

```
abstract class Animal {  
    // Abstract method (does not have a body)  
    public abstract void animalSound();  
    // Regular method  
    public void sleep() {  
        System.out.println("Zzz");  
    }  
}  
  
// Subclass (inherit from Animal)  
class Pig extends Animal {  
    public void animalSound() {  
        // The body of animalSound() is provided here  
        System.out.println("The pig says: wee wee");  
    }  
}  
  
class Main {  
    public static void main(String[] args) {  
        Pig myPig = new Pig(); // Create a Pig object  
        myPig.animalSound();  
        myPig.sleep();  
    }  
}
```

Output:

```
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```

```
C:\Users\ankus\OneDrive\Desktop\ankush S05>javac Animal.java
```

```
C:\Users\ankus\OneDrive\Desktop\ankush S05>java Animal.java
```