Basic Authentication

As we navigated through the CS231 Sandbox, here are all the steps, in chronological order, that we took using Wireshark in order to force the website to divulge all its secrets. We started by going through the index page of the site, then to the secret authentication.

Step One: TCP 3 Way Handshake

CS231 Sandbox

Fun with security, or maybe insecurity

• This page should be the page you retrieve for the "Getting started with Wireshark" assignment. Here's my head, as advertised:



- The secrets for the Basic Authentication Story exercise
- 1. We started on the CS231 Sandbox homepage. First, our host computer sends a SYN packet through TCP to connect to the server.
- 2. The server then sends a SYN packet as well as an ACK packet to tell the client that it acknowledges receiving the previous packet.
- 3. The client sends its own acknowledgement to the server's acknowledgement.
- 4. The client then sends an HTTP GET Request for the index.html page for Jeff's site. Then it sends a FIN and ACK packet to tell the server that it's done talking to the server.
- 5. The server sends an ACK packet to acknowledge receiving the GET request, and then sends the index.html page to the client. Then it sends a FIN and ACK packet to the client to say that it acknowledges the request and is finished talking to the client.

1 0.000000000	10.0.2.15	45.79.89.123	TCP	74 48212 - 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1 TSval=833834524 TSecr=0 WS=128
2 0.048872267	45.79.89.123	10.0.2.15	TCP	60 80 → 48212 [SYN, ACK] Seq=0 Ack=1 Win=32768 Len=0 MSS=1460
3 0.048909884	10.0.2.15	45.79.89.123	TCP	54 48212 → 80 [ACK] Seq=1 Ack=1 Win=64240 Len=0
4 0.148904374	10.0.2.15	45.79.89.123	HTTP	395 GET /index.html HTTP/1.1
5 0.149198377	10.0.2.15	45.79.89.123	TCP	54 48212 → 80 [FIN, ACK] Seq=342 Ack=1 Win=64240 Len=0
6 0.149379505	45.79.89.123	10.0.2.15	TCP	60 80 → 48212 [ACK] Seq=1 Ack=343 Win=32426 Len=0
7 0.197243323	45.79.89.123	10.0.2.15	HTTP	705 HTTP/1.1 200 OK (text/html)
8 0.197243410	45.79.89.123	10.0.2.15	TCP	60 80 → 48212 [FIN. ÀCK1 Sea=652 Ack=343 Win=32426 Len=0

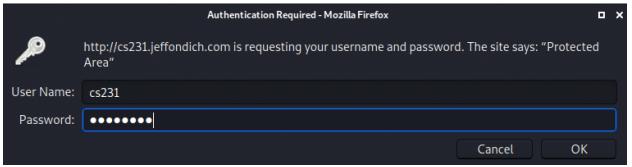
Step Two: Requesting Secrets and Authentication

1. When requesting the basicauth/ endpoint, the client and server do another handshake to re-establish the connection. First the client sends a SYN packet to the server, the server

- responds with a SYN and ACK packet to acknowledge receiving the client's packet, and then the client sends its own ACK packet to acknowledge receiving the server's packet.
- 2. Then the client sends a GET request to /basicauth/. GET is a type of request discussed in the HTTP specification documents, and it's basically just a request for information or a file. The server sends an ACK packet to acknowledge receiving the packet from the client. It then responds with a 401 Unauthorized error message.
- 3. The client then sends an ACK packet and a FIN packet to acknowledge getting the message and closing the connection between the client and the server.

26 3.883848992	10.0.2.15	45.79.89.123	HTTP	444 GET /basicauth/ HTTP/1.1
27 3.926643367	45.79.89.123	10.0.2.15	TCP	60 80 → 58490 [ACK] Seq=1 Ack=391 Win=32378 Len=0
28 3.933123355	45.79.89.123	10.0.2.15	HTTP	473 HTTP/1.1 401 Unauthorized (text/html)
29 3.933143518	10.0.2.15	45.79.89.123	TCP	54 58490 → 80 [ACK] Seq=391 Ack=420 Win=63821 Len=0
30 9.050496362	10.0.2.15	45.79.89.123	TCP	54 58494 → 80 [FIN, ACK] Seq=1 Ack=1 Win=64240 Len=0
31 9.050540254	10.0.2.15	45.79.89.123	TCP	54 58492 → 80 [FIN, ACK] Seq=1 Ack=1 Win=64240 Len=0

Step Three: Getting the Password:



- 1. When we input the username and password into the website and hit enter, we send another GET request to the server. This time, we have additional data in our headers, specifically the Authorization header. This includes a field called Credentials which contains the username and password entered by the user. This can be seen in the second screenshot below. Originally, this information was encrypted in Base64, but Wireshark converts it to plaintext for us so we can see that our credentials were cs231:password. This is not secure at all, if Wireshark can decrypt it so easily.
- The server sends an ACK packet to acknowledge the GET request sent by the client.
- 3. We get an HTTP 200 OK response, which means we've been authenticated.
- 4. The client sends an ACK request to the server as we've acknowledged that we've been authenticated.
- 5. The server sends a FIN ACK request to the client, closing that connection (not in the below screenshot)

```
38 9.96//20091 10.0.2.15
39 9.975408799 45.79.89.123
40 10.022950645 45.79.89.123
41 10.023013391 10.0.2.15
                                                                                                   48/ GEI /basicauth/ HIIP/1.1
60 80 → 58490 [ACK] Seq=420 Ack=824 Win=31945 Len=0
475 HTTP/1.1 200 OK (text/html)
54 58490 → 80 [ACK] Seq=824 Ack=841 Win=63821 Len=0
                                                       45 /9 89 123
                                                                                     HIIP
                                                      10.0.2.15
                                                                                     TCP
                                                                                     HTTP
                                                       45.79.89.123
  Hypertext Transfer Protocol
    GET /basicauth/ HTTP/1.1\r\n
     Host: cs231.jeffondich.com\r\n
     Connection: keep-alive\r\n
     Upgrade-Insecure-Requests: 1\r\n
     Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8\r\n
     User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_6) AppleWebKit/605.1.15 (KHTML, like Gecko) Version/14.0.3 Safari/605.1.15\r\n
     Accept-Language: en-us\r\n
     Accept-Encoding: gzip, deflate\r\n
     Authorization: Basic Y3MyMzE6cGFzc3dvcmQ=\r\n
        Credentials: cs231:password
```

If for some reason you input the wrong username and password, you will keep getting stuck in a loop of packets. You'll get the GET /basicauth/ request again, and then another HTTP request saying Unauthorized after that (as seen below).

4 0.047572573	10.0.2.15	45.79.89.123	HTTP	479 GET /basicauth/ HTTP/1.1	
5 0.095201369	45.79.89.123	10.0.2.15	HTTP	473 HTTP/1.1 401 Unauthorized	(text/html)

Step Four: Accessing the Files:

Index of /basicauth/

<u>/</u>		
amateurs.txt	30-Mar-2021 16:58	75
concrete.txt	30-Mar-2021 16:58	161
pigs.txt	30-Mar-2021 17:09	227

- 1. We're now at the website page shown above. After authentication, any request sent to the server to get any webpages inside the basicauth folder has the Authorization header containing the (poorly) encrypted credentials. If we click on a file in the folder, the client and server do another TCP handshake by exchanging SYN and ACK packets.
- After the handshake, the client sends a GET request to /basicauth/pigs.txt. As mentioned previously, the GET request contains the Authorization header with the credentials inputted earlier.
- 3. If we try to directly go to this endpoint without going to basicauth/ first, it will still prompt us for the username and password since it's protected by HTTP Basic Authentication. When we sign in, it will add the Authorization header to the browser so that when the browser visits the page again, we won't have to authenticate again. The header will already be there.
- 4. We receive an HTTP 200 OK response from the server, because we are authenticated still and can now access the pigs.txt. After the response the client and server both send FIN and ACK packets to close the connection.
- 5. We can repeat the same process with the other two text files. The only real differences are in the filepath and in how large the packet size is (the packet size will depend on how big the text file in question is).

We've now made it through the whole sandbox, and found the three secret quotes!

Main Takeaways:

Our main takeaway from this is that HTTP Basic Authentication, while convenient, is highly insecure, as it uses base64 encoding. This is extremely easy to break as proven by the fact that Wireshark decrypts it automatically. Anyone with a packet sniffing tool (as in several enterprising CS231 students) could easily see all the passwords entered into a website. If you were using data a bit more vital than a couple of quotes, this could probably lead to a data breach rather quickly.