Problem Solving

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Brute Force / Heuristic Approach - Trial and error

- All permutations and combinations to get desire result
- Straight Forward approach.
- For ex. Lock system on suitcase.
- Time consuming

What is Heuristics -

Guess and Check Work Backwards

- Bottom to up approach.

Make a Systematic List

Orderly arrangement of data.

To find out the largest element.

No. of passes

2,8,3,50,60,90,14,56

2 and $8 \rightarrow 8$.

8 and 3 \rightarrow 8

8 and 50 \rightarrow 50

50 and $60 \rightarrow 60$

60 and 90 \rightarrow 90

90 and $14 \rightarrow 90$

90 and 56 \rightarrow 90

Greedy Approach

- Optimization Problems.
- Make optimal choices at each step with hope of finding an optimum solution.

Traveling Salesman Problem

Discover the shortest route for visiting a group of cities

There are 5040 possible routes between these 8 cities. Choosing a route requires a strategy.

2 Opt Swap

Select two edges and reconnect them, producing a new route.

Local Search

Find a better soln by applying a single change to a known solution

Local minimum.

Soln not optimum

Simulated Annealing - Probabilistically accept worse solutions early in the search.

Dynamic Programming-Example

You have three jugs, which we will call A, B, and C. Jug A can hold exactly 8 cups of water, B can hold exactly 5 cups, and C can hold exactly 3 cups. A is filled to capacity with 8 cups of water. B and C are empty. We want you to find a way of dividing the contents of A equally between A and B so that both have 4 cups. You are allowed to pour water from jug to jug has context menu

Initially:

- A = 8 cups (full)
- B = 0 cups (empty)
- C = 0 cups (empty)

Dynamic programming

Algorithms

- Sequential
- Selectional
- Iterational

Data Structures

- Linear

Array - Fixed, Contiguous memory, same data type.

Linked List - Can insert anywhere, Dynamic nature, Different data types of values you can store.

- Non Linear

Algorithm:

1. Push Operation:

- o Input: An element to be pushed onto the stack.
- Action: Add the element to the top of the stack.
- Output: The stack with the new element on top.

2. Pop Operation:

- o Input: None.
- Action: Remove and return the top element from the stack.
- Output: The popped element and the stack after the removal.

3. Peek Operation:

- o Input: None.
- Action: Return the top element of the stack without removing it.
- Output: The top element of the stack.

4. isEmpty Operation:

- o Input: None.
- Action: Check if the stack is empty.

• Output: Return true if the stack is empty, otherwise false.

5. Size Operation:

- o Input: None.
- o Action: Return the current size (number of elements) in the stack.
- Output: The size of the stack.

6. Display Operation:

- o Input: None.
- o Action: Display all elements of the stack from the bottom to the top.
- Output: The list of elements in the stack.

Bubble Sort -

Adjacent elements compare - largest element push at the end(bubble up).

- Create an array to store the marks of 10 students.
- Take input from the user for each student's marks.
- Compare the first and second elements:
 - o If the first is larger, swap them.
- Move to the next pair of elements and repeat step 2.
- Continue comparing adjacent elements until the end of the array is reached.
- After the first pass, the largest element will be placed at the end.
- Ignore the last element in the next pass (as it is sorted) and repeat the process for the remaining elements.
- Repeat this process for a total of 9 passes (n-1 passes for n elements).
- After all passes, the array will be sorted in ascending order.
- Once the array is sorted, print the elements in ascending order.

Selection Sort -

- Create an array to store the marks of 10 students.
- Take input from the user for each student's marks.
- Start with an array of 10 marks.
- Assume the first element is the smallest.
- Compare this element with the remaining elements in the array.
 - o If you find a smaller element, update the smallest element.
- After completing the comparisons, swap the smallest element found with the first element.
- Move to the second element and repeat the process for the remaining unsorted elements.
- Repeat the process for all positions until the second-last element (since the last element will already be sorted).
- After completing all the steps, the array will be sorted in ascending order.
- Output the Sorted Marks:
- Once the array is sorted, print the elements in ascending order.