Requirement:

Shopping Bag module for an Ecommerce web application.

Stack Used:

- Node (Express)
- Nunjucks (Templating Engine)
- Grunt
- HTML5/CSS3
- SAAS
- Jquery

Steps for running the project :

- Node, Grunt, Bower should be installed.
- Run **npm install**: This will install all the dependency.
- Run **npm start**: Start the server
- Run grunt sass : Compile the sass to css
- Run bower install: Go to static folder and run this command

Directory Structure:

- app : All the code related to node resides in this folder
- config: The node environment is set up here
- node modeules: Contains the node dependencies
- static : Contains all the client side code gruntfile.js - Runs the grunt task package.json - Used to install all the node dependencies server.js - The entry point of the app

Task Covered:

- **Discount Logic**: This logic is implemented and the constraints applied are
 - 3 items in cart 5% discount on subtotal amount
 - 3-10 items in cart 10% discount on subtotal amount
 - More than 10 item 25% discount on subtotal amount
- **Modal Window**: Build the plugin to open a model. The modal window works fine on the desktop but it is not implemented for mobile.
- **Modal window update**: Whenever you update quantity of product in modal window it will be updated on the cart page also.
- Responsive: Used media query to make page responsive for desktop and mobile devices.