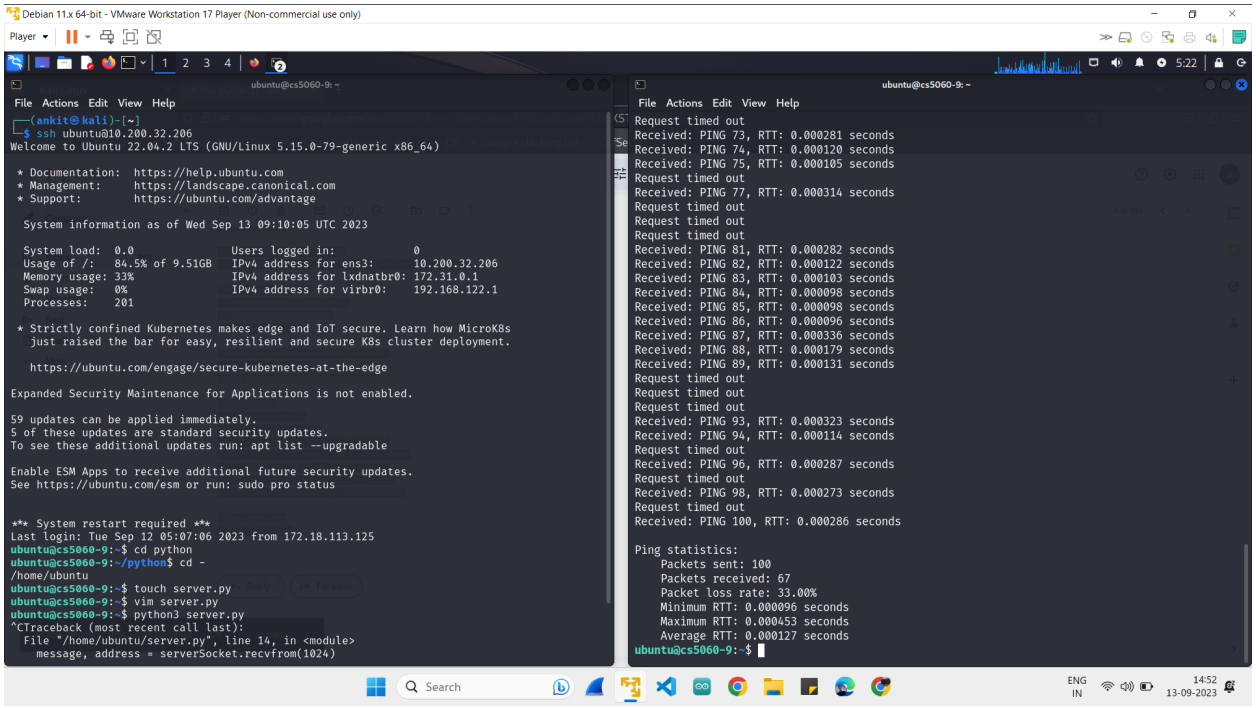
UDP CODE : UDPPingerClient.py

```
import socket
import time

# Server address and port
server_address = (172.31.0.2, 12000)
server_timeout = 1

# Number of pings to send
N = int(input("Enter the number of pings: "))

# Initialize variables for RTT statistics
min_rtt = float('inf')
max_rtt = 0
total_rtt = 0
packet_loss = 0

# Create a UDP socket
client_socket = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

# Loop for sending pings
for sequence_number in range(1, N + 1):
    try:
        # Prepare the message to send
        message = f"Ping {sequence_number}".encode()

        # Record the start time
        start_time = time.time()

        # Send the ping message to the server
        client_socket.sendto(message, server_address)

        # Set a timeout for receiving a response
        client_socket.settimeout(server_timeout)

        # Wait for a response
        response, server_address = client_socket.recvfrom(1024)

        # Calculate round-trip time (RTT)
        rtt = time.time() - start_time

        # Update RTT statistics
        min_rtt = min(min_rtt, rtt)
```

```
        max_rtt = max(max_rtt, rtt)
        total_rtt += rtt

        # Print the response and RTT
        print(f"Received: {response.decode()}, RTT: {rtt:.6f} seconds")

    except socket.timeout:
        # Handle timeout (packet loss)
        print("Request timed out")
        packet_loss += 1

# Calculate average RTT and packet loss rate
average_rtt = total_rtt / N
packet_loss_rate = (packet_loss / N) * 100

# Print statistics
print("\nPing statistics:")
print(f"    Packets sent: {N}")
print(f"    Packets received: {N - packet_loss}")
print(f"    Packet loss rate: {packet_loss_rate:.2f}%")
print(f"    Minimum RTT: {min_rtt:.6f} seconds")
print(f"    Maximum RTT: {max_rtt:.6f} seconds")
print(f"    Average RTT: {average_rtt:.6f} seconds")

# Close the socket
client_socket.close()
```

SCREENSHORT



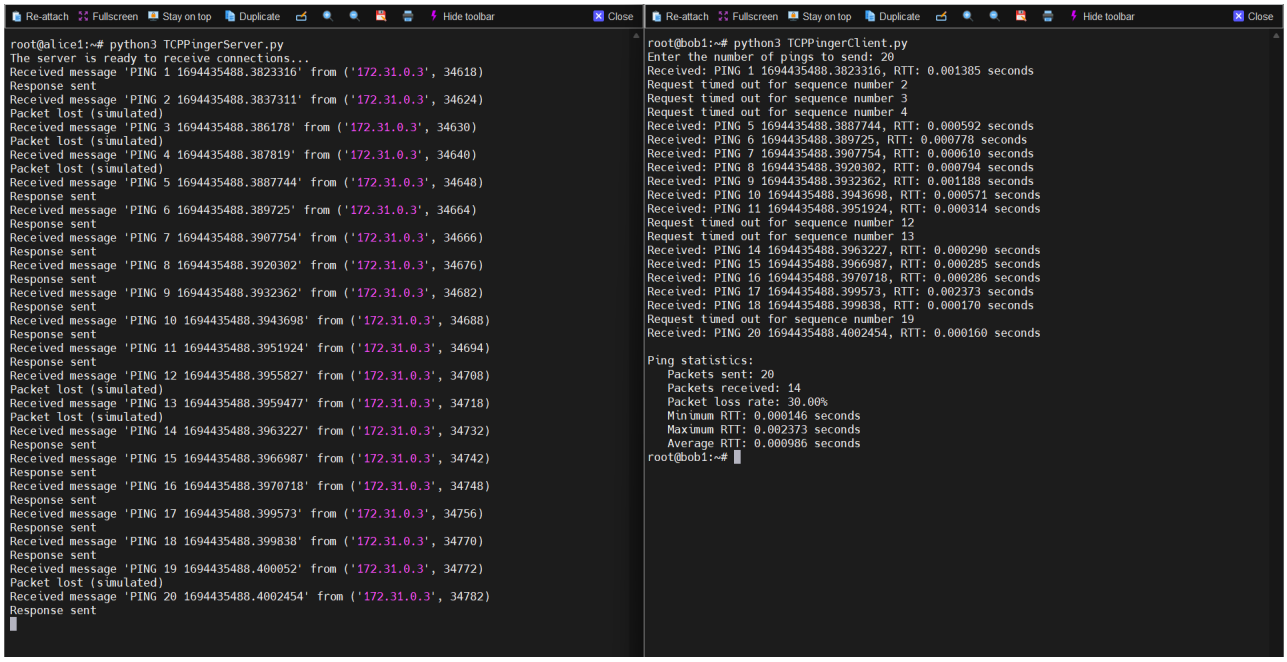
TCP CODE : TCPPingerClient.py

```
import socket
import time

# Server address and port
server_address = ('server_ip_address', 12000)  # Replace 'server_ip_address' with the actual server IP address

# Number of pings to send
N = int(input("Enter the number of pings to send: "))

# Create a TCP socket
client_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

# Set a timeout for socket operations (1 second)
client_socket.settimeout(1.0)

# Initialize variables for statistics
total_rtt = 0.0
min_rtt = float('inf')
max_rtt = 0.0
```

```
lost_count = 0

try:
    # Connect to the server
    client_socket.connect(server_address)

    # Sending pings and measuring RTT
    for i in range(N):
        # Get the current time before sending the ping
        start_time = time.time()

        # Send a ping message to the server
        message = f"Ping {i + 1}".encode()
        client_socket.send(message)

        try:
            # Receive the response from the server
            response = client_socket.recv(1024)

            # Get the current time after receiving the response
            end_time = time.time()

            # Calculate the RTT
            rtt = end_time - start_time

            # Update statistics
            total_rtt += rtt
            if rtt < min_rtt:
                min_rtt = rtt
            if rtt > max_rtt:
                max_rtt = rtt

            # Print the response and RTT
            print(f"Response: {response.decode()}, RTT: {rtt:.6f} seconds")
        except socket.timeout:
            # Handle timeout (packet loss)
            print("Request timed out")
            lost_count += 1

    # Calculate average RTT and packet loss rate
    average_rtt = total_rtt / N
    packet_loss_rate = (lost_count / N) * 100
```

```
    # Print statistics
    print("\nPing statistics:")
    print(f"  Packets sent: {N}")
    print(f"  Packets received: {N - lost_count}")
    print(f"  Packets lost: {lost_count} ({packet_loss_rate:.2f}%)")
    print(f"  Min RTT: {min_rtt:.6f} seconds")
    print(f"  Max RTT: {max_rtt:.6f} seconds")
    print(f"  Average RTT: {average_rtt:.6f} seconds")

except Exception as e:
    print(f"Error: {e}")

finally:
    # Close the socket
    client_socket.close()
```

SCREENSHORT



```
root@alice1:~# python3 TCPPingerServer.py
The server is ready to receive connections...
Received message 'PING 1 1694435488.3823316' from ('172.31.0.3', 34618)
Response sent
Received message 'PING 2 1694435488.3837311' from ('172.31.0.3', 34624)
Packet lost (simulated)
Received message 'PING 3 1694435488.386178' from ('172.31.0.3', 34630)
Packet lost (simulated)
Received message 'PING 4 1694435488.387819' from ('172.31.0.3', 34640)
Packet lost (simulated)
Received message 'PING 5 1694435488.3887744' from ('172.31.0.3', 34648)
Response sent
Received message 'PING 6 1694435488.389725' from ('172.31.0.3', 34664)
Response sent
Received message 'PING 7 1694435488.3907754' from ('172.31.0.3', 34666)
Response sent
Received message 'PING 8 1694435488.3920302' from ('172.31.0.3', 34676)
Response sent
Received message 'PING 9 1694435488.3932362' from ('172.31.0.3', 34682)
Response sent
Received message 'PING 10 1694435488.3943698' from ('172.31.0.3', 34688)
Response sent
Received message 'PING 11 1694435488.3951924' from ('172.31.0.3', 34694)
Response sent
Received message 'PING 12 1694435488.3955827' from ('172.31.0.3', 34708)
Packet lost (simulated)
Received message 'PING 13 1694435488.3959477' from ('172.31.0.3', 34718)
Packet lost (simulated)
Received message 'PING 14 1694435488.3963227' from ('172.31.0.3', 34732)
Response sent
Received message 'PING 15 1694435488.3966987' from ('172.31.0.3', 34742)
Response sent
Received message 'PING 16 1694435488.3970718' from ('172.31.0.3', 34748)
Response sent
Received message 'PING 17 1694435488.399573' from ('172.31.0.3', 34756)
Response sent
Received message 'PING 18 1694435488.399838' from ('172.31.0.3', 34770)
Response sent
Received message 'PING 19 1694435488.400052' from ('172.31.0.3', 34772)
Packet lost (simulated)
Received message 'PING 20 1694435488.4002454' from ('172.31.0.3', 34782)
Response sent
```

```
root@bob1:~# python3 TCPPingerClient.py
Enter the number of pings to send: 20
Received: PING 1 1694435488.3823316, RTT: 0.001385 seconds
Request timed out for sequence number 2
Request timed out for sequence number 3
Request timed out for sequence number 4
Received: PING 5 1694435488.3887744, RTT: 0.000592 seconds
Received: PING 6 1694435488.389725, RTT: 0.000778 seconds
Received: PING 7 1694435488.3907754, RTT: 0.000610 seconds
Received: PING 8 1694435488.3920302, RTT: 0.000794 seconds
Received: PING 9 1694435488.3932362, RTT: 0.001188 seconds
Received: PING 10 1694435488.3943698, RTT: 0.000571 seconds
Received: PING 11 1694435488.3951924, RTT: 0.000314 seconds
Request timed out for sequence number 12
Request timed out for sequence number 13
Received: PING 14 1694435488.3963227, RTT: 0.000290 seconds
Received: PING 15 1694435488.3966987, RTT: 0.000285 seconds
Received: PING 16 1694435488.3970718, RTT: 0.000286 seconds
Received: PING 17 1694435488.399573, RTT: 0.002373 seconds
Received: PING 18 1694435488.399838, RTT: 0.000170 seconds
Request timed out for sequence number 19
Received: PING 20 1694435488.4002454, RTT: 0.000160 seconds

Ping statistics:
   Packets sent: 20
   Packets received: 14
   Packet loss rate: 30.00%
   Minimum RTT: 0.000146 seconds
   Maximum RTT: 0.002373 seconds
   Average RTT: 0.000986 seconds
root@bob1:~#
```

References:
1. http://docs.python.org/howto/sockets.html
2. https://man7.org/linux/man-pages/man8/tc-netem.8.html
3. https://srtlab.github.io/srt-cookbook/how-to-articles/using-netem-to-emulate-networks.html
4. https://www.cs.unm.edu/~crandall/netsfall13/TCtutorial.pdf
5. https://docs.python.org/3/library/concurrency.html

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