DECISION MAKING & LOOPING

Statement:
initialization;
while (Condition)
{
Loop body;

The Condition is tested at entry point of the while loop. So, while is called entry-Controlled Loop.

'do' Statement:
intialization;
do

E

loop body;
3
while (Gnaîtion);

The Condition is tested at exist point of the loop. So, do-while is called exist-controlled loop.

Therefore, it executes at-least once even if condition is false.

'for' Statement:

for (initialization; test condition; increment)
{
 loop body;
}

Looping process includes following Steps:

(i) Initialization of a Counter

(ii) Specifying loop breaking Condition

(iii) Statements inside the loop

(Iv) Increment / Decrement of the Counter.

Additional features of FOR loop:

(i) More than one Variable Can be initialized at a time in the FOR statement.

E.g. for (X=1, Y=1; Condition; increment)

(ii) Like initialization, more than one variable can be increased/decreased at the Same time.

e.g. for(x=1, y=1; Condition; x++, y++)

(iii) Test Condition need not be limited only to the loop control variable.

(iv) If necessary more than one section can be omitted.
eg. for(; condition;)
for(initialization;;)

break: When break Statement is encountered then the immediate loop exits and the program Continues with the Statement, present after the loop.

Continue: When Continue Statement is encountered them for while and do-while, the Control directly go to check the loop broaking Condition and Continues the iteration process. But for FOR loop, the Control directly go to increment Section and it Continues with iteration process.

BREAK is used to jump out of the loop and CONTINUE is used to skip a part of the loop.

Nested Loop:

(#) Code to point the pattern

for(int i=1; i<=n; i++)

{

System.out.point(" * ");

System.out.point(n);

This loop is used to count

the number of stars in each row.

(#) Gode to point the battern for(int i=1; i<=n; i++) -* * * * * for (int j=n; j>i; j)--)-> This loop is used System. out. print (" "); to Count the must This loop is used to for (int K=1 ; K<=i ; K++)_ Count the whitesbace befor Star in each now. System. out point (" x"); This loop is used to Bystem. out. paintln(); Count the Stars in each $\omega \omega$.