(/problem pre(/explore/) Problems(/problemset/all/) Contest(/contest/) Discuss(/discuss/) Interview > Store > 1 o 0 the-winner

## **■** Facebook

Problems Discuss

## Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 205 problems.

## Show problem tags

#	Title	Tags	Acceptance	Difficulty	Frequen
408	Valid Word Abbreviation (/pro	Two Pointers (/tag/two-pointers)	35.1%	Easy	
	<b>♣</b>	String (/tag/string)			
314	Binary Tree Vertical Order Trav	Hash Table (/tag/hash-table) Tree (/tag/tree)	52.9%	Medium	
	<b>ਛ</b> '	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	66.4%	Medium	
1762	Buildings With an Ocean View	Array (/tag/array) Stack (/tag/stack)	79.1%	Medium	
	<b>₽</b>	Monotonic Stack (/tag/monotonic-stack)			
1570 Do	Dot Product of Two Sparse Ve	Array (/tag/array) Hash Table (/tag/hash-table)	90.1%	Medium	
		Two Pointers (/tag/two-pointers)			
		Design (/tag/design)			
1650	Lowest Common Ancestor of a	Hash Table (/tag/hash-table)	78.1%	Medium	
	<b>₽</b>	Two Pointers (/tag/two-pointers) Tree (/tag/tree)			
		Binary Tree (/tag/binary-tree)			
680	Valid Palindrome II (/problems	Two Pointers (/tag/two-pointers)	39.8%	Easy	
		String (/tag/string) Greedy (/tag/greedy)			
339	Nested List Weight Sum (/pro	Depth-First Search (/tag/depth-first-search)	82.6%	Medium	
	₽	Breadth-First Search (/tag/breadth-first-search)			
227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	42.9%	Medium	
		Stack (/tag/stack)			
528	Random Pick with Weight (/pr	Array (/tag/array) Math (/tag/math)	46.3%	Medium	
		Binary Search (/tag/binary-search)			
		Prefix Sum (/tag/prefix-sum)			
		Randomized (/tag/randomized)			

#	Title	Tags	Acceptance	Difficulty	Fre
791	Custom Sort String (/problems	Hash Table (/tag/hash-table) String (/tag/string)	69.1%	Medium	
		Sorting (/tag/sorting)			
215	Kth Largest Element in an Arra		67.0%	Medium	
213	Kill Largest Element III all Alfa	Array (/tag/array)	67.0%	Wedium	
		Divide and Conquer (/tag/divide-and-conquer)  Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
71	Simplify Path (/problems/simp	String (/tag/string) Stack (/tag/stack)	41.1%	(Medium)	
249	Group Shifted Strings (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	64.7%	Medium	
	<b>₽</b>	String (/tag/string)			
938	Range Sum of BST (/problems		85.9%	(Easy)	
<i>33</i> 0	Natige Suff of BST (/problems	Tree (/tag/tree)	03.570	Lasy	
		Depth-First Search (/tag/depth-first-search)  Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
65	Valid Number (/problems/vali	String (/tag/string)	19.0%	(Hard)	
426	Convert Binary Search Tree to	Linked List (/tag/linked-list) Stack (/tag/stack)	64.7%	Medium	
	<b>₽</b>	Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
		Doubly-Linked List (/tag/doubly-linked-list)			
691	Stickers to Spell Word (/proble	Array (/tag/array) String (/tag/string)	46.9%	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Bitmask (/tag/bitmask)			
301	Remove Invalid Parentheses (/	String (/tag/string)	47.5%	(Hard)	
	·	Backtracking (/tag/backtracking)			
		Breadth-First Search (/tag/breadth-first-search)			
c=0			10.00/		
670	Maximum Swap (/problems/m	Math (/tag/math) Greedy (/tag/greedy)	48.0%	(Medium)	
236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
708	Insert into a Sorted Circular Li	Linked List (/tag/linked-list)	35.0%	(Medium)	
	₽		-		
138	Copy List with Random Pointe	Hash Table (/tag/hash-table)	54.5%	Medium	
	*	Linked List (/tag/linked-list)			
EO	Dougly n) (/problems (		24 10/	Media	
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	(Medium)	
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	

		Tags		Difficulty	Fre
973	K Closest Points to Origin (/pr	Array (/tag/array) Math (/tag/math)	65.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Geometry (/tag/geometry) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
1091	Shortest Path in Binary Matrix	Array (/tag/array)	46.7%	(Medium)	
	,	Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
		(			
921	Minimum Add to Make Parent	String (/tag/string) Stack (/tag/stack)	75.0%	Medium	
		Greedy (/tag/greedy)			
827	Making A Large Island (/probl	Array (/tag/array)	45.9%	(Hard)	
	3 3 41	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
		Wattix ( tag/mattix)			
348	Design Tic-Tac-Toe (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	57.7%	Medium	
	<b>=</b> '	Design (/tag/design) Matrix (/tag/matrix)			
		Simulation (/tag/simulation)			
415	Add Strings (/problems/add-st	Math (/tag/math) String (/tag/string)	51.9%	(Easy)	
5	, taa samgs ( problems, aaa sa			(,)	
		Simulation (/tag/simulation)			
129	Sum Root to Leaf Numbers (/p	Tree (/tag/tree)	62.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
766	Toeplitz Matrix (/problems/toe	Array (/tag/array) Matrix (/tag/matrix)	68.5%	(Easy)	
	, , , , , , , , , , , , , , , , , , , ,	(Matix ( tag/matix)			
162	Find Peak Element (/problems	Array (/tag/array)	45.8%	Medium	
		Binary Search (/tag/binary-search)			
296	Best Meeting Point (/problems	Array (/tag/array) Math (/tag/math)	60.2%	(Hard)	
	<b>₽</b>	Sorting (/tag/sorting) Matrix (/tag/matrix)			
		matix ( tag/sorting)			
283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.4%	Easy	
987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	46.4%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
199	Binary Tree Right Side View (/p	(T. (0, 0, 1)	62.4%	Medium	
1 3 3	binary free right side view (γμ	Tree (/tag/tree)	UL. <del>1</del> /U	euiuiii	
		Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
		binary nee ( tag/binary-nee)			
270	Closest Binary Search Tree Val	Binary Search (/tag/binary-search) Tree (/tag/tree)	53.0%	Easy	
	<b>≐</b> '	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	Frequ
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.2%	Medium	
		Prefix Sum (/tag/prefix-sum)			
31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium	
200	Number of Islands (/problems	Array (/tag/array)	58.0%	Medium	
	V F	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
523	Continuous Subarray Sum (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	28.6%	Medium	
		Math (/tag/math) Prefix Sum (/tag/prefix-sum)			
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	33.5%	Medium	
		Sorting (/tag/sorting)			
005			74.00/		
986	Interval List Intersections (/pro	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.3%	Medium	
398	Random Pick Index (/problems	Hash Table (/tag/hash-table) Math (/tag/math)	62.6%	Medium	
		Reservoir Sampling (/tag/reservoir-sampling)			
		Randomized (/tag/randomized)			
88	Merge Sorted Array (/problem		48.2%	(Easy)	
00	Werge Sorted Array ( problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	40.270	Lasy	
		Sorting (/tag/sorting)			
17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	58.9%	Medium	
		Backtracking (/tag/backtracking)			
317	Shortest Distance from All Buil	Array (/tag/array)	42.7%	Hard	
	<b>₽</b>	Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	41.8%	Medium	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
125	Valid Palindrome (/problems/v	Tuo Pointare (/hog/huo nointare)	46.0%	(Easy)	
123	valid i allifatorne (/problems/v	Two Pointers (/tag/two-pointers)  String (/tag/string)	40.070	Lusy	
		Samy ( tag/samy)			
346	Moving Average from Data Str	Array (/tag/array) Design (/tag/design)	77.4%	Easy	
	-	Queue (/tag/queue)			
		Data Stream (/tag/data-stream)			
480	Sliding Window Median (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	39.8%	Hard	
		Sliding Window (/tag/sliding-window)		_ <del>_</del>	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	(Hard)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Merge Sort (/tag/merge-sort)			
304	Panga Sum Ouany 2D Immut		52 70/	Medium	
304	Range Sum Query 2D - Immut	Array (/tag/array) Design (/tag/design)	53.7%	iviedium	
		Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)			

#	Title	Tags	Acceptance	Difficulty	Frequ
76	Minimum Window Substring (	Hash Table (/tag/hash-table) String (/tag/string)	41.4%	Hard	
		Sliding Window (/tag/sliding-window)			
498	Diagonal Traverse (/problems/	Array (/tag/array) Matrix (/tag/matrix)	58.8%	Medium	
		Simulation (/tag/simulation)			
489	Robot Room Cleaner (/proble	Backtracking (/tag/backtracking)	76.6%	(Hard)	
	•	Interactive (/tag/interactive)			
		interactive ( tag/interactive)			
347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
		Quickselect (/tag/quickselect)			
695	Max Area of Island (/problems	Array (/tag/array)	71.9%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/deptn-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium	
	•	Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Prefix Sum (/tag/prefix-sum)			
38	Count and Say (/problems/cou	String (/tag/string)	53.5%	Medium	
140	Word Break II (/problems/wor	America (America and America)	46.6%	(Hard)	
1 10	Word Break ii ( problems, wor	Array (/tag/array) Hash Table (/tag/hash-table)	10.070	()	
		String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)			
		, 3 3, 3, 1, 3			
		Backtracking (/tag/backtracking) Trie (/tag/trie)  Memoization (/tag/memoization)			
		Wemoization ( tag/memoization)			
1424	Diagonal Traverse II (/problem	Array (/tag/array) Sorting (/tag/sorting)	50.8%	Medium	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
490	The Maze (/problems/the-maze)	Avery (the reference)	57.1%	Medium	
<del>4</del> 30	rne Maze (/problems/the-maze) <b>■</b>	Array (/tag/array)	J1.1/0	wediulli	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
133	Clone Graph (/problems/clone	Hash Table (/tag/hash-table)	55.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
269	Alien Dictionary (/problems/ali	Array (/tag/array) String (/tag/string)	35.5%	(Hard)	
	•	Depth-First Search (/tag/depth-first-search)	= = += · · <del>-</del>		
		Breadth-First Search (/tag/depth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			

#	Title	Tags	Acceptance	Difficulty	Fre
953	Verifying an Alien Dictionary (/	Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string)	54.7%	Easy	
1209	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	56.8%	Medium	
543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	58.2%	Easy	
		Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)			
173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree)  Design (/tag/design)	70.9%	Medium	
		Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)  Iterator (/tag/iterator)			
1541	Minimum Insertions to Balanc	String (/tag/string) Stack (/tag/stack)  Greedy (/tag/greedy)	49.8%	Medium	
34	Find First and Last Position of	Array (/tag/array)  Binary Search (/tag/binary-search)	43.5%	Medium	
282	Expression Add Operators (/pr	Math (/tag/math) String (/tag/string)  Backtracking (/tag/backtracking)	39.4%	Hard	
114	Flatten Binary Tree to Linked Li	Linked List (/tag/linked-list) Stack (/tag/stack)  Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)	63.6%	Medium	
207	Course Schedule (/problems/c	Binary Tree (/tag/binary-tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Graph (/tag/graph)  Topological Sort (/tag/topological-sort)	46.3%	Medium	
1216	Valid Palindrome III (/problem	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	50.1%	Hard	
2365	Task Scheduler II (/problems/t	Array (/tag/array) Hash Table (/tag/hash-table) Simulation (/tag/simulation)	47.6%	Medium	
1060	Missing Element in Sorted Arr	Array (/tag/array)  Binary Search (/tag/binary-search)	55.7%	Medium	
996	Number of Squareful Arrays (/	Array (/tag/array) Math (/tag/math)  Dynamic Programming (/tag/dynamic-programming)  Backtracking (/tag/backtracking)  Bit Manipulation (/tag/bit-manipulation)  Bitmask (/tag/bitmask)	49.3%	Hard	
1004	Max Consecutive Ones III (/pr	Array (/tag/array)  Binary Search (/tag/binary-search)  Sliding Window (/tag/sliding-window)  Prefix Sum (/tag/prefix-sum)	62.7%	Medium	

	6		50.50/		
1011	Capacity To Ship Packages Wit	Array (/tag/array)	68.6%	Medium	
		Binary Search (/tag/binary-search)			
212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	36.1%	Hard	
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Matrix (/tag/matrix)			
958	Check Completeness of a Bina	Tree (/tag/tree)	56.4%	Medium	
330	check completeness of a bina	Breadth-First Search (/tag/breadth-first-search)	30.170		
		Binary Tree (/tag/binary-tree)			
332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)	43.4%	Hard	
		Graph (/tag/graph)			
		Eulerian Circuit (/tag/eulerian-circuit)			
721	Accounts Merge (/problems/a	Array (/tag/array) Hash Table (/tag/hash-table)	56.7%	(Medium)	
		String (/tag/string)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Sorting (/tag/sorting)			
		ensuring vagranen may		_	
163	Missing Ranges (/problems/mi	Array (/tag/array)	32.8%	(Easy)	
139	Word Break (/problems/word		46.3%	Medium	
133	Word break (/ problems/ word	Array (/tag/array) Hash Table (/tag/hash-table)	40.570	Medium	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)  Trie (/tag/trie)   Memoization (/tag/memoization)			
0.50			C + 40/		
863	All Nodes Distance K in Binary	Tree (/tag/tree)	64.1%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1331	Rank Transform of an Array (/p	Array (/tag/array) Hash Table (/tag/hash-table)	60.2%	Easy	
		Sorting (/tag/sorting)			
1344	Angle Between Hands of a Clo		63.5%	Medium	
1344	Angle between Hands of a Clo	Math (/tag/math)	05.576	Medium	
1161	Maximum Level Sum of a Bina	Tree (/tag/tree)	67.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
525	Contiguous Array (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	46.9%	Medium	
	<del>-</del> , , , ,	Prefix Sum (/tag/prefix-sum)			
1122	La cal Carrio A de la Carrio de		71.20/		
1123	Lowest Common Ancestor of	Hash Table (/tag/hash-table) Tree (/tag/tree)	71.3%	(Medium)	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	Frequ
329	Longest Increasing Path in a M	Array (/tag/array)	53.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
		Memoization (/tag/memoization)			
		Matrix (/tag/matrix)			
500			55.40/		
529	Minesweeper (/problems/min	Array (/tag/array)	66.1%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
1186	Maximum Subarray Sum with	Array (/tag/array)	42.7%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
065	Condition C. Internal 2th all the D.		60.70/		
865	Smallest Subtree with all the D	Hash Table (/tag/hash-table) Tree (/tag/tree)	69.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
713	Subarray Product Less Than K	Array (/tag/array)	46.6%	Medium	
		Sliding Window (/tag/sliding-window)			
224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)	42.8%	(Hard)	
		Stack (/tag/stack) Recursion (/tag/recursion)			
1539	Kth Missing Positive Number (	Array (/tag/array)	59.1%	(Easy)	
		Binary Search (/tag/binary-search)			
223	Rectangle Area (/problems/rec	Math (/tag/math) Geometry (/tag/geometry)	45.6%	Medium	
266	Palindrome Permutation (/pro	Hash Table (/tag/hash-table) String (/tag/string)	66.4%	(Easy)	
	₽	Bit Manipulation (/tag/bit-manipulation)			
		or manipulation ( tag) on manipulation,			
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	76.4%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
63	Unique Paths II (/problems/uni	Auron (/hog/auron)	41.1%	Medium	
05	ornque ratins ir y problems, am	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	41.170	(	
		Matrix (/tag/matrix)			
79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	40.9%	Medium	
		Matrix (/tag/matrix)			
494	Target Sum (/problems/target		46.2%	Modium	
434	iaiget suiti (/problettis/target	Array (/tag/array)	40.270	(Medium)	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
674	Longest Continuous Increasin	Array (/tag/array)	49.7%	Easy	
40			64.601		
1358	Number of Substrings Contain	Hash Table (/tag/hash-table) String (/tag/string)	64.8%	Medium	
		Sliding Window (/tag/sliding-window)			

#	Title	Tags	Acceptance	Difficulty	Fre
240	Search a 2D Matrix II (/proble	Array (/tag/array)	51.9%	Medium	
		Binary Search (/tag/binary-search)			
		Divide and Conquer (/tag/divide-and-conquer)			
		Matrix (/tag/matrix)			
219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	(Easy)	
		Sliding Window (/tag/sliding-window)			
894	All Possible Full Binary Trees (/	Dynamic Programming (/tag/dynamic-programming)	82.7%	Medium	
		Tree (/tag/tree) Recursion (/tag/recursion)			
		Memoization (/tag/memoization)			
		Binary Tree (/tag/binary-tree)			
2667	Create Hello World Function (/		79.9%	Easy	
1095	Find in Mountain Array (/probl	Array (/tag/array)	40.7%	(Hard)	
		Binary Search (/tag/binary-search)			
		Interactive (/tag/interactive)			
1382	Balance a Binary Search Tree (/	Divide and Conquer (/tag/divide-and-conquer)	81.1%	Medium	
		Greedy (/tag/greedy) Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
435	Non-overlapping Intervals (/pr	Array (/tag/array)	52.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	56.3%	Easy	
234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)	51.2%	Easy	
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)			
		Recursion (/tag/recursion)			
273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	30.2%	(Hard)	
		Recursion (/tag/recursion)			
95	Unique Binary Search Trees II (	Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium	
		Backtracking (/tag/backtracking) Tree (/tag/tree)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
825	Friends Of Appropriate Ages (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.4%	Medium	
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
1047	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	69.1%	Easy	
111	Minimum Depth of Binary Tree	Tree (/tag/tree)	46.8%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	Frequ
297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)	56.1%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Design (/tag/design) Binary Tree (/tag/binary-tree)			
84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	43.5%	Hard	
		Monotonic Stack (/tag/monotonic-stack)			
605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	29.9%	Easy	
383	Ransom Note (/problems/rans	Hash Table (/tag/hash-table) String (/tag/string)	59.8%	Easy	
		Counting (/tag/counting)			
13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	59.7%	(Easy)	
	3 41	String (/tag/string)			
636	Exclusive Time of Functions (/		61.5%	Madium	
030	exclusive time of Functions (/	Array (/tag/array) Stack (/tag/stack)	01.5%	Medium	
19	Remove Nth Node From End o	Linked List (/tag/linked-list)	42.9%	Medium	
		Two Pointers (/tag/two-pointers)			
8	String to Integer (atoi) (/probl	String (/tag/string)	16.8%	Medium	
378	Kth Smallest Element in a Sort	Array (/tag/array)	62.1%	Medium	
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Matrix (/tag/matrix)			
29	Divide Two Integers (/problem	Math (/tag/math)	17.1%	(Medium)	
	3 *1	Bit Manipulation (/tag/bit-manipulation)			
649	Dota2 Senate (/problems/dota	String (/tag/string) Greedy (/tag/greedy)	47.4%	Medium	
0.5	Dotal Deliate () problems, actum	Queue (/tag/queue)			
440	Final All Niverborn Discourse and		CO F0/		
448	Find All Numbers Disappeared	Array (/tag/array) Hash Table (/tag/hash-table)	60.5%	Easy	
235	Lowest Common Ancestor of a	Tree (/tag/tree)	63.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
515	Find Largest Value in Each Tree	Tree (/tag/tree)	65.6%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
450	Delete Node in a BST (/proble	Tree (/tag/tree)	50.8%	Medium	
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
124	Binary Tree Maximum Path Su	Dunamic Programming (Ites (dunamic are are are)	39.6%	(Hard )	
,	a.jco maximam radii od	Dynamic Programming (/tag/dynamic-programming)  Tree (/tag/tree)	55.576		
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	Frequ
74	Search a 2D Matrix (/problems	Array (/tag/array)	49.4%	Medium	
		Binary Search (/tag/binary-search)			
		Matrix (/tag/matrix)			
33	Search in Rotated Sorted Array	Array (/tag/array)	40.1%	Medium	
		Binary Search (/tag/binary-search)			
92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	47.2%	Medium	
735	Asteroid Collision (/problems/	Array (/tag/array) Stack (/tag/stack)	45.1%	Medium	
		Simulation (/tag/simulation)			
463	Island Perimeter (/problems/isl	Array (/tag/array)	70.0%	(Easy)	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	(Easy)	
	, , ,	Andy ( tag/ analy)			
706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	65.9%	(Easy)	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Hash Function (/tag/hash-function)			
1492	The kth Factor of n (/problems	Math (/tag/math)	65.9%	Medium	
5_	The Rail Factor of the problems in	Number Theory (/tag/number-theory)	03.370		
		Number Theory (tag/mumber-theory)			
103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	58.1%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
	moore percease determination of the	Math (/tag/math) Design (/tag/design)	32.070		
		Randomized (/tag/randomized)			
		Nandomized ( tag/randomized)			
658	Find K Closest Elements (/prob	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.0%	Medium	
		Binary Search (/tag/binary-search)			
		Sliding Window (/tag/sliding-window)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
39	Combination Sum (/problems/	Amount (the reference A) Dealthur altipus (the reflect altipus)	70.2%	(Medium)	
33	combination sum ( problems,	Array (/tag/array) Backtracking (/tag/backtracking)	70.270	(inculaiii)	
4	Median of Two Sorted Arrays (	Array (/tag/array)	38.3%	Hard	
		Binary Search (/tag/binary-search)			
		Divide and Conquer (/tag/divide-and-conquer)			
1006			17.00/		
1926	Nearest Exit from Entrance in	Array (/tag/array)	47.3%	(Medium)	
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	(Hard)	
	-	Sliding Window (/tag/sliding-window)			
		J			
		Heap (Priority Queue) (/tag/heap-priority-queue)			

#	Title	Tags	Acceptance	Difficulty	Frequenc
14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	Easy	
977	Squares of a Sorted Array (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)  Sorting (/tag/sorting)	71.8%	Easy	
49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)  String (/tag/string) Sorting (/tag/sorting)	67.1%	Medium	
42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)  Dynamic Programming (/tag/dynamic-programming)  Stack (/tag/stack)  Monotonic Stack (/tag/monotonic-stack)	60.1%	Hard	
518	Coin Change II (/problems/coi	Array (/tag/array)  Dynamic Programming (/tag/dynamic-programming)	63.2%	Medium	
424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.8%	Medium	
647	Palindromic Substrings (/probl	String (/tag/string)  Dynamic Programming (/tag/dynamic-programming)	67.9%	Medium	
530	Minimum Absolute Difference	Tree (/tag/tree)  Depth-First Search (/tag/depth-first-search)  Breadth-First Search (/tag/breadth-first-search)  Binary Search Tree (/tag/binary-search-tree)  Binary Tree (/tag/binary-tree)	58.6%	Easy	
262	0 Counter (/problems/counter)	<u> </u>	79.6%	(Easy)	
73	Set Matrix Zeroes (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)  Matrix (/tag/matrix)	53.8%	Medium	
229	Majority Element II (/problems	Array (/tag/array) Hash Table (/tag/hash-table)  Sorting (/tag/sorting) Counting (/tag/counting)	50.4%	Medium	
180	Consecutive Numbers (/proble	Database (/tag/database)	46.8%	Medium	
54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	47.9%	Medium	
67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)  Bit Manipulation (/tag/bit-manipulation)  Simulation (/tag/simulation)	52.8%	Easy	
20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)  Recursion (/tag/recursion)	58.6%	Medium	
443	String Compression (/problem	Two Pointers (/tag/two-pointers)  String (/tag/string)	53.2%	Medium	
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	(Hard)	

#	Title	Tags	Acceptance	Difficulty	Fre
16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.5%	Medium	
		Sorting (/tag/sorting)			
10	Regular Expression Matching (	String (/tag/string)	27.9%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Recursion (/tag/recursion)			
210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	49.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium	
21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list)	63.3%	(Easy)	
		Recursion (/tag/recursion)			
57	Insert Interval (/problems/inse	Array (/tag/array)	39.5%	Medium	
278	First Bad Version (/problems/fi	Binary Search (/tag/binary-search)	43.9%	(Easy)	
	<b>V P</b> • • • • • • • • • • • • • • • • • • •	Interactive (/tag/interactive)			
		interactive (/tag/interactive)			
739	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.9%	Medium	
		Monotonic Stack (/tag/monotonic-stack)			
643	Maximum Average Subarray I (	Array (/tag/array)	43.1%	Easy	
		Sliding Window (/tag/sliding-window)			
112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	49.3%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	61.1%	Easy	
		Sorting (/tag/sorting)			
7	Reverse Integer (/problems/re	Math (/tag/math)	28.0%	Medium	
118	Pascal's Triangle (/problems/p	Array (/tag/array)	73.2%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
300	Longest Increasing Subsequen	Array (/tag/array)	53.5%	Medium	
		Binary Search (/tag/binary-search)			
		Dynamic Programming (/tag/dynamic-programming)			
152	Maximum Product Subarray (/	Array (/tag/array)	34.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
121	Best Time to Buy and Sell Stoc	Array (/tag/array)	53.5%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	72.9%	Medium	
		Matrix (/tag/matrix)			

#	Title	Tags	Acceptance	Difficulty	Freque
22	Generate Parentheses (/proble	String (/tag/string)	73.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
45	Jump Game II (/problems/jum	Array (/tag/array)	40.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
36	Valid Sudoku (/problems/valid	Array (/tag/array) Hash Table (/tag/hash-table)	58.8%	Medium	
		Matrix (/tag/matrix)			
102	Binary Tree Level Order Travers	Tree (/tag/tree)	66.0%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
198	House Robber (/problems/hou	Array (/tag/array)	50.1%	Medium	
	.,	Dynamic Programming (/tag/dynamic-programming)			
27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	(Easy)	
	.,	Array ( tag/array) Two Pointers ( tag/two-pointers)			
151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers)	37.9%	(Medium)	
		String (/tag/string)			
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy	
128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.4%	Medium	
		Union Find (/tag/union-find)			
55	Jump Game (/problems/jump	Array (/tag/array)	38.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	Medium	
		Sliding Window (/tag/sliding-window)			
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
70	Climbing Stairs (/problems/cli	Math (/tag/math)	52.2%	(Easy)	
	•	Dynamic Programming (/tag/dynamic-programming)			
		Memoization (/tag/memoization)			
2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	41.5%	Medium	
		Recursion (/tag/recursion)			
9	Palindrome Number (/proble	Math (/tag/math)	54.7%	Easy	
2265	Count Nodes Equal to Averag	Tree (/tag/tree)	87.0%	Medium	
	= 1 = 1.1. 1.1. 2.30 = qua. to / (torug	Depth-First Search (/tag/depth-first-search)	2,0		
		Binary Tree (/tag/binary-tree)			

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