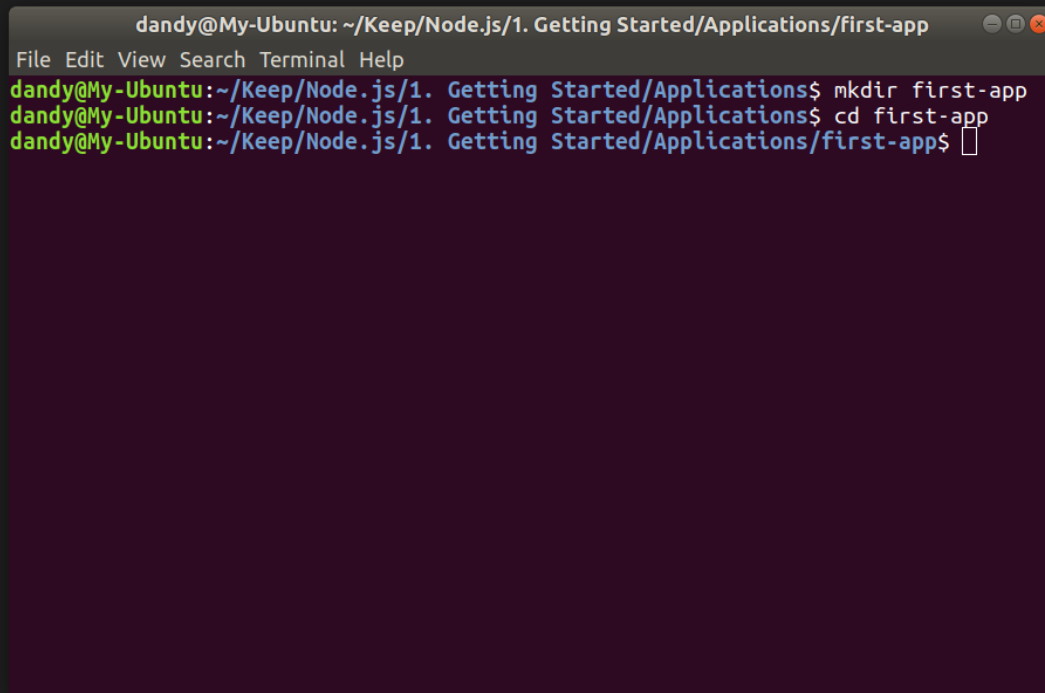


```
[node-course] $  
[node-course] $mkdir first-app  
[node-course] $cd first-app/  
first-app $
```

A terminal window titled "dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app". The window has a menu bar with "File", "Edit", "View", "Search", "Terminal", and "Help". The terminal output shows three commands: "mkdir first-app", "cd first-app", and a prompt in the "first-app" directory.

```
dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app  
File Edit View Search Terminal Help  
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications$ mkdir first-app  
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications$ cd first-app  
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$
```



EXPLORER

OPEN EDITORS

FIRST-APP



dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app

File Edit View Search Terminal Help

```
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ code .
```

Command 'code' not found, but can be installed with:

```
sudo snap install code
```

```
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ sudo s  
nap install code
```

error: This revision of snap "code" was published using classic confinement and thus may perform arbitrary system changes outside of the security sandbox that snaps are usually confined to, which may put your system at risk.

If you understand and want to proceed repeat the command including --classic.

```
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ sudo s  
nap install --classic code
```



CODE OUTLINE

Start Debugging F5

Toggle Terminal ^`



EXPLORER

OPEN EDITORS

FIRST-APP



dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app

File Edit View Search Terminal Help

dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app\$ code .

Command 'code' not found, but can be installed with:

sudo snap install code

dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app\$ sudo s
nap install code

error: This revision of snap "code" was published using classic confinement and thus may perform arbitrary system changes outside of the security sandbox that snaps are usually confined to, which may put your system at risk.

If you understand and want to proceed repeat the command including --classic.

dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app\$ sudo s
nap install --classic code

code 78a4c914 from Visual Studio Code (vscode*) installed

dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app\$ code .

█

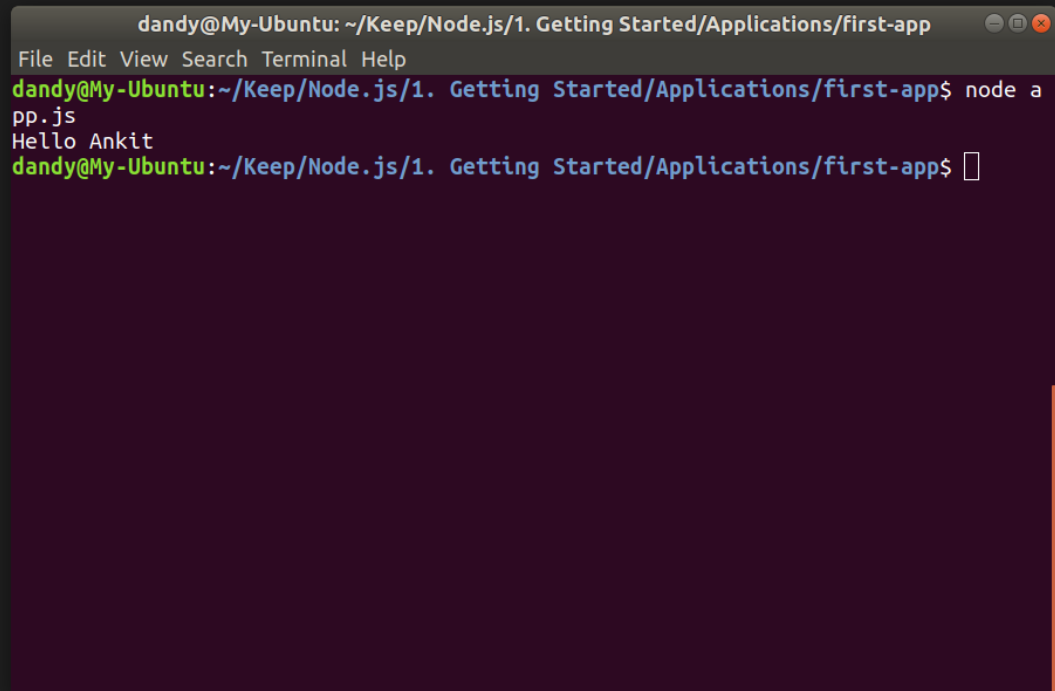


CODE OUTLINE

Start Debugging F5

Toggle Terminal ^`

```
[node-course $  
[node-course $mkdir first-app  
[node-course $cd first-app/  
[first-app $code .  
[first-app $node app.js  
Hello Mosh  
first-app $
```

A screenshot of a terminal window titled "dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app". The window has a menu bar with "File", "Edit", "View", "Search", "Terminal", and "Help". The terminal content shows the command "node app.js" being executed, which outputs "Hello Ankit". The prompt is "dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app\$".

```
dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app  
File Edit View Search Terminal Help  
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ node app.js  
Hello Ankit  
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$
```

app.js - first-app - Visual Studio Code

File Edit Selection View Go Run Terminal Help

EXPLORER

OPEN EDITORS

- JS app.js

FIRST-APP

- JS app.js

JS app.js

```
1 function sayHello(name)
2 {
3     console.log('Hello '+name);
4 }
5
6 //sayHello('Ankit');
7 console.log(window)
```

dandy@My-Ubuntu: ~/Keep/Node.js/1. Getting Started/Applications/first-app

File Edit View Search Terminal Help

```
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ node app.js
Hello Ankit
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$ node app.js
/home/dandy/Keep/Node.js/1. Getting Started/Applications/first-app/app.js:7
console.log(window)
      ^
ReferenceError: window is not defined
    at Object.<anonymous> (/home/dandy/Keep/Node.js/1. Getting Started/Applications/first-app/app.js:7:13)
    at Module._compile (module.js:652:30)
    at Object.Module._extensions..js (module.js:663:10)
    at Module.load (module.js:565:32)
    at tryModuleLoad (module.js:505:12)
    at Function.Module._load (module.js:497:3)
    at Function.Module.runMain (module.js:693:10)
    at startup (bootstrap_node.js:188:16)
    at bootstrap_node.js:609:3
dandy@My-Ubuntu:~/Keep/Node.js/1. Getting Started/Applications/first-app$
```

OUTLINE

Ln 7, Col 20 Spaces: 4 UTF-8 LF JavaScript

6. Your First Node Program.mp4 - VLC media player

Media Playback Audio Video Subtitle Tools View Help

```
first-app $
first-app $node app.js
/Users/moshfeghhamedani/Desktop/node-course/first-app/app.js:7
console.log(window);
      ^
ReferenceError: window is not defined
    at Object.<anonymous> (/Users/moshfeghhamedani/Desktop/node-course/first-app/app.js:7:13)
    at Module._compile (module.js:635:30)
    at Object.Module._extensions..js (module.js:646:10)
    at Module.load (module.js:554:32)
    at tryModuleLoad (module.js:497:12)
    at Function.Module._load (module.js:489:3)
    at Function.Module.runMain (module.js:676:10)
    at startup (bootstrap_node.js:187:16)
    at bootstrap_node.js:608:3
first-app $
```

02:03 02:19

100%