

LIST COMPREHENSIONS

Dt 7/4/2020
TUESDAY

#list, set, dictionary

my_list = []

for char in 'hello':

 my_list.append(char)

print(my_list)

my_list = [char for char in iterable]

my_list = [char for char in 'hello']

print(my_list)

my_list2 = [num for num in range(0, 100)]

↓
print(my_list2)

variable

Instead of Expression now this is a
version expression & how we want to act upon each
Character

Eg : my_list = [num * 3 for num in range(0, 100)]

↓
Expression

my_list = [num * 2 for num in range(0, 100)]

if num % 2 == 0]

list = [$\xleftarrow{\text{Expression}}$ for $\xrightarrow{\text{variable}}$]

↳ we can also convert them into a set form

my_list = {char for char in 'Hello'}

Enclosing them via {} braces

SET COMPREHENSIONS

DICTIONARY

HELSINKI

my_dict = {key: value}

↳ This key & value can

be dictated upon -

go into to passed

Eg value = value ** 2,

dict = {key: value ** 2 for key, value in my_dict}

dict = {key: value ** 2 for key, value in my_dict.items()}

print(dict).

short hand type of writing the code

without key

~~num~~ for num: num * 2 for num in [1, 2, 3]

print function

finding the Duplicates

some_list = ['a', 'b', 'c', 'b', 'd', 'm', 'n', 'n']

duplicates = list(set([x for x in some_list if some_list.count(x) > 1]))

Here the whole duplicate elements are counted.

& removed,

PYTHON DECORATORS

@<Decorator Name>

@ classMethod

@ staticMethod

```
def hello():
    print('Hello')
```

greet = hello

print(greet())

print(greet)

del hello

deleting the function

All it does is delete the function

in Memory

// functions in Python act like variables they
are first class citizens

Nesting functions Calling func inside a function

```
def hello(func):  
    func()
```

```
def greet():  
    print('still here')
```

```
a = hello(greet)
```

```
print(a)
```

@ decorator name
underneath the word they use the
functions

Higher Order function — A function which

def greet(func): Accepts a function as a
func() parameter.

```
def greet2():  
    def func():  
        return 5  
    return func
```

A function which
returns a function

Decorators → Super charges the functions

```
def hello():
    print('hello')
```

```
def my_decorator(func):
```

```
    def wrap_func():
        func()
```

```
        return wrap_func
```

can add print

```
print('as is')
```

Here can use it above.

```
@my-decorator
```

```
def hello():
    print('hello')
```

O/P

hello

hello()

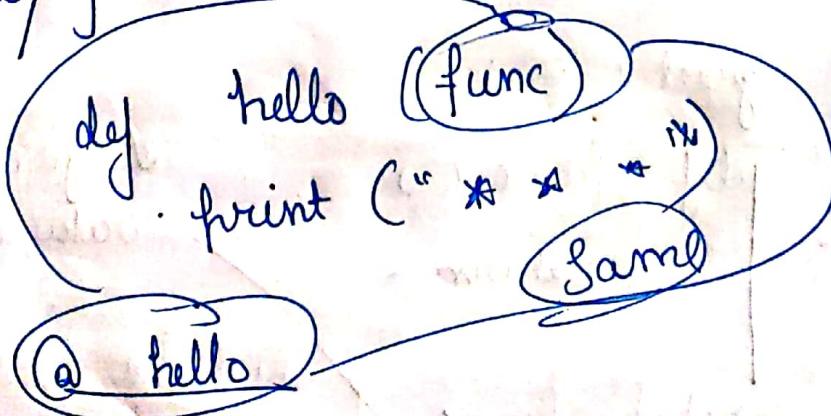
The whole thing itself passes

as an argument the main function

Eg:

we can directly send a function inside a function by just mentioning it as @decorator function

Eg



↳ The argument which we are passing will have the same name.

i.e

```
def my_decorator(func):  
    def wrap():  
        print('**')  
        func()  
        print('**')  
    return wrap
```

Same

(a) my_decorator → automatically
 def hello():
 print('hello') → ③
 it.

hello → Function Calling

Calling the function via Decorator

hello2 = my_decorator(hello)

hello2()

// So here my-decorator function just returns
the whole thing that is 2 print statements
of One function

we can also send arguments to the functions

* args, **kwargs,

Decorator pattern

```
def my_decorator(func):
```

```
    def wrap_func(*args, **kwargs):
```

```
        print('***')
```

```
        func(*args, **kwargs)
```

```
        print('***')
```

```
    return wrap_func
```

```
@ my_decor
```

```
def hello(greeti, emoji='::'):
```

```
    print(greeti, emoji)
```

```
hello('hi')
```

Why do we need Decorators?

```
from time import time
```

Module

function

Authentication

privileges

from time import time

def performance(fn):

def wrapper(*args, **kwargs):

t1 = time()

result = fn(*args)

t2 = time()

print(t2 - t1)

return result

return wrapper

@profile

def slow():

for i in range(10000):

i * 5

time() → calling the function

↳ meta programming as a part of the
programme tries to modify another part of the
program at Compile time.

Error handling in python

Indentation Error.



printing the expression wrong.

Eg `print (t ')` → Exception error

Exception

Python raises this exceptions while Compiling.
Error handling allows us let the python script
running even though it has errors

`1 + True` → int + string

Syntax error

Reference error

Tab error

Name error, Type error,

`def func():
 li = {'a': 1}
 d, ['b']` → key error

`func()` →

$5/0$ = Zero division

Error.

Built-in Exceptions

int (input ("Enter age"))

→ Asking in int type

if age > 18

→ perform Actions Else do other.

try:

age = int (input ('age'))

print (age)

similar to
macro's in C

except:

print ("please enter number")

looping

while True: → unless its True

Try:

~~do while~~

except ValueError:

except:

~~except~~

Value Error:

else:

except ZeroDivisionError:

break:

→

pass:

else P → Take

Continue:

Break.

def sum (num1, num2)

return num1 + num2

Concatenation

print (sum ('1' + '2'))

12

expect: → has predefined value

expect TypeErrors as err:

print (' ' + err)

raise ValueError ('hey cut it')

assert

finally

raise Exception ('hey cut it')

GENERATORS

→ It allows us to generate a sequence of values over time

Eg: range(100)

→ It can pause & resume functions

def make_list(num):

→ result = []

for i in range(50)

unstapped (i**2)

return result

my_list = make_list(100)

print (my_list)

↳ range is a generator which is not held in memory

↳ It doesn't create on its own

Instead we can use generator

— iter — iterable object to Continuity

maintenance loops etc

(generator is a subset of iterable)

```
def generator_function(num):  
    for i in range(num):
```

yield i * 2

→ It pauses the function

Come back to it.

```
for item in generator_function(100):
```

print(item)

stop iteration

Error

```
g = generator_fun(100)
```

print(g)

next(g)

next(g)

next(g)

```
for i in range(num):
```

yield i * 2

print(next(g))

```
def __iter__(self):
```

```
    iterator = iter(self)
```

```
    while True:
```

```
        try:
```

```
            return next(iterator)
```

```
        except StopIteration:
```

```
            break
```

```
special_for((1, 2, 3))
```

Ranges

```
class MyRange():
```

```
    def __init__(self, first, last):
```

```
        self.first = first
```

```
        self.last = last
```

```
    def __iter__(self):
```

```
        return self
```

```
    def __next__(self):
```

```
        if self.first > self.last:
```

```
            raise StopIteration
```

```
        num = self.first
```

```
        self.first += 1
```

```
        return num
```

```
gen = MyGen(0, 100)
```

```
for i in gen:
```

```
    print(i)
```