



# **Combining Dynamic and Static Attack Information for Attack Tracing and Event Correlation**

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# Outline

- Background on APT
- Problem Statement
- Contribution
- Conclusion

# What is APT?

- Definition by NIST:\*
- **Advanced**: attackers are usually well-funded with access to advanced tools and methods.
- **Persistent**: attackers are highly determined and persistent and they do not give up.
- **Threats**: The threat is usually sensitive data loss or impediment of critical components.

# What is APT?

- APT Attack Chain:
  1. Reconnaissance
    - Social Engineering
  2. Foothold Establishment
    - Malware, Command & Control (C&C)
  3. Lateral Movement
    - Penetration, scanning, etc
  4. Data Exfiltration
    - Moving data to remote location
  5. Cover up
    - Delete traces



# Limitation in Current State of the Art

- Major limitations can be summarized into:
  - A. APT related issues
  - B. Risk assessment related issues

# Limitation in Current State of the Art

## A. APT related issues

- Parts of APT threats are considered
  - Focus on detecting specific stage
    - » i.e., C&C connections
- **Drawback:** lacking the *panoramic view* required to understand the whole attack trace.



# Limitation in Current State of the Art

## B. Risk assessment related issues

- 1) Risk assessment on known vulnerabilities
- 2) Attack graph based limitation

# Problem Statement

- **Monitoring Known Vulnerability Exploitation:** Tracking known vulnerabilities and any of their exploitations.
- **Early Detection:** Understanding the attack intentions and prevent future damage.



# Contribution

- To Detect & Mitigate APT attacks, we design a framework that involves three phases:
  1. Information Gathering and Coordination
  2. Security Risk Assessment
  3. Countermeasure Selection

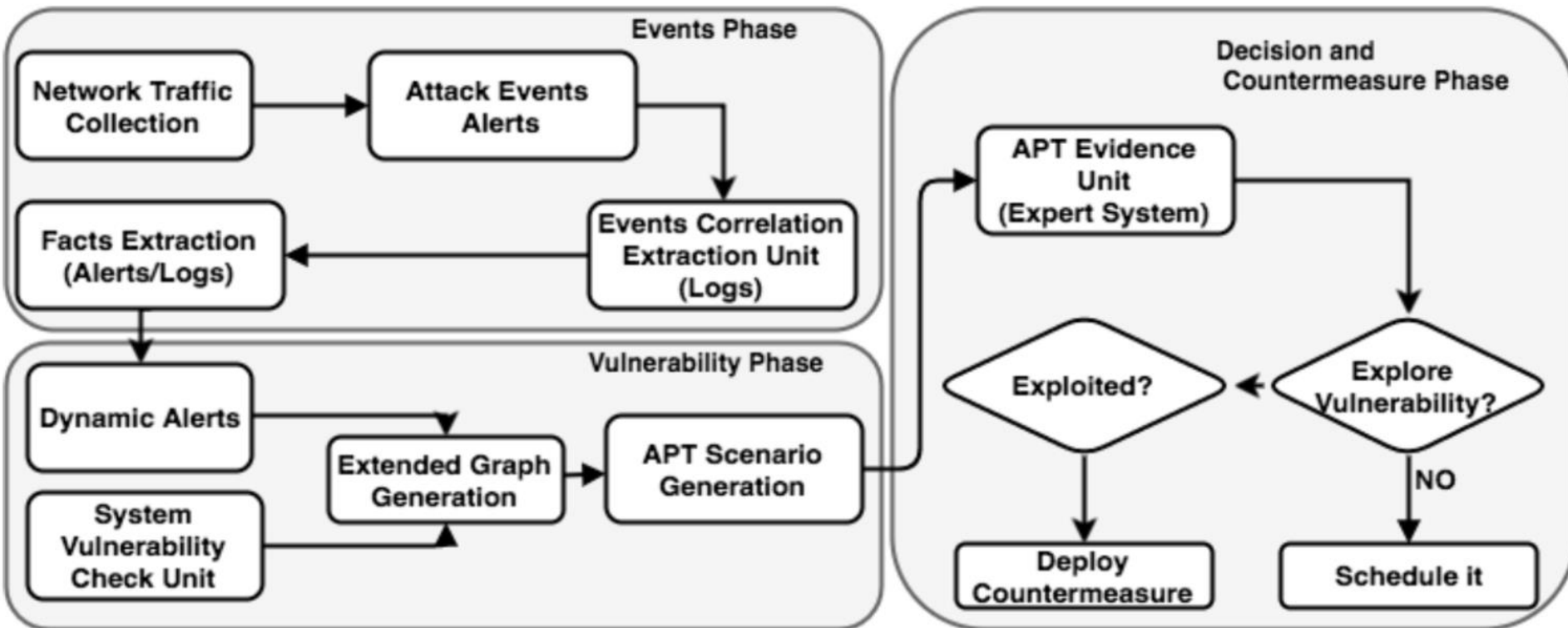
# Objective

- Collect evidence from available and valuable data
  - Multiple sources of information
    - Static VS Dynamic
    - Network level VS System level
- Obtain attack evidence and suspicious activities.
- Correlate suspicious activities.
- Draw a conclusion and generate APT-Attack Path.

# Static vs Dynamic

- **Static data:**
  - Reveal information about the system.
  - Configuration, vulnerabilities, security policies, and so on.
  - NOT attack related data.
  - Periodically generated, or on ad hoc.
- **Real-time data (dynamic data):**
  - Reveal information about security incidents (attack events).
  - Vulnerability exploitation, privileges escalation, and so on.
  - Attack related data
  - Continuously monitored.

# Approach Process Flow



### Algorithm 1 Real-time APT Tracking

**Input:** Attack graph Info, Attack events

**Output:** APT attack scenarios

**Require:**

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1: APTPaths[]                                ▷ List of possible APT Scenarios
2: MaxValPath[]                              ▷ The maximum value of the Path
3: ValPath[]                                ▷ The Current value of the Path
4: function MAXIMUMATTACKPATHVALUE
5:   for each Path : APTPaths do
6:     for each e : Path do                ▷ e : Event or Vulnerability
7:        $MaxValPath_i = MaxValPath_i + e.BS$ 
8:     end for
9:   end for
10: end function
11: function REALTIMEATTACKPATHVALUE
12:   for each event : logFile do
13:     For all paths containing the event
14:      $ValPath_i = ValPath_i + element.BS$ 
15:   end for
16:    $Attack - Progress[Path_i] = \frac{ValPath_i}{MaxValPath_i}$ 
17:   if  $AttackProgress[Path_i] \leq threshold$  then
18:      $RealTimeAttackPathValue <>$ 
19:   else
20:      $CountermeasureApplication < Path_i >$ 
21:   end if
22: end function
23: function BENEFIT_FUNCTION(vul)
24:    $Distance \leftarrow NbrHop * Complexity$ 
25:   return  $\frac{Degree * BS}{Distance}$ 
26: end function
27: function COUNTERMEASUREAPPLICATION(Path)
28:   for all vul : Path do
29:      $Benefit = benefit\_function < vul >$ 
30:      $ROI = \frac{Benefit}{CC + CDC}$ 
31:      $\lambda = \max_{ROI}(vul)$ 
32:   end for
33: end function

```

# Base Score

ID	Events	Base Score(BS)
1	login from known host using public key authentication	5
2	download malware from remote host	7.9
3	local buffer overflow	6.3
4	remote user shell login	8.3
5	port scanning	5.3
6	ftp_connect	7.1
7	write to ftp home directory	7.9
8	remote user shell login	8.3
9	local buffer overflow	6.3
10	data exfiltration	10

# Countermeasure Selection

- **Definition 1: Countermeasure Cost (CC)** is evaluated by the defender based on the countermeasure application and its consequences.
- This involves the cost of the resources:
  - training, skills, personnel, network resources,
- With the aforementioned factors, we consider the cost to range from greater than 0 to 10 ( $CC \in (0, 10]$ ).



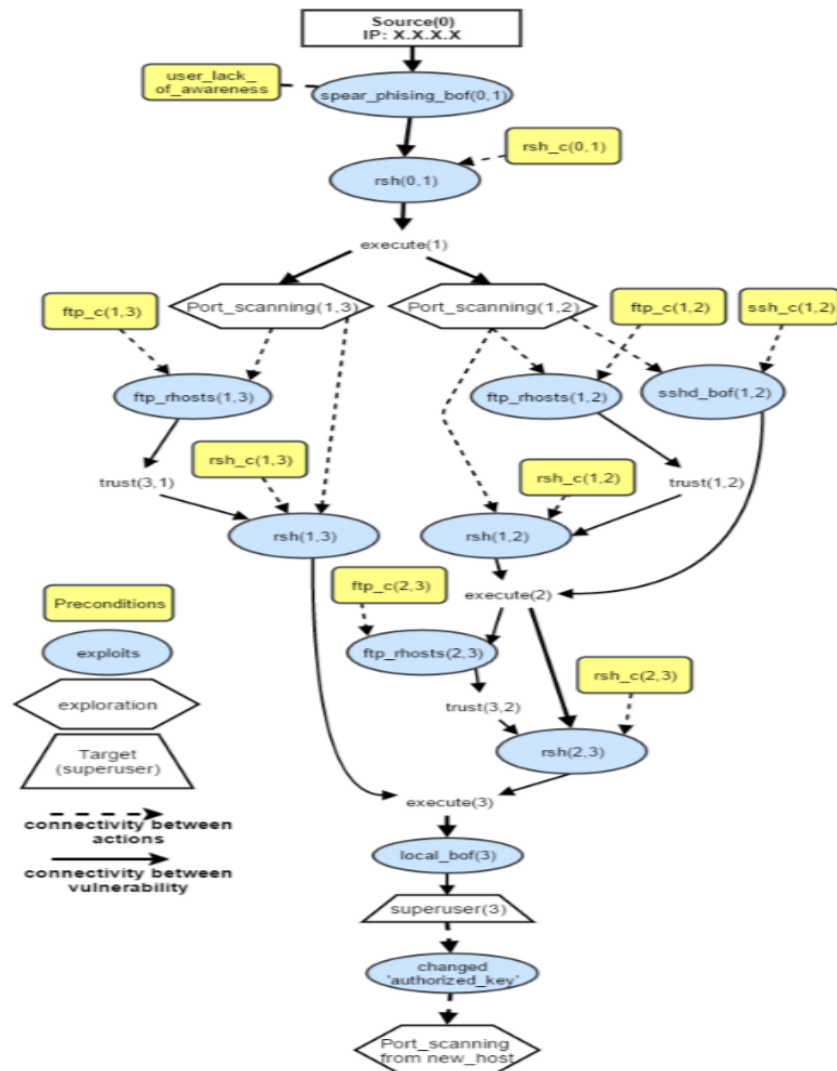
# Optimal Countermeasure Selection

- **Definition 2: Countermeasure Deployment Complexity (CDC)** is the effort required from the defender to apply the countermeasure which depends on the amount of components that are involved in the application of a specific countermeasure.
- With the aforementioned factors, we consider the cost to range from greater than 0 to 10 ( $CDC \in (0, 10]$ ).

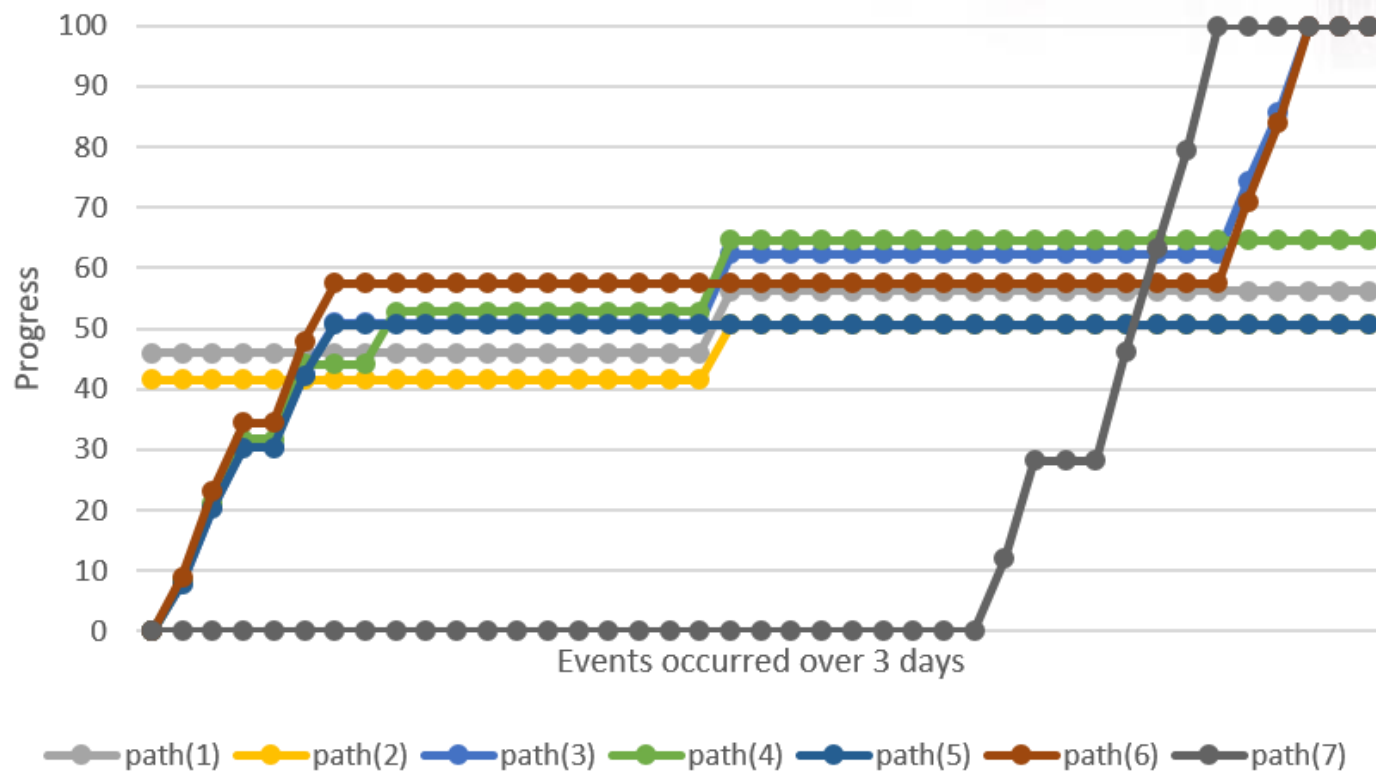


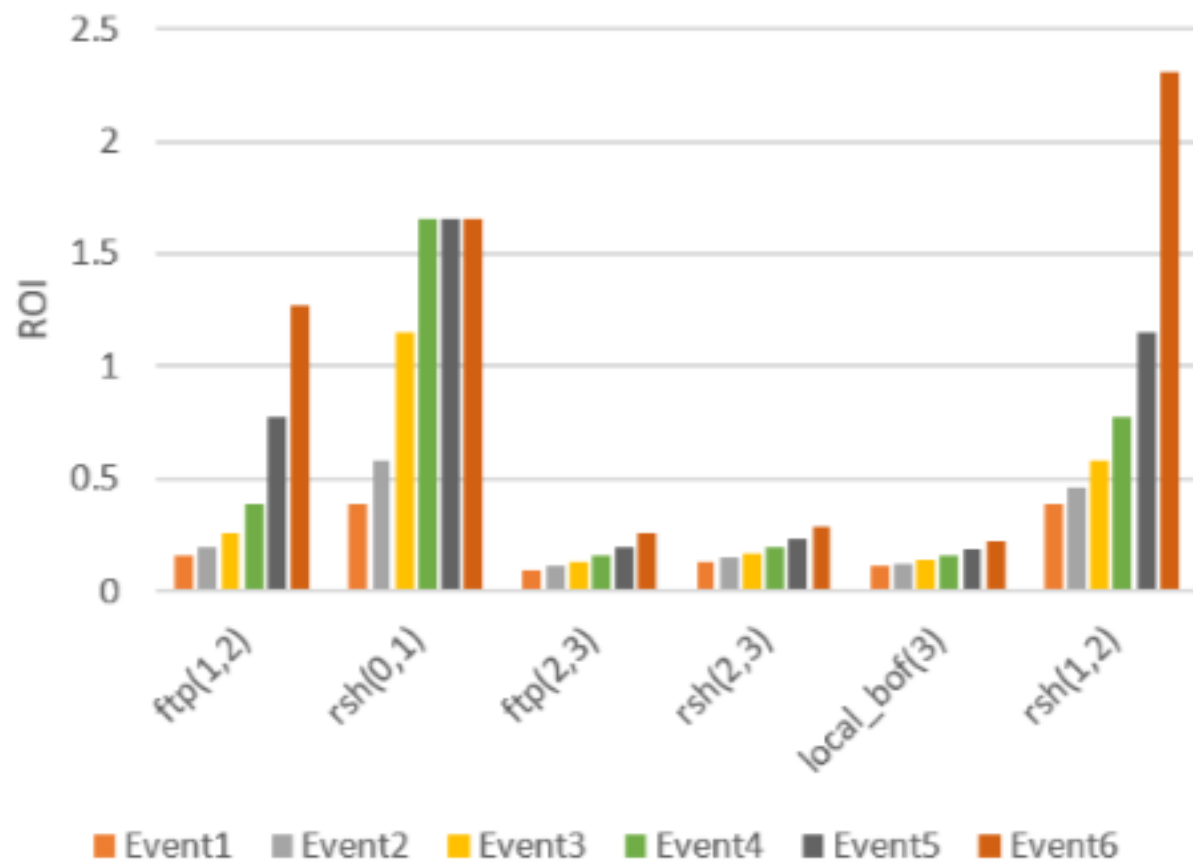
# Optimal Countermeasure Selection

<b>No.</b>	<b>Countermeasure</b>	<b>CC</b>	<b>CDC</b>
1	Traffic redirection	6	7
2	Traffic isolation	3	2
3	Block port	4	1
4	Software patch	7	6
5	Network reconfiguration	7	9
6	Service migration	6	8

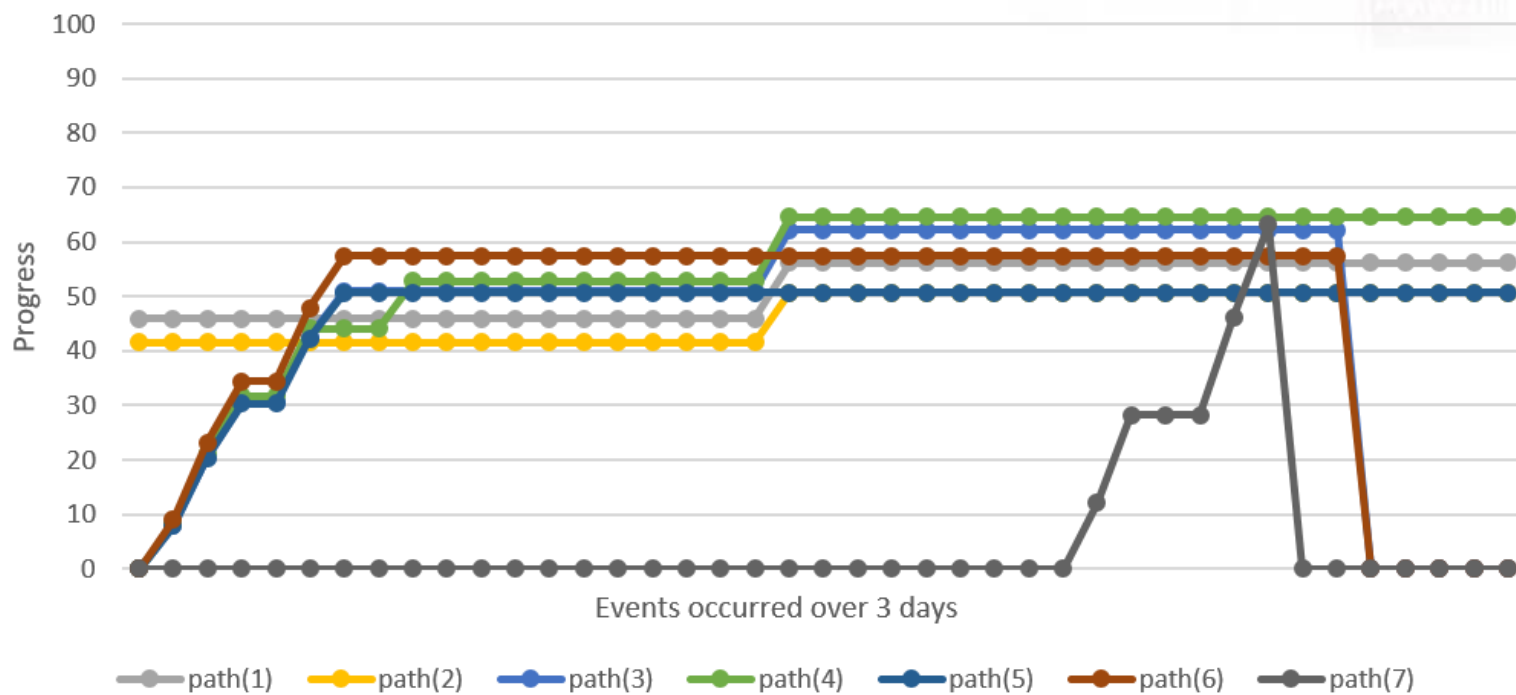


## Attack Progress





## Attack Progress



# Conclusion & Future Work

- We proposed three phases:
  - Advanced Persistent Threats.
    1. Information Gathering and Coordination
    2. Security Risk Assessment
    3. Optimal Countermeasure Selection
- In the future work, we plan to collect more system data over long time and perform multiple scenarios of APTs.



THANK  
YOU