

Experiment 11

Title: DAC (Digital to Analog Converter).

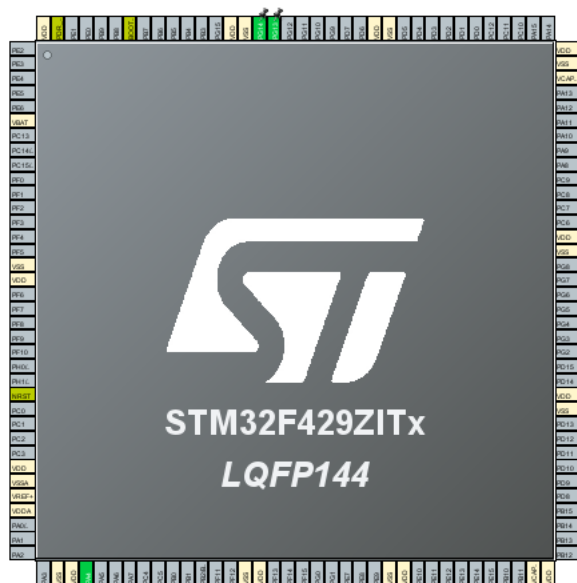
Aim: To create a project in STM32Cube IDE to convert Digital values to Voltage output using DAC.

Tool used: Tool used for this assignment is STM32CubeIDE.

Procedure:

1. Create a new STM32 project with a suitable project name.
2. IOC UI will open in that configure desired pins as input/output.
3. Under system core select Serial-wire for Debug option.
4. In DAC mode configuration select OUT1 Configuration.
5. In parameter settings output buffer is enabled.
6. Select TIM2 and give Prescaler 90-1 and counter period 100.
4. Press Ctrl+S to generate the code.
5. In the main.c file add the desired code.
6. Go to Project-> Build Project
7. Connect the discovery Board and go to Run-> Run.

CubeMx pin diagram:



Code:

```

/* USER CODE BEGIN Header */
/**
*****
***
* @file      : main.c
* @brief     : Main program body
*****
***
* @attention
*
* Copyright (c) 2023 STMicroelectronics.
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*
* This software is licensed under terms that can be found in the LICENSE file
* in the root directory of this software component.
* If no LICENSE file comes with this software, it is provided AS-IS.
*
*****
***
*/
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
#include "math.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */
uint32_t sine_val[100];

#define PI 3.1415926

void calcsin ()
{
    for (int i=0; i<100; i++)
    {
        sine_val[i] = ((sin(i*2*PI/100) + 1)*(4094/2));
    }
}
/* USER CODE END Includes */

/* Private typedef -----*/
/* USER CODE BEGIN PTD */

/* USER CODE END PTD */

/* Private define -----*/
/* USER CODE BEGIN PD */

```

```

/* USER CODE END PD */

/* Private macro -----*/
/* USER CODE BEGIN PM */

/* USER CODE END PM */

/* Private variables -----*/
DAC_HandleTypeDef hdac;
DMA_HandleTypeDef hdma_dac1;

DMA2D_HandleTypeDef hdma2d;

TIM_HandleTypeDef htim2;

/* USER CODE BEGIN PV */

/* USER CODE END PV */

/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
static void MX_DMA_Init(void);
static void MX_DAC_Init(void);
static void MX_TIM2_Init(void);
static void MX_DMA2D_Init(void);
/* USER CODE BEGIN PFP */

/* USER CODE END PFP */

/* Private user code -----*/
/* USER CODE BEGIN 0 */

/* USER CODE END 0 */

/**
 * @brief The application entry point.
 * @retval int
 */
int main(void)
{
    /* USER CODE BEGIN 1 */

    /* USER CODE END 1 */

    /* MCU Configuration-----*/

    /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
    HAL_Init();

```

```

/* USER CODE BEGIN Init */

/* USER CODE END Init */

/* Configure the system clock */
SystemClock_Config();

/* USER CODE BEGIN SysInit */

/* USER CODE END SysInit */

/* Initialize all configured peripherals */
MX_GPIO_Init();
MX_DMA_Init();
MX_DAC_Init();
MX_TIM2_Init();
MX_DMA2D_Init();
HAL_TIM_Base_Start(&htim2);
/* USER CODE BEGIN 2 */

/* USER CODE END 2 */
calcsin();
/* Infinite loop */
/* USER CODE BEGIN WHILE */
HAL_DAC_Start_DMA(&hdac, DAC1_CHANNEL_1, sine_val, 100,
DAC_ALIGN_12B_R);
while (1)
{
    /* USER CODE END WHILE */
    HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_14); //Toggle the state of pin PC9
    HAL_Delay(100);
    HAL_GPIO_TogglePin(GPIOD, GPIO_PIN_13); //Toggle the state of pin PC9
    HAL_Delay(100);
    /* USER CODE BEGIN 3 */
}
/* USER CODE END 3 */
}

/**
 * @brief System Clock Configuration
 * @retval None
 */
void SystemClock_Config(void)
{
    RCC_OscInitTypeDef RCC_OscInitStruct = {0};
    RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};

    /** Configure the main internal regulator output voltage
    */
    __HAL_RCC_PWR_CLK_ENABLE();

```

```
__HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
3);
```

```
/** Initializes the RCC Oscillators according to the specified parameters
 * in the RCC_OscInitTypeDef structure.
 */
```

```
RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
RCC_OscInitStruct.HSIState = RCC_HSI_ON;
RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
{
    Error_Handler();
}
```

```
/** Initializes the CPU, AHB and APB buses clocks
 */
```

```
RCC_ClkInitStruct.ClockType =
RCC_CLOCKTYPE_HCLK|RCC_CLOCKTYPE_SYSCLK
        |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;
RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
RCC_ClkInitStruct.APB1CLKDivider = RCC_HCLK_DIV1;
RCC_ClkInitStruct.APB2CLKDivider = RCC_HCLK_DIV1;

if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)
{
    Error_Handler();
}
}
```

```
/**
```

```
 * @brief DAC Initialization Function
 * @param None
 * @retval None
 */
```

```
static void MX_DAC_Init(void)
{
```

```
/* USER CODE BEGIN DAC_Init 0 */
```

```
/* USER CODE END DAC_Init 0 */
```

```
DAC_ChannelConfTypeDef sConfig = {0};
```

```
/* USER CODE BEGIN DAC_Init 1 */
```

```
/* USER CODE END DAC_Init 1 */
```

```

/** DAC Initialization
*/
hdac.Instance = DAC;
if (HAL_DAC_Init(&hdac) != HAL_OK)
{
    Error_Handler();
}

/** DAC channel OUT1 config
*/
sConfig.DAC_Trigger = DAC_TRIGGER_T2_TRGO;
sConfig.DAC_OutputBuffer = DAC_OUTPUTBUFFER_ENABLE;
if (HAL_DAC_ConfigChannel(&hdac, &sConfig, DAC_CHANNEL_1) != HAL_OK)
{
    Error_Handler();
}
/* USER CODE BEGIN DAC_Init 2 */

/* USER CODE END DAC_Init 2 */

}

/**
 * @brief DMA2D Initialization Function
 * @param None
 * @retval None
 */
static void MX_DMA2D_Init(void)
{
    /* USER CODE BEGIN DMA2D_Init 0 */

    /* USER CODE END DMA2D_Init 0 */

    /* USER CODE BEGIN DMA2D_Init 1 */

    /* USER CODE END DMA2D_Init 1 */
    hdma2d.Instance = DMA2D;
    hdma2d.Init.Mode = DMA2D_M2M;
    hdma2d.Init.ColorMode = DMA2D_OUTPUT_ARGB8888;
    hdma2d.Init.OutputOffset = 0;
    hdma2d.LayerCfg[1].InputOffset = 0;
    hdma2d.LayerCfg[1].InputColorMode = DMA2D_INPUT_ARGB8888;
    hdma2d.LayerCfg[1].AlphaMode = DMA2D_NO_MODIF_ALPHA;
    hdma2d.LayerCfg[1].InputAlpha = 0;
    if (HAL_DMA2D_Init(&hdma2d) != HAL_OK)
    {
        Error_Handler();
    }
    if (HAL_DMA2D_ConfigLayer(&hdma2d, 1) != HAL_OK)

```

```

{
    Error_Handler();
}
/* USER CODE BEGIN DMA2D_Init 2 */

/* USER CODE END DMA2D_Init 2 */

}

/**
 * @brief TIM2 Initialization Function
 * @param None
 * @retval None
 */
static void MX_TIM2_Init(void)
{
    /* USER CODE BEGIN TIM2_Init 0 */

    /* USER CODE END TIM2_Init 0 */

    TIM_ClockConfigTypeDef sClockSourceConfig = {0};
    TIM_MasterConfigTypeDef sMasterConfig = {0};

    /* USER CODE BEGIN TIM2_Init 1 */

    /* USER CODE END TIM2_Init 1 */
    htim2.Instance = TIM2;
    htim2.Init.Prescaler = 16-1;
    htim2.Init.CounterMode = TIM_COUNTERMODE_UP;
    htim2.Init.Period = 100-1;
    htim2.Init.ClockDivision = TIM_CLOCKDIVISION_DIV1;
    htim2.Init.AutoReloadPreload = TIM_AUTORELOAD_PRELOAD_DISABLE;
    if (HAL_TIM_Base_Init(&htim2) != HAL_OK)
    {
        Error_Handler();
    }
    sClockSourceConfig.ClockSource = TIM_CLOCKSOURCE_INTERNAL;
    if (HAL_TIM_ConfigClockSource(&htim2, &sClockSourceConfig) != HAL_OK)
    {
        Error_Handler();
    }
    sMasterConfig.MasterOutputTrigger = TIM_TRGO_RESET;
    sMasterConfig.MasterSlaveMode = TIM_MASTERSLAVEMODE_DISABLE;
    if (HAL_TIMEx_MasterConfigSynchronization(&htim2, &sMasterConfig) != HAL_OK)
    {
        Error_Handler();
    }
    /* USER CODE BEGIN TIM2_Init 2 */

```

```

/* USER CODE END TIM2_Init 2 */

}

/**
 * Enable DMA controller clock
 */
static void MX_DMA_Init(void)
{

/* DMA controller clock enable */
__HAL_RCC_DMA1_CLK_ENABLE();

/* DMA interrupt init */
/* DMA1_Stream5_IRQn interrupt configuration */
HAL_NVIC_SetPriority(DMA1_Stream5_IRQn, 0, 0);
HAL_NVIC_EnableIRQ(DMA1_Stream5_IRQn);

}

/**
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
 */
static void MX_GPIO_Init(void)
{
    GPIO_InitTypeDef GPIO_InitStruct = {0};
/* USER CODE BEGIN MX_GPIO_Init_1 */
/* USER CODE END MX_GPIO_Init_1 */

/* GPIO Ports Clock Enable */
__HAL_RCC_GPIOA_CLK_ENABLE();
__HAL_RCC_GPIOG_CLK_ENABLE();

/*Configure GPIO pin Output Level */
HAL_GPIO_WritePin(GPIOG, GPIO_PIN_13|GPIO_PIN_14, GPIO_PIN_RESET);

/*Configure GPIO pins : PG13 PG14 */
GPIO_InitStruct.Pin = GPIO_PIN_13|GPIO_PIN_14;
GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
GPIO_InitStruct.Pull = GPIO_NOPULL;
GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
HAL_GPIO_Init(GPIOG, &GPIO_InitStruct);

/* USER CODE BEGIN MX_GPIO_Init_2 */
/* USER CODE END MX_GPIO_Init_2 */
}

/* USER CODE BEGIN 4 */

```



```

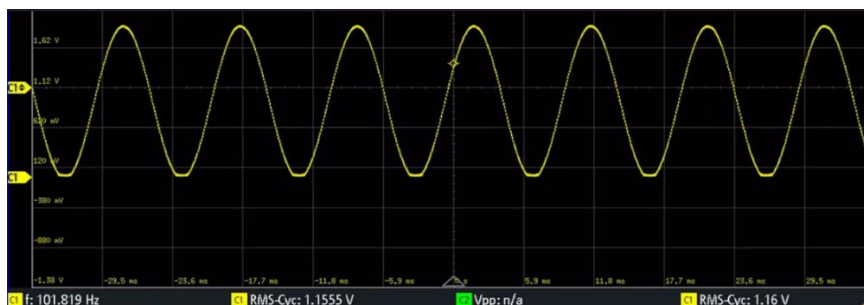
/* USER CODE END 4 */

/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
 */
void Error_Handler(void)
{
    /* USER CODE BEGIN Error_Handler_Debug */
    /* User can add his own implementation to report the HAL error return state */
    __disable_irq();
    while (1)
    {
    }
    /* USER CODE END Error_Handler_Debug */
}

#ifdef USE_FULL_ASSERT
/**
 * @brief Reports the name of the source file and the source line number
 * where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
{
    /* USER CODE BEGIN 6 */
    /* User can add his own implementation to report the file name and line number,
    ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
    /* USER CODE END 6 */
}
#endif /* USE_FULL_ASSERT */

```

Output:



Functions used:

```
HAL_GPIO_TogglePin(GPIOx, GPIO Pin Number);
```

```
HAL_TIM_Base_Start(&handle_variable_name);
```

```
HAL_DAC_Start_DMA(&hdac, DAC1_CHANNEL_1, sine_val, 100,  
DAC_ALIGN_12B_R);
```

Result:

Basic STM32Cube project for converting Digital values to Voltage output using DAC was built using STM32CubeIDE.