(/problem pre(/explore/) Problems(/problemset/all/) Contest(/contest/) Discuss(/discuss/) Interview > Store > \(\frac{1}{2} \) \(\cdot 0 \) the-winner array can

■ Amazon

Problems Discuss

Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 1 / 479 problems.

☑ Show problem tags

Select time period: 6 months

#	Title	Tags	Acceptance	Difficulty Fro	equ
2781	Length of the Longest Valid Su	Array (/tag/array) Hash Table (/tag/hash-table)	33.7%	Hard	
		String (/tag/string)			
		Sliding Window (/tag/sliding-window)			
2272	Stri Slic 272 Substring With Largest Varianc Dyr 519 Count the Number of K-Big In Div Bin Sec Me Orc 355 Maximum Number of Books Y Pyr Sta Mo Two Sum (/problems/two-sum) Arr. Bin Pre 357 Make Array Zero by Subtractin Arr. Gre Hea	Array (/tag/array)	46.7%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
2519	_	Array (/tag/array) Binary Search (/tag/binary-search)	55.7%	Hard	
	₽	Divide and Conquer (/tag/divide-and-conquer)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
		Merge Sort (/tag/merge-sort)			
		Ordered Set (/tag/ordered-set)			
2355		Array (/tag/array)	43.7%	Hard	
	₽	Dynamic Programming (/tag/dynamic-programming)			
		Stack (/tag/stack)			
		Monotonic Stack (/tag/monotonic-stack)			
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	Easy	
2055	Plates Between Candles (/prob	Array (/tag/array) String (/tag/string)	44.4%	Medium	
		Binary Search (/tag/binary-search)			
		Prefix Sum (/tag/prefix-sum)			
2357	Make Array Zero by Subtractin	Array (/tag/array) Hash Table (/tag/hash-table)	71.8%	Easy	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Simulation (/tag/simulation)			
2281	Sum of Total Strength of Wizar	Array (/tag/array) Stack (/tag/stack)	27.5%	Hard	
		Monotonic Stack (/tag/monotonic-stack)			
		Prefix Sum (/tag/prefix-sum)			
1420	Build Array Where You Can Fin	Dynamic Programming (/tag/dynamic-programming)	69.8%	Hard	
		Prefix Sum (/tag/prefix-sum)			

#	Title	Tags	Acceptance	Difficulty	
42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.1%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Stack (/tag/stack)			
		Monotonic Stack (/tag/monotonic-stack)			
			70.50/		
2340	Minimum Adjacent Swaps to	Array (/tag/array) Greedy (/tag/greedy)	73.5%	Medium	
1359	Count All Valid Pickup and Del	Math (/tag/math)	65.4%	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
		Combinatorics (/tag/combinatorics)			
767	Reorganize String (/problems/	Hash Table (/tag/hash-table) String (/tag/string)	54.3%	Medium	
	Theoryamize ourning (processing) in		5 11570		
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Counting (/tag/counting)			
5	Longest Palindromic Substring	String (/tag/string)	33.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
2825	Make String a Subsequence U	Two Pointers (/tag/two-pointers) String (/tag/string)	47.1%	Medium	
2405	Optimal Partition of String (/pr	Hash Table (/tag/hash-table) String (/tag/string)	78.8%	Medium	
		Greedy (/tag/greedy)			
1567	Maximum Length of Subarray	Array (/tag/array)	44.1%	Medium	
	,	Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
2742	Painting the Walls (/problems/	Array (/tag/array)	51.7%	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
2183	Count Array Pairs Divisible by	Array (/tag/array) Math (/tag/math)	28.7%	(Hard)	
		Number Theory (/tag/number-theory)			
4	Madian of Two Control Arrays (38.3%	Hard	
4	Median of Two Sorted Arrays (Array (/tag/array) Binary Search (/tag/binary-search)	30.3%	(Hard)	
		Divide and Conquer (/tag/divide-and-conquer)			
1125	Smallest Sufficient Team (/pro	Array (/tag/array)	56.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Bit Manipulation (/tag/bit-manipulation)			
		Bitmask (/tag/bitmask)			
146	LRU Cache (/problems/lru-cac	Hack Table (/top/back table)	41.8%	Medium	
		Hash Table (/tag/hash-table)			
		Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)			
		Dodoty-Linked List (/ tag//dodoty-linked-list)			
517	Super Washing Machines (/pr	Array (/tag/array) Greedy (/tag/greedy)	40.8%	Hard	
54	Spiral Matrix (/problems/spiral	Array (/tag/array) Matrix (/tag/matrix)	47.9%	Medium	
		Simulation (/tag/simulation)			
828	Count Unique Characters of Al	Hash Table (/tag/hash-table) String (/tag/string)	52.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)		_	

#	Title	Tags	Acceptance	Difficulty
1569	Number of Ways to Reorder A	Array (/tag/array) Math (/tag/math)	53.6%	Hard
		Divide and Conquer (/tag/divide-and-conquer)		
		Dynamic Programming (/tag/dynamic-programming)		
		Tree (/tag/tree) Union Find (/tag/union-find)		
		Binary Search Tree (/tag/binary-search-tree)		
		Memoization (/tag/memoization)		
		Combinatorics (/tag/combinatorics)		
	Binary Tree (/tag/binary-tree)			
2719	Count of Integers (/problems/	Math (/tag/math) String (/tag/string)	33.6%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
2835	Minimum Operations to Form	Array (/tag/array) Greedy (/tag/greedy)	30.9%	Hard
		Bit Manipulation (/tag/bit-manipulation)		
2262	Total Appeal of A String (/prob	Hash Table (/tag/hash-table) String (/tag/string)	55.6%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
920	Number of Music Playlists (/pr	Math (/tag/math)	60.9%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Combinatorics (/tag/combinatorics)		
84	Largest Rectangle in Histogra	Array (/tag/array) Stack (/tag/stack)	43.5%	Hard
		Monotonic Stack (/tag/monotonic-stack)		
852	Peak Index in a Mountain Arra	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	Medium
121	Best Time to Buy and Sell Stoc	Array (/tag/array)	53.5%	Easy
		Dynamic Programming (/tag/dynamic-programming)		
754	Reach a Number (/problems/r	Math (/tag/math) Binary Search (/tag/binary-search)	42.9%	Medium
1751	Maximum Number of Events T	Array (/tag/array) Binary Search (/tag/binary-search)	62.8%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Sorting (/tag/sorting)		
1035	Uncrossed Lines (/problems/u	Array (/tag/array)	62.5%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
2607	Make K-Subarray Sums Equal (Array (/tag/array) Math (/tag/math)	34.4%	Medium
		Sorting (/tag/sorting)		
		Number Theory (/tag/number-theory)		
118	Pascal's Triangle (/problems/p	Array (/tag/array)	73.2%	(Easy)
	3 11 21 11	Dynamic Programming (/tag/dynamic-programming)		
1492	The kth Factor of n (/problems	Math (/tag/math)	65.9%	Medium
	• •	Number Theory (/tag/number-theory)		
3	Longest Substring Without Re	Hash Table (/tag/hash-table) String (/tag/string)	34.1%	Medium
	-	Sliding Window (/tag/sliding-window)		
2139	Minimum Moves to Reach Tar	Math (/tag/math) Greedy (/tag/greedy)	49.5%	Medium
2139	iviinimum ivioves to Reach Tar	Math (/tag/math) Greedy (/tag/greedy)	49.5%	wiedium

#	Title	Tags	Acceptance	Difficulty
2616	Minimize the Maximum Differ	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	44.3%	Medium
127	Word Ladder (/problems/word	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	38.2%	Hard
2	Add Two Numbers (/problems	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	41.5%	Medium
2684	Maximum Number of Moves i	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	45.0%	Medium
875	Koko Eating Bananas (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium
560	Subarray Sum Equals K (/probl	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.2%	Medium
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	Hard
13	Roman to Integer (/problems/	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	59.7%	Easy
1152	Analyze User Website Visit Pat	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	43.0%	Medium
2735	Collecting Chocolates (/proble	Array (/tag/array) Enumeration (/tag/enumeration)	32.1%	Medium
318	Race Car (/problems/race-car)	Dynamic Programming (/tag/dynamic-programming)	43.5%	Hard
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	33.5%	Medium
138	Copy List with Random Pointe	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	54.5%	Medium
2398	Maximum Number of Robots	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum)	33.6%	Hard
200	Number of Islands (/problems	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	58.0%	Medium
910	Smallest Range II (/problems/s	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)	35.9%	Medium
2141	Maximum Running Time of N	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	50.3%	Hard
20	Valid Parentheses (/problems/	String (/tag/string) Stack (/tag/stack)	40.2%	(Easy)

	#	Title	Tags	Acceptance	Difficulty	Fre
	287	Find the Duplicate Number (/p	Array (/tag/array) Two Pointers (/tag/two-pointers)	59.4%	Medium	
			Binary Search (/tag/binary-search)			
			Bit Manipulation (/tag/bit-manipulation)			
	88	Merge Sorted Array (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.2%	(Easy)	
		J , vi	Sorting (/tag/sorting)			
	1768	Merge Strings Alternately (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	79.1%	(Easy)	
	207	Course Schedule (/problems/c	Depth-First Search (/tag/depth-first-search)	46.3%	Medium	
			Breadth-First Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
			Topological Sort (/tag/topological-sort)			
	214	Shortest Palindrome (/proble	String (/tag/string) Rolling Hash (/tag/rolling-hash)	32.8%	(Hard)	
		V P				
			String Matching (/tag/string-matching)			
			Hash Function (/tag/hash-function)			
	1658	Minimum Operations to Redu	Array (/tag/array) Hash Table (/tag/hash-table)	39.8%	Medium	
			Binary Search (/tag/binary-search)			
			Sliding Window (/tag/sliding-window)			
			Prefix Sum (/tag/prefix-sum)			
	239	Sliding Window Maximum (/pr	Array (/tag/array) Queue (/tag/queue)	46.4%	(Hard)	
		•	Sliding Window (/tag/sliding-window)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Monotonic Queue (/tag/monotonic-queue)			
•	14	Longest Common Prefix (/pro	String (/tag/string) Trie (/tag/trie)	41.7%	Easy	
	907	Sum of Subarray Minimums (/	Array (/tag/array)	35.2%	Medium	
			Dynamic Programming (/tag/dynamic-programming)			
			Stack (/tag/stack)			
			Monotonic Stack (/tag/monotonic-stack)			
	22	Generate Parentheses (/proble		73.6%	Medium	
	22	deficiate raientileses (/proble	String (/tag/string)	73.0%	wedidiii	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			
	992	Subarrays with K Different Inte	Array (/tag/array) Hash Table (/tag/hash-table)	56.0%	Hard	
			Sliding Window (/tag/sliding-window)			
			Counting (/tag/counting)			
	849	Maximize Distance to Closest	Array (/tag/array)	47.8%	Medium	
			(may vag and)			
	442	Find All Duplicates in an Array	Array (/tag/array) Hash Table (/tag/hash-table)	73.6%	Medium	
	215	Kth Largest Element in an Arra	Array (/tag/array)	67.0%	Medium	
			Divide and Conquer (/tag/divide-and-conquer)			
			Sorting (/tag/sorting)			
			Heap (Priority Queue) (/tag/heap-priority-queue)			
			Quickselect (/tag/quickselect)			

#	Title	Tags	Acceptance	Difficulty	Fr
1590	Make Sum Divisible by P (/pro	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	28.6%	Medium	
2323	Find Minimum Time to Finish	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	68.5%	Medium	
946	Validate Stack Sequences (/pro	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	69.4%	Medium	
493	Reverse Pairs (/problems/rever	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	30.5%	Hard	
192	Word Frequency (/problems/w	Shell (/tag/shell)	25.5%	Medium	
1838	Frequency of the Most Freque	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	40.1%	Medium	
56	Merge Intervals (/problems/m	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium	
2551	Put Marbles in Bags (/problem	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	67.0%	Hard	
1268	Search Suggestions System (/	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	65.7%	Medium	
901	Online Stock Span (/problems/	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	65.5%	Medium	
1647	Minimum Deletions to Make C	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	61.2%	Medium	
17	Letter Combinations of a Phon	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	58.9%	Medium	
49	Group Anagrams (/problems/	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	67.1%	Medium	
632	Smallest Range Covering Elem	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	62.0%	Hard	
2861	Maximum Number of Alloys (/	Array (/tag/array) Binary Search (/tag/binary-search)	36.9%	(Medium)	

#	Title	Tags	Acceptance	Difficulty	
7	Reverse Integer (/problems/re	Math (/tag/math)	28.0%	Medium	
31	Next Permutation (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium	
44	Wildcard Matching (/problems	String (/tag/string)	27.3%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Recursion (/tag/recursion)			
847	Shortest Path Visiting All Node	Dynamic Programming (/tag/dynamic-programming)	65.9%	(Hard)	
		Bit Manipulation (/tag/bit-manipulation)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph) Bitmask (/tag/bitmask)			
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design)	51.5%	(Hard)	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Data Stream (/tag/data-stream)			
2235	Add Two Integers (/problems/	Math (/tag/math)	87.1%	Easy	
134	Gas Station (/problems/gas-st	Array (/tag/array) Greedy (/tag/greedy)	45.8%	Medium	
735	Asteroid Collision (/problems/	Array (/tag/array) Stack (/tag/stack)	45.1%	Medium	
		Simulation (/tag/simulation)			
160	Main with a Flame and //a wallanes/		62.00/	(5)	
169	Majority Element (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	63.9%	(Easy)	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting) Counting (/tag/counting)			
2328	Number of Increasing Paths in	Array (/tag/array)	59.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
		Memoization (/tag/memoization) Matrix (/tag/matrix)			
53	Maximum Subarray (/problem	Array (/tag/array)	50.4%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Dynamic Programming (/tag/dynamic-programming)			
162	Find Peak Element (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium	
2707	Extra Characters in a String (/p	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
	- /	String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Trie (/tag/trie)			
994	Rotting Oranges (/problems/r		53.6%	(Medium)	
J J - 1	Totaling Granges (/ problems/1	Array (/tag/array)	JJ.U/0	wedidiii	
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
974	Subarray Sums Divisible by K (Array (/tag/array) Hash Table (/tag/hash-table)	54.0%	Medium	
		Prefix Sum (/tag/prefix-sum)			

		Tags		
1655	Distribute Repeating Integers (Array (/tag/array)	39.3%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
		Bit Manipulation (/tag/bit-manipulation)		
		Bitmask (/tag/bitmask)		
1757	Recyclable and Low Fat Produ	Database (/tag/database)	89.6%	Easy
41	First Missing Positive (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	Hard
76	Minimum Window Substring (Hash Table (/tag/hash-table) String (/tag/string)	41.4%	Hard
		Sliding Window (/tag/sliding-window)		
460	LFU Cache (/problems/lfu-cac	Hash Table (/tag/hash-table)	43.7%	Hard
		Linked List (/tag/linked-list) Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
1232	Check If It Is a Straight Line (/p	Array (/tag/array) Math (/tag/math)	39.7%	(Easy)
	- '	Geometry (/tag/geometry)		
545	Boundary of Binary Tree (/pro	Troe (/tag/troe)	44.8%	Medium
	■ Proceedings of billiary free (pro	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)		····
		Binary Tree (/tag/binary-tree)		
		Ssy nee (asymmaty tree)		
55	Jump Game (/problems/jump	Array (/tag/array)	38.6%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Greedy (/tag/greedy)		
2385	Amount of Time for Binary Tre	Tree (/tag/tree)	58.6%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
808	Soup Servings (/problems/sou	Math (/tag/math)	54.8%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Probability and Statistics (/tag/probability-and-statistics)		
2305	Fair Distribution of Cookies (/p	Array (/tag/array)	69.7%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
		Bit Manipulation (/tag/bit-manipulation)		
		Bitmask (/tag/bitmask)		
343	Integer Break (/problems/inte	Math (/tag/math)	60.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
2448	Minimum Cost to Make Array	Array (/tag/array) Binary Search (/tag/binary-search)	45.9%	Hard
		Greedy (/tag/greedy) Sorting (/tag/sorting)		
		Prefix Sum (/tag/prefix-sum)		
2558	Take Gifts From the Richest Pil	Array (/tag/array)	65.9%	Easy
		Heap (Priority Queue) (/tag/heap-priority-queue)		_
		Simulation (/tag/simulation)		

#	Title	Tags	Acceptance	Difficulty
2762	Continuous Subarrays (/proble	Array (/tag/array) Queue (/tag/queue)	40.5%	Medium
		Sliding Window (/tag/sliding-window)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Ordered Set (/tag/ordered-set)		
		Monotonic Queue (/tag/monotonic-queue)		
155	Min Stack (/problems/min-sta	Stack (/tag/stack) Design (/tag/design)	53.2%	Medium
2366	Minimum Replacements to So	Array (/tag/array) Math (/tag/math)	54.1%	Hard
		Greedy (/tag/greedy)		
1425	Constrained Subsequence Su	Array (/tag/array)	56.8%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Queue (/tag/queue)		
		Sliding Window (/tag/sliding-window)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Monotonic Queue (/tag/monotonic-queue)		
1220	Count Vowels Permutation (/p	Dynamic Programming (/tag/dynamic-programming)	62.5%	Hard
2289	Steps to Make Array Non-decr	Array (/tag/array) Linked List (/tag/linked-list)	21.3%	Medium
		Stack (/tag/stack)		
		Monotonic Stack (/tag/monotonic-stack)		
26	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy
863	All Nodes Distance K in Binary	Tree (/tag/tree)	64.1%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
1027	Longest Arithmetic Subsequen	Array (/tag/array) Hash Table (/tag/hash-table)	49.0%	Medium
		Binary Search (/tag/binary-search)		
		Dynamic Programming (/tag/dynamic-programming)		
2667	Create Hello World Function (/		79.9%	Easy
472	Concatenated Words (/proble	Array (/tag/array) String (/tag/string)	49.7%	(Hard)
_	V b. 00.000	Dynamic Programming (/tag/dynamic-programming)	- · · · · ·	
		Depth-First Search (/tag/depth-first-search)		
		Trie (/tag/trie)		
1695	Maximum Erasure Value (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	57.7%	Medium
		Sliding Window (/tag/sliding-window)		
733	Flood Fill (/problems/flood-fill)	Array (/tag/array)	63.2%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Matrix (/tag/matrix)		
128	Longest Consecutive Sequenc	Array (/tag/array) Hash Table (/tag/hash-table)	47.4%	Medium
		Union Find (/tag/union-find)		
	One Edit Distance (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	34.2%	Medium

#	Title	Tags	Acceptance	Difficulty
1041	Robot Bounded In Circle (/pro	Math (/tag/math) String (/tag/string)	55.5%	Medium
		Simulation (/tag/simulation)		
2038	Remove Colored Pieces if Both	Math (/tag/math) String (/tag/string)	62.9%	Medium
		Greedy (/tag/greedy)		
		Game Theory (/tag/game-theory)		
1335	Minimum Difficulty of a Job Sc	Amount (the extreme)	58.3%	(Hard)
1333	William Difficulty of a 300 Sc	Array (/tag/array)	30.370	(Haira)
		Dynamic Programming (/tag/dynamic-programming)		
547	Number of Provinces (/proble	Depth-First Search (/tag/depth-first-search)	65.6%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list)	51.2%	Hard
		Divide and Conquer (/tag/divide-and-conquer)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Merge Sort (/tag/merge-sort)		
815	Bus Routes (/problems/bus-ro	Array (/tag/array) Hash Table (/tag/hash-table)	45.6%	(Hard)
	VI ,	Breadth-First Search (/tag/breadth-first-search)		
		breadth first search y tag, breadth first search		
1207	Unique Number of Occurrence	Array (/tag/array) Hash Table (/tag/hash-table)	74.3%	(Easy)
21	Merge Two Sorted Lists (/prob	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Easy
1547	Minimum Cost to Cut a Stick (/	Array (/taq/array)	62.0%	(Hard)
	,	Dynamic Programming (/tag/dynamic-programming)		
		Sorting (/tag/sorting)		
658	Find V Classet Flaments (/prob		47.0%	Medium
030	Find K Closest Elements (/prob	Array (/tag/array) Two Pointers (/tag/two-pointers)	47.076	Wedidiii
		Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window)		
		3 7 3 3		
		Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)		
		(
677	Map Sum Pairs (/problems/ma	Hash Table (/tag/hash-table) String (/tag/string)	56.7%	Medium
		Design (/tag/design) Trie (/tag/trie)		
2833	Furthest Point From Origin (/p	Array (/tag/array) Counting (/tag/counting)	63.2%	Easy
327	Count of Range Sum (/proble		35.7%	(Hard)
<i>3</i> 21	Count of Range Sum (proble	Array (/tag/array) Binary Search (/tag/binary-search)	33.170	(Hard)
		Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree)		
		Segment Tree (/tag/segment-tree)		
		Merge Sort (/tag/merge-sort)		
		Ordered Set (/tag/ordered-set)		
		Gradica Set (ray, Gradica - set)		
475	Heaters (/problems/heaters)	Array (/tag/array) Two Pointers (/tag/two-pointers)	37.1%	Medium
		Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
	Number of Unequal Triplets in	Array (/tag/array) Hash Table (/tag/hash-table)	70.6%	Easy

#	Title	Tags	Acceptance	Difficulty
1361	Validate Binary Tree Nodes (/p	Tree (/tag/tree)	44.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Graph (/tag/graph)		
		Binary Tree (/tag/binary-tree)		
779	K-th Symbol in Grammar (/pro	Math (/tag/math)	46.2%	Medium
		Bit Manipulation (/tag/bit-manipulation)		
		Recursion (/tag/recursion)		
10	Regular Expression Matching (27.9%	(Hard)
10	Regular Expression Matching (String (/tag/string)	21.970	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Recursion (/tag/recursion)		
778	Swim in Rising Water (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	60.3%	Hard
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Matrix (/tag/matrix)		
2090	K Radius Subarray Averages (/	Array (/tag/array)	47.4%	Medium
		Sliding Window (/tag/sliding-window)		
204	Fruit Into Poskots //problems/f		42 00/	No. Promo
904	Fruit Into Baskets (/problems/f	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	(Medium)
		Sliding Window (/tag/sliding-window)		
2542	Maximum Subsequence Score	Array (/tag/array) Greedy (/tag/greedy)	54.6%	Medium
		Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
1004	Max Consecutive Ones III (/pr	Array (/tag/array) Binary Search (/tag/binary-search)	62.7%	Medium
	V 1	Sliding Window (/tag/sliding-window)		
		Prefix Sum (/tag/prefix-sum)		
1000	Chambart Carrier C		E0 00/	
1092	Shortest Common Superseque	String (/tag/string)	58.9%	(Hard)
		Dynamic Programming (/tag/dynamic-programming)		
70	Climbing Stairs (/problems/cli	Math (/tag/math)	52.2%	Easy
		Dynamic Programming (/tag/dynamic-programming)		
		Memoization (/tag/memoization)		
1002	Find Common Characters (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	68.7%	(Easy)
		String (/tag/string)	.	<u> </u>
1010	Pairs of Songs With Total Dura	Array (/tag/array) Hash Table (/tag/hash-table)	52.7%	Medium
		Counting (/tag/counting)		
11	Container With Most Water (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	54.3%	Medium
	•	Greedy (/tag/greedy)		
		, v		
312	Burst Balloons (/problems/bur	Array (/tag/array)	58.1%	(Hard)
		Dynamic Programming (/tag/dynamic-programming)		

#	Title	Tags	Acceptance	Difficulty	Fre
436	Find Right Interval (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	51.5%	Medium	
		Sorting (/tag/sorting)			
491	Non-decreasing Subsequence	Array (/tag/array) Hash Table (/tag/hash-table)	60.4%	Medium	
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
2713	Maximum Strictly Increasing C	August (the status) Binary Convols (the status on a nearly)	28.3%	(Hard)	
2713	13 Maximum Strictly increasing c	Array (/tag/array) Binary Search (/tag/binary-search)	20.570	(in the second	
		Dynamic Programming (/tag/dynamic-programming)			
		Memoization (/tag/memoization)			
		Sorting (/tag/sorting) Matrix (/tag/matrix)			
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.8%	Medium	
		Sorting (/tag/sorting)			
152	Maximum Product Subarray (/	Array (/tag/array)	34.8%	(Medium)	
	, , ,	Dynamic Programming (/tag/dynamic-programming)			
234	Palindrome Linked List (/probl	Linked List (/tag/linked-list)	51.2%	(Easy)	
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)			
		Recursion (/tag/recursion)			
1696	Jump Game VI (/problems/ju	Array (/tag/array)	45.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Queue (/tag/queue)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Monotonic Queue (/tag/monotonic-queue)			
633	Sum of Square Numbers (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	34.1%	Medium	
		Binary Search (/tag/binary-search)			
515	Find Largest Value in Each Tree	Tree (/tag/tree)	65.6%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking)	76.4%	(Medium)	
	ν μ. σ.	Bit Manipulation (/tag/bit-manipulation)			
		De Manipalation y tag, De Manipalation,			
124	Binary Tree Maximum Path Su	Dynamic Programming (/tag/dynamic-programming)	39.6%	(Hard)	
		Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
2369	Check if There is a Valid Partiti	Array (/tag/array)	52.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1048	Longest String Chain (/proble	Array (than Jarray) Heels Table (the office than 11)	60.9%	Medium	
1040	Longest String Chain (/proble	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string)	00.970	wedialii	
		Tivo i oniteis (/tay/two-pointeis) Stilly (/tay/stilly)			

#	Title	Tags	Acceptance	Difficulty	
1337	The K Weakest Rows in a Matri	Array (/tag/array) Binary Search (/tag/binary-search)	73.4%	Easy	
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Matrix (/tag/matrix)			
453	Minimum Moves to Equal Arra	Array (/tag/array) Math (/tag/math)	56.4%	Medium	
2024	Maximize the Confusion of an	String (/tag/string) Binary Search (/tag/binary-search)	67.2%	Medium	
		Sliding Window (/tag/sliding-window)	0.1270		
		Prefix Sum (/tag/prefix-sum)			
		Trenx sum (tag/prenx sum)		_	
1752	Check if Array Is Sorted and R	Array (/tag/array)	50.7%	Easy	
46	Permutations (/problems/per	Array (/tag/array) Backtracking (/tag/backtracking)	77.4%	Medium	
33	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium	
410	Split Array Largest Sum (/prob	Array (/tag/array) Binary Search (/tag/binary-search)	54.5%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)			
1600	Coosial Array With V Florants		60.00/	Farri	
1608	Special Array With X Elements	Array (/tag/array) Binary Search (/tag/binary-search)	60.0%	(Easy)	
		Sorting (/tag/sorting)			
542	01 Matrix (/problems/01-matrix)	Array (/tag/array)	47.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
1089	Duplicate Zeros (/problems/d	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.6%	Easy	
151	Reverse Words in a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium	
445	Add Two Numbers II (/proble	Linked List (/tag/linked-list) Math (/tag/math)	61.0%	Medium	
		Stack (/tag/stack)			
			E7 70/		
934	Shortest Bridge (/problems/sh	Array (/tag/array)	57.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
516	Longest Palindromic Subseque	String (/tag/string)	62.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
279	Perfect Squares (/problems/pe	M 1 (6 () 12)	53.0%	Medium	
<u>-13</u>	i cricci squares (/ problems/pe	Math (/tag/math)	JJ.U/U	····edidiii	
		Dynamic Programming (/tag/dynamic-programming)			
		Breadth-First Search (/tag/breadth-first-search)			
189	Rotate Array (/problems/rotat	Array (/tag/array) Math (/tag/math)	39.9%	Medium	
		Two Pointers (/tag/two-pointers)			
300	Longest Increasing Subsequen	(Amount than the more all 12 co. 1 (2 co. 1)	53.5%	Medium	
200	Longest increasing subsequen	Array (/tag/array) Binary Search (/tag/binary-search)	JJ.J/0	iviedium	
		Dynamic Programming (/tag/dynamic-programming)			

8 AIVI		Amazon - LeetCode			
#	Title	Tags	Acceptance	Difficulty	Freque
62	Unique Paths (/problems/uniq	Math (/tag/math)	63.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Combinatorics (/tag/combinatorics)			
1046	Last Stone Weight (/problems/	Array (/tag/array)	65.1%	(Easy)	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
443	String Compression (/problem	Two Pointers (/tag/two-pointers) String (/tag/string)	53.2%	Medium	
95	Unique Binary Search Trees II (Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium	
		Backtracking (/tag/backtracking) Tree (/tag/tree)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
2904	Shortest and Lexicographically	String (/tag/string)	37.1%	Medium	
		Sliding Window (/tag/sliding-window)			
744	Find Smallest Letter Greater T	Array (/tag/array) Binary Search (/tag/binary-search)	51.3%	Easy	
73	Set Matrix Zeroes (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	53.8%	Medium	
	·	Matrix (/tag/matrix)			
540	Single Element in a Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	59.0%	Medium	
2629	Function Composition (/probl		85.4%	Easy	
412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string)	71.1%	Easy	
		Simulation (/tag/simulation)			
1020	Number of Enclaves (/problem	Array (/tag/array)	68.8%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
48	Rotate Image (/problems/rotat	Array (/tag/array) Math (/tag/math)	72.9%	Medium	
		Matrix (/tag/matrix)			
413	Arithmetic Slices (/problems/a	Array (/tag/array)	65.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
799	Champagne Tower (/problems	Dynamic Programming (/tag/dynamic-programming)	57.9%	Medium	
1186	Maximum Subarray Sum with	Array (/tag/array)	42.7%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1218	Longest Arithmetic Subsequen	Array (/tag/array) Hash Table (/tag/hash-table)	55.0%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
725	Split Linked List in Parts (/prob	Linked List (/tag/linked-list)	63.8%	Medium	

	Tags	<u> </u>	Difficulty
Top K Frequent Elements (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	62.9%	Medium
	Divide and Conquer (/tag/divide-and-conquer)		
	Sorting (/tag/sorting)		
	Heap (Priority Queue) (/tag/heap-priority-queue)		
	Bucket Sort (/tag/bucket-sort)		
	Counting (/tag/counting)		
	Quickselect (/tag/quickselect)		
Snakes and Ladders (/problem	Array (/tag/array)	44.2%	Medium
	Matrix (/tag/matrix)		
Scramble String (/problems/sc		39.4%	(Hard)
Scramble String (problems/se		33.470	Tiaru
	Dynamic Programming (/tag/dynamic-programming)		
Counting Bits (/problems/cou	Dynamic Programming (/tag/dynamic-programming)	77.6%	Easy
	Bit Manipulation (/tag/bit-manipulation)		
Power of Two (/problems/pow	Math (/tag/math)	46.4%	Easy
v			
	<u> </u>		
Longest Valid Parentheses (/pr	String (/tag/string)	33.3%	(Hard)
	Dynamic Programming (/tag/dynamic-programming)		
	Stack (/tag/stack)		
Jump Game II (/problems/jum	Array (/tag/array)	40.2%	Medium
	Dynamic Programming (/tag/dynamic-programming)		_
	Greedy (/tag/greedy)		
Transpose Matrix (/problems/t	Array (/tog/array) Matrix (/tog/matrix)	66.0%	(Easy)
	Simulation (tag/simulation)		
Next Greater Node In Linked L	Array (/tag/array) Linked List (/tag/linked-list)	60.2%	Medium
	Stack (/tag/stack)		
	Monotonic Stack (/tag/monotonic-stack)		
Longest ZigZag Path in a Binar	Dynamic Programming (/tag/dynamic-programming)	66.5%	Medium
-	Tree (/tag/tree)		
	Depth-First Search (/tag/depth-first-search)		
	Binary Tree (/tag/binary-tree)		
Valid Cudales (/arable / s-list		EO 00/	Medium
valiu suuoku (/problems/valid		ეი.ბ%	(Medium)
	Matrix (/tag/matrix)		
Coin Change (/problems/coin	Array (/tag/array)	43.1%	Medium
	Dynamic Programming (/tag/dynamic-programming)		
	Breadth-First Search (/tag/breadth-first-search)		
Shuffle the Array (/problems/s	Array (/tag/array)	88.4%	(Easy)
	Array (/tay/array)		
Time Needed to Inform All Em	Tree (/tag/tree)	60.1%	Medium
	Depth-First Search (/tag/depth-first-search)		
	Snakes and Ladders (/problem Scramble String (/problems/sc Counting Bits (/problems/cou Power of Two (/problems/pow Longest Valid Parentheses (/pr Jump Game II (/problems/jum Transpose Matrix (/problems/t Next Greater Node In Linked L Longest ZigZag Path in a Binar Valid Sudoku (/problems/valid Coin Change (/problems/coin	Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix) Scramble String (/problems/sc String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) Longest Valid Parentheses (/pr String (/tag/stack) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion) Longest Valid Parentheses (/pr String (/tag/stack) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Transpose Matrix (/problems/t Array (/tag/array) Linked List (/tag/matrix) Simulation (/tag/simulation) Next Greater Node In Linked L Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/finary-tree) Valid Sudoku (/problems/coin Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/pucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) Snakes and Ladders (/problem Array (/tag/array) Breadth-First Search (/tag/pundth-first-search) Matrix (/tag/matrix) Scramble String (/problems/sc String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Power of Two (/problems/pow Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Jump Game II (/problems/jum Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Transpose Matrix (/problems/t Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/matrix) Stack (/tag/stack) Longest ZigZag Path in a Binar Dynamic Programming (/tag/dynamic-programming) Free (/tag/tree) Depth-First Search (/tag/monotonic-stack) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/tree) Depth-First Search (/tag/daph-first-search) Binary Tree (/tag/tree) Dynamic Programming (/tag/dynamic-programming) Free (/tag/tree) Depth-First Search (/tag/gdepth-first-search) Binary Tree (/tag/tree) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/manic-programming) Breadth-First Search (/tag/tag/dynamic-programming) Breadth-First Search (/tag/tag-tag-tag-tag-tag-tag-tag-tag-tag-tag-

	Title	Tags	Acceptance	•
1793	Maximum Score of a Good Su	Array (/tag/array) Two Pointers (/tag/two-pointers)	64.8%	Hard
		Binary Search (/tag/binary-search) Stack (/tag/stack)		
		Monotonic Stack (/tag/monotonic-stack)		
328	Odd Even Linked List (/proble	Linked List (/tag/linked-list)	61.4%	Medium
496	Next Greater Element I (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	71.7%	(Easy)
	VI	Stack (/tag/stack)		
		Monotonic Stack (/tag/monotonic-stack)		
2619	Array Prototype Last (/proble		71.4%	Easy
236	Lowest Common Ancestor of a	Tree (/tag/tree)	60.7%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
233	Number of Digit One (/proble	Math (/tag/math)	34.2%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
		Recursion (/tag/recursion)		
486	Predict the Winner (/problems	Array (/tag/array) Math (/tag/math)	55.4%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Recursion (/tag/recursion)		
		Game Theory (/tag/game-theory)		
743	Network Delay Time (/proble	Depth-First Search (/tag/depth-first-search)	52.9%	Medium
		Breadth-First Search (/tag/breadth-first-search)		
		Graph (/tag/graph)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Shortest Path (/tag/shortest-path)		
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium
137	Single Number II (/problems/s	Array (/tag/array)	61.7%	Medium
		Bit Manipulation (/tag/bit-manipulation)		
1254	Number of Closed Islands (/pr	Array (/tag/array)	66.5%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Matrix (/tag/matrix)		
724	Find Pivot Index (/problems/fi	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	56.3%	Easy
1493	Longest Subarray of 1's After	Array (/tag/array)	66.6%	Medium
1433	Longest Subarray of 13 Arter	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	00.070	····cuiu
		Sliding Window (/tag/sliding-window)		
		Committee (and of the	en 101	
746	Min Cost Climbing Stairs (/pro	Array (/tag/array)	65.1%	(Easy)
		Dynamic Programming (/tag/dynamic-programming)		
204	Count Primes (/problems/cou	Array (/tag/array) Math (/tag/math)	33.4%	Medium
		Enumeration (/tag/enumeration)		
		Number Theory (/tag/number-theory)		

#	Title	Tags	Acceptance	Difficulty
1901	Find a Peak Element II (/proble	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	50.6%	Medium
437	Path Sum III (/problems/path	Tree (/tag/tree)	47.0%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
253	Meeting Rooms II (/problems/	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.8%	Medium
	•	Greedy (/tag/greedy) Sorting (/tag/sorting)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Prefix Sum (/tag/prefix-sum)		
181	Employees Earning More Than	Database (/tag/database)	68.9%	Easy
38	Count and Say (/problems/cou	String (/tag/string)	53.5%	Medium
2461	Maximum Sum of Distinct Sub	Array (/tag/array) Hash Table (/tag/hash-table)	33.8%	Medium
		Sliding Window (/tag/sliding-window)		
100	Have Bakkey (/ayaklaya /kay		FO 10/	Marking.
198	House Robber (/problems/hou	Array (/tag/array)	50.1%	(Medium)
		Dynamic Programming (/tag/dynamic-programming)		
556	Next Greater Element III (/pro	Math (/tag/math) Two Pointers (/tag/two-pointers)	33.9%	Medium
		String (/tag/string)		
1282	Group the People Given the Gr	Array (/tag/array) Hash Table (/tag/hash-table)	87.7%	Medium
24	Swap Nodes in Pairs (/proble	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Medium
877	Stone Game (/problems/stone	Array (/tag/array) Math (/tag/math)	70.3%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Game Theory (/tag/game-theory)		
143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	54.8%	Medium
		Two Pointers (/tag/two-pointers) Stack (/tag/stack)		
		Recursion (/tag/recursion)		
64	Minimum Path Sum (/problem	Array (/tag/array)	63.0%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Matrix (/tag/matrix)		
1903	Largest Odd Number in String	Made (the street) Christian (the stability)	57.9%	(Easy)
1505	Largest Odd Hamber in String	Math (/tag/math) String (/tag/string) Greedy (/tag/greedy)	31.370	
		Cool, (way, seece),		
383	Ransom Note (/problems/rans	Hash Table (/tag/hash-table) String (/tag/string)	59.8%	(Easy)
		Counting (/tag/counting)		
981	Time Based Key-Value Store (/	Hash Table (/tag/hash-table) String (/tag/string)	50.2%	Medium
		Binary Search (/tag/binary-search)		
		Design (/tag/design)		
993	Cousins in Binary Tree (/proble	Tree (/tag/tree)	55.4%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		

#	Title	Tags	Acceptance	Difficulty	
2483	Minimum Penalty for a Shop (/	String (/tag/string) Prefix Sum (/tag/prefix-sum)	67.6%	Medium	
39	Combination Sum (/problems/	Array (/tag/array) Backtracking (/tag/backtracking)	70.2%	Medium	
1823	Find the Winner of the Circular	Array (/tag/array) Math (/tag/math)	78.2%	Medium	
		Recursion (/tag/recursion) Queue (/tag/queue)			
		Simulation (/tag/simulation)			
131	Palindrome Partitioning (/prob	String (/tag/string)	66.4%	(Medium)	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
695	Max Area of Island (/problems	Array (/tag/array)	71.9%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
200			F2 00:		
380	Insert Delete GetRandom O(1)	Array (/tag/array) Hash Table (/tag/hash-table)	52.8%	Medium	
		Math (/tag/math) Design (/tag/design)			
		Randomized (/tag/randomized)			
876	Middle of the Linked List (/pro	Linked List (/tag/linked-list)	76.8%	(Easy)	
		Two Pointers (/tag/two-pointers)			
75	Sort Colors (/problems/sort-co	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.7%	Medium	
		Sorting (/tag/sorting)			
662	Maximum Width of Binary Tre	Tree (/tag/tree)	42.7%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
459	Repeated Substring Pattern (/	String (/tag/string)	46.1%	(Easy)	
		String Matching (/tag/string-matching)			
210	Course Schedule II (/problems	Depth-First Search (/tag/depth-first-search)	49.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
		Topological Sort (/tag/topological-sort)			
905	Sort Array By Parity (/problem	Array (/tag/array) Two Pointers (/tag/two-pointers)	76.2%	Easy	
		Sorting (/tag/sorting)			
61	Potato List (/problems/retato L		36.9%	Medium	
υı	Rotate List (/problems/rotate-l	Linked List (/tag/linked-list)	JU.7/0	iviedium	
		Two Pointers (/tag/two-pointers)			
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	38.1%	Easy	
1326	Minimum Number of Taps to	Array (/tag/array)	51.5%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
34	Find First and Last Desition of		/3 E0/	Medium	
J 4	Find First and Last Position of	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	ivieuium	

#	Title	Tags	Acceptance	Difficulty	
202	Happy Number (/problems/ha	Hash Table (/tag/hash-table) Math (/tag/math)	55.4%	Easy	
		Two Pointers (/tag/two-pointers)			
1382	Balance a Binary Search Tree (/	Divide and Conquer (/tag/divide-and-conquer)	81.1%	Medium	
		Greedy (/tag/greedy) Tree (/tag/tree)			
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
1581	Customer Who Visited but Did	Database (/tag/database)	75.1%	Easy	
605	Can Place Flowers (/problems/	Array (/tag/array) Greedy (/tag/greedy)	29.9%	Easy	
165	Compare Version Numbers (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	36.4%	Medium	
1305	All Elements in Two Binary Sea	Tree (/tag/tree)	79.8%	Medium	
	7 iii 2icinicinis iii 1110 2inary 200iii	Depth-First Search (/tag/depth-first-search)	. 3.670		
		Binary Search Tree (/tag/binary-search-tree)			
		Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)			
1588	Sum of All Odd Length Subarr	Array (/tag/array) Math (/tag/math)	83.2%	(Easy)	
	g	Prefix Sum (/tag/prefix-sum)			
		Trenx sum (tag/prenx-sum)			
57	Insert Interval (/problems/inse	Array (/tag/array)	39.5%	Medium	
74	Search a 2D Matrix (/problems	Array (/tag/array) Binary Search (/tag/binary-search)	49.4%	Medium	
		Matrix (/tag/matrix)			
145	Binary Tree Postorder Traversal	Stack (/tag/stack) Tree (/tag/tree)	69.7%	(Easy)	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
827	Making A Large Island (/probl	Array (/tag/array)	45.9%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Matrix (/tag/matrix)			
315	Count of Smaller Numbers Aft	Array (/tag/array) Binary Search (/tag/binary-search)	42.4%	Hard	
		Divide and Conquer (/tag/divide-and-conquer)			
		Binary Indexed Tree (/tag/binary-indexed-tree)			
		Segment Tree (/tag/segment-tree)			
		Merge Sort (/tag/merge-sort)			
		Ordered Set (/tag/ordered-set)			
698	Partition to K Equal Sum Subs	Array (/tag/array)	38.8%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Backtracking (/tag/backtracking)			
		Bit Manipulation (/tag/bit-manipulation)			
		Memoization (/tag/memoization)			
		Bitmask (/tag/bitmask)			
184	Department Highest Salany (/a		50.7%	Medium	
104	Department Highest Salary (/p	Database (/tag/database)	JU.1 /0	wedium	

#	Title	Tags	Acceptance	Difficulty
1146	Snapshot Array (/problems/sn	Array (/tag/array) Hash Table (/tag/hash-table)	37.2%	Medium
		Binary Search (/tag/binary-search)		
		Design (/tag/design)		
273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	30.2%	(Hard)
		Recursion (/tag/recursion)		
4440	M:		66.40/	
1413	Minimum Value to Get Positive	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	66.4%	(Easy)
739	Daily Temperatures (/problem	Array (/tag/array) Stack (/tag/stack)	65.9%	Medium
		Monotonic Stack (/tag/monotonic-stack)		
983	Minimum Cost For Tickets (/pr	Array (/tag/array)	65.5%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
04-:	w			
2154	Keep Multiplying Found Value	Array (/tag/array) Hash Table (/tag/hash-table)	71.6%	(Easy)
		Sorting (/tag/sorting) Simulation (/tag/simulation)		
199	Binary Tree Right Side View (/p	Tree (/tag/tree)	62.4%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
626	Exchange Seats (/problems/ex	Database (/tag/database)	68.5%	Medium
2108	Find First Palindromic String in	Array (the glaves)	79.0%	(Easy)
_ 100	a i iist i aimaroniic stinig ili	Array (/tag/array) Two Pointers (/tag/two-pointers)	1 5.0 /0	
		String (/tag/string)		
132	Palindrome Partitioning II (/pr	String (/tag/string)	33.6%	Hard
		Dynamic Programming (/tag/dynamic-programming)		
283	Move Zeroes (/problems/mov	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.4%	Easy
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	(Easy)
		(V ((((((((((((((((((
1313	Decompress Run-Length Enco	Array (/tag/array)	85.6%	(Easy)
1603	Design Parking System (/probl	Design (/tag/design) Simulation (/tag/simulation)	88.1%	Easy
		Counting (/tag/counting)		
114	Flatten Binary Tree to Linked Li	Linked List (/tag/linked-list) Stack (/tag/stack)	63.6%	(Medium)
	,	Tree (/tag/tree)		
		Depth-First Search (/tag/depth-first-search)		
		Binary Tree (/tag/binary-tree)		
79	Word Search (/problems/word	Array (/tag/array) Packtrocking (/tag/hasking)	40.9%	Medium
		Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	10.570	
		mutin () tag/matin)		
109	Convert Sorted List to Binary S	Linked List (/tag/linked-list)	61.1%	Medium
		Divide and Conquer (/tag/divide-and-conquer)		
		Tree (/tag/tree)		
		Binary Search Tree (/tag/binary-search-tree)		
		Binary Tree (/tag/binary-tree)		

	Title	Tags	Acceptance	Difficulty	
394	Decode String (/problems/dec	String (/tag/string) Stack (/tag/stack)	58.6%	Medium	
		Recursion (/tag/recursion)			
1859	Sorting the Sentence (/proble	String (/tag/string) Sorting (/tag/sorting)	83.1%	Easy	
1071	Greatest Common Divisor of S	Math (/tag/math) String (/tag/string)	52.0%	Easy	
987	Vertical Order Traversal of a Bi	Hash Table (/tag/hash-table) Tree (/tag/tree)	46.4%	Hard	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
395	Longest Substring with At Lea	Hash Table (/tag/hash-table) String (/tag/string)	44.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sliding Window (/tag/sliding-window)			
506	Relative Ranks (/problems/rela	Array (/tag/array) Sorting (/tag/sorting)	62.4%	Easy	
		Heap (Priority Queue) (/tag/heap-priority-queue)			
1011	Capacity To Ship Packages Wit	Array (/tag/array) Binary Search (/tag/binary-search)	68.6%	Medium	
933	Number of Recent Calls (/prob	Design (/tag/design) Queue (/tag/queue)	73.8%	Easy	
		Data Stream (/tag/data-stream)			
126	Word Ladder II (/problems/wo	Hash Table (/tag/hash-table) String (/tag/string)	27.3%	Hard	
		Backtracking (/tag/backtracking)			
		Breadth-First Search (/tag/breadth-first-search)			
621	Task Scheduler (/problems/tas	Array (/tag/array) Hash Table (/tag/hash-table)	57.6%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Counting (/tag/counting)			
853	Car Fleet (/problems/car-fleet)	Array (/tag/array) Stack (/tag/stack)	50.4%	Medium	
		Sorting (/tag/sorting)			
		Monotonic Stack (/tag/monotonic-stack)			
19	Remove Nth Node From End o	Linked List (/tag/linked-list)	42.9%	Medium	
		Two Pointers (/tag/two-pointers)			
16	3Sum Closest (/problems/3su	Array (/tag/array) Two Pointers (/tag/two-pointers)	45.5%	Medium	
		Sorting (/tag/sorting)			
316	Remove Duplicate Letters (/pr	String (/tag/string) Stack (/tag/stack)	48.9%	Medium	
		Greedy (/tag/greedy)			
		Monotonic Stack (/tag/monotonic-stack)			
102	Binary Tree Level Order Travers	Tree (/tag/tree)	66.0%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
	Complement of Base 10 Integ	Bit Manipulation (/tag/bit-manipulation)	60.8%	(Easy)	

#	Title	Tags	Acceptance	Difficulty	Freq
572	Subtree of Another Tree (/pro	Tree (/tag/tree)	47.1%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		String Matching (/tag/string-matching)			
		Binary Tree (/tag/binary-tree)			
		Hash Function (/tag/hash-function)			
458	Poor Pigs (/problems/poor-pi	M 11 (6 / 12)	60.3%	(Hard)	
430	roor rigs (/problems/poor-pi	Math (/tag/math)	00.570	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
		Combinatorics (/tag/combinatorics)			
149	Max Points on a Line (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	25.9%	Hard	
		Math (/tag/math) Geometry (/tag/geometry)			
103	Binary Tree Zigzag Level Order	(T. (0, 0, 1)	58.1%	(Medium)	
103	biliary free Zigzag Level Order	Tree (/tag/tree)	30.170	(Weddin)	
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
1251	Average Selling Price (/proble	Database (/tag/database)	55.6%	Easy	
1431	Kids With the Greatest Numbe	America (Anna Camara)	87.2%	Easy	
1751	Mas with the dreatest numbe	Array (/tag/array)	07.270	Lasy	
208	Implement Trie (Prefix Tree) (/	Hash Table (/tag/hash-table) String (/tag/string)	64.0%	Medium	
		Design (/tag/design) Trie (/tag/trie)			
37	Sudoku Solver (/problems/sud	Access (the a terminal) Library Table (the athresis salida)	59.5%	(Hard)	
31	Sadoka Solver (/ problems/ sad	Array (/tag/array) Hash Table (/tag/hash-table)	33.370		
		Backtracking (/tag/backtracking) Matrix (/tag/matrix)			
567	Permutation in String (/proble	Hash Table (/tag/hash-table)	44.2%	Medium	
		Two Pointers (/tag/two-pointers) String (/tag/string)			
		Sliding Window (/tag/sliding-window)			
297	Serialize and Deserialize Binary	String (/tag/string) Tree (/tag/tree)	56.1%	(Hard)	
	,	Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Design (/tag/design) Binary Tree (/tag/binary-tree)			
409	Longest Palindrome (/problem	Hash Table (/tag/hash-table) String (/tag/string)	53.9%	(Easy)	
		Greedy (/tag/greedy)			
610	Triangle Judgement (/problem	Database (/tag/database)	70.5%	(Easy)	
456	132 Pattern (/problems/132-p	Array (/tag/array) Binary Search (/tag/binary-search)	33.7%	Medium	
		Stack (/tag/stack)			
		Monotonic Stack (/tag/monotonic-stack)			
		Ordered Set (/tag/ordered-set)			
349	Intersection of Two Arrays (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	71.8%	Easy	
		Two Pointers (/tag/two-pointers)			
		Binary Search (/tag/binary-search)			
		Sorting (/tag/sorting)			
238	Product of Array Except Self (/	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium	

	Title	Tags	Acceptance	Difficulty
494	Target Sum (/problems/target	Array (/tag/array)	46.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking)		
40	Combination Sum II (/problem	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium
518	Coin Change II (/problems/coi	Array (/tag/array)	63.2%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
1700	Number of Students Unable to	Array (/tag/array) Stack (/tag/stack)	70.2%	Easy
		Queue (/tag/queue) Simulation (/tag/simulation)		
1280	Students and Examinations (/p	Database (/tag/database)	56.8%	Easy
77	Combinations (/problems/co	Backtracking (/tag/backtracking)	69.5%	Medium
9	Palindrome Number (/proble	Math (/tag/math)	54.7%	Easy
2462	Total Cost to Hire K Workers (/	Array (/tag/array) Two Pointers (/tag/two-pointers)	44.1%	Medium
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Simulation (/tag/simulation)		
547	Palindromic Substrings (/probl	String (/tag/string)	67.9%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
217	Contains Duplicate (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	61.1%	Easy
		Sorting (/tag/sorting)		
1584	Min Cost to Connect All Points	Array (/tag/array) Union Find (/tag/union-find)	66.5%	Medium
		Graph (/tag/graph)		
		Minimum Spanning Tree (/tag/minimum-spanning-tree)		
1472	Design Browser History (/prob	Array (/tag/array) Linked List (/tag/linked-list)	77.7%	Medium
		Stack (/tag/stack) Design (/tag/design)		
		Doubly-Linked List (/tag/doubly-linked-list)		
		Data Stream (/tag/data-stream)		
703	Kth Largest Element in a Strea	Tree (/tag/tree) Design (/tag/design)	56.6%	Easy
		Binary Search Tree (/tag/binary-search-tree)		
		Heap (Priority Queue) (/tag/heap-priority-queue)		
		Binary Tree (/tag/binary-tree)		
		Data Stream (/tag/data-stream)		
268	Missing Number (/problems/	Array (/tag/array) Hash Table (/tag/hash-table)	64.3%	Easy
		Math (/tag/math) Binary Search (/tag/binary-search)		
		Bit Manipulation (/tag/bit-manipulation)		
		Sorting (/tag/sorting)		
140	Word Break II (/problems/wor	Array (/tag/array) Hash Table (/tag/hash-table)	46.6%	Hard
		String (/tag/string)		
		Dynamic Programming (/tag/dynamic-programming)		
		Backtracking (/tag/backtracking) Trie (/tag/trie)		
		Memoization (/tag/memoization)		

#	Title	Tags	Acceptance	Difficulty	
543	Diameter of Binary Tree (/prob	Tree (/tag/tree)	58.2%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
896	Monotonic Array (/problems/	Array (/tag/array)	61.1%	Easy	
160	Intersection of Two Linked List	Hash Table (/tag/hash-table)	56.1%	Easy	
		Linked List (/tag/linked-list)			
		Two Pointers (/tag/two-pointers)			
242	Valid Anagram (/problems/vali	Hash Table (/tag/hash-table) String (/tag/string)	63.4%	Easy	
		Sorting (/tag/sorting)			
622	Design Circular Queue (/probl	Array (/tag/array) Linked List (/tag/linked-list)	51.3%	Medium	
	•	Design (/tag/design) Queue (/tag/queue)			
176	Second Highest Salan, (Jaroh)		39.1%	Medium	
1/0	Second Highest Salary (/probl	Database (/tag/database)	33.1 <i>7</i> 0	Medium	
917	Reverse Only Letters (/proble	Two Pointers (/tag/two-pointers) String (/tag/string)	63.3%	Easy	
51	N-Queens (/problems/n-quee	Array (/tag/array) Backtracking (/tag/backtracking)	66.5%	Hard	
435	Non-overlapping Intervals (/pr	Array (/tag/array)	52.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
389	Find the Difference (/problems	Hash Table (/tag/hash-table) String (/tag/string)	60.3%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Sorting (/tag/sorting)			
1456	Maximum Number of Vowels i	String (/tag/string)	57.9%	Medium	
		Sliding Window (/tag/sliding-window)			
229	Majority Element II (/problems	Array (/tag/array) Hash Table (/tag/hash-table)	50.4%	Medium	
	•	Sorting (/tag/sorting) Counting (/tag/counting)			
27	Remove Element (/problems/r	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	Easy	
1502	Can Make Arithmetic Progress	Array (/tag/array) Sorting (/tag/sorting)	69.8%	Easy	
136	Single Number (/problems/sin	Array (/tag/array)	71.8%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
122	Best Time to Buy and Sell Stoc	Array (/tag/array)	65.3%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	39.6%	Medium	
		Simulation (/tag/simulation)			
450	Delete Node in a BST (/proble	Tree (/tag/tree)	50.8%	Medium	
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	
112	Path Sum (/problems/path-sum)	Tree (/tag/tree)	49.3%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
68	Text Justification (/problems/t	Array (/tag/array) String (/tag/string)	41.6%	Hard	
		Simulation (/tag/simulation)			
721	Accounts Merge (/problems/a	Array (/tag/array) Hash Table (/tag/hash-table)	56.7%	Medium	
		String (/tag/string)			
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Sorting (/tag/sorting)			
6	Zigzag Conversion (/problems	String (/tag/string)	46.2%	Medium	
714	Best Time to Buy and Sell Stoc	Array (/tag/array)	68.1%	Medium	
	•	Dynamic Programming (/tag/dynamic-programming)			
		Greedy (/tag/greedy)			
139	Word Break (/problems/word	Array (/tag/array) Hash Table (/tag/hash-table)	46.3%	Medium	
		String (/tag/string)			
		Dynamic Programming (/tag/dynamic-programming)			
		Trie (/tag/trie) Memoization (/tag/memoization)			
523	Continuous Subarray Sum (/pr	Array (/tag/array) Hash Table (/tag/hash-table)	28.6%	Medium	
525	community cam (p.m.		20.070		
		Math (/tag/math) Prefix Sum (/tag/prefix-sum)			
94	Binary Tree Inorder Traversal (/	Stack (/tag/stack) Tree (/tag/tree)	74.9%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
684	Redundant Connection (/probl	Depth-First Search (/tag/depth-first-search)	62.5%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
797	All Paths From Source to Targe	Backtracking (/tag/backtracking)	82.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Graph (/tag/graph)			
98	Validate Binary Search Tree (/p	Tree (/tag/tree)	32.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
404	Sum of Left Leaves (/problems	Tree (/tag/tree)	57.3%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
219	Contains Duplicate II (/proble	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	Easy	
		Sliding Window (/tag/sliding-window)			

#	Title	Tags	Acceptance	Difficulty	
561	Array Partition (/problems/arra	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	78.0%	Easy	
		Counting Sort (/tag/counting-sort)			
203	Remove Linked List Elements (Linked List (/tag/linked-list) Recursion (/tag/recursion)	47.5%	Easy	
912	Sort an Array (/problems/sort	Array (/tag/array)	57.7%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Sorting (/tag/sorting)			
		Heap (Priority Queue) (/tag/heap-priority-queue)			
		Merge Sort (/tag/merge-sort)			
		Bucket Sort (/tag/bucket-sort)			
		Radix Sort (/tag/radix-sort)			
		Counting Sort (/tag/counting-sort)			
1204	Last Person to Fit in the Bus (/	Database (/tag/database)	66.5%	Medium	
63	Unique Paths II (/problems/uni	Array (/tag/array)	41.1%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
		Matrix (/tag/matrix)			
213	House Robber II (/problems/h	Array (/tag/array)	41.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
680	Valid Palindrome II (/problems	Two Pointers (/tag/two-pointers) String (/tag/string)	39.8%	Easy	
		Greedy (/tag/greedy)			
2666	Allow One Function Call (/pro		86.4%	Easy	
1161	Maximum Level Sum of a Bina	Tree (/tag/tree)	67.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
237	Delete Node in a Linked List (/	Linked List (/tag/linked-list)	77.5%	Medium	
179	Largest Number (/problems/la	Array (/tag/array) String (/tag/string)	35.4%	Medium	
		Greedy (/tag/greedy) Sorting (/tag/sorting)			
92	Reverse Linked List II (/proble	Linked List (/tag/linked-list)	47.2%	Medium	
115	Distinct Subsequences (/probl	String (/tag/string)	45.6%	(Hard)	
		Dynamic Programming (/tag/dynamic-programming)			
309	Best Time to Buy and Sell Stoc	Array (/tag/array)	57.5%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
796	Rotate String (/problems/rotat	String (/tag/string)	56.7%	Easy	
		String Matching (/tag/string-matching)			
67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	52.8%	Easy	
		Bit Manipulation (/tag/bit-manipulation)			
		Simulation (/tag/simulation)			

#	Title	Tags	Acceptance	Difficulty	
507	Perfect Number (/problems/p	Math (/tag/math)	38.7%	Easy	
344	Reverse String (/problems/rev	Two Pointers (/tag/two-pointers) String (/tag/string)	77.3%	Easy	
100	Same Tree (/problems/same-tr	Tree (/tag/tree)	59.9%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
399	Evaluate Division (/problems/e	Array (/tag/array)	61.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
		Shortest Path (/tag/shortest-path)			
97	Interleaving String (/problems	String (/tag/string)	39.4%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1520	Shuffle String (Inroblems Ishuf		84.6%	Facu	
1528	Shuffle String (/problems/shuf	Array (/tag/array) String (/tag/string)	04.070	(Easy)	
416	Partition Equal Subset Sum (/p	Array (/tag/array)	46.2%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
101	Symmetric Tree (/problems/sy	Tree (/tag/tree)	55.5%	(Easy)	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
2149	Rearrange Array Elements by S	Array (/tag/array) Two Pointers (/tag/two-pointers)	81.9%	(Medium)	
		Simulation (/tag/simulation)			
		Simulation (tag) simulation)			
1091	Shortest Path in Binary Matrix	Array (/tag/array)	46.7%	(Medium)	
		Breadth-First Search (/tag/breadth-first-search)			
		Matrix (/tag/matrix)			
206	Reverse Linked List (/problems	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	(Easy)	
116	Populating Next Right Pointers		61.7%	Medium	
110	ropulating Next Night Fornters	Linked List (/tag/linked-list) Tree (/tag/tree)	01.770	(Medium)	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)			
		billary free (tag/billary-tree)			
1512	Number of Good Pairs (/probl	Array (/tag/array) Hash Table (/tag/hash-table)	89.0%	Easy	
		Math (/tag/math) Counting (/tag/counting)			
224	Basic Calculator (/problems/ba	Math (/tag/math) String (/tag/string)	42.8%	Hard	
		Stack (/tag/stack) Recursion (/tag/recursion)			
110	Balanced Binary Tree (/proble	Tree (/tag/tree)	50.7%	(Easy)	
	, ,,	Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
		y w w y y			
8	String to Integer (atoi) (/probl	String (/tag/string)	16.8%	Medium	

#	Title	Tags	Acceptance	Difficulty	
785	Is Graph Bipartite? (/problems	Depth-First Search (/tag/depth-first-search)	55.1%	Medium	
		Breadth-First Search (/tag/breadth-first-search)			
		Union Find (/tag/union-find) Graph (/tag/graph)			
80	Remove Duplicates from Sorte	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.6%	Medium	
212	Word Search II (/problems/wo	Array (/tag/array) String (/tag/string)	36.1%	(Hard)	
		Backtracking (/tag/backtracking) Trie (/tag/trie)			
		Matrix (/tag/matrix)			
177	Nth Highest Salary (/problems	Database (/tag/database)	38.1%	Medium	
1047	Remove All Adjacent Duplicate	String (/tag/string) Stack (/tag/stack)	69.1%	Easy	
263	Ugly Number (/problems/ugly	Math (/tag/math)	42.0%	Easy	
150	Evaluate Reverse Polish Notati	Array (/tag/array) Math (/tag/math)	48.0%	Medium	
-		Stack (/tag/stack)			
		Stack (tag) stack)			
392	Is Subsequence (/problems/is	Two Pointers (/tag/two-pointers) String (/tag/string)	48.0%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
106	Construct Binary Tree from Ino	Array (/tag/array) Hash Table (/tag/hash-table)	61.5%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)			
1148	Article Views I (/problems/arti	Database (/tag/database)	74.1%	Easy	
1143	Longest Common Subsequenc	String (/tag/string)	57.6%	Medium	
		Dynamic Programming (/tag/dynamic-programming)			
1672	Richest Customer Wealth (/pro	Array (/tag/array) Matrix (/tag/matrix)	87.6%	Easy	
371	Sum of Two Integers (/proble	Math (/tag/math)	51.1%	Medium	
		Bit Manipulation (/tag/bit-manipulation)			
977	Squares of a Sorted Array (/pr	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.8%	(Easy)	
		Sorting (/tag/sorting)			
227	Basic Calculator II (/problems/	Math (/tag/math) String (/tag/string)	42.9%	Medium	
		Stack (/tag/stack)			
1045	Customers Who Bought All Pr	Database (/tag/database)	61.7%	Medium	
570	Managers with at Least 5 Direc	Database (/tag/database)	54.5%	Medium	
28	Find the Index of the First Occ		40.8%	(Easy)	
_•	and made of the first occin	Two Pointers (/tag/two-pointers) String (/tag/string)	.0.0.0	,	
		String Matching (/tag/string-matching)			
105	Construct Binary Tree from Pre	Array (/tag/array) Hash Table (/tag/hash-table)	62.8%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)			

#	Title	Tags	Acceptance	Difficulty	Fred
235	Lowest Common Ancestor of a	Tree (/tag/tree)	63.4%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
123	Best Time to Buy and Sell Stoc	Array (/tag/array)	47.0%	Hard	
		Dynamic Programming (/tag/dynamic-programming)			
209	Minimum Size Subarray Sum (Array (/tag/array) Binary Search (/tag/binary-search)	46.5%	Medium	
		Sliding Window (/tag/sliding-window)			
		Prefix Sum (/tag/prefix-sum)			
1929	Concatenation of Array (/probl	Array (/tag/array)	89.5%	Easy	
424	Longest Repeating Character	Hash Table (/tag/hash-table) String (/tag/string)	52.8%	Medium	
		Sliding Window (/tag/sliding-window)			
345	Reverse Vowels of a String (/pr	Two Pointers (/tag/two-pointers) String (/tag/string)	51.6%	Easy	
144	Binary Tree Preorder Traversal	Stack (/tag/stack) Tree (/tag/tree)	68.4%	(Easy)	
	,	Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
2620	Country (Invalators (Invalators)		70.6%		
2620	Counter (/problems/counter)		79.6%	(Easy)	
119	Pascal's Triangle II (/problems/	Array (/tag/array)	63.3%	(Easy)	
		Dynamic Programming (/tag/dynamic-programming)			
595	Big Countries (/problems/big	Database (/tag/database)	68.5%	Easy	
240	Search a 2D Matrix II (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	51.9%	Medium	
		Divide and Conquer (/tag/divide-and-conquer)			
		Matrix (/tag/matrix)			
129	Sum Root to Leaf Numbers (/p	Tree (/tag/tree)	62.3%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Tree (/tag/binary-tree)			
1480	Running Sum of 1d Array (/pr	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.6%	Easy	
141	Linked List Cycle (/problems/li	Hash Table (/tag/hash-table)	49.0%	Easy	
		Linked List (/tag/linked-list)			
		Two Pointers (/tag/two-pointers)			
844	Backspace String Compare (/p	Two Pointers (/tag/two-pointers) String (/tag/string)	49.0%	Easy	
		Stack (/tag/stack) Simulation (/tag/simulation)			
190	Reverse Bits (/problems/revers	Divide and Conquer (/tag/divide-and-conquer)	56.5%	(Easy)	
		Bit Manipulation (/tag/bit-manipulation)			
91	Decode Ways (/problems/dec	String (/tag/string)	33.5%	(Medium)	
٠,	2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.570		

#	Title	Tags	Acceptance	Difficulty
148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list)	56.6%	Medium
		Two Pointers (/tag/two-pointers)		
		Divide and Conquer (/tag/divide-and-conquer)		
		Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)		
81	Search in Rotated Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	37.3%	Medium
1920	Build Array from Permutation (Array (/tag/array) Simulation (/tag/simulation)	89.5%	Easy
2704	To Be Or Not To Be (/problems		61.3%	Easy
183	Customers Who Never Order (Database (/tag/database)	68.6%	Easy
350	Intersection of Two Arrays II (/	Array (/tag/array) Hash Table (/tag/hash-table)	56.2%	Easy
		Two Pointers (/tag/two-pointers)		
		Binary Search (/tag/binary-search)		
		Sorting (/tag/sorting)		
130	Surrounded Regions (/proble	Array (/tag/array)	38.3%	Medium
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Union Find (/tag/union-find) Matrix (/tag/matrix)		
232	Implement Queue using Stack	Stack (/tag/stack) Design (/tag/design)	64.1%	Easy
		Queue (/tag/queue)		
1075	Project Employees I (/problem	Database (/tag/database)	64.9%	Easy
222	Count Complete Tree Nodes (/	Binary Search (/tag/binary-search)	63.1%	Easy
		Bit Manipulation (/tag/bit-manipulation)		
		Tree (/tag/tree) Binary Tree (/tag/binary-tree)		
258	Add Digits (/problems/add-di	Math (/tag/math) Simulation (/tag/simulation)	66.1%	Easy
		Number Theory (/tag/number-theory)		
35	Search Insert Position (/proble	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Easy
387	First Unique Character in a Stri	Hash Table (/tag/hash-table) String (/tag/string)	60.3%	Easy
		Queue (/tag/queue) Counting (/tag/counting)		
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking)	56.6%	Medium
		Bit Manipulation (/tag/bit-manipulation)		_
111	Minimum Depth of Binary Tree	Tree (/tag/tree)	46.8%	Easy
		Depth-First Search (/tag/depth-first-search)		
		Breadth-First Search (/tag/breadth-first-search)		
		Binary Tree (/tag/binary-tree)		
72	Edit Distance (/problems/edit	String (/tag/string)	55.6%	Medium
		Dynamic Programming (/tag/dynamic-programming)		
153	Find Minimum in Rotated Sort	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium

#	Title	Tags	Acceptance	Difficulty	Frequ
226	Invert Binary Tree (/problems/i	Tree (/tag/tree)	76.0%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			
274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting)	38.5%	Medium	
		Counting Sort (/tag/counting-sort)			
620	Not Boring Movies (/problems	Database (/tag/database)	72.7%	Easy	
704	Binary Search (/problems/bina	Array (/tag/array) Binary Search (/tag/binary-search)	56.8%	Easy	
230	Kth Smallest Element in a BST	Tree (/tag/tree)	71.5%	Medium	
		Depth-First Search (/tag/depth-first-search)			
		Binary Search Tree (/tag/binary-search-tree)			
		Binary Tree (/tag/binary-tree)			
12	Integer to Roman (/problems/i	Hash Table (/tag/hash-table) Math (/tag/math)	63.4%	Medium	
		String (/tag/string)			
83	Remove Duplicates from Sorte	Linked List (/tag/linked-list)	51.6%	Easy	
577	Employee Bonus (/problems/e	Database (/tag/database)	73.8%	Easy	
509	Fibonacci Number (/problems	Math (/tag/math)	70.4%	Easy	
		Dynamic Programming (/tag/dynamic-programming)			
		Recursion (/tag/recursion)			
		Memoization (/tag/memoization)			
197	Rising Temperature (/problem	Database (/tag/database)	45.9%	Easy	
1378	Replace Employee ID With The	Database (/tag/database)	82.9%	Easy	
1683	Invalid Tweets (/problems/inva	Database (/tag/database)	84.7%	Easy	
584	Find Customer Referee (/probl	Database (/tag/database)	68.9%	Easy	
104	Maximum Depth of Binary Tre	Tree (/tag/tree)	74.7%	Easy	
		Depth-First Search (/tag/depth-first-search)			
		Breadth-First Search (/tag/breadth-first-search)			
		Binary Tree (/tag/binary-tree)			

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