AIM-To perform Numerical Integration using Trapezoidal rule.

#### THEORY-

The trapezoidal rule is a numerical method that approximates the value of a definite integral. We consider the definite integral

$$\int_0^b f(x)dx$$

We assume that f(x) is continuous on [a, b] and we divide [a, b] into n subintervals of equal length

$$\Delta x = \frac{b-a}{n}$$

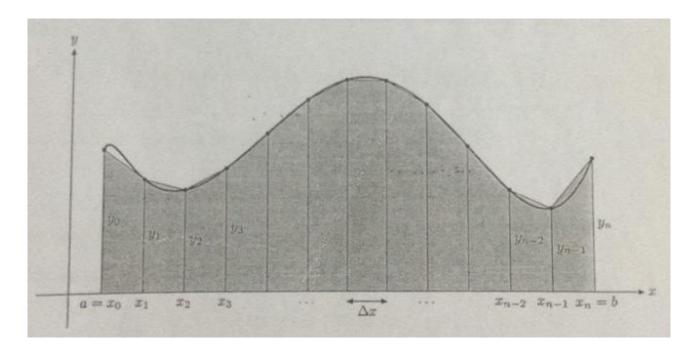
using the **n+1** points

$$x_0=a,\quad x_1=a+\Delta x,\quad x_2=a+2\Delta x,\quad \dots,\quad x_n=a+n\Delta x=b$$

We can compute the value of f(x) at these points.

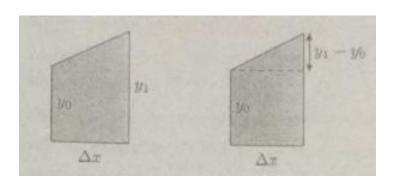
$$y_0 = f(x_0), \quad y_1 = f(x_1), \quad y_2 = f(x_2), \quad \dots, \quad y_n = f(x_n)$$

We approximate the integral by using n trapezoids formed by using straight line segments between the points  $(x_{i-1}, y_{i-1})$  and  $(x_i, y_i)$  for  $1 \le i \le n$  as shown in the figure below.



The area of a trapezoid is obtained by adding the area of a rectangle and a triangle.

$$A=y_0\Delta x+rac{1}{2}(y_1-y_0)\Delta x=rac{(y_0+y_1)\Delta x}{2}$$



By adding the area of the n trapezoids, we obtain the approximation

$$\int_a^b f(x)dx pprox rac{\Delta x}{2}(y_0^a+2y_1+2y_2+\cdots+2y_{n-1}+y_n)$$

which simplifies to the trapezoidal rule formula.

$$\int_a^b f(x) dx pprox rac{\Delta x}{2} ig(y_0^\lambda + 2y_1 + 2y_2 + \dots + 2y_{n-1} + y_nig)$$

#### **ALGORITHM-**

```
    Given a function f(x):
    (Get user inputs)

            Input
            a,b=endpoints of interval
            n=number of intervals
            (Do the integration)

    Set h= (b-a)/n.
    Set sum=0.
    Begin For i= 1 to n-1

            Set x = a + h*i.
            Set sum=sum+2*f(x)

    Set sum = sum + f(a)+f(b)
    Set ans = sum*h/2.
```

#### CODE-

8. Fnd

```
#include<iostream>
#include<math.h>
using namespace std;
float func(float x)
{
    float a;
    a=sqrt(1+pow(x,2));
    return a;
}
int main()
{
    int n,i;
    float a,b,h,sum,integral;
    cout<<"\n Enter the upper limit: ";</pre>
```

```
cin>>a;
cout<<"\n Enter the lower limit: ";
cin>>b;
cout<<"\n Enter the interval: ";
cin>>n;
h=(a-b)/n;
sum=func(a)+func(b);
i=2;
while(i<=n)
{
    sum=sum+2*func(b+(i-1)*h);
    i++;
}
integral=h*sum/2;
cout<<"\n the answer is "<<integral<<<"\n\n";
return 0;
}</pre>
```

## OUTPUT-

```
Enter the upper limit: 5
Enter the lower limit: 1
Enter the interval: 8
the answer is 12.7616
```