

Practical – 6

Aim: Implement a menu driven program to generate random numbers using: a) Triangular distribution b) Uniform distribution.

Program:

```
#include <random>
#include <iostream>
#include <iomanip>
#include <array>
#include <map>
using namespace std;

piecewise_linear_distribution<double> triangular_distribution(double min, double peak,
double max)
{
    array<double, 3> i{min, peak, max};
    array<double, 3> w{0, 1, 0};
    return piecewise_linear_distribution<double>{i.begin(), i.end(), w.begin()};
}

int main() {
    int choice;
    cout<<"Enter \n1. For Triangular distribution and \n2. For uniform distribution\n";
    cin>>choice;
    if(choice&1){
        random_device rd;
        mt19937 gen(rd());
        auto dist = triangular_distribution(0, 7, 10);

        map<int, int> hist;
        for (int i = 0; i < 4000; ++i) {
            double num = dist(gen);
            ++hist[num];
        }
        cout<<"Following are the random numbers generated : ";
        for(auto p : hist) {
            cout << p.second/10<< " ";
        }
        cout<<"\n enter 1 for the graph : \n";
        int x;
        cin>>x;
        if(x&1){
            for(auto p : hist) {
                cout << setw(2) << setfill('0') << p.first << ' '
                    << string(p.second/10, '*') << '\n';
            }
        }
    }
```

```

    }
    else{
        const int nrolls=500;
        const int nstars=95;
        const int nintervals=10;

        default_random_engine generator;
        uniform_real_distribution<double> distribution(0.0,1.0);

        int p[nintervals]={ };
        cout<<"Random number generated : ";
        for (int i=0; i<nrolls; ++i) {
            double number = distribution(generator);
            ++p[int(nintervals*number)];
            cout<<number<<" ";
        }
        cout<<endl;
        cout << "uniform_real_distribution (0.0,1.0):" << endl;
        cout << fixed; cout.precision(1);

        for (int i=0; i<nintervals; ++i) {
            cout << float(i)/nintervals << "-" << float(i+1)/nintervals << ": ";
            cout << string(p[i]*nstars/nrolls, '*') << endl;
        }
    }
}

```

Output:

```

"C:\Users\Ankit Goyal\OneDrive\Documents\labs\8th Sem Lab\SSM\triangular and uniform distribution.exe"
Enter
1. For Triangular distribution and
2. For uniform distribution
1
Following are the random numbers generated : 6 17 27 40 51 61 72 65 44 12
enter 1 for the graph :
1
00 *****
01 *****
02 *****
03 *****
04 *****
05 *****
06 *****
07 *****
08 *****
09 *****

Process returned 0 (0x0)   execution time : 2.928 s
Press any key to continue.

```