

Palantir Technologies

Problems

Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 0 / 24 problems.

☒ Show problem tags

Select time period: All time

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|---|------------|------------|-----------|
| 539 | Minimum Time Difference (/pr... | Array (/tag/array) Math (/tag/math) String (/tag/string) Sorting (/tag/sorting) | 56.5% | Medium | |
| 273 | Integer to English Words (/pro... | Math (/tag/math) String (/tag/string) Recursion (/tag/recursion) | 30.2% | Hard | |
| 811 | Subdomain Visit Count (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting) | 75.8% | Medium | |
| 56 | Merge Intervals (/problems/m... | Array (/tag/array) Sorting (/tag/sorting) | 46.7% | Medium | |
| 718 | Maximum Length of Repeated... | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function) | 51.0% | Medium | |
| 146 | LRU Cache (/problems/lru-cac... | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 41.8% | Medium | |
| 200 | Number of Islands (/problems... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 58.0% | Medium | |
| 723 | Candy Crush (/problems/cand... | Array (/tag/array) Two Pointers (/tag/two-pointers) Matrix (/tag/matrix) Simulation (/tag/simulation) | 76.9% | Medium | |
| 2192 | All Ancestors of a Node in a Di... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) | 51.5% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|---------------------------------------|---|------------|------------|-----------|
| 220 | Contains Duplicate III (/proble... | Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set) | 22.5% | Hard | |
| 2225 | Find Players With Zero or One ... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting) | 71.1% | Medium | |
| 695 | Max Area of Island (/problems... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 71.9% | Medium | |
| 236 | Lowest Common Ancestor of a... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 60.7% | Medium | |
| 210 | Course Schedule II (/problems... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) | 49.5% | Medium | |
| 864 | Shortest Path to Get All Keys (/... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 54.0% | Hard | |
| 207 | Course Schedule (/problems/c... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) | 46.3% | Medium | |
| 11 | Container With Most Water (/... | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) | 54.3% | Medium | |
| 136 | Single Number (/problems/sin... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 71.8% | Easy | |
| 219 | Contains Duplicate II (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) | 43.8% | Easy | |
| 217 | Contains Duplicate (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) | 61.1% | Easy | |
| 303 | Range Sum Query - Immutabl... | Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum) | 61.6% | Easy | |
| 325 | Maximum Size Subarray Sum ... 🔒 | Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum) | 49.4% | Medium | |
| 1232 | Check If It Is a Straight Line (/p... | Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry) | 39.7% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|-----------------------------------|---|------------|------------|-----------|
| 2312 | Selling Pieces of Wood (/probl... | <div>Array (/tag/array)</div> <div>Dynamic Programming (/tag/dynamic-programming)</div> <div>Memoization (/tag/memoization)</div> | 49.1% | Hard | |

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