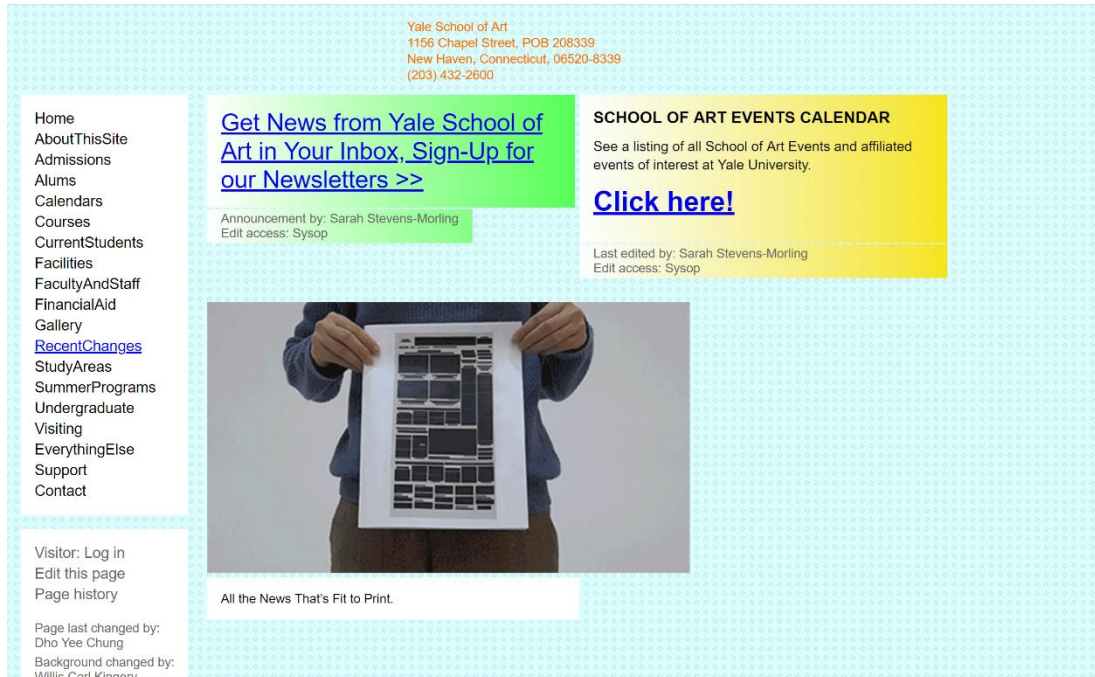# Design Notebook #7

HCI Platform Chosen: Yale Art School

The HCI I have chosen is the website for Yale Art School, which is a website specifically made for the students, alumni and faculty of Yale University, and it allows students and faculty to display their creativity freely by giving them the opportunity to edit the page. In terms of HCI, I would deem this as bad HCI mainly because it violates several usability principles. There is no consistency maintained throughout out the site in terms of color scheme, background, and even font size. The font might be the only consistent factor throughout the website. Control is maintained in hands of administrator in terms of content, but in terms of looks and even a little bit of content, control lies in hands of the users, which are usually the Art students of Yale. Upon loading, each page shows the title of the page on the header, so the individual knows that the page has been changed, so there is good feedback upon implementing an action, but there is also easy reversal of actions as the menu is directly presented there and one can simply click the back button to undo the action. If the page is edited, who the last changes are made by and when is also written in bottom of most pages. There isn't any universal usability offered either mainly due to the fact that this was created to benefit just the art students of Yale. This web-based interface was created as a online platform for students of Yale to express themselves creatively rather than serve as just a simple school website. While it may not be the best example of HCI, it is a good example of how a university tries to involve its students and give them a taste of the real world through this innovative interface.