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Lab-5

1.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Word Spinner</title>
<style>
  body {
    font-family: Arial, sans-serif;
    display: flex;
    justify-content: center;
    align-items: center;
    height: 100vh;
    background-color: #f4f4f4;
  }
  #wordContainer {
    text-align: center;
  }
  #word {
    font-size: 32px;
    margin-bottom: 20px;
    animation: spin 2s linear infinite;
  }
  @keyframes spin {
    0% { transform: rotate(0deg); }
    100% { transform: rotate(360deg); }
  }
</style>
</head>
<body>
<div id="wordContainer">
  <h2 id="word">Hello</h2>
  <input type="text" id="textInput">
  <button onclick="changeWord()">Change Word</button>
</div>
</body>
</html>
```

```

</div>

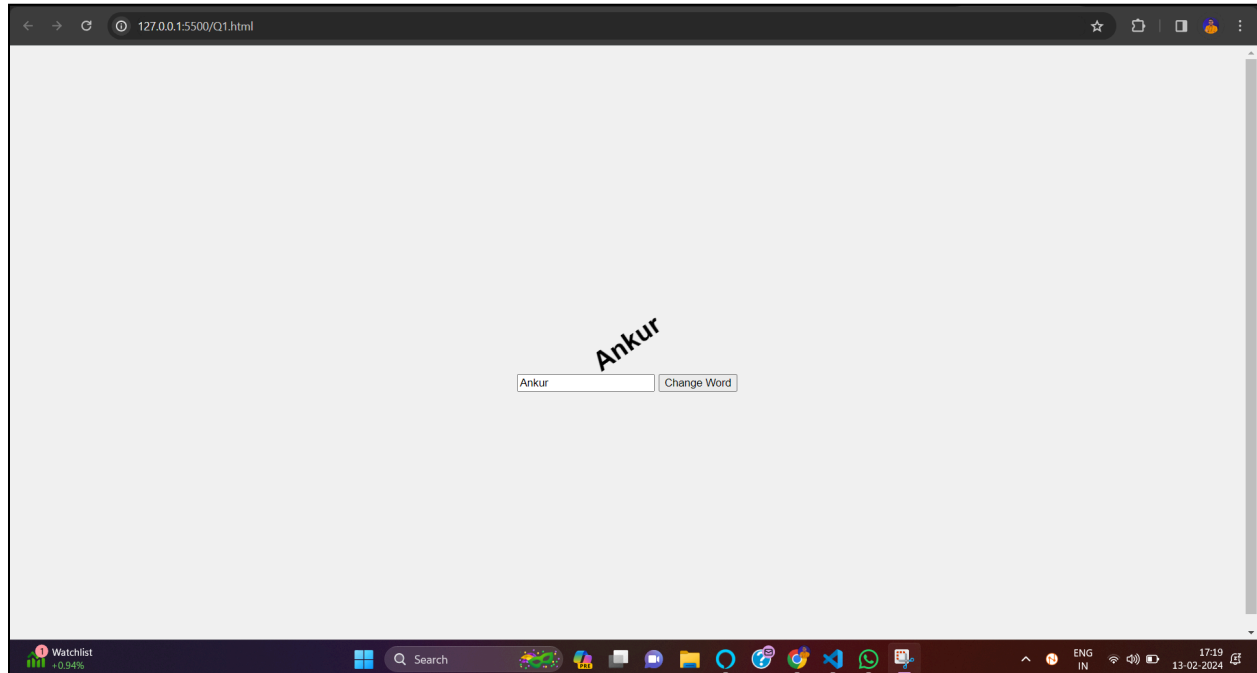
<script>
function changeWord() {
    var input = document.getElementById('textInput').value;
    var word = document.getElementById('word');

    if (input.trim() === "") {
        alert("Please enter a word or phrase.");
        return;
    }

    word.textContent = input;
    word.style.animation = 'spin 2s linear infinite';
}
</script>

</body>
</html>

```



2.

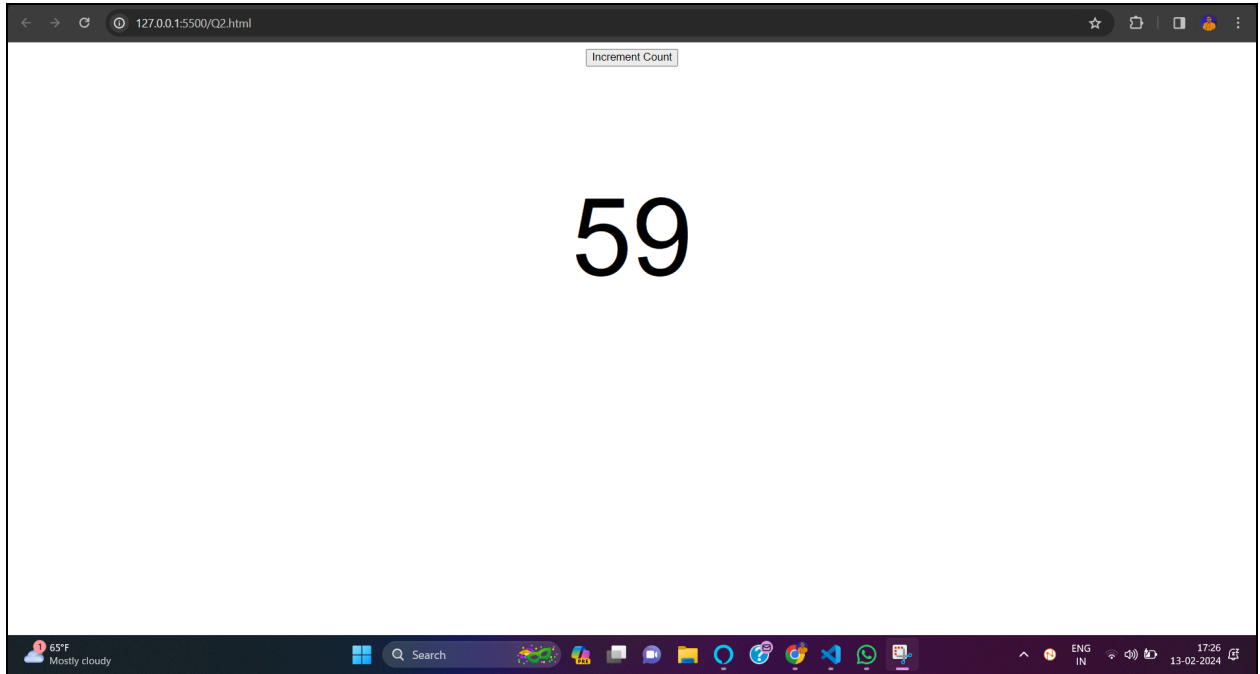
```
<!DOCTYPE html>
```

```
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter</title>
<style>
  body {
    font-family: Arial, sans-serif;
    text-align: center;
  }
  #count {
    font-size: 16px;
    transition: font-size 0.3s;
  }
</style>
</head>
<body>
<button onclick="incrementCount()">Increment Count</button>
<p id="count">0</p>

<script>
var count = 0;

function incrementCount() {
  count++;
  document.getElementById('count').textContent = count;
  var fontSize = 16 + count * 2;
  document.getElementById('count').style.fontSize = fontSize + 'px';
}
</script>

</body>
</html>
```



3.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter</title>
<style>
  body {
    font-family: Arial, sans-serif;
    text-align: center;
  }
  #countList {
    list-style: none;
    padding: 0;
  }
</style>
</head>
<body>
<button onclick="incrementCount()">Increment Count</button>
<ul id="countList"></ul>

<script>
```

```

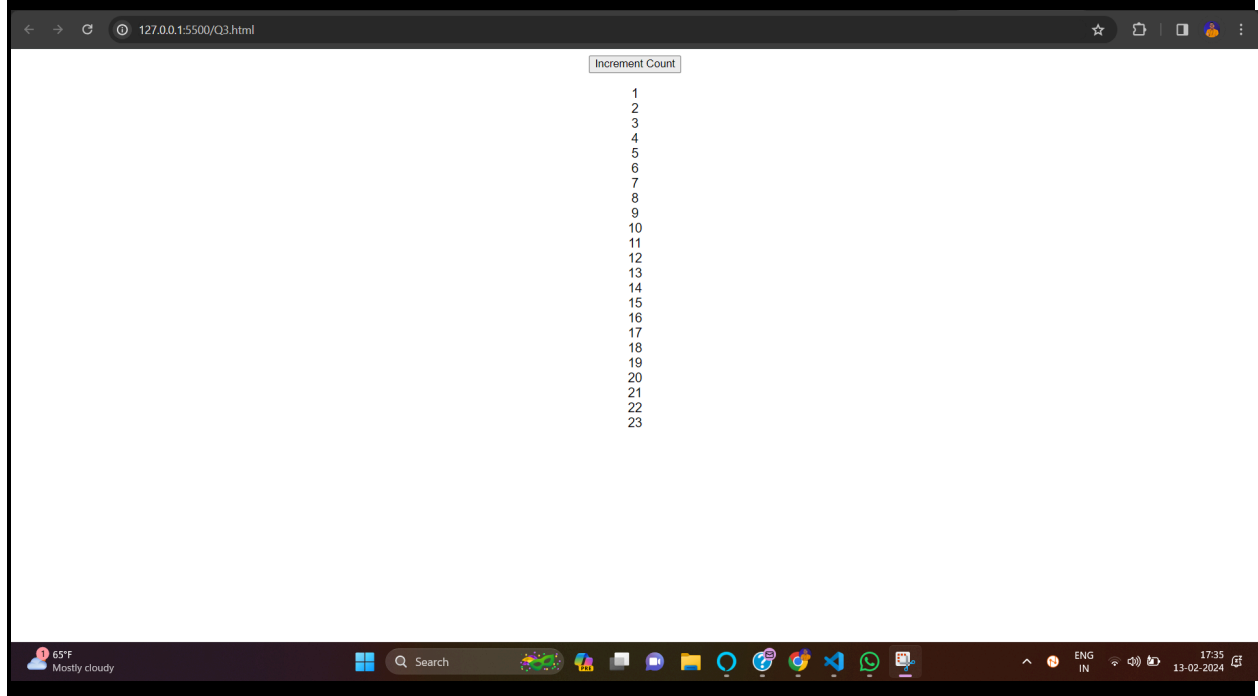
var count = 0;

function incrementCount() {
    count++;

    var listItem = document.createElement('li');
    listItem.textContent = count;
    document.getElementById('countList').appendChild(listItem);
}
</script>

</body>
</html>

```



4.

```

<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Add Rows to Table</title>
</head>

```

```
<body>

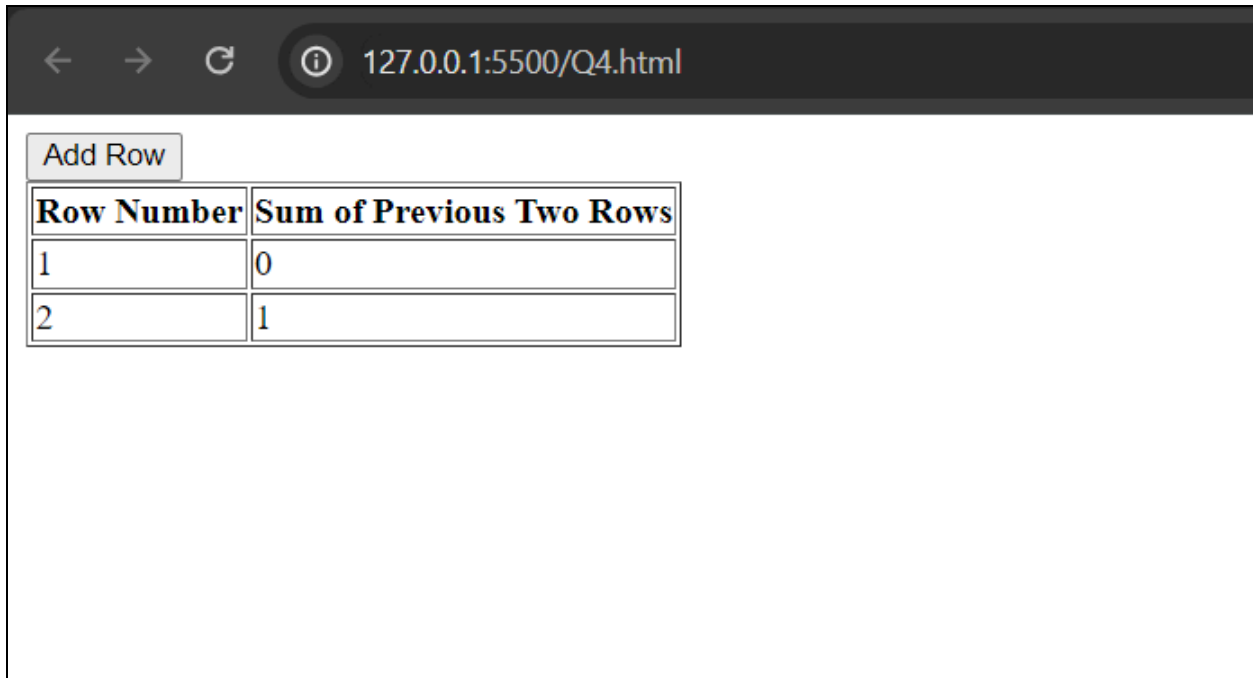
<button onclick="addRow()">Add Row</button>
<table id="myTable" border="1">
  <tr>
    <th>Row Number</th>
    <th>Sum of Previous Two Rows</th>
  </tr>
  <tr>
    <td>1</td>
    <td>0</td>
  </tr>
  <tr>
    <td>2</td>
    <td>1</td>
  </tr>
</table>

<script>
function addRow() {
  var table = document.getElementById("myTable");
  var rowCount = table.rows.length;
  var lastRow = table.lastChild.previousSibling; // Get the last row
  var lastSum = parseInt(lastRow.cells[1].innerText); // Get the sum of
the previous two rows
  var newRow = table.insertRow(rowCount); // Insert a new row

  var cell1 = newRow.insertCell(0); // Insert a cell for row number
  var cell2 = newRow.insertCell(1); // Insert a cell for the sum

  cell1.innerText = rowCount;
  cell2.innerText = lastSum +
parseInt(lastRow.previousSibling.cells[1].innerText); // Calculate and set
the sum for the new row
}
</script>

</body>
</html>
```



5.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Calculator</title>
</head>
<body>

<input type="text" id="input1">
<input type="text" id="input2">
<br>
<button onclick="calculate('+')">+</button>
<button onclick="calculate('-')">-</button>
<button onclick="calculate('*')">*</button>
<button onclick="calculate('/')">/</button>
<br>
<div id="result"></div>

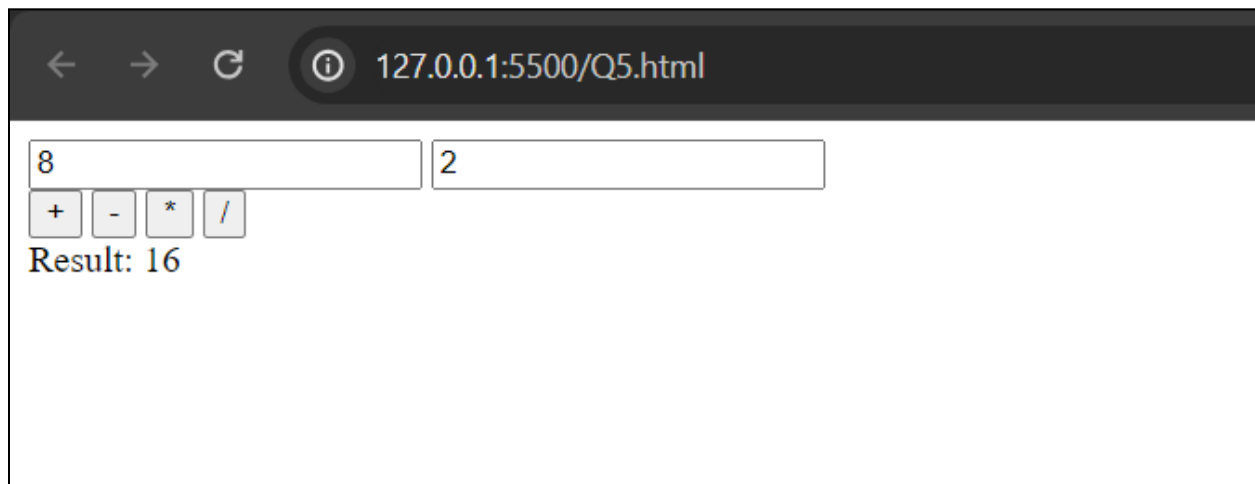
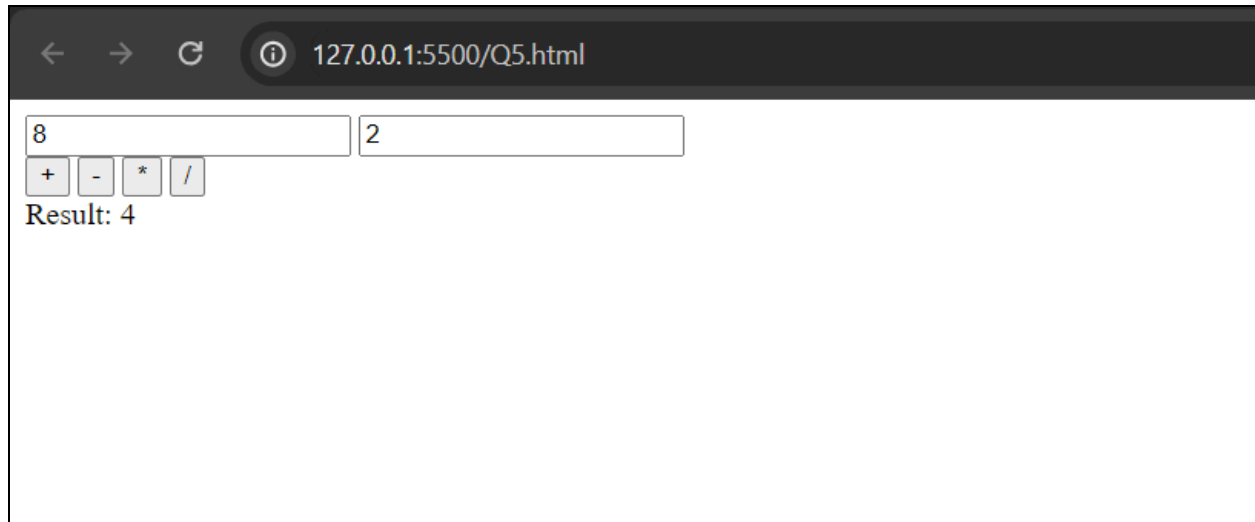
<script>
function calculate(operation) {
    var input1 = Number.parseInt(document.getElementById('input1').value);
```

```
var input2 = Number.parseInt(document.getElementById('input2').value);
var result;

switch(operation) {
    case '+':
        result = input1 + input2;
        break;
    case '-':
        result = input1 - input2;
        break;
    case '*':
        result = input1 * input2;
        break;
    case '/':
        result = input1 / input2;
        break;
    default:
        result = "Invalid operation";
}

document.getElementById('result').innerText = "Result: " + result;
}
</script>

</body>
</html>
```

6.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Dynamic Page Creation</title>
</head>
<body>
<button onclick="makePage();" >Click Here</button>

<script>
function makePage() {
```

```
var h1 = document.createElement('h1');
h1.textContent = "I am an H1";

var paragraph = document.createElement('p');
paragraph.textContent = "This is a paragraph followed by a list";

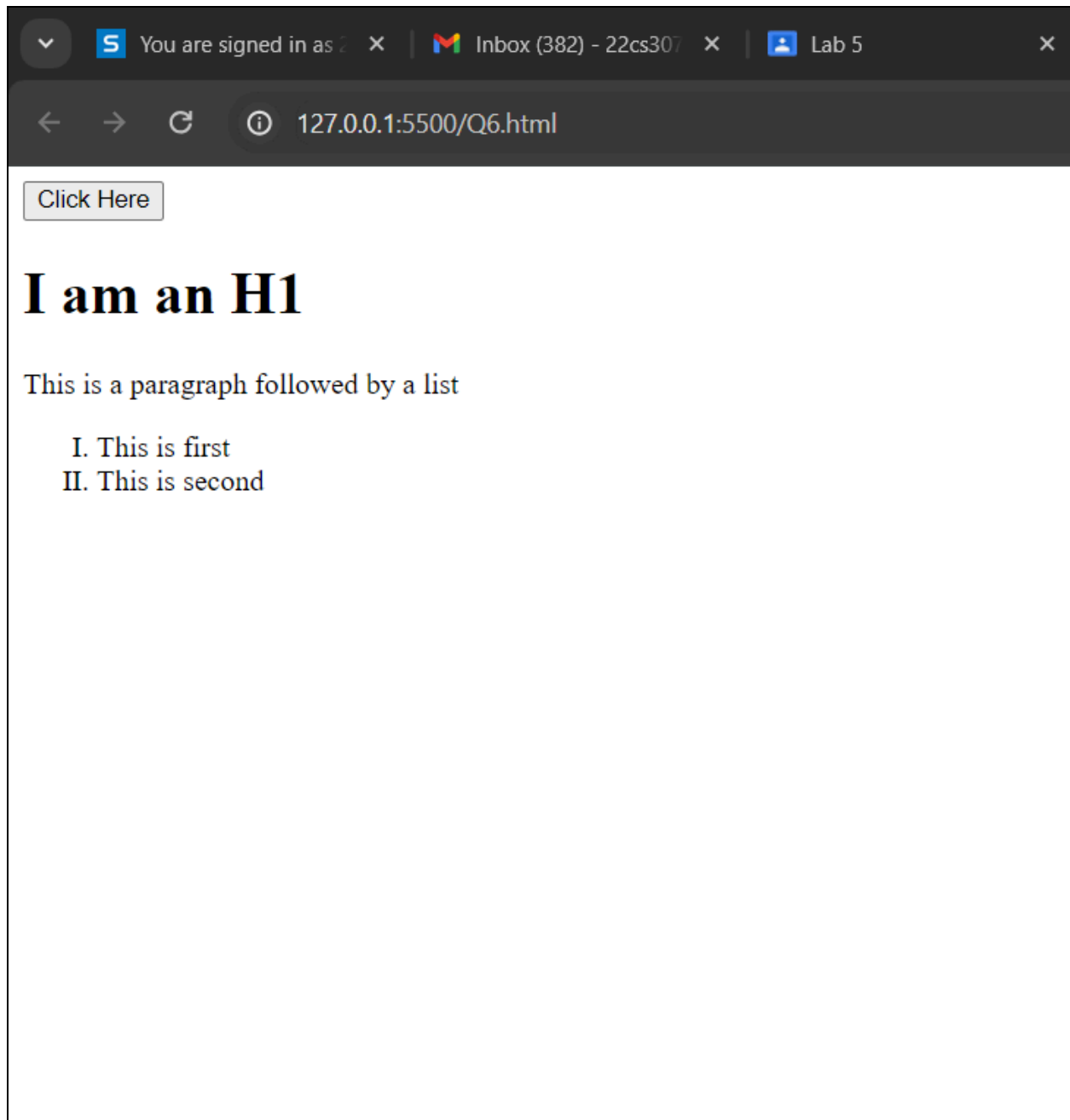
var ol = document.createElement('ol');
ol.setAttribute('type', 'I');

var li1 = document.createElement('li');
li1.textContent = "This is first";
ol.appendChild(li1);

var li2 = document.createElement('li');
li2.textContent = "This is second";
ol.appendChild(li2);

document.body.appendChild(h1);
document.body.appendChild(paragraph);
document.body.appendChild(ol);
}
</script>

</body>
</html>
```



7.

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Tip Calculator</title>
<style>
```

```
body {
  font-family: Arial, sans-serif;
  margin: 0;
  padding: 0;
  display: flex;
  justify-content: center;
  align-items: center;
  height: 100vh;
  background-color: #f4f4f4;
}

.calculator {
  background-color: #fff;
  border-radius: 5px;
  padding: 20px;
  box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
}

.input-group {
  margin-bottom: 10px;
}

.input-group label {
  display: block;
  margin-bottom: 5px;
}

.input-group input {
  width: 100%;
  padding: 8px;
  border-radius: 3px;
  border: 1px solid #ccc;
}

.result {
  margin-top: 20px;
}

</style>
</head>
<body>
<div class="calculator">
  <div class="input-group">
    <label for="billAmount">Bill Amount:</label>
    <input type="number" id="billAmount" min="0" step="0.01">
  </div>
```

```

<div class="input-group">
  <label for="tipPercentage">Tip Percentage:</label>
  <input type="number" id="tipPercentage" min="0" max="100"
step="1">
</div>

<div class="input-group">
  <label for="numberOfPeople">Number of People:</label>
  <input type="number" id="numberOfPeople" min="1">
</div>

<button onclick="calculateTip()">Calculate</button>
<div class="result" id="result"></div>
</div>

<script>
function calculateTip() {
  var billAmount =
parseFloat(document.getElementById('billAmount').value);
  var tipPercentage =
parseFloat(document.getElementById('tipPercentage').value);
  var numberOfPeople =
parseInt(document.getElementById('numberOfPeople').value);

  if (isNaN(billAmount) || isNaN(tipPercentage) || isNaN(numberOfPeople)
|| billAmount <= 0 || tipPercentage < 0 || numberOfPeople <= 0) {
    document.getElementById('result').textContent = "Please enter
valid values";
    return;
  }

  var tipAmount = billAmount * (tipPercentage / 100);
  var amountPerPerson = tipAmount / numberOfPeople;

  document.getElementById('result').textContent = "Tip per person: Rs. "
+ amountPerPerson.toFixed(2);
}
</script>

</body>
</html>

```

