

Practical No:4

Program

```
#include<stdio.h>
void main()
{
    int bt[20],p[20],wt[20],tat[20],i,j,n,total=0,pos,temp;
    float avg_wt,avg_tat;
    printf("Enter number of process:");
    scanf("%d",&n);
    printf("\nEnter Burst Time:\n");
    for(i=0;i<n;i++)
    {
        printf("p%d:",i+1);
        scanf("%d",&bt[i]);
        p[i]=i+1;
    }
    for(i=0;i<n;i++)
    {
        pos=i;
        for(j=i+1;j<n;j++)
        {
            if(bt[j]<bt[pos])
                pos=j;
        }
        temp=bt[i];
        bt[i]=bt[pos];
        bt[pos]=temp;
        temp=p[i];
        p[i]=p[pos];
        p[pos]=temp;
    }
    wt[0]=0;
    for(i=1;i<n;i++)
    {
        wt[i]=0;
        for(j=0;j<i;j++)
            wt[i]+=bt[j];

        total+=wt[i];
    }
    avg_wt=(float)total/n;    //average waiting time
    total=0;
    printf("\nProcess\t Burst Time \tWaiting Time\tTurnaround Time");
    for(i=0;i<n;i++)
    {
        tat[i]=bt[i]+wt[i];    //calculate turnaround time
        total+=tat[i];
        printf("\np%d\t\t %d\t\t %d\t\t\t%d",p[i],bt[i],wt[i],tat[i]);
    }
    avg_tat=(float)total/n;    //average turnaround time
    printf("\n\nAverage Waiting Time=%f",avg_wt);
    printf("\n\nAverage Turnaround Time=%f\n",avg_tat);
}
```

Output:

Enter number of process:5

Enter Burst Time:

p1:6

p2:2

p3:8

p4:3

p5:4

Process	Burst Time	Waiting Time	Turnaround Time
p2	2	0	2
p4	3	2	5
p5	4	5	9
p1	6	9	15
p3	8	15	23

Average Waiting Time=6.200000

Average Turnaround Time=10.800000