(/problen ore(/explore/) Problems(/problemset/all/) Contest(/contest/) Discuss(/discuss/) Interview ∨ Store ∨ 📮 o 0 the-winne

■ Facebook

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 629 problems.

☑ Show problem tags

#	Title	Tags	Acceptance	Difficulty	Freq
953	Verifying an Alien Dictionary (/	Array (/tag/array) Hash Table (/tag/hash-table)	54.7%	Easy	
		String (/tag/string)			
1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	66.4%	Medium	
273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	30.2%	Hard	
		Recursion (/tag/recursion)			
158	Read N Characters Given read	Array (/tag/array) Simulation (/tag/simulation)	41.9%	Hard	
	■	Interactive (/tag/interactive)			
301	Remove Invalid Parentheses (/	String (/tag/string) Backtracking (/tag/backtracking)	47.5%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			
680	Valid Palindrome II (/problems	Two Pointers (/tag/two-pointers) String (/tag/string)	39.8%	(Easy)	
		Greedy (/tag/greedy)			
1428	Leftmost Column with at Least	Array (/tag/array) Binary Search (/tag/binary-search)	53.7%	Medium	
	₽	Matrix (/tag/matrix) Interactive (/tag/interactive)			
1570	Dot Product of Two Sparse Ve	Array (/tag/array) Hash Table (/tag/hash-table)	90.1%	Medium	
	₽	Two Pointers (/tag/two-pointers) Design (/tag/design)			
314	Binary Tree Vertical Order Trav	Hash Table (/tag/hash-table) Tree (/tag/tree)	52.9%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
973	K Closest Points to Origin (/pr	Array (/tag/array) Math (/tag/math)	65.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Geometry (/tag/geometry) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
1762	Buildings With an Ocean View	Array (/tag/array) Stack (/tag/stack)	79.1%	Medium	
	₽	Monotonic Stack (/tag/monotonic-stack)			

#	Title	Tags	Acceptance	Difficulty
426	Convert Binary Search Tree to	Linked List (/tag/linked-list) Stack (/tag/stack)	64.7%	Medium
	•	Tree (/tag/tree)		
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
		Doubly-Linked List (/tag/doubly-linked-list)		
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.2%	Medium
		Prefix Sum (/tag/prefix-sum)		
1650	Lowest Common Ancestor of a	Hash Table (/tag/hash-table)	78.1%	Medium
	₽	Two Pointers (/tag/two-pointers) Tree (/tag/tree)		
		Binary Tree (/tag/binary-tree)		
339	Nested List Weight Sum (/pro	Depth-First Search (/tag/depth-first-search)	82.6%	Medium
339	₽	Breadth-First Search (/tag/breadth-first-search)		
260	Alien Distingent (Investment)		3F F0/	(Head
269	Alien Dictionary (/problems/ali	Array (/tag/array) String (/tag/string)	35.5%	(Hard)
	-	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
938	Range Sum of BST (/problems	Tree (/tag/tree)	85.9%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
282	Expression Add Operators (/pr	Math (/tag/math) String (/tag/string)	39.4%	Hard
		Backtracking (/tag/backtracking)		
415	Add Strings (/problems/add-st	Math (/tag/math) String (/tag/string)	51.9%	(Easy)
		Simulation (/tag/simulation)		
297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)	56.1%	(Hard)
		Depth-First Search (/tag/depth-first-search)	-	
		Breadth-First Search (/tag/breadth-first-search)		
		Design (/tag/design) Binary Tree (/tag/binary-tree)		
528	Random Pick with Weight (/pr		46.3%	Medium
J20	Nandom rick with weight (/pr	Array (/tag/array) Math (/tag/math)	₩0.3 /0	wedium
		Binary Search (/tag/binary-search)		
		Prefix Sum (/tag/prefix-sum)		
		Randomized (/tag/randomized)		
67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	52.8%	Easy
		Bit Manipulation (/tag/bit-manipulation)		
		Simulation (/tag/simulation)		
408	Valid Word Abbreviation (/pro	Two Pointers (/tag/two-pointers) String (/tag/string)	35.1%	Easy
157	Read N Characters Given Read	Array (/tag/array) Simulation (/tag/simulation)	41.2%	(Easy)
	•	Interactive (/tag/interactive)		·

#	Title	Tags	Acceptance	Difficulty
173	Binary Search Tree Iterator (/pr	Stack (/tag/stack) Tree (/tag/tree)	70.9%	Medium
		Design (/tag/design)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)		
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium
	₽	Greedy (/tag/greedy) Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Prefix Sum (/tag/prefix-sum)		
311	Sparse Matrix Multiplication (/	Array (/tag/array) Hash Table (/tag/hash-table)	67.8%	Medium
	•	Matrix (/tag/matrix)		
227	Basic Calculator II (/problems/	Math //hog/math) Chrise //hog/shring)	42.9%	Medium
	busic culculator if y problems,	Math (/tag/math) String (/tag/string)	42.570	(Mcdrain)
		Stack (/tag/stack)		
523	Continuous Subarray Sum (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	28.6%	Medium
		Math (/tag/math) Prefix Sum (/tag/prefix-sum)		
621	Task Scheduler (/problems/tas		57.6%	(Medium)
021	lask seriedaler (/problems/tas	Array (/tag/array) Hash Table (/tag/hash-table)	37.070	Mediaiii
		Greedy (/tag/greedy) Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Counting (/tag/counting)		
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium
215	Kth Largest Element in an Arra	Array (/tag/array)	67.0%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Quickselect (/tag/quickselect)		
65	Valid Number (/problems/vali	String (/tag/string)	19.0%	(Hard)
986	Interval List Intersections (/pro	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.3%	Medium
	V 1	mo romers y agreno pomers		
236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	(Hard)
	. g	Divide and Conquer (/tag/divide-and-conquer)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Merge Sort (/tag/merge-sort)		
		Merge Soft (tag/merge-soft)		
31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium
921	Minimum Add to Make Parent	Chang (the globalism) Change (the state of the	75.0%	(Medium)
J_ 1		String (/tag/string) Stack (/tag/stack)	1 3.0 /0	····euiuiii
		Greedy (/tag/greedy)		
			49.2%	Hard
689	Maximum Sum of 3 Non-Overl	Array (/tag/array)		
689	Maximum Sum of 3 Non-Overl	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)		_
689 91	Maximum Sum of 3 Non-Overl Decode Ways (/problems/dec		33.5%	Medium

#	Title	Tags	Acceptance	Difficulty	
10	Regular Expression Matching (String (/tag/string)	27.9%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Recursion (/tag/recursion)			
325	Maximum Size Subarray Sum	Array (/tag/array) Hash Table (/tag/hash-table)	49.4%	Medium	
	₽	Prefix Sum (/tag/prefix-sum)			
71	Simplify Path (/problems/simp	String (/tag/string) Stack (/tag/stack)	41.1%	Medium	
278	First Bad Version (/problems/fi	Binary Search (/tag/binary-search)	43.9%	Easy	
		Interactive (/tag/interactive)			
317	Shortest Distance from All Buil	Array (/tag/array)	42.7%	(Hard)	
	£	Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
340	Longest Substring with At Mos	Hash Table (/tag/hash-table) String (/tag/string)	48.4%	Medium	
	₽	Sliding Window (/tag/sliding-window)			
721	Accounts Merge (/problems/a		56.7%	Medium	
<i>,</i> <u>-</u> 1	, accounts merge (problems, a	Array (/tag/array) Hash Table (/tag/hash-table)	50.170		
		String (/tag/string)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Sorting (/tag/sorting)			
987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	46.4%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
536	Construct Binary Tree from Stri	String (/tag/string) Tree (/tag/tree)	56.4%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
199	Binary Tree Right Side View (/p	Tree (/tag/tree)	62.4%	Medium	
	, -	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
636	Exclusive Time of Functions (/		61.5%	Medium	
		Array (/tag/array) Stack (/tag/stack)			
249	Group Shifted Strings (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	64.7%	Medium	
	■'	String (/tag/string)			
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium	
140	Word Break II (/problems/wor	Array (/tag/array) Hash Table (/tag/hash-table)	46.6%	Hard	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Memoization (/tag/memoization)			
138	Copy List with Random Pointe	Hash Table (/tag/hash-table)	54.5%	Medium	
	*	Linked List (/tag/linked-list)			

#	Title	Tags	Acceptance	Difficulty	
76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	41.4%	Hard	
124	Binary Tree Maximum Path Su	Dynamic Programming (/tag/dynamic-programming)	39.6%	Hard	
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
277	Find the Celebrity (/problems/	Two Pointers (/tag/two-pointers) Graph (/tag/graph)	46.9%	Medium	
	₽	Interactive (/tag/interactive)			
543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	58.2%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
211	Design Add and Search Words	String (/tag/string)	44.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
791	Custom Sort String (/problems	Hash Table (/tag/hash-table) String (/tag/string)	69.1%	Medium	
		Sorting (/tag/sorting)			
29	Divide Two Integers (/problem	Math (/tag/math)	17.1%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium	
708	Insert into a Sorted Circular Li	Linked List (/tag/linked-list)	35.0%	Medium	
827	Making A Large Island (/probl	Array (/tag/array)	45.9%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
304	Range Sum Query 2D - Immut	Array (/tag/array) Design (/tag/design)	53.7%	Medium	
		Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)			
246	Strobogrammatic Number (/pr	Hash Table (/tag/hash-table)	47.6%	Easy	
		Two Pointers (/tag/two-pointers) String (/tag/string)			
616	Add Bold Tag in String (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	49.3%	Medium	
	-	String (/tag/string) Trie (/tag/trie)			
		String Matching (/tag/string-matching)			
146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	41.8%	Medium	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	46.0%	Easy	
133	Clone Graph (/problems/clone	Hash Table (/tag/hash-table)	55.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			

		Tags	Acceptance	Difficulty	
498	Diagonal Traverse (/problems/	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	58.8%	Medium	
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	33.5%	Medium	
270	Closest Binary Search Tree Val	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	53.0%	Easy	
348	Design Tic-Tac-Toe (/problems ♣	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix) Simulation (/tag/simulation)	57.7%	Medium	
336	Palindrome Pairs (/problems/p	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	35.0%	Hard	
398	Random Pick Index (/problems	Hash Table (/tag/hash-table) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	62.6%	Medium	
247	Strobogrammatic Number II (/	Array (/tag/array) String (/tag/string) Recursion (/tag/recursion)	51.8%	Medium	
161	One Edit Distance (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	34.2%	Medium	
139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	46.3%	Medium	
438	Find All Anagrams in a String (Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	50.5%	Medium	
200	Number of Islands (/problems	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	58.0%	Medium	
283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.4%	Easy	
42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	60.1%	Hard	
34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	Medium	
670	Maximum Swap (/problems/m	Math (/tag/math) Greedy (/tag/greedy)	48.0%	Medium	
17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	58.9%	Medium	

286	Walls and Gates (/problems/w	Array (/tag/array)	60.9%	Medium	
	•	Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
1091	Shortest Path in Binary Matrix	Array (/tag/array)	46.7%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
896	Monotonic Array (/problems/	Array (/tag/array)	61.1%	Easy	
824	Goat Latin (/problems/goat-lat	String (/tag/string)	67.9%	Easy	
88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.2%	Easy	
00	merge sorted rardy (prosieni	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	10.270		
		Softing (rtag/softing)			
43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	39.6%	Medium	
		Simulation (/tag/simulation)			
341	Flatten Nested List Iterator (/p	Stack (/tag/stack) Tree (/tag/tree)	64.1%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Queue (/tag/queue)			
		Iterator (/tag/iterator)			
766	Toeplitz Matrix (/problems/toe	Array (/tag/array) Matrix (/tag/matrix)	68.5%	Easy	
597	Friend Requests I: Overall Acce	Database (/tag/database)	42.1%	Easy	
162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium	
114	Flatten Binary Tree to Linked Li	Linked List (/tag/linked-list) Stack (/tag/stack)	63.6%	Medium	
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
1868	Product of Two Run-Length En	Array (/tag/array) Two Pointers (/tag/two-pointers)	57.6%	Medium	
257	Binary Tree Paths (/problems/	Christon (Manufacturian) Declared thing (1) 4 1 1 1 1	62.7%	(Easy)	
	zary free ratins (problems/	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree)	JE.1 /U		
		Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)			
		billary free (/tag/billary-tree)			
785	Is Graph Bipartite? (/problems	Depth-First Search (/tag/depth-first-search)	55.1%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
489	Robot Room Cleaner (/proble	Backtracking (/tag/backtracking)	76.6%	Hard	
	-	Interactive (/tag/interactive)			
863	All Nodes Distance K in Binary	Tree (/tag/tree)	64.1%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	76.4%	Medium	
		Bit Manipulation (/tag/bit-manipulation)		_	
346	Moving Average from Data Str	Array (/tag/array) Design (/tag/design)	77.4%	Easy	
	₽	Queue (/tag/queue) Data Stream (/tag/data-stream)		_	
1891	Cutting Ribbons (/problems/c	Array (/tag/array) Binary Search (/tag/binary-search)	48.9%	Medium	
347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)		_ _	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
		Quickselect (/tag/quickselect)			
958	Check Completeness of a Bina	Tree (/tag/tree)	56.4%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	Easy	
98	Validate Binary Search Tree (/p	Tree (/tag/tree)	32.4%	Medium	
	, v k	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
266	Palindrome Permutation (/pro	Hash Table (/tag/hash-table) String (/tag/string)	66.4%	Easy	
	₽	Bit Manipulation (/tag/bit-manipulation)			
1047	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	69.1%	Easy	
1060	Missing Element in Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	55.7%	Medium	
1197	Minimum Knight Moves (/pro	Breadth-First Search (/tag/breadth-first-search)	40.2%	Medium	
349	Intersection of Two Arrays (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	71.8%	Easy	
		Two Pointers (/tag/two-pointers)			
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
285	Inorder Successor in BST (/pro	Tree (/tag/tree)	49.2%	Medium	
	•	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	38.2%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			
378	Kth Smallest Element in a Sort	Array (/tag/array) Binary Search (/tag/binary-search)	62.1%	Medium	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Matrix (/tag/matrix)			

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#	Title	Tags	Acceptance	Difficulty
109	Convert Sorted List to Binary S	Linked List (/tag/linked-list)	61.1%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		_
		Tree (/tag/tree)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
<i>1</i> 10	Pattlechine in a Poard (Inroble		7E 10/	Medium
419	Battleships in a Board (/proble	Array (/tag/array)	75.1%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Matrix (/tag/matrix)		
463	Island Perimeter (/problems/isl	Array (/tag/array)	70.0%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
977	Squares of a Sorted Array (/pr	A (A () T D:: (A A ::)	71.8%	(Easy)
<i>3</i>	Squares of a softea raray (prim	Array (/tag/array) Two Pointers (/tag/two-pointers)	7 1.070	(,)
		Sorting (/tag/sorting)		
333	Largest BST Subtree (/problem	Dynamic Programming (/tag/dynamic-programming)	43.2%	Medium
	•	Tree (/tag/tree)		
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
658	Find K Closest Elements (/prob	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.0%	Medium
		Binary Search (/tag/binary-search)		
		Sliding Window (/tag/sliding-window)		
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium
2060	Check if an Original String Exis	String (/tag/string)	40.9%	(Hard)
	3 3	Dynamic Programming (/tag/dynamic-programming)		
		by manifest the programming of the programming,		
529	Minesweeper (/problems/min	Array (/tag/array)	66.1%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
647	Palindromic Substrings (/probl	String (/tag/string)	67.9%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
126	Word Ladder II (/problems/we		27 20/	Haud
126	Word Ladder II (/problems/wo	Hash Table (/tag/hash-table) String (/tag/string)	27.3%	(Hard)
		Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
1522	Diameter of N-Ary Tree (/probl	Tree (/tag/tree)	73.8%	Medium
	₽	Depth-First Search (/tag/depth-first-search)		
129	Sum Root to Leaf Numbers (/p	Tree (/tag/tree)	62.3%	Medium
	·	Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		

#	Title	Tags	Acceptance	Difficulty	
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		Math (/tag/math) Design (/tag/design)			
		Randomized (/tag/randomized)			
939	Minimum Area Rectangle (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	53.2%	(Medium)	
	3 - 41	Math (/tag/math) Geometry (/tag/geometry)			
		Sorting (/tag/sorting)			
163	Missing Ranges (/problems/mi	Array (/tag/array)	32.8%	Easy	
1539	Kth Missing Positive Number (Array (/tag/array) Binary Search (/tag/binary-search)	59.1%	Easy	
767	Reorganize String (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	54.3%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Counting (/tag/counting)			
825	Friends Of Appropriate Ages (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.4%	Medium	
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	56.2%	Easy	
		Two Pointers (/tag/two-pointers)			
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
_					
8	String to Integer (atoi) (/probl	String (/tag/string)	16.8%	(Medium)	
695	Max Area of Island (/problems	Array (/tag/array)	71.9%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
121	Best Time to Buy and Sell Stoc	Array (/tag/array)	53.5%	(Easy)))))
		Dynamic Programming (/tag/dynamic-programming)			
		Dynamic Hogramming (rag/dynamic-programming)			
1382	Balance a Binary Search Tree (/	Divide and Conquer (/tag/divide-and-conquer)	81.1%	Medium	
		Greedy (/tag/greedy) Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
4244	A 1 D		62.50/		
1344	Angle Between Hands of a Clo	Math (/tag/math)	63.5%	Medium	
298	Binary Tree Longest Consecuti	Tree (/tag/tree)	53.2%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
			40.00		
224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)	42.8%	(Hard)	
		Stack (/tag/stack) Recursion (/tag/recursion)			

#	Title	Tags	Acceptance	Difficulty
865	Smallest Subtree with all the D	Hash Table (/tag/hash-table)	69.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
381 Insert Delete GetRandom O(1).	Array (/tag/array) Hash Table (/tag/hash-table)	35.4%	Hard	
		Math (/tag/math) Design (/tag/design)		
		Randomized (/tag/randomized)		
935	Knight Dialer (/problems/knig	Dynamic Programming (/tag/dynamic-programming)	51.5%	Medium
79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	40.9%	(Medium)
		Matrix (/tag/matrix)		
1123	Lowest Common Ancestor of	Hash Table (/tag/hash-table) Tree (/tag/tree)	71.3%	Medium
5				
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)		
		Situary free (valg) Situary free)		
116	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	61.7%	(Medium)
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
545	Boundary of Binary Tree (/pro	Tree (/tag/tree)	44.8%	Medium
	•	Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
480	Sliding Window Median (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	39.8%	Hard
		Sliding Window (/tag/sliding-window)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
329	Longest Increasing Path in a M	Array (/tag/array)	53.0%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
		Memoization (/tag/memoization) Matrix (/tag/matrix)		
494	Target Sum (/problems/target	Array (/tag/array)	46.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy
1026	Maximum Difference Between	Tree (/tag/tree)	75.6%	Medium
. 525		Depth-First Search (/tag/depth-first-search)	. 5.576	
		Binary Tree (/tag/binary-tree)		
1263 Minimum Moves to	Minimum Moves to Move a B	Array (/tag/array)	49.1%	(Hard)
		Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue)		

#	Title	Tags	Acceptance	Difficulty	
143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	54.8%	Medium	
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)			
		Recursion (/tag/recursion)			
1004	Max Consecutive Ones III (/pr	Array (/tag/array) Binary Search (/tag/binary-search)	62.7%	Medium	
		Sliding Window (/tag/sliding-window)			
		Prefix Sum (/tag/prefix-sum)			
1216	Valid Palindrome III (/problem	String (/tag/string)	50.1%	Hard	
	₽	Dynamic Programming (/tag/dynamic-programming)			
556	Next Greater Element III (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	33.9%	Medium	
		String (/tag/string)			
1233	Remove Sub-Folders from the	Array (/tag/array) String (/tag/string)	65.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Trie (/tag/trie)			
1209	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	56.8%	Medium	
332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)	43.4%	Hard	
		Graph (/tag/graph)			
		Eulerian Circuit (/tag/eulerian-circuit)			
515	Find Largest Value in Each Tree	Tree (/tag/tree)	65.6%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
32	Longest Valid Parentheses (/pr	String (/tag/string)	33.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Stack (/tag/stack)			
692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) String (/tag/string)	57.6%	Medium	
		Trie (/tag/trie) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
1213	Intersection of Three Sorted A	Array (/tag/array) Hash Table (/tag/hash-table)	79.8%	Easy	
	-	Binary Search (/tag/binary-search)			
		Counting (/tag/counting)			
38	Count and Say (/problems/cou	String (/tag/string)	53.5%	Medium	
674	Longest Continuous Increasin	Array (/tag/array)	49.7%	Easy	
416	Partition Equal Subset Sum (/p	Array (/tag/array)	46.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
53	Maximum Subarray (/problem	Array (/tag/array)	50.4%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Dynamic Programming (/tag/dynamic-programming)			

#	Title	Tags	Acceptance	Difficulty	
691	Stickers to Spell Word (/proble	Array (/tag/array) String (/tag/string)	46.9%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Bitmask (/tag/bitmask)			
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	Medium	
		Sliding Window (/tag/sliding-window)			
694	Number of Distinct Islands (/p	Hash Table (/tag/hash-table)	61.0%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find)			
		Hash Function (/tag/hash-function)			
772	Basic Calculator III (/problems/	Math (/tag/math) String (/tag/string)	49.5%	Hard	
	•'	Stack (/tag/stack) Recursion (/tag/recursion)			
218	The Skyline Problem (/proble	Array (/tag/array)	42.3%	Hard	
		Divide and Conquer (/tag/divide-and-conquer)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
		Line Sweep (/tag/line-sweep)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Ordered Set (/tag/ordered-set)			
		(
319	Bulb Switcher (/problems/bulb	Math (/tag/math) Brainteaser (/tag/brainteaser)	52.5%	Medium	
16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.5%	Medium	
		Sorting (/tag/sorting)			
2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	41.5%	Medium	
_	Add Two Hambers (problems		41.570		
		Recursion (/tag/recursion)			
1053	Previous Permutation With On	Array (/tag/array) Greedy (/tag/greedy)	50.0%	Medium	
166	Fraction to Recurring Decimal	Hash Table (/tag/hash-table) Math (/tag/math)	24.6%	Medium	
		String (/tag/string)			
983	Minimum Cost For Tickets (/pr	Array (/tag/array)	65.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design)	51.5%	Hard	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Data Stream (/tag/data-stream)			
252	Meeting Rooms (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	57.6%	(Easy)	
	_				
39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	70.2%	Medium	

#	Title	Tags	Acceptance	Difficulty	
239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	Hard	
		Sliding Window (/tag/sliding-window)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Monotonic Queue (/tag/monotonic-queue)			
742	Closest Leaf in a Binary Tree (/	Tree (/tag/tree)	46.1%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1011	Capacity To Ship Packages Wit	Array (/tag/array) Binary Search (/tag/binary-search)	68.6%	Medium	
22	Generate Parentheses (/proble	String (/tag/string)	73.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
1424	Diagonal Traverse II (/problem	Array (/tag/array) Sorting (/tag/sorting)	50.8%	Medium	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
1245	Tree Diameter (/problems/tree	Tree (/tag/tree)	61.1%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	59.7%	Easy	
		String (/tag/string)		_	
51	N-Queens (/problems/n-quee	Array (/tag/array) Backtracking (/tag/backtracking)	66.5%	Hard	
300	Longest Increasing Subsequen	Array (/tag/array) Binary Search (/tag/binary-search)	53.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
622	Design Circular Queue (/probl	Array (/tag/array) Linked List (/tag/linked-list)	51.3%	Medium	
		Design (/tag/design) Queue (/tag/queue)			
296	Best Meeting Point (/problems	Array (/tag/array) Math (/tag/math)	60.2%	Hard	
	₽	Sorting (/tag/sorting) Matrix (/tag/matrix)			
4	Median of Two Sorted Arrays (Array (/tag/array) Binary Search (/tag/binary-search)	38.3%	Hard	
		Divide and Conquer (/tag/divide-and-conquer)			
934	Shortest Bridge (/problems/sh	Array (/tag/array)	57.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
477	Total Hamming Distance (/pro	Array (/tag/array) Math (/tag/math)	52.3%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			

#	Title	Tags	Acceptance	Difficulty
839	Similar String Groups (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	54.6%	Hard
		String (/tag/string)		
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find)		
7.5			60.70/	
75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.7%	Medium
		Sorting (/tag/sorting)		
778	Swim in Rising Water (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	60.3%	Hard
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Matrix (/tag/matrix)		
1142	User Activity for the Past 30 D		35.6%	Facu
142	Sel Activity for the Past 50 D	Database (/tag/database)	33.076	Easy
490	The Maze (/problems/the-maze)	Array (/tag/array)	57.1%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
		(Wattix (Tag) matrix)		
57	Insert Interval (/problems/inse	Array (/tag/array)	39.5%	Medium
19	Remove Nth Node From End o	Linked List (/tag/linked-list)	42.9%	Medium
		Two Pointers (/tag/two-pointers)		
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)	58.6%	Medium
		Recursion (/tag/recursion)		
16	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	77.4%	Medium
1699	Number of Calls Between Two	Database (/tag/database)	81.3%	Medium
.033	•	Database (/tag/database)	01.370	
542	Design Search Autocomplete	String (/tag/string) Design (/tag/design)	48.7%	(Hard)
	•	Trie (/tag/trie) Data Stream (/tag/data-stream)		
		me (tag, the)		
716	Max Stack (/problems/max-sta	Linked List (/tag/linked-list) Stack (/tag/stack)	45.1%	(Hard)
	•	Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
		Ordered Set (/tag/ordered-set)		
103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	58.1%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	56.3%	(Easy)
212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	36.1%	Hard
		Backtracking (/tag/backtracking) Trie (/tag/trie)		
		Matrix (/tag/matrix)		

#	Title	Tags	Acceptance	Difficulty
387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	60.3%	Easy
1644	Lowest Common Ancestor of a	Tree (/tag/tree)	61.9%	Medium
	•	Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
406	Queue Reconstruction by Heig	Array (/tag/array) Greedy (/tag/greedy)	73.2%	Medium
		Binary Indexed Tree (/tag/binary-indexed-tree)		
		Segment Tree (/tag/segment-tree)		
		Sorting (/tag/sorting)		
2056	Number of Valid Move Combi	Array (/tag/array) String (/tag/string)	53.4%	Hard
		Backtracking (/tag/backtracking)		
		Simulation (/tag/simulation)		
678	Valid Parenthesis String (/prob	String (/tag/string)	34.5%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Stack (/tag/stack) Greedy (/tag/greedy)		
207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	46.3%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
44	Wildcard Matching (/problems	String (/tag/string)	27.3%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy) Recursion (/tag/recursion)		
525	Contiguous Array (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	46.9%	Medium
		Prefix Sum (/tag/prefix-sum)		
102	Binary Tree Level Order Travers	Tree (/tag/tree)	66.0%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Easy
1113	Reported Posts (/problems/re	Database (/tag/database)	64.9%	Easy
234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)	51.2%	Easy
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
430	Flatten a Multilevel Doubly Lin	Linked List (/tag/linked-list)	59.8%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Doubly-Linked List (/tag/doubly-linked-list)		
240	Search a 2D Matrix II (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	51.9%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Matrix (/tag/matrix)		
54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix)	47.9%	Medium
		Simulation (/tag/simulation)		

#	Title	Tags	Acceptance	Difficulty
399	Evaluate Division (/problems/e	Array (/tag/array)	61.4%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
		Shortest Path (/tag/shortest-path)		
93	Restore IP Addresses (/proble	String (/tag/string) Backtracking (/tag/backtracking)	48.7%	Medium
49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	67.1%	Medium
		String (/tag/string) Sorting (/tag/sorting)		
117	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	51.4%	Medium
	· · · · · · · · · · · · · · · · · · ·	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
111 Minimum Dep	Minimum Depth of Binary Tree	Tree (/tag/tree)	46.8%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
1439	Find the Kth Smallest Sum of a	Array (/tag/array) Binary Search (/tag/binary-search)	61.3%	Hard
		Heap (Priority Queue) (/tag/heap-priority-queue)		_
		Matrix (/tag/matrix)		
92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	47.2%	Medium
1132	Reported Posts II (/problems/r		32.6%	Medium
1132	reported rosts if (/problems/r	Database (/tag/database)	32.070	Mediaiii
1944	Number of Visible People in a	Array (/tag/array) Stack (/tag/stack)	68.4%	(Hard)
		Monotonic Stack (/tag/monotonic-stack)		
752	Open the Lock (/problems/op	Amount (Amount amount) [[] and Table (Amount and Amount and Amount amo	55.9%	Medium
1 52	open the Lock (/problems/op	Array (/tag/array) Hash Table (/tag/hash-table)	33.370	(Medidin)
		String (/tag/string)		
		Breadth-First Search (/tag/breadth-first-search)		
206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	Easy
1242	Web Crawler Multithreaded (/	Depth-First Search (/tag/depth-first-search)	48.7%	Medium
	₽	Breadth-First Search (/tag/breadth-first-search)		
		Concurrency (/tag/concurrency)		
637	Average of Levels in Binary Tre	Trac (/tag/trac)	72.0%	(Easy)
	J. ago of zevelo in billary fre	Tree (/tag/tree)	. =. 5 / 0	
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)		
		binary free (rag/binary-tree)		
230	Kth Smallest Element in a BST	Tree (/tag/tree)	71.5%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		

	Title	Tags	Acceptance	Difficulty
1094	Car Pooling (/problems/car-po	Array (/tag/array) Sorting (/tag/sorting)	56.3%	Medium
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Simulation (/tag/simulation)		
		Prefix Sum (/tag/prefix-sum)		
919	Complete Binary Tree Inserter	Tree (/tag/tree)	64.8%	Medium
		Breadth-First Search (/tag/breadth-first-search)	30.5% 56.9% 41.6% 94.2% 63.8% 49.8%	
		Design (/tag/design) Binary Tree (/tag/binary-tree)		
620	D 1 W 11 // 11 //		20.50/	
639	Decode Ways II (/problems/de	String (/tag/string)	30.5%	(Hard)
		Dynamic Programming (/tag/dynamic-programming)		
25	Reverse Nodes in k-Group (/pr	Linked List (/tag/linked-list) Recursion (/tag/recursion)	56.9%	Hard
68	Text Justification (/problems/t	Array (/tag/array) String (/tag/string)	41.6%	(Hard)
		Simulation (/tag/simulation)		
1265	Print Immutable Linked List in		04 20/	Medium
1203	Print ininidiable Linked List in	Linked List (/tag/linked-list)	94.2 /0	Wedium
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
62	Unique Paths (/problems/uniq	Math (/tag/math)	63.8%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Combinatorics (/tag/combinatorics)		
1541	Minimum Insertions to Balanc	String (/tag/string) Stack (/tag/stack)	49.8%	Medium
		Greedy (/tag/greedy)		
18	4Sum (/problems/4sum)	Annual (the reference). The Delivative (the reference relication)	35.8%	Medium
10	43dill () problems/43dill)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	33.070	(mediam)
		Sorting (rag/sorting)		
1102	Path With Maximum Minimum	Array (/tag/array)	53.5%	Medium
	-	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Matrix (/tag/matrix)		
862	Shortest Subarray with Sum at	Array (/tag/array) Binary Search (/tag/binary-search)	25.9%	Hard
		Queue (/tag/queue)		
		Sliding Window (/tag/sliding-window)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Prefix Sum (/tag/prefix-sum)		
		Monotonic Queue (/tag/monotonic-queue)		
14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	Easy
203	Remove Linked List Elements (Linked List (/tag/linked-list) Recursion (/tag/recursion)	47.5%	Easy
1110	Delete Nodes And Return Fore	Array (/tag/array) Hash Table (/tag/hash-table)	69.2%	Medium
. •		Tree (/tag/tree)		
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		

#	Title	Tags	Acceptance	Difficulty	Fr
24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Medium	
73	Set Matrix Zeroes (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	53.8%	Medium	
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	72.9%	Medium	
567	Permutation in String (/proble	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string)	44.2%	Medium	
739	Daily Temperatures (/problem	Sliding Window (/tag/sliding-window) Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	65.9%	Medium	
11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	54.3%	Medium	
1206	Design Skiplist (/problems/des	Linked List (/tag/linked-list) Design (/tag/design)	60.6%	Hard	
1498	Number of Subsequences Tha	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	44.0%	Medium	
1055	Shortest Way to Form String (/	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	59.9%	Medium	
1559	Detect Cycles in 2D Grid (/pro	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	48.5%	Medium	
122	Best Time to Buy and Sell Stoc	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	65.3%	Medium	
1305	All Elements in Two Binary Sea	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	79.8%	Medium	
235	Lowest Common Ancestor of a	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	63.4%	Medium	
384	Shuffle an Array (/problems/sh	Array (/tag/array) Math (/tag/math) Randomized (/tag/randomized)	58.0%	Medium	
759	Employee Free Time (/proble	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	71.9%	Hard	
	First Missing Positive (/proble	Et any date of the	37.3%		

#	Title	Tags	Acceptance	Difficulty	
208	Implement Trie (Prefix Tree) (/	Hash Table (/tag/hash-table) String (/tag/string)	64.0%	Medium	
		Design (/tag/design) Trie (/tag/trie)			
1275	Find Winner on a Tic Tac Toe G	Array (/tag/array) Hash Table (/tag/hash-table)	54.0%	Easy	
		Matrix (/tag/matrix) Simulation (/tag/simulation)			
723	Candy Crush (/problems/cand	Array (/tag/array) Two Pointers (/tag/two-pointers)	76.9%	Medium	
	-	Matrix (/tag/matrix) Simulation (/tag/simulation)			
219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	Easy	
		Sliding Window (/tag/sliding-window)			
209	Minimum Size Subarray Sum (Array (/tag/array) Binary Search (/tag/binary-search)	46.5%	Medium	
		Sliding Window (/tag/sliding-window)			
		Prefix Sum (/tag/prefix-sum)			
284	Peeking Iterator (/problems/p	Array (/tag/array) Design (/tag/design)	59.1%	Medium	
		Iterator (/tag/iterator)			
443	String Compression (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	53.2%	Medium	
85	Maximal Rectangle (/problems	Array (/tag/array)	46.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Stack (/tag/stack) Matrix (/tag/matrix)			
		Monotonic Stack (/tag/monotonic-stack)			
540	Single Element in a Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	59.0%	Medium	
323	Number of Connected Compo	Depth-First Search (/tag/depth-first-search)	62.5%	Medium	
	•	Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
503	Next Greater Element II (/prob	Array (/tag/array) Stack (/tag/stack)	63.4%	Medium	
		Monotonic Stack (/tag/monotonic-stack)			
63	Unique Paths II (/problems/uni	Array (/tag/array)	41.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			
148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	56.6%	Medium	
		Two Pointers (/tag/two-pointers)			
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)			
2033	Minimum Operations to Make	Array (/tag/array) Math (/tag/math)	52.7%	Medium	
		Sorting (/tag/sorting) Matrix (/tag/matrix)			
210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	49.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy	

#	Title	Tags	Acceptance	Difficulty	
510	Inorder Successor in BST II (/pr	Tree (/tag/tree)	61.0%	Medium	
	ਛ '	Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
74	Search a 2D Matrix (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	49.4%	Medium	
		Matrix (/tag/matrix)			
160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	56.1%	Easy	
		Linked List (/tag/linked-list)			
		Two Pointers (/tag/two-pointers)			
435	Non-overlapping Intervals (/pr	Array (/tag/array)	52.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	43.5%	Hard	
		Monotonic Stack (/tag/monotonic-stack)			
223	Rectangle Area (/problems/rec	Math (/tag/math) Geometry (/tag/geometry)	45.6%	Medium	
1460	Make Two Arrays Equal by Rev	Array (/tag/array) Hash Table (/tag/hash-table)	71.9%	(Easy)	
		Sorting (/tag/sorting)			
440			57.0 0/		
113	Path Sum II (/problems/path-s	Backtracking (/tag/backtracking) Tree (/tag/tree)	57.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
676	Implement Magic Dictionary (/	Hash Table (/tag/hash-table) String (/tag/string)	57.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
152	Maximum Product Subarray (/	Array (/tag/array)	34.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
267	Palindrome Permutation II (/pr	Hash Table (/tag/hash-table) String (/tag/string)	40.9%	Medium	
	₽	Backtracking (/tag/backtracking)			
316	Remove Duplicate Letters (/pr	String (/tag/string) Stack (/tag/stack)	48.9%	Medium	
		Greedy (/tag/greedy)			
		Monotonic Stack (/tag/monotonic-stack)			
7	Reverse Integer (/problems/re	Math (/tag/math)	28.0%	Medium	
788	Rotated Digits (/problems/rot	Math (/tag/math)	56.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.4%	Medium	
		Union Find (/tag/union-find)			
2076	Process Restricted Friend Requ	Union Find (/tag/union-find) Graph (/tag/graph)	54.2%	Hard	
72	Edit Distance (/problems/edit	String (/tag/string)	55.6%	Medium	
	V	Dynamic Programming (/tag/dynamic-programming)			

#	Title	Tags	Acceptance	Difficulty	
271	Encode and Decode Strings (/	Array (/tag/array) String (/tag/string)	45.0%	Medium	
	-	Design (/tag/design)			
303	Range Sum Query - Immutabl	Array (/tag/array) Design (/tag/design)	61.6%	Easy	
		Prefix Sum (/tag/prefix-sum)			
241	Different Ways to Add Parenth	Math (/tag/math) String (/tag/string)	64.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Recursion (/tag/recursion)			
		Memoization (/tag/memoization)			
1099	Two Sum Less Than K (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.2%	(Easy)	
	₽	Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
		Sorting (tag/sorting)		_	
460	LFU Cache (/problems/lfu-cac	Hash Table (/tag/hash-table)	43.7%	Hard	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
153	Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium	
605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	29.9%	Easy	
437	Path Sum III (/problems/path	Tree (/tag/tree)	47.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
1264	Page Recommendations (/pro	Database (/tag/database)	65.7%	Medium	
703	Kth Largest Element in a Strea	Tree (/tag/tree) Design (/tag/design)	56.6%	Easy	
		Binary Search Tree (/tag/binary-search-tree)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Binary Tree (/tag/binary-tree)			
		Data Stream (/tag/data-stream)			
81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	37.3%	Medium	
1429	First Unique Number (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	53.3%	Medium	
	•	Design (/tag/design) Queue (/tag/queue)			
		Data Stream (/tag/data-stream)			
00	Colorata II (Immah la contra la contra l'A		FC C0/	Mar	
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	56.6%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
1038	Binary Search Tree to Greater	Tree (/tag/tree)	85.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
			73.6%	Medium	

	Title	Tags	Acceptance	Difficulty	
101	Symmetric Tree (/problems/sy	Tree (/tag/tree)	55.5%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
77	Combinations (/problems/co	Backtracking (/tag/backtracking)	69.5%	Medium	
452	Minimum Number of Arrows t	Array (/tag/array) Greedy (/tag/greedy)	55.7%	Medium	
		Sorting (/tag/sorting)			
		Soluting (viagrootining)			
159	Longest Substring with At Mos	Hash Table (/tag/hash-table) String (/tag/string)	54.3%	Medium	
	•'	Sliding Window (/tag/sliding-window)			
328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	61.4%	Medium	
2071	Maximum Number of Tasks Yo	Array (/tag/array) Binary Search (/tag/binary-search)	33.8%	Hard	
		Greedy (/tag/greedy) Queue (/tag/queue)			
		Sorting (/tag/sorting)			
		Monotonic Queue (/tag/monotonic-queue)			
37	Sudoku Solver (/problems/sud	Array (/tag/array) Hash Table (/tag/hash-table)	59.5%	(Hard)	
		Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium	
698	Partition to K Equal Sum Subs	Array (/tag/array)	38.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Memoization (/tag/memoization)			
		Bitmask (/tag/bitmask)			
112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	49.3%	(Easy)	
	, , , , , , , , , , , , , , , , , , , ,	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
750	Number Of Corner Rectangles	Array (/tag/array) Math (/tag/math)	67.6%	Medium	
	■ Corner Rectangles	Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			
		Matrix (/tag/matrix)			
763	Partition Labels (/problems/pa	Hash Table (/tag/hash-table)	79.8%	Medium	
		Two Pointers (/tag/two-pointers) String (/tag/string)			
		Greedy (/tag/greedy)			
478	Generate Random Point in a Ci	Math (/tag/math) Geometry (/tag/geometry)	39.6%	Medium	
		Rejection Sampling (/tag/rejection-sampling)			
		Randomized (/tag/randomized)			
1740	Find Distance in a Binary Tree (Hash Table (/tag/hash-table) Tree (/tag/tree)	69.8%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			

	Title	Tags	Acceptance	Difficulty
1161	Maximum Level Sum of a Bina	Tree (/tag/tree)	67.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
2065	Maximum Path Quality of a Gr	Array (/tag/array) Backtracking (/tag/backtracking)	57.8%	(Hard)
	,	Graph (/tag/graph)		
94	Binary Tree Inorder Traversal (/	Stack (/tag/stack) Tree (/tag/tree)	74.9%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
322	Coin Change (/problems/coin	Array (/tag/array)	43.1%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Breadth-First Search (/tag/breadth-first-search)		
28	Find the Index of the First Occ	Two Pointers (/tag/two-pointers) String (/tag/string)	40.8%	(Easy)
		String Matching (/tag/string-matching)		
		3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3		
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	(Easy)
518	Coin Change II (/problems/coi	Array (/tag/array)	63.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
2081	Sum of k-Mirror Numbers (/pr	Math (/tag/math) Enumeration (/tag/enumeration)	42.2%	Hard
617	Merge Two Binary Trees (/prob	Tree (/tag/tree)	78.8%	Easy
		Depth-First Search (/tag/depth-first-search)		_
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
662	Maximum Width of Binary Tre	Tree (/tag/tree)	42.7%	(Medium)
	•	Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
496	Next Greater Element I (/probl		71.7%	(Easy)
430	Next Greater Element 1 () probl	Array (/tag/array) Hash Table (/tag/hash-table)	7 1.7 70	Lasy
		Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)		
		Monotonic stack (/tag/monotonic-stack)		
1361	Validate Binary Tree Nodes (/p	Tree (/tag/tree)	44.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
		Binary Tree (/tag/binary-tree)		
787	Cheapest Flights Within K Sto	Dynamic Programming (/tag/dynamic-programming)	37.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Shortest Path (/tag/shortest-path)		

		Tags	Acceptance		
55	Jump Game (/problems/jump	Array (/tag/array)	38.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
265	Paint House II (/problems/pain	Array (/tag/array)	54.1%	Hard	
	-	Dynamic Programming (/tag/dynamic-programming)			
2025	Maximum Number of Ways to	Array (/tag/array) Hash Table (/tag/hash-table)	33.6%	Hard	
		Counting (/tag/counting)			
		Enumeration (/tag/enumeration)			
		Prefix Sum (/tag/prefix-sum)			
875	Koko Eating Bananas (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium	
669	Trim a Binary Search Tree (/pro	Tree (/tag/tree)	66.3%	(Medium)	
	, , , , ,	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
		billiary free (ragionally tree)			
108	Convert Sorted Array to Binary	Array (/tag/array)	70.8%	(Easy)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Tree (/tag/tree)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
1008	Construct Binary Search Tree fr	Array (/tag/array) Stack (/tag/stack) Tree (/tag/tree)	81.7%	Medium	
		Binary Search Tree (/tag/binary-search-tree)			
		Monotonic Stack (/tag/monotonic-stack)			
		Binary Tree (/tag/binary-tree)			
814	Binary Tree Pruning (/problem	Tree (/tag/tree)	72.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
1379	Find a Corresponding Node of	Tree (/tag/tree)	86.1%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
260	Single Number III (/problems/	Array (/tag/array)	68.0%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
554	Brick Wall (/problems/brick-w	Array (/tag/array) Hash Table (/tag/hash-table)	54.3%	Medium	
852	Peak Index in a Mountain Arra	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	Medium	
				En	
191	Number of 1 Bits (/problems/	Divide and Conquer (/tag/divide-and-conquer)	68.6%	(Easy)	
		Bit Manipulation (/tag/bit-manipulation)			
974	Subarray Sums Divisible by K (Array (/tag/array) Hash Table (/tag/hash-table)	54.0%	Medium	
		Prefix Sum (/tag/prefix-sum)			

#	Title	Tags	Acceptance	Difficulty	Fı
993	Cousins in Binary Tree (/proble	Tree (/tag/tree)	55.4%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium	
602	Friend Requests II: Who Has th	Database (/tag/database)	56.9%	Medium	
1445	Apples & Oranges (/problems	Database (/tag/database)	88.3%	Medium	
36	Valid Sudoku (/problems/valid	Array (/tag/array) Hash Table (/tag/hash-table)	58.8%	Medium	
		Matrix (/tag/matrix)			
407	Trapping Rain Water II (/probl	Array (/tag/array)	47.6%	Hard	
		Breadth-First Search (/tag/breadth-first-search)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Matrix (/tag/matrix)			
171	Excel Sheet Column Number (/	Math (/tag/math) String (/tag/string)	63.0%	Easy	
377	Combination Sum IV (/proble	Array (/tag/array)	54.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1614	Maximum Nesting Depth of th	String (/tag/string) Stack (/tag/stack)	81.6%	Easy	
856	Score of Parentheses (/proble	String (/tag/string) Stack (/tag/stack)	64.4%	Medium	
538	Convert BST to Greater Tree (/	Tree (/tag/tree)	68.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
661	Image Smoother (/problems/i	Array (/tag/array) Matrix (/tag/matrix)	56.0%	Easy	
145	Binary Tree Postorder Traversal	Stack (/tag/stack) Tree (/tag/tree)	69.7%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
279	Perfect Squares (/problems/pe	Math (/tag/math)	53.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
572	Subtree of Another Tree (/pro	Tree (/tag/tree)	47.1%	(Easy)	
	·	Depth-First Search (/tag/depth-first-search)			
		String Matching (/tag/string-matching)			
		Binary Tree (/tag/binary-tree)			
		Hash Function (/tag/hash-function)			
366	Find Leaves of Binary Tree (/pr	Tree (/tag/tree)	80.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
198	House Robber (/problems/hou	Array (/tag/array)	50.1%	Medium	
	•	J v J/			

#	Title	Tags	Acceptance	Difficulty
735	Asteroid Collision (/problems/	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	45.1%	Medium
410	Split Array Largest Sum (/prob	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	54.5%	Hard
706	Design HashMap (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	65.9%	Easy
95	Unique Binary Search Trees II (Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.6%	Medium
242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.4%	Easy
461	Hamming Distance (/problems	Bit Manipulation (/tag/bit-manipulation)	75.2%	Easy
189	Rotate Array (/problems/rotat	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	39.9%	Medium
1322	Ads Performance (/problems/a	Database (/tag/database)	59.7%	Easy
310	Minimum Height Trees (/probl	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	38.7%	Medium
836	Rectangle Overlap (/problems	Math (/tag/math) Geometry (/tag/geometry)	44.3%	Easy
1120	Maximum Average Subtree (/p	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	65.7%	Medium
188	Best Time to Buy and Sell Stoc	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	41.3%	Hard
60	Permutation Sequence (/probl	Math (/tag/math) Recursion (/tag/recursion)	45.7%	Hard
268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	64.3%	Easy
1398	Customers Who Bought Produ	Database (/tag/database)	73.8%	Medium
12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	63.4%	Medium
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	38.1%	(Easy)

136	Single Number (/problems/sin	Array (/tag/array)	71.8%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
1241	Number of Comments per Pos	Database (/tag/database)	65.4%	Easy	
168	Excel Sheet Column Title (/pro	Math (/tag/math) String (/tag/string)	39.6%	Easy	
1108	Defanging an IP Address (/pro	String (/tag/string)	88.9%	Easy	
155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	53.2%	Medium	
1757	Recyclable and Low Fat Produ	Database (/tag/database)	89.6%	Easy	
45	Jump Game II (/problems/jum	Array (/tag/array)	40.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
516	Longest Palindromic Subseque	String (/tag/string)	62.2%	(Medium)	
		Dynamic Programming (/tag/dynamic-programming)			
371	Sum of Two Integers (Inroble		51.1%	Madium	
5/1	Sum of Two Integers (/proble	Math (/tag/math)	31.170	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
367	Valid Perfect Square (/problem	Math (/tag/math) Binary Search (/tag/binary-search)	43.4%	Easy	
451	Sort Characters By Frequency (Hash Table (/tag/hash-table) String (/tag/string)	70.5%	Medium	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Bucket Sort (/tag/bucket-sort)			
		Counting (/tag/counting)			
1319	Number of Operations to Mak	Depth-First Search (/tag/depth-first-search)	62.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
344	Reverse String (/problems/rev	Two Pointers (/tag/two-pointers) String (/tag/string)	77.3%	Easy	
2092	Find All People With Secret (/p	Depth-First Search (/tag/depth-first-search)	34.2%	(Hard)	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
		Sorting (/tag/sorting)			
1192	Critical Connections in a Netw	Depth-First Search (/tag/depth-first-search)	55.3%	Hard	
		Graph (/tag/graph)			
		Biconnected Component (/tag/biconnected-component)			
402	Remove K Digits (/problems/r	String (/tag/string) Stack (/tag/stack)	30.8%	Medium	
	3 • • • • • • • • • • • • • • • • • • •	Greedy (/tag/greedy)			
		Monotonic Stack (/tag/monotonic-stack)			
1293	Shortest Path in a Grid with O	Assert the set assert	45.2%	(Hard)	
1633	Shortest Fath III a GHU WITH O	Array (/tag/array)	1 J.∠ /0	riaru	
		Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)			

Title	Tags	Acceptance	Difficulty	
Increasing Order Search Tree (Stack (/tag/stack) Tree (/tag/tree)	78.3%	Easy	
	Depth-First Search (/tag/depth-first-search)			
	Binary Search Tree (/tag/binary-search-tree)			
	Binary Tree (/tag/binary-tree)			
Active Users (/problems/active	Database (/tag/database)	37.1%	Medium	
Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.4%	Medium	
	Binary Search (/tag/binary-search)			
	Bit Manipulation (/tag/bit-manipulation)			
Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	Hard	
Get Highest Answer Rate Ques	Database (/tag/database)	40.6%	Medium	
Find All Numbers Disappeared	Array (/tag/array) Hash Table (/tag/hash-table)	60.5%	Easy	
Zigzag Conversion (/problems	String (/tag/string)	46.2%	(Medium)	
Number of Matching Subsequ	Array (/tag/array) Hash Table (/tag/hash-table)	51.3%	Medium	
	String (/tag/string) Binary Search (/tag/binary-search)			
	Trie (/tag/trie) Sorting (/tag/sorting)			
Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	48.0%	Medium	
	Stack (/tag/stack)			
Delete Node in a BST (/proble	Tree (/tag/tree)	50.8%	Medium	
	Binary Search Tree (/tag/binary-search-tree)			
	Binary Tree (/tag/binary-tree)			
Design A Leaderboard (/probl	Hash Table (/tag/hash-table) Design (/tag/design)	68.1%	Medium	
₽	Sorting (/tag/sorting)			
Palindrome Number (/proble	Math (/tag/math)	54.7%	Easy	
•	(a., y ag, man,)			
Graph Valid Tree (/problems/g	Depth-First Search (/tag/depth-first-search)	47.6%	Medium	
-	Breadth-First Search (/tag/breadth-first-search)			
	Union Find (/tag/union-find) Graph (/tag/graph)			
Sort Array By Parity (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	76.2%	Easy	
	Sorting (/tag/sorting)			
Two Sum II - Input Array Is Sor	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.5%	Medium	
. ,	Binary Search (/tag/binary-search)			
Same Tree (/problems/same-tr	Tree (/tag/tree)	59.9%	Easv	
Tame need problems/sume time		55.570		
	smary nee (rag/binary-nee)			
Find K-th Smallest Pair Distanc	Array (/tag/array) Two Pointers (/tag/two-pointers)	37.3%	Hard	
	Binary Search (/tag/binary-search)			
	Increasing Order Search Tree (Active Users (/problems/active Find the Duplicate Number (/p Find Minimum in Rotated Sort Get Highest Answer Rate Ques Find All Numbers Disappeared Zigzag Conversion (/problems Number of Matching Subsequ Evaluate Reverse Polish Notati Delete Node in a BST (/proble Design A Leaderboard (/probl Palindrome Number (/proble Graph Valid Tree (/problems/g Sort Array By Parity (/problem Two Sum II - Input Array Is Sor Same Tree (/problems/same-tr	Increasing Order Search Tree (Stack (/tag/stack) Tree (/tag/tepth-first-search)	Increasing Order Search Tree (Stack (/tag/stack) Tree (/tag/friee) Depth-first Search (/tag/depth-first-search) Binary Search Tree (/tag/fbinary-search-tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-search-tree) Binary Search (/tag/binary-search) Bit Marripulation (/tag/array) Bit Marripulation (/tag/array)	Increasing Order Search Tree (Stack (http://tee)

#	Title	Tags	Acceptance	Difficulty	
59	Spiral Matrix II (/problems/spir	Array (/tag/array) Matrix (/tag/matrix)	70.3%	Medium	
		Simulation (/tag/simulation)			
1443	Minimum Time to Collect All A	Hash Table (/tag/hash-table) Tree (/tag/tree)	62.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
226	Invert Binary Tree (/problems/i	Tree (/tag/tree)	76.0%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
179	Largest Number (/problems/la	Array (/tag/array) String (/tag/string)	35.4%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
104	Maximum Depth of Binary Tre	Tree (/tag/tree)	74.7%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
714	Best Time to Buy and Sell Stoc	Array (/tag/array)	68.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
70	Climbing Stairs (/problems/cli	Math (/tag/math)	52.2%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
		Memoization (/tag/memoization)			
711	Number of Distinct Islands II (/	Hash Table (/tag/hash-table)	52.5%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find)			
		Hash Function (/tag/hash-function)			
809	Expressive Words (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	46.2%	Medium	
		String (/tag/string)			
1586	Binary Search Tree Iterator II (/	Stack (/tag/stack) Tree (/tag/tree)	70.4%	Medium	
	≟ '	Design (/tag/design)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)			
713	Subarray Product Less Than K	Array (/tag/array)	46.6%	Medium	
		Sliding Window (/tag/sliding-window)			
110	Balanced Binary Tree (/proble	Tree (/tag/tree)	50.7%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
687	Longest Univalue Path (/probl	Tree (/tag/tree)	40.9%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty
259	3Sum Smaller (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.6%	Medium
	₽	Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
2019	The Score of Students Solving	Array (/tag/array) Math (/tag/math)	33.4%	(Hard)
	J	String (/tag/string)		
		Dynamic Programming (/tag/dynamic-programming)		
		Stack (/tag/stack) Memoization (/tag/memoization)		
190	Reverse Bits (/problems/revers	Divide and Conquer (/tag/divide-and-conquer)	56.5%	(Easy)
		Bit Manipulation (/tag/bit-manipulation)		
262	Trips and Users (/problems/tri	Database (/tag/database)	36.3%	Hard
1218	Longest Arithmetic Subsequen	Array (/tag/array) Hash Table (/tag/hash-table)	55.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
005	Marin of Control		66.504	
895	Maximum Frequency Stack (/p	Hash Table (/tag/hash-table) Stack (/tag/stack)	66.5%	(Hard)
		Design (/tag/design) Ordered Set (/tag/ordered-set)		
131	Palindrome Partitioning (/prob	String (/tag/string)	66.4%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
299	Bulls and Cows (/problems/bul	Hash Table (/tag/hash-table) String (/tag/string)	49.8%	Medium
		Counting (/tag/counting)		
745	Duff and Ciff County (1) wh		41.00/	
745	Prefix and Suffix Search (/prob	Hash Table (/tag/hash-table) String (/tag/string)	41.0%	(Hard)
		Design (/tag/design) Trie (/tag/trie)		
181	Employees Earning More Than	Database (/tag/database)	68.9%	Easy
704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	56.8%	Easy
1834	Single-Threaded CPU (/proble	Array (/tag/array) Sorting (/tag/sorting)	45.6%	Medium
		Heap (Priority Queue) (/tag/heap-priority-queue)		
1640	Check Array Formation Throug	Array (/tag/array) Hash Table (/tag/hash-table)	56.3%	(Easy)
1224	Donk Transferrer of an Aven //		60.30/	<u> </u>
1331	Rank Transform of an Array (/p	Array (/tag/array) Hash Table (/tag/hash-table)	60.2%	(Easy)
		Sorting (/tag/sorting)		
221	Maximal Square (/problems/m	Array (/tag/array)	45.9%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Matrix (/tag/matrix)		
243	Shortest Word Distance (/prob	Array (/tag/array) String (/tag/string)	65.1%	Easy
	₽			
2303	Calculate Amount Paid in Taxe	Array (/tag/array) Simulation (/tag/simulation)	64.4%	(Easy)
509	Fibonacci Number (/problems	Math (/tag/math)	70.4%	Easy
		Dynamic Programming (/tag/dynamic-programming)		
		Recursion (/tag/recursion)		
		Memoization (/tag/memoization)		

#	Title	Tags	Acceptance	Difficulty	Fr
1141	User Activity for the Past 30 D	Database (/tag/database)	47.8%	Easy	
1865	Finding Pairs With a Certain Su	Array (/tag/array) Hash Table (/tag/hash-table)	50.5%	Medium	
	, and the second	Design (/tag/design)			
1029	Two City Scheduling (/proble	Array (/tag/array) Greedy (/tag/greedy)	66.2%	(Medium)	
	3 - 1	Sorting (/tag/sorting)			
		Sorting (rtag/sorting)			
653	Two Sum IV - Input is a BST (/	Hash Table (/tag/hash-table)	61.1%	Easy	
		Two Pointers (/tag/two-pointers) Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
		billary free (rag/billary-tree)			
989	Add to Array-Form of Integer (Array (/tag/array) Math (/tag/math)	46.0%	Easy	
633	Sum of Square Numbers (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	34.1%	Medium	
		Binary Search (/tag/binary-search)			
		Billary Search (Mag/billary-search)			
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	Hard	
1288	Remove Covered Intervals (/pr	Array (/tag/array) Sorting (/tag/sorting)	56.6%	Medium	
859	Buddy Strings (/problems/bud	Hash Table (/tag/hash-table) String (/tag/string)	32.9%	(Easy)	
1996	The Number of Weak Characte	Array (/tag/array) Stack (/tag/stack)	43.9%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Monotonic Stack (/tag/monotonic-stack)			
412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string)	71.1%	(Easy)	
		Simulation (/tag/simulation)			
118	Pascal's Triangle (/problems/p	Array (/tag/array)	73.2%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
1748	Sum of Unique Elements (/pro		76.8%	Facu	
1740	Sum of offique Lieffierts (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	70.076	(Easy)	
		Counting (/tag/counting)			
184	Department Highest Salary (/p	Database (/tag/database)	50.7%	Medium	
606	Construct String from Binary Tr		64.8%	(Easy)	
000	construct string from binary fr	String (/tag/string) Tree (/tag/tree)	04.070	Lasy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
373	Find K Pairs with Smallest Sum	Array (/tag/array)	40.1%	Medium	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
202	Harris Niverbard Control		FF 40/		
202	Happy Number (/problems/ha	Hash Table (/tag/hash-table) Math (/tag/math)	55.4%	(Easy)	
		Two Pointers (/tag/two-pointers)			
557	Reverse Words in a String III (/	Two Pointers (/tag/two-pointers) String (/tag/string)	82.9%	Easy	
169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	(Easy)	
	.,			(1.5)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting) Counting (/tag/counting)			

#	Title	Tags	Acceptance	Difficulty
893	Groups of Special-Equivalent S	Array (/tag/array) Hash Table (/tag/hash-table)	71.3%	Medium
		String (/tag/string)		_
1186	Maximum Subarray Sum with	Array (/tag/array)	42.7%	Medium
		Dynamic Programming (/tag/dynamic-programming)	.= /0	
		(a) (a) (b) (a) (b) (b) (c) (c) (c) (c) (c) (c) (c) (c) (c) (c		
343	Integer Break (/problems/inte	Math (/tag/math)	60.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
454	4Sum II (/problems/4sum-ii)	Array (/tag/array) Hash Table (/tag/hash-table)	57.1%	Medium
733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	63.2%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
404	Sum of Left Leaves (/problems	Tree (/tag/tree)	57.3%	(Easy)
	, p. 2.2	Depth-First Search (/tag/depth-first-search)	- · - ·-	<u>,</u>
		Breadth-First Search (/tag/deptn-first-search)		
		Binary Tree (/tag/binary-tree)		
		aa.y nee (tag) bindry tree)		
779	K-th Symbol in Grammar (/pro	Math (/tag/math)	46.2%	Medium
		Bit Manipulation (/tag/bit-manipulation)		
		Recursion (/tag/recursion)		
337	House Robber III (/problems/h	Dynamic Programming (/tag/dynamic-programming)	54.1%	Medium
		Tree (/tag/tree)		
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string)	52.8%	(Medium)
		Sliding Window (/tag/sliding-window)		
000	III-' Patha III // a abha a /		01.00/	
980	Unique Paths III (/problems/un	Array (/tag/array) Backtracking (/tag/backtracking)	81.8%	(Hard)
		Bit Manipulation (/tag/bit-manipulation)		
		Matrix (/tag/matrix)		
493	Reverse Pairs (/problems/rever	Array (/tag/array) Binary Search (/tag/binary-search)	30.5%	Hard
		Divide and Conquer (/tag/divide-and-conquer)		
		Binary Indexed Tree (/tag/binary-indexed-tree)		
		Segment Tree (/tag/segment-tree)		
		Merge Sort (/tag/merge-sort)		
		Ordered Set (/tag/ordered-set)		
535	Encode and Decode TinyURL (Hash Table (/tag/hash-table) String (/tag/string)	86.2%	Medium
	•	Design (/tag/design)		
		Hash Function (/tag/hash-function)		
834	Sum of Distances in Tree (/pro	Dynamic Programming (/tag/dynamic-programming)	59.3%	(Hard)
·	22 11 21 2 13 tall 100 0 pro	Tree (/tag/tree)	-5.5.0	
		Depth-First Search (/tag/depth-first-search)		
		Graph (/tag/graph)		
998	Maximum Binary Tree II (/prob	Tree (/tag/tree) Binary Tree (/tag/binary-tree)	68.2%	Medium

#	Title	Tags	Acceptance	Difficulty	
290	Word Pattern (/problems/wor	Hash Table (/tag/hash-table) String (/tag/string)	41.7%	Easy	
543	Maximum Average Subarray I (Array (/tag/array)	43.1%	Easy	
		Sliding Window (/tag/sliding-window)			
36	Partition List (/problems/partit	Linked List (/tag/linked-list)	55.3%	Medium	
		Two Pointers (/tag/two-pointers)			
383	Ransom Note (/problems/rans	Hash Table (/tag/hash-table) String (/tag/string)	59.8%	Easy	
		Counting (/tag/counting)			
2024	Maximize the Confusion of an	String (/tag/string) Binary Search (/tag/binary-search)	67.2%	Medium	
		Sliding Window (/tag/sliding-window)			
		Prefix Sum (/tag/prefix-sum)			
765	Couples Holding Hands (/prob	Greedy (/tag/greedy)	56.8%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
511	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium	
		Binary Search (/tag/binary-search)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
797	All Paths From Source to Targe	Backtracking (/tag/backtracking)	82.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
386	Lexicographical Numbers (/pr	Depth-First Search (/tag/depth-first-search)	62.8%	Medium	
		Trie (/tag/trie)			
347	Shortest Path Visiting All Node	Dynamic Programming (/tag/dynamic-programming)	65.9%	Hard	
		Bit Manipulation (/tag/bit-manipulation)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph) Bitmask (/tag/bitmask)			
33	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	51.6%	Easy	
332	Flipping an Image (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	81.3%	Easy	
		Matrix (/tag/matrix) Simulation (/tag/simulation)			
1963	Minimum Number of Swaps to	Two Pointers (/tag/two-pointers) String (/tag/string)	70.3%	Medium	
		Stack (/tag/stack) Greedy (/tag/greedy)			
229	Majority Element II (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	50.4%	Medium	
		Sorting (/tag/sorting) Counting (/tag/counting)			
141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table)	49.0%	Easy	
		Linked List (/tag/linked-list)			
		Two Pointers (/tag/two-pointers)			
2096	Step-By-Step Directions From	String (/tag/string) Tree (/tag/tree)	48.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
-030	step by step birections from		-10.1 /0	····cuiuli	シ

4005	B 16 11 B 11		50.40/		
1225	Report Contiguous Dates (/pr	Database (/tag/database)	59.1%	(Hard)	
718	Maximum Length of Repeated	Array (/tag/array) Binary Search (/tag/binary-search)	51.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Sliding Window (/tag/sliding-window)			
		Rolling Hash (/tag/rolling-hash)			
		Hash Function (/tag/hash-function)			
1043	Partition Array for Maximum S	Array (/tag/array)	72.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1351	Count Negative Numbers in a	Array (/tag/array) Binary Search (/tag/binary-search)	77.2%	Easy	
		Matrix (/tag/matrix)			
801	Minimum Swaps To Make Seq	Array (/tag/array)	39.6%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
1415	The k-th Lexicographical Strin	String (/tag/string) Backtracking (/tag/backtracking)	73.6%	Medium	
217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	61.1%	Easy	
		Sorting (/tag/sorting)			
134	Gas Station (/problems/gas-st	Array (/tag/array) Greedy (/tag/greedy)	45.8%	Medium	
2090	K Radius Subarray Averages (/	Array (/tag/array)	47.4%	Medium	
		Sliding Window (/tag/sliding-window)			
1095	Find in Mountain Array (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	40.7%	Hard	
		Interactive (/tag/interactive)			
1020	Number of Enclaves (/problem	Array (/tag/array)	68.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
1925	Count Square Sum Triples (/pr	Math (/tag/math) Enumeration (/tag/enumeration)	67.6%	Easy	
82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	46.7%	Medium	
		Two Pointers (/tag/two-pointers)			
1340	Jump Game V (/problems/jum	Array (/tag/array)	62.9%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Sorting (/tag/sorting)			
542	01 Matrix (/problems/01-matrix)	Array (/tag/array)	47.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
1663	Smallest String With A Given	String (/tag/string) Greedy (/tag/greedy)	66.7%	Medium	
2365	Task Scheduler II (/problems/t	Array (/tag/array) Hash Table (/tag/hash-table)	47.6%	Medium	
		Simulation (/tag/simulation)			

#	Title	Tags	Acceptance	Difficulty	
1973	Count Nodes Equal to Sum of	Tree (/tag/tree)	75.2%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
996	Number of Squareful Arrays (/	Array (/tag/array) Math (/tag/math)	49.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Bitmask (/tag/bitmask)			
1207	Unique Number of Occurrence	Array (/tag/array) Hash Table (/tag/hash-table)	74.3%	Easy	
1859	Sorting the Sentence (/proble	String (/tag/string) Sorting (/tag/sorting)	83.1%	Easy	
61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)	36.9%	Medium	
		Two Pointers (/tag/two-pointers)			
275	H-Index II (/problems/h-index	Array (/tag/array) Binary Search (/tag/binary-search)	37.8%	(Medium)	
		(may (agyanay)) (smary search (agyanary search)			
2256	Minimum Average Difference (Array (/tag/array) Prefix Sum (/tag/prefix-sum)	43.0%	Medium	
968	Binary Tree Cameras (/proble	Dynamic Programming (/tag/dynamic-programming)	46.5%	Hard	
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
2342	Max Sum of a Pair With Equal	Array (/tag/array) Hash Table (/tag/hash-table)	53.9%	Medium	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
566	Reshape the Matrix (/problem	Array (/tag/array) Matrix (/tag/matrix)	63.0%	(Easy)	
		Simulation (/tag/simulation)			
1662	Check If Two String Arrays are	Array (/tag/array) String (/tag/string)	83.9%	Easy	
001	Online Steels Span //problems/		6F F9/	Madina	
901	Online Stock Span (/problems/	Stack (/tag/stack) Design (/tag/design)	65.5%	Medium	
		Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)			
	D : 0 (414 (4		0.5.504		
1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.6%	(Easy)	
1991	Find the Middle Index in Array	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	67.4%	Easy	
740	Delete and Earn (/problems/d	Array (/tag/array) Hash Table (/tag/hash-table)	56.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1077	Project Employees III (/proble	Database (/tag/database)	76.5%	Medium	
	•				
459	Repeated Substring Pattern (/	String (/tag/string)	46.1%	Easy	
		String Matching (/tag/string-matching)		_ _	

#	Title	Tags	Acceptance	Difficulty	Fred
894	All Possible Full Binary Trees (/	Dynamic Programming (/tag/dynamic-programming)	82.7%	Medium	
		Tree (/tag/tree) Recursion (/tag/recursion)			
		Memoization (/tag/memoization)			
		Binary Tree (/tag/binary-tree)			
2667	Create Hello World Function (/		79.9%	Easy	
274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting)	38.5%	Medium	
		Counting Sort (/tag/counting-sort)			
673	Number of Longest Increasing	Array (/tag/array)	47.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
1721	Swapping Nodes in a Linked Li	Linked List (/tag/linked-list)	68.2%	Medium	
		Two Pointers (/tag/two-pointers)			
1281	Subtract the Product and Sum		86.4%	Eagu	
1201	Subtract the Froduct and Suff	Math (/tag/math)	00.470	(Easy)	
784	Letter Case Permutation (/pro	String (/tag/string) Backtracking (/tag/backtracking)	74.0%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
610	Triangle Judgement (/problem	Database (/tag/database)	70.5%	Easy	
35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Easy	
2210	Count Hills and Valleys in an A	Array (/tag/array)	58.8%	Easy	
27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	Easy	
583	Delete Operation for Two Strin	String (/tag/string)	61.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1483	Kth Ancestor of a Tree Node (/	Binary Search (/tag/binary-search)	34.3%	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Design (/tag/design)			
1909	Remove One Element to Make	Array (/tag/array)	26.7%	Easy	
263	Ugly Number (/problems/ugly	Math (/tag/math)	42.0%	Easy	
1268	Search Suggestions System (/	Array (/tag/array) String (/tag/string)	65.7%	Medium	
		Binary Search (/tag/binary-search) Trie (/tag/trie)		_	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
2023	Number of Pairs of Strings Wit	Array (/tag/array) String (/tag/string)	74.0%	Medium	
180	Consecutive Numbers (/proble	Database (fee (data)	46.8%	(Medium)	
100	Consecutive Inditibers (proble	Database (/tag/database)	-0.070	····euiuiii	

#	Title	Tags	Acceptance	Difficulty
164	Maximum Gap (/problems/ma	Array (/tag/array) Sorting (/tag/sorting)	44.6%	Medium
		Bucket Sort (/tag/bucket-sort)		
		Radix Sort (/tag/radix-sort)		
1395	Count Number of Teams (/pro	Array (/tag/array)	66.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Binary Indexed Tree (/tag/binary-indexed-tree)		
623	Add One Row to Tree (/proble	Tree (/tag/tree)	59.5%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
80	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.6%	Medium
1823	Find the Winner of the Circular	Array (/tag/array) Math (/tag/math)	78.2%	Medium
		Recursion (/tag/recursion) Queue (/tag/queue)		
		Simulation (/tag/simulation)		
1299	Replace Elements with Greates	Array (/tag/array)	71.7%	Easy
1584	Min Cost to Connect All Points	Array (/tag/array) Union Find (/tag/union-find)	66.5%	Medium
		Graph (/tag/graph)		
		Minimum Spanning Tree (/tag/minimum-spanning-tree)		
530	Minimum Absolute Difference	Tree (/tag/tree)	58.6%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
1358	Number of Substrings Contain	Hash Table (/tag/hash-table) String (/tag/string)	64.8%	Medium
		Sliding Window (/tag/sliding-window)		
595	Big Countries (/problems/big	Database (/tag/database)	68.5%	Easy
912	Sort an Array (/problems/sort	Array (/tag/array)	57.7%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Merge Sort (/tag/merge-sort)		
		Bucket Sort (/tag/bucket-sort)		
		Radix Sort (/tag/radix-sort)		
		Counting Sort (/tag/counting-sort)		
1021	Remove Outermost Parenthes	String (/tag/string) Stack (/tag/stack)	81.7%	Easy
648	Replace Words (/problems/rep	Array (/tag/array) Hash Table (/tag/hash-table)	62.7%	Medium
		String (/tag/string) Trie (/tag/trie)		
1926	Nearest Exit from Entrance in	Array (/tag/array)	47.3%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		

#	Title	Tags	Acceptance	Difficulty	
1306	Jump Game III (/problems/jum	Array (/tag/array)	64.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
876	Middle of the Linked List (/pro	Linked List (/tag/linked-list)	76.8%	Easy	
		Two Pointers (/tag/two-pointers)			
1588	Sum of All Odd Length Subarr	Array (/tag/array) Math (/tag/math)	83.2%	Easy	
		Prefix Sum (/tag/prefix-sum)			
1598	Crawler Log Folder (/problems	Array (/tag/array) String (/tag/string)	64.7%	Easy	
		Stack (/tag/stack)			
1790	Check if One String Swap Can	Hash Table (/tag/hash-table) String (/tag/string)	45.3%	Easy	
		Counting (/tag/counting)			
374	Guess Number Higher or Low	Binary Search (/tag/binary-search)	52.7%	Easy	
		Interactive (/tag/interactive)			
2089	Find Target Indices After Sortin	Array (/tag/array) Binary Search (/tag/binary-search)	75.8%	Easy	
		Sorting (/tag/sorting)			
1773	Count Items Matching a Rule (Array (/tag/array) String (/tag/string)	84.6%	Easy	
1920	Build Array from Permutation (Array (/tag/array) Simulation (/tag/simulation)	89.5%	Easy	
1446	Consecutive Characters (/prob	String (/tag/string)	60.5%	Easy	
941	Valid Mountain Array (/proble	Array (/tag/array)	33.3%	Easy	
684	Redundant Connection (/probl	Depth-First Search (/tag/depth-first-search)	62.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
1512	Number of Good Pairs (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	89.0%	Easy	
		Math (/tag/math) Counting (/tag/counting)			
389	Find the Difference (/problems	Hash Table (/tag/hash-table) String (/tag/string)	60.3%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Sorting (/tag/sorting)			
58	Length of Last Word (/proble	String (/tag/string)	46.9%	Easy	
2235	Add Two Integers (/problems/	Math (/tag/math)	87.1%	Easy	
1211	Queries Quality and Percentag	Database (/tag/database)	63.8%	Easy	
649	Dota2 Senate (/problems/dota	String (/tag/string) Greedy (/tag/greedy)	47.4%	Medium	
		Queue (/tag/queue)			
2620	Counter (/problems/counter)		79.6%	Easy	
1832	Check if the Sentence Is Pangr	Hash Table (/tag/hash-table) String (/tag/string)	83.1%	Easy	
1492	The kth Factor of n (/problems	Math (/tag/math)	65.9%	Medium	
		Number Theory (/tag/number-theory)			

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#	Title	Tags	Acceptance	Difficulty	Freq
1789	Primary Department for Each E	Database (/tag/database)	65.1%	Easy	
501	Find Mode in Binary Search Tr	Tree (/tag/tree)	55.3%	(Easy)	
	,	Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
1661	Average Time of Process per	Database (/tag/database)	67.5%	(Easy)	
2255			07.00/		
2265	Count Nodes Equal to Averag	Tree (/tag/tree)	87.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
764	Largest Plus Sign (/problems/l	Array (/tag/array)	48.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1022	Marina Stance Until Consequti		47 10/	(Mar Brown)	
1033	Moving Stones Until Consecuti	Math (/tag/math) Brainteaser (/tag/brainteaser)	47.1%	Medium	
1040	Moving Stones Until Consecuti	Array (/tag/array) Math (/tag/math)	56.7%	Medium	
		Two Pointers (/tag/two-pointers)			
		Sorting (/tag/sorting)			
1075	Project Employees I (/problem	Database (/tag/database)	64.9%	(Easy)	
		Parabase (rag, aurabase)			
1076	Project Employees II (/proble	Database (/tag/database)	49.9%	(Easy)	
1236	Web Crawler (/problems/web	String (/tag/string)	67.7%	Medium	
	₽	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Interactive (/tag/interactive)			
1357	Apply Discount Every n Orders	Array (/tag/array) Hash Table (/tag/hash-table)	70.3%	Medium	
	,	Design (/tag/design)			
1453	Maximum Number of Darts In		37.2%	(Hard)	
1433	Maximum Number of Darts III	Array (/tag/array) Math (/tag/math)	31.270	Hard	
		Geometry (/tag/geometry)			
1718	Construct the Lexicographicall	Array (/tag/array) Backtracking (/tag/backtracking)	53.0%	Medium	
1778	Shortest Path in a Hidden Grid	Depth-First Search (/tag/depth-first-search)	39.1%	Medium	
	₽	Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph) Interactive (/tag/interactive)			
1810	Minimum Path Cost in a Hidde	Depth-First Search (/tag/depth-first-search)	55.1%	Medium	
1010	₽		33.170	(Mediani)	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Heap (Priority Queue) (/tag/heap-priority-queue) Interactive (/tag/interactive)			
		e.deave y agrinteractives		_	
1826	Faulty Sensor (/problems/fault	Array (/tag/array) Two Pointers (/tag/two-pointers)	49.7%	Easy	
1928	Minimum Cost to Reach Desti	Dynamic Programming (/tag/dynamic-programming)	37.8%	Hard	
			2.1070		
		Graph (/tag/graph)			

#	Title	Tags	Acceptance	Difficulty
1892	Page Recommendations II (/pr	Database (/tag/database)	42.8%	Hard
1947	Maximum Compatibility Score	Array (/tag/array)	61.7%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
		Bit Manipulation (/tag/bit-manipulation)		
		Bitmask (/tag/bitmask)		
1976	Number of Ways to Arrive at D	Dynamic Programming (/tag/dynamic-programming)	28.4%	Medium
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
		Shortest Path (/tag/shortest-path)		
1949	Strong Friendship (/problems/	Database (/tag/database)	55.0%	Medium
2014	Longest Subsequence Repeate	String (/tag/string) Backtracking (/tag/backtracking)	54.9%	Hard
		Greedy (/tag/greedy) Counting (/tag/counting)	(cking)	
		Enumeration (/tag/enumeration)		
2199	Finding the Topic of Each Post	Database (/tag/database)	47.3%	Hard
2289	Steps to Make Array Non-decr	Array (/tag/array) Linked List (/tag/linked-list)	21.3%	Medium
		Stack (/tag/stack)		
		Monotonic Stack (/tag/monotonic-stack)		
2452	Words Within Two Edits of Dic	Array (/tag/array) String (/tag/string)	60.3%	Medium
2553	Separate the Digits in an Array	Array (/tag/array) Simulation (/tag/simulation)	78.3%	Easy
2596	Check Knight Tour Configurati	Array (/tag/array)	56.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix) Simulation (/tag/simulation)		
2824	Count Pairs Whose Sum is Les	Array (/tag/array) Two Pointers (/tag/two-pointers)	86.7%	Easy
		Sorting (/tag/sorting)		

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