CMPSCI 546 (590R) Applied Information Retrieval

Retrieval Models

Retrieval Model Overview

- Vector Space model
- BM25
- Language models

Vector Space Model

- Documents and query represented by a vector of term weights
- Collection represented by a matrix of term weights

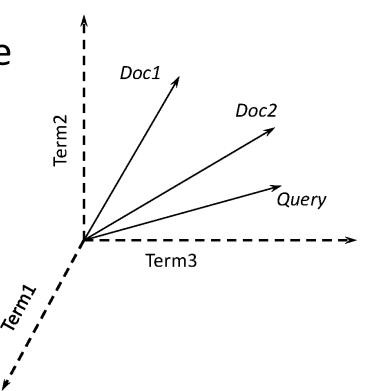
```
D_{i} = (d_{i1}, d_{i2}, \dots, d_{it}) \qquad Q = (q_{1}, q_{2}, \dots, q_{t})
Term_{1} \quad Term_{2} \quad \dots \quad Term_{t}
Doc_{1} \quad d_{11} \quad d_{12} \quad \dots \quad d_{1t}
Doc_{2} \quad d_{21} \quad d_{22} \quad \dots \quad d_{2t}
\vdots \quad \vdots
Doc_{n} \quad d_{n1} \quad d_{n2} \quad \dots \quad d_{nt}
```

Bag of words model

- Vector representation doesn't consider the ordering of words in a document
- John is quicker than Mary and Mary is quicker than John have the same vectors
- This is called the bag of words model

Vector Space Model

 Documents "near" the query's vector are more likely to be relevant to the query



 Warning: 3-d pictures useful, but can be misleading for high-dimensional space

Term frequency tf

- The term frequency $tf_{d,t}$ of term t in document d is defined as the number of times that t occurs in d.
- We want to use tf when computing query-document match scores. But how?
- Raw term frequency is not what we want:
 - A document with 10 occurrences of the term is more relevant than a document with 1 occurrence of the term.
 - But not 10 times more relevant.
- Relevance does not increase proportionally with term frequency.

Log-frequency weighting

The log frequency weight of term t in d is

$$w_{d,t} = \begin{cases} 1 + \log_{10} tf_{d,t}, & \text{if } tf_{d,t} > 0\\ 0, & \text{otherwise} \end{cases}$$

- $0 \to 0, 1 \to 1, 2 \to 1.3, 10 \to 2, 1000 \to 4$, etc.
- Score for a document-query pair: sum over terms t in both q and d:

$$score = \sum_{t \in q \cap d} (1 + \log tf_{d,t})$$

• The score is 0 if none of the query terms is present in the document.

Document frequency

- Frequent terms are less informative than rare terms
- Consider a query term that is frequent in the collection (e.g., people, percent, up)
- A document containing such a term is more likely to be relevant than a document that doesn't
- But it's not a sure indicator of relevance.
- For frequent terms, we want high positive weights for words like people, percent, and up
 - But lower weights than for rare terms.
- We will use document frequency (df) to capture this.

idf weight

- n_k is the <u>document</u> frequency of term k: the number of documents that contain k
 - n_k is an *inverse* measure of the informativeness of k
 - $n_k \leq N$
- We define the idf (inverse document frequency) of k by: $idf_k = log_{10} (N/n_k)$
 - We use $\log (N/n_k)$ instead of N/n_k to "dampen" the effect of idf.

Term Weights

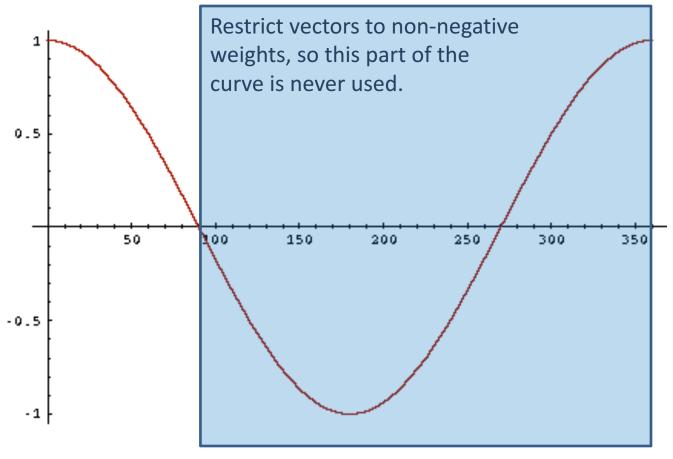
- *tf-idf* weight
 - Term frequency weight measures importance in document
 - Inverse document frequency measures importance in collection
 - Heuristic combination

$$d_{ik} = \frac{(\log(f_{ik}) + 1) \cdot \log(N/n_k)}{\sqrt{\sum_{k=1}^{t} [(\log(f_{ik}) + 1.0) \cdot \log(N/n_k)]^2}}$$

From angles to cosines

- The following two notions are equivalent.
 - Rank documents in <u>decreasing</u> order of the angle between query and document
 - Rank documents in <u>increasing</u> order of cosine(query,document)
- Cosine is a monotonically decreasing function for the interval [0°, 180°]

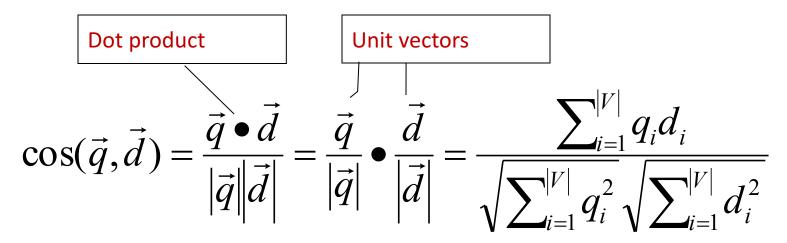
From angles to cosines



But how should we be computing cosines?

Sec. 6.3

cosine(query,document)



 q_i is the weight of term i in the query d_i is the weight of term i in the document

 $\cos(\vec{q}, \vec{d})$ is the cosine similarity of \vec{q} and \vec{d} ... or, equivalently, the cosine of the angle between \vec{q} and \vec{d} .

If create unit vectors, then just dot product to calculate

Components of Similarity

 The "inner product" (aka dot product) is the key to the similarity function

$$\vec{d}_i \cdot \vec{q} = \sum_{j=1}^t d_{ij} q_j$$

Example:
$$\begin{bmatrix} 1 & 2 & 3 & 0 & 2 \end{bmatrix} \cdot \begin{bmatrix} 2 & 0 & 1 & 0 & 2 \end{bmatrix}$$
$$= 1 \times 2 + 2 \times 0 + 3 \times 1 + 0 \times 0 + 2 \times 2 = 9$$

 The denominator handles document length normalization (optional, but helps efficiency)

$$\left| \vec{d}_i \right| = \sqrt{\sum_{j=1}^t d_{ij}^2}$$
 | $\left[1 \ 2 \ 3 \ 0 \ 2 \right] \right|$ = $\sqrt{1 + 4 + 9 + 0 + 4} = \sqrt{18} \approx 4.24$

Computing cosine scores

```
CosineScore(q)
      float Scores[N] = 0
      float Length[N] // Length of each document (from indexing)
  3 for each query term t
     do calculate w_{t,q} and fetch postings list for t
           for each pair(d, tf<sub>t,d</sub>) in postings list
           do Scores[d] += w_{t,d} \times w_{t,q}
  6
      Read the array Length
                                              Note that w<sub>t,d</sub> is probably
                                              Based on tf<sub>t.d</sub> and idf<sub>t</sub>
      for each d
  8
      do Scores[d] = Scores[d]/Length[d]
```

return Top K components of Scores[]

Variations of TF-IDF

weighting scheme	document term weight	query term weight
1	$f_{i,j} * \log \frac{N}{n_i}$	$(0.5 + 0.5 \frac{f_{i,q}}{max_i f_{i,q}}) * \log \frac{N}{n_i}$
2	$1 + \log f_{i,j}$	$\log(1 + \frac{N}{n_i})$
3	$(1 + \log f_{i,j}) * \log \frac{N}{n_i}$	$(1 + \log f_{i,q}) * \log \frac{N}{n_i}$

BM25

- BM25 was created as the result of a series of experiments on variations of the probabilistic model
- A good term weighting is based on three principles
 - inverse document frequency
 - term frequency
 - document length normalization
- The classic probabilistic model covers only the first of these principles
- This reasoning led to a series of experiments which led to the BM25 ranking formula

BM25

- Popular and effective ranking algorithm based on binary independence model
 - adds document and query term weights

$$\sum_{i \in Q} \log \frac{(r_i + 0.5)/(R - r_i + 0.5)}{(n_i - r_i + 0.5)/(N - n_i - R + r_i + 0.5)} \cdot \frac{(k_1 + 1)f_i}{K + f_i} \cdot \frac{(k_2 + 1)qf_i}{k_2 + qf_i}$$

- $-k_1$, k_2 and K are parameters whose values are set empirically
- $K = k_1((1-b) + b \cdot \frac{dl}{avdl})$ dl is doc length
- Typical TREC value for k_1 is 1.2, k_2 varies from 0 to 1000, b = 0.75

Language models

- Based on the notion of probabilities and processes for generating text
- Documents are ranked based on the probability that they generated the query
- Best/partial match

Unigram Language Model

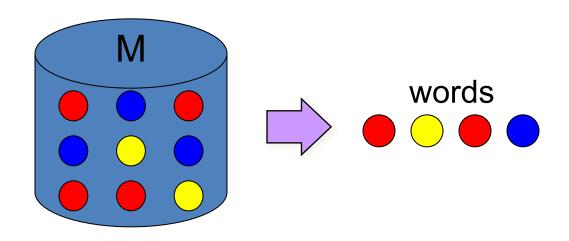
- Assume each word is generated independently
 - Obviously, this is not true...
 - But it seems to work well in practice!
- The probability of a string, given a model:

$$P(q_1...q_k | M) = \prod_{i=1}^k P(q_i | M)$$

The probability of a sequence of words decomposes into a product of the probabilities of individual words

A Physical Metaphor

 Colored balls are randomly drawn from an urn (with replacement)



$$P(\bullet \circ \bullet) = P(\bullet) \times P(\circ) \times P(\bullet) \times P(\bullet)$$
$$= (4/9) \times (2/9) \times (4/9) \times (3/9)$$

Query-Likelihood Model

- Rank documents by the probability that the query could be generated by the document model (i.e. same topic)
- Given a query, we are interested in P(D|Q)
- One way is to use Bayes' Rule

$$p(D|Q) \stackrel{rank}{=} P(Q|D)P(D)$$

 Assuming prior is uniform, and assuming independence, we get the unigram model

$$P(Q|D) = \prod_{i=1}^{n} P(q_i|D)$$

Estimating Probabilities

$$P(Q|D) = \prod_{i=1}^{n} P(q_i|D)$$

Obvious estimate for unigram probabilities is

$$P(q_i|D) = \frac{f_{q_i,D}}{|D|}$$

- Maximum likelihood estimate
 - makes the observed value of $f_{q;D}$ most likely
- If query words are missing from document, score will be zero
 - Missing 1 out of 4 query words
 same as missing 3 out of 4

Smoothing

- Document texts are a sample from the language model
 - Missing words should not have zero probability of occurring
 - A document is a very small sample of words, and the maximum likelihood estimate will be inaccurate.
- Smoothing is a technique for estimating probabilities for missing (or unseen) words
 - reduce (or discount) the probability estimates for words that are seen in the document text
 - assign that "left-over" probability to the estimates for the words that are not seen in the text

Estimating Probabilities

- Estimate for unseen words is $\alpha_D P(q_i | C)$
 - P(q_i|C) is the probability for query word *i* in the collection language model for collection C
 (background probability)
 - $-\alpha_D$ is a parameter
- Estimate for words that occur is smoothed:

$$(1 - \alpha_D) P(q_i | D) + \alpha_D P(q_i | C)$$

• Different forms of estimation come from different α_D

Jelinek-Mercer Smoothing

- α_D is a constant, λ
- Gives estimate of

$$p(q_i|D) = (1 - \lambda) \frac{f_{q_i,D}}{|D|} + \lambda \frac{c_{q_i}}{|C|}$$

Ranking score

$$P(Q|D) = \prod_{i=1}^{n} ((1-\lambda) \frac{f_{q_i,D}}{|D|} + \lambda \frac{c_{q_i}}{|C|})$$

- Use logs for convenience
 - accuracy problems multiplying small numbers

$$\log P(Q|D) = \sum_{i=1}^{n} \log((1-\lambda)\frac{f_{q_i,D}}{|D|} + \lambda \frac{c_{q_i}}{|C|})$$

Dirichlet Smoothing

• α_D depends on document length

$$\alpha_D = \frac{\mu}{|D| + \mu}$$

$$(1 - \alpha_D) P(q_i | D) + \alpha_D P(q_i | C)$$

Gives probability estimation of

$$p(q_i|D) = \frac{f_{q_i,D} + \mu \frac{cq_i}{|C|}}{|D| + \mu}$$

and document score

$$\log P(Q|D) = \sum_{i=1}^{n} \log \frac{f_{q_i,D} + \mu \frac{c_{q_i}}{|D| + \mu}}{|D| + \mu}$$

Jelinek-Mercer with document-dependent parameter