

Adobe

Problems

Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 268 problems.

Show problem tags

Select time period: 1 year

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|--|------------|------------|-----------|
| 1144 | Decrease Elements To Make Ar... | Array (/tag/array) Greedy (/tag/greedy) | 47.6% | Medium | |
| 2646 | Minimize the Total Price of the... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) | 43.3% | Hard | |
| 2763 | Sum of Imbalance Numbers of... | Array (/tag/array) Hash Table (/tag/hash-table) Ordered Set (/tag/ordered-set) | 46.3% | Hard | |
| 1 | Two Sum (/problems/two-sum) | Array (/tag/array) Hash Table (/tag/hash-table) | 51.0% | Easy | |
| 1658 | Minimum Operations to Redu... | Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum) | 39.8% | Medium | |
| 1399 | Count Largest Group (/proble... | Hash Table (/tag/hash-table) Math (/tag/math) | 66.6% | Easy | |
| 403 | Frog Jump (/problems/frog-ju... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 45.9% | Hard | |
| 2141 | Maximum Running Time of N ... | Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting) | 50.3% | Hard | |
| 2742 | Painting the Walls (/problems/... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 51.7% | Hard | |
| 1705 | Maximum Number of Eaten A... | Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue) | 38.6% | Medium | |
| 1191 | K-Concatenation Maximum Su... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 23.6% | Medium | |
| 31 | Next Permutation (/problems/... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 38.8% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|--------------------------------------|--|------------|------------|-----------|
| 1282 | Group the People Given the Gr... | Array (/tag/array) Hash Table (/tag/hash-table) | 87.7% | Medium | |
| 86 | Partition List (/problems/partit... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 55.3% | Medium | |
| 453 | Minimum Moves to Equal Arra... | Array (/tag/array) Math (/tag/math) | 56.4% | Medium | |
| 1802 | Maximum Value at a Given Ind... | Binary Search (/tag/binary-search) Greedy (/tag/greedy) | 39.6% | Medium | |
| 2275 | Largest Combination With Bit... | Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Counting (/tag/counting) | 72.5% | Medium | |
| 2658 | Maximum Number of Fish in a... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 58.8% | Medium | |
| 894 | All Possible Full Binary Trees (/... | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Recursion (/tag/recursion) Memoization (/tag/memoization) Binary Tree (/tag/binary-tree) | 82.7% | Medium | |
| 2667 | Create Hello World Function (/... | | 79.9% | Easy | |
| 446 | Arithmetic Slices II - Subseque... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 46.6% | Hard | |
| 84 | Largest Rectangle in Histogra... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 43.5% | Hard | |
| 15 | 3Sum (/problems/3sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 33.5% | Medium | |
| 808 | Soup Servings (/problems/sou... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Probability and Statistics (/tag/probability-and-statistics) | 54.8% | Medium | |
| 1857 | Largest Color Value in a Direct... | Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Counting (/tag/counting) | 50.9% | Hard | |
| 42 | Trapping Rain Water (/proble... | Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 60.1% | Hard | |
| 1039 | Minimum Score Triangulation ... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 58.0% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|--|------------|------------|-----------|
| 2762 | Continuous Subarrays (/proble... | Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue) | 40.5% | Medium | |
| 4 | Median of Two Sorted Arrays (...) | Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) | 38.3% | Hard | |
| 1027 | Longest Arithmetic Subsequen... | Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) | 49.0% | Medium | |
| 2009 | Minimum Number of Operatio... | Array (/tag/array) Binary Search (/tag/binary-search) | 53.5% | Hard | |
| 13 | Roman to Integer (/problems/... | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 59.7% | Easy | |
| 456 | 132 Pattern (/problems/132-p... | Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set) | 33.7% | Medium | |
| 2 | Add Two Numbers (/problems... | Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion) | 41.5% | Medium | |
| 239 | Sliding Window Maximum (/pr... | Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue) | 46.4% | Hard | |
| ✓ 14 | Longest Common Prefix (/pro... | String (/tag/string) Trie (/tag/trie) | 41.7% | Easy | |
| 1615 | Maximal Network Rank (/probl... | Graph (/tag/graph) | 65.2% | Medium | |
| 2542 | Maximum Subsequence Score ... | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) | 54.6% | Medium | |
| 229 | Majority Element II (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting) | 50.4% | Medium | |
| 567 | Permutation in String (/proble... | Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window) | 44.2% | Medium | |
| 54 | Spiral Matrix (/problems/spiral... | Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation) | 47.9% | Medium | |
| 5 | Longest Palindromic Substring... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 33.2% | Medium | |
| 983 | Minimum Cost For Tickets (/pr... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 65.5% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|--|------------|------------|-----------|
| 143 | Reorder List (/problems/reord... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion) | 54.8% | Medium | |
| 1043 | Partition Array for Maximum S... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 72.2% | Medium | |
| 3 | Longest Substring Without Re... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 34.1% | Medium | |
| 1009 | Complement of Base 10 Integ... | Bit Manipulation (/tag/bit-manipulation) | 60.8% | Easy | |
| 540 | Single Element in a Sorted Arr... | Array (/tag/array) Binary Search (/tag/binary-search) | 59.0% | Medium | |
| 241 | Different Ways to Add Parenth... | Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization) | 64.8% | Medium | |
| 1557 | Minimum Number of Vertices ... | Graph (/tag/graph) | 81.2% | Medium | |
| 164 | Maximum Gap (/problems/ma... | Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) | 44.6% | Medium | |
| 287 | Find the Duplicate Number (/p... | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) | 59.4% | Medium | |
| 22 | Generate Parentheses (/proble... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) | 73.6% | Medium | |
| 918 | Maximum Sum Circular Subarr... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Monotonic Queue (/tag/monotonic-queue) | 43.9% | Medium | |
| 980 | Unique Paths III (/problems/un... | Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix) | 81.8% | Hard | |
| 137 | Single Number II (/problems/s... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 61.7% | Medium | |
| 802 | Find Eventual Safe States (/pro... | Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) | 61.8% | Medium | |
| 7 | Reverse Integer (/problems/re... | Math (/tag/math) | 28.0% | Medium | |
| 1480 | Running Sum of 1d Array (/pr... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 86.6% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|--|---|------------|------------|-----------|
| 278 | First Bad Version (/problems/first-bad-version/) | Binary Search (/tag/binary-search) Interactive (/tag/interactive) | 43.9% | Easy | |
| 2389 | Longest Subsequence With Limited Moves | Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum) | 71.8% | Easy | |
| 34 | Find First and Last Position of Element in Sorted Array | Array (/tag/array) Binary Search (/tag/binary-search) | 43.5% | Medium | |
| 128 | Longest Consecutive Sequence | Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find) | 47.4% | Medium | |
| 73 | Set Matrix Zeroes (/problems/set-matrix-zeroes/) | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) | 53.8% | Medium | |
| 1752 | Check if Array Is Sorted and Rotated | Array (/tag/array) | 50.7% | Easy | |
| 53 | Maximum Subarray (/problems/maximum-subarray/) | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) | 50.4% | Medium | |
| 1757 | Recyclable and Low Fat Products | Database (/tag/database) | 89.6% | Easy | |
| 556 | Next Greater Element III (/problems/next-greater-element-iii/) | Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) | 33.9% | Medium | |
| 1498 | Number of Subsequences That Sum to Target Value | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 44.0% | Medium | |
| 29 | Divide Two Integers (/problems/divide-two-integers/) | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) | 17.1% | Medium | |
| 16 | 3Sum Closest (/problems/3sum-closest/) | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 45.5% | Medium | |
| 92 | Reverse Linked List II (/problems/reverse-linked-list-ii/) | Linked List (/tag/linked-list) | 47.2% | Medium | |
| 68 | Text Justification (/problems/text-justification/) | Array (/tag/array) String (/tag/string) Simulation (/tag/simulation) | 41.6% | Hard | |
| 131 | Palindrome Partitioning (/problems/palindrome-partitioning/) | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) | 66.4% | Medium | |
| 70 | Climbing Stairs (/problems/climbing-stairs/) | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) | 52.2% | Easy | |
| 718 | Maximum Length of Repeated Subarray | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function) | 51.0% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|-----------------------------------|--|------------|------------|-----------|
| 299 | Bulls and Cows (/problems/bul... | Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting) | 49.8% | Medium | |
| 121 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 53.5% | Easy | |
| 75 | Sort Colors (/problems/sort-co... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 60.7% | Medium | |
| 410 | Split Array Largest Sum (/prob... | Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum) | 54.5% | Hard | |
| 118 | Pascal's Triangle (/problems/p... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 73.2% | Easy | |
| 2090 | K Radius Subarray Averages (/... | Array (/tag/array) Sliding Window (/tag/sliding-window) | 47.4% | Medium | |
| 62 | Unique Paths (/problems/uniq... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics) | 63.8% | Medium | |
| 1876 | Substrings of Size Three with ... | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) Counting (/tag/counting) | 72.3% | Easy | |
| 215 | Kth Largest Element in an Arra... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect) | 67.0% | Medium | |
| 1710 | Maximum Units on a Truck (/p... | Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) | 73.6% | Easy | |
| 165 | Compare Version Numbers (/p... | Two Pointers (/tag/two-pointers) String (/tag/string) | 36.4% | Medium | |
| 1588 | Sum of All Odd Length Subarr... | Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum) | 83.2% | Easy | |
| 56 | Merge Intervals (/problems/m... | Array (/tag/array) Sorting (/tag/sorting) | 46.7% | Medium | |
| 2352 | Equal Row and Column Pairs (/... | Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation) | 72.5% | Medium | |
| 790 | Domino and Tromino Tiling (/... | Dynamic Programming (/tag/dynamic-programming) | 51.5% | Medium | |
| 1048 | Longest String Chain (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 60.9% | Medium | |
| 1248 | Count Number of Nice Subarr... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Sliding Window (/tag/sliding-window) | 63.6% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|-------------------------------------|---|------------|------------|-----------|
| 852 | Peak Index in a Mountain Arra... | Array (/tag/array) Binary Search (/tag/binary-search) | 68.7% | Medium | |
| 823 | Binary Trees With Factors (/pro... | Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting) | 53.0% | Medium | |
| 88 | Merge Sorted Array (/problem... | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 48.2% | Easy | |
| 987 | Vertical Order Traversal of a Bi... | Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 46.4% | Hard | |
| 395 | Longest Substring with At Lea... | Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window) | 44.9% | Medium | |
| 506 | Relative Ranks (/problems/rela... | Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) | 62.4% | Easy | |
| 1732 | Find the Highest Altitude (/pro... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 82.5% | Easy | |
| 532 | K-diff Pairs in an Array (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 42.0% | Medium | |
| 21 | Merge Two Sorted Lists (/prob... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 63.3% | Easy | |
| 49 | Group Anagrams (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 67.1% | Medium | |
| 2621 | Sleep (/problems/sleep) | | 84.9% | Easy | |
| 11 | Container With Most Water (/... | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) | 54.3% | Medium | |
| 177 | Nth Highest Salary (/problems... | Database (/tag/database) | 38.1% | Medium | |
| 72 | Edit Distance (/problems/edit-... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 55.6% | Medium | |
| 316 | Remove Duplicate Letters (/pr... | String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack) | 48.9% | Medium | |
| 44 | Wildcard Matching (/problems... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion) | 27.3% | Hard | |
| 20 | Valid Parentheses (/problems/... | String (/tag/string) Stack (/tag/stack) | 40.2% | Easy | |
| 437 | Path Sum III (/problems/path-... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 47.0% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|---|------------|------------|-----------|
| 146 | LRU Cache (/problems/lru-cac... | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) | 41.8% | Medium | |
| 219 | Contains Duplicate II (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) | 43.8% | Easy | |
| 560 | Subarray Sum Equals K (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum) | 43.2% | Medium | |
| 458 | Poor Pigs (/problems/poor-pi... | Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics) | 60.3% | Hard | |
| 1020 | Number of Enclaves (/problem... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 68.8% | Medium | |
| 227 | Basic Calculator II (/problems/... | Math (/tag/math) String (/tag/string) Stack (/tag/stack) | 42.9% | Medium | |
| 18 | 4Sum (/problems/4sum) | Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) | 35.8% | Medium | |
| 542 | 01 Matrix (/problems/01-matrix) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) | 47.8% | Medium | |
| 27 | Remove Element (/problems/r... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 55.0% | Easy | |
| 1512 | Number of Good Pairs (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting) | 89.0% | Easy | |
| 77 | Combinations (/problems/co... | Backtracking (/tag/backtracking) | 69.5% | Medium | |
| 234 | Palindrome Linked List (/probl... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion) | 51.2% | Easy | |
| 1584 | Min Cost to Connect All Points... | Array (/tag/array) Union Find (/tag/union-find) Graph (/tag/graph) Minimum Spanning Tree (/tag/minimum-spanning-tree) | 66.5% | Medium | |
| 486 | Predict the Winner (/problems... | Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Game Theory (/tag/game-theory) | 55.4% | Medium | |
| 48 | Rotate Image (/problems/rotat... | Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix) | 72.9% | Medium | |
| 2235 | Add Two Integers (/problems/... | Math (/tag/math) | 87.1% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|---|--|------------|------------|-----------|
| 189 | Rotate Array (/problems/rotate-array) | Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) | 39.9% | Medium | |
| 57 | Insert Interval (/problems/insert-interval) | Array (/tag/array) | 39.5% | Medium | |
| 45 | Jump Game II (/problems/jump-game-ii) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 40.2% | Medium | |
| 896 | Monotonic Array (/problems/monotonic-array) | Array (/tag/array) | 61.1% | Easy | |
| 322 | Coin Change (/problems/coin-change) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) | 43.1% | Medium | |
| 1672 | Richest Customer Wealth (/problems/richest-customer-wealth) | Array (/tag/array) Matrix (/tag/matrix) | 87.6% | Easy | |
| 80 | Remove Duplicates from Sorted Array (/problems/remove-duplicates-from-sorted-array) | Array (/tag/array) Two Pointers (/tag/two-pointers) | 55.6% | Medium | |
| 485 | Max Consecutive Ones (/problems/max-consecutive-ones) | Array (/tag/array) | 57.9% | Easy | |
| 2859 | Sum of Values at Indices With Bitwise AND Greater Than K (/problems/sum-of-values-at-indices-with-bitwise-and-greater-than-k) | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 86.5% | Easy | |
| 76 | Minimum Window Substring (/problems/minimum-window-substring) | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 41.4% | Hard | |
| 875 | Koko Eating Bananas (/problems/koko-eating-bananas) | Array (/tag/array) Binary Search (/tag/binary-search) | 49.6% | Medium | |
| 997 | Find the Town Judge (/problems/find-the-town-judge) | Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph) | 49.2% | Easy | |
| 9 | Palindrome Number (/problems/palindrome-number) | Math (/tag/math) | 54.7% | Easy | |
| 328 | Odd Even Linked List (/problems/odd-even-linked-list) | Linked List (/tag/linked-list) | 61.4% | Medium | |
| 122 | Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 65.3% | Medium | |
| 901 | Online Stock Span (/problems/online-stock-span) | Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream) | 65.5% | Medium | |
| 515 | Find Largest Value in Each Tree Row (/problems/find-largest-value-in-each-tree-row) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 65.6% | Medium | |
| 450 | Delete Node in a BST (/problems/delete-node-in-a-bst) | Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) | 50.8% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|---|------------|------------|-----------|
| 124 | Binary Tree Maximum Path Su... | Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 39.6% | Hard | |
| 12 | Integer to Roman (/problems/i... | Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) | 63.4% | Medium | |
| 714 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 68.1% | Medium | |
| 204 | Count Primes (/problems/cou... | Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory) | 33.4% | Medium | |
| 26 | Remove Duplicates from Sorte... | Array (/tag/array) Two Pointers (/tag/two-pointers) | 53.6% | Easy | |
| 662 | Maximum Width of Binary Tre... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 42.7% | Medium | |
| 25 | Reverse Nodes in k-Group (/pr... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 56.9% | Hard | |
| 863 | All Nodes Distance K in Binary ... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 64.1% | Medium | |
| 1207 | Unique Number of Occurrence... | Array (/tag/array) Hash Table (/tag/hash-table) | 74.3% | Easy | |
| 503 | Next Greater Element II (/prob... | Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 63.4% | Medium | |
| 455 | Assign Cookies (/problems/ass... | Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) | 49.7% | Easy | |
| 309 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 57.5% | Medium | |
| 796 | Rotate String (/problems/rotat... | String (/tag/string) String Matching (/tag/string-matching) | 56.7% | Easy | |
| 188 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 41.3% | Hard | |
| 216 | Combination Sum III (/proble... | Array (/tag/array) Backtracking (/tag/backtracking) | 68.8% | Medium | |
| 205 | Isomorphic Strings (/problems... | Hash Table (/tag/hash-table) String (/tag/string) | 43.4% | Easy | |
| 103 | Binary Tree Zigzag Level Order... | Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 58.1% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|------------------------------------|---|------------|------------|-----------|
| 1021 | Remove Outermost Parenthes... | String (/tag/string) Stack (/tag/stack) | 81.7% | Easy | |
| 586 | Customer Placing the Largest ... | Database (/tag/database) | 65.4% | Easy | |
| 441 | Arranging Coins (/problems/ar... | Math (/tag/math) Binary Search (/tag/binary-search) | 46.4% | Easy | |
| 338 | Counting Bits (/problems/cou... | Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) | 77.6% | Easy | |
| 349 | Intersection of Two Arrays (/pr... | Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) | 71.8% | Easy | |
| 206 | Reverse Linked List (/problems... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 75.0% | Easy | |
| 39 | Combination Sum (/problems/... | Array (/tag/array) Backtracking (/tag/backtracking) | 70.2% | Medium | |
| 1667 | Fix Names in a Table (/proble... | Database (/tag/database) | 62.9% | Easy | |
| 40 | Combination Sum II (/problem... | Array (/tag/array) Backtracking (/tag/backtracking) | 53.8% | Medium | |
| 17 | Letter Combinations of a Phon... | Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) | 58.9% | Medium | |
| 55 | Jump Game (/problems/jump-... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) | 38.6% | Medium | |
| 61 | Rotate List (/problems/rotate-l... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 36.9% | Medium | |
| 1539 | Kth Missing Positive Number (...) | Array (/tag/array) Binary Search (/tag/binary-search) | 59.1% | Easy | |
| 178 | Rank Scores (/problems/rank-... | Database (/tag/database) | 61.3% | Medium | |
| 136 | Single Number (/problems/sin... | Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) | 71.8% | Easy | |
| 511 | Game Play Analysis I (/proble... | Database (/tag/database) | 74.3% | Easy | |
| 2619 | Array Prototype Last (/proble... | | 71.4% | Easy | |
| 125 | Valid Palindrome (/problems/v... | Two Pointers (/tag/two-pointers) String (/tag/string) | 46.0% | Easy | |
| 1493 | Longest Subarray of 1's After ... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) | 66.6% | Medium | |
| 33 | Search in Rotated Sorted Array... | Array (/tag/array) Binary Search (/tag/binary-search) | 40.1% | Medium | |
| 200 | Number of Islands (/problems... | Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) | 58.0% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|--------------------------------------|--|------------|------------|-----------|
| 438 | Find All Anagrams in a String (...) | Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) | 50.5% | Medium | |
| 198 | House Robber (/problems/hou...) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 50.1% | Medium | |
| 35 | Search Insert Position (/proble...) | Array (/tag/array) Binary Search (/tag/binary-search) | 44.7% | Easy | |
| 37 | Sudoku Solver (/problems/sud...) | Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Matrix (/tag/matrix) | 59.5% | Hard | |
| 1045 | Customers Who Bought All Pr... | Database (/tag/database) | 61.7% | Medium | |
| 2798 | Number of Employees Who M... | Array (/tag/array) Enumeration (/tag/enumeration) | 87.7% | Easy | |
| 123 | Best Time to Buy and Sell Stoc... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 47.0% | Hard | |
| 1108 | Defanging an IP Address (/pro...) | String (/tag/string) | 88.9% | Easy | |
| 2635 | Apply Transform Over Each Ele... | | 85.4% | Easy | |
| 23 | Merge k Sorted Lists (/proble...) | Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) | 51.2% | Hard | |
| 647 | Palindromic Substrings (/probl...) | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) | 67.9% | Medium | |
| 139 | Word Break (/problems/word-...) | Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization) | 46.3% | Medium | |
| 119 | Pascal's Triangle II (/problems/...) | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 63.3% | Easy | |
| 550 | Game Play Analysis IV (/proble...) | Database (/tag/database) | 36.0% | Medium | |
| 295 | Find Median from Data Stream... | Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream) | 51.5% | Hard | |
| 202 | Happy Number (/problems/ha...) | Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers) | 55.4% | Easy | |
| 51 | N-Queens (/problems/n-quee...) | Array (/tag/array) Backtracking (/tag/backtracking) | 66.5% | Hard | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|-------------------------------------|--|------------|------------|-----------|
| 347 | Top K Frequent Elements (/pro... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) | 62.9% | Medium | |
| 1193 | Monthly Transactions I (/probl... | Database (/tag/database) | 59.5% | Medium | |
| 704 | Binary Search (/problems/bina... | Array (/tag/array) Binary Search (/tag/binary-search) | 56.8% | Easy | |
| 605 | Can Place Flowers (/problems/... | Array (/tag/array) Greedy (/tag/greedy) | 29.9% | Easy | |
| 32 | Longest Valid Parentheses (/pr... | String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) | 33.3% | Hard | |
| 152 | Maximum Product Subarray (/... | Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) | 34.8% | Medium | |
| 67 | Add Binary (/problems/add-bi... | Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation) | 52.8% | Easy | |
| 2215 | Find the Difference of Two Arr... | Array (/tag/array) Hash Table (/tag/hash-table) | 78.3% | Easy | |
| 496 | Next Greater Element I (/probl... | Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) | 71.7% | Easy | |
| 148 | Sort List (/problems/sort-list) | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort) | 56.6% | Medium | |
| 81 | Search in Rotated Sorted Array... | Array (/tag/array) Binary Search (/tag/binary-search) | 37.3% | Medium | |
| 66 | Plus One (/problems/plus-one) | Array (/tag/array) Math (/tag/math) | 44.4% | Easy | |
| 46 | Permutations (/problems/per... | Array (/tag/array) Backtracking (/tag/backtracking) | 77.4% | Medium | |
| 114 | Flatten Binary Tree to Linked Li... | Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 63.6% | Medium | |
| 2704 | To Be Or Not To Be (/problems... | | 61.3% | Easy | |
| 543 | Diameter of Binary Tree (/prob... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 58.2% | Easy | |
| 771 | Jewels and Stones (/problems/... | Hash Table (/tag/hash-table) String (/tag/string) | 88.3% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|--------------------------------------|--|------------|------------|-----------|
| 110 | Balanced Binary Tree (/proble... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 50.7% | Easy | |
| 912 | Sort an Array (/problems/sort-... | Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort) | 57.7% | Medium | |
| 680 | Valid Palindrome II (/problems... | Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy) | 39.8% | Easy | |
| 443 | String Compression (/problem... | Two Pointers (/tag/two-pointers) String (/tag/string) | 53.2% | Medium | |
| 135 | Candy (/problems/candy) | Array (/tag/array) Greedy (/tag/greedy) | 43.2% | Hard | |
| 24 | Swap Nodes in Pairs (/proble... | Linked List (/tag/linked-list) Recursion (/tag/recursion) | 63.3% | Medium | |
| 138 | Copy List with Random Pointe... ★ | Hash Table (/tag/hash-table) Linked List (/tag/linked-list) | 54.5% | Medium | |
| 1004 | Max Consecutive Ones III (/pr... | Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum) | 62.7% | Medium | |
| 74 | Search a 2D Matrix (/problems... | Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) | 49.4% | Medium | |
| 342 | Power of Four (/problems/pow... | Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) | 47.6% | Easy | |
| 41 | First Missing Positive (/proble... | Array (/tag/array) Hash Table (/tag/hash-table) | 37.3% | Hard | |
| 169 | Majority Element (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting) | 63.9% | Easy | |
| 274 | H-Index (/problems/h-index) | Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort) | 38.5% | Medium | |
| 268 | Missing Number (/problems/... | Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting) | 64.3% | Easy | |
| 1661 | Average Time of Process per ... | Database (/tag/database) | 67.5% | Easy | |
| 584 | Find Customer Referee (/probl... | Database (/tag/database) | 68.9% | Easy | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|---|---|------------|------------|-----------|
| 133 | Clone Graph (/problems/clone...) | Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) | 55.3% | Medium | |
| 69 | Sqrt(x) (/problems/sqrtx) | Math (/tag/math) Binary Search (/tag/binary-search) | 38.1% | Easy | |
| 643 | Maximum Average Subarray I (...) | Array (/tag/array) Sliding Window (/tag/sliding-window) | 43.1% | Easy | |
| 242 | Valid Anagram (/problems/valid-anagram) | Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) | 63.4% | Easy | |
| 412 | Fizz Buzz (/problems/fizz-buzz) | Math (/tag/math) String (/tag/string) Simulation (/tag/simulation) | 71.1% | Easy | |
| 1071 | Greatest Common Divisor of Strings | Math (/tag/math) String (/tag/string) | 52.0% | Easy | |
| 112 | Path Sum (/problems/path-sum) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 49.3% | Easy | |
| 6 | Zigzag Conversion (/problems/string) | String (/tag/string) | 46.2% | Medium | |
| 283 | Move Zeroes (/problems/move-zeroes) | Array (/tag/array) Two Pointers (/tag/two-pointers) | 61.4% | Easy | |
| 345 | Reverse Vowels of a String (/problems/reverse-vowels-of-a-string) | Two Pointers (/tag/two-pointers) String (/tag/string) | 51.6% | Easy | |
| 58 | Length of Last Word (/problems/length-of-last-word) | String (/tag/string) | 46.9% | Easy | |
| 2620 | Counter (/problems/counter) | | 79.6% | Easy | |
| 104 | Maximum Depth of Binary Tree | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 74.7% | Easy | |
| 236 | Lowest Common Ancestor of a Binary Tree | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 60.7% | Medium | |
| 1581 | Customer Who Visited but Did Not Buy Anything | Database (/tag/database) | 75.1% | Easy | |
| 344 | Reverse String (/problems/reverse-string) | Two Pointers (/tag/two-pointers) String (/tag/string) | 77.3% | Easy | |
| 78 | Subsets (/problems/subsets) | Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) | 76.4% | Medium | |
| 162 | Find Peak Element (/problems/find-peak-element) | Array (/tag/array) Binary Search (/tag/binary-search) | 45.8% | Medium | |
| 199 | Binary Tree Right Side View (/problems/binary-tree-right-side-view) | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 62.4% | Medium | |

| # | Title | Tags | Acceptance | Difficulty | Frequency |
|------|-------------------------------------|--|------------|------------|-----------|
| 383 | Ransom Note (/problems/rans... | Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting) | 59.8% | Easy | |
| 101 | Symmetric Tree (/problems/sy... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 55.5% | Easy | |
| 8 | String to Integer (atoi) (/probl... | String (/tag/string) | 16.8% | Medium | |
| 876 | Middle of the Linked List (/pro... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 76.8% | Easy | |
| 153 | Find Minimum in Rotated Sort... | Array (/tag/array) Binary Search (/tag/binary-search) | 49.6% | Medium | |
| 1148 | Article Views I (/problems/arti... | Database (/tag/database) | 74.1% | Easy | |
| 94 | Binary Tree Inorder Traversal (/... | Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree) | 74.9% | Easy | |
| 151 | Reverse Words in a String (/pr... | Two Pointers (/tag/two-pointers) String (/tag/string) | 37.9% | Medium | |
| 1768 | Merge Strings Alternately (/pr... | Two Pointers (/tag/two-pointers) String (/tag/string) | 79.1% | Easy | |
| 217 | Contains Duplicate (/problems... | Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) | 61.1% | Easy | |
| 167 | Two Sum II - Input Array Is Sor... | Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) | 60.5% | Medium | |
| 100 | Same Tree (/problems/same-tr... | Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree) | 59.9% | Easy | |
| 19 | Remove Nth Node From End o... | Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) | 42.9% | Medium | |
| 28 | Find the Index of the First Occ... | Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching) | 40.8% | Easy | |
| 238 | Product of Array Except Self (/... | Array (/tag/array) Prefix Sum (/tag/prefix-sum) | 65.1% | Medium | |
| 1441 | Build an Array With Stack Ope... | Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation) | 79.6% | Medium | |

Copyright © 2023 LeetCode

[Help Center \(/support\)](#) | [Jobs \(/jobs\)](#) | [Bug Bounty \(/bugbounty\)](#) | [Online Interview \(/interview/\)](#) | [Students \(/student\)](#) | [Terms \(/terms\)](#) |

[Privacy Policy \(/privacy\)](#)

 [United States \(/region\)](#)