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Q2 #include <stdio.h>

int absoluteValue(int)

void main()

{

int queue[25], n, head position, i, j, K, suk=0,

max range, difference, temp, queue, queue1[20],

queue2[20], temp1=0, temp2=0, float overage

suk time;

printf("Enter the maximum range of disk:");

scanf("%d", &maxrange);

printf("Enter the number of queue request:");

scanf("%d", &n);

printf("Enter the initial head position:");

scanf("%d", &headposition);

printf("Enter the disk positions to be read(queue):");

for(i=1; i<=n; i++)

{

scanf("%d", &temp);

if(temp > headposition)

{

queue[temp] = temp;

temp++;

} else

{

queue2[temp] = temp;

temp++;

}

For($i=0; i < temp1-1; i++$)

(2) Insertable

{

For($j=i+1; j < temp1; j++$)

{ if($queue[i] > queue[j]$)

{ temp = $queue[i]$;

$queue[i] = queue[j]$;

$queue[j] = temp$;

}

}

}

For($i=0; i < temp2-1; i++$)

{

For($j=i+1; j < temp2; j++$)

{

if($queue2[i] < queue2[j]$)

{

temp = $queue2[i]$;

$queue2[i] = queue2[j]$;

$queue2[j] = temp$;

}

}

}

For($i=1; j=0; j < temp1; i++, j++$)

{

$queue[i] = queue2[j]$;

}

~~$queue[i] = 0$~~

~~$queue[i] = heap[i] * 2$~~