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Subject - Operating System

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Code - PB1202  
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Q2.

```
#include <stdio.h>
int absoluteValue(int);
void main()
```

```
{
    int queue[25], n, headposition, i, j, k, seek=0, maxrange,
    difference, temp, queue1[20], queue2[20], temp1=0, temp2=0;
    printf("Enter the maximum range of Disk: ");
    scanf("%d", &maxrange);
    printf("Enter the number of queue requests: ");
    scanf("%d", &n);
    printf("Enter the initial head position: ");
    scanf("%d", &headposition);
    printf("Enter the disk positions to be read(queue: ");
    for (i=1; i<n; i++)
```

```
{
    scanf("%d", &temp);
    if (temp > headposition)
```

```
{
    queue1[temp1] = temp;
    temp1++;
}
```

```
else
```

```
{
    queue2[temp2] = temp;
    temp2++;
}
```

```
}
```

Deepak

```

for (i = 0; i < temp1 - 1; i++)
{
    for (j = i + 1; j < temp1; j++)
    {
        if (queue1[i] > queue1[j])
        {
            temp = queue1[i];
            queue1[i] = queue1[j];
            queue1[j] = temp;
        }
    }
}

```

```

for (i = 0; i < temp2 - 1; i++)
{
    for (j = i + 1; j < temp2; j++)
    {
        if (queue2[i] < queue2[j])
        {
            temp = queue2[i];
            queue2[i] = queue2[j];
            queue2[j] = temp;
        }
    }
}

```

```

for (i = 1; j = 0; j < temp1; i++, j++)
{
    queue[i] = queue1[j];
}
queue[i] = marriage;

```

paopok

```

for (i = temp1 + 2, j = 0; j < temp2; i++, j++)
{
    queue[i] = queue2[j];
}
queue[i] = 0;
queue[0] = headposition;
for (j = 0; j < n; j++)
{
    difference = absoluteValue(queue[j + 1] - queue[j]);
    seek = seek + difference;
}
printf("Total head movement = %.d \n", seek);
}

int absoluteValue(int x)
{
    if (x > 0)
    {
        return x;
    }
    else
    {
        return x * -1;
    }
}
}

```

Deepak

Enter the maximum range of Disk: 100  
Enter the number of queue requests: 7  
Enter the initial head position: 24  
Enter the disk positions to be read(queue): 12

26

24

4

42

8

50

I

Disk head moves from position 24 to 26 with Seek 2

Disk head moves from position 26 to 42 with Seek 16

Disk head moves from position 42 to 50 with Seek 8

Disk head moves from position 50 to 100 with Seek 50

Disk head moves from position 100 to 24 with Seek 76