

```
private TreeNode MakeLL(TreeNode root) {

// TODO Auto-generated method stub
if(root==null) {

return null;
}
if(root.left==null && root.right==null) {

return root;
}
}
TreeNode left_tail=MakeLL(root.left);
TreeNode right_tail=MakeLL(root.right);

TreeNode right_tail=MakeLL(root.right);

and and an auto-generated method stub
if(root=null) {

return null;
}

Loot.left==null && root.left);

TreeNode right_tail=MakeLL(root.right);

loot.left=null) {

return root;
}

And an auto-generated method stub
if(root=null) {

return null;
}

Loot.left==null) {

return root;
}
```

```
private TreeNode MakeLL(TreeNode root) {
    // TODO Auto-generated method stub
    if(root==null) {
        return null;
    }
    if(root.left==null && root.right==null) {
        return root;
    }
    TreeNode left_tail=MakeLL(root.left);
    TreeNode right_tail=MakeLL(root.right);
    if(left_tail!=null) {
        left_tail.right=root.right;
        root.right=root.left;
        root.left=null;
    }
    return right_tail !=null ? right_tail: left_tail;
```