Familiar with

Docker \* PWA \* SQL \* AWS \* Heroku

\* Nginx

## FUN FACTS

INTERESTS

\* Blogging \* Entrepreneurship

HOBBIES

\* Gaming

## TECHNICAL PROJECTS | TOOLS

MYTOURNAMENT | [Website](#) | [GitHub](#)

- A tournament web app where any User can organize game and participate in existing game tournaments organized by other users
- Used ReactJs and Redux for frontend | Django and DRF for backend
- Token based authentication, Signup, Login, Forgot and Change password
- Each user can create and join unlimited Tournament | Edit or delete his own event
- Deployed Frontend on CPanel and Django API on Heroku

NODE BLOG | [Website](#) | [GitHub](#)

- Build a complete Blog with NodeJS, EJS, MongoDB with admin login to add new blog-post
- Deployed web-app on heroku and used MongoDB Atlas for storing data

GITHUB VISUALIZER | [Website](#) | [GitHub](#)

- Build a tool with ReactJS and GitHub API that will show insights with Charts and table
- It can show details like total public repository with their homepage, total stars, programming languages used, forks, etc

NOTEPAD | [Website](#) | [GitHub](#)

- Build a NotePad with ReactJs where notes are persisted by using localStorage

GOOGLE MEET CLONE | [GitHub](#)

- Used WebRTC, NodeJS, Socket.io to created a Google Meet Clone that can make group video calls with room-id

DJANGO CHATY | [GitHub](#)

- Build a messenger using Websocket and Django where users can chat with each other in a group

SIMON GAME | [Website](#) | [GitHub](#)

- This is a representation of famous simon game build with JS and HTML