

Cube Black Hole Effect

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Cube Black Hole Effect Version: V1.0

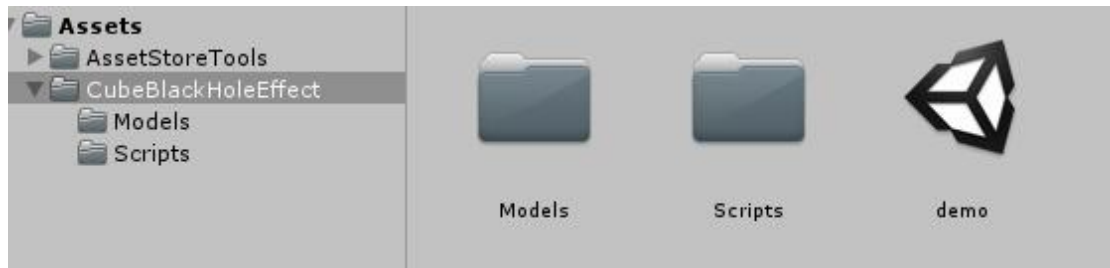
<http://www.maything.com>

Thank you very much for purchasing this package.

This guide will tell you how to use Cube Black Hole Effect!

Import Cube Black Hole Effect Package

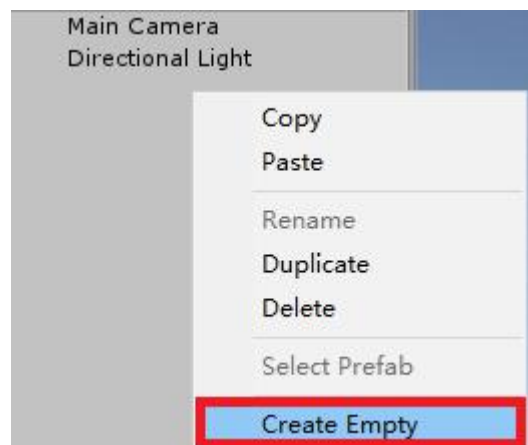
First you need import Cube Black Hole Effect package for your project! You can see:



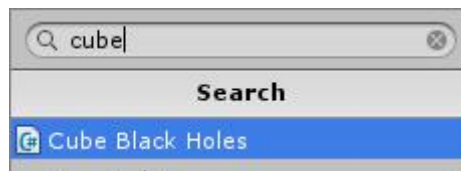
And now you can use Cube Black Hole Effect!

How add Cube Black Hole Effect to Scene?

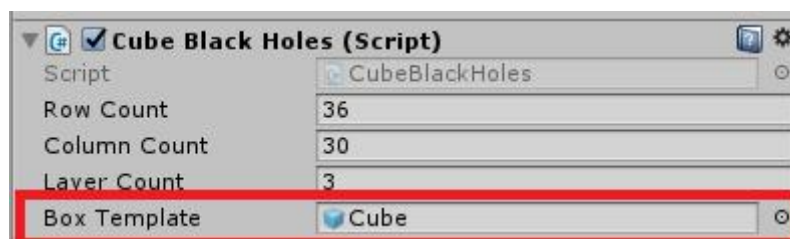
- Create empty Game Object



- Select game object and add "Cube Black Holes" component.



- Set Game object to "Box Template"



- OK, Now click run button to see this effect!

About antialiasing

When you run the demo, you may see a lot of aliasing on the screen, So we recommend that you turn on anti aliasing and set it to 4x or 8x. You can see the difference between the two photos.



You can click Edit menu, select Project Setting, select Quality,like this:



More question?

If you have more problems in the process of using, you can content me.

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