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Daa 2 – huffmancode
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# A Huffman Tree Node
import heapq
class node:
        def __init__(self, freq, symbol, left=None, right=None):
                # frequency of symbol
                self.freq = freq
                # symbol name (character)
                self.symbol = symbol
                # node left of current node
                self.left = left
                # node right of current node
                self.right = right
                # tree direction (0/1)
                self.huff = "
        def __lt__(self, nxt):
                return self.freq < nxt.freq
# utility function to print huffman
# codes for all symbols in the newly
# created Huffman tree
def printNodes(node, val="):
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newVal = val + str(node.huff)
        # if node is not an edge node
        # then traverse inside it
        if(node.left):
                printNodes(node.left, newVal)
        if(node.right):
                printNodes(node.right, newVal)
                # if node is edge node then
                # display its huffman code
        if(not node.left and not node.right):
                print(f"{node.symbol} -> {newVal}")
# characters for huffman tree
chars = ['a', 'b', 'c', 'd', 'e', 'f']
# frequency of characters
freq = [5, 9, 12, 13, 16, 45]
# list containing unused nodes
nodes = []
# converting characters and frequencies
# into huffman tree nodes
for x in range(len(chars)):
        heapq.heappush(nodes, node(freq[x], chars[x]))
while len(nodes) > 1:
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# huffman code for current node

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# based on their frequency
        left = heapq.heappop(nodes)
        right = heapq.heappop(nodes)
       # assign directional value to these nodes
        left.huff = 0
        right.huff = 1
        # combine the 2 smallest nodes to create
       # new node as their parent
        newNode = node(left.freq+right.freq, left.symbol+right.symbol, left, right)
        heapq.heappush(nodes, newNode)
# Huffman Tree is ready!
printNodes(nodes[0])
daa 3 fractional knapsack
# Structure for an item which stores weight and
# corresponding value of Item
class Item:
        def __init__(self, value, weight):
               self.value = value
               self.weight = weight
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# sort all the nodes in ascending order

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# Main greedy function to solve problem
def fractionalKnapsack(W, arr):
        # Sorting Item on basis of ratio
        arr.sort(key=lambda x: (x.value/x.weight), reverse=True)
        # Result(value in Knapsack)
        finalvalue = 0.0
        # Looping through all Items
        for item in arr:
                # If adding Item won't overflow,
                # add it completely
                if item.weight <= W:
                        W -= item.weight
                        finalvalue += item.value
                # If we can't add current Item,
                # add fractional part of it
                else:
                        finalvalue += item.value * W / item.weight
                        break
        # Returning final value
        return finalvalue
# Driver Code
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if \_\_name\_\_ == "\_\_main\_\_":

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W = 50
        arr = [Item(60, 10), Item(100, 20), Item(120, 30)]
        # Function call
         max_val = fractionalKnapsack(W, arr)
         print(max_val)
daa 3 0-1 knapsack
def knapSack(W, wt, val, n):
         K = [[0 \text{ for } x \text{ in range}(W + 1)] \text{ for } x \text{ in range}(n + 1)]
        # Build table K[][] in bottom up manner
        for i in range(n + 1):
                 for w in range(W + 1):
                          if i == 0 or w == 0:
                                   K[i][w] = 0
                          elif wt[i-1] <= w:
                                   K[i][w] = max(val[i-1]
                                                    + K[i-1][w-wt[i-1]],
                                                             K[i-1][w])
                          else:
                                   K[i][w] = K[i-1][w]
        return K[n][W]
def InputList():
 Ist=[]
 n=int (input("enter number of elements: "))
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for i in range(0,n):
  ele = int (input())
  lst.append(ele)
 return Ist
# Driver code
#val = [60, 100, 120]
val = InputList()
wt = InputList()
W = 50
n = len(val)
print(knapSack(W, wt, val, n))
daa – 5
""" Python3 program to solve N Queen Problem using
backtracking """
N = 4
""" Id is an array where its indices indicate row-col+N-1
(N-1) is for shifting the difference to store negative
indices """
Id = [0] * 30
""" rd is an array where its indices indicate row+col
and used to check whether a queen can be placed on
right diagonal or not"""
rd = [0] * 30
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"""column array where its indices indicates column and
used to check whether a queen can be placed in that
        row or not"""
cl = [0] * 30
""" A utility function to print solution """
def printSolution(board):
        for i in range(N):
                for j in range(N):
                        print(board[i][j], end = " ")
                print()
""" A recursive utility function to solve N
Queen problem """
def solveNQUtil(board, col):
        """ base case: If all queens are placed
                then return True """
        if (col >= N):
                return True
        """ Consider this column and try placing
                this queen in all rows one by one """
        for i in range(N):
                """ Check if the queen can be placed on board[i][col] """
                """ A check if a queen can be placed on board[row][col].
                We just need to check Id[row-col+n-1] and rd[row+coln]
                where Id and rd are for left and right diagonal respectively"""
                if ((Id[i - col + N - 1]! = 1) and
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rd[i + col] != 1) and cl[i] != 1):
""" Place this queen in board[i][col] """
board[i][col] = 1
ld[i - col + N - 1] = rd[i + col] = cl[i] = 1
""" recur to place rest of the queens """
if (solveNQUtil(board, col + 1)):
    return True
""" If placing queen in board[i][col]
doesn't lead to a solution,
then remove queen from board[i][col] """
board[i][col] = 0 # BACKTRACK
ld[i - col + N - 1] = rd[i + col] = cl[i] = 0
""" If the queen cannot be placed in
any row in this column col then return False """
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return False

""" This function solves the N Queen problem using Backtracking. It mainly uses solveNQUtil() to solve the problem. It returns False if queens cannot be placed, otherwise, return True and prints placement of queens in the form of 1s.

Please note that there may be more than one solutions, this function prints one of the feasible solutions."""

def solveNQ():

board = [[0, 0, 0, 0],

[0, 0, 0, 0],

# This code is contributed by SHUBHAMSINGH10