Previous Lab Review

Race condition competition question.

Answer:

Task 4: sticky bit protection

Return to libc

Kailiang

Understand how \$esp, \$ebp move in function frame

```
push $ebp
mov $esp, $ebp
```

• • •

leave

ret

Draw the function frame in your report to show how return-to-libc attack happen.

Where to put?

- 1. system()
- 2. exit()
- 3. /bin/sh

Debug program

- 1. Get the return address
- 2. What is the address of system() and exit()
- 3. DO NOT debug set-root-uid program

Environment Variable

- 1. system() call need argument
- 2. argument reference store in function frame
- 3. Export MYSHELL=/bin/sh

Get Environment Variable Address

```
void main ()
{
     char *shell = getenv("MYSHELL");
     if(shell)
         printf("%x\n", (unsigned int)shell);
}
```

Filename length will affect the address of environment variable.

1. In your report, you need to explain to me how does filename length affect environment variable address. Show me your **debug result**.

Generate badfile

```
/* You need to decide the addresses and
    the values for X, Y, Z. The order of the following
    three statements does not imply the order of X, Y, Z.
    Actually, we intentionally scrambled the order. */
*(long *) &buf[X] = some address; // "/bin/sh"
*(long *) &buf[Y] = some address; // system()
*(long *) &buf[Z] = some address; // exit()
```

Launch Attack

In your report...

- 1. Write down how you get system(), exit(), environment variable address
- 2. Answer the question in lab description

Task 2: Address Randomization

```
$ su root
Password: (enter root password)
# /sbin/sysctl -w kernel.randomize_va_space=2
```

- 1. Repeat task 1
- 2. Show me your observation and explain it

Task 3: Stack Guard

```
$ su root
  Password (enter root password)
# gcc -z noexecstack -o retlib retlib.c
# chmod 4755 retlib
# exit
```

- 1. Repeat task 1
- 2. Show me your observation and explain it

Grade criteria

• Task1:60%

• Task2: 20%

• Task3: 20%