

```
1  <!DOCTYPE html>
2  <html>
3      <head>
4          <title>JS Tutorial</title>
5          <script src="test.js"></script>
6      </head>
7      <body>
8          <button>My Button</button>
9      </body>
10 </html>
```

My Button



```
1  <!DOCTYPE html>
2  <html>
3      <head>
4          <title>JS Tutorial</title>
5          <script src="test.js"></script>
6      </head>
7      <body>
8          <button onclick="greet()">My
            Button</button>
9      </body>
10 </html>
```

```
1 ▼ function greet(){  
2     alert("Hello User");  
3 }
```

My Button

Hello User

OK

```
1  <!DOCTYPE html>
2  ▼ <html>
3  ▼   <head>
4       <title>JS Tutorial</title>
5       <script src="test.js"></script>
6   </head>
7  ▼   <body>
8       <h6
9           onclick="greet()">riueyruieryrui</h6>
10  </body>
10 </html>
```

riueyruieyruiei

Hello User

OK

eval(value) :

As a name itself indicating, eval function tries to evaluate the given value and returns a number. Otherwise returns an error.

Where:

Value can be: a number, expression, string, or JavaScript statement.

Ex:

I[®]

```
document.write(eval(2)); //2
```

```
document.write(parseInt(2)); //2
```

```
document.write(parseFloat(2)); //2
```

```
document.write(eval(3.142)); //3.142
```

```
document.write(parseInt(3.142)); //3
```

```
document.write(parseFloat(3.142)); //3.142
```



```
<!doctype html>
<html lang="en">
  <head>
    <meta charset="utf-8">
    <title>JavaScript Type Casting</title>
  </head>
  <body>
    <script type="text/javascript">
      document.write(eval(2));//2
      document.write("<br/>");
      document.write(parseInt(2));//2
      document.write("<br/>");
      document.write(parseFloat(2));//2
      document.write("<br/>");
      document.write(eval(3.142));//3.142
      document.write("<br/>");
      document.write(parseInt(3.142));//3
      document.write("<br/>");
      document.write(parseFloat(3.142));//3.142
    </script>
  </body>
</html>
```

- 1 The `eval()` function evaluates or executes an argument.
- 2 If the argument is an expression, `eval()` evaluates the expression. If the argument is one or more JavaScript statements, `eval()` executes the statements.

```
3  
4 <script type="text/javascript">
```

```
5  
6 var x = 10;
```

```
7 var y = 20;
```

```
8 var a = eval("x * y") + "<br>";
```

```
9 var b = eval("2 + 2") + "<br>";
```

```
10 var c = eval("x + 17") + "<br>";
```

```
11  
12 var res = a + b + c;
```

```
13 console.log(res);
```

```
14  
15 console.log(eval('2 + 2') === eval('4'));
```

```
16  
17 </script>
```