Sunday, 3 April 16

Crux Lecture -17

Data Structures -8

Priority Queues, Heaps and Mixed Problems

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Data Structures so far

- Linked Lists
- 2. Stacks and Queues
- 3. Dynamic Arrays
- 4. Trees(Generic + Binary)
- 5. BST
- 6. Maps



How to find min/max out of some elements?



Priority Queues



Priority Queues

```
Class PriorityQueue{
    // accessor methods
    int size();
    boolean isEmpty();
    Object min();
    // update methods
    void insert(Object priority, Object value);
    void removeMin();
}
```



Implement using unsorted List

- 1. Insert
- 2. Min
- 3. RemoveMin



Selection Sort?



Implement using sorted List

- 1. Min
- 2. RemoveMin
- 3. Insert



Insertion Sort?



Any other options?



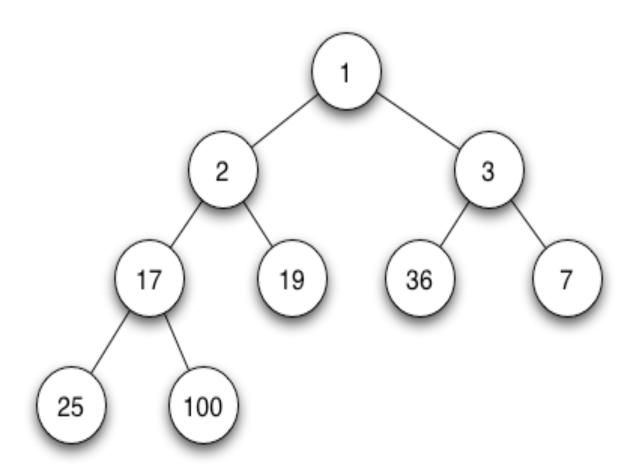
Heaps



Heap Data Structure

- Binary Tree
- Heap Order Property
- 3. Complete Binary Tree Property







What is the height of a complete binary tree?



Complete Binary Tree

- ı. Add
- 2. Remove



How to implement a complete binary tree



How to implement Heap using CBT?

- 1. Min
- 2. Insertion
- 3. removeMin



Heap Sort



Inplace Heap Sort



Building a Heap in O(n)



Your Turn

Implement Heap





Thank You!!@

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