(/problems/finc Explore(/explore/) Problems(/problemset/all/) Contest(/contest/) Discuss(/discuss/) Interview ∨ Store ∨ 📮 ○ 0 the-winner-of-a array-game/)

■ ByteDance

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 108 problems.

#	Title	Tags	Acceptance	Difficulty	Frequency
403	Frog Jump (/problems/frog-ju	Array (/tag/array)	45.9%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	41.8%	Medium	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
854	K-Similar Strings (/problems/k	String (/tag/string)	39.8%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			
224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)	42.8%	Hard	
		Stack (/tag/stack) Recursion (/tag/recursion)			
333	Largest BST Subtree (/problem	Dynamic Programming (/tag/dynamic-programming)	43.2%	Medium	
	₽	Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
386	Lexicographical Numbers (/pr	Depth-First Search (/tag/depth-first-search)	62.8%	Medium	
		Trie (/tag/trie)			
25	Reverse Nodes in k-Group (/pr	Linked List (/tag/linked-list) Recursion (/tag/recursion)	56.9%	Hard	
1444	Number of Ways of Cutting a	Array (/tag/array)	62.8%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Memoization (/tag/memoization) Matrix (/tag/matrix)			
490	The Maze (/problems/the-maze)	Array (/tag/array)	57.1%	Medium	
	- ↑	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
329	Longest Increasing Path in a M	Array (/tag/array)	53.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
		Memoization (/tag/memoization) Matrix (/tag/matrix)			

		Tags	Acceptance	Difficulty Frequence
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design)	51.5%	Hard
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Data Stream (/tag/data-stream)		
722	Remove Comments (/problem	Array (/tag/array) String (/tag/string)	38.4%	Medium
207	Course Schedule (/problems/c	Depth-First Search (/taq/depth-first-search)	46.3%	(Medium)
	•	Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
		(sporegreen out of legs) report green early		
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	Hard
		Divide and Conquer (/tag/divide-and-conquer)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Merge Sort (/tag/merge-sort)		
33	Search in Rotated Sorted Array	A way (/ / / way) Diagram Canada (/ / way / binana a sanaba)	40.1%	(Medium)
<i>J J</i>	Search in Notated Softed Array	Array (/tag/array) Binary Search (/tag/binary-search)	40.170	Wedidiii
354	Russian Doll Envelopes (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	37.3%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Sorting (/tag/sorting)		
- 1	NI Oceano (translaterno translaterno		CC F0/	
51	N-Queens (/problems/n-quee	Array (/tag/array) Backtracking (/tag/backtracking)	66.5%	(Hard)
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium
	₽	Greedy (/tag/greedy) Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Prefix Sum (/tag/prefix-sum)		
505	The Maze II (/problems/the-m	Array (/tag/array)	53.2%	(Medium)
	₽	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Matrix (/tag/matrix) Shortest Path (/tag/shortest-path)		
1530	Number of Good Leaf Nodes	Tree (/tag/tree)	61.8%	(Medium)
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
417	Pacific Atlantic Water Flow (/pr	Array (/tag/array)	54.8%	(Medium)
	V 1	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
1031	Maximum Sum of Two Non-O		59.7%	(Medium)
1031	Maximum Sum of Two Non-O	Array (/tag/array)	33.170	Medidiii
		Dynamic Programming (/tag/dynamic-programming)		
		Sliding Window (/tag/sliding-window)		
31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium
93	Restore IP Addresses (/proble	String (/tag/string) Backtracking (/tag/backtracking)	48.7%	Medium
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)	58.6%	(Medium)
	= 10000 00 mg (problems) acc	Stack (/tag/stack)	33.370	

1000	The Nicoshan of Mark Channets		42.00/	(
1996	The Number of Weak Characte	Array (/tag/array) Stack (/tag/stack)	43.9%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Monotonic Stack (/tag/monotonic-stack)			
148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	56.6%	Medium	
		Two Pointers (/tag/two-pointers)			
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)			
163	Missing Ranges (/problems/mi	Array (/tag/array)	32.8%	Easy	
200	Number of Islands (/problems	Array (/tag/array)	58.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
1774	Classet Desert Cost (Invalid		47.4%	No. diama	
1774	Closest Dessert Cost (/proble	Array (/tag/array)	47.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
886	Possible Bipartition (/problems	Depth-First Search (/tag/depth-first-search)	50.3%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	40.9%	Medium	
		Matrix (/tag/matrix)			
239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	Hard	
		Sliding Window (/tag/sliding-window)		_	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Monotonic Queue (/tag/monotonic-queue)			
210	Course Schedule II (/problems		49.5%	(Medium)	
210	Course scriedule ii () problems	Depth-First Search (/tag/depth-first-search)	45.570	wedidiii	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
215	Kth Largest Element in an Arra	Array (/tag/array)	67.0%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix)	47.9%	Medium	
	орине и поменение	Simulation (/tag/simulation)			
		Simulation (/tag/simulation)			
583	Delete Operation for Two Strin	String (/tag/string)	61.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
695	Max Area of Island (/problems	Array (/tag/array)	71.9%	Medium	
	. 1	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
		vg, (matrix (rag/ matrix)			

347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	(Medium)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
		Quickselect (/tag/quickselect)			
103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	58.1%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	
785	Is Graph Bipartite? (/problems	Depth-First Search (/tag/depth-first-search)	55.1%	Medium	
	1 1 1	Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
		Graph (tag/graph)			
221	Maximal Square (/problems/m	Array (/tag/array)	45.9%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			
105	Construct Binary Tree from Pre	Array (/tag/array) Hash Table (/tag/hash-table)	62.8%	(Medium)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)			
1849	Splitting a String Into Descend		34.4%	Medium	
1043	spirting a string into Descend	String (/tag/string) Backtracking (/tag/backtracking)	34.470	Medium	
316	Remove Duplicate Letters (/pr	String (/tag/string) Stack (/tag/stack)	48.9%	Medium	
		Greedy (/tag/greedy)			
		Monotonic Stack (/tag/monotonic-stack)			
124	Binary Tree Maximum Path Su	Dynamic Programming (/tag/dynamic-programming)	39.6%	Hard	
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
1927	Sum Game (/problems/sum-g		47.3%	(Medium)	
1521	Sum Game (/problems/sum g	Math (/tag/math) Greedy (/tag/greedy)	47.570	(Medium)	
		Game Theory (/tag/game-theory)			
426	Convert Binary Search Tree to	Linked List (/tag/linked-list) Stack (/tag/stack)	64.7%	Medium	
	₽	Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
		Doubly-Linked List (/tag/doubly-linked-list)			
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
	.,	Math (/tag/math) Design (/tag/design)			
		Randomized (/tag/randomized)			
670	Maximum Swap (/problems/m		48.0%	(Medium)	
		Math (/tag/math) Greedy (/tag/greedy)	-10.0 /0	weululli	
22	Generate Parentheses (/proble	String (/tag/string)	73.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			

236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.2%	Medium
		Prefix Sum (/tag/prefix-sum)		
41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	Hard
46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	77.4%	Medium
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	(Medium)
		Sliding Window (/tag/sliding-window)		
		onang milatin (tag, shaing milatin)		
739	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.9%	Medium
		Monotonic Stack (/tag/monotonic-stack)		
53	Maximum Subarray (/problem	Array (/tag/array)	50.4%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Dynamic Programming (/tag/dynamic-programming)		
		,		
143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	54.8%	Medium
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
698	Partition to K Equal Sum Subs	Array (/tag/array)	38.8%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
		Bit Manipulation (/tag/bit-manipulation)		
		Memoization (/tag/memoization)		
		Bitmask (/tag/bitmask)		
410	Split Array Largest Sum (/prob	Array (/tag/array) Binary Search (/tag/binary-search)	54.5%	(Hard)
	, , , , , , , , , , , , , , , , , , , ,	Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)		
		(
697	Degree of an Array (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	56.2%	(Easy)
227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	42.9%	(Medium)
	V F ,	Stack (/tag/stack)		
		Stack (tag/stack)		
32	Longest Valid Parentheses (/pr	String (/tag/string)	33.3%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Stack (/tag/stack)		
987	Vertical Order Traversal of a Bi		46.4%	(Hard)
<i>301</i>	vertical Order Traversal Or a Di	Hash Table (/tag/hash-table) Tree (/tag/tree)	40.470	Tialu
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
322	Coin Change (/problems/coin	Array (/tag/array)	43.1%	Medium
		Dynamic Programming (/tag/dynamic-programming)		-
		Breadth-First Search (/tag/breadth-first-search)		
523	Continuous Subarray Sum (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	28.6%	Medium
J_J				

	Title	Tags	Acceptance	Difficulty	Frequency
212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	36.1%	Hard	
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Matrix (/tag/matrix)			
84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	43.5%	Hard	
		Monotonic Stack (/tag/monotonic-stack)			
76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string)	41.4%	Hard	
		Sliding Window (/tag/sliding-window)			
1824	Minimum Sideway Jumps (/pr	Array (/tag/array)	49.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
300	Longest Increasing Subsequen	Array (/tag/array) Binary Search (/tag/binary-search)	53.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
198	House Robber (/problems/hou	Array (/tag/array)	50.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	Easy	
981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string)	50.2%	Medium	
	, , , , , , , , , , , , , , , , , , , ,				
		Binary Search (/tag/binary-search)			
		Design (/tag/design)			
378	Kth Smallest Element in a Sort	Array (/tag/array) Binary Search (/tag/binary-search)	62.1%	Medium	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Matrix (/tag/matrix)			
121	Best Time to Buy and Sell Stoc	Array (/tag/array)	53.5%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	Easy	
232	Implement Queue using Stack	Stack (/tag/stack) Design (/tag/design)	64.1%	(Easy)	
		Queue (/tag/queue)			
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
138	Copy List with Random Pointe	Hash Table (/tag/hash-table)	54.5%	Medium	
	*	Linked List (/tag/linked-list)			
82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	46.7%	Medium	
		Two Pointers (/tag/two-pointers)			
39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	70.2%	Medium	
11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	54.3%	Medium	
		Greedy (/tag/greedy)			
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	33.5%	Medium	
	•	Sorting (/tag/sorting)			
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	Hard	
127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	38.2%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			

#	Title	Tags	Acceptance	Difficulty	Frequenc
208	Implement Trie (Prefix Tree) (/	Hash Table (/tag/hash-table) String (/tag/string)	64.0%	Medium	
		Design (/tag/design) Trie (/tag/trie)			
416 Partition Equal Subset Sum (/p	Partition Equal Subset Sum (/p	Array (/tag/array)	46.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
567	Permutation in String (/proble	Hash Table (/tag/hash-table)	44.2%	Medium	
	3 V P	Two Pointers (/tag/two-pointers) String (/tag/string)			
		Sliding Window (/tag/sliding-window)			
1366	Rank Teams by Votes (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	58.0%	Medium	
1500	rank reams by votes (problem	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	30.070		
		Counting (/tag/counting)			
100	D . 77 . D . 10 H.C.		65.004		
122	Best Time to Buy and Sell Stoc	Array (/tag/array)	65.3%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
1004	Max Consecutive Ones III (/pr	Array (/tag/array) Binary Search (/tag/binary-search)	62.7%	Medium	
		Sliding Window (/tag/sliding-window)			
		Prefix Sum (/tag/prefix-sum)			
40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium	
1010	Deine of Course With Total Days		F2 70/		
1010	Pairs of Songs With Total Dura	Array (/tag/array) Hash Table (/tag/hash-table)	52.7%	(Medium)	
		Counting (/tag/counting)			
153	Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium	
57	Insert Interval (/problems/inse	Array (/tag/array)	39.5%	Medium	
134	Gas Station (/problems/gas-st		45.8%	Medium	
134	das station (/problems/gas-st	Array (/tag/array) Greedy (/tag/greedy)	45.076	Medidili	
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	72.9%	Medium	
		Matrix (/tag/matrix)			
64	Minimum Path Sum (/problem	Array (/tag/array)	63.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			
55	Jump Game (/problems/jump	Array (/tag/array)	38.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
211	Design Add and Search Words	String (/tag/string)	44.5%	(Medium)	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
101	Symmetric Tree (/problems/sy		55.5%	(Easy)	
101	Symmetric free (/problems/sy	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	33.376	Lasy	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
00	Marga Carted Arms . //www.liles		40 20/	(5-)	
88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.2%	(Easy)	
		Sorting (/tag/sorting)			
14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	(Easy)	

#	Title	Tags	Acceptance	Difficulty Frequency Q
1081	Smallest Subsequence of Disti	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	60.4%	Medium
1997	First Day Where You Have Bee	Monotonic Stack (/tag/monotonic-stack) Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	36.8%	Medium

Copyright © 2023 LeetCode

Help Center (/support) | Jobs (/jobs) | Bug Bounty (/bugbounty) | Online Interview (/interview/) | Students (/student) | Terms (/terms) | Privacy Policy (/privacy)

United States (/region)