Select time period:

1 year

■ Bloomberg

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 215 problems.

☑ Show problem tags

#	Title	Tags	Acceptance	Difficulty	Frequ
1274	Number of Ships in a Rectangl	Array (/tag/array)	68.8%	Hard	
	₽	Divide and Conquer (/tag/divide-and-conquer)			
		Interactive (/tag/interactive)			
1169	Invalid Transactions (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	31.1%	Medium Medium Medium Medium Medium Medium Medium Medium	
		String (/tag/string) Sorting (/tag/sorting)			
1244	Design A Leaderboard (/probl	Hash Table (/tag/hash-table) Design (/tag/design)	68.1%	Medium	
	₽	Sorting (/tag/sorting)			
430	Flatten a Multilevel Doubly Lin	Linked List (/tag/linked-list)	59.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Doubly-Linked List (/tag/doubly-linked-list)			
1029	Two City Scheduling (/proble	Array (/tag/array) Greedy (/tag/greedy)	66.2%	Medium	
		Sorting (/tag/sorting)			
308	Range Sum Query 2D - Mutab	Array (/tag/array) Design (/tag/design)	43.6%	Hard	
	₽	Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
		Matrix (/tag/matrix)			
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)	58.6%	Medium	
		Recursion (/tag/recursion)			
1396	Design Underground System (Hash Table (/tag/hash-table) String (/tag/string)	74.7%	Medium	
		Design (/tag/design)			
1472	Design Browser History (/prob	Array (/tag/array) Linked List (/tag/linked-list)	77.7%	Medium	
		Stack (/tag/stack) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
		Data Stream (/tag/data-stream)			
1583	Count Unhappy Friends (/prob	Array (/tag/array) Simulation (/tag/simulation)	61.4%	Medium	
		, , , , , , , , , , , , , , , , , , ,			

1756	Design Most Recently Used Q	Array (/tag/array) Hash Table (/tag/hash-table)	76.6%	(Medium)	
	•	Stack (/tag/stack) Design (/tag/design)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Ordered Set (/tag/ordered-set)			
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		Math (/tag/math) Design (/tag/design)			
		Randomized (/tag/randomized)			
2646	Minimize the Total Price of the	Amount the ortowners	43.3%	(Hard)	
2040	William Ze the Total Trice of the	Array (/tag/array)	43.570	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Graph (/tag/graph)			
140	Word Break II (/problems/wor	Array (/tag/array) Hash Table (/tag/hash-table)	46.6%	Hard	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Memoization (/tag/memoization)			
1347	Minimum Number of Steps to	Hash Table (/tag/hash-table) String (/tag/string)	78.2%	Medium	
		Counting (/tag/counting)			
1209	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	56.8%	Medium	
1656	Design an Ordered Stream (/p	Array (/tag/array) Hash Table (/tag/hash-table)	84.5%	Easy	
		Design (/tag/design) Data Stream (/tag/data-stream)			
2463	Minimum Total Distance Travel	Array (/tag/array)	40.1%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Sorting (/tag/sorting)			
797	All Paths From Source to Targe	Backtracking (/tag/backtracking)	82.4%	Medium	
	J	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Graph (Vtag/graph)			
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium	
	_	Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Prefix Sum (/tag/prefix-sum)			
1823	Find the Winner of the Circular	Array (/tag/array) Math (/tag/math)	78.2%	Medium	
		Recursion (/tag/recursion) Queue (/tag/queue)			
		Simulation (/tag/simulation)			
642	Design Search Autocomplete	String (/tag/string) Design (/tag/design)	48.7%	(Hard)	
	■	Trie (/tag/trie) Data Stream (/tag/data-stream)			
C11	AGE LESS CONTRACTOR OF THE SECOND		F0.00/		
611	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	(Medium)	
		Binary Search (/tag/binary-search)			

#	Title	Tags	Acceptance	Difficulty	
200	Number of Islands (/problems	Array (/tag/array)	58.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
2707	Extra Characters in a String (/p	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)			
311	Sparse Matrix Multiplication (/	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	67.8%	Medium	
1614	Maximum Nesting Depth of th	String (/tag/string) Stack (/tag/stack)	81.6%	Easy	
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	
1799	Maximize Score After N Opera	Array (/tag/array) Math (/tag/math)	58.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Number Theory (/tag/number-theory) Bitmask (/tag/bitmask)			
236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	40.9%	Medium	
		Matrix (/tag/matrix)			
362	Design Hit Counter (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	68.5%	Medium	
		Binary Search (/tag/binary-search)			
		Design (/tag/design) Queue (/tag/queue)			
200	Fundamenta District (1)		C1 40/	(II. II.	
399	Evaluate Division (/problems/e	Array (/tag/array)	61.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
		Shortest Path (/tag/shortest-path)			
676	Implement Magic Dictionary (/	Hash Table (/tag/hash-table) String (/tag/string)	57.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	Medium	
		Sliding Window (/tag/sliding-window)			
808	Soup Servings (/problems/sou	Math (/tag/math)	54.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Probability and Statistics (/tag/probability-and-statistics)			

#	Title	Tags	Acceptance	Difficulty
146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	41.8%	Medium
		Linked List (/tag/linked-list) Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
1498	Number of Subsequences Tha	Array (/tag/array) Two Pointers (/tag/two-pointers)	44.0%	Medium
		Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
2583	Kth Largest Sum in a Binary Tr	Binary Search (/tag/binary-search) Tree (/tag/tree)	46.8%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
2708	Maximum Strength of a Group	Array (/tag/array) Backtracking (/tag/backtracking)	23.5%	Medium
		Greedy (/tag/greedy) Sorting (/tag/sorting)		
1192	Critical Connections in a Netw	Depth-First Search (/tag/depth-first-search)	55.3%	Hard
		Graph (/tag/graph)		
		Biconnected Component (/tag/biconnected-component)		
353	Design Snake Game (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	38.8%	Medium
	■'	Design (/tag/design) Queue (/tag/queue)		
		Simulation (/tag/simulation)		
1095	Find in Mountain Array (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	40.7%	Hard
		Interactive (/tag/interactive)		
908	Smallest Range I (/problems/s	Array (/tag/array) Math (/tag/math)	69.3%	Easy
1035	Uncrossed Lines (/problems/u	Array (/tag/array)	62.5%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
1387	Sort Integers by The Power Val	Dynamic Programming (/tag/dynamic-programming)	69.9%	Medium
		Memoization (/tag/memoization)		
		Sorting (/tag/sorting)		
341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Tree (/tag/tree)	64.1%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Design (/tag/design) Queue (/tag/queue)		
		Iterator (/tag/iterator)		
139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table)	46.3%	Medium
		String (/tag/string)		
		Dynamic Programming (/tag/dynamic-programming)		
		Trie (/tag/trie) Memoization (/tag/memoization)		
323	Binary Trees With Factors (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	53.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Sorting (/tag/sorting)		
314	Binary Tree Vertical Order Trav	Hash Table (/tag/hash-table) Tree (/tag/tree)	52.9%	Medium
	•	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		

	Title	Tags	Acceptance	Difficulty	
445	Add Two Numbers II (/proble	Linked List (/tag/linked-list) Math (/tag/math)	61.0%	Medium	
		Stack (/tag/stack)			
20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
397	Integer Replacement (/proble	Dynamic Programming (/tag/dynamic-programming)	35.4%	Medium	
		Greedy (/tag/greedy)			
		Bit Manipulation (/tag/bit-manipulation)			
		Memoization (/tag/memoization)			
387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	60.3%	Easy	
		Queue (/tag/queue) Counting (/tag/counting)			
24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Medium	
400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	34.3%	Medium	
127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	38.2%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			
155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	53.2%	Medium	
242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string)	63.4%	(Easy)	
	valia / triagram (/ problems/ vali		03.470		
		Sorting (/tag/sorting)			
4	Median of Two Sorted Arrays (Array (/tag/array) Binary Search (/tag/binary-search)	38.3%	Hard	
		Divide and Conquer (/tag/divide-and-conquer)			
852	Peak Index in a Mountain Arra	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	Medium	
1402	Reducing Dishes (/problems/r	Array (/tag/array)	76.4%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
886	Possible Bipartition (/problems	Depth-First Search (/tag/depth-first-search)	50.3%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium	
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	Easy	
130	Surrounded Regions (/proble	Array (/tag/array)	38.3%	Medium	
	J • 1	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
		(Matix (tag/matix)			
405	Convert a Number to Hexadec	Math (/tag/math)	47.6%	(Easy)	
		Bit Manipulation (/tag/bit-manipulation)			
98	Validate Binary Search Tree (/p	Tree (/tag/tree)	32.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty
42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.1%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Stack (/tag/stack)		
		Monotonic Stack (/tag/monotonic-stack)		
1041	Robot Bounded In Circle (/pro	Math (/tag/math) String (/tag/string)	55.5%	Medium
		Simulation (/tag/simulation)		
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	Hard
		Divide and Conquer (/tag/divide-and-conquer)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Merge Sort (/tag/merge-sort)		
1802	Maximum Value at a Given Ind	Binary Search (/tag/binary-search)	39.6%	Medium
		Greedy (/tag/greedy)		
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.2%	Medium
		Prefix Sum (/tag/prefix-sum)		
1326	Minimum Number of Taps to	Array (/tag/array)	51.5%	Hard
	·	Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		
652	Find Duplicate Subtrees (/prob	Hash Table (/tag/hash-table) Tree (/tag/tree)	59.2%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
1010	Pairs of Songs With Total Dura	Array (/tag/array) Hash Table (/tag/hash-table)	52.7%	Medium
		Counting (/tag/counting)		
1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	66.4%	Medium
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	33.5%	Medium
		Sorting (/tag/sorting)		
269	Alien Dictionary (/problems/ali	Array (/tag/array) String (/tag/string)	35.5%	Hard
	₽	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	41.5%	Medium
		Recursion (/tag/recursion)		
116	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	61.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
986	Interval List Intersections (/pro	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.3%	Medium
1859	Sorting the Sentence (/proble	String (/tag/string) Sorting (/tag/sorting)	83.1%	Easy

343	Integer Break (/problems/inte	Math (/tag/math)	60.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
230	Kth Smallest Element in a BST	Tree (/tag/tree)	71.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
95	Unique Binary Search Trees II (Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium	
		Backtracking (/tag/backtracking) Tree (/tag/tree)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
138	Copy List with Random Pointe	Hash Table (/tag/hash-table)	54.5%	Medium	
	*	Linked List (/tag/linked-list)			
118	Pascal's Triangle (/problems/p	Array (/tag/array)	73.2%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
1020	Number of Englaves (/arablem		60.00/	(Markhama)	
1020	Number of Enclaves (/problem	Array (/tag/array)	68.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
37	Sudoku Solver (/problems/sud	Array (/tag/array) Hash Table (/tag/hash-table)	59.5%	Hard	
		Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	42.9%	Medium	
		Stack (/tag/stack)			
211	Design Add and Search Words	String (/tag/string)	44.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	72.9%	Medium	
		Matrix (/tag/matrix)			
13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	59.7%	(Easy)	
	- · · · · · · · · · · · · · · · · · · ·	String (/tag/string)			
2529	Maximum Count of Positive In	Array (/tag/array) Binary Search (/tag/binary-search)	71.4%	(Easy)	
		Counting (/tag/counting)			
2574	Left and Right Sum Difference	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	85.9%	Easy	
540			50 0%		
	Single Element in a Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	59.0%	Medium	
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium	
496	Next Greater Element I (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	71.7%	Easy	
		Stack (/tag/stack)			
		Monotonic Stack (/tag/monotonic-stack)			

#	Title	Tags	Acceptance	Difficulty	
332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)	43.4%	Hard	
		Graph (/tag/graph)			
		Eulerian Circuit (/tag/eulerian-circuit)			
515	Find Largest Value in Each Tree	Tree (/tag/tree)	65.6%	(Medium)	
5.5	The sargest value in such freein		03.070		
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	49.3%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium	
740	Delete and Earn (/problems/d	Array (/tag/array) Hash Table (/tag/hash-table)	56.6%	Medium	
-	, , , , , , , , , , , , , , , , , , ,	Dynamic Programming (/tag/dynamic-programming)			
		Dynamic Frogramming (tag/dynamic-programming)			
215	Kth Largest Element in an Arra	Array (/tag/array)	67.0%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
231	Power of Two (/problems/pow	Math (/tag/math)	46.4%	Easy	
		Bit Manipulation (/tag/bit-manipulation)		_	
		Recursion (/tag/recursion)			
662	Maximum Width of Binary Tre	Tree (/tag/tree)	42.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1207	Unique Number of Occurrence	Array (/tag/array) Hash Table (/tag/hash-table)	74.3%	Easy	
53	Maximum Subarray (/problem	Array (/tag/array)	50.4%	(Medium)	
	,	Divide and Conquer (/tag/divide-and-conquer)			
		Dynamic Programming (/tag/dynamic-programming)			
		γ			
279	Perfect Squares (/problems/pe	Math (/tag/math)	53.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	56.6%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
64	Minimum Path Sum (/problem	Annual (Annual Annual A	63.0%	Medium	
U -1	winimum raur Sum (/problem	Array (/tag/array)	05.070	wedidili	
		Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			

#	Title	Tags	Acceptance	Difficulty	
234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)	51.2%	Easy	
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)			
		Recursion (/tag/recursion)			
67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	52.8%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Simulation (/tag/simulation)			
188	Best Time to Buy and Sell Stoc	Array (/tag/array)	41.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
96	Unique Binary Search Trees (/p	Math (/tag/math)	60.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Tree (/tag/tree)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.4%	Medium	
		Union Find (/tag/union-find)			
86	Partition List (/problems/partit	Linked List (/tag/linked-list)	55.3%	Medium	
		Two Pointers (/tag/two-pointers)			
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.8%	Medium	
		Sorting (/tag/sorting)			
347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
		Quickselect (/tag/quickselect)			
22	Generate Parentheses (/proble	String (/tag/string)	73.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
2149	Rearrange Array Elements by S	Array (/tag/array) Two Pointers (/tag/two-pointers)	81.9%	Medium	
		Simulation (/tag/simulation)			
1091	Shortest Path in Binary Matrix	Array (/tag/array)	46.7%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	Easy	
210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	49.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)		_	
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	58.9%	Medium	
		Backtracking (/tag/backtracking)			

#	Title	Tags	Acceptance	Difficulty	
117	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	51.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
987	987 Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	46.4%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
322	Coin Change (/problems/coin	Array (/tag/array)	43.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
511	Game Play Analysis I (/proble	Database (/tag/database)	74.3%	Easy	
1011	Capacity To Ship Packages Wit	Array (/tag/array) Binary Search (/tag/binary-search)	68.6%	Medium	
212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	36.1%	(Hard)	
	•	Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Matrix (/tag/matrix)			
		Madix (tag/madix)			
2621	Sleep (/problems/sleep)		84.9%	(Easy)	
1661	Average Time of Process per	Database (/tag/database)	67.5%	(Easy)	
239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	Hard	
		Sliding Window (/tag/sliding-window)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Monotonic Queue (/tag/monotonic-queue)			
122	Best Time to Buy and Sell Stoc	Array (/tag/array)	65.3%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
102	Binary Tree Level Order Travers	Tree (/tag/tree)	66.0%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
392	Is Subsequence (/problems/is	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
787	Cheapest Flights Within K Sto	Dynamic Programming (/tag/dynamic-programming)	37.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Shortest Path (/tag/shortest-path)			
198	House Robber (/problems/hou	Array (/tag/array)	50.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	46.7%	Medium	
		Two Pointers (/tag/two-pointers)			

#	Title	Tags	Acceptance	Difficulty	F
123	Best Time to Buy and Sell Stoc	Array (/tag/array)	47.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
647	Palindromic Substrings (/probl	String (/tag/string)	67.9%	(Medium)	
011	Tamiaronne Sabsanigs (y probini	Dynamic Programming (/tag/dynamic-programming)	07.370		
131	Palindrome Partitioning (/prob	String (/tag/string)	66.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
70	Climbing Stairs (/problems/cli	Math (/tag/math)	52.2%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
		Memoization (/tag/memoization)			
345	Reverse Vowels of a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	51.6%	Easy	
4254			77.20/		
1351	Count Negative Numbers in a	Array (/tag/array) Binary Search (/tag/binary-search)	77.2%	(Easy)	
		Matrix (/tag/matrix)			
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design)	51.5%	Hard	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Data Stream (/tag/data-stream)			
11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	54.3%	Medium	
	·	Greedy (/tag/greedy)			
374	Guess Number Higher or Low	Binary Search (/tag/binary-search)	52.7%	(Easy)	
		Interactive (/tag/interactive)			
121	Best Time to Buy and Sell Stoc	Array (/tag/array)	53.5%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	46.3%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
450	Doloto Nodo in a PST (Inroble		50.8%	Medium	
430	Delete Node in a BST (/proble	Tree (/tag/tree)	30.0%	Wedium	
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	76.4%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	63.2%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
204	Count Primes (/problems/cou	Amount (Amountaine) Admits (Amountaine)	33.4%	Medium	
204	Count i miles (problems/cou	Array (/tag/array) Math (/tag/math)	JJ.T/U	cuiuiii	
		Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)			
		Number Theory (Mag/Humber-theory)			
46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	77.4%	Medium	

#	Title	Tags	Acceptance	Difficulty
45	Jump Game II (/problems/jum	Array (/tag/array)	40.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		
350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	56.2%	(Easy)
		Two Pointers (/tag/two-pointers)		
		Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
547	Number of Provinces (/proble	Depth-First Search (/tag/depth-first-search)	65.6%	Medium
<i>3</i> 17	ramber of Frontiers (problem	3 1	03.070	
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.2%	Easy
		Sorting (/tag/sorting)		
63	Unique Paths II (/problems/uni	Array (/tag/array)	41.1%	Medium
		Dynamic Programming (/tag/dynamic-programming)		_ _
		Matrix (/tag/matrix)		
222	Count Complete Tree Nodes (/	Binary Search (/tag/binary-search)	63.1%	Easy
	,	Bit Manipulation (/tag/bit-manipulation)		
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)		
		lifee (/tag/tifee)		
143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	54.8%	Medium
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.5%	Medium
		Sorting (/tag/sorting)		
34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	Medium
1140	Auticle Viewel (Involuence Inuti		74.10/	(Family
1148	Article Views I (/problems/arti	Database (/tag/database)	74.1%	(Easy)
103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	58.1%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	77.6%	(Easy)
		Bit Manipulation (/tag/bit-manipulation)		
41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	(Hard)
		riasi labie (/dg/lidsii-labie)		
40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium
151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium
61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)	36.9%	Medium
	*1	Two Pointers (/tag/two-pointers)		
		Tolliters (tag) two-politicis)		
	Dallandara Maria Ingration	Math (/tag/math)	54.7%	Easy
9	Palindrome Number (/proble	Matri (/tag/matri)	5 70	

#	Title	Tags	Acceptance	Difficulty
746	Min Cost Climbing Stairs (/pro	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	65.1%	Easy
14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	Easy
167	Two Sum II - Input Array Is Sor	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.5%	Medium
		Binary Search (/tag/binary-search)		
150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	48.0%	Medium
160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	56.1%	Easy
		Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)		
977	Squares of a Sorted Array (/pr		71.8%	(Easy)
<i>311</i>	Squares of a softed Array (pr	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.070	
375	Koko Eating Bananas (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium
570	Managers with at Least 5 Direc	Database (/tag/database)	54.5%	Medium
105	Construct Binary Tree from Pre	Array (/tag/array) Hash Table (/tag/hash-table)	62.8%	Medium
		Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)		
112	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	71.1%	Easy
136	Single Number (/problems/sin	Array (/tag/array)	71.8%	Easy
		Bit Manipulation (/tag/bit-manipulation)		
217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	61.1%	Easy
56	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	Easy
31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium
300	Longest Increasing Subsequen	Array (/tag/array) Binary Search (/tag/binary-search)	53.5%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
19	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	67.1%	Medium
480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.6%	(Easy)
28	Find the Index of the First Occ	Two Pointers (/tag/two-pointers) String (/tag/string)	40.8%	Easy
	and the mack of the first occin	String Matching (/tag/string-matching)	.5.575	(· · · · · · · · · · · · · · · · · · ·
175	Combine Two Tables (/proble	Database (/tag/database)	75.0%	Easy
162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium
287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.4%	Medium
		Binary Search (/tag/binary-search)		

#	Title	Tags	Acceptance	Difficulty
169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	63.9%	Easy
197	Rising Temperature (/problem	Sorting (/tag/sorting) Counting (/tag/counting) Database (/tag/database)	45.9%	(Easy)
	S	Database (/ tag/ database)	,0	
110	Balanced Binary Tree (/proble	Tree (/tag/tree)	50.7%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
8	String to Integer (atoi) (/probl	String (/tag/string)	16.8%	Medium
21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Easy
125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	46.0%	Easy
74	Search a 2D Matrix (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	49.4%	Medium
		Matrix (/tag/matrix)		
27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	Easy
268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	64.3%	Easy
		Math (/tag/math) Binary Search (/tag/binary-search)		
		Bit Manipulation (/tag/bit-manipulation)		
		Sorting (/tag/sorting)		
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	38.1%	Easy
704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	56.8%	Easy
141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table)	49.0%	Easy
		Linked List (/tag/linked-list)		
		Two Pointers (/tag/two-pointers)		
58	Length of Last Word (/proble	String (/tag/string)	46.9%	Easy
104	Maximum Depth of Binary Tre	Tree (/tag/tree)	74.7%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Easy
501	Find Mode in Binary Search Tr	Tree (/tag/tree)	55.3%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		

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