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G.1.3 External Packages

The following external packages are required:

BLAS

Basic Linear Algebra Subroutine library (<http://www.netlib.org/blas>). Accelerated BLAS libraries such as ATLAS (<http://math-atlas.sourceforge.net>) are recommended for better performance.

LAPACK

Linear Algebra Package (<http://www.netlib.org/lapack>).

PCRE

The Perl Compatible Regular Expression library (<http://www.pcre.org>).

The following external package is optional but strongly recommended:

GNU Readline

Command-line editing library (www.gnu.org/s/readline).

If you wish to build Octave without GNU readline installed, you must use the `--disable-readline` option when running the configure script.

The following external software packages are optional but recommended:

ARPACK

Library for the solution of large-scale eigenvalue problems (<http://forge.scilab.org/index.php/p/arpack-ng>). ARPACK is required to provide the functions `eigs` and `svds`.

cURL

Library for transferring data with URL syntax (<http://curl.haxx.se>). cURL is required to provide the `urldread` and `urldwrite` functions and the `ftp` class.

FFTW3

Library for computing discrete Fourier transforms (<http://www.fftw.org>). FFTW3 is used to provide better performance for functions that compute discrete Fourier transforms (`fft`, `ifft`, `fft2`, etc.)

FLTK

Portable GUI toolkit (<http://www.fltk.org>). FLTK is currently used to provide windows for Octave's OpenGL-based graphics functions.

fontconfig

Library for configuring and customizing font access (<http://www.freedesktop.org/wiki/Software/fontconfig>). Fontconfig is used to manage fonts for Octave's OpenGL-based graphics functions.

FreeType

Portable font engine (<http://www.freetype.org>). FreeType is used to perform font rendering for Octave's OpenGL-based graphics functions.

GLPK

GNU Linear Programming Kit (<http://www.gnu.org/software/glpk>). GLPK is required for the function `glpk`.

gl2ps

OpenGL to PostScript printing library (<http://www.geuz.org/gl2ps/>). `gl2ps` is required for printing when using the FLTK toolkit.

gnuplot

Interactive graphics program (<http://www.gnuplot.info>). `gnuplot` is currently the default graphics renderer for Octave.

GraphicsMagick++

Image processing library (<http://www.graphicsmagick.org>). `GraphicsMagick++` is used to provide the `imread` and `imwrite` functions.

HDF5

Library for manipulating portable data files (<http://www.hdfgroup.org/HDF5>). `HDF5` is required for Octave's `load` and `save` commands to read and write HDF data files.

LLVM

Compiler framework, (<http://www.llvm.org>). `LLVM` is required for Octave's experimental just-in-time (JIT) compilation for speeding up the interpreter.

OpenGL

API for portable 2-D and 3-D graphics (<http://www.opengl.org>). An OpenGL implementation is required to provide Octave's OpenGL-based graphics functions. Octave's OpenGL-based graphics functions usually outperform the `gnuplot`-based graphics functions because plot data can be rendered directly instead of sending data and commands to `gnuplot` for interpretation and rendering.

Qhull

Computational geometry library (<http://www.qhull.org>). `Qhull` is required to provide the functions `convhull`, `convhulln`, `delaunay`, `delaunay3`, `delaunayn`, `voronoi`, and `voronoin`.

QRUPDATE

QR factorization updating library (<http://sourceforge.net/projects/qrupdate>). `QRUPDATE` is used to provide improved performance for the functions `qrdelete`, `qrinsert`, `qrshift`, and `qrupdate`.

QScintilla

Source code highlighter and manipulator; a Qt port of Scintilla (<http://www.riverbankcomputing.co.uk/software/qscintilla>). `QScintilla` is used for syntax highlighting and code completion in the GUI.

Qt

GUI and utility libraries (). `Qt` is required for building the GUI. It is a large framework, but the only components required are the GUI, core, and network modules.

SuiteSparse

Sparse matrix factorization library (<http://www.cise.ufl.edu/research/sparse/SuiteSparse>). `SuiteSparse` is required to provide sparse matrix factorizations and solution of linear equations for sparse systems.

zlib

Data compression library (<http://zlib.net>). The `zlib` library is required for Octave's `load` and `save` commands to handle compressed data, including MATLAB v5 MAT files.

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