



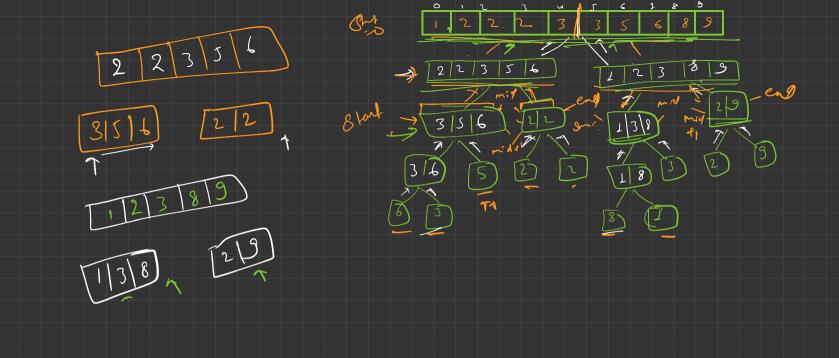


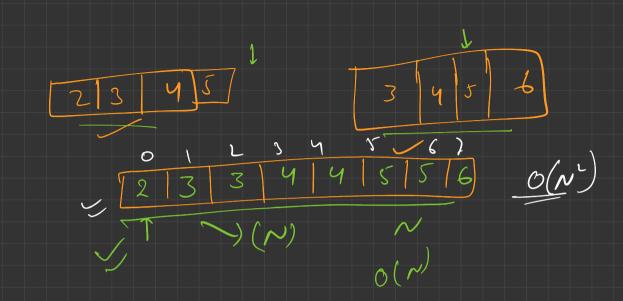






Divide & morge Merge Sort





merge sort (int gro [], ind start, intend) { -> if (spart = = end) { 3 refun, - int mid: start f (end-start)/2; => merge sort (arr [), start, mid); // Lest merge sort (arr[], mid +1, end); /1 Right merge (arr, stert, end, mid) ind main () { merge sort (arr, 0, g); Made with Goodnotes

merge (int arr [], int start int mid, int end) { vector (ind) temp ((end - start) +1); inf left = start , Right = mid +1 , 1 = 0; while (left <= mid & be Right <= end) { if (arr[left] <= arr[night]) { temp[i] = arr [leff]; i++, leff++; } gut - .5 midia tenp[i] = arr[Rig4]]; end is (end-start) + 1 ++, Right ++; 3 (9-5) (1 11 left avray me backs had while (left <= mid) ? temp [i] = arr[left] while (Right (= end) { temp[1]: arr[RigW] 1+1, N194+1; Made with Goodnotes

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while (start (: end) {

arr[start] = temp[i];

Start ff, iff;

}

