



**V.E.S. Institute of Technology, Collector Colony,
Chembur, Mumbai**

Department of M.C.A

UIUX INDEX

Sr. No	Contents	Date Of Preparation	Date Of Submission	Marks	Sign
1	Introduction to UI life cycle and UI tools.				
2	Project Proposal and Requirement Gathering (Choose the project).				
3	Analysis Problem statement: Briefly state the problem(s) that the project will seek to solve. Take the user's point of view. Consider what the user's goals are, and what obstacles lie in the way. Designing a Persona Identification of characteristics of the user				
4	Creation of Scenario: Write a scenario that involves all three of the tasks identified for the chosen project.				
5A	Prototype: Creating a Paper Prototype				
5B	Prototype: Creating High Fidelity prototype (WireFrame) using Figma tool.				
6	Usability Evaluation of the Design: Testing of User Interface from Third Party(Test scripts)				
7	Logo Design and Icon Design				
8	Redesign of a user interface (Suggest and implement changes in Existing User Interface)				

