11/5/23, 11:47 AM Bloomberg - LeetCode

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■ Bloomberg

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 163 problems.

☑ Show problem tags

Acceptance	Difficulty	Freque
Select time period:	6 month	S

#	Title	Tags	Acceptance	Difficulty	
1169	Invalid Transactions (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	31.1%	Medium	
		String (/tag/string) Sorting (/tag/sorting)			
1274	Number of Ships in a Rectangl	Array (/tag/array)	68.8%	Hard	
	₽	Divide and Conquer (/tag/divide-and-conquer)			
		Interactive (/tag/interactive)			
1244	Design A Leaderboard (/probl	Hash Table (/tag/hash-table) Design (/tag/design)	68.1%	Medium	
	₽	Sorting (/tag/sorting)			
308	Range Sum Query 2D - Mutab	Array (/tag/array) Design (/tag/design)	43.6%	Hard	
	₽	Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
		Matrix (/tag/matrix)			
430	Flatten a Multilevel Doubly Lin	Linked List (/tag/linked-list)	59.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Doubly-Linked List (/tag/doubly-linked-list)			
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)	58.6% Medium	58.6% (Mediur	Medium
		Recursion (/tag/recursion)			
1472	Design Browser History (/prob	Array (/tag/array) Linked List (/tag/linked-list)	77.7%	Medium	
		Stack (/tag/stack) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
		Data Stream (/tag/data-stream)			
1029	Two City Scheduling (/proble	Array (/tag/array) Greedy (/tag/greedy)	66.2%	Medium	
		Sorting (/tag/sorting)			
1756	Design Most Recently Used Q	Array (/tag/array) Hash Table (/tag/hash-table)	76.6%	Medium	
	ਛ '	Stack (/tag/stack) Design (/tag/design)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Ordered Set (/tag/ordered-set)			

		Tags	Acceptance	Difficulty	
1396	Design Underground System (Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design)	74.7%	Medium	
642	Design Search Autocomplete	String (/tag/string) Design (/tag/design)	48.7%	(Hard)	
	₽	Trie (/tag/trie) Data Stream (/tag/data-stream)			
611	Valid Triangle Number (/probl	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium	
		Binary Search (/tag/binary-search)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
140	Word Break II (/problems/wor	Array (/tag/array) Hash Table (/tag/hash-table)	46.6%	Hard	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Memoization (/tag/memoization)			
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		Math (/tag/math) Design (/tag/design)			
		Randomized (/tag/randomized)			
1209	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	56.8%	Medium	
2707	Extra Characters in a String (/p	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Trie (/tag/trie)			
797	All Paths From Source to Targe	Backtracking (/tag/backtracking)	82.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
1799	Maximize Score After N Opera	Array (/tag/array) Math (/tag/math)	58.3%	58.3% (Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Number Theory (/tag/number-theory)			
		Bitmask (/tag/bitmask)			
1347	Minimum Number of Steps to	Hash Table (/tag/hash-table) String (/tag/string)	78.2%	Medium	
		Counting (/tag/counting)			
1614	Maximum Nesting Depth of th	String (/tag/string) Stack (/tag/stack)	81.6%	Easy	
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	
676	Implement Magic Dictionary (/	Hash Table (/tag/hash-table) String (/tag/string)	57.0%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
808	Soup Servings (/problems/sou	Math (/tag/math)	54.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Probability and Statistics (/tag/probability-and-statistics)			

	Title	Tags	Acceptance	Difficulty	
1656	Design an Ordered Stream (/p	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Data Stream (/tag/data-stream)	84.5%	Easy	
200	Number of Islands (/problems	Array (/tag/array)	58.0%	Medium	
	V P	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
2708	Maximum Strength of a Group	Array (/tag/array) Backtracking (/tag/backtracking)	23.5%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
1192	192 Critical Connections in a Netw Depth-First Search (/tag/depth-first-	Depth-First Search (/tag/depth-first-search)	55.3%	Hard	
		Graph (/tag/graph)			
		Biconnected Component (/tag/biconnected-component)			
399	Evaluate Division (/problems/e	Array (/tag/array)	61.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
		Shortest Path (/tag/shortest-path)			
362	Design Hit Counter (/problem	Array (/tag/array) Hash Table (/tag/hash-table)	68.5%	Medium	
		Binary Search (/tag/binary-search)			
		Design (/tag/design) Queue (/tag/queue)			
908	Smallest Range I (/problems/s	Array (/tag/array) Math (/tag/math)	69.3%	Easy	
1035	Uncrossed Lines (/problems/u	Array (/tag/array)	62.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
823	Binary Trees With Factors (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	53.0% Medium	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Sorting (/tag/sorting)			
397	Integer Replacement (/proble	Dynamic Programming (/tag/dynamic-programming)	35.4%	Medium	
		Greedy (/tag/greedy)			
		Bit Manipulation (/tag/bit-manipulation)			
		Memoization (/tag/memoization)			
400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	34.3%	Medium	
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	Medium	
		Sliding Window (/tag/sliding-window)			
236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
852	Peak Index in a Mountain Arra	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	Medium	
1402	Reducing Dishes (/problems/r	Array (/tag/array)	76.4%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			

	Title	Tags	Acceptance	Difficulty
130	Surrounded Regions (/proble	Array (/tag/array)	38.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Matrix (/tag/matrix)		
405	Convert a Number to Hexadec	Math (/tag/math)	47.6%	Easy
		Bit Manipulation (/tag/bit-manipulation)		
1041	Robot Bounded In Circle (/pro	Math (/tag/math) String (/tag/string)	55.5%	Medium
		Simulation (/tag/simulation)		
1823	Find the Winner of the Circular	Array (/tag/array) Math (/tag/math)	78.2%	Medium
		Recursion (/tag/recursion) Queue (/tag/queue)		
		Simulation (/tag/simulation)		
139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table)	46.3%	Medium
		String (/tag/string)		_
		Dynamic Programming (/tag/dynamic-programming)		
		Trie (/tag/trie) Memoization (/tag/memoization)		
127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string)	38.2%	Hard
		Breadth-First Search (/tag/breadth-first-search)		
1095	Find in Mountain Array (/probl	Array (/tag/array) Binary Search (/tag/binary-search)	40.7%	Hard
		Interactive (/tag/interactive)		
1326	Minimum Number of Taps to	Array (/tag/array)	51.5%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		
652	Find Duplicate Subtrees (/prob	Hash Table (/tag/hash-table) Tree (/tag/tree)	59.2%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	Easy
79	Word Search (/problems/word	Array (/tag/array) Backtracking (/tag/backtracking)	40.9%	Medium
		Matrix (/tag/matrix)		
116	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	61.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
1859	Sorting the Sentence (/proble	String (/tag/string) Sorting (/tag/sorting)	83.1%	Easy
203	Remove Linked List Elements (Linked List (/tag/linked-list) Recursion (/tag/recursion)	47.5%	Easy
343	Integer Break (/problems/inte		60.0%	(Medium)
		Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	00.070	····cuiuiii
220	Vth Smallast Element in a BST		71 50/	Madium
230	Kth Smallest Element in a BST	Tree (/tag/tree)	71.5%	(Medium)
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		

15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	33.5%	Medium	
		Sorting (/tag/sorting)			
138	Copy List with Random Pointe	Hash Table (/tag/hash-table)	54.5%	Medium	
	*	Linked List (/tag/linked-list)			
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium	
	₽	Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Prefix Sum (/tag/prefix-sum)			
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	43.2%	Medium	
	·, ·, · ·, · · · · · ·	Prefix Sum (/tag/prefix-sum)			
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	Easy	
1020	Number of Enclaves (/problem	Array (/tag/array)	68.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	42.9%	Medium	
		Stack (/tag/stack)			
42	Transing Pain Water (Involu		60.1%	Hard	
42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming)	60.1%	Hard	
		Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)			
		Wonotonic Stack (rtag/monotonic-stack)			
33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium	
155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	53.2%	Medium	
2529	Maximum Count of Positive In	Array (/tag/array) Binary Search (/tag/binary-search)	71.4%	Easy	
		Counting (/tag/counting)			
2574	Left and Right Sum Difference	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	85.9%	(Easy)	
	2011 0110 1119111 00111 011010111	Array (tag/array)	00.070		
540	Single Element in a Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	59.0%	Medium	
2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math)	41.5%	Medium	
		Recursion (/tag/recursion)			
4	Median of Two Sorted Arrays ((A (() () (B) () (A () () (A () () (A ()) (A () () (A () (A () () (A () () (A () () (A () (A () () (A () () (A () () (A () (A () () (A () (A))(A () (A ()	38.3%	(Hard)	
7	Median of Two Softed Arrays (Array (/tag/array) Binary Search (/tag/binary-search)	30.370	Tiaru	
		Divide and Conquer (/tag/divide-and-conquer)			
496	Next Greater Element I (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	71.7%	Easy	
		Stack (/tag/stack)			
		Monotonic Stack (/tag/monotonic-stack)			
332	Reconstruct Itinerary (/proble	Depth-First Search (/tag/depth-first-search)	43.4%	Hard	
		Graph (/tag/graph)			
		Eulerian Circuit (/tag/eulerian-circuit)			

#	Title	Tags	Acceptance	Difficulty	
515	Find Largest Value in Each Tree	Tree (/tag/tree)	65.6%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	(Hard)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Merge Sort (/tag/merge-sort)			
146	LRU Cache (/problems/lru-cac	Hash Table (/tag/hash-table)	41.8%	Medium	
		Linked List (/tag/linked-list) Design (/tag/design)			
		Doubly-Linked List (/tag/doubly-linked-list)			
118	Pascal's Triangle (/problems/p	Array (/tag/array)	73.2%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
1207	Unique Number of Occurrence	Array (/tag/array) Hash Table (/tag/hash-table)	74.3%	Easy	
24.4	Piece Teach of LO I T		F2 C2/	_	
314	Binary Tree Vertical Order Trav	Hash Table (/tag/hash-table) Tree (/tag/tree)	52.9%	Medium	
	_	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
279	Perfect Squares (/problems/pe	Math (/tag/math)	53.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	60.3%	Easy	
		Queue (/tag/queue) Counting (/tag/counting)			
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	56.6%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Medium	
242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string)	63.4%	(Easy)	
		Sorting (/tag/sorting)			
1249	Minimum Remove to Make Val	String (/tag/string) Stack (/tag/stack)	66.4%	Medium	
128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.4%	Medium	
.20	zongost conscentive sequenciii	Union Find (/tag/union-find)			
86	Partition List (/problems/partit		55.3%	Medium	
00	i artition List (/problems/partit	Linked List (/tag/linked-list)	JJ.J/0	wedium	
		Two Pointers (/tag/two-pointers)			
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.8%	Medium	
		Sorting (/tag/sorting)			
2149	Rearrange Array Elements by S	Array (/tag/array) Two Pointers (/tag/two-pointers)	81.9%	Medium	
		Simulation (/tag/simulation)		_	

	Title	Tags	Acceptance	Difficulty	
210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	49.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
117	Populating Next Right Pointers	Linked List (/tag/linked-list) Tree (/tag/tree)	51.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	46.4%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
322	Coin Change (/problems/coin	Array (/tag/array)	43.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
2621	Sleep (/problems/sleep)		84.9%	(Easy)	
1661			67 50/		
1661	Average Time of Process per	Database (/tag/database)	67.5%	(Easy)	
392	Is Subsequence (/problems/is	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
215	Kth Largest Element in an Arra	Array (/tag/array)	67.0%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Quickselect (/tag/quickselect)			
82	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	46.7%	Medium	
		Two Pointers (/tag/two-pointers)			
211	Design Add and Search Words	String (/tag/string)	44.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Design (/tag/design) Trie (/tag/trie)			
98	Validate Binary Search Tree (/p	Tree (/tag/tree)	32.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
123	Best Time to Buy and Sell Stoc	Array (/tag/array)	47.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
70	Climbing Stairs (/problems/cli	Math (/tag/math)	52.2%	Easy	
		Dynamic Programming (/tag/dynamic-programming)		_	
		Memoization (/tag/memoization)			
231	Power of Two (/problems/pow	Math (/tag/math)	46.4%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Recursion (/tag/recursion)			

#	Title	Tags	Acceptance	Difficulty
1351	Count Negative Numbers in a	Array (/tag/array) Binary Search (/tag/binary-search)	77.2%	Easy
		Matrix (/tag/matrix)		
206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	Easy
238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium
347	Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Bucket Sort (/tag/bucket-sort)		
		Counting (/tag/counting)		
		Quickselect (/tag/quickselect)		
234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)	51.2%	Easy
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	46.3%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Topological Sort (/tag/topological-sort)		
450	Delete Node in a BST (/proble	Tree (/tag/tree)	50.8%	Medium
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	63.2% Easy	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	72.9%	Medium
		Matrix (/tag/matrix)		
204	Count Primes (/problems/cou	Array (/tag/array) Math (/tag/math)	33.4%	Medium
		Enumeration (/tag/enumeration)		
		Number Theory (/tag/number-theory)		
22	Generate Parentheses (/proble	String (/tag/string)	73.6%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	56.2%	Easy
		Two Pointers (/tag/two-pointers)		
		Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string)	58.9%	Medium
		Backtracking (/tag/backtracking)		

#	Title	Tags	Acceptance	Difficulty
53	Maximum Subarray (/problem	Array (/tag/array)	50.4%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Dynamic Programming (/tag/dynamic-programming)		
63	Unique Paths II (/problems/uni	Array (/tag/array)	41.1%	Medium
	o inque i unis ii (presienis, uniii	Dynamic Programming (/tag/dynamic-programming)		
		Matrix (/tag/matrix)		
		Wattix (tag/matix)		
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium
64	Minimum Path Sum (/problem	Array (/tag/array)	63.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Matrix (/tag/matrix)		
122	Best Time to Buy and Sell Stoc	Array (/tag/array)	65.3%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		
34	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	(Medium)
		emary search (ray/binary-search)	-	
102	Binary Tree Level Order Travers	Tree (/tag/tree)	66.0%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
103	Binary Tree Zigzag Level Order	Tree (/tag/tree)	58.1%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
338	Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	77.6%	(Easy)
		Bit Manipulation (/tag/bit-manipulation)		
41	First Missing Positive (/proble		37.3%	(Hard)
71	That Missing Tositive (/ proble	Array (/tag/array) Hash Table (/tag/hash-table)	31.370	Tiard
40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium
61	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)	36.9%	Medium
		Two Pointers (/tag/two-pointers)		
121	Best Time to Buy and Sell Stoc		53.5%	(Easy)
121	best fille to buy and sell stoc	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.370	Lasy
		Dynamic Programming (ytag/dynamic-programming)		
13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math)	59.7%	Easy
		String (/tag/string)		
239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	Hard
	-	Sliding Window (/tag/sliding-window)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Monotonic Queue (/tag/monotonic-queue)		
746	Min Cost Climbing Stairs (/pro		65.1%	Facu
, 4 0	with Cost Chilibing Stalls (/pio	Array (/tag/array)	UJ. 1 /0	(Easy)
		Dynamic Programming (/tag/dynamic-programming)		
977	Squares of a Sorted Array (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.8%	Easy
		Sorting (/tag/sorting)		

#	Title	Tags	Acceptance	Difficulty	
875	Koko Eating Bananas (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium	
570	Managers with at Least 5 Direc	Database (/tag/database)	54.5%	Medium	
412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string)	71.1%	Easy	
		Simulation (/tag/simulation)			
112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	49.3%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
345	Reverse Vowels of a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	51.6%	Easy	
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	Easy	
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.6%	Easy	
175	Combine Two Tables (/proble	Database (/tag/database)	75.0%	Easy	
9	Palindrome Number (/proble	Math (/tag/math)	54.7%	Easy	
67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	52.8%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Simulation (/tag/simulation)			
162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium	
287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.4%	Medium	
		Binary Search (/tag/binary-search)			
		Bit Manipulation (/tag/bit-manipulation)			
45	Jump Game II (/problems/jum	Array (/tag/array)	40.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	54.3%	(Medium)	
	,	Greedy (/tag/greedy)			
1148	Article Views I (/problems/arti	Database (/tag/database)	74.1%	Easy	
74	Search a 2D Matrix (/problems	Array (/tag/array) Bigary Sparch (/tag/bigary sparch)	49.4%	(Medium)	
	The state of the s	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)			
88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.2%	(Easy)	
		Sorting (/tag/sorting)			
27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	Easy	
151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium	
217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	61.1%	Easy	
		Sorting (/tag/sorting)			

#	Title	Tags	Acceptance	Difficulty Freq
167	Two Sum II - Input Array Is Sor	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.5%	Medium
		Binary Search (/tag/binary-search)		
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy
704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	56.8%	Easy
136	Single Number (/problems/sin	Array (/tag/array)	71.8%	Easy
		Bit Manipulation (/tag/bit-manipulation)		
35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Easy
28	Find the Index of the First Occ	Two Pointers (/tag/two-pointers) String (/tag/string)	40.8%	Easy
		String Matching (/tag/string-matching)		
501	Find Mode in Binary Search Tr	Tree (/tag/tree)	55.3%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		
169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	Easy
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting) Counting (/tag/counting)		
21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Easy
125	Valid Palindrome (/problems/v	Two Pointers (/tag/two-pointers) String (/tag/string)	46.0%	Easy
14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	(Easy)

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