Project Report

Week 4

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- In this attempt, I have tried to improved my previous implementation of a 3D Snooker Table.
- I tried to add slider buttons with functions to rotate, translate, scale, SHear.
- Though p5.js comes with wonderful features for 3d canvas programming, it has few limitations since it is still in development mode.
- As I was trying to improve my program in many aspects, I realized there are very few options provided by developers to construct a fully functional and optimized version of the program.
- I will try to add those features in next attempt by working more deeply with p5.js. If needed I will use other sources to develop this project further in many directions.