



Ankit Kumar Wagadre

Roll No. 130108026

B.Tech - Electronics and Electrical Engineering

Minor in Computer Science and Engineering

Department of Electronics and Electrical Engineering

Indian Institute of Technology Guwahati

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Degree	Institute	CGPA	Year
B.Tech – EEE	Indian Institute of Technology Guwahati	7.89	2013-2017
Senior Secondary	Star H. S. School, Indore	77.8 %	2012
Secondary	Kendriya Vidyalaya No. 2, Itarsi	8.8	2010

EXPERIENCES

Google Summer of Code – 2015 project KDE org.

MAY '15-AUGUST'15

Mentor: Alexander Semke(alexander.semke@web.de)

The aim of the project was to make a curve digitizing tool for LapPlot to provide manual or fast automatic curve digitization mode which provides and saves configurable data format from any axis system to a spreadsheet. Worked in QT creator and, used Affine transformation and Fuzzy logic algorithm for mapping and edge detection.

PROJECTS

Two Tanks Game – Unity 5

DEC-JAN'16

The aim was to create two player 3D-game of battle tanks by using Unity3d game engine. For windows platforms, used JavaScript and Unity 5.

8085 Game Simulation

OCT'14-NOV'14

Dr. H.B.Nemade, Indian Institute of Technology, Guwahati

Design and Fabrication of 8x8 Led Matrix Display and Simulation of Bowling Game using 8085 Microprocessor.

ACHIEVEMENTS

- Among the top 4% out of 0.15 million candidates in JEE(Advance) – 2013.
- Recipient of institute's McM (Merit cum Means) Scholarship for year 2014.

TECHNICAL PROFICIENCY

- Programming Language – C, C++ and Python(Basic)
- Simulation Language - MATLAB
- Hardware Description Language - Verilog HDL
- Assembly Language Prog. - Intel 8085, ARM.

RELEVANT COURSES

EEE Departmental Courses

- Pattern recognition and Machine Learning*
- Digital Circuits and Microprocessor

CSE Minor Courses

- Computer Systems*
- Data Structure and Algorithm

Mathematics Courses

- Probability & Random Variable
- Linear Algebra and multivariable calculus

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- Digital Signal Processing
 - Signal System and Networks
 - Principal of Communication
 - Discrete Mathematics and Finite Automata Theory
 - Digital Circuits and Computer Architecture

*To be completed by April'16

POSITIONS OF RESPONSIBILITY

Peer Mentor

2015-2016

Student Welfare Board, IIT Guwahati

Mentoring first year students regarding academics, extra-curricular activities and overall development as part institute's mentorship program.

EXTRA CURRICULARS

- Secured 3rd position in mime in inter-hostel cultural event, Manthan' 14.
 - Team secured 1st position in standup comedy in inter-hostel cultural event, Manthan' 14
 - Secured 3rd position in Chess in District level Inter School Sports competition.
 - Open Source enthusiast and an active contributor to KDE community.
 - Represented the hostel in various robotics competitions during inter hostel technical event Kriti'14.
 - Interested in drawing, Table-Tennis and exploring new places.
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