Ankita Ghosh

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EDUCATION

ETH Zurich 2022-Present

MSc in Computer Science (Major in Visual and Interactive Computing)

Relevant Coursework: Computer Vision, Computer Graphics, 3D Vision, Digital Humans

Manipal Institute of Technology

2018 - 2022 CGPA: 9.27/10

B.Tech in Computer Science and Engineering (Minor in Graphics and Visualization)

Relevant Coursework: Digital Image Processing, Deep Learning, Augmented and Virtual Reality

RELEVANT RESEARCH WORK

[C1] Ankita Ghosh*, Sahil Khose*, Yogish S. Kamath, Neetha I. R. Kuzhuppilly, Harish Kumar J R, Fovea Segmentation Using Semi-Supervised Learning, INDICON 2023 [paper | code]

[C2] Ankita Ghosh*, Sahil Khose*, Yogish S. Kamath, Neetha I. R. Kuzhuppilly, Harish Kumar J R, Explainable Classification of Macular Degeneration Using Deep Learning, INDICON 2023 [paper | code]

[W1] Rakshit Naidu, Ankita Ghosh, Yash Maurya, Shamanth R Nayak, Soumya Snigdha Kundu, IS-CAM: Integrated Score-CAM for axiomatic-based explanations, Responsible Computer Vision, CVPR 2021 [paper | code]

[W2] Ankita Ghosh*, Sahil Khose*, Abhiraj Tiwari*, Semi-Supervised Classification and Segmentation on Aerial Images, Tackling Climate Change with ML, NeurIPS 2021 [paper | code | demo]

[W3] V Manushree*, Sameer Saxena*, Parna Chowdhury*, Manisimha Varma*, Harsh Rathod*, **Ankita Ghosh**, Sahil Khose, **Extraction of Color Information from Images for Generation of Colored-Sketches**, *ML for Creativity and Design*, NeurIPS 2021 [paper | code | demo]

EXPERIENCE

Student Researcher, Computer Vision and Learning Group, ETH Zurich

March 2023 – Present Zurich, Switzerland

Supervisor: Prof. Dr. Siyu Tang and Korrawe Karunratanakul

• Currently working on human motion generation from textual description in a two-person interaction scenario using transformer-based diffusion models.

• Semester Project: Human Motion Generation in 3D Scene using Diffusion Models

Research Intern, Spectrum Lab, Indian Institute of Science

January 2022 – July 2022

Supervisor: Prof. Dr. Harish Kumar J. R. and Prof. Dr. Chandra Sekhar Seelamantula

Bangalore, India

• B.Tech Thesis: Deep Learning-based Fundus Image Analysis for Diabetic Retinopathy Grading

Mitacs Research Intern, SIRRL, University of Waterloo

June 2021 – September 2021

Supervisor: Prof. Dr. Moojan Ghafurian and Prof. Dr. Kerstin Dautenhahn

Ontario, Canada

- Recipient of Mitacs Globalink Research Internship, Project: Emotion Recognition in a Humanoid Robot.
- Designed facial expressions for **Furhat** robot using **Facial Action Coding System**, developed a model that maps emotions to facial gestures, and implemented the computational model of **Affect Control Theory**.

Research Assistant, Kumudha Health Tech. Pvt. Ltd.

November 2019 – November 2020

Supervisor: Dr. Hareesha K S

Manipal, India

- Rendered anatomical parts in a virtual environment using Oculus Rift, aided by 3D Slicer and Unity.
- Used Insight Toolkit and Visualization Toolkit to perform image processing operations like **registration and fusion on medical data**, and developed GUI for real-time operations on data using Qt Software.

Relevant Projects

Leveraging Motion Imitation in Reinforcement Learning for Biped Character

May 2023

- Digital Humans Spring 2023 Course Project at ETH Zurich [code | report | demo]
 - implemented a reinforcement learning framework that can **imitate motion capture data** in a physically-based environment while incorporating **task objectives**.
 - synthesized a sequence of motions using methods like multi-clip concatenation and composite policy.
 - proposed a **residual policy network** that can leverage pre-trained agents and retarget to new characters.

Semantic-MD: Infusing Monocular Depth with Semantic Signals

3D Vision Spring 2023 Course Project at ETH Zurich [code | report | poster]

- explored different ways of integrating semantic signals to the input in the form of semantic maps and borders.
- performed multi-task learning to jointly estimate depth and semantic maps.
- conducted extensive ablation studies with different segmentation architectures and loss functions.

Ray Tracing Graphics Project

December 2022

Computer Graphics Autumn 2022 Course Project at ETH Zurich [report]

• Implemented **functionalities** like image textures, normal mapping, environment map emitter, Disney BRDF, probabilistic progressive photon mapping and NL-means denoising on Nori framework to render a scene portraying 'Man on Mars' based on the project theme of 'Out of Place'.

Lane Detection Algorithm for Autonomous Vehicles

March 2019

Mars Rover Manipal research member, globally 8th at University Rover Challenge 2019 [code]

- Built an algorithm by combining the **SegNet** and **LSTM** deep learning architectures.
- Performed image processing techniques like edge detection, perspective transforms, and polynomial curve fitting using **OpenCV**.

TECHNICAL SKILLS

Languages: Python, C, C++, Java, Kotlin

Tools and Libraries: PyTorch, Tensorflow, OpenCV, Pandas, Matplotlib, Blender, ITK, VTK, 3D Slicer

EXTRACURRICULAR

- Co-Founder and Technical Head, Research Society Manipal: administered a student body of 100+ members promoting inter-disciplinary research, mentored students in the field of AI, and hosted webinars with experienced researchers.
- Member, ACM-Women in Computing: official university chapter, provided mentorship to female undergraduates with the aim of creating a community for women in STEM fields.
- Volunteer, Teach Code for Good, Manipal: tutored underprivileged students in a needful school on Computer Science topics and programming languages like Python and C.
- Writer, Manipal The Talk Network: published articles ranging from informative articles on technology to creative pieces on literature at Manipal's largest independent media organization in India.

 ${\rm May}\ 2023$