

Set-UID Program Vulnerability

Graduate Lab Session

Kailiang Ying

Task 1: Understanding “passwd”, “chsh”, “su” and “sudo”

1. What do these commands do?
2. Why these commands need to be Set-UID program?
3. What if they are not Set-UID program?
 - 1> Where are these files?
 - 2> copy to your own folder
 - 3> run it and show me the result

Task 2: Run Set-UID programs

1. Where are these files?
2. Login as root and copy `/bin/zsh` to `/tmp/`
3. Make `/bin/zsh` set-root-uid program
4. Run it and show result in your report

Question: How do you know whether you get the root privilege or not?

5. Repeat the steps for `/bin/bash` and compare the difference with `/bin/zsh`.

Task 3: Preparation for the following tasks

Use zsh as shell program and follow the commands in the lab description.

```
$ su
Password: (enter root password)
# cd /bin
# rm sh
# ln -s zsh sh
```

Task 4: The PATH environment variable

Vulnerable Program:

```
int main()  
{  
    system("ls");  
    return 0;  
}
```

1> Set-root-Uid 4755

2> Relative path for invoking 'ls'

Question: Which bit is set-uid bit?

Task 4: The PATH environment variable

(a) /bin/sh points to /bin/zsh

1> Change the PATH variable so that the set-uid program will run your own implementation of “ls”.

2> gcc -o ls ls.c

In your report, try to show the difference from origin ls command.

(b) /bin/sh points to /bin/bash

repeat step 1 & 2 in (a)

Task 5: system() and execve()

Vulnerable Program:

```
v[0] = "/bin/cat"; v[1] = argv[1]; v[2] = 0;

/* Set q = 0 for Question a, and q = 1 for Question b */
int q = 0;
if (q == 0) {
    char *command = malloc(strlen(v[0]) + strlen(v[1]) + 2);
    sprintf(command, "%s %s", v[0], v[1]);
    system(command);
}
else execve(v[0], v, 0);
```

1> Set-Root-Uid

2> User Input as part of the command

3> system() / execve()

Task 5: `system()` and `execve()`

`/bin/sh` points to `/bin/zsh`

(a) `q=0`

1. Compile the program and make it Set-Root-UID
2. Input the file name you want to see. What kind of attack can you do? (Can you run two commands at the same time?)

(b) `q=1`

repeat (a)

Task 5: `system()` and `execve()`

Attention:

Copy code directly from pdf to gedit may cause format issue.

Task 6: LD PRELOAD environment variable

1. mylib.c

```
#include <stdio.h>
void sleep (int s)
{
    printf("I am not sleeping!\n");
}
```

2. Build dynamic link library

Attention: -Wl, not one. Slash means concatenation

```
% gcc -fPIC -g -c mylib.c
% gcc -shared -Wl,-soname,libmylib.so.1 \
    -o libmylib.so.1.0.1 mylib.o -lc
```

Task 6: LD PRELOAD environment variable

3. pre-load the library

```
% export LD_PRELOAD=./libmylib.so.1.0.1
```

4. myprog.c

```
/* myprog.c */  
int main()  
{  
    sleep(1);  
    return 0;  
}
```

Task 6: LD PRELOAD environment variable

1. Follow the instructions from (a) to (d)

2. Try the following cases:

- a>myprog a regular program, and run it as a normal user

- b>myprog a Set-UID root program, and run it as a normal user.

- c>myprog a Set-UID root program, and run it in the root account

- d>myprog a Set-UID user1 program, and run it as a different user.

Task 7: Relinquishing privileges and cleanup

Vulnerable Program:

```
fd = open("/etc/zzz", O_RDWR | O_APPEND);
if (fd == -1) {
    printf("Cannot open /etc/zzz\n");
    exit(0);
}

/* Simulate the tasks conducted by the program */
sleep(1);

/* After the task, the root privileges are no longer needed,
   it's time to relinquish the root privileges permanently. */
setuid(getuid()); /* getuid() returns the real uid */

if (fork()) { /* In the parent process */
    close (fd);
    exit(0);
} else { /* in the child process */
    /* Now, assume that the child process is compromised, malicious
       attackers have injected the following statements
       into this process */

    write (fd, "Malicious Data\n", 15);
    close (fd);
}
```

Task 7: Relinquishing privileges and cleanup

1. Compile and program and make it set-root-uid
2. run it
3. show me the result and **explain it**

Task 7: Useful Knowledge

- `seteuid(uid)`: It sets the effective user ID for the calling process.
 - * If the effective user ID of the calling process is super-user, the uid argument can be anything. This is often used by the super-user to temporarily relinquish/gain its privileges. However, the process's super-user privilege is not lost, the process can gain it back.
 - * If the effective user ID of the calling process is not super-user, the uid argument can only be the effective user ID, the real user ID, and the saved user ID. This is often used by a privileged program to regain its privileges (the original privileged effective user ID is saved in the saved user ID).

Task 7: Useful Knowledge

- `setuid(uid)`: It sets the effective user ID of the current process. If the effective user ID of the caller is root, the real and saved user IDs are also set.
 - * If the effective user ID of the process calling `setuid()` is the super-user, all the real, effective, and saved user IDs are set to the `uid` argument. After that, it is impossible for the program to gain the root privilege back (assume `uid` is not root). This is used to permanently relinquish access to high privileges.
 - * A `setuid-root` program wishing to temporarily drop root privileges, assume the identity of a non-root user, and then regain root privileges afterwards cannot use `setuid()`. You can accomplish this with the call `seteuid()`.
 - * If the effective user ID of the calling process is not the super-user, but `uid` is either the real user ID or the saved user ID of the calling process, the effective user ID is set to `uid`. This is similar to `seteuid()`.

Task 7: Useful Knowledge

- Examples (in Fedora Linux): A process is running with effective user ID=0, and real user ID=500, what are the effective and real user IDs after running
 - * `setuid(500); setuid(0);` Answer: 500/500 (the first call generates 500/500, and the second call fails).
 - * `seteuid(500); setuid(0);` Answer: 0/500 (the first call generates 500/500, and the second call generates 0/500).
 - * `seteuid(600); setuid(500);` Answer: 500/500 (the first call generates 600/500, and the second call generates 500/500).
 - * `seteuid(600); setuid(500); setuid(0);` Answer: 0/500 (the first call generates 600/500, the second generates 500/500, and the third generates 0/500).

Criteria:

Task1: 10%

Task2: 10%

Task3: 0%

Task4: 25%

Task5: 20%

Task6: 20%

Task7: 15%