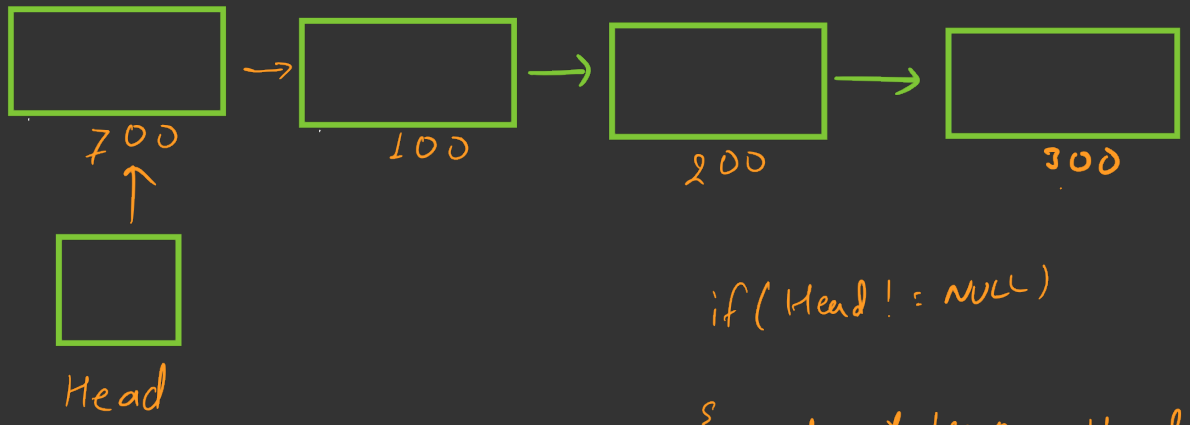
Delete a Node



1. Delete first node
2. Delete last node
3. Delete a particular node

```
if(Head != NULL)
{ Node * temp = Head;
  Head = head -> next
  delete temp;
}
```

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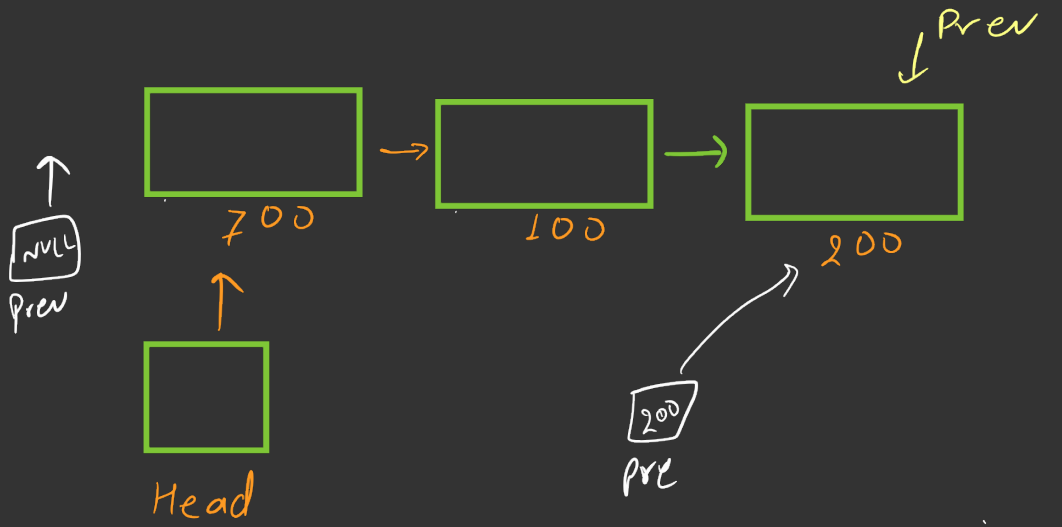


```
if (Head != NULL) {
Node * temp = Head;   Node * Prev = NULL
Node while (temp -> next != NULL) {
    Prev = temp;
    temp = temp -> next;
}
delete temp;   Prev -> next = NULL;
```

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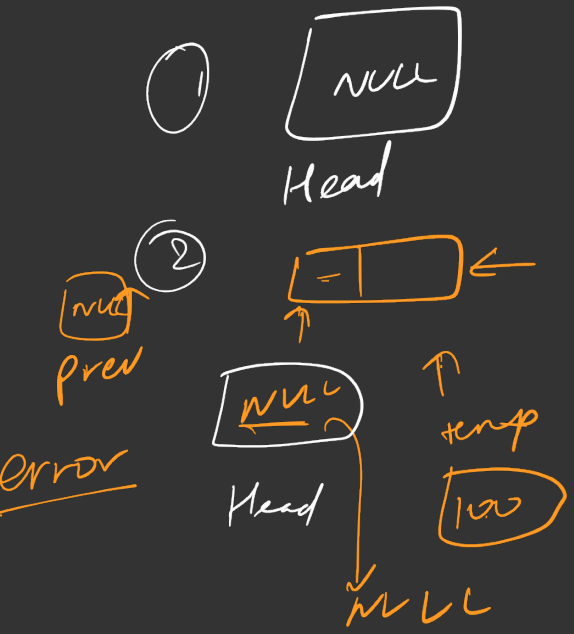

1. does n't exist
2. single node exist
3. greater than 1 node

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```
if (head != NULL) {
  if (Head ->next == NULL) {
      Node * temp = head ;
        head = NULL
        delete temp;
    }
else {
   Node * temp = Head ;  Node * Prev = NULL
   while (temp ->next != NULL) {
      Prev = temp;
      temp = temp -> next;
    }
   delete temp; Prev ->next = NULL;
   }
```

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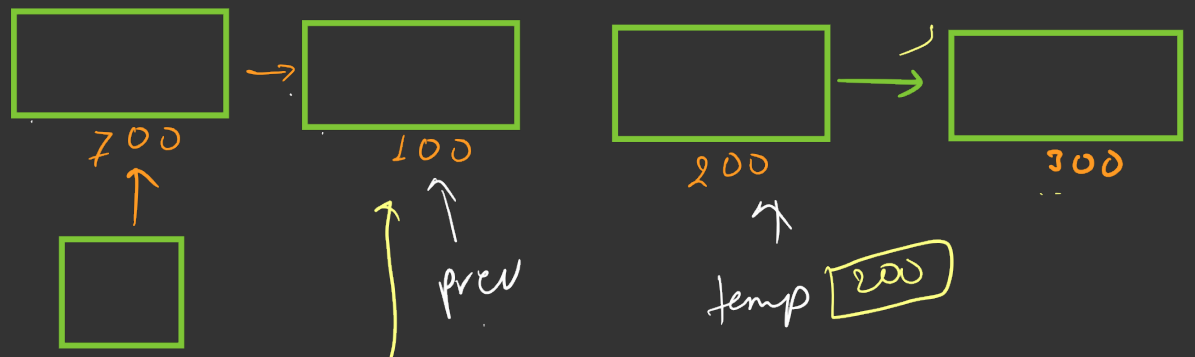


```
Node * Prev = NULL;
Node * temp = Head;
x--;
while (x--) {
{ Prev = temp;
  temp = temp->next ; }
Prev->next = temp -> next;
delete temp;
}
```

x : 3

Skip :- x - 1

x :- x+0 :-

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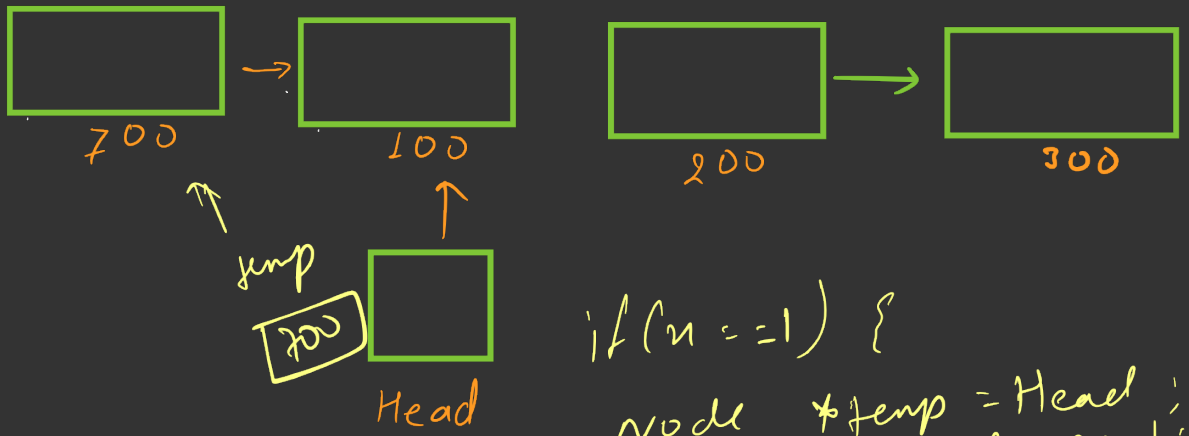

n = 1

n = 0

```
if(n == 1) {
    node *temp = Head;
    Head = Head->next;
    delete temp;
}
```

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