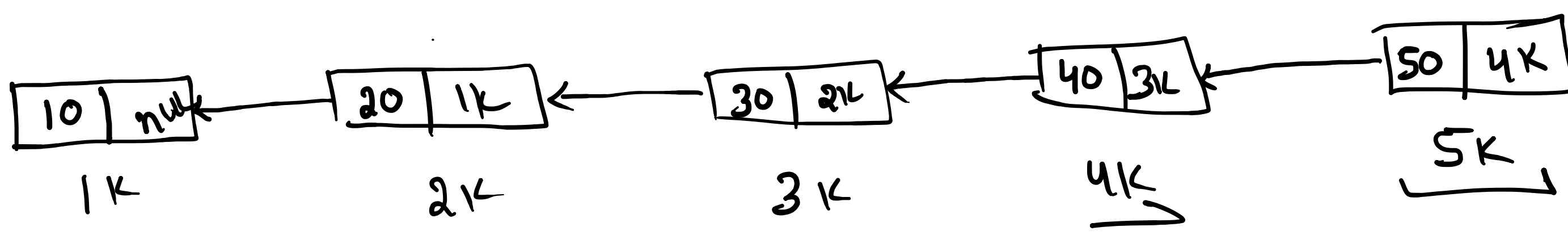


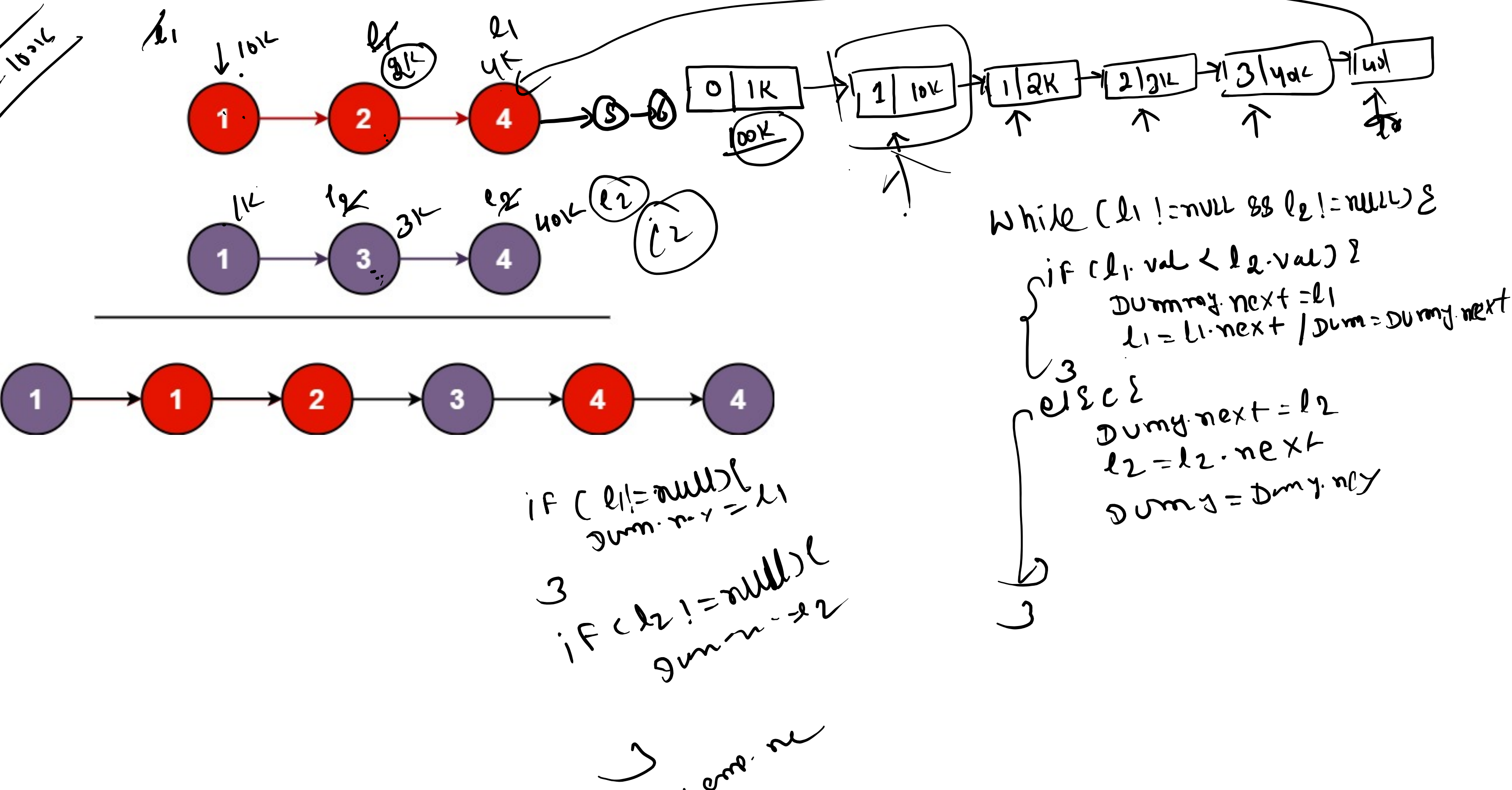
T.C (O(n))

while (curr != null) {
Node ahead = curr.next;
curr.next = prev;
prev = curr;
curr = ahead;
}

return prev



temp = 100K

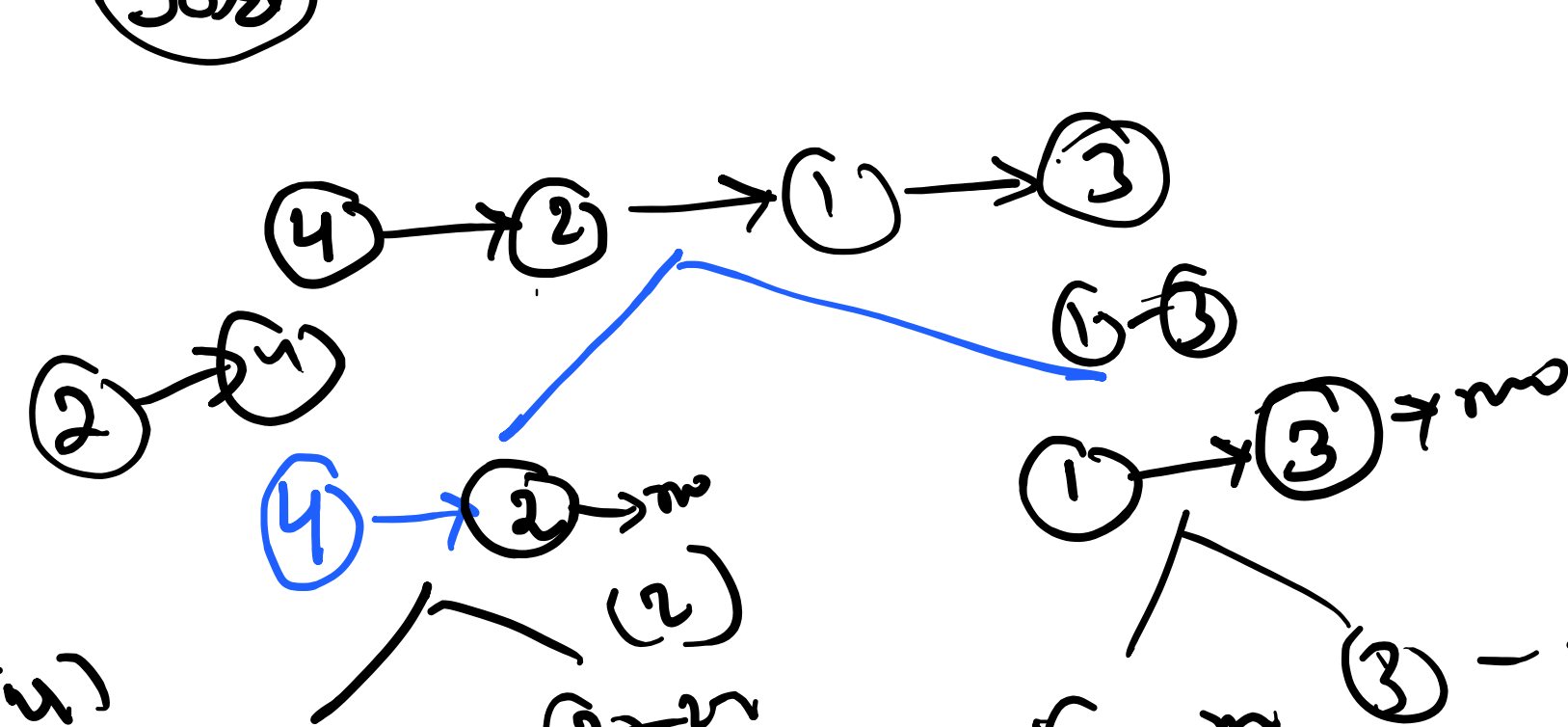


while (l1 != null || l2 != null) {
if (l1.val < l2.val) {
dummy.next = l1;
l1 = l1.next; dummy = dummy.next;
}
else {
dummy.next = l2;
l2 = l2.next; dummy = dummy.next;
}
}

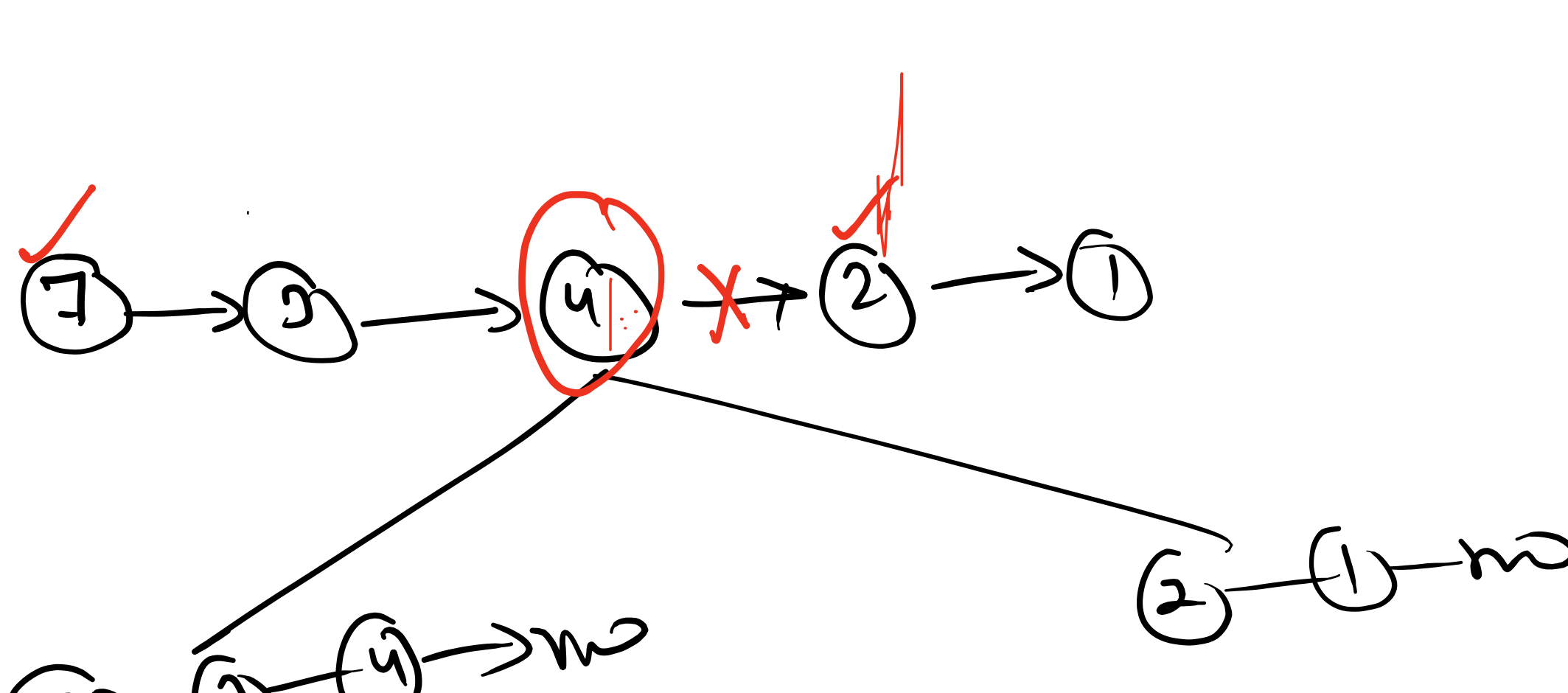
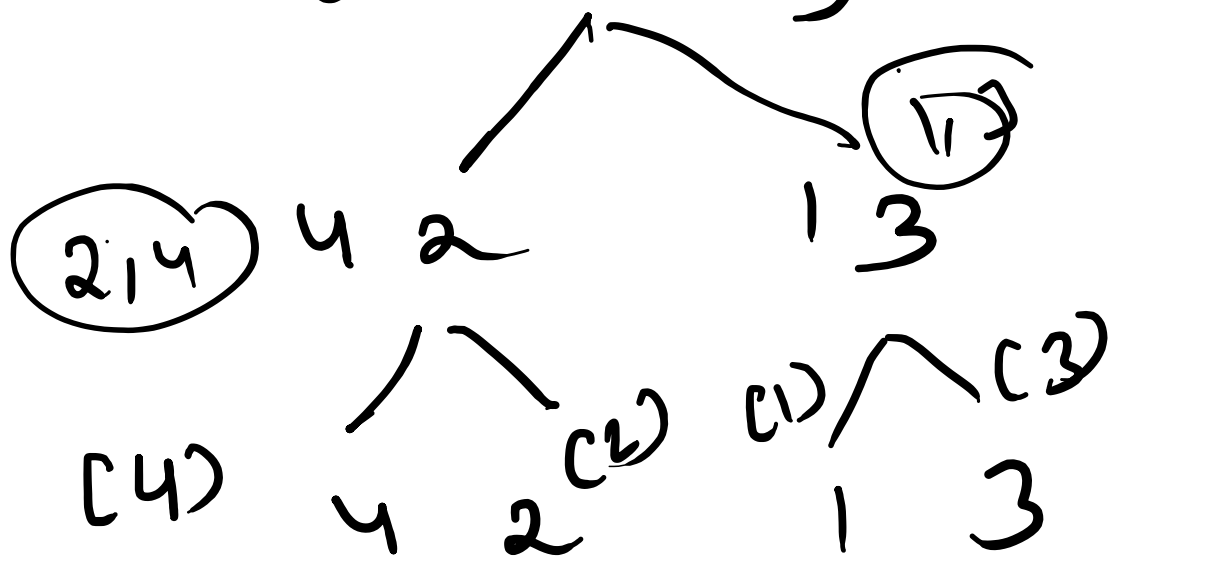
if (l1 == null) {
dummy.next = l1;
}
if (l2 == null) {
dummy.next = l2;
}

temp = null

Sort

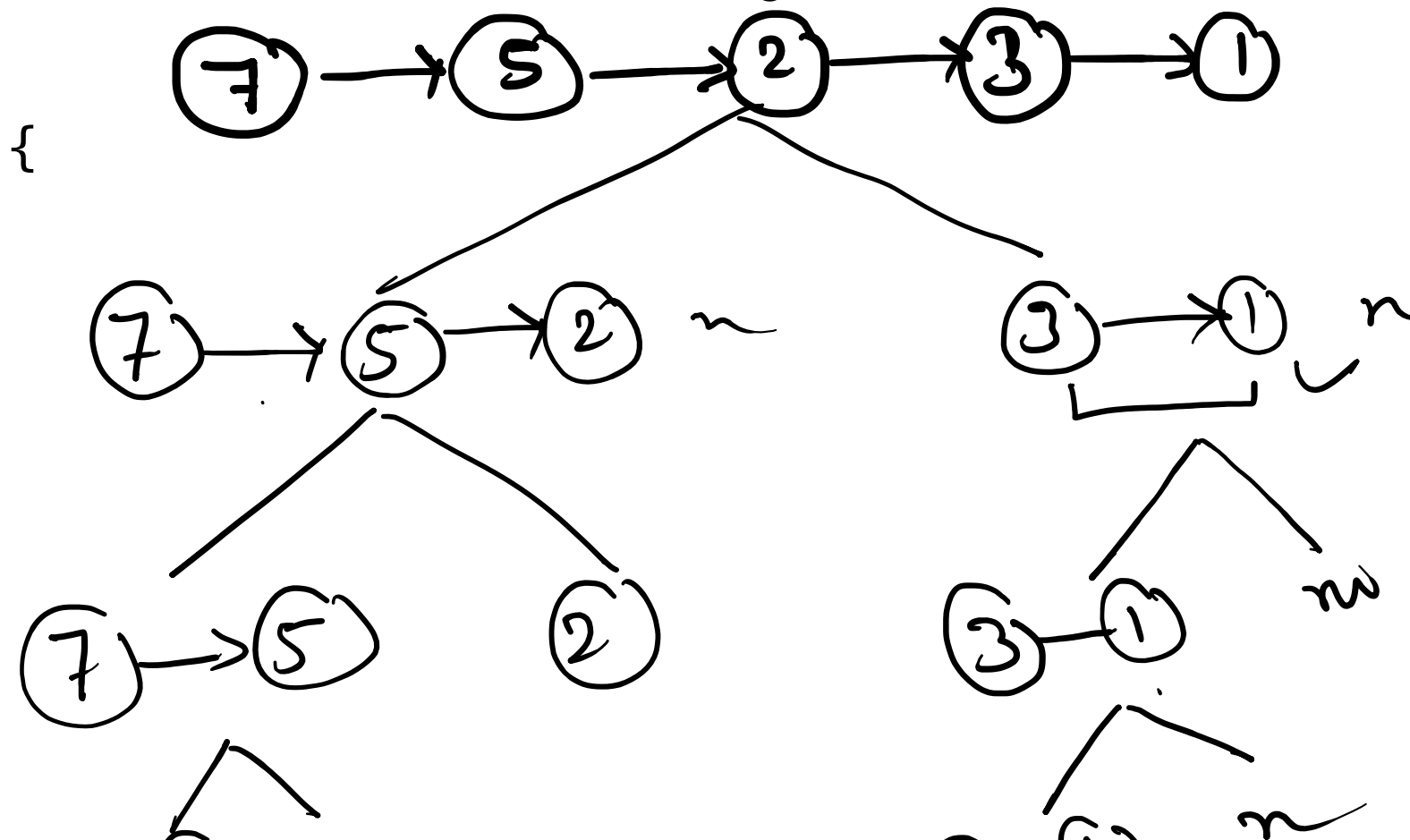


[4, 2, 1, 3]



```

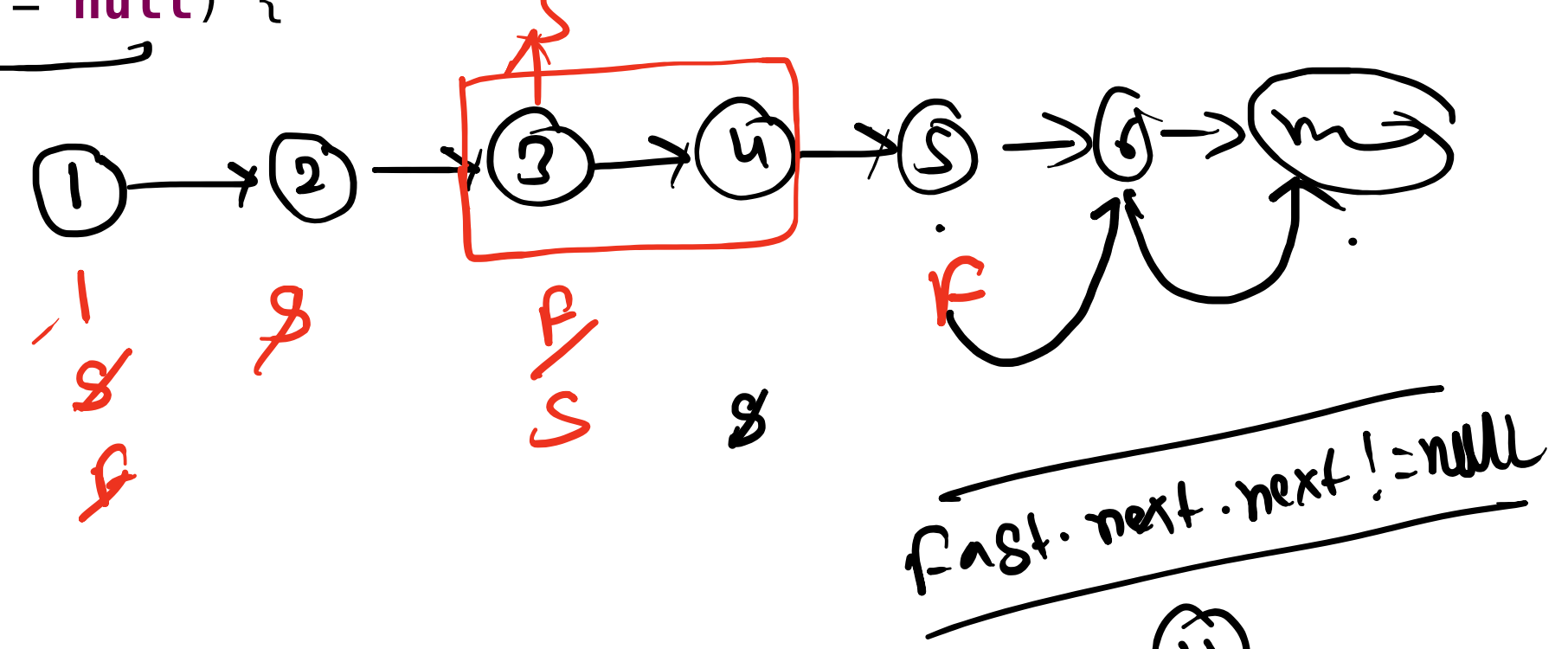
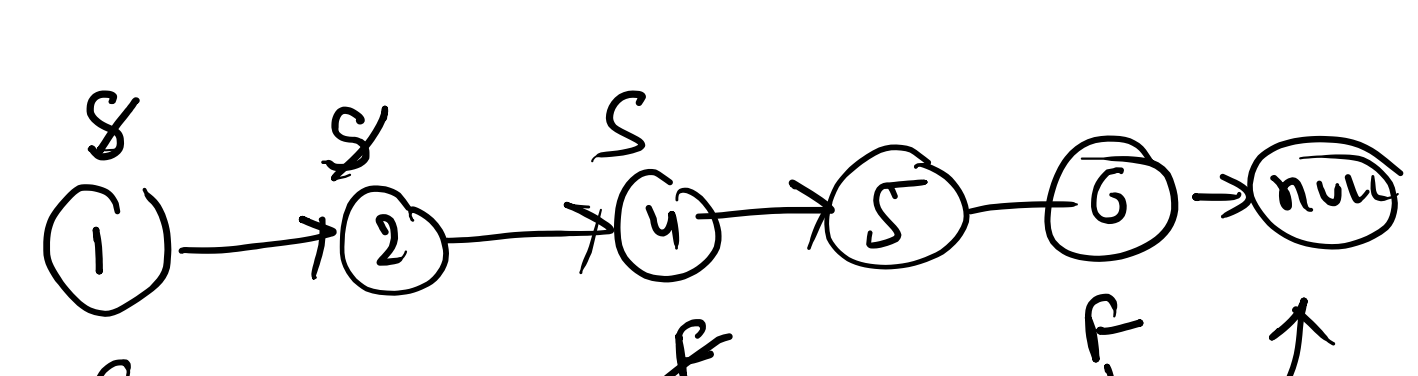
public ListNode sortList(ListNode head) {
    if (head == null || head.next == null) {
        return head;
    }
    ListNode mid = middleNode(head);
    ListNode headb = mid.next;
    mid.next = null;
    ListNode A = sortList(head);
    ListNode B = sortList(headb);
    return mergeTwoLists(A, B);
}
  
```



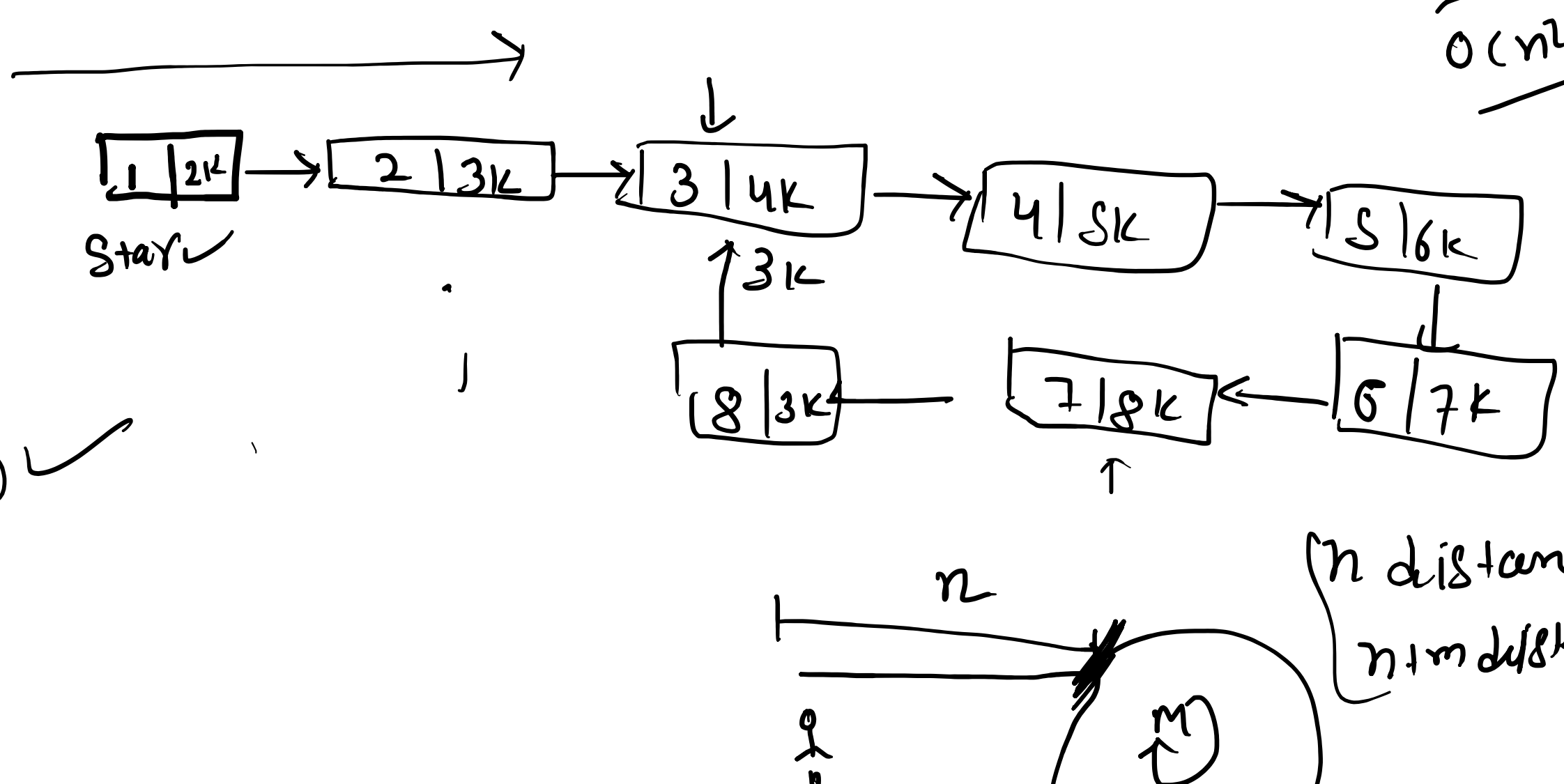
Play code

```

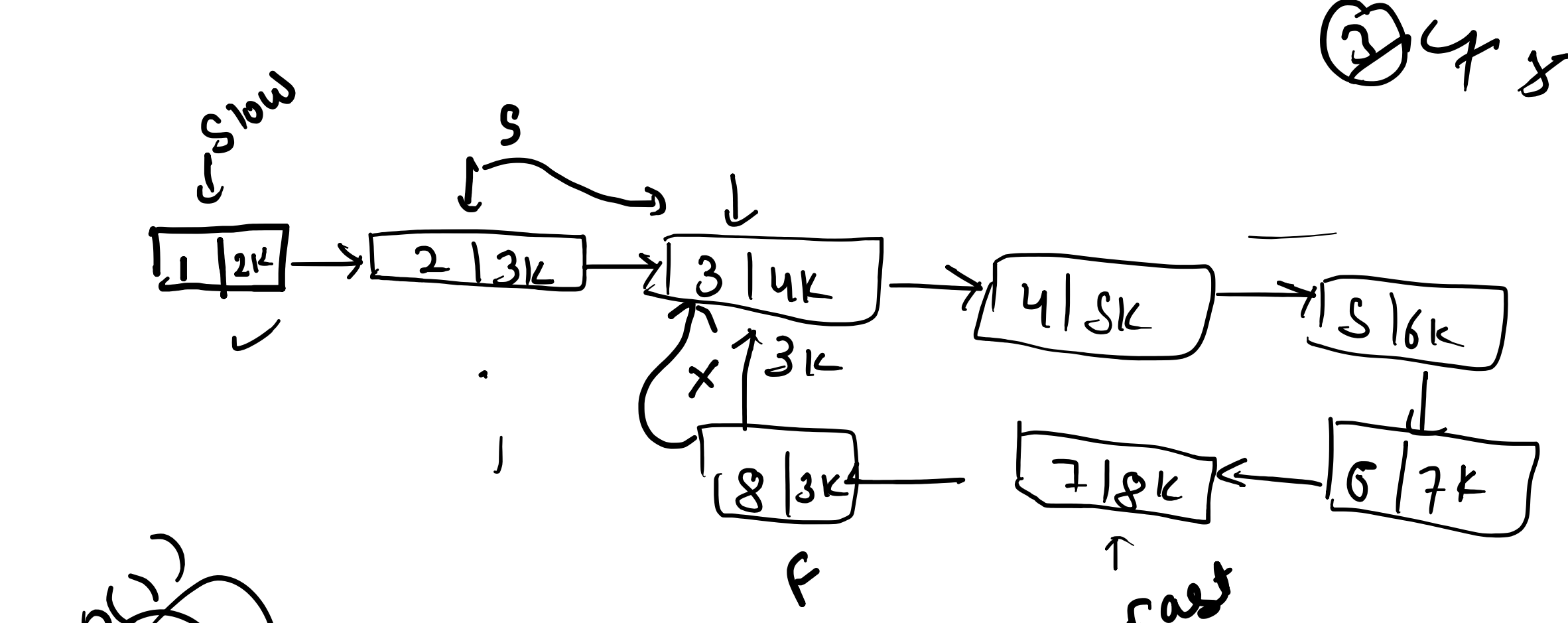
public ListNode middleNode(ListNode head) {
    ListNode slow = head;
    ListNode fast = head;
    while (fast != null && fast.next != null) {
        slow = slow.next;
        fast = fast.next.next;
    }
    return slow;
}
  
```



fast.next.next != null



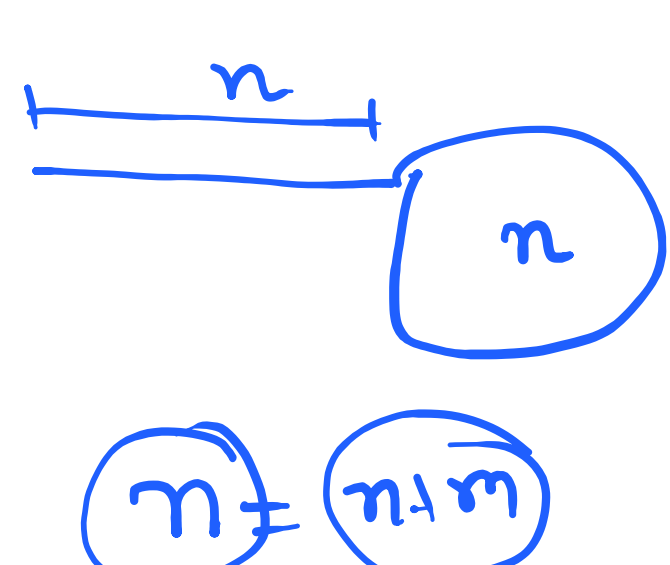
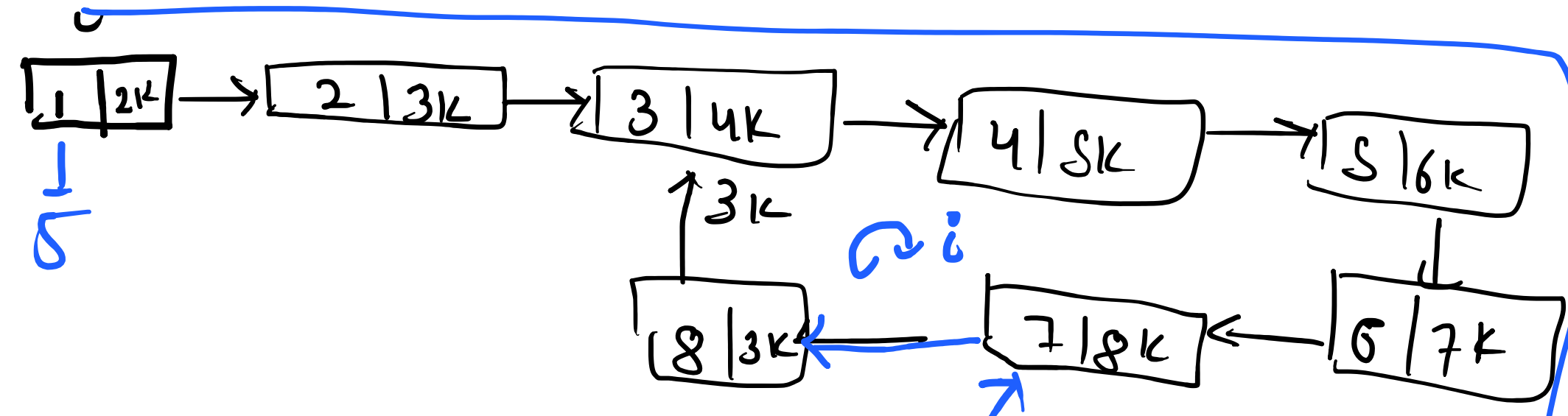
meet = 7K
while (slow != null) {
Node temp = meet;
while (temp.next != meet) {
if (temp.next == slow) {
temp.next = null;
return;
}
temp = temp.next;
}
slow = slow.next;
}



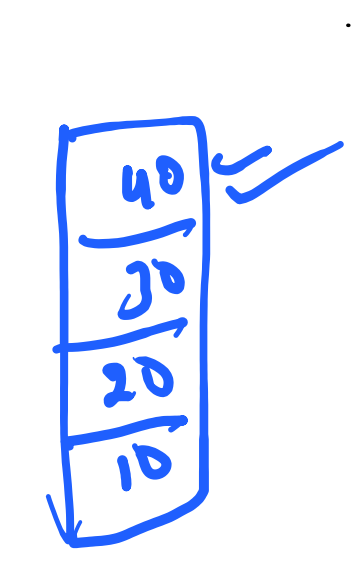
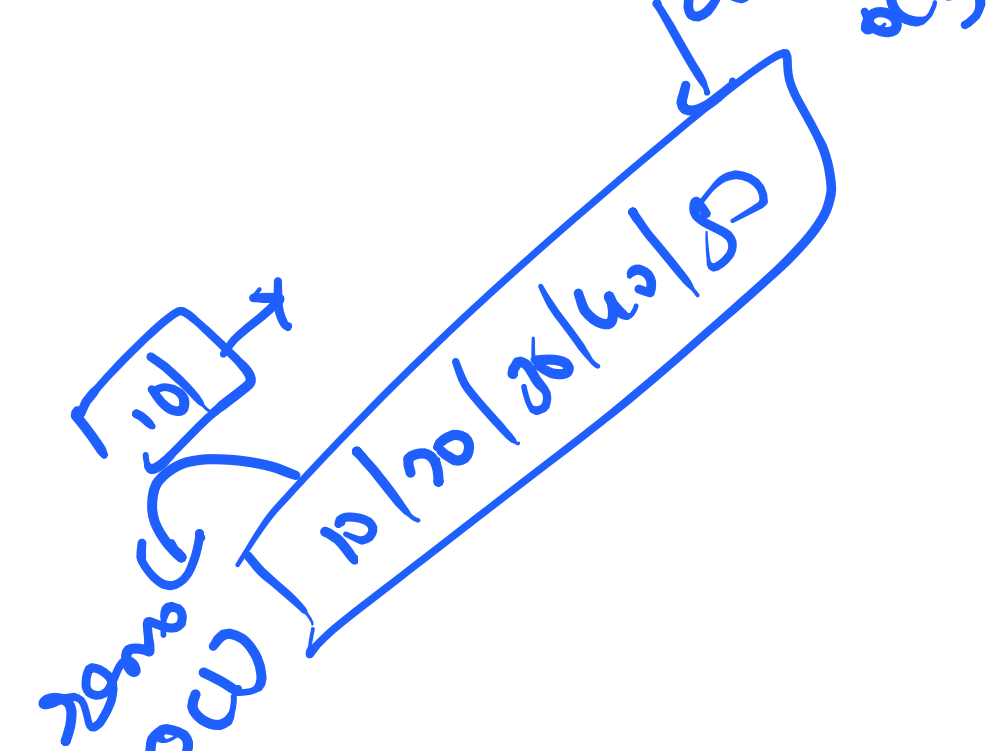
fast = head
Node temp = meet
while (temp.next != meet) {
temp = temp.next;
}

while (slow.next != fast.next) {
slow = slow.next;
fast = fast.next;
}

for (i = 0; i < c; i++) {
fast = fast.next;
}



$n + m = 2i$
 $n = 2i - m$



10 - 20 30 40
10 - 20 30 40
10 - 20 30 40

0(n)
0(n)
0(n)

Address -> push
remove -> pop

Queue -> Address remove