**COMPUTER GRAPHICS AND MULTIMEDIA**

**Mini project topic**

**Designing paint software using Open graphics library(OpenGL)**

**Abstract:**

Aim of the project is to design a software utility which contains easy interactions to draw objects and filling colors using open graphics library.

In this software we are providing options such as drawing lines,points and other objects such as square,rectangle,triangle.

This software provides option of filling color to the objects drawn using some of the OpenGL functions.

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