Experiment 11

<u>Title</u>: DAC (Digital to Analog Converter).

<u>Aim</u>: To create a project in STM32Cube IDE to convert Digital values to Voltage output using DAC.

Tool used: Tool used for this assignment is **STM32CubeIDE**.

Procedure:

- 1. Create a new STM32 project with a suitable project name.
- 2. IOC UI will open in that configure desired pins as input/output.
- 3. Under system core select Serial-wire for Debug option.
- 4. In DAC mode configuration select OUT1 Configuration.
- 5. In parameter settings output buffer is enabled.
- 6. Select TIM2 and give Prescaler 90-1 and counter period 100.
- 4. Press Ctrl+S to generate the code.
- 5. In the main.c file add the desired code.
- 6. Go to Project-> Build Project
- 7. Connect the discovery Board and go to Run-> Run.

CubeMx pin diagram:



Code:

```
/* USER CODE BEGIN Header */
**********************************
* @file : main.c
* @brief
          : Main program body
**********************************
 * @attention
 * Copyright (c) 2023 STMicroelectronics.
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 * This software is licensed under terms that can be found in the LICENSE file
* in the root directory of this software component.
* If no LICENSE file comes with this software, it is provided AS-IS.
**********************************
***
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "math.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */
uint32_t sine_val[100];
#define PI 3.1415926
void calcsin ()
     for (int i=0; i<100; i++)
     {
          sine_val[i] = ((sin(i*2*PI/100) + 1)*(4094/2));
/* USER CODE END Includes */
/* Private typedef -----*/
/* USER CODE BEGIN PTD */
/* USER CODE END PTD */
/* Private define -----*/
/* USER CODE BEGIN PD */
```

```
/* USER CODE END PD */
/* Private macro -----*/
/* USER CODE BEGIN PM */
/* USER CODE END PM */
/* Private variables -----*/
DAC_HandleTypeDef hdac;
DMA HandleTypeDef hdma dac1;
DMA2D_HandleTypeDef hdma2d;
TIM_HandleTypeDef htim2;
/* USER CODE BEGIN PV */
/* USER CODE END PV */
/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_DMA_Init(void);
static void MX_DAC_Init(void);
static void MX_TIM2_Init(void);
static void MX_DMA2D_Init(void);
/* USER CODE BEGIN PFP */
/* USER CODE END PFP */
/* Private user code -----*/
/* USER CODE BEGIN 0 */
/* USER CODE END 0 */
 * @brief The application entry point.
 * @retval int
int main(void)
/* USER CODE BEGIN 1 */
/* USER CODE END 1 */
/* MCU Configuration-----*/
 /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
 HAL_Init();
```

```
/* USER CODE BEGIN Init */
 /* USER CODE END Init */
 /* Configure the system clock */
 SystemClock_Config();
 /* USER CODE BEGIN SysInit */
 /* USER CODE END SysInit */
 /* Initialize all configured peripherals */
MX_GPIO_Init();
MX DMA Init();
MX DAC Init();
MX_TIM2_Init();
MX_DMA2D_Init();
HAL_TIM_Base_Start(&htim2);
 /* USER CODE BEGIN 2 */
 /* USER CODE END 2 */
calcsin();
 /* Infinite loop */
/* USER CODE BEGIN WHILE */
HAL_DAC_Start_DMA(&hdac, DAC1_CHANNEL_1, sine_val, 100,
DAC_ALIGN_12B_R);
while (1)
{
  /* USER CODE END WHILE */
       HAL_GPIO_TogglePin(GPIOG, GPIO_PIN_14); //Toggle the state of pin PC9
       HAL Delay(100);
       HAL_GPIO_TogglePin(GPIOG, GPIO_PIN_13); //Toggle the state of pin PC9
       HAL Delay(100);
  /* USER CODE BEGIN 3 */
/* USER CODE END 3 */
 * @brief System Clock Configuration
 * @retval None
void SystemClock_Config(void)
 RCC_OscInitTypeDef RCC_OscInitStruct = {0};
 RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
 /** Configure the main internal regulator output voltage
 __HAL_RCC_PWR_CLK_ENABLE();
```

```
_HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
3);
 /** Initializes the RCC Oscillators according to the specified parameters
 * in the RCC_OscInitTypeDef structure.
 */
 RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
 RCC_OscInitStruct.HSIState = RCC_HSI_ON;
 RCC OscInitStruct.HSICalibrationValue = RCC HSICALIBRATION DEFAULT;
 RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
 if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
 Error Handler();
 /** Initializes the CPU, AHB and APB buses clocks
 RCC ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
               |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
 RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;
 RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
 RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;
 RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;
 if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)
 Error Handler();
}
 * @brief DAC Initialization Function
 * @param None
 * @retval None
static void MX_DAC_Init(void)
/* USER CODE BEGIN DAC Init 0 */
 /* USER CODE END DAC_Init 0 */
 DAC_ChannelConfTypeDef sConfig = {0};
 /* USER CODE BEGIN DAC_Init 1 */
 /* USER CODE END DAC Init 1 */
```

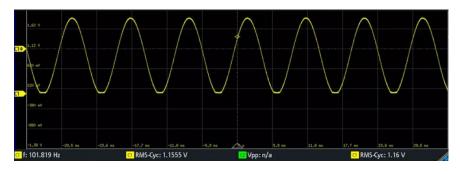
```
/** DAC Initialization
 */
 hdac.Instance = DAC;
 if (HAL_DAC_Init(&hdac) != HAL_OK)
  Error_Handler();
 /** DAC channel OUT1 config
 sConfig.DAC_Trigger = DAC_TRIGGER_T2_TRGO;
 sConfig.DAC_OutputBuffer = DAC_OUTPUTBUFFER_ENABLE;
 if (HAL_DAC_ConfigChannel(&hdac, &sConfig, DAC_CHANNEL_1) != HAL_OK)
  Error_Handler();
 /* USER CODE BEGIN DAC Init 2 */
 /* USER CODE END DAC Init 2 */
}
 * @brief DMA2D Initialization Function
 * @param None
 * @retval None
static void MX_DMA2D_Init(void)
 /* USER CODE BEGIN DMA2D Init 0 */
 /* USER CODE END DMA2D Init 0 */
 /* USER CODE BEGIN DMA2D_Init 1 */
 /* USER CODE END DMA2D_Init 1 */
 hdma2d.Instance = DMA2D;
 hdma2d.Init.Mode = DMA2D M2M;
 hdma2d.Init.ColorMode = DMA2D_OUTPUT_ARGB8888;
 hdma2d.Init.OutputOffset = 0;
 hdma2d.LayerCfg[1].InputOffset = 0;
 hdma2d.LayerCfg[1].InputColorMode = DMA2D_INPUT_ARGB8888;
 hdma2d.LayerCfg[1].AlphaMode = DMA2D_NO_MODIF_ALPHA;
 hdma2d.LayerCfg[1].InputAlpha = 0;
 if (HAL_DMA2D_Init(&hdma2d) != HAL_OK)
  Error_Handler();
 if (HAL_DMA2D_ConfigLayer(&hdma2d, 1) != HAL_OK)
```

```
Error_Handler();
 /* USER CODE BEGIN DMA2D_Init 2 */
/* USER CODE END DMA2D_Init 2 */
}
 * @brief TIM2 Initialization Function
 * @param None
 * @retval None
static void MX_TIM2_Init(void)
 /* USER CODE BEGIN TIM2 Init 0 */
 /* USER CODE END TIM2_Init 0 */
 TIM ClockConfigTypeDef sClockSourceConfig = {0};
 TIM_MasterConfigTypeDef sMasterConfig = {0};
 /* USER CODE BEGIN TIM2_Init 1 */
 /* USER CODE END TIM2 Init 1 */
htim2.Instance = TIM2;
htim 2.Init.Prescaler = 16-1;
htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
htim2.Init.Period = 100-1;
htim2.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
 if (HAL_TIM_Base_Init(&htim2) != HAL_OK)
 Error_Handler();
 sClockSourceConfig.ClockSource = TIM_CLOCKSOURCE_INTERNAL;
 if (HAL_TIM_ConfigClockSource(&htim2, &sClockSourceConfig) != HAL_OK)
 Error Handler();
 sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
 sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;
 if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
 Error_Handler();
 /* USER CODE BEGIN TIM2 Init 2 */
```

```
/* USER CODE END TIM2_Init 2 */
}
 * Enable DMA controller clock
static void MX_DMA_Init(void)
 /* DMA controller clock enable */
 __HAL_RCC_DMA1_CLK_ENABLE();
 /* DMA interrupt init */
 /* DMA1 Stream5 IRQn interrupt configuration */
HAL_NVIC_SetPriority(DMA1_Stream5_IRQn, 0, 0);
HAL_NVIC_EnableIRQ(DMA1_Stream5_IRQn);
}
/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
 GPIO_InitTypeDef GPIO_InitStruct = {0};
/* USER CODE BEGIN MX GPIO Init 1 */
/* USER CODE END MX GPIO Init 1 */
 /* GPIO Ports Clock Enable */
 __HAL_RCC_GPIOA_CLK_ENABLE();
 __HAL_RCC_GPIOG_CLK_ENABLE();
 /*Configure GPIO pin Output Level */
 HAL GPIO WritePin(GPIOG, GPIO PIN 13|GPIO PIN 14, GPIO PIN RESET);
 /*Configure GPIO pins : PG13 PG14 */
 GPIO_InitStruct.Pin = GPIO_PIN_13|GPIO_PIN_14;
 GPIO InitStruct.Mode = GPIO MODE OUTPUT PP;
 GPIO InitStruct.Pull = GPIO NOPULL;
 GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
 HAL_GPIO_Init(GPIOG, &GPIO_InitStruct);
/* USER CODE BEGIN MX GPIO Init 2 */
/* USER CODE END MX_GPIO_Init_2 */
/* USER CODE BEGIN 4 */
```

```
/* USER CODE END 4 */
/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
void Error_Handler(void)
 /* USER CODE BEGIN Error Handler Debug */
 /* User can add his own implementation to report the HAL error return state */
 __disable_irq();
 while (1)
 /* USER CODE END Error_Handler_Debug */
#ifdef USE FULL ASSERT
/**
 * @brief Reports the name of the source file and the source line number
       where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
void assert_failed(uint8_t *file, uint32_t line)
 /* USER CODE BEGIN 6 */
 /* User can add his own implementation to report the file name and line number,
  ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
 /* USER CODE END 6 */
#endif /* USE_FULL_ASSERT */
```

Output:



Functions used:

HAL_GPIO_TogglePin(GPIOx, GPIO Pin Number);

HAL_TIM_Base_Start(&handle_variable_name);

HAL_DAC_Start_DMA(&hdac, DAC1_CHANNEL_1, sine_val, 100, DAC_ALIGN_12B_R);

Result:

Basic STM32Cube project for converting Digital values to Voltage output using DAC was built using STM32CubeIDE.