## Project Management

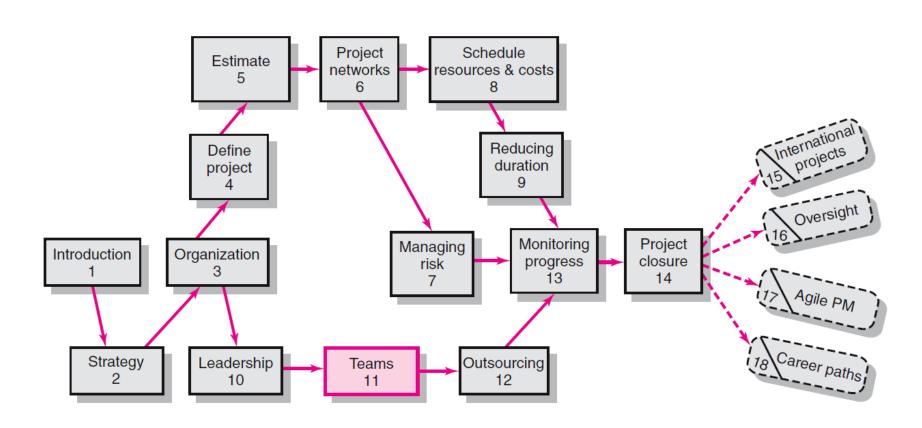
#### Introduction

Project management is the discipline of planning, organizing, motivating, and controlling resources to achieve specific goals.

### What is a project

A project is a temporary endeavor with a defined beginning and end (usually time-constrained, and often constrained by funding or deliverables),[1] undertaken to meet unique goals and objectives,[2] typically to bring about beneficial change or added value.

### Where are we



# Characteristics of high performance teams

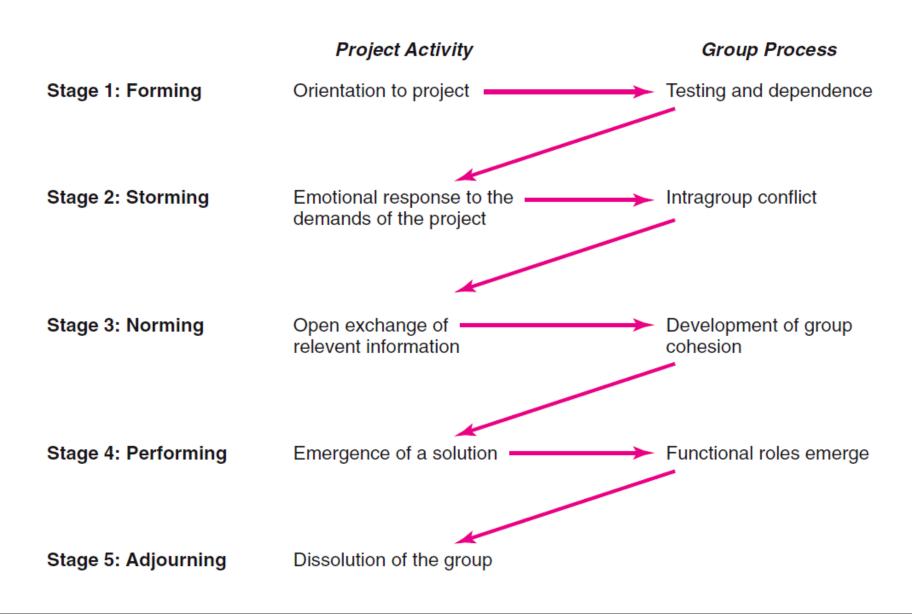
- I.Share a sense of common purpose
- 2. Make effective use of individual talents and expertise
- 3. Have balanced and shared roles
- 4. Maintain a problem solving focus
- 5. Accept differences of opinion and expression
- 6. Encourage risk taking and creativity

# Characteristics of high performance teams

7. Sets high personal performance standards

8.Identify with the team

### Stage of team development



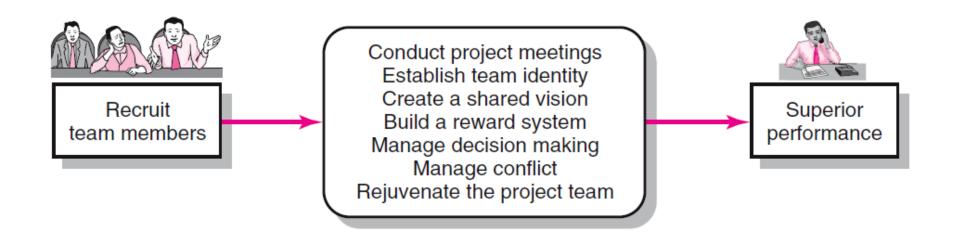
### Conditions favoring Project teams

- I.Ten or fewer team members
- 2. Voluntary team membership
- 3. Continuous service on the team
- 4.Full-time assignment to the team
- 5.An organization culture of cooperation and trust

### Conditions favoring Project teams

- 6.Members report only to the project manager
- 7.All relevant functional areas are represented on the team
- 8. The project has a compelling objective
- 9. Members are in speaking distance of each other

### Creating high performance project team



### Building Project Teams

Recruiting Project Members

Factors affecting recruiting

I.Importance of the project

2. Management structure used to complete the project

How to recruit?

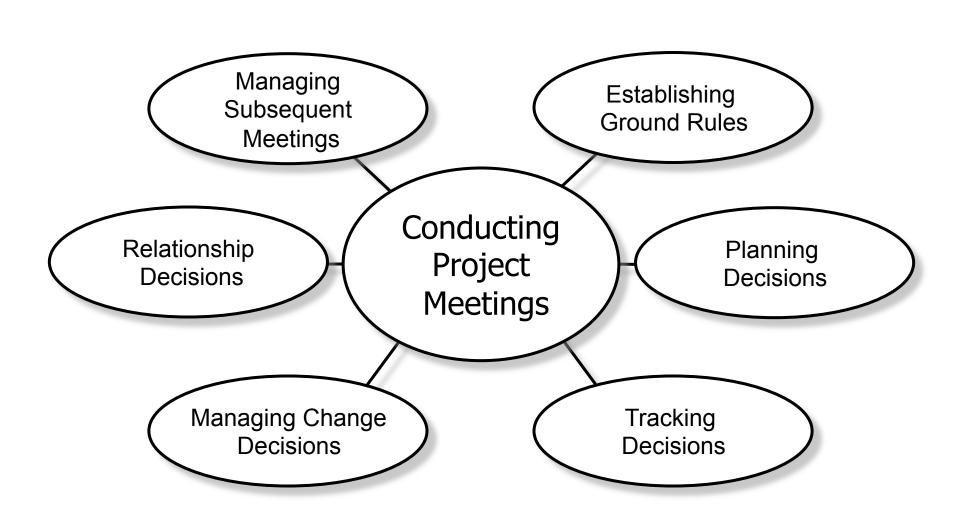
LAsk for volunteers

### Building Project Teams

Who to recruit?

- I.Problem-solving ability
- 2. Availability
- 3. Technological expertise
- 4.Credibility
- 5. Political connections
- 6.Ambition, initiative, and energy

## Project Team Meetings



### Establishing a team identity

Effective use of Meetings

Co-location of team members

Creation of project team name

Team Rituals



### Managing Project Reward Systems

#### Group Rewards

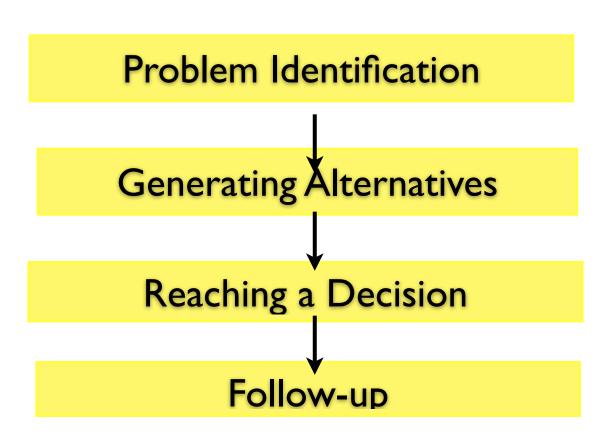
- I. Who gets what as an individual reward?
- 2. How to make the reward have lasting significance?

### Managing Project Reward Systems

How to recognize individual performance?

- Letters of commendation
- 2. Public recognition for outstanding work
- 3.Desirable job assignments
- 4.Increased personal flexibility

### Decision Making Process





### Managing Conflicts

#### Encouraging Functional Conflict

- I.Encourage dissent by asking tough questions.
- 2.Bring in people with different points of view.
- 3. Designate someone to be a devil's advocate.
- 4. Ask the team to consider an unthinkable alternative

### Managing Conflicts

Managing Dysfunctional Conflict

- I.Mediate the conflict.
- 2. Arbitrate the conflict.
- 3. Control the conflict.
- 4.Accept the conflict.
- 5. Eliminate the conflict.

### Rejuvenating project team

#### Informal Techniques

- I.Institute new rituals.
- 2. Take an off-site break as a team from the project.
- 3. View an inspiration message or movie.
- 4. Have the project sponsor give a pep talk.

# Rejuvenating Project Team

#### Formal Techniques

- I.Hold a team building session facilitated by an outsider to clarify ownership issues affecting performance.
- 2.Engage in an outside activity that provides an intense common experience to promote social development of the team.

### Managing Virtual Project Teams

#### Challenges:

Developing trust

Exchange of social information.

Set clear roles for each team member.

### Managing Virtual Project Teams

Developing effective patterns of communication.

- I.Keep team members informed on how the overall project is going.
- 2.Don't let team members vanish.
- 3. Establish a code of conduct to avoid delays.
- 4.Establish clear norms and protocols for surfacing assumptions and conflicts.
- 5. Share the pain.

### Barriers

- I.Individual members whose loyalty rests elsewhere.
- 2. Where goals are not clarified or understood.
- 3. Where the aims of the team are seen to be in conflict with other teams to which the members belong.
- 4. Members treat each other with suspicion and distrust.
- 5. Ideas and contributions are devalued and "rubbished" by other members.
- 6.Members are allowed to switch off and opt out.
- 7. Cliques form for their own protection.