PES UNIVERSITY



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100ft Ring Road, BSK 3rd Stage, Hosakerehalli, Bengaluru - 560085
Department of Computer Science & Engineering
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Sem VI - End Semester Assessment UE18CS390A - Capstone Project Phase - 1

For Students > Suggestions for consideration while preparing your slides

As you prepare for your ESA presentations, we wanted to share a few <u>tried and tested</u> tips on preparing and delivering your presentation. So, here we go, enjoy!.

1. Slides have too much text!

A slide deck should not be a word document reformatted for PowerPoint. It is there to support your presentation, which is the real focus.

- 1. Lack of slide numbers results in confusion! Please use slide numbers to critique your dry run and to allow the members to refer to your slides during Q&A and for giving feedback!
- 2. Each slide's title should summarize its main message. Reading *only the titles* should give a pretty good idea of what you're going to say.

Example – Before	After
slide title is "Results"; slide bullets indicate	slide title is "My Great Tool quantitatively
that students had higher learning outcomes	improves learning outcomes"
using My Great Tool than without it	

- 3. Top level bullet text should ideally be 1 line; at most 2 lines. Second level bullets even shorter. Avoid third level bullets.
- 4. Use concise and incomplete sentences. Omit articles, verbs, whatever—minimize word count to convey the point, and use Strunk & White The Elements of Style to find more concise, active-voice verbs. (Corollary: If something is not a complete sentence, it should not end with a period, so there should generally be few or no sentence-ending periods in your slides.)

Example – Before	After
Using fuzz testing in the autograder makes it	Fuzz testing thwarts "gaming" tests [5
difficult for students to "game" the tests [15	words]
words]	

(If the slide/bullet is obviously about autograding, you can omit that word.
'Thwarts' is an active voice verb that replaces 'makes it difficult for [someone] to' The thesaurus is your friend.)

- Short talks (<= 15 minutes) shouldn't need an outline; their organization should be selfevident
- 6. The "Conclusion(s)" slide should be last. Otherwise it's not actually a conclusion.

2. Every Slide should have Graphics – ideally!

- 1. As far as possible, every slide should have a graphical element. That's often impractical but it is an ideal to shoot for.
- 2. Remember slides are meant to accompany your talk, not to be read standalone.
- 3. If there isn't a graphic on the slide, and most of the slide's text will be spoken by you, what is the slide's purpose?
- 4. Especially when showing graphics, use the full slide real estate. Crop away the unnecessary parts of the image and expand the rest to fit.
- 5. Graph axes should be large enough to be read.
- 6. You should be able to indicate a point on the graph and explain it. Better yet, include an animated call-out to do so.

3. Optimise the number of Slides to match the time allocated

- 1. It's good to budget about two minutes per slide, including the title slide.
- 2. Most folks tend to talk beyond 5 minutes per slide.
- 3. Time management is critical; so space content of your slides according.

4. Typography/Slideography

- 1. Use a font that will be seen clearly. Please rehearse and check and recheck. If the text in your slides are not readable, the panel members will lose interest.
- 2. Text on a slide is meant to be readable by people in the back row; So avoid using less than 22 pt size.
- 3. If the text "isn't meant to be read", it shouldn't be on the slide unless it is there to prove a point, in which case it should be *obviously* unreadable (e.g., 50 lines of 8-point convoluted program code). *No one* will download your slide PDF in order to read something they missed during your talk.
- 4. Avoid under-saturated colors, such as orange and lime, as they may wash out in bright lighting or on older/less powerful projectors. Use these colors for subtle accents, for example, to shade a cell of a table or part of a diagram you want to call attention to. For text that needs to be highly emphasized, use saturated colors like fire engine red, royal blue, etc.
- 5. To minimize accessibility issues, keep slide layouts simple, include alternative text describing images, and be aware of color choices.
- 6. On a busy slide, use animation builds to direct the listener's focus as you speak. (Better: make the slide less busy.) Use animations only to improve clarity, not to "add pizzazz."

5. Final check

- 1. For every slide, ask yourself: How would the presentation suffer, specifically, if this slide were deleted? If there isn't an immediate and crystal clear answer, delete it.
- 2. On each slide, repeat #1, replacing "slide" with "bullet".
- 3. On each slide, repeat #1 on each bullet, replacing "slide" with "word".

Your goal should be to make an **IMPACTFUL** presentation.