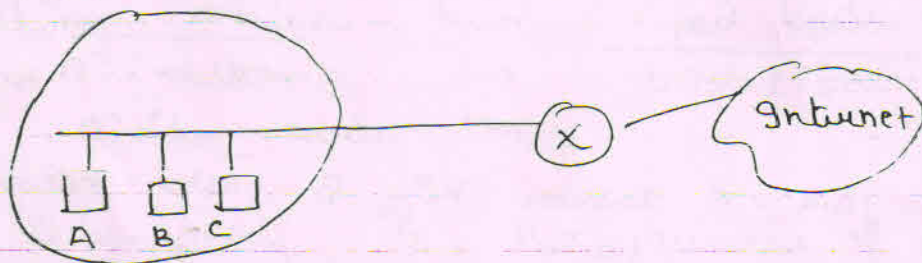


- Now yeh subnet mask kya dekhata hai woh isthag subnet mask k toh router ko chahiye hota hai, route decide karne k liye, toh hamara system subnetmask ka karta kya hai.
- Suppose kahi system A hai aur system B hai agar dono ek hi ~~sub~~ network mein belong karde hai toh woh directly data exchange kar sakte hai, router ke sawashta hi nahi hogi.

Network.



& Agar hamko A se B ko data send karna hai toh hamare pass 2 way hai ya toh hum router par data send karu then router decide karkega usko konse interface par forward karana hai. Ya phir A ka pass uska

Subnet-id hai. Now us subnet id se woh anding karke apna net-id pata karunga then B ki ip se bhi ending kariga aur net-id findout kariga, agar match hotata hai toh A assume ki B bhi us network mein hai ~~us~~ jisme woh hai toh woh directly B ko packet send kardiga. Route ko nahi kariga.

Given two ip address and corresponding ~~Subnet~~ Subnetmask and then what you conclude from them -

IA \rightarrow 200.1.2.10
SA \rightarrow 255.255.255.128

IB \rightarrow 200.1.2.69
SB \rightarrow 255.255.255.192

Now

IA
anding SA
200.1.2.0

IB
SA
200.1.2.0

Here A assume ki B uske network mein hai.

Now

IB
SB
200.1.2.0

IA
SB
200.1.2.64

Here B assume ki A kisi aur network mein hai.

... oooooo

Supernetting

classmate

Date _____

Page _____

243

Now given Direct broadcast address, what you can conclude from that??

200. 1. 15. 255.

broadcast address mein
Host id all 1's

200. 1. 0000 1111. 1111 1111

Now, 12 bits hai one hai, but aisa
bhi toh hosakta hai ki

200. 1. 0000 1 111. 1111 1111

net-id

ka part ho.

host

** Joh ek broadcast address se hum kuch
conclude nahi kar sakte hai (sahi se) -

Concept of Supernetting :- (aggregation).

• Subnetting mein hum kya karte hai
bigger network ko small-small network
mein divide karte hai.

• But Supernetting is the reverse of subnetting

• Yaha par hum small-small network ko
combine karke bigger network mein convert
karte hai.

IPv6 - 128 bit ka hota hai

classmate

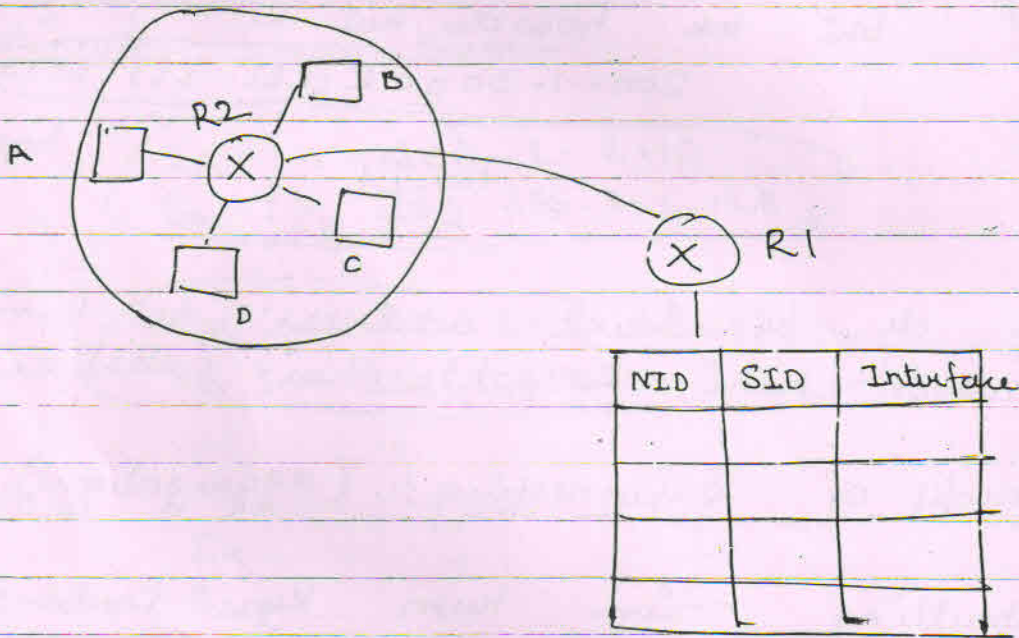
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Page _____

244

• But question yeh hai aise Requirement kyo aaye.

→ Agar Router ki table bahut badi hogayi toh searching time ~~decrease~~ ho jada hojayega toh delay increase hojata hai, is ek reason yeh bhi Supernetting ka.

For example :-



• Suppose Abhi R1 table four entries hakega (A, B, C, D) ki, but ham aisa bhi woh kar sakte hai ek R1 ek entry rakhe then R2 decide karega ki woh ip address kis subnet ko belong karta hai.

• Is problem ko resolve karne k liye Supernetting ka concept aaya.

- First of all, all networks are not suitable for aggregation, only some are suitable.

Some rules are there for Supernetting.

- ① All the networks should be contiguous
- ② Size of all the network should be same and should be in the power of 2
- ③ First ip address should be divisible by size of block.

Example :-

200.1.0.0 / 24

200.1.1.0 / 24

200.1.2.0 / 24

200.1.3.0 / 24

→ ready by supernetting

- i] Contiguous → obeying
- ii] all the network is of equal size = 2^8 (power of 2)
- iii] Block size = $2^8 \times 4 = 2^{12}$

First ip address = 200.1.0.0 is divisible by 12
Yes

next 12 digits

Now Supernetmask kya hoga?

uske liye sabhi ip ko binary mein likho.

200. 1. 00000000. 0000 0000
 200. 1. 00000001. 0000 0000
 200. 1. 00000010. 0000 0000
 200. 1. 00000011. 0000 0000

Jaha tak bits same hai woh hamare net-id ka part hoga.

255. 255. 11111100. 0000 0000
 255. 255. 252. 0

✓ Supernetting mask

aur net-id.

Kahi bhi ip-address ho us charo ke se aur uski anding perform karo Supernetmask se toh hamare net-id mil jayega.

255. 255. 252. 0
 200. 1. 1. 0
 200. 1. 0. 0 / 252
 net-id

Shortcut:-

① Jaha ip address = net-id of whole Supernet network

② ~~Find~~ Supernetmask:-

Kitane ~~bits~~ ip address hoga unke, hone k baad

$2^8 * 4 = 2^{10}$ toh. (10 bit 0 hogay last se)

255.255.252.0 ✓

- Us Router mein (external) Router mein yeh wali entry, un char ko rakne k bajaye.

✓	rid	Subnet id	Interface
	200.1.0.0	255.255.252.0	a

One more example:-

Check whether this is suitable for supernetting or not.

100.1.2.0/24	$\left\{ \begin{array}{l} 100.1.2.0/25 \\ 100.1.2.128/26 \\ 100.1.2.192/26 \end{array} \right\} \rightarrow 100.1.2.128/25$
+	
Subnet	
255.255.255.0	

dekne par unequal size lagte hai but hum kya karake last k do ko merge kardey then uske result ko first hai toh we get Subnet mask.

Some question regarding ip addressing

Ques 1:→ For a Class B network an appropriate mask with 200 subnets each with 220 systems is -

Ans -

Class B:→ 16 bit → net-id
16 bit → host-id

200 subnet K liye 8 bits lagane subnet K liye.

255. 255. 255. 0

Subnet mask ip

Ques 2:→ Match the following:

List I

List II

- A 200. 10. 192. 100
B 7. 10. 230. 1
C 128. 1. 1. 254
D 255. 255. 255. 255
E 100. 255. 255. 255

- i Class A
ii Limited broadcast
iii Routed broadcast
iv Class C
v Class B

Ans |

A → ~~iv~~ i

B → i

C → v

D → ii

E → (i) / (iii)

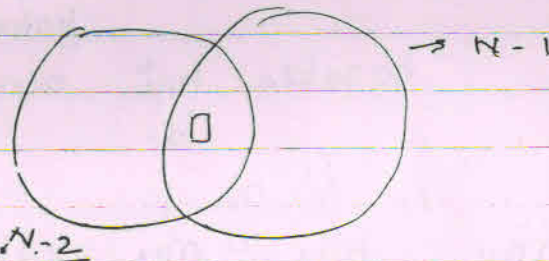
Ques 3] A device has two or more IP address

Ans → the device is -

- (a) work station
- (b) Router
- (c) Gateway
- ✓ (d) all the above.

→ Jo device network layer se deal karte hai uske pass atleast ek ip-address hona hoga hi.

- Work station matlab host can have one or more ip



agar ek network down hota hai toh dusra start hojayege usse connect karlega.

Ques 4] A host with ip address 200.100.1.1 wants to send a packet to all host in the same network. What is ~~the~~ source ip address and destination IP address

Ans-

Source → 200.100.1.1

destination → 255.255.255.255

(limited broadcasting)

Ques:-5 A host with ip-address 10.100.100.100 wants to use loopback testing. What is Source & destination IP??

Ans
L

Loop-back testing :-

↳ matlab aapke ^{sari} layer properly work karvahi hai, NIC work karvahi hai ki nahi properly uske liye 127 wali class IP address reserved hai.

Source IP :- 10.100.100.100

destination IP :- 127.0.0.0

└──────────┘

yaha per kuch bhi ho sakta hai except all 0's and all 1's.

Ques-6:- How many bits are allocated for NID and HID in 23.192.157.234 address??

Ans
L

This is class A address

⇒ NID = 8 bits.

SID = 24 bits

Ques-7] Consider default subnet mask for a network is 255.255.255.0

Ans

② How many number of subnets and host per subnet are possible if m bits are borrowed from HID