## **Experiment 3**

<u>Title</u>: Blink 5 external LED'S using HAL library functions.

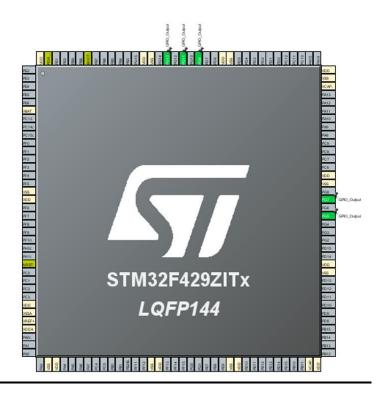
<u>Aim</u>: Sequentially Blink 5 LED's connected to different GPIO pins on an STM32 Microcontroller using STM32CubeIDE.

**Tool Used**: The tool used for this assignment is STM32Cube IDE.

### **Procedure:**

- 1. Create a new STM32 project with a suitable project name.
- 2. IOC UI will open in that configure desired pins as input/output.
- 3. Press Ctrl+S to generate the code.
- 4. In the main.c file add the desired code.
- 5. Go to Project-> Build Project
- 6. Connect anode of external leds to the port pins using breadboard and resistors.
- 7. Give gnd connection between the discovery board and cathode of all leds.
- 8. Connect the discovery Board and go to Run-> Run.

### **CubeMX Pin Diagram:**



#### Code:

```
/* USER CODE BEGIN Header */
******************************
* @file : main.c
* @brief : Main program body
*********************************
* @attention
* Copyright (c) 2023 STMicroelectronics.
* All rights reserved.
* This software is licensed under terms that can be found in the LICENSE file
* in the root directory of this software component.
* If no LICENSE file comes with this software, it is provided AS-IS.
******************************
*/
/* USER CODE END Header */
/* Includes -----*/
#include "main.h"
/* Private includes -----*/
/* USER CODE BEGIN Includes */
/* USER CODE END Includes */
/* Private typedef -----*/
/* USER CODE BEGIN PTD */
/* USER CODE END PTD */
/* Private define -----*/
/* USER CODE BEGIN PD */
/* USER CODE END PD */
/* Private macro -----*/
/* USER CODE BEGIN PM */
/* USER CODE END PM */
```

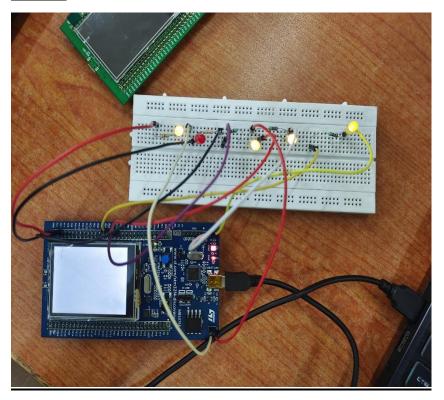
```
/* Private variables -----*/
/* USER CODE BEGIN PV */
/* USER CODE END PV */
/* Private function prototypes -----*/
void SystemClock_Config(void);
static void MX_GPIO_Init(void);
/* USER CODE BEGIN PFP */
/* USER CODE END PFP */
/* Private user code -----*/
/* USER CODE BEGIN 0 */
/* USER CODE END 0 */
 * @brief The application entry point.
 * @retval int
int main(void)
 /* USER CODE BEGIN 1 */
/* USER CODE END 1 */
/* MCU Configuration-----*/
 /* Reset of all peripherals, Initializes the Flash interface and the Systick. */
 HAL_Init();
 /* USER CODE BEGIN Init */
 /* USER CODE END <u>Init</u> */
 /* Configure the system clock */
 SystemClock_Config();
 /* USER CODE BEGIN SysInit */
 /* USER CODE END SysInit */
 /* Initialize all configured peripherals */
 MX_GPIO_Init();
 /* USER CODE BEGIN 2 */
 /* USER CODE END 2 */
```

```
/* Infinite loop */
 /* USER CODE BEGIN WHILE */
 while (1)
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_13,0);
 HAL_Delay(1000);
 HAL GPIO WritePin(GPIOG,GPIO PIN 13,1);
 HAL_Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_11,0);
 HAL Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_11,1);
 HAL_Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_9,0);
 HAL Delay(1000);
 HAL GPIO WritePin(GPIOG,GPIO PIN 9,1);
 HAL_Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_5,0);
 HAL Delay(1000);
 HAL GPIO WritePin(GPIOG,GPIO PIN 5,1);
 HAL_Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_7,0);
 HAL Delay(1000);
 HAL_GPIO_WritePin(GPIOG,GPIO_PIN_7,1);
 HAL_Delay(1000);
 }
 /* USER CODE END 3 */
 * @brief System Clock Configuration
 * @retval None
void SystemClock_Config(void)
 RCC_OscInitTypeDef RCC_OscInitStruct = {0};
 RCC_ClkInitTypeDef RCC_ClkInitStruct = {0};
 /** Configure the main internal regulator output voltage
 __HAL_RCC_PWR_CLK_ENABLE();
 _HAL_PWR_VOLTAGESCALING_CONFIG(PWR_REGULATOR_VOLTAGE_SCALE
3);
 /** Initializes the RCC Oscillators according to the specified parameters
 * in the RCC_OscInitTypeDef structure.
 RCC_OscInitStruct.OscillatorType = RCC_OSCILLATORTYPE_HSI;
 RCC_OscInitStruct.HSIState = RCC_HSI_ON;
 RCC_OscInitStruct.HSICalibrationValue = RCC_HSICALIBRATION_DEFAULT;
```

```
RCC_OscInitStruct.PLL.PLLState = RCC_PLL_NONE;
 if (HAL_RCC_OscConfig(&RCC_OscInitStruct) != HAL_OK)
 Error_Handler();
 /** Initializes the CPU, AHB and APB buses clocks
 RCC_ClkInitStruct.ClockType =
RCC CLOCKTYPE HCLK|RCC CLOCKTYPE SYSCLK
               |RCC_CLOCKTYPE_PCLK1|RCC_CLOCKTYPE_PCLK2;
 RCC_ClkInitStruct.SYSCLKSource = RCC_SYSCLKSOURCE_HSI;
 RCC_ClkInitStruct.AHBCLKDivider = RCC_SYSCLK_DIV1;
 RCC ClkInitStruct.APB1CLKDivider = RCC HCLK DIV1;
 RCC ClkInitStruct.APB2CLKDivider = RCC HCLK DIV1;
 if (HAL_RCC_ClockConfig(&RCC_ClkInitStruct, FLASH_LATENCY_0) != HAL_OK)
 Error Handler();
}
 * @brief GPIO Initialization Function
 * @param None
 * @retval None
static void MX_GPIO_Init(void)
 GPIO InitTypeDef GPIO InitStruct = {0};
/* USER CODE BEGIN MX GPIO Init 1 */
/* USER CODE END MX_GPIO_Init_1 */
 /* GPIO Ports Clock Enable */
 __HAL_RCC_GPIOG_CLK_ENABLE();
 /*Configure GPIO pin Output Level */
 HAL_GPIO_WritePin(GPIOG, GPIO_PIN_5|GPIO_PIN_7|GPIO_PIN_9|GPIO_PIN_11
             |GPIO_PIN_13, GPIO_PIN_RESET);
 /*Configure GPIO pins: PG5 PG7 PG9 PG11
             PG13 */
 GPIO_InitStruct.Pin = GPIO_PIN_5|GPIO_PIN_7|GPIO_PIN_9|GPIO_PIN_11
             |GPIO_PIN_13;
 GPIO_InitStruct.Mode = GPIO_MODE_OUTPUT_PP;
 GPIO InitStruct.Pull = GPIO NOPULL;
 GPIO_InitStruct.Speed = GPIO_SPEED_FREQ_LOW;
 HAL_GPIO_Init(GPIOG, &GPIO_InitStruct);
/* USER CODE BEGIN MX_GPIO_Init_2 */
```

```
/* USER CODE END MX_GPIO_Init_2 */
/* USER CODE BEGIN 4 */
/* USER CODE END 4 */
/**
 * @brief This function is executed in case of error occurrence.
 * @retval None
void Error_Handler(void)
 /* USER CODE BEGIN Error Handler Debug */
 /* User can add his own implementation to report the HAL error return state */
 __disable_irq();
 while (1)
 {
 /* USER CODE END Error_Handler_Debug */
#ifdef USE_FULL_ASSERT
 * @brief Reports the name of the source file and the source line number
       where the assert_param error has occurred.
 * @param file: pointer to the source file name
 * @param line: assert_param error line source number
 * @retval None
 */
void assert_failed(uint8_t *file, uint32_t line)
 /* USER CODE BEGIN 6 */
 /* User can add his own implementation to report the file name and line number,
  ex: printf("Wrong parameters value: file %s on line %d\r\n", file, line) */
 /* USER CODE END 6 */
#endif /* USE_FULL_ASSERT */
```

## **Output:**



# **Functions used:**

HAL\_GPIO\_WritePin(GPIOx, GPIO Pin Number, 1/0); HAL\_Delay(In ms);

# **Result:**

Basic STM32Cube project for blinking 5 external LEDs was built using STM32Cube IDE.