

# ECE 4554 / 5554: Computer Vision: Homework 1

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Program : MS CPE (Non-Thesis)

Problem 1: Solution:

object pt.  $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$

image pt.  $\begin{bmatrix} x' \\ y' \end{bmatrix}$

virtual image plane  $(0, 0, 28)$

For  $x'$ :

$$\frac{x'}{f} = \frac{x}{z} \Rightarrow x' = \frac{fx}{z}$$

For  $y'$ :

$$\frac{y'}{f} = \frac{y}{z} \Rightarrow y' = \frac{fy}{z}$$

a)  $[x, y, z] = (3, 4, 5)$

$$x' = 28 \text{ mm} \times \frac{3 \text{ m}}{5 \text{ m}} = 16.8 \text{ mm}$$

$$y' = 28 \text{ mm} \times \frac{4 \text{ m}}{5 \text{ m}} = 22.4 \text{ mm}$$

$$(x', y', z) = (16.8, 22.4, 28) \text{ mm}$$

b)  $[x, y, z] = (6, 8, 10)$

$$x' = 28 \text{ mm} \times \frac{6 \text{ m}}{10 \text{ m}} = 16.8 \text{ mm}$$

$$y' = 28 \text{ mm} \times \frac{8 \text{ m}}{10 \text{ m}} = 22.4 \text{ mm}$$

$$(x', y', z) = (16.8, 22.4, 28) \text{ mm}$$

c)  $[x, y, z] = (-1, -2, 6)$

$$x' = 28 \text{ mm} \times \frac{-1 \text{ m}}{6 \text{ m}} = -4.67 \text{ mm}$$

$$y' = 28 \text{ mm} \times \frac{-2 \text{ m}}{6 \text{ m}} = -9.33 \text{ mm}$$

$$(x', y', z) = (-4.67, -9.33, 28) \text{ mm}$$

d)  $[x, y, z] = (0, 0, 6)$

$$x' = 28 \text{ mm} \times \frac{0 \text{ m}}{6 \text{ m}} = 0 \text{ mm}$$

$$y' = 28 \text{ mm} \times \frac{0 \text{ m}}{6 \text{ m}} = 0 \text{ mm}$$

$$(x', y', z) = (0, 0, 28) \text{ mm}$$

e) Horizontal field of view:

$$\Rightarrow 2 \tan^{-1} \left( \frac{12}{28} \right) = 46.39^\circ$$

## Problem 2: Solution

$$A^T A = \begin{bmatrix} 2 & 5 \\ 3 & 6 \\ 4 & 7 \end{bmatrix} \begin{bmatrix} 2 & 3 & 4 \\ 5 & 6 & 7 \end{bmatrix} = \begin{bmatrix} 29 & 36 & 43 \\ 36 & 45 & 54 \\ 43 & 54 & 65 \end{bmatrix}$$

Solving for eigenvalues & eigen vectors for  $A^T A$ :  $\det(A^T A - \lambda I) = 0$

$$\begin{bmatrix} 29-\lambda & 36 & 43 \\ 36 & 45-\lambda & 54 \\ 43 & 54 & 65-\lambda \end{bmatrix} \Rightarrow \lambda = \frac{139 - \sqrt{19105}}{2}, \frac{139 + \sqrt{19105}}{2}, 0$$

Used the following link to solve above: <https://www.emathhelp.com/calculators> to get fractional form

Smallest Eigen value  $\lambda = 0$  Eigen Vector for  $\lambda = 0 \Rightarrow X = [x, -2x, x]$

$\vec{v}_{\lambda=0}$  is the solution unit vector.

$$\vec{v}_{\lambda=0} = [0.40824, -0.81649, 0.40824]$$

Also called null space of matrix

This particular solution can also be solved completely through python code.

The screenshot shows a web browser with the URL <https://www.programiz.com/python-programming/online-compiler/>. The page features a header with the Programiz logo, a navigation bar with links like 'Python Online Compiler', and a promotional banner for 'LOOKING TO LEARN PROGRAMMING?' with a 'Learn More' button. Below the banner, there's a code editor with a file named 'main.py' and a 'Run' button. The code in 'main.py' is as follows:

```
1 import numpy as np
2
3 # Given values for A
4 A = np.array([[2,3,4],[5,6,7]])
5 matrix = np.matmul(np.transpose(A), A)
6
7 #matrix = np.array([[29,36,43],[36,45,54],[43,54,65]])
8 print("Step 1: Matrix : transpose(A) * A:")
9 print(matrix)
10
11 print("Step 2: Computing the eigen values of the matrix:")
12 print(np.linalg.eigh(matrix)[0])
13
14 print("Step 3: Smallest Eigen Value among the 3 eigen values:")
15 print(min(np.linalg.eigh(matrix)[0]))
16
17 print("Step 4: Safely assuming the value to be zero:")
18 print("Lambda = ",0)
19
20 print("Step 5: Computing the eigen vectors of the matrix:")
21 print(np.linalg.eigh(matrix)[1])
22
23 print("Step 6: Eigen vector corresponding to smallest eigen value:")
24 print(np.linalg.eigh(matrix)[1][:,0])
```

The output in the 'Shell' window shows the following steps:

```
Step 1: Matrix : transpose(A) * A:
[[29 36 43]
 [36 45 54]
 [43 54 65]]
Step 2: Computing the eigen values of the matrix:
[2.69246710e-15  3.89581104e-01  1.38610419e+02]
Step 3: Smallest Eigen Value among the 3 eigen values:
2.6924671025618414e-15
Step 4: Safely assuming the value to be zero:
Lambda = 0
Step 5: Computing the eigen vectors of the matrix:
[[ 0.40824829 -0.79112132 -0.4554782 ]
 [-0.81649658 -0.09331069 -0.56975999]
 [ 0.40824829  0.60449994 -0.68404178]]
Step 6: Eigen vector corresponding to smallest eigen value:
[ 0.40824829 -0.81649658  0.40824829]
>
```

The bottom of the screenshot shows a Windows taskbar with the date and time as 8:51 AM on 9/2/2022.



### Problem 3: Solution

a) Point of intersection:

$$\text{For x-coordinate} \\ \frac{a_1x + c_1}{-b_1} = \frac{a_2x + c_2}{-b_2}$$

$$x = \frac{-c_1b_2 + c_2b_1}{a_1b_2 - a_2b_1}$$

$$x = \frac{c_2b_1 - c_1b_2}{a_1b_2 - a_2b_1}$$

For y-coordinate

$$\frac{b_1y + c_1}{-a_1} = \frac{b_2y + c_2}{-a_2}$$

$$y = \frac{c_2a_1 - c_1a_2}{a_2b_1 - a_1b_2}$$

b) Plugging values in above eqns.:

$$x = \frac{8 \times 4 - 5 \times 7}{3 \times 7 - 6 \times 4} ; y = \frac{8 \times 3 - 5 \times 6}{6 \times 4 - 3 \times 7}$$

$$x = 1 \quad y = -2$$

c) For 2 lines to be parallel, their slopes should be equal [In 2D]

$$y = mx + c$$

↑  
slope

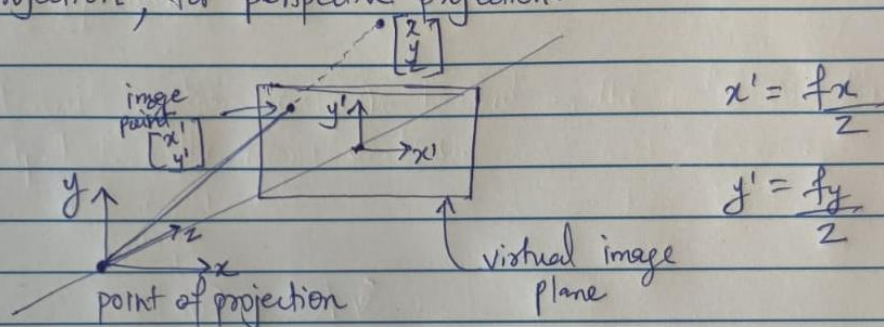
So for our case:  $\frac{-a_1}{b_1} = \frac{-a_2}{b_2} \Rightarrow \boxed{\frac{a_1}{b_1} = \frac{a_2}{b_2}}$

#### Problem 4:

Equation of any line in 3-dimensions in parametric form:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} t + \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} \Rightarrow \begin{aligned} x &= at + x_0 \\ y &= bt + y_0 \\ z &= ct + z_0 \end{aligned}$$

Assuming virtual image plane  $\perp$  to the  $z$ -axis, located at distance  $f$  from point of projection, for perspective projection:



To compute the vanishing point  $\begin{bmatrix} x' \\ y' \end{bmatrix}$  for parallel lines in 3 dimensions:

We need to get the perspective projection of the point:

$$x' = \frac{fx}{z} ; y' = \frac{fy}{z}$$

Replacing the above equations with parametric forms:

$$x' = f \left[ \frac{at + x_0}{ct + z_0} \right] ; y' = f \left[ \frac{bt + y_0}{ct + z_0} \right]$$

Since, it is a vanishing point, we can make  $t \rightarrow \infty$

$$x' = \lim_{t \rightarrow \infty} \left[ f \left( \frac{at + x_0}{ct + z_0} \right) \right] ; y' = \lim_{t \rightarrow \infty} \left[ f \left( \frac{bt + y_0}{ct + z_0} \right) \right]$$

Using L-Hospital to solve the above  $x' = \frac{fa}{c} ; y' = \frac{fb}{c}$