

EXPERIMENT-7

AIM–To find the solution of equation using simpson's 3/8th rule

THEORY–

Simpson's 3/8th Rule is a Numerical technique to find the definite integral of a function within a given interval.

It's so called because the value 3/8 appears in the formula.

The function is divided into many sub-intervals and each interval is approximated by a cubic curve. And the area is then calculated to find the integral. The more is the number of sub-intervals used, the better is the approximation.

FORMULA USED–

$$\int_a^b f(x)dx = \frac{3h}{8} \left(F(a) + 3F\left(\frac{2a+b}{3}\right) + 3F\left(\frac{a+2b}{3}\right) + F(b) \right)$$

Where $h = (b-a)/2$

$f(x)$ is called the integrand

a = lower limit of integration

b = upper limit of integration

ALGORITHM–

1. Given a function $f(x)$:
2. (Get user inputs)
Input
 a, b =endpoints of interval
 n =number of intervals(Even)
 (Do the integration)
3. Set $h = (b-a)/n$.
4. Set $sum = 0$.
5. Begin For $i = 1$ to $n - 1$
Set $x = a + h*i$.
If $i \% 3 = 0$
Then Set $sum = sum + 2*f(x)$
Else
Set $sum = sum + 3*f(x)$
End For
6. Set $sum = sum + f(a) + f(b)$

EXPERIMENT-7

7. Set $ans = sum * (3h/8)$.

8. End

CODE-

```
#include<iostream>
using namespace std;
// Given function to be integrated
float func( float x)
{
    return (1 / (1 + x));
}
// Function to perform calculations
float calculate(float lower_limit, float upper_limit,
int interval_limit )
{
    float value;
    float interval_size = (upper_limit - lower_limit)
/ interval_limit;
    float sum = func(lower_limit) + func(upper_limit);
    // Calculates value till integral limit
    for (int i = 1 ; i < interval_limit ; i++)
    {
        if (i % 3 == 0)
            sum = sum + 2 * func(lower_limit + i * interval_size);
        else
            sum = sum + 3 * func(lower_limit + i * interval_size);
    }
    return ( 3 * interval_size / 8 ) * sum ;
}
// Driver Code
int main()
{
    int interval_limit = 6;
    float lower_limit = 0;
    float upper_limit = 3;
    cout<<"\nupper limit = "<<upper_limit;
    cout<<"\nlower limit = "<<lower_limit;
    cout<<"\nintervals = "<<interval_limit;
    float integral_res = calculate(lower_limit, upper_limit,interval_limit);
    cout <<"\n\nthe answer = "<<integral_res<<"\n";
    return 0;
```

EXPERIMENT-7

}

OUTPUT-

```
upper limit = 3  
lower limit = 0  
intervals = 6  
  
the answer = 1.38884
```