

1. Hypotheses & Metrics - **What to Test:** pages, funnel, business model, backend functionality, algorithm, new product/feature

- **Hypotheses:** H_0 = control & treatment equal, H_a = different
- **Metrics:** Primary = biz objective, e.g. order conversion, Guardrail = critical biz metrics, e.g. page load time, Secondary = why primary changed
- **Tests:** 1. robust to extraneous vars (run A/A test) 2. proportions → use Z-test, e.g. CTR 3. avg/user → use T-test, e.g. avg rev/usr, avg posts/usr
- 4. multiple indep vars → use multivariate test (allows testing interaction between indep vars, but requires larger n)

2. Design A/B Test - **Population:** unit (usr id, events, cookies), segment to sample from to reduce dev hrs (geography, device type, browser)

- **Cohort:** if funnel exclude inprogress usrs from test, if test insignificant test by segment (e.g. behavior {visited 10+ times}, outcome {bought})
- **Sample Size:** determines test length, set ahead, don't stop early, π analysis ($\alpha=.05$, $1-\beta=.8$, min detectable effect (MDE) that justifies feat cost)
- **Lehr's Formula:** approx samp size per group for 2-samp T-test /w equal σ^2 , $n \approx \frac{16\sigma^2}{\delta^2}$ where δ is MDE $=\mu_0 - \mu_1$, approx σ^2 by s^2 using past data
- **Sampling Strategy:** probability sampling (random, stratified, clustered), when to run (season, weekday/weekend)

3. Analyze Results - **Change Aversion:** smaller initial effect **Novelty:** larger initial effect **Sol:** compare new usrs to veteran usrs in treatment group

- **Network Eff:** social networks & 2-side markets, treatment interferes /w control violates independ, sol: split groups by location, time, netwrk clusts
- **Simpson's:** trend when groups of data, no trend when groups aggregated → uncontrolled confounder, sol: segment data to see if trend persists
- **Multiple Testing:** rerunning test compounds FPR, sol: use ANOVA for multi-group tests, use Bonferroni Correction (divide α by num of tests)

4. Make Decision - **Independence:** Check usrs were randomized, compare distributions across groups (demographics, device, browser), use χ^2 -test

- **Significance Test:** check 1. if statistically significant (primary & guardrail), and 2. if practically significant (a. lift = $\frac{\text{treatment rate} - \text{control rate}}{\text{control rate}}$,
b. check effect size > MDE, is full confidence interval for $p_1 - p_2 > \text{MDE}$, if only partially rerun with larger n to increase π)
- **Conflicting Results:** positive primary & negative guardrail → quantify both effects, determine net effect
- **Launch:** ramp up feature release to ensure change aversion or novelty effect aren't permanent