

### **Topics**

- What is a Process, Process Control Block?
- What is Multitasking?
- What is Mutithreading?
- Thread vs Process?

## innovate achieve lead

#### What is Process?

- □ Process is nothing but an instance of program in execution (Unit of work in modern time-sharing systems)
- ☐ Modern operating systems can concurrently execute multiple processes.

Processes	Performance	App history	Startup	Users	Details	Service	es	
	^		1	3%		996	196	0%
Name				CPU	Memory		Disk	Network
Apps (5)								
> Firefox (32 bit)				0.2%	136.8	мв	0.1 MB/s	0 Mbps
> P3 Microsoft PowerPoint (32 bit)				0%	44.7 MB		0 MB/s	0 Mbps
> Skype (32 bit)			0.1%	84.0 MB		0 MB/s	0 Mbps	
> 🙀 Task Manager				0.4%	9.4 MB		0 MB/s	0 Mbps
> 📻 Wi	Windows Explorer (3)			0.1%	48.7	MB	0 MB/s	0 Mbps
Background processes (34)								
> Adobe Acrobat Update Service (				0%	0.9 MB		0 MB/s	0 Mbps
Ap	Application Frame Host			0%	7.0 MB		0 MB/s	0 Mbps
Ⅲ Ca	☐ Calculator			0%	0.4	MB	0 MB/s	0 Mbps
CC	COM Surrogate			0%	1.7	MB	0 MB/s	0 Mbps
O Co	O Cortana			0%	59.4	MB	0 MB/s	0 Mbps
■■ De	Device Association Framework		-	0%	4.5	MB	0 MB/s	0 Mbps
Fre	Free Download Manager (32 bit)			0.4%	8.1	MB	0 MB/s	0 Mbps
Gir	Ginger (32 bit)			0.2%	27.7	MB	0 MB/s	0 Mbps
Gir	Ginger (32 bit)			0%	71.9	MB	0 MB/s	0 Mbps
> Gir	■ Ginger (32 bit)			0%	3.3	MB	0 MB/s	0 Mbps
<b>(</b> (1) H□	(1) HD Audio Control Panel			0%	1.7	MB	0 MB/s	0 Mbps
■ Ho	■ Host Process for Windows Tasks			0%	6.2	MB	0 MB/s	0 Mbps
> igf	■ igfxCUlService Module			0%	1.3	MB	0 MB/s	0 Mbps
igf	■ igfxEM Module			0%	4.5	MB	0 MB/s	0 Mbps
igf	igfxHK Module			0%	3.0	MB	0 MB/s	0 Mbps
🥮 igf	igfxTray Module			0%	4.7	MB	0 MB/s	0 Mbps
Ka:	Kaspersky Anti-Virus (32 bit)			096	4.2	MB	0 MB/s	0 Mbps
> K Ka	Kaspersky Anti-Virus (32 bit)			0.2%	117.1	MB	0.1 MB/s	0 Mbps
>	■ LavasoftTcpService (32 bit)			1.4%	36.4	MB	0 MB/s	0 Mbps
Mi	Microsoft OneDrive (32 bit)			0%	5.3	мв	0.1 MB/s	0 Mbps
■iii Mi	crosoft Skype P	review		0%	2.8	MB	0 MB/s	0 Mbps

- Process Control Block (PCB) is a Data Structure Maintained by Operating System for each Process
- PCB Contains Information which is Required to Manage Each Process
- A Typical PCB Generally Contains
- 1. Program Counter (PC)
- 2. Stack Pointer (SP)
- 3. CPU Registers
- 4. Process State Information



## What is Context Switching?

- Each Process Runs in its Own Address Space and OS Maintains a Separate PCB for Each Process [No Sharing of Memory]
- Context Switching Means Shifting the Control of CPU from the Currently Running Process to Some Other Process
- During Context Switching the Present State of the Currently Executing Process is Saved onto a Specialized Memory Area Known as Stack.
- Program Counter, Stack Pointer and Other Important CPU Registers are loaded with values according to the Process which is Going to be Executed Next
- Context Switching is Quite Expensive in Processes



## What is Multitasking?

"The ability to have more than one program working at what seems like at the same time"

#### Examples :

- ☐ You can Edit while Printing a document
- ■Web Page may be Loading Multiple Images while Accepting User Inputs



## **Multitasking Ways**

- □Preemptive Multitasking → OS Simply Suspends the Currently Running Process and Shifts the Control to Some Other Process (Windows 3.1, Mac OS)
- □Cooperative Multitasking → OS Shifts the Control to Some Other Process Only When the Currently Running Process Yields control. (Non-preemptive Multitasking) Linux, Windows NT,95



## What is a Multithreading?

- Basis of Multi-Tasking at an Individual Program Level
- An Individual Program will Appear to do Multiple Tasks at the Same Time. Each Individual Task is Handled by a Thread
- "A thread of execution is a program unit that is executed independently of other parts of the program" [Light Weight Process]
- If a Program Creates Multiple Threads then all These Threads will Execute in the Same Address Space and Will Use the Same Data Structures [Sharing of Memory]



#### **Process vs Thread**

S.No	Process	Thread			
1	No Sharing of Memory	Sharing of Memory			
2	Can Not Corrupt Data Structures	Can Corrupt Data Structures			
3	Context Switching is Expensive	Context Switching is Cheaper			

# Thank You