Ankur karn

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Summary

A highly motivated **Electronics and Communication Engineering** undergraduate at **IIIT Tiruchirappalli**, proficient in **C**, **C**++, **Python**, and **JavaScript** with a strong foundation in **Data Structures and Algorithms (DSA)**, **Machine Learning**, and **Web Development**. Passionate about **problem-solving**, with **700**+ **problems solved** across competitive programming platforms like **LeetCode**, **CodeChef**, and **Codeforces**. Experienced in **game development**, **FPGA programming**, and **software development**, actively seeking opportunities to leverage technical skills in real-world applications.

Education

 $Indian\ Institute\ of\ Information\ Technology,\ Tiruchirappalli$

2022-2026 CCPA 8 18

B. Tech in Electronics and Communication Engineering

CGPA - 8.18

Chinmaya Vidyalaya, Bokaro Intermediate

2019 - 2021 Percentage : 87.8%

Sacred Heart School, Dumka

2017 - 2019

Matric

Percentage: 93%

Relevant Coursework

Computer Networks

Machine Learning

Pattern Recognition and Applications

Data Structures and Algorithms (DSA)

Introduction to computer programming

Introduction to Python programming

Projects

Game Kit | HTML, CSS, JavaScript

- Developed a collection of basic games including Tic Tac Toe, Mega Tic Tac Toe, Rock Paper Scissors, and Chess using HTML, CSS, and JavaScript.
- Implemented user interactivity and dynamic game mechanics for a seamless user experience.
- Used modular code structure to allow easy addition of more games in the future.

Technical Skills

Languages: C, C++, Python, JavaScript, Verilog, VHDL, TASM

Web Development: HTML, CSS, JavaScript

Developer Tools: Git, VS Code, Google Docs/Sheets, Microsoft Office

Competitive Programming

LeetCode: Rating 1600+ in contests, actively participating in problem-solving challenges

CodeChef: Rating 1700+, consistently ranked among top performers

Codeforces: Specialist level, Rating 1410+, solving challenging algorithmic problems

Problem Solving: Solved 700+ problems across various platforms including LeetCode, CodeChef, and Codeforces

Extracurricular Activities

Prothymos (Sports Fest): Badmintion, Chess, Table tennis, Carrom

Atrang (Technical Fest): Venture vision (E-Cell), Hackathon