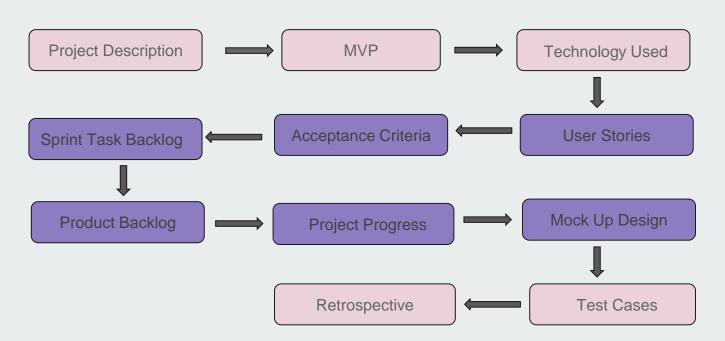
Squander

SPRING 2022 CAPSTONE PROJECT | PROF HENRY WONG

Aakansha Agarwala Austin Blaise Nicholas Wong Rajat Nagavkar Suryadeep Nallana

Agenda



Project Description

Squander is an application that aims to help users organize and plan the disposal of their waste.

App uses Machine Learning Algorithm to recognize waste from images taken from places such as households, construction sites, and public places to enable users to distinguish recyclable waste and provide a way for its proper disposal.

Users can analyze what amount of waste they are producing so that they can minimize or recycle the waste effectively.

It also provides a mechanism to know individual contribution to environment protection and how its global impact can save our environment.

Minimal Viable Product (MVP)

- Recognition Model for Image Recognition of waste items
- Model responds with confidence values on labels of recognized waste items
- Results based on the waste items categorized with how many no of recyclable items found
- Quick and easy method for finding the nearest recycling companies location

Steps:

Uploading Image



Processing Image



Image Results



Find Nearby Location



Technology Used















User Stories

- User Stories Sample
- User Story Backlog
- Tasks (Enablers) Sample
- Tasks Backlog

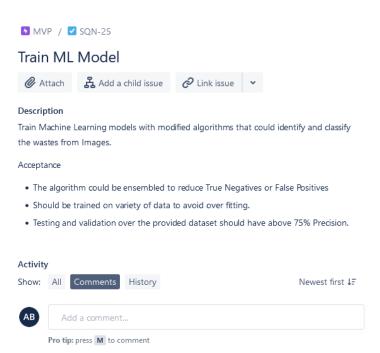
Stories Description



Stories

■ SQN-14 Capture Image	■ TO DO RN
■ SQN-13 Image Upload	■ TO DO V RN
☐ SQN-18 View Image	■ TO DO V RN
□ SQN-15 Select Image from Gallery	■ TO DO V RN
■ SQN-16 List of recyclable Items	■ TO DO V SN
■ SQN-17 Find Recycle Location	■ TO DO V RN
■ SQN-21 View uploaded Image	■ TO DO V SN
■ SQN-22 Nearest Recycle location	■ TO DO V SN
■ SQN-24 Feedback	■ TO DO V
■ SQN-27 Recycling Stats	■ TO DO V

Tasks (Enablers) Description



Tasks (Enablers)

SQN-20 API Gateway for model communications	■ TO DO ▼ AB
✓ SQN-19 Model Fetch Image	= TO DO ✓
✓ SQN-25 Train ML Model	= TO DO ✓
✓ SQN-26 Test and validate Model	= TO DO ✓ NW
✓ SQN-23 Recycle location Backend	■ TO DO V AB

Acceptance Criteria

As a user I want to capture image of garbage created by household waste so that squander app can tell me which items can I recycle.

Scenario

Capture Image of garbage

Given

User tries to capture image of items to be recycled

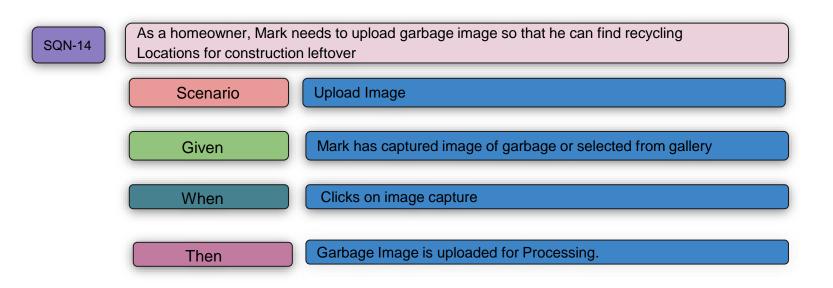
When

Capture image button is clicked

Then

Image of garbage waste is captured

Acceptance Criteria (Continued..)



Acceptance Criteria (Continued..)



Acceptance Criteria (Continued...)

As a user, Jill wants to select image already in the gallery so that he upload the image to the app to find which items to recycle.

Scenario

Select Image From gallery

Given

Image is available in the gallery.

When

Clicked on gallery icon capture screen.

Then

Select image from gallery

Acceptance Criteria (Continued...)

As a user, Jill wants to get list of items that can be recycled with name so that he can know recyclable item name.

Scenario

List of recyclable items

Given

User uploads photo of garbage to be recycled.

When

Processing of uploaded image is successful.

Then

List of items with their name is available.

Acceptance Criteria (Continued..)

As a party host, Jill would like to know a good place to dispose off organic waste, so that he feels good about managing the waste.

Scenario

Find Compost Location

Given

Jill knows what amount of recyclable waste is available.

When

Clicks Recycle Button

Then

Gets list of good place to dispose of organic waste.

Acceptance Criteria (Continued...)

As a user. I want to view the results of the uploaded image with tag on items that can be recycled so that I can distinguish between recyclable and non recyclable waste.

Scenario

View Uploaded Image

Given

User uploads photo of garbage to be recycled

When

Processing of Image is successful

Then

Should be able to see tags on image of recyclable items.

Acceptance Criteria (Continued..)

As a mechanic, Simon wants to find the nearest recycling location for metallic waste, so that he can get money for scraps.

Scenario

Nearest Recycle Location

Given

Results of items that can be recyclable are available.

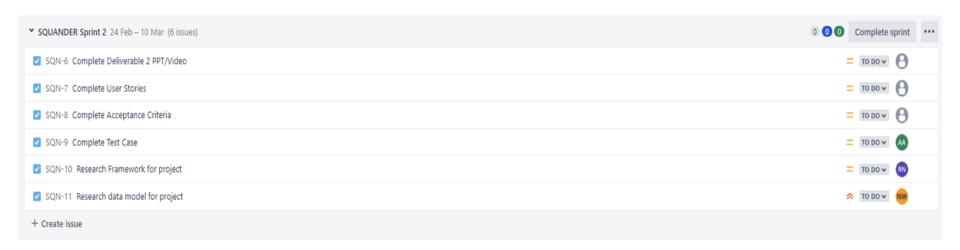
When

Processing of Image is successful

Then

Simon should get recycling Locations near to current locations.

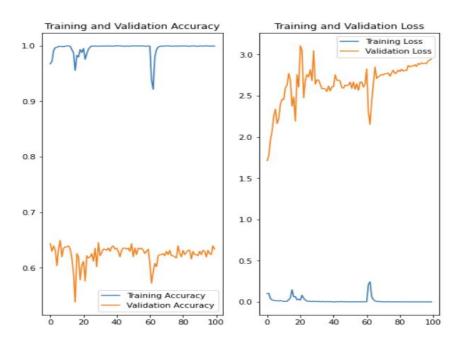
Sprint Task Backlog



Product Backlog

Feature	Task	Progress	Priority	Sprint
Recognize Garbage and Classify		In progress	Must	
	Develop ML Algorthm	DONE	Must	2
	Train Model	DONE	Must	2
	Test Validate Model	DONE	Must	2
	Allow Model to Analyze Videos	In Progress	Could	3
	Allow Model to analyze more than one object per image	In Progress	Should	3
Create Application to Use Model		In Progress	Must	
	Design User Interface	DONE	Must	2
	Create Mock up Design	DONE	Must	2
	Develop Application	In Progress	Must	3
	Set up API Gateway for Model communication	In Progress	Must	3

Project Progress



This image most likely belongs to glass with a 100.00 percent confidence.



Image Breakdown

- Cardboard 201 Images
- Glass 250 Images
- Metal 205 Images
- Paper 297 Images
- Plastic 241 Images
- Trash 71 Images



Deeper Model

In [16]:	model.summary()			
	Model: "sequential"			
	Layer (type)	Output Shape	Param #	
	rescaling_1 (Rescaling)	(None, 180, 180, 3)	0	
	conv2d (Conv2D)	(None, 180, 180, 16)	448	
	<pre>max_pooling2d (MaxPooling2D)</pre>	(None, 90, 90, 16)	0	
	conv2d_1 (Conv2D)	(None, 90, 90, 32)	4640	
	<pre>max_pooling2d_1 (MaxPooling 2D)</pre>	(None, 45, 45, 32)	0	
	conv2d_2 (Conv2D)	(None, 45, 45, 64)	18496	
	<pre>max_pooling2d_2 (MaxPooling 2D)</pre>	(None, 22, 22, 64)	0	
	flatten (Flatten)	(None, 30976)	0	
	dense (Dense)	(None, 128)	3965056	
	dense_1 (Dense)	(None, 6)	774	
	Total params: 3,989,414 Trainable params: 3,989,414 Non-trainable params: 0			

Input Data

Output

Layer 1

Layer N

Hidden Layer

Neuron

Mock Up Design



Home Screen



Capture Screen

Mock Up Design (Continued...)

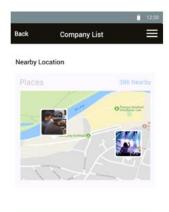


Processing Screen



Result Screen

Mock Up Design (Continued...)









Stats Screen

Company List Screen

Test Cases

Кеу	Test Cases	Test Data	Expected Results
SQD-1	Browse from the app	Home Screen	Users should be able to access the homepage of the app
SQD-2	Locate the Recycle Button	Home Screen	Users should be able to see the Recycle Button and it should be clickable
SQD-3	Locate the Stats Button	Home Screen	Users should be able to see the Stats Button and it should be clickable
SQD-4	Locate the Contribution Button	Home Screen	User should be able to see the Button and it should be clickable
SQD-5	Locate the NavBar	Home Screen	Users can move to all screens on-site using the NavBar
SQD-6	Click on the earth image	Home Screen	The image should be clickable
SQD-7	Locate Capture Button	Camera Screen	The capture button should be present on the middle bottom side of the screen
SQD-8	Locate photos Button	Camera Screen	The photo link which will be used to upload images from the gallery should be present on the bottom left side of the screen
SQD-9	Locate Cancel Button	Camera Screen	The Cancel Button should be present on the top right side of the screen
SQD-10	Locate the word Stats	Stats Screen	The text should be displayed on the middle top side of the screen
SQD-11	Locate the NavBar	Stats Screen	Users can move to all screens on-site using the NavBar
SQD-12	Locate Back Button	Stats Screen	Users should be able to see the Back Button and it should be clickable
SQD-13	Locate the Recycle Button	Stats Screen	Users should be able to see the Recycle Button and it should be clickable

Test Cases (Continued...)

Key	Test Cases	Test Data	Expected Results
SQD-14	Locate the Contribution Button	Stats Screen	User should be able to see the Button and it should be clickable
SQD-15	Locate the Stats Button	Stats Screen	Users should be able to see the Stats Button and it should be clickable
SQD-16	Locate the Household Clickable Ribbon	Stats Screen	Users should be able to see the Household Ribbon and it should be clickable
SQD-18	Locate the Public place Clickable Ribbon	Stats Screen	Users should be able to see the Public place Ribbon and it should be clickable
SQD-19	Locate the Industrial Site Clickable Ribbon	Stats Screen	Users should be able to see the Industrial Site Ribbon and it should be clickable
SQD-17	Locate the Construction Site Clickable Ribbon	Stats Screen	Users should be able to see the Construction Site Ribbon and it should be clickable
SQD-20	Locate the word Contribution	Contribution Screen	The text should be displayed on the middle top side of the screen
SQD-21	Locate the NavBar	Contribution Screen	Users can move to all screens on-site using the NavBar
SQD-22	Locate Back Button	Contribution Screen	Users should be able to see the Back Button and it should be clickable
SQD-23	Locate the Recycle Button	Contribution Screen	Users should be able to see the Recycle Button and it should be clickable
SQD-24	Locate the Contribution Button	Contribution Screen	User should be able to see the Button and it should be clickable
SQD-25	Locate the Stats Button	Contribution Screen	Users should be able to see the Stats Button and it should be clickable
SQD-26	Locate the Global Impact text	Contribution Screen	user should be able to see the text

Retrospective

- What went well
- What needs Improvement
- Action Items
- Board

What went well

- Communications between the team and setting the right expectation
- Kept proper track of tasks for each team member
- Quality of work good and organized

What needs improvement

- Better meeting timings
- Involving in each other task so that knowledge is enhanced collectively

Action Items

- Work on rescheduling the meetings more effectively
- Find a convenient Backup meeting timing
- Communicate apart from meetings

Idea Board

What went well 🛟

Planning and coordinating everyone's parts was effective	Kept proper track of task of each team member
+ 0	+ 5
Quality of work was good and organized	Explored new technologies by working together. + 2
Technology integrations	Communications between the team and setting the right expectation.

Squander Retrospective

What can be improved 😯

Meeting timings	Need more team work
+5	+0
Involving in each other task so that knowledge is enhanced collectively	Add in-personal meeting time
+5	+ 0

Action Items 🛟



Communicate apart from just the meeting times, so when people miss meetings it isn't as detrimental	Share everyones calender
+ 2	+ 0

Work on rescheduling meetings more effectively. Find a convenient backup timing + 3