

**Amazon**[Problems](#)[Discuss](#)**Notice**

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **1 / 1116** problems.

Show problem tags

Select time period: 2 years ▾

#	Title	Tags	Acceptance	Difficulty
2272	Substring With Largest Variance	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.7%	<span>Hard</span>
1152	Analyze User Website Visit Patterns	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	43.0%	<span>Medium</span>
2281	Sum of Total Strength of Wizards	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Prefix Sum (/tag/prefix-sum)	27.5%	<span>Hard</span>
828	Count Unique Characters of All Substrings	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.0%	<span>Hard</span>
937	Reorder Data in Log Files	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	56.4%	<span>Medium</span>
2214	Minimum Health to Beat Game	Array (/tag/array) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	57.8%	<span>Medium</span>
2104	Sum of Subarray Ranges	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	61.0%	<span>Medium</span>
472	Concatenated Words	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	49.7%	<span>Hard</span>
926	Flip String to Monotone Increasing	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	61.4%	<span>Medium</span>
1268	Search Suggestions System	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	65.7%	<span>Medium</span>
146	LRU Cache	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	41.8%	<span>Medium</span>

#	Title	Tags	Acceptance	Difficulty
1628	Design an Expression Tree With Precedence	Math (/tag/math) Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Tree (/tag/binary-tree)	82.8%	Medium
200	Number of Islands (/problems/number-of-islands)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	58.0%	Medium
1567	Maximum Length of Subarray Such That Sum of Elements is Divisible by K	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	44.1%	Medium
1597	Build Binary Expression Tree From Infix Expression	String (/tag/string) Stack (/tag/stack) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	62.6%	Hard
1151	Minimum Swaps to Group All 1's Together	Array (/tag/array) Sliding Window (/tag/sliding-window)	60.6%	Medium
2102	Sequentially Ordinal Rank Tracker	Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream) Ordered Set (/tag/ordered-set)	64.6%	Hard
2355	Maximum Number of Books You Can Exchange	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	43.7%	Hard
2193	Minimum Number of Moves to Make Palindrome	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy) Binary Indexed Tree (/tag/binary-indexed-tree)	50.9%	Hard
253	Meeting Rooms II (/problems/meeting-rooms-ii)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum)	50.8%	Medium
2268	Minimum Number of Keypresses to Type a Word	Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	71.4%	Medium
696	Count Binary Substrings (/problems/count-binary-substrings)	Two Pointers (/tag/two-pointers) String (/tag/string)	65.5%	Easy
2222	Number of Ways to Select Buildings	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	50.5%	Medium
2055	Plates Between Candles (/problems/plates-between-candles)	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum)	44.4%	Medium
973	K Closest Points to Origin (/problems/k-closest-points)	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	65.9%	Medium
127	Word Ladder (/problems/word-ladder)	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	38.2%	Hard
370	Range Addition (/problems/range-addition)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	71.4%	Medium

#	Title	Tags	Acceptance	Difficulty
1710	Maximum Units on a Truck (/problems/maximum-units-on-a-truck)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	73.6%	Easy
273	Integer to English Words (/problems/integer-to-english-words)	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	30.2%	Hard
588	Design In-Memory File System... 🔒	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	48.4%	Hard
545	Boundary of Binary Tree (/problems/boundary-of-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	44.8%	Medium
907	Sum of Subarray Minimums (/problems/sum-of-subarray-minimums)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	35.2%	Medium
2386	Find the K-Sum of an Array (/problems/find-the-k-sum-of-an-array)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	38.2%	Hard
1730	Shortest Path to Get Food (/problems/shortest-path-to-get-food)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.4%	Medium
2398	Maximum Number of Robots ...	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum)	33.6%	Hard
56	Merge Intervals (/problems/merge-intervals)	Array (/tag/array) Sorting (/tag/sorting)	46.7%	Medium
23	Merge k Sorted Lists (/problems/merge-k-sorted-lists)	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	51.2%	Hard
42	Trapping Rain Water (/problems/trapping-rain-water)	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	60.1%	Hard
1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	51.0%	Easy
2262	Total Appeal of A String (/problems/total-appeal-of-a-string)	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.6%	Hard
767	Reorganize String (/problems/reorganize-string)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	54.3%	Medium
2340	Minimum Adjacent Swaps to ... 🔒	Array (/tag/array) Greedy (/tag/greedy)	73.5%	Medium
994	Rotting Oranges (/problems/rotting-oranges)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	53.6%	Medium
295	Find Median from Data Stream... ...	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	51.5%	Hard

#	Title	Tags	Acceptance	Difficulty
348	Design Tic-Tac-Toe (/problems/design-tic-tac-toe)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix) Simulation (/tag/simulation)	57.7%	Medium
1167	Minimum Cost to Connect Sticks (/problems/minimum-cost-to-connect-sticks)	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	69.0%	Medium
1972	First and Last Call On the Same Node (/problems/first-and-last-call-on-the-same-node)	Database (/tag/database)	50.2%	Hard
239	Sliding Window Maximum (/problems/sliding-window-maximum)	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.4%	Hard
1864	Minimum Number of Swaps to Make一幕 (/problems/minimum-number-of-swaps-to-make-a-mirror)	String (/tag/string) Greedy (/tag/greedy)	42.9%	Medium
1044	Longest Duplicate Substring (/problems/longest-duplicate-substring)	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	30.4%	Hard
1648	Sell Diminishing-Valued Colorful Cards (/problems/sell-diminishing-valued-colorful-cards)	Array (/tag/array) Math (/tag/math) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	30.1%	Medium
2221	Find Triangular Sum of an Array (/problems/find-triangular-sum-of-an-array)	Array (/tag/array) Math (/tag/math) Simulation (/tag/simulation) Combinatorics (/tag/combinatorics)	78.3%	Medium
2357	Make Array Zero by Subtracting Positive Numbers (/problems/make-array-zero-by-subtracting-positive-numbers)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation)	71.8%	Easy
212	Word Search II (/problems/word-search-ii)	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	36.1%	Hard
863	All Nodes Distance K in Binary Tree (/problems/all-nodes-distance-k-in-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	64.1%	Medium
140	Word Break II (/problems/word-break-ii)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	46.6%	Hard
719	Find K-th Smallest Pair Distance (/problems/find-kth-smallest-pair-distance)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	37.3%	Hard
207	Course Schedule (/problems/course-schedule)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	46.3%	Medium

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1429	First Unique Number (/problems/first-unique-number)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	53.3%	Medium
210	Course Schedule II (/problems/course-schedule-ii)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	49.5%	Medium
818	Race Car (/problems/race-car)	Dynamic Programming (/tag/dynamic-programming)	43.5%	Hard
49	Group Anagrams (/problems/group-anagrams)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	67.1%	Medium
1603	Design Parking System (/problems/design-parking-system)	Design (/tag/design) Simulation (/tag/simulation) Counting (/tag/counting)	88.1%	Easy
1291	Sequential Digits (/problems/sequential-digits)	Enumeration (/tag/enumeration)	61.3%	Medium
17	Letter Combinations of a Phone Number (/problems/letter-combinations-of-a-phone-number)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	58.9%	Medium
79	Word Search (/problems/word-search)	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	40.9%	Medium
4	Median of Two Sorted Arrays (/problems/median-of-two-sorted-arrays)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	38.3%	Hard
2781	Length of the Longest Valid Subsequence (/problems/length-of-the-longest-valid-subsequence)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	33.7%	Hard
5	Longest Palindromic Substring (/problems/longest-palindromic-substring)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.2%	Medium
138	Copy List with Random Pointers (/problems/copy-list-with-random-pointers)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) ★	54.5%	Medium
2100	Find Good Days to Rob the Bank (/problems/find-good-days-to-rob-the-bank)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	49.4%	Medium
297	Serialize and Deserialize Binary Tree (/problems/serialize-and-deserialize-binary-tree)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	56.1%	Hard
121	Best Time to Buy and Sell Stock (/problems/best-time-to-buy-and-sell-stock)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.5%	Easy
103	Binary Tree Zigzag Level Order Traversal (/problems/binary-tree-zigzag-level-order-traversal)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.1%	Medium
1492	The kth Factor of n (/problems/the-kth-factor-of-n)	Math (/tag/math) Number Theory (/tag/number-theory)	65.9%	Medium
642	Design Search Autocomplete System (/problems/design-search-autocomplete-system)	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	48.7%	Hard

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3	Longest Substring Without Repeating Character	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	34.1%	Medium
53	Maximum Subarray (/problems/max-subarray)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	50.4%	Medium
387	First Unique Character in a String	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	60.3%	Easy
871	Minimum Number of Refueling Stops	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	39.8%	Hard
694	Number of Distinct Islands	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	61.0%	Medium
12	Integer to Roman (/problems/integer-to-roman)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	63.4%	Medium
139	Word Break (/problems/word-break)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	46.3%	Medium
126	Word Ladder II (/problems/word-ladder-ii)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	27.3%	Hard
1438	Longest Continuous Subarray With Absolute Difference K	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue)	48.9%	Medium
891	Sum of Subsequence Widths	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	37.3%	Hard
13	Roman to Integer (/problems/roman-to-integer)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	59.7%	Easy
527	Word Abbreviation	Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Trie (/tag/trie) Sorting (/tag/sorting)	60.8%	Hard
634	Find the Derangement of An Array	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	42.0%	Medium
2130	Maximum Twin Sum of a Linked List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack)	81.5%	Medium
2	Add Two Numbers	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	41.5%	Medium
632	Smallest Range Covering Elements of All Subarrays	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	62.0%	Hard

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1275	Find Winner on a Tic Tac Toe Game	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	54.0%	Easy
1335	Minimum Difficulty of a Job Schedule	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.3%	Hard
99	Recover Binary Search Tree (problem)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	52.2%	Medium
2294	Partition Array Such That Max Sum is Minimized	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	73.1%	Medium
236	Lowest Common Ancestor of a Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	60.7%	Medium
20	Valid Parentheses (problems/valid-parentheses)	String (/tag/string) Stack (/tag/stack)	40.2%	Easy
15	3Sum (problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	33.5%	Medium
582	Kill Process (problems/kill-process)	Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	69.0%	Medium
560	Subarray Sum Equals K (problems/subarray-sum-equals-k)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	43.2%	Medium
460	LFU Cache (problems/lfu-cache)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	43.7%	Hard
41	First Missing Positive (problems/first-missing-positive)	Array (/tag/array) Hash Table (/tag/hash-table)	37.3%	Hard
1856	Maximum Subarray Min-Product	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Prefix Sum (/tag/prefix-sum)	38.0%	Medium
84	Largest Rectangle in Histogram	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	43.5%	Hard
695	Max Area of Island (problems/max-area-of-island)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	71.9%	Medium
1010	Pairs of Songs With Total Duration Greater Than or Equal to X	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	52.7%	Medium
2244	Minimum Rounds to Complete All Tasks	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Counting (/tag/counting)	62.7%	Medium
772	Basic Calculator III (problems/basic-calculator-iii)	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	49.5%	Hard
2110	Number of Smooth Descent Paths in a Mountain Array	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	58.4%	Medium

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1642	Furthest Building You Can Reach (/problems/furthest-building-you-can-reach)	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	48.4%	Medium
227	Basic Calculator II (/problems/basic-calculator-ii)	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	42.9%	Medium
735	Asteroid Collision (/problems/asteroid-collision)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	45.1%	Medium
556	Next Greater Element III (/problems/next-greater-element-iii)	Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string)	33.9%	Medium
399	Evaluate Division (/problems/evaluate-division)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	61.4%	Medium
2519	Count the Number of K-Big Inversions (/problems/count-the-number-of-k-big-inversions)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	55.7%	Hard
347	Top K Frequent Elements (/problems/top-k-frequent-elements)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect)	62.9%	Medium
909	Snakes and Ladders (/problems/snakes-and-ladders)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	44.2%	Medium
540	Single Element in a Sorted Array (/problems/single-element-in-a-sorted-array)	Array (/tag/array) Binary Search (/tag/binary-search)	59.0%	Medium
2288	Apply Discount to Prices (/problems/apply-discount-to-prices)	String (/tag/string)	28.6%	Medium
733	Flood Fill (/problems/flood-fill)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	63.2%	Easy
22	Generate Parentheses (/problems/generate-parentheses)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	73.6%	Medium
54	Spiral Matrix (/problems/spiral-matrix)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	47.9%	Medium
165	Compare Version Numbers (/problems/compare-version-numbers)	Two Pointers (/tag/two-pointers) String (/tag/string)	36.4%	Medium
380	Insert Delete GetRandom O(1) Data Structure (/problems/insert-delete-getrandom-o1-data-structure)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	52.8%	Medium
198	House Robber (/problems/house-robber)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.1%	Medium
134	Gas Station (/problems/gas-station)	Array (/tag/array) Greedy (/tag/greedy)	45.8%	Medium

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692	Top K Frequent Words (/problems/top-k-frequent-words)	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	57.6%	Medium
1041	Robot Bounded In Circle (/problems/robot-bounded-in-circle)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	55.5%	Medium
1094	Car Pooling (/problems/car-pooling)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)	56.3%	Medium
269	Alien Dictionary (/problems/alien-dictionary)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	35.5%	Hard
116	Populating Next Right Pointers in Each Node (/problems/populating-next-right-pointers-in-each-node)	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	61.7%	Medium
322	Coin Change (/problems/coin-change)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	43.1%	Medium
25	Reverse Nodes in k-Group (/problems/reverse-nodes-in-k-group)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	56.9%	Hard
496	Next Greater Element I (/problems/next-greater-element-i)	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	71.7%	Easy
287	Find the Duplicate Number (/problems/find-the-duplicate-number)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	59.4%	Medium
31	Next Permutation (/problems/next-permutation)	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.8%	Medium
2256	Minimum Average Difference (Medium)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	43.0%	Medium
76	Minimum Window Substring (/problems/minimum-window-substring)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	41.4%	Hard
2219	Maximum Sum Score of Array (Medium)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	62.1%	Medium
33	Search in Rotated Sorted Array (/problems/search-in-rotated-sorted-array)	Array (/tag/array) Binary Search (/tag/binary-search)	40.1%	Medium
438	Find All Anagrams in a String (/problems/find-all-anagrams-in-a-string)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	50.5%	Medium
215	Kth Largest Element in an Array (/problems/kth-largest-element-in-an-array)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	67.0%	Medium
36	Valid Sudoku (/problems/valid-sudoku)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	58.8%	Medium

#	Title	Tags	Acceptance	Difficulty
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	43.2%	Hard
895	Maximum Frequency Stack (/problems/maximum-frequency-stack)	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	66.5%	Hard
155	Min Stack (/problems/min-stack)	Stack (/tag/stack) Design (/tag/design)	53.2%	Medium
1383	Maximum Performance of a Team (/problems/maximum-performance-of-a-team)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	48.0%	Hard
981	Time Based Key-Value Store (/problems/time-based-key-value-store)	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	50.2%	Medium
547	Number of Provinces (/problems/number-of-provinces)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	65.6%	Medium
55	Jump Game (/problems/jump-game)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	38.6%	Medium
2096	Step-By-Step Directions From Home to Office (/problems/step-by-step-directions-from-home-to-office)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	48.7%	Medium
152	Maximum Product Subarray (/problems/maximum-product-subarray)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.8%	Medium
1360	Number of Days Between Two Dates (/problems/number-of-days-between-two-dates)	Math (/tag/math) String (/tag/string)	49.0%	Easy
987	Vertical Order Traversal of a Binary Tree (/problems/vertical-order-traversal-of-a-binary-tree)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	46.4%	Hard
366	Find Leaves of Binary Tree (/problems/find-leaves-of-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	80.4%	Medium
1209	Remove All Adjacent Duplicate Characters (/problems/remove-all-adjacent-duplicate-characters)	String (/tag/string) Stack (/tag/stack)	56.8%	Medium
875	Koko Eating Bananas (/problems/koko-eating-bananas)	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium
98	Validate Binary Search Tree (/problems/validate-binary-search-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	32.4%	Medium
277	Find the Celebrity (/problems/find-the-celebrity)	Two Pointers (/tag/two-pointers) Graph (/tag/graph) Interactive (/tag/interactive)	46.9%	Medium
362	Design Hit Counter (/problems/design-hit-counter)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue)	68.5%	Medium

#	Title	Tags	Acceptance	Difficulty
493	Reverse Pairs (/problems/rever...)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	30.5%	Hard
1091	Shortest Path in Binary Matrix ...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	46.7%	Medium
503	Next Greater Element II (/prob...)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	63.4%	Medium
2139	Minimum Moves to Reach Tar...	Math (/tag/math) Greedy (/tag/greedy)	49.5%	Medium
979	Distribute Coins in Binary Tree ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	72.4%	Medium
815	Bus Routes (/problems/bus-ro...)	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	45.6%	Hard
234	Palindrome Linked List (/probl...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	51.2%	Easy
32	Longest Valid Parentheses (/pr...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	33.3%	Hard
2111	Minimum Operations to Make...	Array (/tag/array) Binary Search (/tag/binary-search)	38.1%	Hard
658	Find K Closest Elements (/prob...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	47.0%	Medium
852	Peak Index in a Mountain Arra...	Array (/tag/array) Binary Search (/tag/binary-search)	68.7%	Medium
827	Making A Large Island (/prob...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	45.9%	Hard
394	Decode String (/problems/dec...)	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	58.6%	Medium
11	Container With Most Water (/...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	54.3%	Medium
118	Pascal's Triangle (/problems/p...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	73.2%	Easy
449	Serialize and Deserialize BST (/...)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	57.4%	Medium
2134	Minimum Swaps to Group All ...	Array (/tag/array) Sliding Window (/tag/sliding-window)	51.7%	Medium

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337	House Robber III (/problems/house-robber-iii)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.1%	Medium
420	Strong Password Checker (/problems/strong-password-checker)	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	13.6%	Hard
993	Cousins in Binary Tree (/problems/cousins-in-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.4%	Easy
442	Find All Duplicates in an Array ...	Array (/tag/array) Hash Table (/tag/hash-table)	73.6%	Medium
1197	Minimum Knight Moves (/problems/minimum-knight-moves)	Breadth-First Search (/tag/breadth-first-search)	40.2%	Medium
286	Walls and Gates (/problems/walls-and-gates)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	60.9%	Medium
224	Basic Calculator (/problems/basic-calculator)	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	42.8%	Hard
935	Knight Dialer (/problems/knight-dialer)	Dynamic Programming (/tag/dynamic-programming)	51.5%	Medium
1166	Design File System (/problems/design-file-system)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	62.2%	Medium
2125	Number of Laser Beams in a B... █	Array (/tag/array) Math (/tag/math) String (/tag/string) Matrix (/tag/matrix)	81.3%	Medium
432	All O`one Data Structure (/problems/all-one-data-structure)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	36.5%	Hard
1705	Maximum Number of Eaten A... █	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	38.6%	Medium
238	Product of Array Except Self (/problems/product-of-array-except-self)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	65.1%	Medium
✓ 14	Longest Common Prefix (/problems/longest-common-prefix)	String (/tag/string) Trie (/tag/trie)	41.7%	Easy
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	76.4%	Medium
564	Find the Closest Palindrome (/problems/find-the-closest-palindrome)	Math (/tag/math) String (/tag/string)	21.8%	Hard
1680	Concatenation of Consecutive ... █	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	57.0%	Medium
2163	Minimum Difference in Sums ... █	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue)	47.4%	Hard
16	3Sum Closest (/problems/3sum-closest)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	45.5%	Medium

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901	Online Stock Span (/problems/online-stock-span)	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	65.5%	Medium
243	Shortest Word Distance (/problems/shortest-word-distance)	Array (/tag/array) String (/tag/string)	65.1%	Easy
1191	K-Concatenation Maximum Subarray (/problems/k-concatenation-maximum-subarray)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	23.6%	Medium
1344	Angle Between Hands of a Clock (/problems/angle-between-hands-of-a-clock)	Math (/tag/math)	63.5%	Medium
716	Max Stack (/problems/max-stack)	Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Ordered Set (/tag/ordered-set)	45.1%	Hard
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	35.8%	Medium
688	Knight Probability in Chessboard (/problems/knight-probability-in-chessboard)	Dynamic Programming (/tag/dynamic-programming)	56.2%	Medium
62	Unique Paths (/problems/unique-paths)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	63.8%	Medium
1376	Time Needed to Inform All Employees (/problems/time-needed-to-inform-all-employees)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	60.1%	Medium
45	Jump Game II (/problems/jump-game-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	40.2%	Medium
21	Merge Two Sorted Lists (/problems/merge-two-sorted-lists)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Easy
124	Binary Tree Maximum Path Sum (/problems/binary-tree-maximum-path-sum)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	39.6%	Hard
2115	Find All Possible Recipes from Ingredients (/problems/find-all-possible-recipes-from-ingredients)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	49.0%	Medium
1099	Two Sum Less Than K (/problems/two-sum-less-than-k)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	61.2%	Easy
410	Split Array Largest Sum (/problems/split-array-largest-sum)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	54.5%	Hard
48	Rotate Image (/problems/rotate-image)	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	72.9%	Medium
240	Search a 2D Matrix II (/problems/search-a-2d-matrix-ii)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	51.9%	Medium
542	01 Matrix (/problems/01-matrix)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.8%	Medium

#	Title	Tags	Acceptance	Difficulty
1834	Single-Threaded CPU (/problems/single-threaded-cpu)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	45.6%	Medium
91	Decode Ways (/problems/decode-ways)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.5%	Medium
1011	Capacity To Ship Packages Within Days (/problems/capacity-to-ship-packages-within-days)	Array (/tag/array) Binary Search (/tag/binary-search)	68.6%	Medium
7	Reverse Integer (/problems/reverse-integer)	Math (/tag/math)	28.0%	Medium
208	Implement Trie (Prefix Tree) (/problems/implement-trie-prefix-tree)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	64.0%	Medium
402	Remove K Digits (/problems/remove-k-digits)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	30.8%	Medium
1339	Maximum Product of Splitted Tree (/problems/maximum-product-of-splitted-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	47.7%	Medium
74	Search a 2D Matrix (/problems/search-a-2d-matrix)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	49.4%	Medium
128	Longest Consecutive Sequence (/problems/longest-consecutive-sequence)	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	47.4%	Medium
353	Design Snake Game (/problems/design-snake-game)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Queue (/tag/queue) Simulation (/tag/simulation)	38.8%	Medium
39	Combination Sum (/problems/combination-sum)	Array (/tag/array) Backtracking (/tag/backtracking)	70.2%	Medium
652	Find Duplicate Subtrees (/problems/find-duplicate-subtrees)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	59.2%	Medium
706	Design HashMap (/problems/design-hashmap)	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	65.9%	Easy
662	Maximum Width of Binary Tree (/problems/maximum-width-of-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	42.7%	Medium
1405	Longest Happy String (/problems/longest-happy-string)	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	57.3%	Medium
1359	Count All Valid Pickup and Delivery Requests (/problems/count-all-valid-pickup-and-delivery-requests)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	65.4%	Hard
1497	Check If Array Pairs Are Divisible by k (/problems/check-if-array-pairs-are-divisible-by-k)	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	38.6%	Medium
2021	Brightest Position on Street (/problems/brightest-position-on-street)	Array (/tag/array) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)	62.4%	Medium

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2234	Maximum Total Beauty of the ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	28.8%	Hard
46	Permutations (/problems/per...)	Array (/tag/array) Backtracking (/tag/backtracking)	77.4%	Medium
70	Climbing Stairs (/problems/cli...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	52.2%	Easy
785	Is Graph Bipartite? (/problems...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	55.1%	Medium
934	Shortest Bridge (/problems/sh...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.7%	Medium
340	Longest Substring with At Mos... 	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	48.4%	Medium
279	Perfect Squares (/problems/pe...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	53.0%	Medium
256	Paint House (/problems/paint-... 	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	61.7%	Medium
403	Frog Jump (/problems/frog-ju...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	45.9%	Hard
159	Longest Substring with At Mos... 	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	54.3%	Medium
143	Reorder List (/problems/reord...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	54.8%	Medium
289	Game of Life (/problems/gam...)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	68.3%	Medium
1372	Longest ZigZag Path in a Binar...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	66.5%	Medium
51	N-Queens (/problems/n-quee...)	Array (/tag/array) Backtracking (/tag/backtracking)	66.5%	Hard
543	Diameter of Binary Tree (/prob...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	58.2%	Easy
992	Subarrays with K Different Inte...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	56.0%	Hard
1207	Unique Number of Occurrence...	Array (/tag/array) Hash Table (/tag/hash-table)	74.3%	Easy
849	Maximize Distance to Closest ...	Array (/tag/array)	47.8%	Medium
729	My Calendar I (/problems/my-...)	Binary Search (/tag/binary-search) Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	56.6%	Medium

#	Title	Tags	Acceptance	Difficulty
34	Find First and Last Position of ...	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	Medium
739	Daily Temperatures (/problems/daily-temperatures)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	65.9%	Medium
298	Binary Tree Longest Consecuti... 🔒	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.2%	Medium
114	Flatten Binary Tree to Linked Li...	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	63.6%	Medium
109	Convert Sorted List to Binary S...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	61.1%	Medium
149	Max Points on a Line (/problems/max-points)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	25.9%	Hard
754	Reach a Number (/problems/reach-a-number)	Math (/tag/math) Binary Search (/tag/binary-search)	42.9%	Medium
603	Consecutive Available Seats (/... 🔒	Database (/tag/database)	66.4%	Easy
37	Sudoku Solver (/problems/sudoku-solver)	Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	59.5%	Hard
1229	Meeting Scheduler (/problems/meeting-scheduler)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	55.1%	Medium
1420	Build Array Where You Can Fin...	Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	69.8%	Hard
838	Push Dominoes (/problems/push-dominoes)	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	57.1%	Medium
489	Robot Room Cleaner (/problems/robot-room-cleaner)	Backtracking (/tag/backtracking) Interactive (/tag/interactive) 🔒	76.6%	Hard
1481	Least Number of Unique Integ...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	56.0%	Medium
445	Add Two Numbers II (/problems/add-two-numbers-ii)	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	61.0%	Medium
752	Open the Lock (/problems/open-the-lock)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	55.9%	Medium
581	Shortest Unsorted Continuous... ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	36.6%	Medium
1703	Minimum Adjacent Swaps for ...	Array (/tag/array) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	42.4%	Hard

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2376	Count Special Integers (/problems/count-special-integers)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	37.8%	Hard
63	Unique Paths II (/problems/unique-paths-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	41.1%	Medium
904	Fruit Into Baskets (/problems/fruit-into-baskets)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	43.8%	Medium
2195	Append K Integers With Minimum Sum (/problems/append-k-integers-with-minimum-sum)	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)	25.1%	Medium
1953	Maximum Number of Weeks for N-Busy Days (/problems/maximum-number-of-weeks-for-n-busy-days)	Array (/tag/array) Greedy (/tag/greedy)	39.9%	Medium
123	Best Time to Buy and Sell Stock I (/problems/best-time-to-buy-and-sell-stock-i)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.0%	Hard
1026	Maximum Difference Between Node and Ancestor (/problems/maximum-difference-between-node-and-ancestor)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	75.6%	Medium
977	Squares of a Sorted Array (/problems/squares-of-a-sorted-array)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.8%	Easy
1293	Shortest Path in a Grid with Obstacles and Wraparound Boundary (/problems/shortest-path-in-a-grid-with-obstacles-and-wraparound-boundary)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	45.2%	Hard
10	Regular Expression Matching (/problems/regular-expression-matching)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	27.9%	Hard
150	Evaluate Reverse Polish Notation (/problems/evaluate-reverse-polish-notation)	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	48.0%	Medium
262	Trips and Users (/problems/trips-and-users)	Database (/tag/database)	36.3%	Hard
2405	Optimal Partition of String (/problems/optimal-partition-of-string)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	78.8%	Medium
983	Minimum Cost For Tickets (/problems/minimum-cost-for-tickets)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	65.5%	Medium
199	Binary Tree Right Side View (/problems/binary-tree-right-side-view)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.4%	Medium
1254	Number of Closed Islands (/problems/number-of-closed-islands)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	66.5%	Medium
407	Trapping Rain Water II (/problems/trapping-rain-water-ii)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	47.6%	Hard
618	Students Report By Geography (/problems/students-report-by-geography)	Database (/tag/database)	63.7%	Hard

#	Title	Tags	Acceptance	Difficulty
1792	Maximum Average Pass Ratio (...)	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	53.0%	Medium
516	Longest Palindromic Subsequence	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	62.2%	Medium
1038	Binary Search Tree to Greater ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	85.7%	Medium
2183	Count Array Pairs Divisible by ...	Array (/tag/array) Math (/tag/math) Number Theory (/tag/number-theory)	28.7%	Hard
44	Wildcard Matching (/problems...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	27.3%	Hard
781	Rabbits in Forest (/problems/r...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Greedy (/tag/greedy)	53.9%	Medium
1125	Smallest Sufficient Team (/pro...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	56.3%	Hard
1465	Maximum Area of a Piece of C...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	40.9%	Medium
475	Heaters (/problems/heaters)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	37.1%	Medium
1525	Number of Good Ways to Split...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	68.6%	Medium
518	Coin Change II (/problems/coi...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.2%	Medium
217	Contains Duplicate (/problems...)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	61.1%	Easy
787	Cheapest Flights Within K Sto...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	37.3%	Medium
1345	Jump Game IV (/problems/ju...)	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	46.5%	Hard
538	Convert BST to Greater Tree (...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	68.5%	Medium
946	Validate Stack Sequences (/pro...)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	69.4%	Medium

#	Title	Tags	Acceptance	Difficulty
323	Number of Connected Components in an Undirected Graph	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%	Medium
631	Design Excel Sum Formula Parser	Graph (/tag/graph) Design (/tag/design) Topological Sort (/tag/topological-sort)	43.6%	Hard
663	Equal Tree Partition	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	41.4%	Medium
1649	Create Sorted Array through Indexing	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	38.1%	Hard
162	Find Peak Element	Array (/tag/array) Binary Search (/tag/binary-search)	45.8%	Medium
75	Sort Colors	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	60.7%	Medium
1039	Minimum Score Triangulation	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.0%	Medium
1047	Remove All Adjacent Duplicate Characters	String (/tag/string) Stack (/tag/stack)	69.1%	Easy
1258	Synonymous Sentences	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Union Find (/tag/union-find)	56.4%	Medium
2607	Make K-Subarray Sums Equal	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Number Theory (/tag/number-theory)	34.4%	Medium
1000	Minimum Cost to Merge Stones	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	42.9%	Hard
2287	Rearrange Characters to Make the String a Palindrome	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	58.1%	Easy
698	Partition to K Equal Sum Subsets	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	38.8%	Medium
92	Reverse Linked List II	Linked List (/tag/linked-list)	47.2%	Medium
1472	Design Browser History	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Data Stream (/tag/data-stream)	77.7%	Medium
724	Find Pivot Index	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	56.3%	Easy
1192	Critical Connections in a Network	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Biconnected Component (/tag/biconnected-component)	55.3%	Hard

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887	Super Egg Drop (/problems/super-egg-drop)	Math (/tag/math) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	27.4%	Hard
1944	Number of Visible People in a Queue (/problems/number-of-visible-people-in-a-queue)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	68.4%	Hard
50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Recursion (/tag/recursion)	34.1%	Medium
1392	Longest Happy Prefix (/problems/longest-happy-prefix)	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	45.1%	Hard
1248	Count Number of Nice Subarrays (/problems/count-number-of-nice-subarrays)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Sliding Window (/tag/sliding-window)	63.6%	Medium
2385	Amount of Time for Binary Tree Traversals (/problems/amount-of-time-for-binary-tree-traversals)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.6%	Medium
974	Subarray Sums Divisible by K (/problems/subarray-sums-divisible-by-k)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	54.0%	Medium
278	First Bad Version (/problems/first-bad-version)	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	43.9%	Easy
73	Set Matrix Zeroes (/problems/set-matrix-zeroes)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	53.8%	Medium
1749	Maximum Absolute Sum of An Array Segment (/problems/maximum-absolute-sum-of-an-array-segment)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	59.1%	Medium
24	Swap Nodes in Pairs (/problems/swap-nodes-in-pairs)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	63.3%	Medium
64	Minimum Path Sum (/problems/minimum-path-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	63.0%	Medium
653	Two Sum IV - Input is a BST (/problems/two-sum-iv-input-is-a-bst)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	61.1%	Easy
363	Max Sum of Rectangle No Larger Than K (/problems/max-sum-of-rectangle-no-larger-than-k)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)	44.0%	Hard
878	Nth Magical Number (/problems/nth-magical-number)	Math (/tag/math) Binary Search (/tag/binary-search)	35.3%	Hard
122	Best Time to Buy and Sell Stock II (/problems/best-time-to-buy-and-sell-stock-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	65.3%	Medium
188	Best Time to Buy and Sell Stock III (/problems/best-time-to-buy-and-sell-stock-iii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	41.3%	Hard

#	Title	Tags	Acceptance	Difficulty
1547	Minimum Cost to Cut a Stick (/...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	62.0%	Hard
72	Edit Distance (/problems/edit-...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.6%	Medium
621	Task Scheduler (/problems/tas...)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	57.6%	Medium
329	Longest Increasing Path in a M...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Matrix (/tag/matrix)	53.0%	Hard
378	Kth Smallest Element in a Sort...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	62.1%	Medium
920	Number of Music Playlists (/pr...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	60.9%	Hard
1932	Merge BSTs to Create Single B...	Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	35.8%	Hard
480	Sliding Window Median (/pro...)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue)	39.8%	Hard
2825	Make String a Subsequence U...	Two Pointers (/tag/two-pointers) String (/tag/string)	47.1%	Medium
88	Merge Sorted Array (/problem...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	48.2%	Easy
169	Majority Element (/problems/...)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	63.9%	Easy
609	Find Duplicate File in System (...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.6%	Medium
428	Serialize and Deserialize N-ary... 🔒	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	66.3%	Hard

#	Title	Tags	Acceptance	Difficulty
959	Regions Cut By Slashes (/problems/regions-cut-by-slashes)	Array (/tag/array) Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	69.3%	Medium
847	Shortest Path Visiting All Nodes (/problems/shortest-path-visiting-all-nodes)	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Bitmask (/tag/bitmask)	65.9%	Hard
102	Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	66.0%	Medium
443	String Compression (/problems/string-compression)	Two Pointers (/tag/two-pointers) String (/tag/string)	53.2%	Medium
339	Nested List Weight Sum (/problems/nested-list-weight-sum)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	82.6%	Medium
1352	Product of the Last K Numbers (/problems/product-of-the-last-k-numbers)	Array (/tag/array) Math (/tag/math) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	50.3%	Medium
417	Pacific Atlantic Water Flow (/problems/pacific-atlantic-water-flow)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.8%	Medium
242	Valid Anagram (/problems/valid-anagram)	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.4%	Easy
525	Contiguous Array (/problems/contiguous-array)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	46.9%	Medium
1002	Find Common Characters (/problems/find-common-characters)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	68.7%	Easy
59	Spiral Matrix II (/problems/spiral-matrix-ii)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	70.3%	Medium
1312	Minimum Insertion Steps to Merge (/problems/minimum-insertion-steps-to-merge)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	69.9%	Hard
740	Delete and Earn (/problems/delete-and-earn)	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	56.6%	Medium
189	Rotate Array (/problems/rotate-array)	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	39.9%	Medium
8	String to Integer (atoi) (/problems/string-to-integer-atoi)	String (/tag/string)	16.8%	Medium
721	Accounts Merge (/problems/accounts-merge)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Sorting (/tag/sorting)	56.7%	Medium
373	Find K Pairs with Smallest Sum (/problems/find-k-pairs-with-smallest-sum)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	40.1%	Medium

#	Title	Tags	Acceptance	Difficulty
315	Count of Smaller Numbers Aft...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	42.4%	Hard
523	Continuous Subarray Sum (/pr...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	28.6%	Medium
763	Partition Labels (/problems/pa...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	79.8%	Medium
777	Swap Adjacent in LR String (/p...	Two Pointers (/tag/two-pointers) String (/tag/string)	36.8%	Medium
1138	Alphabet Board Path (/proble...	Hash Table (/tag/hash-table) String (/tag/string)	51.9%	Medium
1297	Maximum Number of Occurre...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	51.8%	Medium
1740	Find Distance in a Binary Tree (... 🔒	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	69.8%	Medium
1884	Egg Drop With 2 Eggs and N F...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	72.2%	Medium
2019	The Score of Students Solving ...	Array (/tag/array) Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Memoization (/tag/memoization)	33.4%	Hard
2159	Order Two Columns Independ... 🔒	Database (/tag/database)	59.5%	Medium
2311	Longest Binary Subsequence L...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Memoization (/tag/memoization)	37.4%	Medium
2406	Divide Intervals Into Minimum...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum)	46.4%	Medium
300	Longest Increasing Subsequen...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	53.5%	Medium
328	Odd Even Linked List (/proble...	Linked List (/tag/linked-list)	61.4%	Medium
202	Happy Number (/problems/ha...	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	55.4%	Easy
490	The Maze (/problems/the-maze) 🔒	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.1%	Medium
841	Keys and Rooms (/problems/k...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	72.3%	Medium

#	Title	Tags	Acceptance	Difficulty
494	Target Sum (/problems/target-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	46.2%	Medium
19	Remove Nth Node From End of List (/problems/remove-nth-node-from-end-of-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.9%	Medium
2035	Partition Array Into Two Arrays to Minimize Sum Difference (/problems/partition-array-into-two-arrays-to-minimize-sum-difference)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Ordered Set (/tag/ordered-set) Bitmask (/tag/bitmask)	19.4%	Hard
622	Design Circular Queue (/problems/design-circular-queue)	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	51.3%	Medium
2742	Painting the Walls (/problems/painting-the-walls)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	51.7%	Hard
176	Second Highest Salary (/problems/second-highest-salary)	Database (/tag/database)	39.1%	Medium
424	Longest Repeating Character Substring (/problems/longest-repeating-character-substring)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.8%	Medium
1028	Recover a Tree From Preorder Traversal (/problems/recover-a-tree-from-preorder-traversal)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.6%	Hard
1233	Remove Sub-Folders from the Directory (/problems/remove-sub-folders-from-the-directory)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	65.8%	Medium
2246	Longest Path With Different Adjacent Characters (/problems/longest-path-with-different-adjacent-characters)	Array (/tag/array) String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	55.0%	Hard
1046	Last Stone Weight (/problems/last-stone-weight)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	65.1%	Easy
1171	Remove Zero Sum Consecutive Subtrees (/problems/remove-zero-sum-consecutive-subtrees)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	43.3%	Medium
2235	Add Two Integers (/problems/add-two-integers)	Math (/tag/math)	87.1%	Easy
456	132 Pattern (/problems/132-pattern)	Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set)	33.7%	Medium
1244	Design A Leaderboard (/problems/design-a-leaderboard)	Hash Table (/tag/hash-table) Design (/tag/design) Sorting (/tag/sorting)	68.1%	Medium
349	Intersection of Two Arrays (/problems/intersection-of-two-arrays)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	71.8%	Easy
38	Count and Say (/problems/count-and-say)	String (/tag/string)	53.5%	Medium

#	Title	Tags	Acceptance	Difficulty
307	Range Sum Query - Mutable (/problems/range-sum-query-mutable)	Array (/tag/array) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	40.8%	Medium
1423	Maximum Points You Can Obtain on Paintings (/problems/maximum-points-you-can-obtain-on-paintings)	Array (/tag/array) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	52.3%	Medium
528	Random Pick with Weight (/problems/random-pick-with-weight)	Array (/tag/array) Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.3%	Medium
107	Binary Tree Level Order Traversal (/problems/binary-tree-level-order-traversal)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.4%	Medium
381	Insert Delete GetRandom O(1) - Data Structure (/problems/insert-delete-getrandom-o1-data-structure)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	35.4%	Hard
1414	Find the Minimum Number of Days to Plant a Garden (/problems/find-the-minimum-number-of-days-to-plant-a-garden)	Math (/tag/math) Greedy (/tag/greedy)	65.1%	Medium
1553	Minimum Number of Days to Make M Apples (/problems/minimum-number-of-days-to-make-m-apples)	Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	35.0%	Hard
968	Binary Tree Cameras (/problems/binary-tree-cameras)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.5%	Hard
454	4Sum II (/problems/4sum-ii)	Array (/tag/array) Hash Table (/tag/hash-table)	57.1%	Medium
1231	Divide Chocolate (/problems/divide-chocolate)	Array (/tag/array) Binary Search (/tag/binary-search)	58.1%	Hard
1726	Tuple with Same Product (/problems/tuple-with-same-product)	Array (/tag/array) Hash Table (/tag/hash-table)	60.9%	Medium
1852	Distinct Numbers in Each Subarray (/problems/distinct-numbers-in-each-subarray)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	70.9%	Medium
2350	Shortest Impossible Sequence to Reach a Target (/problems/shortest-impossible-sequence-to-reach-a-target)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy)	68.2%	Hard
232	Implement Queue using Stack (/problems/implement-queue-using-stack)	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	64.1%	Easy
304	Range Sum Query 2D - Immutable (/problems/range-sum-query-2d-immutable)	Array (/tag/array) Design (/tag/design) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	53.7%	Medium
572	Subtree of Another Tree (/problems/subtree-of-another-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) String Matching (/tag/string-matching) Binary Tree (/tag/binary-tree) Hash Function (/tag/hash-function)	47.1%	Easy
1696	Jump Game VI (/problems/jump-game-vi)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	45.8%	Medium

#	Title	Tags	Acceptance	Difficulty
101	Symmetric Tree (/problems/symmetric-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.5%	Easy
211	Design Add and Search Words...	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	44.5%	Medium
214	Shortest Palindrome (/problems/shortest-palindrome)	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	32.8%	Hard
2482	Difference Between Ones and Zeros (/problems/difference-between-ones-and-zeros)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	79.8%	Medium
453	Minimum Moves to Equal Array (/problems/minimum-moves-to-equal-array)	Array (/tag/array) Math (/tag/math)	56.4%	Medium
137	Single Number II (/problems/single-number-ii)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	61.7%	Medium
2616	Minimize the Maximum Difference in a Subarray (/problems/minimize-the-maximum-difference-in-a-subarray)	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	44.3%	Medium
204	Count Primes (/problems/count-primes)	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	33.4%	Medium
316	Remove Duplicate Letters (/problems/remove-duplicate-letters)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	48.9%	Medium
2486	Append Characters to String to Make it a DSA (/problems/append-characters-to-string-to-make-it-a-dsa)	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	65.3%	Medium
1092	Shortest Common Supersequence (/problems/shortest-common-supersequence)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.9%	Hard
383	Ransom Note (/problems/ransom-note)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	59.8%	Easy
131	Palindrome Partitioning (/problems/palindrome-partitioning)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	66.4%	Medium
336	Palindrome Pairs (/problems/palindrome-pairs)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	35.0%	Hard
437	Path Sum III (/problems/path-sum-iii)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	47.0%	Medium
903	Valid Permutations for DI Sequence (/problems/valid-permutations-for-di-sequence)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	57.6%	Hard
1850	Minimum Adjacent Swaps to Reach a Given Permutation (/problems/minimum-adjacent-swaps-to-reach-a-given-permutation)	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	71.2%	Medium
2289	Steps to Make Array Non-decreasing (/problems/steps-to-make-array-non-decreasing)	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	21.3%	Medium

#	Title	Tags	Acceptance	Difficulty
26	Remove Duplicates from Sorted Array	Array (/tag/array) Two Pointers (/tag/two-pointers)	53.6%	Easy
703	Kth Largest Element in a Stream	Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)	56.6%	Easy
85	Maximal Rectangle (/problems/maximal-rectangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	46.0%	Hard
244	Shortest Word Distance II (/problems/shortest-word-distance-ii)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Design (/tag/design)	61.0%	Medium
465	Optimal Account Balancing (/problems/optimal-account-balancing)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	49.3%	Hard
2141	Maximum Running Time of N Computers	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	50.3%	Hard
206	Reverse Linked List (/problems/reverse-linked-list)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	75.0%	Easy
429	N-ary Tree Level Order Traversal	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)	70.7%	Medium
1143	Longest Common Subsequence	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	57.6%	Medium
1353	Maximum Number of Events That Can Be Attended	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	32.2%	Medium
136	Single Number (/problems/single-number)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	71.8%	Easy
167	Two Sum II - Input Array Is Sorted	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	60.5%	Medium
1202	Smallest String With Swaps	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Sorting (/tag/sorting)	58.0%	Medium
1695	Maximum Erasure Value	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	57.7%	Medium
1235	Maximum Profit in Job Scheduling	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	53.4%	Hard
192	Word Frequency	Shell (/tag/shell)	25.5%	Medium
915	Partition Array into Disjoint Intervals	Array (/tag/array)	48.7%	Medium

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962	Maximum Width Ramp (/problems/maximum-width-ramp)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	49.4%	Medium
93	Restore IP Addresses (/problems/restore-ip-addresses)	String (/tag/string) Backtracking (/tag/backtracking)	48.7%	Medium
1048	Longest String Chain (/problems/longest-string-chain)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	60.9%	Medium
947	Most Stones Removed with Sa... 	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	58.9%	Medium
746	Min Cost Climbing Stairs (/problems/min-cost-climbing-stairs)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	65.1%	Easy
161	One Edit Distance (/problems/one-edit-distance) 	Two Pointers (/tag/two-pointers) String (/tag/string)	34.2%	Medium
499	The Maze III (/problems/the-maze-iii) 	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) Shortest Path (/tag/shortest-path)	48.2%	Hard
517	Super Washing Machines (/problems/super-washing-machines)	Array (/tag/array) Greedy (/tag/greedy)	40.8%	Hard
665	Non-decreasing Array (/problems/non-decreasing-array)	Array (/tag/array)	24.5%	Medium
1104	Path In Zigzag Labelled Binary ...	Math (/tag/math) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	75.2%	Medium
1463	Cherry Pickup II (/problems/cherry-pickup-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	69.5%	Hard
2070	Most Beautiful Item for Each Q... 	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	49.4%	Medium
2059	Minimum Operations to Conv... 	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)	48.5%	Medium
142	Linked List Cycle II (/problems/linked-list-cycle-ii)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	50.2%	Medium
539	Minimum Time Difference (/problems/minimum-time-difference)	Array (/tag/array) Math (/tag/math) String (/tag/string) Sorting (/tag/sorting)	56.5%	Medium
268	Missing Number (/problems/missing-number)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	64.3%	Easy
1723	Find Minimum Time to Finish ... 	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	42.3%	Hard
412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	71.1%	Easy

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918	Maximum Sum Circular Subarray	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Monotonic Queue (/tag/monotonic-queue)	43.9%	Medium
318	Maximum Product of Word Lengths	Array (/tag/array) String (/tag/string) Bit Manipulation (/tag/bit-manipulation)	59.8%	Medium
669	Trim a Binary Search Tree (/problems/trim-a-binary-search-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	66.3%	Medium
1636	Sort Array by Increasing Frequency	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	70.6%	Easy
113	Path Sum II (/problems/path-sum-ii)	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.8%	Medium
221	Maximal Square (/problems/maximal-square)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	45.9%	Medium
1007	Minimum Domino Rotations For Two Matching Rows	Array (/tag/array) Greedy (/tag/greedy)	52.2%	Medium
230	Kth Smallest Element in a BST	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	71.5%	Medium
1032	Stream of Characters (/problems/stream-of-characters)	Array (/tag/array) String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	51.8%	Hard
1074	Number of Submatrices That Sum to Target	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	69.6%	Hard
419	Battleships in a Board (/problems/battleships-in-a-board)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix)	75.1%	Medium
6	Zigzag Conversion (/problems/zigzag-conversion)	String (/tag/string)	46.2%	Medium
395	Longest Substring with At Least K Distinct Characters	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	44.9%	Medium
354	Russian Doll Envelopes (/problems/russian-doll-envelopes)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	37.3%	Hard
1060	Missing Element in Sorted Array	Array (/tag/array) Binary Search (/tag/binary-search)	55.7%	Medium
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	38.1%	Easy
379	Design Phone Directory (/problems/design-phone-directory)	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	51.4%	Medium

#	Title	Tags	Acceptance	Difficulty
529	Minesweeper (/problems/min...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	66.1%	Medium
902	Numbers At Most N Given Dig...	Array (/tag/array) Math (/tag/math) String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	42.2%	Hard
1569	Number of Ways to Reorder A...	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Union Find (/tag/union-find) Binary Search Tree (/tag/binary-search-tree) Memoization (/tag/memoization) Combinatorics (/tag/combinatorics) Binary Tree (/tag/binary-tree)	53.6%	Hard
1914	Cyclically Rotating a Grid (/pro...)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	48.8%	Medium
2040	Kth Smallest Product of Two S...	Array (/tag/array) Binary Search (/tag/binary-search)	28.5%	Hard
2075	Decode the Slanted Ciphertext...	String (/tag/string) Simulation (/tag/simulation)	49.4%	Medium
2719	Count of Integers (/problems/...)	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.6%	Hard
2835	Minimum Operations to Form ...	Array (/tag/array) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)	30.9%	Hard
1838	Frequency of the Most Frequent ...	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	40.1%	Medium
377	Combination Sum IV (/problem...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	54.0%	Medium
949	Largest Time for Given Digits (...)	String (/tag/string) Enumeration (/tag/enumeration)	35.1%	Medium
450	Delete Node in a BST (/problem...)	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	50.8%	Medium
856	Score of Parentheses (/problem...)	String (/tag/string) Stack (/tag/stack)	64.4%	Medium
1752	Check if Array Is Sorted and R...	Array (/tag/array)	50.7%	Easy
715	Range Module (/problems/ran...)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	44.4%	Hard
1408	String Matching in an Array (/...)	Array (/tag/array) String (/tag/string) String Matching (/tag/string-matching)	63.8%	Easy
779	K-th Symbol in Grammar (/pro...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	46.2%	Medium
71	Simplify Path (/problems/simp...)	String (/tag/string) Stack (/tag/stack)	41.1%	Medium

#	Title	Tags	Acceptance	Difficulty
778	Swim in Rising Water (/problems/swim-in-rising-water)	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	60.3%	Hard
1019	Next Greater Node In Linked List (/problems/next-greater-node-in-linked-list)	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	60.2%	Medium
120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	55.8%	Medium
681	Next Closest Time (/problems/next-closest-time)	String (/tag/string) Enumeration (/tag/enumeration)	46.4%	Medium
889	Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	71.3%	Medium
1326	Minimum Number of Taps to Water a Garden (/problems/minimum-number-of-taps-to-water-a-garden)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	51.5%	Hard
1563	Stone Game V (/problems/stone-game-v)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	40.7%	Hard
2007	Find Original Array From Doubled Array (/problems/find-original-array-from-doubled-array)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	40.5%	Medium
2065	Maximum Path Quality of a Graph (/problems/maximum-path-quality-of-a-graph)	Array (/tag/array) Backtracking (/tag/backtracking) Graph (/tag/graph)	57.8%	Hard
2223	Sum of Scores of Built Strings (/problems/sum-of-scores-of-built-strings)	String (/tag/string) Binary Search (/tag/binary-search) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	37.9%	Hard
173	Binary Search Tree Iterator (/problems/binary-search-tree-iterator)	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	70.9%	Medium
388	Longest Absolute File Path (/problems/longest-absolute-file-path)	String (/tag/string) Stack (/tag/stack) Depth-First Search (/tag/depth-first-search)	46.9%	Medium
193	Valid Phone Numbers (/problems/valid-phone-numbers)	Shell (/tag/shell)	25.7%	Easy
576	Out of Boundary Paths (/problems/out-of-boundary-paths)	Dynamic Programming (/tag/dynamic-programming)	44.2%	Medium
673	Number of Longest Increasing Subsequences (/problems/number-of-longest-increasing-subsequences)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	47.6%	Medium

#	Title	Tags	Acceptance	Difficulty
1751	Maximum Number of Events That Can Be Attended II	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	62.8%	Hard
1641	Count Sorted Vowel Strings	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	78.0%	Medium
179	Largest Number	Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	35.4%	Medium
1020	Number of Enclaves	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	68.8%	Medium
283	Move Zeroes	Array (/tag/array) Two Pointers (/tag/two-pointers)	61.4%	Easy
1338	Reduce Array Size to The Half	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	69.1%	Medium
773	Sliding Puzzle	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	64.4%	Hard
1249	Minimum Remove to Make Valid Parentheses	String (/tag/string) Stack (/tag/stack)	66.4%	Medium
105	Construct Binary Tree from Preorder and Inorder Traversal	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	62.8%	Medium
1035	Uncrossed Lines	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	62.5%	Medium
2087	Minimum Cost Homecoming	Array (/tag/array) Greedy (/tag/greedy) Matrix (/tag/matrix)	51.0%	Medium
252	Meeting Rooms	Array (/tag/array) Sorting (/tag/sorting)	57.6%	Easy
184	Department Highest Salary	Database (/tag/database)	50.7%	Medium
1130	Minimum Cost Tree From Leaf Values	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	67.9%	Medium
1146	Snapshot Array	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	37.2%	Medium
2328	Number of Increasing Paths in a Grid	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Matrix (/tag/matrix)	59.0%	Hard

#	Title	Tags	Acceptance	Difficulty
218	The Skyline Problem (/problems/the-skyline-problem)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	42.3%	Hard
406	Queue Reconstruction by Height (/problems/queue-reconstruction-by-height)	Array (/tag/array) Greedy (/tag/greedy) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Sorting (/tag/sorting)	73.2%	Medium
1162	As Far from Land as Possible (/problems/as-far-from-land-as-possible)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	51.7%	Medium
332	Reconstruct Itinerary (/problems/reconstruct-itinerary)	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	43.4%	Hard
133	Clone Graph (/problems/clone-graph)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	55.3%	Medium
324	Wiggle Sort II (/problems/wiggle-sort-ii)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Quickselect (/tag/quickselect)	33.9%	Medium
2109	Adding Spaces to a String (/problems/adding-spaces-to-a-string)	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	56.7%	Medium
97	Interleaving String (/problems/interleaving-string)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	39.4%	Medium
509	Fibonacci Number (/problems/fibonacci-number)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	70.4%	Easy
1315	Sum of Nodes with Even-Value Digits (/problems/sum-of-nodes-with-even-value-digits)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	85.5%	Medium
132	Palindrome Partitioning II (/problems/palindrome-partitioning-ii)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.6%	Hard
265	Paint House II (/problems/paint-house-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	54.1%	Hard
1593	Split a String Into the Max Number of Palindromes (/problems/split-a-string-into-the-max-number-of-palindromes)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	55.9%	Medium
2420	Find All Good Indices (/problems/find-all-good-indices)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	38.1%	Medium
1008	Construct Binary Search Tree from Preorder Traversal (/problems/construct-binary-search-tree-from-preorder-traversal)	Array (/tag/array) Stack (/tag/stack) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	81.7%	Medium

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47	Permutations II (/problems/pe...)	Array (/tag/array) Backtracking (/tag/backtracking)	58.2%	Medium
2064	Minimized Maximum of Product of Lengths (/problems/minimized-maximum-of-product-of-lengths)	Array (/tag/array) Binary Search (/tag/binary-search)	51.6%	Medium
2684	Maximum Number of Moves in a Grid to Reach the Center (/problems/max-number-of-moves-in-a-grid-to-reach-the-center)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	45.0%	Medium
141	Linked List Cycle (/problems/linked-list-cycle)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	49.0%	Easy
82	Remove Duplicates from Sorted List (/problems/remove-duplicates-from-sorted-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	46.7%	Medium
611	Valid Triangle Number (/problems/valid-triangle-number)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	50.8%	Medium
1004	Max Consecutive Ones III (/problems/max-consecutive-ones-iii)	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	62.7%	Medium
1498	Number of Subsequences That Satisfy the Given Constraints (/problems/number-of-subsequences-that-satisfy-the-given-constraints)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	44.0%	Medium
249	Group Shifted Strings (/problems/group-shifted-strings)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	64.7%	Medium
678	Valid Parenthesis String (/problems/valid-parenthesis-string)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	34.5%	Medium
409	Longest Palindrome (/problems/longest-palindrome)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	53.9%	Easy
881	Boats to Save People (/problems/boats-to-save-people)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.2%	Medium
819	Most Common Word (/problems/most-common-word)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	44.4%	Easy
862	Shortest Subarray with Sum at Least K (/problems/shortest-subarray-with-sum-at-least-k)	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	25.9%	Hard
117	Populating Next Right Pointers in Each Node II (/problems/populating-next-right-pointers-in-each-node-ii)	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.4%	Medium
181	Employees Earning More Than a Median Salary (/problems/employees-earning-more-than-a-median-salary)	Database (/tag/database)	68.9%	Easy
704	Binary Search (/problems/binary-search)	Array (/tag/array) Binary Search (/tag/binary-search)	56.8%	Easy
60	Permutation Sequence (/problems/permutation-sequence)	Math (/tag/math) Recursion (/tag/recursion)	45.7%	Hard

#	Title	Tags	Acceptance	Difficulty
157	Read N Characters Given Read... 🔒	Array (/tag/array) Simulation (/tag/simulation) Interactive (/tag/interactive)	41.2%	Easy
280	Wiggle Sort (/problems/wiggl... 🔒	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	67.4%	Medium
1062	Longest Repeating Substring (... 🔒	String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	59.8%	Medium
1100	Find K-Length Substrings With... 🔒	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	74.6%	Medium
1354	Construct Target Array With M...	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	36.2%	Hard
1578	Minimum Time to Make Rope ...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	63.0%	Medium
905	Sort Array By Parity (/problem... ...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	76.2%	Easy
506	Relative Ranks (/problems/rela... ...)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	62.4%	Easy
1523	Count Odd Numbers in an Int... ...)	Math (/tag/math)	49.7%	Easy
567	Permutation in String (/problem... ...)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	44.2%	Medium
687	Longest Univalue Path (/probl... ...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	40.9%	Medium
990	Satisfiability of Equality Equati... ...)	Array (/tag/array) String (/tag/string) Union Find (/tag/union-find) Graph (/tag/graph)	50.4%	Medium
205	Isomorphic Strings (/problems/isom... ...)	Hash Table (/tag/hash-table) String (/tag/string)	43.4%	Easy
343	Integer Break (/problems/inte... ...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	60.0%	Medium
1509	Minimum Difference Between ... ...)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	54.8%	Medium
153	Find Minimum in Rotated Sort... ...)	Array (/tag/array) Binary Search (/tag/binary-search)	49.6%	Medium
647	Palindromic Substrings (/probl... ...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	67.9%	Medium
9	Palindrome Number (/problem... ...)	Math (/tag/math)	54.7%	Easy
743	Network Delay Time (/problem... ...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	52.9%	Medium
876	Middle of the Linked List (/probl... ...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	76.8%	Easy

#	Title	Tags	Acceptance	Difficulty
231	Power of Two (/problems/pow...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	46.4%	<span>Easy</span>
160	Intersection of Two Linked List...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	56.1%	<span>Easy</span>
1470	Shuffle the Array (/problems/s...)	Array (/tag/array)	88.4%	<span>Easy</span>
267	Palindrome Permutation II (/pr... 🔒)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	40.9%	<span>Medium</span>
1016	Binary String With Substrings ...	String (/tag/string)	57.4%	<span>Medium</span>
1034	Coloring A Border (/problems/...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	49.1%	<span>Medium</span>
2135	Count Words Obtained After A...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	42.7%	<span>Medium</span>
2166	Design Bitset (/problems/desi...)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design)	32.0%	<span>Medium</span>
2735	Collecting Chocolates (/proble...)	Array (/tag/array) Enumeration (/tag/enumeration)	32.1%	<span>Medium</span>
237	Delete Node in a Linked List (/...)	Linked List (/tag/linked-list)	77.5%	<span>Medium</span>
43	Multiply Strings (/problems/m...)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	39.6%	<span>Medium</span>
299	Bulls and Cows (/problems/bul...)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	49.8%	<span>Medium</span>
1109	Corporate Flight Bookings (/pr...)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	60.9%	<span>Medium</span>
2366	Minimum Replacements to So...	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy)	54.1%	<span>Hard</span>
81	Search in Rotated Sorted Array...	Array (/tag/array) Binary Search (/tag/binary-search)	37.3%	<span>Medium</span>
359	Logger Rate Limiter (/problem... 🔒)	Hash Table (/tag/hash-table) Design (/tag/design)	75.7%	<span>Easy</span>
646	Maximum Length of Pair Chai...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.5%	<span>Medium</span>
29	Divide Two Integers (/problem...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.1%	<span>Medium</span>
801	Minimum Swaps To Make Seq...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.6%	<span>Hard</span>
1220	Count Vowels Permutation (/p...)	Dynamic Programming (/tag/dynamic-programming)	62.5%	<span>Hard</span>
670	Maximum Swap (/problems/m...)	Math (/tag/math) Greedy (/tag/greedy)	48.0%	<span>Medium</span>
67	Add Binary (/problems/add-bi...)	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	52.8%	<span>Easy</span>

#	Title	Tags	Acceptance	Difficulty
312	Burst Balloons (/problems/bur...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.1%	Hard
393	UTF-8 Validation (/problems/u...)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	45.0%	Medium
730	Count Different Palindromic S...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.9%	Hard
1195	Fizz Buzz Multithreaded (/pro...)	Concurrency (/tag/concurrency)	72.8%	Medium
1670	Design Front Middle Back Que...	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	56.6%	Medium
168	Excel Sheet Column Title (/pro...)	Math (/tag/math) String (/tag/string)	39.6%	Easy
1768	Merge Strings Alternately (/pr...)	Two Pointers (/tag/two-pointers) String (/tag/string)	79.1%	Easy
910	Smallest Range II (/problems/s...)	Array (/tag/array) Math (/tag/math) Greedy (/tag/greedy) Sorting (/tag/sorting)	35.9%	Medium
2009	Minimum Number of Operatio...	Array (/tag/array) Binary Search (/tag/binary-search)	53.5%	Hard
894	All Possible Full Binary Trees (/...)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Recursion (/tag/recursion) Memoization (/tag/memoization) Binary Tree (/tag/binary-tree)	82.7%	Medium
100	Same Tree (/problems/same-tr...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.9%	Easy
57	Insert Interval (/problems/inse...)	Array (/tag/array)	39.5%	Medium
235	Lowest Common Ancestor of a...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	63.4%	Medium
1395	Count Number of Teams (/pro...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree)	66.2%	Medium
626	Exchange Seats (/problems/ex...)	Database (/tag/database)	68.5%	Medium
94	Binary Tree Inorder Traversal (/...)	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	74.9%	Easy
413	Arithmetic Slices (/problems/a...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	65.0%	Medium
799	Champagne Tower (/problems...)	Dynamic Programming (/tag/dynamic-programming)	57.9%	Medium
416	Partition Equal Subset Sum (/p...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.2%	Medium

#	Title	Tags	Acceptance	Difficulty
638	Shopping Offers (/problems/s...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	52.4%	Medium
865	Smallest Subtree with all the D...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	69.7%	Medium
1023	Camelcase Matching (/problem...	Two Pointers (/tag/two-pointers) String (/tag/string) Trie (/tag/trie) String Matching (/tag/string-matching)	61.5%	Medium
1340	Jump Game V (/problems/jum...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	62.9%	Hard
1639	Number of Ways to Form a Tar...	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.4%	Hard
2187	Minimum Time to Complete Tr...	Array (/tag/array) Binary Search (/tag/binary-search)	38.9%	Medium
435	Non-overlapping Intervals (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	52.4%	Medium
87	Scramble String (/problems/sc...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	39.4%	Hard
1650	Lowest Common Ancestor of a...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	78.1%	Medium
338	Counting Bits (/problems/cou...	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	77.6%	Easy
912	Sort an Array (/problems/sort-...)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort) Counting Sort (/tag/counting-sort)	57.7%	Medium
1288	Remove Covered Intervals (/pr...	Array (/tag/array) Sorting (/tag/sorting)	56.6%	Medium
222	Count Complete Tree Nodes (/...	Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	63.1%	Easy
867	Transpose Matrix (/problems/t...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	66.0%	Easy
40	Combination Sum II (/problem...	Array (/tag/array) Backtracking (/tag/backtracking)	53.8%	Medium

#	Title	Tags	Acceptance	Difficulty
272	Closest Binary Search Tree Value	Two Pointers (/tag/two-pointers) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree)	58.7%	Hard
664	Strange Printer (/problems/strange-printer)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.0%	Hard
892	Surface Area of 3D Shapes (/problems/surface-area-of-3d-shapes)	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry) Matrix (/tag/matrix)	65.0%	Easy
980	Unique Paths III (/problems/unique-paths-iii)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	81.8%	Hard
1663	Smallest String With A Given Lexicographical Order	String (/tag/string) Greedy (/tag/greedy)	66.7%	Medium
1937	Maximum Number of Points Within a Distance	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	35.8%	Medium
2305	Fair Distribution of Cookies (/problems/fair-distribution-of-cookies)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	69.7%	Medium
226	Invert Binary Tree (/problems/invert-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	76.0%	Easy
633	Sum of Square Numbers (/problems/sum-of-square-numbers)	Math (/tag/math) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	34.1%	Medium
344	Reverse String (/problems/reverse-string)	Two Pointers (/tag/two-pointers) String (/tag/string)	77.3%	Easy
2131	Longest Palindrome by Concatenating Substrings	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Counting (/tag/counting)	48.0%	Medium
953	Verifying an Alien Dictionary	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	54.7%	Easy
1089	Duplicate Zeros	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.6%	Easy
255	Verify Preorder Sequence in Binary Tree	Stack (/tag/stack) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Recursion (/tag/recursion) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	48.6%	Medium
352	Data Stream as Disjoint Intervals	Binary Search (/tag/binary-search) Design (/tag/design) Ordered Set (/tag/ordered-set)	59.8%	Hard
630	Course Schedule III	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	40.1%	Hard
655	Print Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	62.7%	Medium

#	Title	Tags	Acceptance	Difficulty
813	Largest Sum of Averages (/problems/largest-sum-of-averages)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	53.2%	Medium
1203	Sort Items by Groups Respectively (/problems/sort-items-by-groups-respectively)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	67.3%	Hard
2218	Maximum Value of K Coins From N Trees (/problems/maximum-value-of-k-coins-from-n-trees)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	60.9%	Hard
148	Sort List (/problems/sort-list)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	56.6%	Medium
314	Binary Tree Vertical Order Traversal (/problems/binary-tree-vertical-order-traversal)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	52.9%	Medium
223	Rectangle Area (/problems/rectangle-area)	Math (/tag/math) Geometry (/tag/geometry)	45.6%	Medium
1689	Partitioning Into Minimum Number of Distinct Groups (/problems/partitioning-into-minimum-number-of-distinct-groups)	String (/tag/string) Greedy (/tag/greedy)	88.8%	Medium
1110	Delete Nodes And Return Forest (/problems/delete-nodes-and-return-forest)	Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	69.2%	Medium
468	Validate IP Address (/problems/validate-ip-address)	String (/tag/string)	26.8%	Medium
177	Nth Highest Salary (/problems/nth-highest-salary)	Database (/tag/database)	38.1%	Medium
346	Moving Average from Data Stream (/problems/moving-average-from-data-stream)	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	77.4%	Easy
1658	Minimum Operations to Reduce a Matrix to a Square (/problems/minimum-operations-to-reduce-a-matrix-to-a-square)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	39.8%	Medium
341	Flatten Nested List Iterator (/problems/flatten-nested-list-iterator)	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	64.1%	Medium
886	Possible Bipartition (/problems/possible-bipartition)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	50.3%	Medium
112	Path Sum (/problems/path-sum)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	49.3%	Easy
191	Number of 1 Bits (/problems/number-of-1-bits)	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	68.6%	Easy

#	Title	Tags	Acceptance	Difficulty
1314	Matrix Block Sum (/problems/matrix-block-sum)	Array (/tag/array) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	75.5%	Medium
327	Count of Range Sum (/problems/count-of-range-sum)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	35.7%	Hard
1329	Sort the Matrix Diagonally (/problems/sort-the-matrix-diagonally)	Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)	83.0%	Medium
1232	Check If It Is a Straight Line (/problems/check-if-it-is-a-straight-line)	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	39.7%	Easy
601	Human Traffic of Stadium (/problems/human-traffic-of-stadium)	Database (/tag/database)	48.5%	Hard
823	Binary Trees With Factors (/problems/binary-trees-with-factors)	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	53.0%	Medium
792	Number of Matching Subsequences (/problems/number-of-matching-subsequences)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Sorting (/tag/sorting)	51.3%	Medium
1425	Constrained Subsequence Sum (/problems/constrained-subsequence-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	56.8%	Hard
350	Intersection of Two Arrays II (/problems/intersection-of-two-arrays-ii)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	56.2%	Easy
720	Longest Word in Dictionary (/problems/longest-word-in-dictionary)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	52.2%	Medium
1190	Reverse Substrings Between Elements (/problems/reverse-substrings-between-elements)	String (/tag/string) Stack (/tag/stack)	66.0%	Medium
108	Convert Sorted Array to Binary Search Tree (/problems/convert-sorted-array-to-binary-search-tree)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	70.8%	Easy
531	Lonely Pixel I (/problems/lonely-pixel-i)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	62.2%	Medium
1042	Flower Planting With No Adjacent (/problems/flower-planting-with-no-adjacent)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	50.9%	Medium
1590	Make Sum Divisible by P (/problems/make-sum-divisible-by-p)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	28.6%	Medium
2323	Find Minimum Time to Finish All Jobs (/problems/find-minimum-time-to-finish-all-jobs)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	68.5%	Medium

#	Title	Tags	Acceptance	Difficulty
309	Best Time to Buy and Sell Stock	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	57.5%	Medium
330	Patching Array (/problems/pat...)	Array (/tag/array) Greedy (/tag/greedy)	40.9%	Hard
1854	Maximum Population Year (/pr...)	Array (/tag/array) Counting (/tag/counting)	60.3%	Easy
61	Rotate List (/problems/rotate-l...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	36.9%	Medium
213	House Robber II (/problems/h...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	41.6%	Medium
532	K-diff Pairs in an Array (/probl...)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	42.0%	Medium
680	Valid Palindrome II (/problems...)	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	39.8%	Easy
35	Search Insert Position (/proble...)	Array (/tag/array) Binary Search (/tag/binary-search)	44.7%	Easy
1757	Recyclable and Low Fat Product... 	Database (/tag/database)	89.6%	Easy
219	Contains Duplicate II (/proble...)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	43.8%	Easy
95	Unique Binary Search Trees II (...)	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.6%	Medium
689	Maximum Sum of 3 Non-Overl... 	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	49.2%	Hard
879	Profitable Schemes (/problems...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.7%	Hard
1119	Remove Vowels from a String (...) 	String (/tag/string)	90.8%	Easy
2049	Count Nodes With the Highest... 	Array (/tag/array) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	47.7%	Medium
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	56.6%	Medium
877	Stone Game (/problems/stone...)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	70.3%	Medium
28	Find the Index of the First Occ... 	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	40.8%	Easy
436	Find Right Interval (/problems...)	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	51.5%	Medium

#	Title	Tags	Acceptance	Difficulty
462	Minimum Moves to Equal Array	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	60.0%	Medium
491	Non-decreasing Subsequence...	Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	60.4%	Medium
826	Most Profit Assigning Work (/problems/most-profit-assigning-work)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting)	45.5%	Medium
430	Flatten a Multilevel Doubly Linked List	Linked List (/tag/linked-list) Depth-First Search (/tag/depth-first-search) Doubly-Linked List (/tag/doubly-linked-list)	59.8%	Medium
83	Remove Duplicates from Sorted List	Linked List (/tag/linked-list)	51.6%	Easy
229	Majority Element II (/problems/majority-element-ii)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	50.4%	Medium
185	Department Top Three Salaries	Database (/tag/database)	51.2%	Hard
477	Total Hamming Distance (/problems/total-hamming-distance)	Array (/tag/array) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	52.3%	Medium
769	Max Chunks To Make Sorted	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	58.2%	Medium
726	Number of Atoms	Hash Table (/tag/hash-table) String (/tag/string) Stack (/tag/stack) Sorting (/tag/sorting)	52.5%	Hard
869	Reordered Power of 2	Math (/tag/math) Sorting (/tag/sorting) Counting (/tag/counting) Enumeration (/tag/enumeration)	63.0%	Medium
969	Pancake Sorting	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	70.4%	Medium
1488	Avoid Flood in The City	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	26.8%	Medium
1489	Find Critical and Pseudo-Critical Edges in Minimum Spanning Tree	Union Find (/tag/union-find) Graph (/tag/graph) Sorting (/tag/sorting) Minimum Spanning Tree (/tag/minimum-spanning-tree) Strongly Connected Component (/tag/strongly-connected-component)	69.2%	Hard
1574	Shortest Subarray to be Removed	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	37.5%	Medium
1575	Count All Possible Routes	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	65.8%	Hard

#	Title	Tags	Acceptance	Difficulty
1654	Minimum Jumps to Reach Home (/problems/minimum-jumps-to-reach-home)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	29.3%	Medium
2551	Put Marbles in Bags (/problems/put-marbles-in-bags)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	67.0%	Hard
151	Reverse Words in a String (/problems/reverse-words-in-a-string)	Two Pointers (/tag/two-pointers) String (/tag/string)	37.9%	Medium
1647	Minimum Deletions to Make Concatenation Value Equal (/problems/minimum-deletions-to-make-concatenation-value-equal)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	61.2%	Medium
2369	Check if There is a Valid Partition for an Array (/problems/check-if-there-is-a-valid-partition-for-an-array)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	52.0%	Medium
392	Is Subsequence (/problems/is-subsequence)	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	48.0%	Easy
900	RLE Iterator (/problems/rle-iterator)	Array (/tag/array) Design (/tag/design) Counting (/tag/counting) Iterator (/tag/iterator)	59.4%	Medium
2216	Minimum Deletions to Make A Subsequence (/problems/minimum-deletions-to-make-a-subsequence)	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy)	47.6%	Medium
1760	Minimum Limit of Balls in a Bag (/problems/minimum-limit-of-balls-in-a-bag)	Array (/tag/array) Binary Search (/tag/binary-search)	60.4%	Medium
2327	Number of People Aware of a Secret (/problems/number-of-people-aware-of-a-secret)	Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Simulation (/tag/simulation)	45.0%	Medium
2347	Best Poker Hand (/problems/best-poker-hand)	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	60.2%	Easy
1962	Remove Stones to Minimize the Sum of the Squares of the Remaining Stone Weights (/problems/remove-stones-to-minimize-the-sum-of-the-squares-of-the-remaining-stone-weights)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	61.1%	Medium
458	Poor Pigs (/problems/poor-pigs)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	60.3%	Hard
931	Minimum Falling Path Sum (/problems/minimum-falling-path-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	65.3%	Medium
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	44.4%	Easy
880	Decoded String at Index (/problems/decoded-string-at-index)	String (/tag/string) Stack (/tag/stack)	36.6%	Medium
2024	Maximize the Confusion of an Answer (/problems/maximize-the-confusion-of-an-answer)	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	67.2%	Medium
333	Largest BST Subtree (/problems/largest-bst-subtree)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	43.2%	Medium
546	Remove Boxes (/problems/remove-boxes)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	47.7%	Hard

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675	Cut Off Trees for Golf Event (/problems/cut-off-trees-for-golf-event)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	34.1%	Hard
854	K-Similar Strings (/problems/k-similar-strings)	String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	39.8%	Hard
857	Minimum Cost to Hire K Workers (/problems/minimum-cost-to-hire-k-workers)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	52.7%	Hard
2861	Maximum Number of Alloys (/problems/maximum-number-of-alloys)	Array (/tag/array) Binary Search (/tag/binary-search)	36.9%	Medium
933	Number of Recent Calls (/problems/number-of-recent-calls)	Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	73.8%	Easy
741	Cherry Pickup (/problems/cherry-pickup)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	36.6%	Hard
684	Redundant Connection (/problems/redundant-connection)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%	Medium
797	All Paths From Source to Target (/problems/all-paths-from-source-to-target)	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	82.4%	Medium
617	Merge Two Binary Trees (/problems/merge-two-binary-trees)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	78.8%	Easy
1672	Richest Customer Wealth (/problems/richest-customer-wealth)	Array (/tag/array) Matrix (/tag/matrix)	87.6%	Easy
470	Implement Rand10() Using Rand4() (/problems/implement-rand10-using-rand4)	Math (/tag/math) Rejection Sampling (/tag/rejection-sampling) Randomized (/tag/randomized) Probability and Statistics (/tag/probability-and-statistics)	46.0%	Medium
1706	Where Will the Ball Fall (/problems/where-will-the-ball-fall)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix) Simulation (/tag/simulation)	71.7%	Medium
1367	Linked List in Binary Tree (/problems/linked-list-in-binary-tree)	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	43.8%	Medium
1419	Minimum Number of Frogs Crabs to Catch (/problems/minimum-number-of-frogs-and-crabs-to-catch)	String (/tag/string) Counting (/tag/counting)	50.1%	Medium
1673	Find the Most Competitive Subsequence (/problems/find-the-most-competitive-subsequence)	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	49.7%	Medium
421	Maximum XOR of Two Numbers in an Array (/problems/maximum-xor-of-two-numbers-in-an-array)	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)	53.6%	Medium
203	Remove Linked List Elements (/problems/remove-linked-list-elements)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	47.5%	Easy

#	Title	Tags	Acceptance	Difficulty
1769	Minimum Number of Operations to Make the Array Increasing	Array (/tag/array) String (/tag/string)	85.5%	Medium
1824	Minimum Sideway Jumps	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	49.8%	Medium
1963	Minimum Number of Swaps to Make the Binary String Increasing	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	70.3%	Medium
1382	Balance a Binary Search Tree	Divide and Conquer (/tag/divide-and-conquer) Greedy (/tag/greedy) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	81.1%	Medium
1156	Swap For Longest Repeated Character Sequence	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	44.4%	Medium
2116	Check if a Parentheses String Is Balanced	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	30.8%	Medium
1584	Min Cost to Connect All Points	Array (/tag/array) Union Find (/tag/union-find) Graph (/tag/graph) Minimum Spanning Tree (/tag/minimum-spanning-tree)	66.5%	Medium
1480	Running Sum of 1d Array	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	86.6%	Easy
1306	Jump Game III	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	64.3%	Medium
209	Minimum Size Subarray Sum	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	46.5%	Medium
486	Predict the Winner	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Game Theory (/tag/game-theory)	55.4%	Medium
1305	All Elements in Two Binary Search Trees	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	79.8%	Medium
1428	Leftmost Column with at Least One 1	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) Interactive (/tag/interactive)	53.7%	Medium
448	Find All Numbers Disappeared in an Array	Array (/tag/array) Hash Table (/tag/hash-table)	60.5%	Easy
796	Rotate String	String (/tag/string) String Matching (/tag/string-matching)	56.7%	Easy
790	Domino and Tromino Tiling	Dynamic Programming (/tag/dynamic-programming)	51.5%	Medium
457	Circular Array Loop	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	33.2%	Medium
1105	Filling Bookcase Shelves	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	59.5%	Medium
1413	Minimum Value to Get Positive Integer Product	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	66.4%	Easy

#	Title	Tags	Acceptance	Difficulty
96	Unique Binary Search Trees (/problems/unique-binary-search-trees)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	60.5%	Medium
1325	Delete Leaves With a Given Value (/problems/delete-leaves-with-a-given-value)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	74.3%	Medium
190	Reverse Bits (/problems/reverse-bits)	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	56.5%	Easy
1337	The K Weakest Rows in a Matrix (/problems/the-k-weakest-rows-in-a-matrix)	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	73.4%	Easy
241	Different Ways to Add Parentheses (/problems/different-ways-to-add-parentheses)	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	64.8%	Medium
1373	Maximum Sum BST in Binary Tree (/problems/maximum-sum-bst-in-binary-tree)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	40.3%	Hard
2707	Extra Characters in a String (/problems/extra-characters-in-a-string)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie)	52.8%	Medium
1112	Highest Grade For Each Student (/problems/highest-grade-for-each-student)	Database (/tag/database)	70.9%	Medium
1454	Active Users (/problems/active-users)	Database (/tag/database)	37.1%	Medium
1863	Sum of All Subset XOR Totals (/problems/sum-of-all-subset-xor-totals)	Array (/tag/array) Math (/tag/math) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Combinatorics (/tag/combinatorics)	80.8%	Easy
917	Reverse Only Letters (/problems/reverse-only-letters)	Two Pointers (/tag/two-pointers) String (/tag/string)	63.3%	Easy
1179	Reformat Department Table (/problems/reformat-department-table)	Database (/tag/database)	78.5%	Easy
765	Couples Holding Hands (/problems/couples-holding-hands)	Greedy (/tag/greedy) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.8%	Hard
1655	Distribute Repeating Integers (/problems/distribute-repeating-integers)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	39.3%	Hard
1882	Process Tasks Using Servers (/problems/process-tasks-using-servers)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	39.7%	Medium

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2034	Stock Price Fluctuation (/problems/stock-price-fluctuation)	Hash Table (/tag/hash-table) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream) Ordered Set (/tag/ordered-set)	48.8%	Medium
1319	Number of Operations to Make a Subsequence (/problems/number-of-operations-to-make-a-subsequence)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%	Medium
441	Arranging Coins (/problems/arranging-coins)	Math (/tag/math) Binary Search (/tag/binary-search)	46.4%	Easy
367	Valid Perfect Square (/problems/valid-perfect-square)	Math (/tag/math) Binary Search (/tag/binary-search)	43.4%	Easy
829	Consecutive Numbers Sum (/problems/consecutive-numbers-sum)	Math (/tag/math) Enumeration (/tag/enumeration)	41.7%	Hard
941	Valid Mountain Array (/problems/valid-mountain-array)	Array (/tag/array)	33.3%	Easy
1512	Number of Good Pairs (/problems/number-of-good-pairs)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	89.0%	Easy
310	Minimum Height Trees (/problems/minimum-height-trees)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	38.7%	Medium
595	Big Countries (/problems/big-countries)	Database (/tag/database)	68.5%	Easy
744	Find Smallest Letter Greater Than a Target (/problems/find-smallest-letter-greater-than-a-target)	Array (/tag/array) Binary Search (/tag/binary-search)	51.3%	Easy
1539	Kth Missing Positive Number (/problems/kth-missing-positive-number)	Array (/tag/array) Binary Search (/tag/binary-search)	59.1%	Easy
415	Add Strings (/problems/add-strings)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	51.9%	Easy
130	Surrounded Regions (/problems/surrounded-regions)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	38.3%	Medium
257	Binary Tree Paths (/problems/binary-tree-paths)	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.7%	Easy
808	Soup Servings (/problems/soup-servings)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Probability and Statistics (/tag/probability-and-statistics)	54.8%	Medium
1968	Array With Elements Not Equal to Average (/problems/array-with-elements-not-equal-to-average)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	49.5%	Medium
2047	Number of Valid Words in a Sentence (/problems/number-of-valid-words-in-a-sentence)	String (/tag/string)	28.9%	Easy
2302	Count Subarrays With Score Less Than a Threshold (/problems/count-subarrays-with-score-less-than-a-threshold)	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	53.6%	Hard
583	Delete Operation for Two Strings (/problems/delete-operation-for-two-strings)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	61.0%	Medium
1793	Maximum Score of a Good Subarray (/problems/maximum-score-of-a-good-subarray)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	64.8%	Hard

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187	Repeated DNA Sequences (/problems/repeated-dna-sequences)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	47.9%	Medium
515	Find Largest Value in Each Tree Row (/problems/find-largest-value-in-each-tree-row)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	65.6%	Medium
129	Sum Root to Leaf Numbers (/problems/sum-root-to-leaf-numbers)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	62.3%	Medium
376	Wiggle Subsequence (/problems/wiggle-subsequence)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	48.4%	Medium
1483	Kth Ancestor of a Tree Node (/problems/kth-ancestor-of-a-tree-node)	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design)	34.3%	Hard
1398	Customers Who Bought Products Together I (/problems/customers-who-bought-products-together-i)	Database (/tag/database)	73.8%	Medium
1609	Even Odd Tree (/problems/even-odd-tree)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.4%	Medium
2140	Solving Questions With Brains (/problems/solving-questions-with-brains)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	54.9%	Medium
233	Number of Digit One (/problems/number-of-digit-one)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	34.2%	Hard
921	Minimum Add to Make Parent Node Greater (/problems/minimum-add-to-make-parent-node-greater)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	75.0%	Medium
261	Graph Valid Tree (/problems/graph-valid-tree)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	47.6%	Medium
325	Maximum Size Subarray Sum Equals K (/problems/maximum-size-subarray-sum-equals-k)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	49.4%	Medium
2448	Minimum Cost to Make Array Non-Decreasing (/problems/minimum-cost-to-make-array-non-decreasing)	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum)	45.9%	Hard
2558	Take Gifts From the Richest Pillow (/problems/take-gifts-from-the-richest-pillow)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation)	65.9%	Easy
2762	Continuous Subarrays (/problems/continuous-subarrays)	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue)	40.5%	Medium

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1570	Dot Product of Two Sparse Vectors	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Design (/tag/design)	90.1%	Medium
2660	Determine the Winner of a Battle	Array (/tag/array) Simulation (/tag/simulation)	33.9%	Easy
1901	Find a Peak Element II (/problems/1901)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	50.6%	Medium
389	Find the Difference (/problems/389)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	60.3%	Easy
502	IPO (/problems/ipo)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	49.6%	Hard
557	Reverse Words in a String III (/problems/557)	Two Pointers (/tag/two-pointers) String (/tag/string)	82.9%	Easy
284	Peeking Iterator (/problems/peeking-iterator)	Array (/tag/array) Design (/tag/design) Iterator (/tag/iterator)	59.1%	Medium
301	Remove Invalid Parentheses (/problems/301)	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	47.5%	Hard
690	Employee Importance (/problems/690)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	66.2%	Medium
795	Number of Subarrays with Bou...	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.8%	Medium
1386	Cinema Seat Allocation (/problems/1386)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation)	41.4%	Medium
637	Average of Levels in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	72.0%	Easy
1027	Longest Arithmetic Subsequence	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	49.0%	Medium
1491	Average Salary Excluding the ...	Array (/tag/array) Sorting (/tag/sorting)	63.4%	Easy
598	Range Addition II (/problems/598)	Array (/tag/array) Math (/tag/math)	55.7%	Easy
1302	Deepest Leaves Sum (/problems/1302)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	86.3%	Medium
1219	Path with Maximum Gold (/problems/1219)	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	63.7%	Medium
106	Construct Binary Tree from Inorder and Preorder Traversal	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	61.5%	Medium
2667	Create Hello World Function (/problems/2667)		79.9%	Easy

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311	Sparse Matrix Multiplication (/problems/sparse-matrix-multiplication)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	67.8%	Medium
1925	Count Square Sum Triples (/problems/count-square-sum-triples)	Math (/tag/math) Enumeration (/tag/enumeration)	67.6%	Easy
405	Convert a Number to Hexadecimal (/problems/convert-a-number-to-hexadecimal)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	47.6%	Easy
1431	Kids With the Greatest Number of Candies (/problems/kids-with-the-greatest-number-of-candies)	Array (/tag/array)	87.2%	Easy
455	Assign Cookies (/problems/assign-cookies)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	49.7%	Easy
1461	Check If a String Contains All Binary Characters (/problems/check-if-a-string-contains-all-binary-characters)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	56.5%	Medium
836	Rectangle Overlap (/problems/rectangle-overlap)	Math (/tag/math) Geometry (/tag/geometry)	44.3%	Easy
30	Substring with Concatenation of All Words (/problems/substring-with-concatenation-of-all-words)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	31.6%	Hard
305	Number of Islands II (/problems/number-of-islands-ii)	Array (/tag/array) Union Find (/tag/union-find)	39.6%	Hard
355	Design Twitter (/problems/design-twitter)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue)	38.6%	Medium
623	Add One Row to Tree (/problems/add-one-row-to-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.5%	Medium
713	Subarray Product Less Than K (/problems/subarray-product-less-than-k)	Array (/tag/array) Sliding Window (/tag/sliding-window)	46.6%	Medium
939	Minimum Area Rectangle (/problems/minimum-area-rectangle)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	53.2%	Medium
1496	Path Crossing (/problems/path-crossing)	Hash Table (/tag/hash-table) String (/tag/string)	56.3%	Easy
463	Island Perimeter (/problems/island-perimeter)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	70.0%	Easy
2038	Remove Colored Pieces if Both Players are Clever (/problems/remove-colored-pieces-if-both-players-are-clever)	Math (/tag/math) String (/tag/string) Greedy (/tag/greedy) Game Theory (/tag/game-theory)	62.9%	Medium
183	Customers Who Never Order Pizzas (/problems/customers-who-never-order-pizzas)	Database (/tag/database)	68.6%	Easy
628	Maximum Product of Three Numbers (/problems/maximum-product-of-three-numbers)	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	45.3%	Easy
474	Ones and Zeroes (/problems/ones-and-zeroes)	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	47.2%	Medium
1823	Find the Winner of the Circular Game (/problems/find-the-winner-of-the-circular-game)	Array (/tag/array) Math (/tag/math) Recursion (/tag/recursion) Queue (/tag/queue) Simulation (/tag/simulation)	78.2%	Medium
1081	Smallest Subsequence of Distinct Characters (/problems/smallest-subsequence-of-distinct-characters)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	60.4%	Medium

#	Title	Tags	Acceptance	Difficulty
1631	Path With Minimum Effort (/problems/path-with-minimum-effort)	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	59.4%	Medium
1762	Buildings With an Ocean View ... 	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	79.1%	Medium
2058	Find the Minimum and Maxim... 	Linked List (/tag/linked-list)	57.5%	Medium
938	Range Sum of BST (/problems/range-sum-of-bst)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	85.9%	Easy
2078	Two Furthest Houses With Diff... 	Array (/tag/array) Greedy (/tag/greedy)	66.6%	Easy
1721	Swapping Nodes in a Linked Li...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	68.2%	Medium
718	Maximum Length of Repeated... 	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	51.0%	Medium
451	Sort Characters By Frequency (... 	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	70.5%	Medium
802	Find Eventual Safe States (/problems/find-eventual-safe-states)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	61.8%	Medium
258	Add Digits (/problems/add-digits)	Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory)	66.1%	Easy
677	Map Sum Pairs (/problems/map-sum-pairs)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	56.7%	Medium
923	3Sum With Multiplicity (/problems/3sum-with-multiplicity)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting) Counting (/tag/counting)	45.3%	Medium
1559	Detect Cycles in 2D Grid (/problems/detect-cycles-in-2d-grid)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	48.5%	Medium
2439	Minimize Maximum of Array (/problems/minimize-maximum-of-array)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	46.8%	Medium
2833	Furthest Point From Origin (/problems/furthest-point-from-origin)	Array (/tag/array) Counting (/tag/counting)	63.2%	Easy
27	Remove Element (/problems/remove-element)	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.0%	Easy

#	Title	Tags	Acceptance	Difficulty
1455	Check If a Word Occurs As a Prefix of Any Word in a Sentence	String (/tag/string) String Matching (/tag/string-matching)	64.1%	Easy
2475	Number of Unequal Triplets in an Array	Array (/tag/array) Hash Table (/tag/hash-table)	70.6%	Easy
1361	Validate Binary Tree Nodes	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Binary Tree (/tag/binary-tree)	44.3%	Medium
1971	Find if Path Exists in Graph	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	51.5%	Easy
705	Design HashSet	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	67.1%	Easy
2090	K Radius Subarray Averages	Array (/tag/array) Sliding Window (/tag/sliding-window)	47.4%	Medium
896	Monotonic Array	Array (/tag/array)	61.1%	Easy
110	Balanced Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.7%	Easy
608	Tree Node	Database (/tag/database)	71.5%	Medium
648	Replace Words	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	62.7%	Medium
178	Rank Scores	Database (/tag/database)	61.3%	Medium
2542	Maximum Subsequence Score	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	54.6%	Medium
685	Redundant Connection II	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	34.2%	Hard
1926	Nearest Exit from Entrance in a Maze	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.3%	Medium
2619	Array Prototype Last		71.4%	Easy
368	Largest Divisible Subset	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	42.2%	Medium
1581	Customer Who Visited but Did Not Purchase Anything	Database (/tag/database)	75.1%	Easy
104	Maximum Depth of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	74.7%	Easy
807	Max Increase to Keep City Skyline	Array (/tag/array) Greedy (/tag/greedy) Matrix (/tag/matrix)	86.0%	Medium
605	Can Place Flowers	Array (/tag/array) Greedy (/tag/greedy)	29.9%	Easy

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426	Convert Binary Search Tree to ... 🔒	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.7%	Medium
958	Check Completeness of a Bina...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	56.4%	Medium
1029	Two City Scheduling (/proble...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	66.2%	Medium
1588	Sum of All Odd Length Subarr...	Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	83.2%	Easy
1903	Largest Odd Number in String ...	Math (/tag/math) String (/tag/string) Greedy (/tag/greedy)	57.9%	Easy
2713	Maximum Strictly Increasing C...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) Sorting (/tag/sorting) Matrix (/tag/matrix)	28.3%	Hard
1493	Longest Subarray of 1's After ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	66.6%	Medium
645	Set Mismatch (/problems/set-...)	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	42.5%	Easy
180	Consecutive Numbers (/proble...	Database (/tag/database)	46.8%	Medium
2336	Smallest Number in Infinite Se...	Hash Table (/tag/hash-table) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue)	73.1%	Medium
225	Implement Stack using Queue...	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	62.5%	Easy
1464	Maximum Product of Two Ele...	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	80.6%	Easy
951	Flip Equivalent Binary Trees (/p...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	66.9%	Medium
1552	Magnetic Force Between Two ...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	60.0%	Medium
2341	Maximum Number of Pairs in ...	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	75.5%	Easy
68	Text Justification (/problems/t...)	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	41.6%	Hard
1790	Check if One String Swap Can ...	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	45.3%	Easy
1910	Remove All Occurrences of a S...	String (/tag/string)	76.4%	Medium
2108	Find First Palindromic String in...	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string)	79.0%	Easy

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714	Best Time to Buy and Sell Stock	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	68.1%	Medium
1313	Decompress Run-Length Encoded Array	Array (/tag/array)	85.6%	Easy
594	Longest Harmonious Subsequence	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	54.1%	Easy
2022	Convert 1D Array Into 2D Array	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	60.3%	Easy
65	Valid Number	String (/tag/string)	19.0%	Hard
707	Design Linked List	Linked List (/tag/linked-list) Design (/tag/design)	28.0%	Medium
220	Contains Duplicate III	Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set)	22.5%	Hard
1045	Customers Who Bought All Products	Database (/tag/database)	61.7%	Medium
1608	Special Array With X Elements	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	60.0%	Easy
2194	Cells in a Range on an Excel Sheet	String (/tag/string)	83.9%	Easy
404	Sum of Left Leaves	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	57.3%	Easy
459	Repeated Substring Pattern	String (/tag/string) String Matching (/tag/string-matching)	46.1%	Easy
686	Repeated String Match	String (/tag/string) String Matching (/tag/string-matching)	34.5%	Medium
1704	Determine if String Halves Are A Mirror	String (/tag/string) Counting (/tag/counting)	77.4%	Easy
77	Combinations	Backtracking (/tag/backtracking)	69.5%	Medium
452	Minimum Number of Arrows to Burst Balloons	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	55.7%	Medium
271	Encode and Decode Strings	Array (/tag/array) String (/tag/string) Design (/tag/design)	45.0%	Medium
397	Integer Replacement	Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization)	35.4%	Medium
1381	Design a Stack With Incremented Values	Array (/tag/array) Stack (/tag/stack) Design (/tag/design)	77.0%	Medium
433	Minimum Genetic Mutation	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	53.1%	Medium
2239	Find Closest Number to Zero	Array (/tag/array)	44.5%	Easy
2904	Shortest and Lexicographically Smallest String	String (/tag/string) Sliding Window (/tag/sliding-window)	37.1%	Medium
2006	Count Number of Pairs With Absolute Difference K	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	83.1%	Easy

#	Title	Tags	Acceptance	Difficulty
2251	Number of Flowers in Full Bloom	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set)	57.1%	Hard
2610	Convert an Array Into a 2D Array	Array (/tag/array) Hash Table (/tag/hash-table)	83.4%	Medium
111	Minimum Depth of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	46.8%	Easy
784	Letter Case Permutation (/problems/letter-case-permutation)	String (/tag/string) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	74.0%	Medium
1871	Jump Game VII (/problems/jump-game-vii)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	24.8%	Medium
119	Pascal's Triangle II (/problems/pascals-triangle-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.3%	Easy
115	Distinct Subsequences (/problems/distinct-subsequences)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	45.6%	Hard
1043	Partition Array for Maximum Sum	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	72.2%	Medium
1009	Complement of Base 10 Integer	Bit Manipulation (/tag/bit-manipulation)	60.8%	Easy
390	Elimination Game (/problems/elimination-game)	Math (/tag/math) Recursion (/tag/recursion)	45.9%	Medium
606	Construct String from Binary Tree	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	64.8%	Easy
1365	How Many Numbers Are Smaller Than the Current Number	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	86.5%	Easy
2629	Function Composition (/problems/function-composition)		85.4%	Easy
1557	Minimum Number of Vertices to Reach All Nodes	Graph (/tag/graph)	81.2%	Medium
164	Maximum Gap (/problems/maximum-gap)	Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort)	44.6%	Medium
270	Closest Binary Search Tree Value	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	53.0%	Easy
1186	Maximum Subarray Sum with at Least K Non-overlapping Subarrays	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.7%	Medium
1218	Longest Arithmetic Subsequence	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	55.0%	Medium

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1334	Find the City With the Smallest...	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	58.2%	Medium
384	Shuffle an Array (/problems/sh...	Array (/tag/array) Math (/tag/math) Randomized (/tag/randomized)	58.0%	Medium
508	Most Frequent Subtree Sum (/...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	65.7%	Medium
725	Split Linked List in Parts (/prob...	Linked List (/tag/linked-list)	63.8%	Medium
427	Construct Quad Tree (/problem...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Matrix (/tag/matrix)	75.0%	Medium
1385	Find the Distance Value Betwe...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	67.5%	Easy
1614	Maximum Nesting Depth of th...	String (/tag/string) Stack (/tag/stack)	81.6%	Easy
2149	Rearrange Array Elements by S...	Array (/tag/array) Two Pointers (/tag/two-pointers) Simulation (/tag/simulation)	81.9%	Medium
814	Binary Tree Pruning (/problem...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	72.3%	Medium
1277	Count Square Submatrices wit...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	74.9%	Medium
1396	Design Underground System (...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design)	74.7%	Medium
2169	Count Operations to Obtain Z...	Math (/tag/math) Simulation (/tag/simulation)	74.4%	Easy
1482	Minimum Number of Days to ...	Array (/tag/array) Binary Search (/tag/binary-search)	52.1%	Medium
2273	Find Resultant Array After Rem...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	57.8%	Easy
1393	Capital Gain/Loss (/problems/...	Database (/tag/database)	85.7%	Medium
197	Rising Temperature (/problem...	Database (/tag/database)	45.9%	Easy
290	Word Pattern (/problems/wor...	Hash Table (/tag/hash-table) String (/tag/string)	41.7%	Easy
1456	Maximum Number of Vowels i...	String (/tag/string) Sliding Window (/tag/sliding-window)	57.9%	Medium
1160	Find Words That Can Be Form...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.1%	Easy
2016	Maximum Difference Between ...	Array (/tag/array)	55.1%	Easy
929	Unique Email Addresses (/pro...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.0%	Easy
174	Dungeon Game (/problems/d...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	37.7%	Hard

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196	Delete Duplicate Emails (/problems/delete-duplicate-emails)	Database (/tag/database)	61.1%	Easy
511	Game Play Analysis I (/problems/game-play-analysis-i)	Database (/tag/database)	74.3%	Easy
274	H-Index (/problems/h-index)	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	38.5%	Medium
1050	Actors and Directors Who Coacted With at Least Three Other Actors (/problems/actors-and-directors-who-coacted-with-at-least-three-other-actors)	Database (/tag/database)	69.6%	Easy
853	Car Fleet (/problems/car-fleet)	Array (/tag/array) Stack (/tag/stack) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	50.4%	Medium
125	Valid Palindrome (/problems/valid-palindrome)	Two Pointers (/tag/two-pointers) String (/tag/string)	46.0%	Easy
1920	Build Array from Permutation (/problems/build-array-from-permutation)	Array (/tag/array) Simulation (/tag/simulation)	89.5%	Easy
636	Exclusive Time of Functions (/problems/exclusive-time-of-functions)	Array (/tag/array) Stack (/tag/stack)	61.5%	Medium
1295	Find Numbers with Even Number of Digits (/problems/find-numbers-with-even-number-of-digits)	Array (/tag/array)	77.0%	Easy
175	Combine Two Tables (/problems/combine-two-tables)	Database (/tag/database)	75.0%	Easy
319	Bulb Switcher (/problems/bulb-switcher)	Math (/tag/math) Brainteaser (/tag/brainteaser)	52.5%	Medium
1136	Parallel Courses (/problems/parallel-courses)	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	61.3%	Medium
1155	Number of Dice Rolls With Target Sum (/problems/number-of-dice-rolls-with-target-sum)	Dynamic Programming (/tag/dynamic-programming)	54.7%	Medium
2099	Find Subsequence of Length K With Maximum Score (/problems/find-subsequence-of-length-k-with-maximum-score)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	42.9%	Easy
473	Matchsticks to Square (/problems/matchsticks-to-square)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	40.2%	Medium
282	Expression Add Operators (/problems/expression-add-operators)	Math (/tag/math) String (/tag/string) Backtracking (/tag/backtracking)	39.4%	Hard
1827	Minimum Operations to Make Array Non-Increasing (/problems/minimum-operations-to-make-array-non-increasing)	Array (/tag/array) Greedy (/tag/greedy)	78.8%	Easy
2487	Remove Nodes From Linked List (/problems/remove-nodes-from-linked-list)	Linked List (/tag/linked-list) Stack (/tag/stack) Recursion (/tag/recursion) Monotonic Stack (/tag/monotonic-stack)	65.9%	Medium
771	Jewels and Stones (/problems/jewels-and-stones)	Hash Table (/tag/hash-table) String (/tag/string)	88.3%	Easy
2461	Maximum Sum of Distinct Subarray (/problems/maximum-sum-of-distinct-subarray)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	33.8%	Medium
371	Sum of Two Integers (/problems/sum-of-two-integers)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	51.1%	Medium
1282	Group the People Given the Groups (/problems/group-the-people-given-the-groups)	Array (/tag/array) Hash Table (/tag/hash-table)	87.7%	Medium
386	Lexicographical Numbers (/problems/lexicographical-numbers)	Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	62.8%	Medium

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526	Beautiful Arrangement (/problems/beautiful-arrangement)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	64.3%	Medium
649	Dota2 Senate (/problems/dota2-senate)	String (/tag/string) Greedy (/tag/greedy) Queue (/tag/queue)	47.4%	Medium
1304	Find N Unique Integers Sum up to a Multiple of Three (/problems/find-n-unique-integers-sum-up-to-a-multiple-of-three)	Array (/tag/array) Math (/tag/math)	76.5%	Easy
2483	Minimum Penalty for a Shop (/problems/minimum-penalty-for-a-shop)	String (/tag/string) Prefix Sum (/tag/prefix-sum)	67.6%	Medium
414	Third Maximum Number (/problems/third-maximum-number)	Array (/tag/array) Sorting (/tag/sorting)	34.0%	Easy
1071	Greatest Common Divisor of String (/problems/greatest-common-divisor-of-string)	Math (/tag/math) String (/tag/string)	52.0%	Easy
2259	Remove Digit From Number to Maximize Value (/problems/remove-digit-from-number-to-maximize-value)	String (/tag/string) Greedy (/tag/greedy) Enumeration (/tag/enumeration)	45.1%	Easy
1108	Defanging an IP Address (/problems/defanging-an-ip-address)	String (/tag/string)	88.9%	Easy
674	Longest Continuous Increasing Subsequence (/problems/longest-continuous-increasing-subsequence)	Array (/tag/array)	49.7%	Easy
1216	Valid Palindrome III (/problems/valid-palindrome-iii)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.1%	Hard
1200	Minimum Absolute Difference of a Pair (/problems/minimum-absolute-difference-of-a-pair)	Array (/tag/array) Sorting (/tag/sorting)	69.5%	Easy
2622	Cache With Time Limit (/problems/cache-with-time-limit)		75.4%	Medium
1169	Invalid Transactions (/problems/invalid-transactions)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	31.1%	Medium
1379	Find a Corresponding Node in a Binary Tree (/problems/find-a-corresponding-node-in-a-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	86.1%	Easy
561	Array Partition (/problems/array-partition)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	78.0%	Easy
804	Unique Morse Code Words (/problems/unique-morse-code-words)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	82.7%	Easy
1095	Find in Mountain Array (/problems/find-in-mountain-array)	Array (/tag/array) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	40.7%	Hard
1876	Substrings of Size Three with All Distinct Characters (/problems/substrings-of-size-three-with-all-distinct-characters)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	72.3%	Easy
1161	Maximum Level Sum of a Binary Tree (/problems/maximum-level-sum-of-a-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	67.3%	Medium
303	Range Sum Query - Immutable (/problems/range-sum-query-immutable)	Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum)	61.6%	Easy
171	Excel Sheet Column Number (/problems/excel-sheet-column-number)	Math (/tag/math) String (/tag/string)	63.0%	Easy

#	Title	Tags	Acceptance	Difficulty
1475	Final Prices With a Special Discount	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	76.9%	Easy
145	Binary Tree Postorder Traversal	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	69.7%	Easy
500	Keyboard Row (/problems/key...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	70.1%	Easy
1679	Max Number of K-Sum Pairs (/...)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	55.5%	Medium
844	Backspace String Compare (/p...)	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	49.0%	Easy
1436	Destination City (/problems/d...)	Hash Table (/tag/hash-table) String (/tag/string)	77.1%	Easy
1299	Replace Elements with Greatest	Array (/tag/array)	71.7%	Easy
1164	Product Price at a Given Date (...)	Database (/tag/database)	56.8%	Medium
216	Combination Sum III (/proble...)	Array (/tag/array) Backtracking (/tag/backtracking)	68.8%	Medium
2154	Keep Multiplying Found Value...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Simulation (/tag/simulation)	71.6%	Easy
513	Find Bottom Left Tree Value (/...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	67.6%	Medium
163	Missing Ranges (/problems/mi... ↗)	Array (/tag/array)	32.8%	Easy
859	Buddy Strings (/problems/bud...)	Hash Table (/tag/hash-table) String (/tag/string)	32.9%	Easy
58	Length of Last Word (/proble...)	String (/tag/string)	46.9%	Easy
201	Bitwise AND of Numbers Range	Bit Manipulation (/tag/bit-manipulation)	42.8%	Medium
986	Interval List Intersections (/pro...)	Array (/tag/array) Two Pointers (/tag/two-pointers)	71.3%	Medium
398	Random Pick Index (/problems...)	Hash Table (/tag/hash-table) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	62.6%	Medium
1859	Sorting the Sentence (/proble...)	String (/tag/string) Sorting (/tag/sorting)	83.1%	Easy
476	Number Complement (/proble...)	Bit Manipulation (/tag/bit-manipulation)	67.5%	Easy
2101	Detonate the Maximum Bomb...	Array (/tag/array) Math (/tag/math) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Geometry (/tag/geometry)	49.0%	Medium
1290	Convert Binary Number in a Li...	Linked List (/tag/linked-list) Math (/tag/math)	81.4%	Easy
80	Remove Duplicates from Sorte...	Array (/tag/array) Two Pointers (/tag/two-pointers)	55.6%	Medium

#	Title	Tags	Acceptance	Difficulty
345	Reverse Vowels of a String (/problems/reverse-vowels-of-a-string)	Two Pointers (/tag/two-pointers) String (/tag/string)	51.6%	Easy
263	Ugly Number (/problems/ugly-number)	Math (/tag/math)	42.0%	Easy
2236	Root Equals Sum of Children (/problems/root-equals-sum-of-children)	Tree (/tag/tree) Binary Tree (/tag/binary-tree)	83.5%	Easy
461	Hamming Distance (/problems/hamming-distance)	Bit Manipulation (/tag/bit-manipulation)	75.2%	Easy
700	Search in a Binary Search Tree ...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	78.8%	Easy
1251	Average Selling Price (/problems/average-selling-price)	Database (/tag/database)	55.6%	Easy
260	Single Number III (/problems/single-number-iii)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	68.0%	Medium
610	Triangle Judgement (/problems/triangle-judgement)	Database (/tag/database)	70.5%	Easy
541	Reverse String II (/problems/reverse-string-ii)	Two Pointers (/tag/two-pointers) String (/tag/string)	50.4%	Easy
728	Self Dividing Numbers (/problems/self-dividing-numbers)	Math (/tag/math)	78.1%	Easy
1389	Create Target Array in the Given Number of Steps (/problems/create-target-array-in-the-given-number-of-steps)	Array (/tag/array) Simulation (/tag/simulation)	85.7%	Easy
1700	Number of Students Unable to Be Seated in their Preferred Seats (/problems/number-of-students-unable-to-be-seated-in-their-preferred-seats)	Array (/tag/array) Stack (/tag/stack) Queue (/tag/queue) Simulation (/tag/simulation)	70.2%	Easy
1280	Students and Examinations (/problems/students-and-examinations)	Database (/tag/database)	56.8%	Easy
2462	Total Cost to Hire K Workers (/problems/total-cost-to-hire-k-workers)	Array (/tag/array) Two Pointers (/tag/two-pointers) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation)	44.1%	Medium
2089	Find Target Indices After Sorting Order (/problems/find-target-indices-after-sorting-order)	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	75.8%	Easy
657	Robot Return to Origin (/problems/robot-return-to-origin)	String (/tag/string) Simulation (/tag/simulation)	75.5%	Easy
530	Minimum Absolute Difference in a BST (/problems/minimum-absolute-difference-in-a-bst)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	58.6%	Easy
1351	Count Negative Numbers in a Sorted Matrix (/problems/count-negative-numbers-in-a-sorted-matrix)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	77.2%	Easy
2769	Find the Maximum Achievable Points (/problems/find-the-maximum-achievable-points)	Math (/tag/math)	88.7%	Easy
832	Flipping an Image (/problems/flipping-an-image)	Array (/tag/array) Two Pointers (/tag/two-pointers) Matrix (/tag/matrix) Simulation (/tag/simulation)	81.3%	Easy
570	Managers with at Least 5 Direct Reports (/problems/managers-with-at-least-5-direct-reports)	Database (/tag/database)	54.5%	Medium
997	Find the Town Judge (/problems/find-the-town-judge)	Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)	49.2%	Easy
1502	Can Make Arithmetic Progression from Sequence (/problems/can-make-arithmetic-progression-from-sequence)	Array (/tag/array) Sorting (/tag/sorting)	69.8%	Easy

#	Title	Tags	Acceptance	Difficulty
1346	Check If N and Its Double Exist...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	36.8%	Easy
1448	Count Good Nodes in Binary T...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	73.4%	Medium
2620	Counter (/problems/counter)		79.6%	Easy
326	Power of Three (/problems/po...)	Math (/tag/math) Recursion (/tag/recursion)	46.0%	Easy
602	Friend Requests II: Who Has th...	Database (/tag/database)	56.9%	Medium
1204	Last Person to Fit in the Bus (/...)	Database (/tag/database)	66.5%	Medium
2666	Allow One Function Call (/pro...)		86.4%	Easy
584	Find Customer Referee (/probl...)	Database (/tag/database)	68.9%	Easy
2352	Equal Row and Column Pairs (/...)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	72.5%	Medium
507	Perfect Number (/problems/p...)	Math (/tag/math)	38.7%	Easy
1528	Shuffle String (/problems/shuf...)	Array (/tag/array) String (/tag/string)	84.6%	Easy
86	Partition List (/problems/partit...)	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	55.3%	Medium
154	Find Minimum in Rotated Sort...	Array (/tag/array) Binary Search (/tag/binary-search)	43.5%	Hard
342	Power of Four (/problems/pow...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	47.6%	Easy
1148	Article Views I (/problems/arti...)	Database (/tag/database)	74.1%	Easy
701	Insert into a Binary Search Tre...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	73.9%	Medium
485	Max Consecutive Ones (/probl...)	Array (/tag/array)	57.9%	Easy
1331	Rank Transform of an Array (/p...)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	60.2%	Easy
1929	Concatenation of Array (/probl...)	Array (/tag/array)	89.5%	Easy
144	Binary Tree Preorder Traversal ...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	68.4%	Easy
228	Summary Ranges (/problems/...)	Array (/tag/array)	49.7%	Easy
2095	Delete the Middle Node of a L...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	58.7%	Medium
374	Guess Number Higher or Low...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	52.7%	Easy
2215	Find the Difference of Two Arr...	Array (/tag/array) Hash Table (/tag/hash-table)	78.3%	Easy
2704	To Be Or Not To Be (/problems...)		61.3%	Easy

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182	Duplicate Emails (/problems/duplicate-emails)	Database (/tag/database)	70.7%	<span>Easy</span>
1075	Project Employees I (/problems/project-employees-i)	Database (/tag/database)	64.9%	<span>Easy</span>
620	Not Boring Movies (/problems/not-boring-movies)	Database (/tag/database)	72.7%	<span>Easy</span>
643	Maximum Average Subarray I (/problems/maximum-average-subarray-i)	Array (/tag/array) Sliding Window (/tag/sliding-window)	43.1%	<span>Easy</span>
577	Employee Bonus (/problems/employee-bonus)	Database (/tag/database)	73.8%	<span>Easy</span>
1378	Replace Employee ID With The Minimum Employee ID (/problems/replace-employee-id-with-the-minimum-employee-id)	Database (/tag/database)	82.9%	<span>Easy</span>
1683	Invalid Tweets (/problems/invalid-tweets)	Database (/tag/database)	84.7%	<span>Easy</span>
2265	Count Nodes Equal to Average (/problems/count-nodes-equal-to-average)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	87.0%	<span>Medium</span>

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