

## Google

Problems

Discuss

**Notice**

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **1 / 247** problems.

Show problem tags

Select time period:

6 months ▾

| #    | Title                             | Tags   | Acceptance | Difficulty | Frequen |
|------|-----------------------------------|--|------------|------------|---------|
| 2458 | Height of Binary Tree After Su... | Array (/tag/array) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)                | 38.7%      | Hard       |         |
| 2402 | Meeting Rooms III (/problems...   | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)  | 33.4%      | Hard       |         |
| 359  | Logger Rate Limiter (/problem...  | Hash Table (/tag/hash-table) Design (/tag/design)  | 75.7%      | Easy       |         |
| 2101 | Detonate the Maximum Bomb...      | Array (/tag/array) Math (/tag/math)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph) Geometry (/tag/geometry)   | 49.0%      | Medium     |         |
| 715  | Range Module (/problems/ran...    | Design (/tag/design)<br>Segment Tree (/tag/segment-tree)<br>Ordered Set (/tag/ordered-set)   | 44.4%      | Hard       |         |
| 2713 | Maximum Strictly Increasing C...  | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization)<br>Sorting (/tag/sorting) Matrix (/tag/matrix) | 28.3%      | Hard       |         |
| 1110 | Delete Nodes And Return Fore...   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)                                    | 69.2%      | Medium     |         |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 1136 | Parallel Courses (/problems/parallel-courses)   | Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)   | 61.3%      | Medium     |          |
| 1825 | Finding MK Average (/problems/finding-mk-average)   | Design (/tag/design)<br>Queue (/tag/queue)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Data Stream (/tag/data-stream)<br>Ordered Set (/tag/ordered-set)                           | 35.9%      | Hard       |          |
| 2842 | Count K-Subsequences of a String (/problems/count-k-subsequences-of-a-string)   | Hash Table (/tag/hash-table)<br>Math (/tag/math)<br>String (/tag/string)<br>Greedy (/tag/greedy)<br>Combinatorics (/tag/combinatorics)   | 27.7%      | Hard       |          |
| 2437 | Number of Valid Clock Times (/problems/number-of-valid-clock-times)   | String (/tag/string)<br>Enumeration (/tag/enumeration)   | 43.8%      | Easy       |          |
| 2007 | Find Original Array From Doubly-Encoded Array (/problems/find-original-array-from-doubly-encoded-array)                         | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy)<br>Sorting (/tag/sorting)   | 40.5%      | Medium     |          |
| 489  | Robot Room Cleaner (/problems/robot-room-cleaner)   | Backtracking (/tag/backtracking)<br>Interactive (/tag/interactive)   | 76.6%      | Hard       |          |
| 366  | Find Leaves of Binary Tree (/problems/find-leaves-of-binary-tree)   | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 80.4%      | Medium     |          |
| 1101 | The Earliest Moment When Every Player Has Received a Ball (/problems/the-earliest-moment-when-every-player-has-received-a-ball) | Array (/tag/array)<br>Union Find (/tag/union-find)   | 64.4%      | Medium     |          |
| 975  | Odd Even Jump (/problems/odd-even-jump)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)<br>Ordered Set (/tag/ordered-set)                       | 39.4%      | Hard       |          |
| 253  | Meeting Rooms II (/problems/meeting-rooms-ii)   | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Prefix Sum (/tag/prefix-sum) | 50.8%      | Medium     |          |
| 2088 | Count Fertile Pyramids in a Land (/problems/count-fertile-pyramids-in-a-land)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 63.9%      | Hard       |          |
| 939  | Minimum Area Rectangle (/problems/minimum-area-rectangle)   | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Math (/tag/math)<br>Geometry (/tag/geometry)<br>Sorting (/tag/sorting)   | 53.2%      | Medium     |          |
| 365  | Water and Jug Problem (/problems/water-and-jug-problem)   | Math (/tag/math)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 39.1%      | Medium     |          |

| #    | Title   | Tags  | Acceptance | Difficulty | Frequent |
|------|---|---|------------|------------|----------|
| 759  | Employee Free Time (/problems/employee-free-time)   | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 71.9%      | Hard       |          |
| 934  | Shortest Bridge (/problems/shortest-bridge)   | Array (/tag/array)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)  | 57.7%      | Medium     |          |
| 843  | Guess the Word (/problems/guess-the-word)   | Array (/tag/array) Math (/tag/math)<br>String (/tag/string) Interactive (/tag/interactive)<br>Game Theory (/tag/game-theory)  | 40.1%      | Hard       |          |
| 1254 | Number of Closed Islands (/problems/number-of-closed-islands)   | Array (/tag/array)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)   | 66.5%      | Medium     |          |
| 1803 | Count Pairs With XOR in a Range (/problems/count-pairs-with-xor-in-a-range)   | Array (/tag/array)<br>Bit Manipulation (/tag/bit-manipulation)<br>Trie (/tag/trie)  | 47.7%      | Hard       |          |
| 1834 | Single-Threaded CPU (/problems/single-threaded-cpu)   | Array (/tag/array) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)   | 45.6%      | Medium     |          |
| 444  | Sequence Reconstruction (/problems/sequence-reconstruction)   | Array (/tag/array) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)   | 27.5%      | Medium     |          |
| 1062 | Longest Repeating Substring (/problems/longest-repeating-substring)   | String (/tag/string) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Rolling Hash (/tag/rolling-hash)<br>Suffix Array (/tag/suffix-array)<br>Hash Function (/tag/hash-function) | 59.8%      | Medium     |          |
| 1509 | Minimum Difference Between Node Values in a Binary Search Tree (/problems/minimum-difference-between-node-values-in-a-binary-search-tree) | Array (/tag/array) Greedy (/tag/greedy)<br>Sorting (/tag/sorting)   | 54.8%      | Medium     |          |
| 2366 | Minimum Replacements to Sort Array (/problems/minimum-replacements-to-sort-array)   | Array (/tag/array) Math (/tag/math)<br>Greedy (/tag/greedy)   | 54.1%      | Hard       |          |
| 818  | Race Car (/problems/race-car)   | Dynamic Programming (/tag/dynamic-programming)  | 43.5%      | Hard       |          |
| 146  | LRU Cache (/problems/lru-cache)   | Hash Table (/tag/hash-table)<br>Linked List (/tag/linked-list) Design (/tag/design)<br>Doubly-Linked List (/tag/doubly-linked-list)   | 41.8%      | Medium     |          |
| 1601 | Maximum Number of Achievable Points (/problems/maximum-number-of-achievable-points)   | Array (/tag/array) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)<br>Enumeration (/tag/enumeration)   | 64.9%      | Hard       |          |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 679  | 24 Game (/problems/24-game)                                       | Array (/tag/array) Math (/tag/math)<br>Backtracking (/tag/backtracking)  | 49.2%      | Hard       |          |
| 1    | Two Sum (/problems/two-sum)                                       | Array (/tag/array) Hash Table (/tag/hash-table)  | 51.0%      | Easy       |          |
| 833  | Find And Replace in String (/problems/find-and-replace-in-string) | Array (/tag/array) String (/tag/string)<br>Sorting (/tag/sorting)  | 53.5%      | Medium     |          |
| 1007 | Minimum Domino Rotations F...                                     | Array (/tag/array) Greedy (/tag/greedy)  | 52.2%      | Medium     |          |
| 1106 | Parsing A Boolean Expression (...)                                | String (/tag/string) Stack (/tag/stack)<br>Recursion (/tag/recursion)  | 58.7%      | Hard       |          |
| 1970 | Last Day Where You Can Still C...                                 | Array (/tag/array) Binary Search (/tag/binary-search)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix)   | 62.5%      | Hard       |          |
| 1401 | Circle and Rectangle Overlappi...                                 | Math (/tag/math) Geometry (/tag/geometry)  | 45.0%      | Medium     |          |
| 2013 | Detect Squares (/problems/detect-squares)                         | Array (/tag/array) Hash Table (/tag/hash-table)<br>Design (/tag/design) Counting (/tag/counting)   | 50.4%      | Medium     |          |
| 2369 | Check if There is a Valid Partiti...                              | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 52.0%      | Medium     |          |
| 900  | RLE Iterator (/problems/rle-iterator)                             | Array (/tag/array) Design (/tag/design)<br>Counting (/tag/counting) Iterator (/tag/iterator)   | 59.4%      | Medium     |          |
| 1074 | Number of Submatrices That S...                                   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)   | 69.6%      | Hard       |          |
| 2316 | Count Unreachable Pairs of N...                                   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)  | 50.0%      | Medium     |          |
| 564  | Find the Closest Palindrome (/...                                 | Math (/tag/math) String (/tag/string)  | 21.8%      | Hard       |          |
| 2407 | Longest Increasing Subsequen...                                   | Array (/tag/array)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Dynamic Programming (/tag/dynamic-programming)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree)<br>Queue (/tag/queue)<br>Monotonic Queue (/tag/monotonic-queue) | 22.2%      | Hard       |          |
| 56   | Merge Intervals (/problems/merge-intervals)                       | Array (/tag/array) Sorting (/tag/sorting)  | 46.7%      | Medium     |          |
| 777  | Swap Adjacent in LR String (/p...)                                | Two Pointers (/tag/two-pointers) String (/tag/string)  | 36.8%      | Medium     |          |

| #    | Title                               | Tags   | Acceptance | Difficulty | Frequent |
|------|-------------------------------------|--|------------|------------|----------|
| 1146 | Snapshot Array (/problems/sn...)    | Array (/tag/array) Hash Table (/tag/hash-table)<br>Binary Search (/tag/binary-search)<br>Design (/tag/design)  | 37.2%      | Medium     |          |
| 384  | Shuffle an Array (/problems/sh...)  | Array (/tag/array) Math (/tag/math)<br>Randomized (/tag/randomized)  | 58.0%      | Medium     |          |
| 837  | New 21 Game (/problems/new...)      | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sliding Window (/tag/sliding-window)<br>Probability and Statistics (/tag/probability-and-statistics)                                     | 45.2%      | Medium     |          |
| 692  | Top K Frequent Words (/probl...)    | Hash Table (/tag/hash-table) String (/tag/string)<br>Trie (/tag/trie) Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Bucket Sort (/tag/bucket-sort)<br>Counting (/tag/counting) | 57.6%      | Medium     |          |
| 62   | Unique Paths (/problems/uniq...)    | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Combinatorics (/tag/combinatorics)   | 63.8%      | Medium     |          |
| 808  | Soup Servings (/problems/sou...)    | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Probability and Statistics (/tag/probability-and-statistics)   | 54.8%      | Medium     |          |
| 68   | Text Justification (/problems/t...) | Array (/tag/array) String (/tag/string)<br>Simulation (/tag/simulation)  | 41.6%      | Hard       |          |
| 2448 | Minimum Cost to Make Array ...      | Array (/tag/array) Binary Search (/tag/binary-search)<br>Greedy (/tag/greedy) Sorting (/tag/sorting)<br>Prefix Sum (/tag/prefix-sum)   | 45.9%      | Hard       |          |
| 690  | Employee Importance (/proble...)    | Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)   | 66.2%      | Medium     |          |
| 1386 | Cinema Seat Allocation (/probl...)  | Array (/tag/array) Hash Table (/tag/hash-table)<br>Greedy (/tag/greedy)<br>Bit Manipulation (/tag/bit-manipulation)  | 41.4%      | Medium     |          |
| 2091 | Removing Minimum and Maxi...        | Array (/tag/array) Greedy (/tag/greedy)  | 54.6%      | Medium     |          |
| 215  | Kth Largest Element in an Arra...   | Array (/tag/array)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Quickselect (/tag/quickselect)                             | 67.0%      | Medium     |          |

| #    | Title   | Tags  | Acceptance | Difficulty | Frequent |
|------|---|---|------------|------------|----------|
| 4    | Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays)                     | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)   | 38.3%      | Hard       |          |
| 200  | Number of Islands (/problems/number-of-islands)   | Array (/tag/array)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Matrix (/tag/matrix) | 58.0%      | Medium     |          |
| 210  | Course Schedule II (/problems/course-schedule-ii)                                       | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)          | 49.5%      | Medium     |          |
| 1036 | Escape a Large Maze (/problems/escape-a-large-maze)                                     | Array (/tag/array) Hash Table (/tag/hash-table)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)                         | 34.4%      | Hard       |          |
| 207  | Course Schedule (/problems/course-schedule)   | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)          | 46.3%      | Medium     |          |
| 1514 | Path with Maximum Probability (/problems/path-with-maximum-probability)                 | Array (/tag/array) Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Shortest Path (/tag/shortest-path)   | 54.6%      | Medium     |          |
| 213  | House Robber II (/problems/house-robber-ii)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 41.6%      | Medium     |          |
| 454  | 4Sum II (/problems/4sum-ii)   | Array (/tag/array) Hash Table (/tag/hash-table)   | 57.1%      | Medium     |          |
| 949  | Largest Time for Given Digits (/problems/largest-time-for-given-digits)                 | String (/tag/string) Enumeration (/tag/enumeration)   | 35.1%      | Medium     |          |
| 652  | Find Duplicate Subtrees (/problems/find-duplicate-subtrees)                             | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 59.2%      | Medium     |          |
| 388  | Longest Absolute File Path (/problems/longest-absolute-file-path)                       | String (/tag/string) Stack (/tag/stack)<br>Depth-First Search (/tag/depth-first-search)   | 46.9%      | Medium     |          |
| 685  | Redundant Connection II (/problems/redundant-connection-ii)                             | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                         | 34.2%      | Hard       |          |
| 1854 | Maximum Population Year (/problems/maximum-population-year)                             | Array (/tag/array) Counting (/tag/counting)   | 60.3%      | Easy       |          |
| 424  | Longest Repeating Character Substring (/problems/longest-repeating-character-substring) | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)   | 52.8%      | Medium     |          |

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|------|---|--|------------|------------|----------|
| 48   | Rotate Image (/problems/rotate-image)   | Array (/tag/array) Math (/tag/math)<br>Matrix (/tag/matrix)  | 72.9%      | Medium     |          |
| 741  | Cherry Pickup (/problems/cherry-pickup)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Matrix (/tag/matrix)   | 36.6%      | Hard       |          |
| 5    | Longest Palindromic Substring (/problems/longest-palindromic-substring)             | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 33.2%      | Medium     |          |
| 337  | House Robber III (/problems/house-robber-iii)                                       | Dynamic Programming (/tag/dynamic-programming)<br>Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 54.1%      | Medium     |          |
| 7    | Reverse Integer (/problems/reverse-integer)   | Math (/tag/math)   | 28.0%      | Medium     |          |
| 198  | House Robber (/problems/house-robber)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 50.1%      | Medium     |          |
| 413  | Arithmetic Slices (/problems/arithmetic-slices)                                     | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 65.0%      | Medium     |          |
| 427  | Construct Quad Tree (/problems/construct-quad-tree)                                 | Array (/tag/array)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Tree (/tag/tree) Matrix (/tag/matrix)  | 75.0%      | Medium     |          |
| 22   | Generate Parentheses (/problems/generate-parentheses)                               | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking)   | 73.6%      | Medium     |          |
| 554  | Brick Wall (/problems/brick-wall)   | Array (/tag/array) Hash Table (/tag/hash-table)  | 54.3%      | Medium     |          |
| 402  | Remove K Digits (/problems/remove-k-digits)   | String (/tag/string) Stack (/tag/stack)<br>Greedy (/tag/greedy)<br>Monotonic Stack (/tag/monotonic-stack)  | 30.8%      | Medium     |          |
| 1376 | Time Needed to Inform All Employees (/problems/time-needed-to-inform-all-employees) | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)                                   | 60.1%      | Medium     |          |
| 1793 | Maximum Score of a Good Subarray (/problems/maximum-score-of-a-good-subarray)       | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search) Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack) | 64.8%      | Hard       |          |
| 214  | Shortest Palindrome (/problems/shortest-palindrome)                                 | String (/tag/string) Rolling Hash (/tag/rolling-hash)<br>String Matching (/tag/string-matching)<br>Hash Function (/tag/hash-function)                  | 32.8%      | Hard       |          |

| #    | Title                               | Tags   | Acceptance | Difficulty | Frequent |
|------|-------------------------------------|--|------------|------------|----------|
| 212  | Word Search II (/problems/wo...)    | Array (/tag/array) String (/tag/string)<br>Backtracking (/tag/backtracking) Trie (/tag/trie)<br>Matrix (/tag/matrix)   | 36.1%      | Hard       |          |
| 140  | Word Break II (/problems/wor...)    | Array (/tag/array) Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Backtracking (/tag/backtracking) Trie (/tag/trie)<br>Memoization (/tag/memoization) | 46.6%      | Hard       |          |
| 57   | Insert Interval (/problems/inse...) | Array (/tag/array)   | 39.5%      | Medium     |          |
| 792  | Number of Matching Subsequen...     | Array (/tag/array) Hash Table (/tag/hash-table)<br>String (/tag/string) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Trie (/tag/trie) Sorting (/tag/sorting)          | 51.3%      | Medium     |          |
| 15   | 3Sum (/problems/3sum)               | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 33.5%      | Medium     |          |
| 52   | N-Queens II (/problems/n-que...)    | Backtracking (/tag/backtracking)   | 72.8%      | Hard       |          |
| 282  | Expression Add Operators (/pr...)   | Math (/tag/math) String (/tag/string)<br>Backtracking (/tag/backtracking)  | 39.4%      | Hard       |          |
| 528  | Random Pick with Weight (/pr...)    | Array (/tag/array) Math (/tag/math)<br>Binary Search (/tag/binary-search)<br>Prefix Sum (/tag/prefix-sum)<br>Randomized (/tag/randomized)  | 46.3%      | Medium     |          |
| 485  | Max Consecutive Ones (/probl...)    | Array (/tag/array)   | 57.9%      | Easy       |          |
| 88   | Merge Sorted Array (/problem...)    | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 48.2%      | Easy       |          |
| 13   | Roman to Integer (/problems/...)    | Hash Table (/tag/hash-table) Math (/tag/math)<br>String (/tag/string)  | 59.7%      | Easy       |          |
| 332  | Reconstruct Itinerary (/proble...)  | Depth-First Search (/tag/depth-first-search)<br>Graph (/tag/graph)<br>Eulerian Circuit (/tag/eulerian-circuit)   | 43.4%      | Hard       |          |
| 2115 | Find All Possible Recipes from ...  | Array (/tag/array) Hash Table (/tag/hash-table)<br>String (/tag/string) Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)   | 49.0%      | Medium     |          |
| 938  | Range Sum of BST (/problems...)     | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 85.9%      | Easy       |          |

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|------|---|---|------------|------------|----------|
| 721  | Accounts Merge (/problems/accounts-merge)                 | Array (/tag/array) Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Sorting (/tag/sorting)                            | 56.7%      | Medium     |          |
| 897  | Increasing Order Search Tree (...)                        | Stack (/tag/stack) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)   | 78.3%      | Easy       |          |
| 718  | Maximum Length of Repeated...                             | Array (/tag/array) Binary Search (/tag/binary-search)<br>Dynamic Programming (/tag/dynamic-programming)<br>Sliding Window (/tag/sliding-window)<br>Rolling Hash (/tag/rolling-hash)<br>Hash Function (/tag/hash-function)                                     | 51.0%      | Medium     |          |
| 863  | All Nodes Distance K in Binary ...                        | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 64.1%      | Medium     |          |
| 128  | Longest Consecutive Sequence...                           | Array (/tag/array) Hash Table (/tag/hash-table)<br>Union Find (/tag/union-find)   | 47.4%      | Medium     |          |
| 21   | Merge Two Sorted Lists (/problems/merge-two-sorted-lists) | Linked List (/tag/linked-list) Recursion (/tag/recursion)   | 63.3%      | Easy       |          |
| 2235 | Add Two Integers (/problems/add-two-integers)             | Math (/tag/math)  | 87.1%      | Easy       |          |
| 115  | Distinct Subsequences (/problems/distinct-subsequences)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 45.6%      | Hard       |          |
| 239  | Sliding Window Maximum (/problems/sliding-window-maximum) | Array (/tag/array) Queue (/tag/queue)<br>Sliding Window (/tag/sliding-window)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Monotonic Queue (/tag/monotonic-queue)   | 46.4%      | Hard       |          |
| 315  | Count of Smaller Numbers Aft...                           | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Binary Indexed Tree (/tag/binary-indexed-tree)<br>Segment Tree (/tag/segment-tree)<br>Merge Sort (/tag/merge-sort)<br>Ordered Set (/tag/ordered-set) | 42.4%      | Hard       |          |
| 42   | Trapping Rain Water (/problems/trapping-rain-water)       | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack)<br>Monotonic Stack (/tag/monotonic-stack)   | 60.1%      | Hard       |          |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 78   | Subsets (/problems/subsets)   | Array (/tag/array) Backtracking (/tag/backtracking)<br>Bit Manipulation (/tag/bit-manipulation)  | 76.4%      | Medium     |          |
| 1768 | Merge Strings Alternately (/problems/merge-strings-alternately)                             | Two Pointers (/tag/two-pointers) String (/tag/string)  | 79.1%      | Easy       |          |
| 460  | LFU Cache (/problems/lfu-cache)   | Hash Table (/tag/hash-table)<br>Linked List (/tag/linked-list) Design (/tag/design)<br>Doubly-Linked List (/tag/doubly-linked-list)  | 43.7%      | Hard       |          |
| 1971 | Find if Path Exists in Graph (/problems/find-if-path-exists-in-graph)                       | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                          | 51.5%      | Easy       |          |
| 394  | Decode String (/problems/decode-string)   | String (/tag/string) Stack (/tag/stack)<br>Recursion (/tag/recursion)  | 58.6%      | Medium     |          |
| 17   | Letter Combinations of a Phone Number (/problems/letter-combinations-of-a-phone-number)     | Hash Table (/tag/hash-table) String (/tag/string)<br>Backtracking (/tag/backtracking)  | 58.9%      | Medium     |          |
| 224  | Basic Calculator (/problems/basic-calculator)   | Math (/tag/math) String (/tag/string)<br>Stack (/tag/stack) Recursion (/tag/recursion)   | 42.8%      | Hard       |          |
| 25   | Reverse Nodes in k-Group (/problems/reverse-nodes-in-k-group)                               | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 56.9%      | Hard       |          |
| 264  | Ugly Number II (/problems/ugly-number-ii)   | Hash Table (/tag/hash-table) Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Heap (Priority Queue) (/tag/heap-priority-queue)                          | 46.2%      | Medium     |          |
| 785  | Is Graph Bipartite? (/problems/is-graph-bipartite)  | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)                          | 55.1%      | Medium     |          |
| 1011 | Capacity To Ship Packages Within D Days (/problems/capacity-to-ship-packages-within-d-days) | Array (/tag/array) Binary Search (/tag/binary-search)  | 68.6%      | Medium     |          |
| 23   | Merge k Sorted Lists (/problems/merge-k-sorted-lists)                                       | Linked List (/tag/linked-list)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Merge Sort (/tag/merge-sort)           | 51.2%      | Hard       |          |
| 137  | Single Number II (/problems/single-number-ii)   | Array (/tag/array)<br>Bit Manipulation (/tag/bit-manipulation)   | 61.7%      | Medium     |          |
| 20   | Valid Parentheses (/problems/valid-parentheses)   | String (/tag/string) Stack (/tag/stack)  | 40.2%      | Easy       |          |
| 1268 | Search Suggestions System (/problems/search-suggestions-system)                             | Array (/tag/array) String (/tag/string)<br>Binary Search (/tag/binary-search) Trie (/tag/trie)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue) | 65.7%      | Medium     |          |
| 1757 | Recyclable and Low Fat Products (/problems/recyclable-and-low-fat-products)                 | Database (/tag/database)   | 89.6%      | Easy       |          |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 118  | Pascal's Triangle (/problems/pascal-triangle)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 73.2%      | Easy       |          |
| 2667 | Create Hello World Function (/problems/create-hello-world-function)                               |  | 79.9%      | Easy       |          |
| 208  | Implement Trie (Prefix Tree) (/problems/implement-trie-prefix-tree)                               | Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Design (/tag/design)<br>Trie (/tag/trie)   | 64.0%      | Medium     |          |
| 542  | 01 Matrix (/problems/01-matrix)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)   | 47.8%      | Medium     |          |
| 1631 | Path With Minimum Effort (/problems/path-with-minimum-effort)                                     | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Matrix (/tag/matrix) | 59.4%      | Medium     |          |
| 832  | Flipping an Image (/problems/flipping-an-image)   | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Matrix (/tag/matrix)<br>Simulation (/tag/simulation)   | 81.3%      | Easy       |          |
| 1365 | How Many Numbers Are Small Enough In Range (/problems/how-many-numbers-are-small-enough-in-range) | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)<br>Counting (/tag/counting)   | 86.5%      | Easy       |          |
| 896  | Monotonic Array (/problems/is-monotonic)  | Array (/tag/array)   | 61.1%      | Easy       |          |
| 85   | Maximal Rectangle (/problems/maximal-rectangle)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Stack (/tag/stack)<br>Matrix (/tag/matrix)<br>Monotonic Stack (/tag/monotonic-stack)   | 46.0%      | Hard       |          |
| 904  | Fruit Into Baskets (/problems/fruit-into-baskets)   | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Sliding Window (/tag/sliding-window)   | 43.8%      | Medium     |          |
| 70   | Climbing Stairs (/problems/climbing-stairs)   | Math (/tag/math)<br>Dynamic Programming (/tag/dynamic-programming)<br>Memoization (/tag/memoization)   | 52.2%      | Easy       |          |
| 312  | Burst Balloons (/problems/burst-balloons)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 58.1%      | Hard       |          |
| 901  | Online Stock Span (/problems/online-stock-span)   | Stack (/tag/stack)<br>Design (/tag/design)<br>Monotonic Stack (/tag/monotonic-stack)<br>Data Stream (/tag/data-stream)   | 65.5%      | Medium     |          |
| 2620 | Counter (/problems/counter)   |  | 79.6%      | Easy       |          |
| 707  | Design Linked List (/problems/design-linked-list)   | Linked List (/tag/linked-list)<br>Design (/tag/design)   | 28.0%      | Medium     |          |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 459  | Repeated Substring Pattern (/problems/repeated-substring-pattern)                                 | String (/tag/string)<br>String Matching (/tag/string-matching)   | 46.1%      | Easy       |          |
| 560  | Subarray Sum Equals K (/problems/subarray-sum-equals-k)   | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Prefix Sum (/tag/prefix-sum)   | 43.2%      | Medium     |          |
| 1207 | Unique Number of Occurrences (/problems/unique-number-of-occurrences)                             | Array (/tag/array)<br>Hash Table (/tag/hash-table)   | 74.3%      | Easy       |          |
| ✓ 14 | Longest Common Prefix (/problems/longest-common-prefix)   | String (/tag/string)<br>Trie (/tag/trie)   | 41.7%      | Easy       |          |
| 1480 | Running Sum of 1d Array (/problems/running-sum-of-1d-array)                                       | Array (/tag/array)<br>Prefix Sum (/tag/prefix-sum)   | 86.6%      | Easy       |          |
| 1572 | Matrix Diagonal Sum (/problems/matrix-diagonal-sum)   | Array (/tag/array)<br>Matrix (/tag/matrix)   | 82.7%      | Easy       |          |
| 2    | Add Two Numbers (/problems/add-two-numbers)   | Linked List (/tag/linked-list)<br>Math (/tag/math)<br>Recursion (/tag/recursion)   | 41.5%      | Medium     |          |
| 1249 | Minimum Remove to Make Valid Binary String (/problems/minimum-remove-to-make-valid-binary-string) | String (/tag/string)<br>Stack (/tag/stack)   | 66.4%      | Medium     |          |
| 54   | Spiral Matrix (/problems/spiral-matrix)   | Array (/tag/array)<br>Matrix (/tag/matrix)<br>Simulation (/tag/simulation)   | 47.9%      | Medium     |          |
| 1004 | Max Consecutive Ones III (/problems/max-consecutive-ones-iii)                                     | Array (/tag/array)<br>Binary Search (/tag/binary-search)<br>Sliding Window (/tag/sliding-window)<br>Prefix Sum (/tag/prefix-sum)   | 62.7%      | Medium     |          |
| 121  | Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)                 | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)   | 53.5%      | Easy       |          |
| 168  | Excel Sheet Column Title (/problems/excel-sheet-column-title)                                     | Math (/tag/math)<br>String (/tag/string)   | 39.6%      | Easy       |          |
| 1164 | Product Price at a Given Date (/problems/product-price-at-a-given-date)                           | Database (/tag/database)   | 56.8%      | Medium     |          |
| 329  | Longest Increasing Path in a Matrix (/problems/longest-increasing-path-in-a-matrix)               | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph)<br>Topological Sort (/tag/topological-sort)<br>Memoization (/tag/memoization)<br>Matrix (/tag/matrix) | 53.0%      | Hard       |          |
| 18   | 4Sum (/problems/4sum)   | Array (/tag/array)<br>Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)   | 35.8%      | Medium     |          |
| 441  | Arranging Coins (/problems/arranging-coins)   | Math (/tag/math)<br>Binary Search (/tag/binary-search)   | 46.4%      | Easy       |          |
| 217  | Contains Duplicate (/problems/contains-duplicate)   | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>Sorting (/tag/sorting)   | 61.1%      | Easy       |          |
| 39   | Combination Sum (/problems/combination-sum)   | Array (/tag/array)<br>Backtracking (/tag/backtracking)   | 70.2%      | Medium     |          |

| #    | Title                                       | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 116  | Populating Next Right Pointers in Each Node | Linked List (/tag/linked-list) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 61.7%      | Medium     |          |
| 1512 | Number of Good Pairs                        | Array (/tag/array) Hash Table (/tag/hash-table)<br>Math (/tag/math) Counting (/tag/counting)   | 89.0%      | Easy       |          |
| 987  | Vertical Order Traversal of a Binary Tree   | Hash Table (/tag/hash-table) Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree)  | 46.4%      | Hard       |          |
| 136  | Single Number                               | Array (/tag/array)<br>Bit Manipulation (/tag/bit-manipulation)   | 71.8%      | Easy       |          |
| 933  | Number of Recent Calls                      | Design (/tag/design) Queue (/tag/queue)<br>Data Stream (/tag/data-stream)  | 73.8%      | Easy       |          |
| 50   | Pow(x, n)                                   | Math (/tag/math) Recursion (/tag/recursion)  | 34.1%      | Medium     |          |
| 150  | Evaluate Reverse Polish Notation            | Array (/tag/array) Math (/tag/math)<br>Stack (/tag/stack)  | 48.0%      | Medium     |          |
| 787  | Cheapest Flights Within K Stops             | Dynamic Programming (/tag/dynamic-programming)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Graph (/tag/graph)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Shortest Path (/tag/shortest-path) | 37.3%      | Medium     |          |
| 37   | Sudoku Solver                               | Array (/tag/array) Hash Table (/tag/hash-table)<br>Backtracking (/tag/backtracking) Matrix (/tag/matrix)   | 59.5%      | Hard       |          |
| 79   | Word Search                                 | Array (/tag/array) Backtracking (/tag/backtracking)<br>Matrix (/tag/matrix)  | 40.9%      | Medium     |          |
| 227  | Basic Calculator II                         | Math (/tag/math) String (/tag/string)<br>Stack (/tag/stack)  | 42.9%      | Medium     |          |
| 49   | Group Anagrams                              | Array (/tag/array) Hash Table (/tag/hash-table)<br>String (/tag/string) Sorting (/tag/sorting)   | 67.1%      | Medium     |          |
| 76   | Minimum Window Substring                    | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 41.4%      | Hard       |          |
| 875  | Koko Eating Bananas                         | Array (/tag/array) Binary Search (/tag/binary-search)  | 49.6%      | Medium     |          |

| #    | Title                              | Tags   | Acceptance | Difficulty | Frequent |
|------|------------------------------------|--|------------|------------|----------|
| 211  | Design Add and Search Words...     | String (/tag/string)<br>Depth-First Search (/tag/depth-first-search)<br>Design (/tag/design) Trie (/tag/trie)  | 44.5%      | Medium     |          |
| 235  | Lowest Common Ancestor of a...     | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)     | 63.4%      | Medium     |          |
| 226  | Invert Binary Tree (/problems/i... | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree) | 76.0%      | Easy       |          |
| 647  | Palindromic Substrings (/probl...  | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)   | 67.9%      | Medium     |          |
| 240  | Search a 2D Matrix II (/proble...  | Array (/tag/array) Binary Search (/tag/binary-search)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Matrix (/tag/matrix)                          | 51.9%      | Medium     |          |
| 584  | Find Customer Referee (/probl...   | Database (/tag/database)   | 68.9%      | Easy       |          |
| 415  | Add Strings (/problems/add-st...   | Math (/tag/math) String (/tag/string)<br>Simulation (/tag/simulation)  | 51.9%      | Easy       |          |
| 31   | Next Permutation (/problems/...)   | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 38.8%      | Medium     |          |
| 540  | Single Element in a Sorted Arr...  | Array (/tag/array) Binary Search (/tag/binary-search)  | 59.0%      | Medium     |          |
| 100  | Same Tree (/problems/same-tr...    | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree) | 59.9%      | Easy       |          |
| 51   | N-Queens (/problems/n-queen...     | Array (/tag/array) Backtracking (/tag/backtracking)  | 66.5%      | Hard       |          |
| 389  | Find the Difference (/problems...  | Hash Table (/tag/hash-table) String (/tag/string)<br>Bit Manipulation (/tag/bit-manipulation)<br>Sorting (/tag/sorting)                                | 60.3%      | Easy       |          |
| 9    | Palindrome Number (/problem...     | Math (/tag/math)   | 54.7%      | Easy       |          |
| 3    | Longest Substring Without Re...    | Hash Table (/tag/hash-table) String (/tag/string)<br>Sliding Window (/tag/sliding-window)  | 34.1%      | Medium     |          |
| 1679 | Max Number of K-Sum Pairs (/...)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers)<br>Sorting (/tag/sorting)  | 55.5%      | Medium     |          |

| #   | Title   | Tags   | Acceptance | Difficulty | Frequent |
|-----|---|--|------------|------------|----------|
| 844 | Backspace String Compare (/problems/backspace-string-compare)             | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Stack (/tag/stack) Simulation (/tag/simulation)   | 49.0%      | Easy       |          |
| 190 | Reverse Bits (/problems/reverse-bits)                                     | Divide and Conquer (/tag/divide-and-conquer)<br>Bit Manipulation (/tag/bit-manipulation)   | 56.5%      | Easy       |          |
| 733 | Flood Fill (/problems/flood-fill)   | Array (/tag/array)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Matrix (/tag/matrix)         | 63.2%      | Easy       |          |
| 283 | Move Zeroes (/problems/move-zeroes)                                       | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 61.4%      | Easy       |          |
| 46  | Permutations (/problems/permutations)                                     | Array (/tag/array) Backtracking (/tag/backtracking)  | 77.4%      | Medium     |          |
| 33  | Search in Rotated Sorted Array (/problems/search-in-rotated-sorted-array) | Array (/tag/array) Binary Search (/tag/binary-search)  | 40.1%      | Medium     |          |
| 197 | Rising Temperature (/problems/rising-temperature)                         | Database (/tag/database)   | 45.9%      | Easy       |          |
| 547 | Number of Provinces (/problems/number-of-provinces)                       | Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Union Find (/tag/union-find) Graph (/tag/graph)    | 65.6%      | Medium     |          |
| 27  | Remove Element (/problems/remove-element)                                 | Array (/tag/array) Two Pointers (/tag/two-pointers)  | 55.0%      | Easy       |          |
| 322 | Coin Change (/problems/coin-change)                                       | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Breadth-First Search (/tag/breadth-first-search)                               | 43.1%      | Medium     |          |
| 258 | Add Digits (/problems/add-digits)   | Math (/tag/math) Simulation (/tag/simulation)<br>Number Theory (/tag/number-theory)  | 66.1%      | Easy       |          |
| 680 | Valid Palindrome II (/problems/valid-palindrome-ii)                       | Two Pointers (/tag/two-pointers) String (/tag/string)<br>Greedy (/tag/greedy)  | 39.8%      | Easy       |          |
| 35  | Search Insert Position (/problems/search-insert-position)                 | Array (/tag/array) Binary Search (/tag/binary-search)  | 44.7%      | Easy       |          |
| 135 | Candy (/problems/candy)   | Array (/tag/array) Greedy (/tag/greedy)  | 43.2%      | Hard       |          |
| 24  | Swap Nodes in Pairs (/problems/swap-nodes-in-pairs)                       | Linked List (/tag/linked-list) Recursion (/tag/recursion)  | 63.3%      | Medium     |          |
| 143 | Reorder List (/problems/reorder-list)                                     | Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers) Stack (/tag/stack)<br>Recursion (/tag/recursion)                                    | 54.8%      | Medium     |          |
| 111 | Minimum Depth of Binary Tree (/problems/minimum-depth-of-binary-tree)     | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Breadth-First Search (/tag/breadth-first-search)<br>Binary Tree (/tag/binary-tree) | 46.8%      | Easy       |          |
| 71  | Simplify Path (/problems/simplify-path)                                   | String (/tag/string) Stack (/tag/stack)  | 41.1%      | Medium     |          |

| #    | Title   | Tags  | Acceptance | Difficulty | Frequent |
|------|---|---|------------|------------|----------|
| 34   | Find First and Last Position of Element in Sorted Array (/problems/find-first-and-last-position-of-element-in-sorted-array) | Array (/tag/array) Binary Search (/tag/binary-search)   | 43.5%      | Medium     |          |
| 74   | Search a 2D Matrix (/problems/search-a-2d-matrix)   | Array (/tag/array) Binary Search (/tag/binary-search)<br>Matrix (/tag/matrix)   | 49.4%      | Medium     |          |
| 416  | Partition Equal Subset Sum (/problems/partition-equal-subset-sum)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)  | 46.2%      | Medium     |          |
| 380  | Insert Delete GetRandom O(1) - Data Structure (/problems/insert-delete-getrandom-o1-data-structure)                         | Array (/tag/array) Hash Table (/tag/hash-table)<br>Math (/tag/math) Design (/tag/design)<br>Randomized (/tag/randomized)  | 52.8%      | Medium     |          |
| 567  | Permutation in String (/problems/permutation-in-string)   | Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers) String (/tag/string)<br>Sliding Window (/tag/sliding-window)   | 44.2%      | Medium     |          |
| 41   | First Missing Positive (/problems/first-missing-positive)   | Array (/tag/array) Hash Table (/tag/hash-table)   | 37.3%      | Hard       |          |
| 349  | Intersection of Two Arrays (/problems/intersection-of-two-arrays)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Two Pointers (/tag/two-pointers)<br>Binary Search (/tag/binary-search)<br>Sorting (/tag/sorting)   | 71.8%      | Easy       |          |
| 206  | Reverse Linked List (/problems/reverse-linked-list)   | Linked List (/tag/linked-list) Recursion (/tag/recursion)   | 75.0%      | Easy       |          |
| 274  | H-Index (/problems/h-index)   | Array (/tag/array) Sorting (/tag/sorting)<br>Counting Sort (/tag/counting-sort)   | 38.5%      | Medium     |          |
| 11   | Container With Most Water (/problems/container-with-most-water)   | Array (/tag/array) Two Pointers (/tag/two-pointers)<br>Greedy (/tag/greedy)   | 54.3%      | Medium     |          |
| 278  | First Bad Version (/problems/first-bad-version)   | Binary Search (/tag/binary-search)<br>Interactive (/tag/interactive)  | 43.9%      | Easy       |          |
| 19   | Remove Nth Node From End of List (/problems/remove-nth-node-from-end-of-list)   | Linked List (/tag/linked-list)<br>Two Pointers (/tag/two-pointers)  | 42.9%      | Medium     |          |
| 69   | Sqrt(x) (/problems/sqrtx)   | Math (/tag/math) Binary Search (/tag/binary-search)   | 38.1%      | Easy       |          |
| 1143 | Longest Common Subsequence (/problems/longest-common-subsequence)   | String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)  | 57.6%      | Medium     |          |
| 1672 | Richest Customer Wealth (/problemsrichest-customer-wealth)  | Array (/tag/array) Matrix (/tag/matrix)   | 87.6%      | Easy       |          |
| 347  | Top K Frequent Elements (/problems/top-k-frequent-elements)   | Array (/tag/array) Hash Table (/tag/hash-table)<br>Divide and Conquer (/tag/divide-and-conquer)<br>Sorting (/tag/sorting)<br>Heap (Priority Queue) (/tag/heap-priority-queue)<br>Bucket Sort (/tag/bucket-sort)<br>Counting (/tag/counting)<br>Quickselect (/tag/quickselect) | 62.9%      | Medium     |          |

| #    | Title   | Tags   | Acceptance | Difficulty | Frequent |
|------|---|--|------------|------------|----------|
| 55   | Jump Game (/problems/jump-game)   | Array (/tag/array)<br>Dynamic Programming (/tag/dynamic-programming)<br>Greedy (/tag/greedy)   | 38.6%      | Medium     |          |
| 1929 | Concatenation of Array (/problems/concatenation-of-array)                                   | Array (/tag/array)   | 89.5%      | Easy       |          |
| 12   | Integer to Roman (/problems/integer-to-roman)   | Hash Table (/tag/hash-table)<br>Math (/tag/math)<br>String (/tag/string)   | 63.4%      | Medium     |          |
| 6    | Zigzag Conversion (/problems/zigzag-conversion)   | String (/tag/string)   | 46.2%      | Medium     |          |
| 139  | Word Break (/problems/word-break)   | Array (/tag/array)<br>Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Dynamic Programming (/tag/dynamic-programming)<br>Trie (/tag/trie)<br>Memoization (/tag/memoization) | 46.3%      | Medium     |          |
| 236  | Lowest Common Ancestor of a Binary Tree (/problems/lowest-common-ancestor-of-a-binary-tree) | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Tree (/tag/binary-tree)   | 60.7%      | Medium     |          |
| 189  | Rotate Array (/problems/rotate-array)   | Array (/tag/array)<br>Math (/tag/math)<br>Two Pointers (/tag/two-pointers)   | 39.9%      | Medium     |          |
| 344  | Reverse String (/problems/reverse-string)   | Two Pointers (/tag/two-pointers)<br>String (/tag/string)   | 77.3%      | Easy       |          |
| 1068 | Product Sales Analysis I (/problems/product-sales-analysis-i)                               | Database (/tag/database)   | 80.5%      | Easy       |          |
| 238  | Product of Array Except Self (/problems/product-of-array-except-self)                       | Array (/tag/array)<br>Prefix Sum (/tag/prefix-sum)   | 65.1%      | Medium     |          |
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| 242  | Valid Anagram (/problems/valid-anagram)   | Hash Table (/tag/hash-table)<br>String (/tag/string)<br>Sorting (/tag/sorting)   | 63.4%      | Easy       |          |
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| 98   | Validate Binary Search Tree (/problems/validate-binary-search-tree)                         | Tree (/tag/tree)<br>Depth-First Search (/tag/depth-first-search)<br>Binary Search Tree (/tag/binary-search-tree)<br>Binary Tree (/tag/binary-tree)                                 | 32.4%      | Medium     |          |
| 595  | Big Countries (/problems/big-countries)   | Database (/tag/database)   | 68.5%      | Easy       |          |
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| #    | Title                                   | Tags   | Acceptance | Difficulty          | Frequent |
|------|---|--|------------|---------------------|----------|
| 2265 | Count Nodes Equal to Average of Subtree | <a href="#">Tree (/tag/tree)</a><br><a href="#">Depth-First Search (/tag/depth-first-search)</a><br><a href="#">Binary Tree (/tag/binary-tree)</a>   | 87.0%      | <span>Medium</span> |          |
| 104  | Maximum Depth of Binary Tree            | <a href="#">Tree (/tag/tree)</a><br><a href="#">Depth-First Search (/tag/depth-first-search)</a><br><a href="#">Breadth-First Search (/tag/breadth-first-search)</a><br><a href="#">Binary Tree (/tag/binary-tree)</a> | 74.7%      | <span>Easy</span>   |          |
| 501  | Find Mode in Binary Search Tree         | <a href="#">Tree (/tag/tree)</a><br><a href="#">Depth-First Search (/tag/depth-first-search)</a><br><a href="#">Binary Search Tree (/tag/binary-search-tree)</a><br><a href="#">Binary Tree (/tag/binary-tree)</a>     | 55.3%      | <span>Easy</span>   |          |

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