

Facebook

ProblemsDiscuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 212 problems.

☒ Show problem tagsSelect time period: 1 year ▾

#	Title	Tags	Acceptance	Difficulty	Frequency
408	Valid Word Abbreviation (/pro... 🔒	Two Pointers (/tag/two-pointers) String (/tag/string)	35.1%	Easy	
314	Binary Tree Vertical Order Trav... 🔒	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	52.9%	Medium	
1249	Minimum Remove to Make Val...	String (/tag/string) Stack (/tag/stack)	66.4%	Medium	
1762	Buildings With an Ocean View ... 🔒	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	79.1%	Medium	
1570	Dot Product of Two Sparse Ve... 🔒	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Design (/tag/design)	90.1%	Medium	
680	Valid Palindrome II (/problems...	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	39.8%	Easy	
1650	Lowest Common Ancestor of a... 🔒	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	78.1%	Medium	
339	Nested List Weight Sum (/pro... 🔒	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	82.6%	Medium	
227	Basic Calculator II (/problems/...	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	42.9%	Medium	
528	Random Pick with Weight (/pr...	Array (/tag/array) Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.3%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
215	Kth Largest Element in an Arra...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	67.0%	Medium	
791	Custom Sort String (/problems...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	69.1%	Medium	
71	Simplify Path (/problems/simp...	String (/tag/string) Stack (/tag/stack)	41.1%	Medium	
249	Group Shifted Strings (/proble... 🔒	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	64.7%	Medium	
938	Range Sum of BST (/problems...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	85.9%	Easy	
65	Valid Number (/problems/vali...	String (/tag/string)	19.0%	Hard	
426	Convert Binary Search Tree to ... 🔒	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.7%	Medium	
691	Stickers to Spell Word (/proble...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	46.9%	Hard	
236	Lowest Common Ancestor of a...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	60.7%	Medium	
301	Remove Invalid Parentheses (/...	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	47.5%	Hard	
670	Maximum Swap (/problems/m...	Math (/tag/math) Greedy (/tag/greedy)	48.0%	Medium	
708	Insert into a Sorted Circular Li... 🔒	Linked List (/tag/linked-list)	35.0%	Medium	
138	Copy List with Random Pointe... ★	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	54.5%	Medium	
921	Minimum Add to Make Parent...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	75.0%	Medium	
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
56	Merge Intervals (/problems/m...	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	
973	K Closest Points to Origin (/pr...	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	65.9%	Medium	
1091	Shortest Path in Binary Matrix ...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	46.7%	Medium	
827	Making A Large Island (/probl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	45.9%	Hard	
348	Design Tic-Tac-Toe (/problems... 📌	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix) Simulation (/tag/simulation)	57.7%	Medium	
415	Add Strings (/problems/add-st...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	51.9%	Easy	
129	Sum Root to Leaf Numbers (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.3%	Medium	
560	Subarray Sum Equals K (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.2%	Medium	
766	Toeplitz Matrix (/problems/toe...	Array (/tag/array) Matrix (/tag/matrix)	68.5%	Easy	
987	Vertical Order Traversal of a Bi...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	46.4%	Hard	
162	Find Peak Element (/problems...	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium	
523	Continuous Subarray Sum (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	28.6%	Medium	
199	Binary Tree Right Side View (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.4%	Medium	
296	Best Meeting Point (/problems... 📌	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Matrix (/tag/matrix)	60.2%	Hard	
31	Next Permutation (/problems/...	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium	
283	Move Zeroes (/problems/mov...	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.4%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
270	Closest Binary Search Tree Val... 🔒	<a href="/tag/binary-search/">Binary Search (/tag/binary-search/)</a> <a href="/tag/tree/">Tree (/tag/tree/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/binary-search-tree/">Binary Search Tree (/tag/binary-search-tree/)</a> <a href="/tag/binary-tree/">Binary Tree (/tag/binary-tree/)</a>	53.0%	Easy	
200	Number of Islands (/problems...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/depth-first-search/">Depth-First Search (/tag/depth-first-search/)</a> <a href="/tag/breadth-first-search/">Breadth-First Search (/tag/breadth-first-search/)</a> <a href="/tag/union-find/">Union Find (/tag/union-find/)</a> <a href="/tag/matrix/">Matrix (/tag/matrix/)</a>	58.0%	Medium	
15	3Sum (/problems/3sum)	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers/)</a> <a href="/tag/sorting/">Sorting (/tag/sorting/)</a>	33.5%	Medium	
986	Interval List Intersections (/pro...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers/)</a>	71.3%	Medium	
398	Random Pick Index (/problems...	<a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/math/">Math (/tag/math/)</a> <a href="/tag/reservoir-sampling/">Reservoir Sampling (/tag/reservoir-sampling/)</a> <a href="/tag/randomized/">Randomized (/tag/randomized/)</a>	62.6%	Medium	
88	Merge Sorted Array (/problem...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers/)</a> <a href="/tag/sorting/">Sorting (/tag/sorting/)</a>	48.2%	Easy	
17	Letter Combinations of a Phon...	<a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/string/">String (/tag/string/)</a> <a href="/tag/backtracking/">Backtracking (/tag/backtracking/)</a>	58.9%	Medium	
146	LRU Cache (/problems/lru-cac...	<a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/linked-list/">Linked List (/tag/linked-list/)</a> <a href="/tag/design/">Design (/tag/design/)</a> <a href="/tag/doubly-linked-list/">Doubly-Linked List (/tag/doubly-linked-list/)</a>	41.8%	Medium	
317	Shortest Distance from All Buil... 🔒	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/breadth-first-search/">Breadth-First Search (/tag/breadth-first-search/)</a> <a href="/tag/matrix/">Matrix (/tag/matrix/)</a>	42.7%	Hard	
953	Verifying an Alien Dictionary (/...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/string/">String (/tag/string/)</a>	54.7%	Easy	
125	Valid Palindrome (/problems/v...	<a href="/tag/two-pointers/">Two Pointers (/tag/two-pointers/)</a> <a href="/tag/string/">String (/tag/string/)</a>	46.0%	Easy	
346	Moving Average from Data Str... 🔒	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/design/">Design (/tag/design/)</a> <a href="/tag/queue/">Queue (/tag/queue/)</a> <a href="/tag/data-stream/">Data Stream (/tag/data-stream/)</a>	77.4%	Easy	
480	Sliding Window Median (/pro...	<a href="/tag/array/">Array (/tag/array/)</a> <a href="/tag/hash-table/">Hash Table (/tag/hash-table/)</a> <a href="/tag/sliding-window/">Sliding Window (/tag/sliding-window/)</a> <a href="/tag/heap-priority-queue/">Heap (Priority Queue) (/tag/heap-priority-queue/)</a>	39.8%	Hard	
23	Merge k Sorted Lists (/proble...	<a href="/tag/linked-list/">Linked List (/tag/linked-list/)</a> <a href="/tag/divide-and-conquer/">Divide and Conquer (/tag/divide-and-conquer/)</a> <a href="/tag/heap-priority-queue/">Heap (Priority Queue) (/tag/heap-priority-queue/)</a> <a href="/tag/merge-sort/">Merge Sort (/tag/merge-sort/)</a>	51.2%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
253	Meeting Rooms II (/problems/... 🔒)	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Greedy (/tag/greedy)</a> <a href="#">Sorting (/tag/sorting)</a> <a href="#">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	50.8%	Medium	
304	Range Sum Query 2D - Immut...	<a href="#">Array (/tag/array)</a> <a href="#">Design (/tag/design)</a> <a href="#">Matrix (/tag/matrix)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	53.7%	Medium	
76	Minimum Window Substring (...)	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Sliding Window (/tag/sliding-window)</a>	41.4%	Hard	
498	Diagonal Traverse (/problems/...)	<a href="#">Array (/tag/array)</a> <a href="#">Matrix (/tag/matrix)</a> <a href="#">Simulation (/tag/simulation)</a>	58.8%	Medium	
721	Accounts Merge (/problems/a...)	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Union Find (/tag/union-find)</a> <a href="#">Sorting (/tag/sorting)</a>	56.7%	Medium	
489	Robot Room Cleaner (/proble... 🔒)	<a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Interactive (/tag/interactive)</a>	76.6%	Hard	
347	Top K Frequent Elements (/pro...)	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="#">Sorting (/tag/sorting)</a> <a href="#">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="#">Bucket Sort (/tag/bucket-sort)</a> <a href="#">Counting (/tag/counting)</a> <a href="#">Quickselect (/tag/quickselect)</a>	62.9%	Medium	
695	Max Area of Island (/problems...)	<a href="#">Array (/tag/array)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Union Find (/tag/union-find)</a> <a href="#">Matrix (/tag/matrix)</a>	71.9%	Medium	
543	Diameter of Binary Tree (/prob...)	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	58.2%	Easy	
38	Count and Say (/problems/cou...)	<a href="#">String (/tag/string)</a>	53.5%	Medium	
140	Word Break II (/problems/wor...)	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Trie (/tag/trie)</a> <a href="#">Memoization (/tag/memoization)</a>	46.6%	Hard	
1424	Diagonal Traverse II (/problem...)	<a href="#">Array (/tag/array)</a> <a href="#">Sorting (/tag/sorting)</a> <a href="#">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	50.8%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
490	The Maze (/problems/the-maze) 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	57.1%	Medium	
133	Clone Graph (/problems/clone...)	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a>	55.3%	Medium	
269	Alien Dictionary (/problems/ali...) 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a>	35.5%	Hard	
1209	Remove All Adjacent Duplicate...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a>	56.8%	Medium	
34	Find First and Last Position of ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a>	43.5%	Medium	
173	Binary Search Tree Iterator (/pr...	<a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a> <a href="/tag/iterator">Iterator (/tag/iterator)</a>	70.9%	Medium	
1541	Minimum Insertions to Balanc...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a>	49.8%	Medium	
282	Expression Add Operators (/pr...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a>	39.4%	Hard	
114	Flatten Binary Tree to Linked Li...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	63.6%	Medium	
207	Course Schedule (/problems/c...	<a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a>	46.3%	Medium	
1216	Valid Palindrome III (/problem...) 🔒	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	50.1%	Hard	
2365	Task Scheduler II (/problems/t...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	47.6%	Medium	
1060	Missing Element in Sorted Arr... 🔒	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a>	55.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
996	Number of Squareful Arrays (/...	<a href="#">Array (/tag/array)</a> <a href="#">Math (/tag/math)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Bit Manipulation (/tag/bit-manipulation)</a> <a href="#">Bitmask (/tag/bitmask)</a>	49.3%	Hard	
1004	Max Consecutive Ones III (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">Binary Search (/tag/binary-search)</a> <a href="#">Sliding Window (/tag/sliding-window)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	62.7%	Medium	
1011	Capacity To Ship Packages Wit...	<a href="#">Array (/tag/array)</a> <a href="#">Binary Search (/tag/binary-search)</a>	68.6%	Medium	
212	Word Search II (/problems/wo...	<a href="#">Array (/tag/array)</a> <a href="#">String (/tag/string)</a> <a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Trie (/tag/trie)</a> <a href="#">Matrix (/tag/matrix)</a>	36.1%	Hard	
958	Check Completeness of a Bina...	<a href="#">Tree (/tag/tree)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	56.4%	Medium	
332	Reconstruct Itinerary (/proble...	<a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Graph (/tag/graph)</a> <a href="#">Eulerian Circuit (/tag/eulerian-circuit)</a>	43.4%	Hard	
163	Missing Ranges (/problems/mi... 📌	<a href="#">Array (/tag/array)</a>	32.8%	Easy	
139	Word Break (/problems/word-...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Trie (/tag/trie)</a> <a href="#">Memoization (/tag/memoization)</a>	46.3%	Medium	
863	All Nodes Distance K in Binary ...	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	64.1%	Medium	
1331	Rank Transform of an Array (/p...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Sorting (/tag/sorting)</a>	60.2%	Easy	
1344	Angle Between Hands of a Clo...	<a href="#">Math (/tag/math)</a>	63.5%	Medium	
1161	Maximum Level Sum of a Bina...	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	67.3%	Medium	
525	Contiguous Array (/problems/...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	46.9%	Medium	

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1123	Lowest Common Ancestor of ...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	71.3%	Medium	
79	Word Search (/problems/word...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	40.9%	Medium	
78	Subsets (/problems/subsets)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a>	76.4%	Medium	
329	Longest Increasing Path in a M...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/graph">Graph (/tag/graph)</a> <a href="/tag/topological-sort">Topological Sort (/tag/topological-sort)</a> <a href="/tag/memoization">Memoization (/tag/memoization)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	53.0%	Hard	
529	Minesweeper (/problems/min...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	66.1%	Medium	
1186	Maximum Subarray Sum with ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	42.7%	Medium	
865	Smallest Subtree with all the D...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	69.7%	Medium	
713	Subarray Product Less Than K ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	46.6%	Medium	
224	Basic Calculator (/problems/ba...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a>	42.8%	Hard	
1539	Kth Missing Positive Number (...)	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a>	59.1%	Easy	
223	Rectangle Area (/problems/rec...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/geometry">Geometry (/tag/geometry)</a>	45.6%	Medium	
1047	Remove All Adjacent Duplicate...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/stack">Stack (/tag/stack)</a>	69.1%	Easy	
234	Palindrome Linked List (/probl...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/stack">Stack (/tag/stack)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a>	51.2%	Easy	



#	Title	Tags	Acceptance	Difficulty	Frequency
378	Kth Smallest Element in a Sort...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	62.1%	Medium	
266	Palindrome Permutation (/pro... 🔒	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/bit-manipulation">Bit Manipulation (/tag/bit-manipulation)</a>	66.4%	Easy	
63	Unique Paths II (/problems/uni...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	41.1%	Medium	
836	Rectangle Overlap (/problems...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/geometry">Geometry (/tag/geometry)</a>	44.3%	Easy	
111	Minimum Depth of Binary Tree...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	46.8%	Easy	
494	Target Sum (/problems/target-...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a>	46.2%	Medium	
674	Longest Continuous Increasin...	<a href="/tag/array">Array (/tag/array)</a>	49.7%	Easy	
1358	Number of Substrings Contain...	<a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/string">String (/tag/string)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	64.8%	Medium	
240	Search a 2D Matrix II (/proble...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	51.9%	Medium	
219	Contains Duplicate II (/proble...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a>	43.8%	Easy	
894	All Possible Full Binary Trees (/...	<a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a> <a href="/tag/memoization">Memoization (/tag/memoization)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	82.7%	Medium	
2667	Create Hello World Function (/...		79.9%	Easy	
1095	Find in Mountain Array (/probl...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/interactive">Interactive (/tag/interactive)</a>	40.7%	Hard	
1382	Balance a Binary Search Tree (/...	<a href="/tag/divide-and-conquer">Divide and Conquer (/tag/divide-and-conquer)</a> <a href="/tag/greedy">Greedy (/tag/greedy)</a> <a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	81.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
435	Non-overlapping Intervals (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Greedy (/tag/greedy)</a> <a href="#">Sorting (/tag/sorting)</a>	52.4%	Medium	
724	Find Pivot Index (/problems/fi...	<a href="#">Array (/tag/array)</a> <a href="#">Prefix Sum (/tag/prefix-sum)</a>	56.3%	Easy	
273	Integer to English Words (/pro...	<a href="#">Math (/tag/math)</a> <a href="#">String (/tag/string)</a> <a href="#">Recursion (/tag/recursion)</a>	30.2%	Hard	
383	Ransom Note (/problems/rans...	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Counting (/tag/counting)</a>	59.8%	Easy	
95	Unique Binary Search Trees II (...)	<a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Backtracking (/tag/backtracking)</a> <a href="#">Tree (/tag/tree)</a> <a href="#">Binary Search Tree (/tag/binary-search-tree)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	56.6%	Medium	
13	Roman to Integer (/problems/...	<a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Math (/tag/math)</a> <a href="#">String (/tag/string)</a>	59.7%	Easy	
825	Friends Of Appropriate Ages (/...	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Binary Search (/tag/binary-search)</a> <a href="#">Sorting (/tag/sorting)</a>	46.4%	Medium	
380	Insert Delete GetRandom O(1)...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Math (/tag/math)</a> <a href="#">Design (/tag/design)</a> <a href="#">Randomized (/tag/randomized)</a>	52.8%	Medium	
297	Serialize and Deserialize Binary...	<a href="#">String (/tag/string)</a> <a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Design (/tag/design)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	56.1%	Hard	
84	Largest Rectangle in Histogra...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a> <a href="#">Monotonic Stack (/tag/monotonic-stack)</a>	43.5%	Hard	
605	Can Place Flowers (/problems/...	<a href="#">Array (/tag/array)</a> <a href="#">Greedy (/tag/greedy)</a>	29.9%	Easy	
1	Two Sum (/problems/two-sum)	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a>	51.0%	Easy	
49	Group Anagrams (/problems/...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">String (/tag/string)</a> <a href="#">Sorting (/tag/sorting)</a>	67.1%	Medium	
636	Exclusive Time of Functions (/...	<a href="#">Array (/tag/array)</a> <a href="#">Stack (/tag/stack)</a>	61.5%	Medium	
19	Remove Nth Node From End o...	<a href="#">Linked List (/tag/linked-list)</a> <a href="#">Two Pointers (/tag/two-pointers)</a>	42.9%	Medium	
8	String to Integer (atoi) (/probl...	<a href="#">String (/tag/string)</a>	16.8%	Medium	
977	Squares of a Sorted Array (/pr...	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a> <a href="#">Sorting (/tag/sorting)</a>	71.8%	Easy	
29	Divide Two Integers (/problem...	<a href="#">Math (/tag/math)</a> <a href="#">Bit Manipulation (/tag/bit-manipulation)</a>	17.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
649	Dota2 Senate (/problems/dota2-senate/)	String (/tag/string) Greedy (/tag/greedy) Queue (/tag/queue)	47.4%	Medium	
4	Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays/)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	38.3%	Hard	
448	Find All Numbers Disappeared in an Array (/problems/find-all-numbers-disappeared-in-an-array/)	Array (/tag/array) Hash Table (/tag/hash-table)	60.5%	Easy	
235	Lowest Common Ancestor of a Binary Tree (/problems/lowest-common-ancestor-of-a-binary-tree/)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	63.4%	Medium	
515	Find Largest Value in Each Tree Row (/problems/find-largest-value-in-each-tree-row/)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	65.6%	Medium	
450	Delete Node in a BST (/problems/delete-node-in-a-bst/)	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	50.8%	Medium	
424	Longest Repeating Character Replacement (/problems/longest-repeating-character-replacement/)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.8%	Medium	
124	Binary Tree Maximum Path Sum (/problems/binary-tree-maximum-path-sum/)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	39.6%	Hard	
74	Search a 2D Matrix (/problems/search-a-2d-matrix/)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	49.4%	Medium	
33	Search in Rotated Sorted Array (/problems/search-in-rotated-sorted-array/)	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium	
42	Trapping Rain Water (/problems/trapping-rain-water/)	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	60.1%	Hard	
✓ 14	Longest Common Prefix (/problems/longest-common-prefix/)	String (/tag/string) Trie (/tag/trie)	41.7%	Easy	
92	Reverse Linked List II (/problems/reverse-linked-list-ii/)	Linked List (/tag/linked-list)	47.2%	Medium	
735	Asteroid Collision (/problems/asteroid-collision/)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	45.1%	Medium	
463	Island Perimeter (/problems/island-perimeter/)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	70.0%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
706	Design HashMap (/problems/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/design">Design (/tag/design)</a> <a href="/tag/hash-function">Hash Function (/tag/hash-function)</a>	65.9%	Easy	
1492	The kth Factor of n (/problems...	<a href="/tag/math">Math (/tag/math)</a> <a href="/tag/number-theory">Number Theory (/tag/number-theory)</a>	65.9%	Medium	
103	Binary Tree Zigzag Level Order...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	58.1%	Medium	
658	Find K Closest Elements (/prob...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/two-pointers">Two Pointers (/tag/two-pointers)</a> <a href="/tag/binary-search">Binary Search (/tag/binary-search)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a>	47.0%	Medium	
39	Combination Sum (/problems/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/backtracking">Backtracking (/tag/backtracking)</a>	70.2%	Medium	
1926	Nearest Exit from Entrance in ...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	47.3%	Medium	
239	Sliding Window Maximum (/pr...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/queue">Queue (/tag/queue)</a> <a href="/tag/sliding-window">Sliding Window (/tag/sliding-window)</a> <a href="/tag/heap-priority-queue">Heap (Priority Queue) (/tag/heap-priority-queue)</a> <a href="/tag/monotonic-queue">Monotonic Queue (/tag/monotonic-queue)</a>	46.4%	Hard	
518	Coin Change II (/problems/coi...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	63.2%	Medium	
647	Palindromic Substrings (/probl...	<a href="/tag/string">String (/tag/string)</a> <a href="/tag/dynamic-programming">Dynamic Programming (/tag/dynamic-programming)</a>	67.9%	Medium	
530	Minimum Absolute Difference ...	<a href="/tag/tree">Tree (/tag/tree)</a> <a href="/tag/depth-first-search">Depth-First Search (/tag/depth-first-search)</a> <a href="/tag/breadth-first-search">Breadth-First Search (/tag/breadth-first-search)</a> <a href="/tag/binary-search-tree">Binary Search Tree (/tag/binary-search-tree)</a> <a href="/tag/binary-tree">Binary Tree (/tag/binary-tree)</a>	58.6%	Easy	
2620	Counter (/problems/counter)		79.6%	Easy	
21	Merge Two Sorted Lists (/prob...	<a href="/tag/linked-list">Linked List (/tag/linked-list)</a> <a href="/tag/recursion">Recursion (/tag/recursion)</a>	63.3%	Easy	
73	Set Matrix Zeroes (/problems/...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a>	53.8%	Medium	
229	Majority Element II (/problems...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/hash-table">Hash Table (/tag/hash-table)</a> <a href="/tag/sorting">Sorting (/tag/sorting)</a> <a href="/tag/counting">Counting (/tag/counting)</a>	50.4%	Medium	
180	Consecutive Numbers (/proble...	<a href="/tag/database">Database (/tag/database)</a>	46.8%	Medium	
54	Spiral Matrix (/problems/spiral...	<a href="/tag/array">Array (/tag/array)</a> <a href="/tag/matrix">Matrix (/tag/matrix)</a> <a href="/tag/simulation">Simulation (/tag/simulation)</a>	47.9%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
67	Add Binary (/problems/add-bi...	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	52.8%	Easy	
20	Valid Parentheses (/problems/...	String (/tag/string) Stack (/tag/stack)	40.2%	Easy	
48	Rotate Image (/problems/rotat...	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	72.9%	Medium	
394	Decode String (/problems/dec...	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	58.6%	Medium	
350	Intersection of Two Arrays II (/...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	56.2%	Easy	
443	String Compression (/problem...	Two Pointers (/tag/two-pointers) String (/tag/string)	53.2%	Medium	
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	Hard	
16	3Sum Closest (/problems/3su...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	45.5%	Medium	
10	Regular Expression Matching (...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	27.9%	Hard	
41	First Missing Positive (/proble...	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	Hard	
210	Course Schedule II (/problems...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	49.5%	Medium	
238	Product of Array Except Self (/...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium	
121	Best Time to Buy and Sell Stoc...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.5%	Easy	
57	Insert Interval (/problems/inse...	Array (/tag/array)	39.5%	Medium	
278	First Bad Version (/problems/fi...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	43.9%	Easy	
739	Daily Temperatures (/problem...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	65.9%	Medium	
160	Intersection of Two Linked List...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	56.1%	Easy	
643	Maximum Average Subarray I (...)	Array (/tag/array) Sliding Window (/tag/sliding-window)	43.1%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
112	Path Sum (/problems/path-sum)	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	49.3%	Easy	
217	Contains Duplicate (/problems...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Sorting (/tag/sorting)</a>	61.1%	Easy	
7	Reverse Integer (/problems/re...	<a href="#">Math (/tag/math)</a>	28.0%	Medium	
118	Pascal's Triangle (/problems/p...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	73.2%	Easy	
300	Longest Increasing Subsequen...	<a href="#">Array (/tag/array)</a> <a href="#">Binary Search (/tag/binary-search)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	53.5%	Medium	
5	Longest Palindromic Substring...	<a href="#">String (/tag/string)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	33.2%	Medium	
152	Maximum Product Subarray (/...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	34.8%	Medium	
9	Palindrome Number (/proble...	<a href="#">Math (/tag/math)</a>	54.7%	Easy	
22	Generate Parentheses (/proble...	<a href="#">String (/tag/string)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Backtracking (/tag/backtracking)</a>	73.6%	Medium	
45	Jump Game II (/problems/jum...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a> <a href="#">Greedy (/tag/greedy)</a>	40.2%	Medium	
110	Balanced Binary Tree (/proble...	<a href="#">Tree (/tag/tree)</a> <a href="#">Depth-First Search (/tag/depth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	50.7%	Easy	
36	Valid Sudoku (/problems/valid...	<a href="#">Array (/tag/array)</a> <a href="#">Hash Table (/tag/hash-table)</a> <a href="#">Matrix (/tag/matrix)</a>	58.8%	Medium	
876	Middle of the Linked List (/pro...	<a href="#">Linked List (/tag/linked-list)</a> <a href="#">Two Pointers (/tag/two-pointers)</a>	76.8%	Easy	
102	Binary Tree Level Order Travers...	<a href="#">Tree (/tag/tree)</a> <a href="#">Breadth-First Search (/tag/breadth-first-search)</a> <a href="#">Binary Tree (/tag/binary-tree)</a>	66.0%	Medium	
2	Add Two Numbers (/problems...	<a href="#">Linked List (/tag/linked-list)</a> <a href="#">Math (/tag/math)</a> <a href="#">Recursion (/tag/recursion)</a>	41.5%	Medium	
198	House Robber (/problems/hou...	<a href="#">Array (/tag/array)</a> <a href="#">Dynamic Programming (/tag/dynamic-programming)</a>	50.1%	Medium	
27	Remove Element (/problems/r...	<a href="#">Array (/tag/array)</a> <a href="#">Two Pointers (/tag/two-pointers)</a>	55.0%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
151	Reverse Words in a String (/pr...	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium	
26	Remove Duplicates from Sorte...	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy	
128	Longest Consecutive Sequenc...	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	47.4%	Medium	
55	Jump Game (/problems/jump-...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	38.6%	Medium	
3	Longest Substring Without Re...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	34.1%	Medium	
70	Climbing Stairs (/problems/cli...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	52.2%	Easy	
11	Container With Most Water (/...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	54.3%	Medium	
2265	Count Nodes Equal to Averag...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	87.0%	Medium	

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