

Wireless Network Security Lab Assignment

Networking

- Q1) Create echo server and client application in Java?
- Q2) Create multi-chat server and client application in Java?
- Q3) Create FTP server and client application in Java using multi-threading?
- Q4) Create a tic-tac-toe game in Java where client and server can play a game with each other?

Security

- Q1) WAP in Java to ensure confidentiality between FTP client and server applications?
- Q2) WAP in Java to ensure integrity between FTP client and server applications?
- Q3) Write a single program that works in two modes, i.e., Client Mode and Server Mode. The client connects to the server for downloading a file. The server can handle multiple clients (use multi-threading)
 - a) When the program runs, it should ask whether it will work as a client or as a server.
 - b) The server listens to a fixed IP and port known to the client. When the client connects to the server, the client creates private and public key using RSA.
 - c) The client sends his public key to the server.
 - d) The server generates a shared AES key and sends it to the client after encrypting it using the client's public key.
 - e) Client requests a file from the server.
 - f) The server creates message digest by hashing the file requested by the client using MD5.
 - g) The server encrypts the file by using shared AES key.
 - h) The server sends the encrypted file and message digest to the client.
 - i) The client receives the encrypted file and message digest.
 - j) The client decrypts the encrypted file using the shared key.
 - k) The client performs the MD5 hash of the decrypted file and matches with the message digest.

Q4) Create a client-server program in Java showing the following operations

- a) Server and client create a private and public key using RSA.
- b) The server sends his public key to the client, and the client sends his public key to the server.
- c) The client generates AES shared key and sends this key to the server after encrypting with the server's public key.
- d) The server receives the shared key and decrypts it using its private key.
- e) The client creates a message digest by hashing data using MD5 and encrypt this hash using his private key.
- f) The client encrypts data using AES shared key.
- g) The client sends data and message digest to the server.
- h) The server receives data and message digest.
- i) The server decrypts data using the shared key.
- j) The server decrypts message digest using his private key.
- k) The server performs the MD5 hash of data and matches with the decrypted message digest.

Q5) WAP in Java to create multi-chat server and client application with AAA authentication?