Saturday, 5 March 16

Crux Lecture -13

Data Structures -1

Linked Lists

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What are Data Structures?



What are Linked Lists?





Lets define our own Linked List

```
public class Node<T> {
        T data;
        Node<T> next;
}
```



Head and Tail nodes



Lets do some problems

- Taking Linked List as input from user
- 2. Print a Linked List



Your turn

1. Print ith element of Linked List



Insertion at ith Position



Your turn

- 1. Find length of Linked List
- 2. Delete the element at ith Position
- Implement Insertion/Deletion using Recursion



Benefits of Arrays over Linked List

- Random access to elements
- 2. Fast iteration through the elements
- 3. Very compact way to store data



Benefits of Linked List over Array

- Constant time insertion and deletion of elements
- Don't need to know the number of elements
- Insert elements in the middle of the list



Doubly Linked Lists





Implementation?

```
public class Node<T> {
        T data;
        Node<T> next;
        Node<T> prev;
}
```

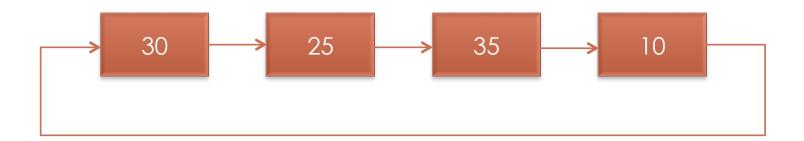


Doubly LL vs Singly LL

- Faster to go back in the linked list
- 2. Uses more memory



Circular Linked Lists





Lets try some problems

- Find an element recursively
- Find mid point of a linked list
- Reverse a Linked List





Thank You!! ©

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