

Rast: Resource-Aware Session Types with Arithmetic Refinements

Ankush Das*

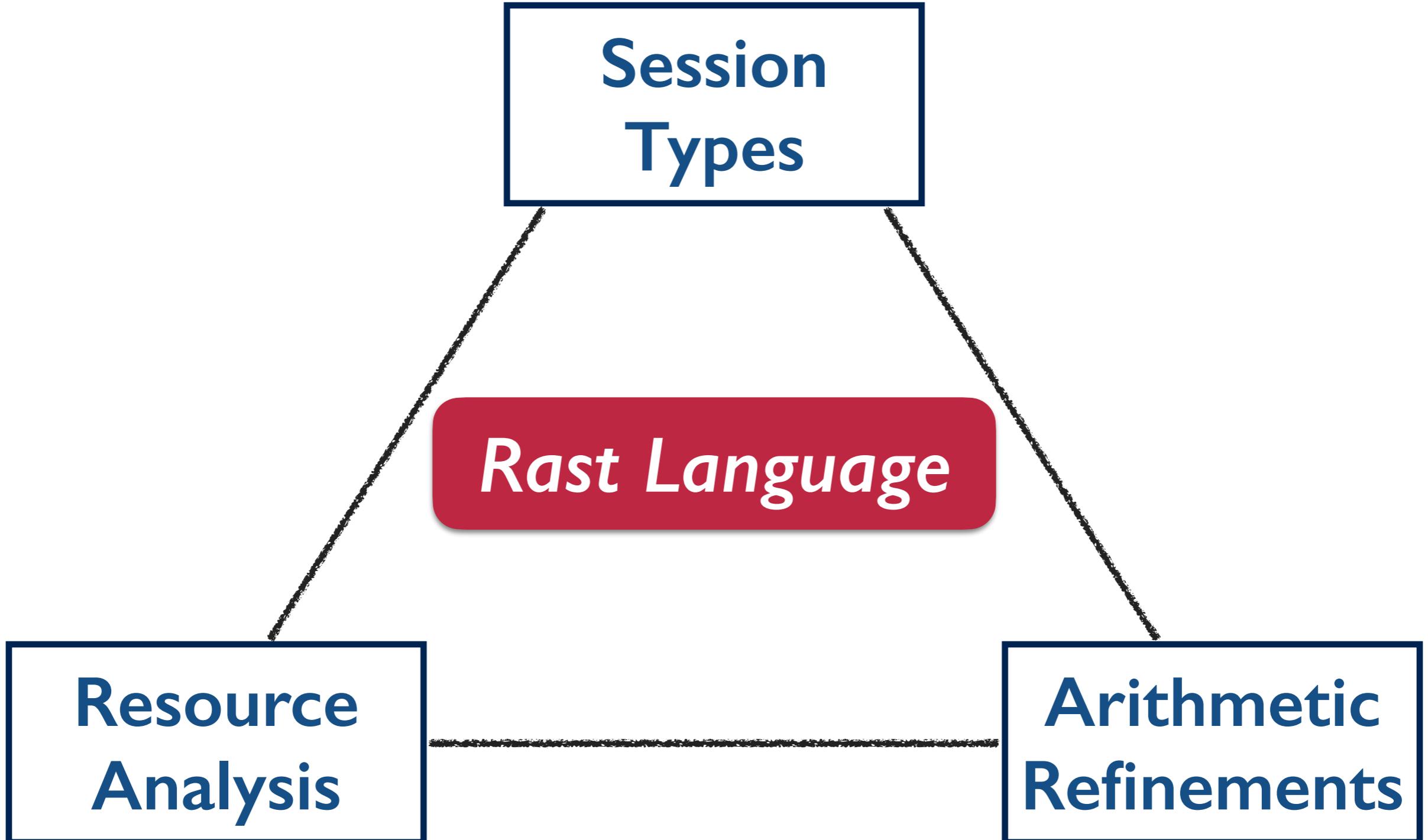
Frank Pfenning

Carnegie Mellon University

FSCD 2020



Key Features of Rast

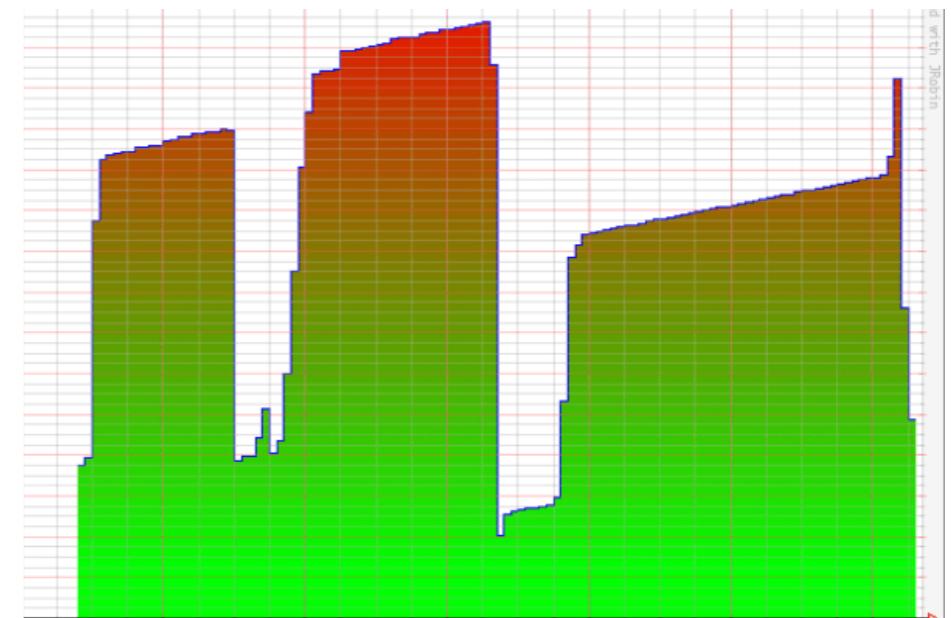


Goal of Rast

Resource Analysis of Concurrent Programs



Execution Time

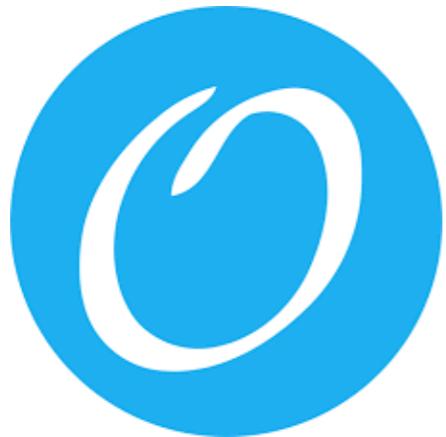


Memory Usage

Why Resource Analysis?

Why Resource Analysis?

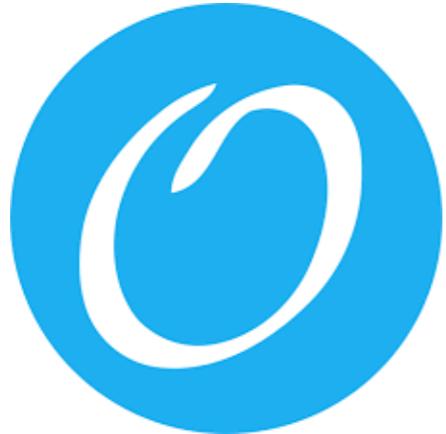
4



Complexity of Parallel Algorithms

Çiçek et. al. (ESOP '15)

Why Resource Analysis?



**Complexity of
Parallel Algorithms**

Çiçek et. al. (ESOP '15)



**Design of Optimal
Scheduling Policies**

Acar et. al. (JFP '16)

Why Resource Analysis?



Complexity of Parallel Algorithms

Çiçek et. al. (ESOP '15)



Design of Optimal Scheduling Policies

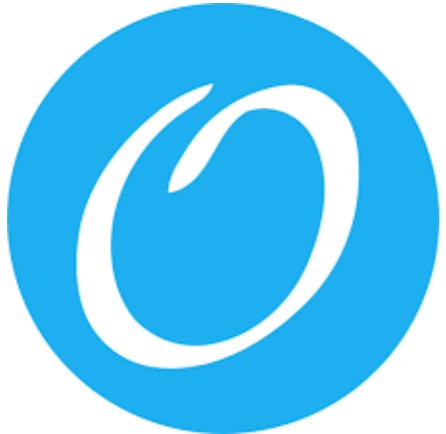
Acar et. al. (JFP '16)



Prevention of Side-Channel Attacks

Ngo et. al. (S&P '17)

Why Resource Analysis?



Complexity of Parallel Algorithms

Çiçek et. al. (ESOP '15)



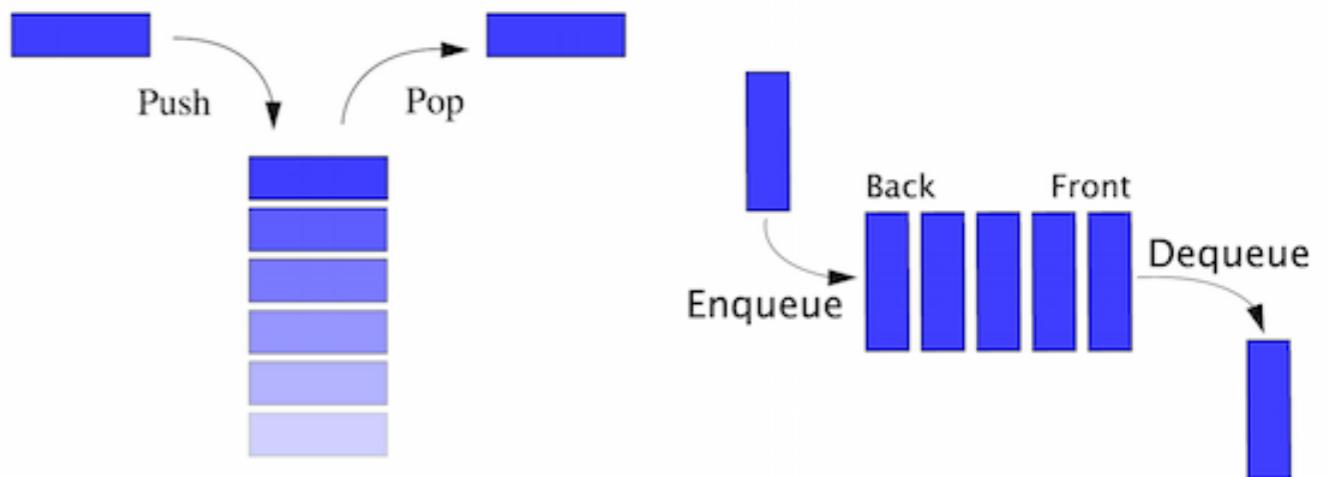
Prevention of Side-Channel Attacks

Ngo et. al. (S&P '17)



Design of Optimal Scheduling Policies

Acar et. al. (JFP '16)



Response Time of Concurrent Data Structures

Ellen and Brown (PODC '16)

Concurrent Programs

Concurrent Programs



*Need an appropriate
abstraction for representing
concurrent programs*

Concurrent Programs



*Need an appropriate
abstraction for representing
concurrent programs*



Session Types

Why Session Types?

Concurrent programs are hard to analyze!

Why Session Types?

Concurrent programs are hard to analyze!



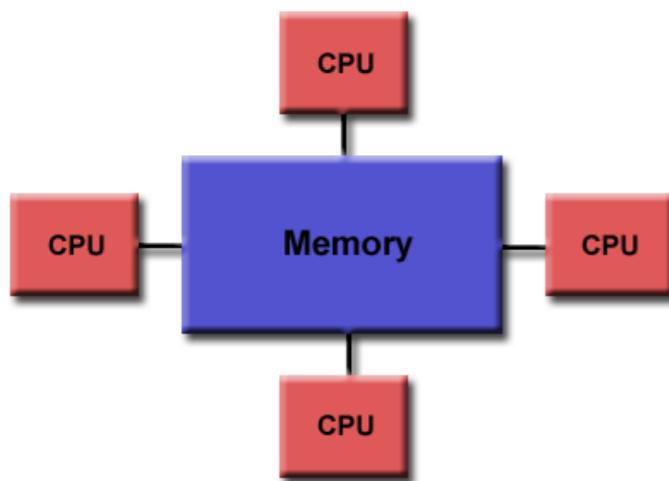
Communication Overhead

Why Session Types?

Concurrent programs are hard to analyze!



Communication Overhead



Shared Memory

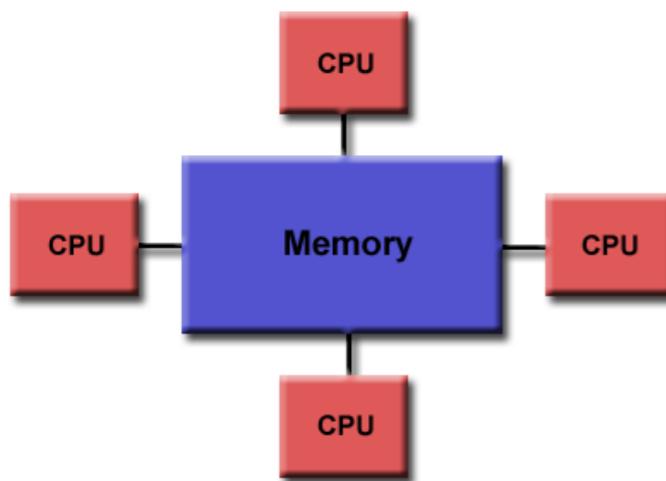
Read/Write Overhead

Why Session Types?

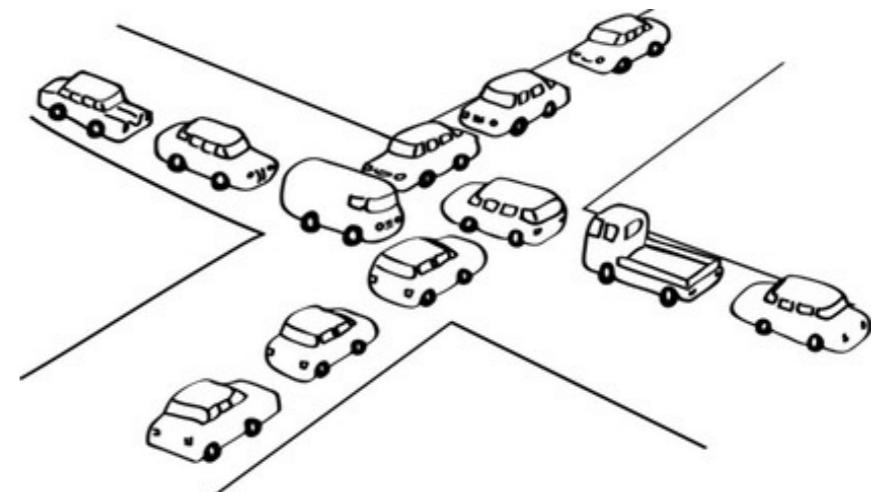
Concurrent programs are hard to analyze!



Communication Overhead



**Shared Memory
Read/Write Overhead**



Deadlocks

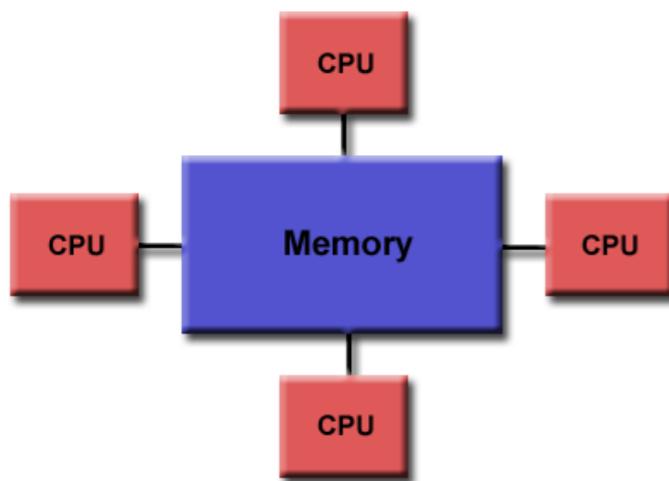
Why Session Types?

Concurrent programs are hard to analyze!

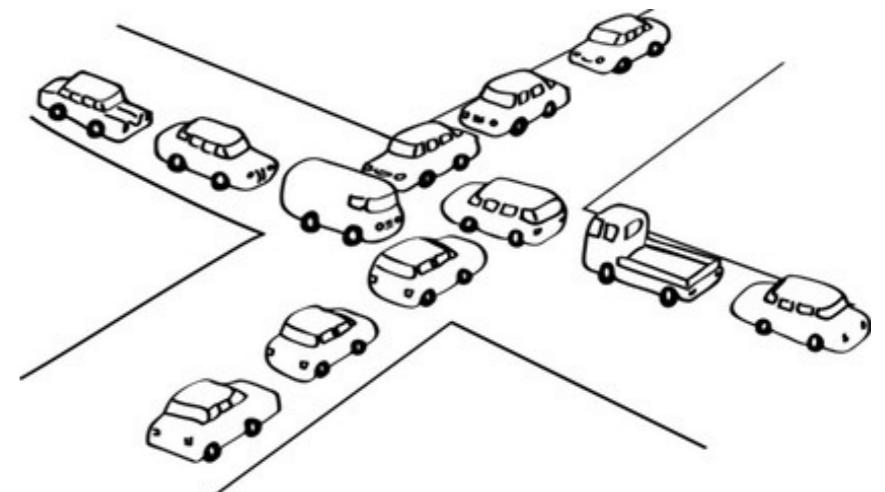
**With Session
Types**



Communication Overhead



**Shared Memory
Read/Write Overhead**



Deadlocks

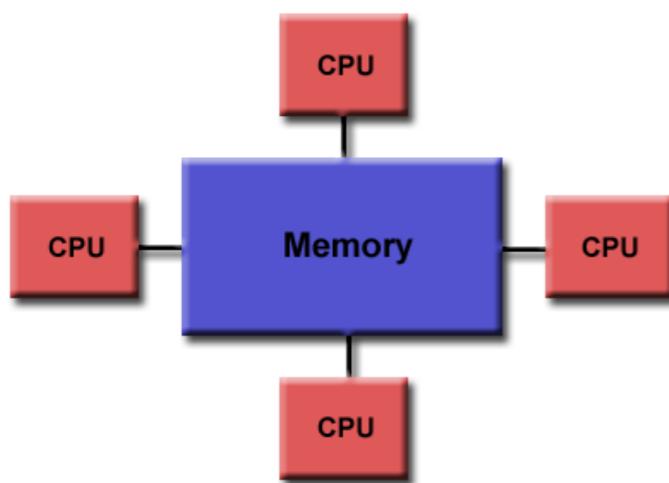
Why Session Types?

Concurrent programs are hard to analyze!

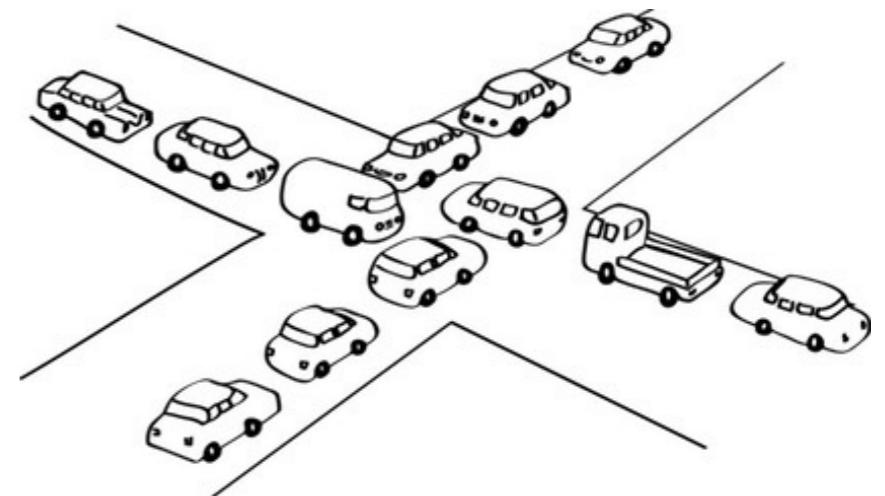
With Session
Types



Types strictly enforce
communication protocols



Shared Memory
Read/Write Overhead



Deadlocks

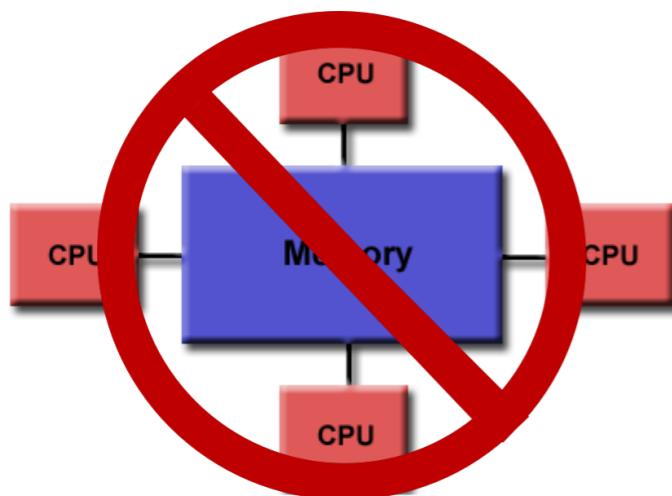
Why Session Types?

Concurrent programs are hard to analyze!

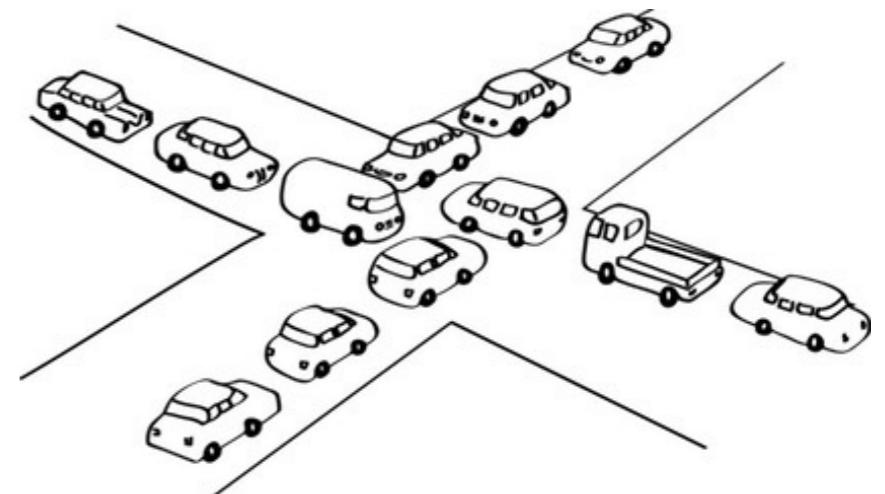
With Session
Types



Types strictly enforce
communication protocols



No Shared Memory



Deadlocks

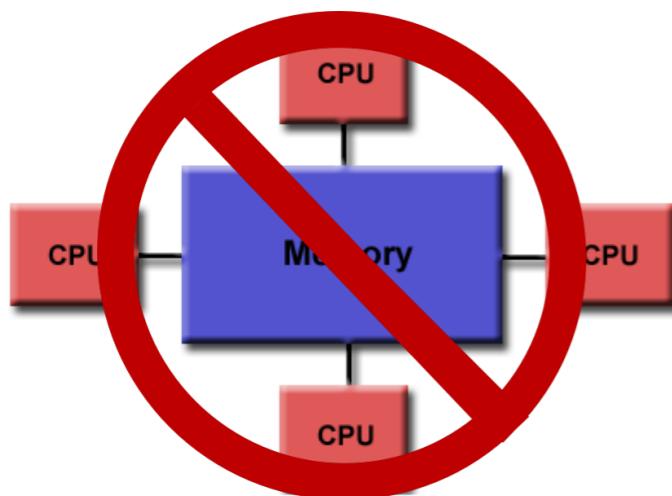
Why Session Types?

Concurrent programs are hard to analyze!

With Session
Types



Types strictly enforce
communication protocols

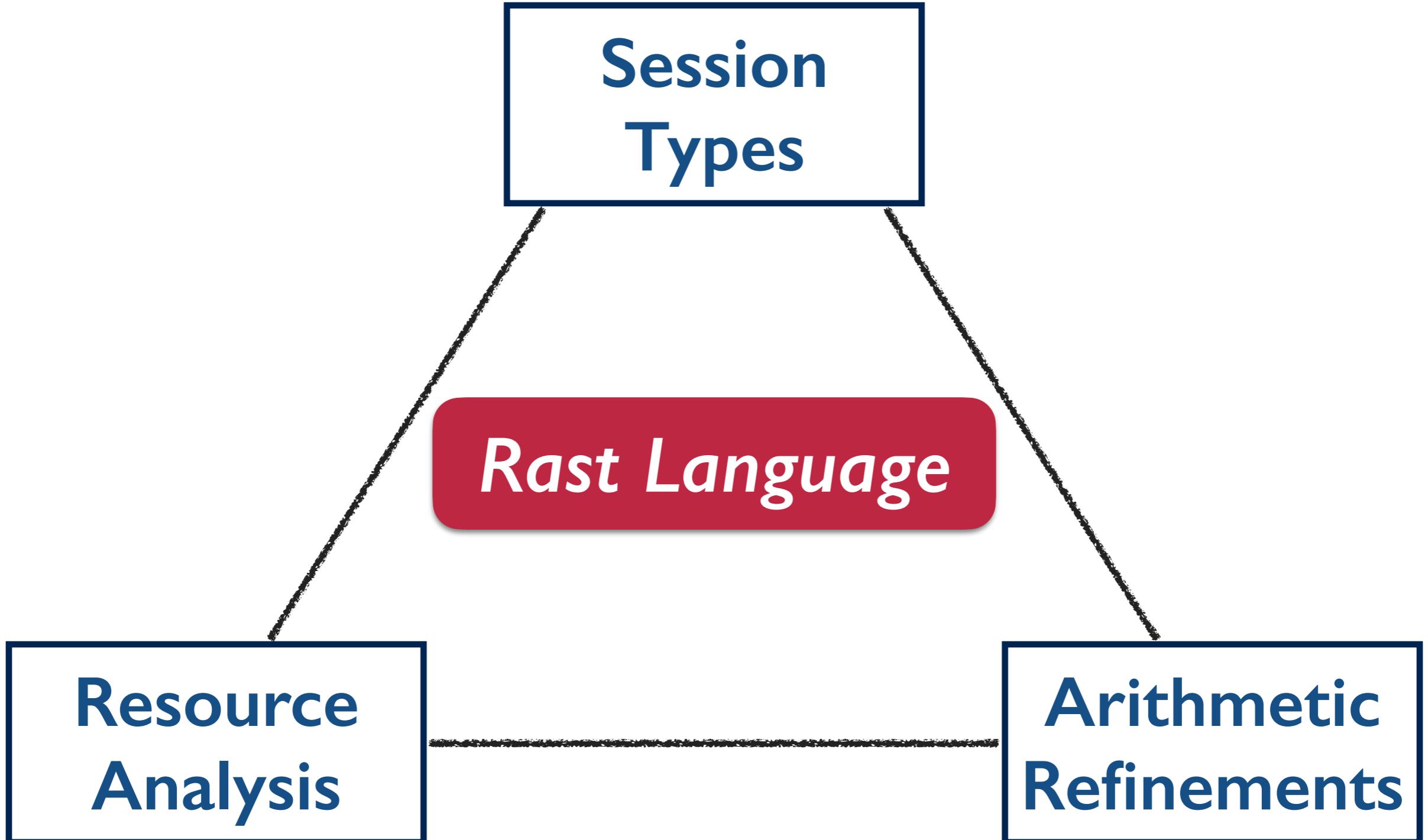


No Shared Memory

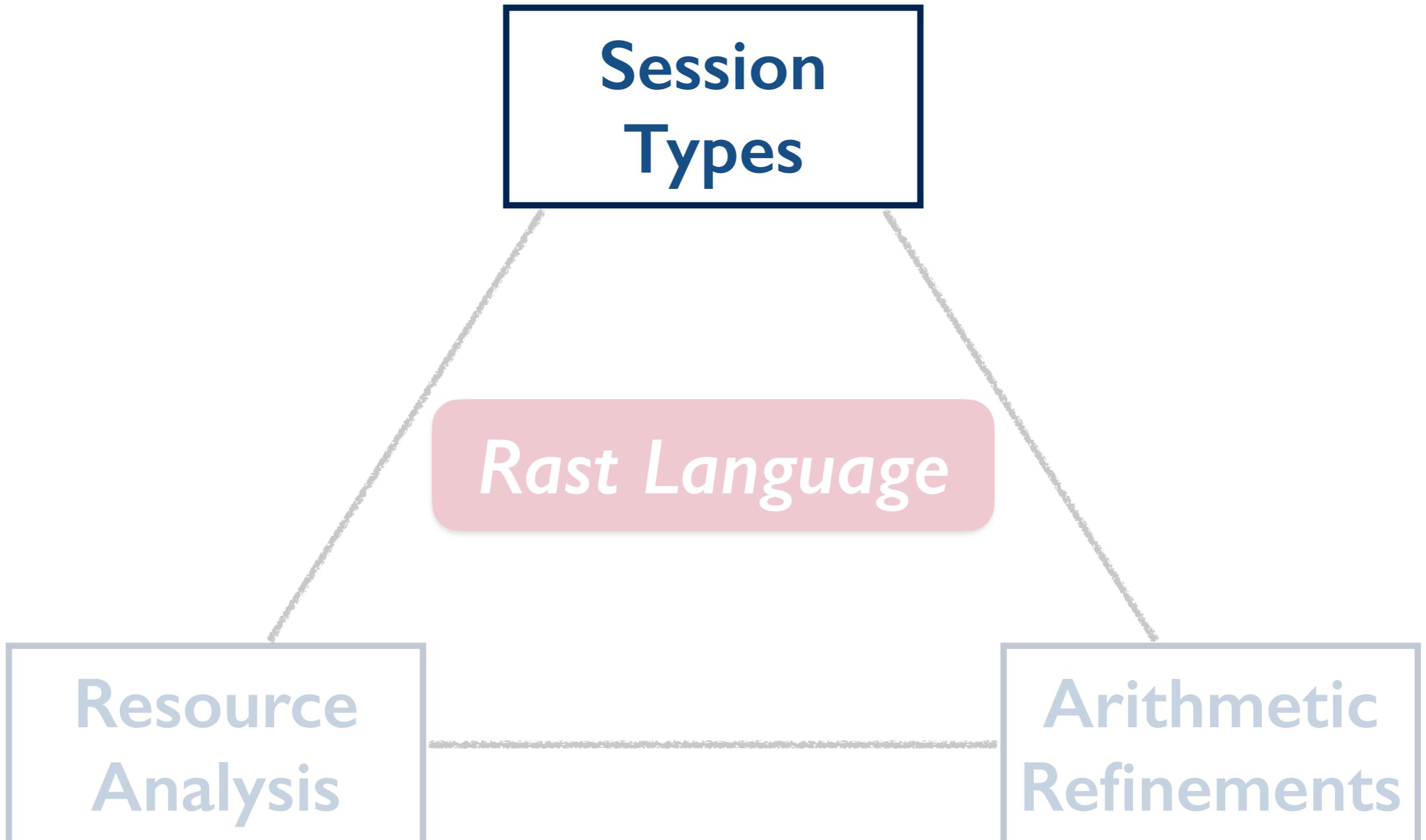


Deadlock Freedom

Key Features of Rast



Key Features of Rast



What are Session Types?

8

- ▶ Implement message-passing concurrent programs
- ▶ Communication via typed bi-directional channels
- ▶ Communication protocol enforced by session types

What are Session Types?

8

- ▶ Implement message-passing concurrent programs
- ▶ Communication via typed bi-directional channels
- ▶ Communication protocol enforced by session types



What are Session Types?

8

- ▶ Implement message-passing concurrent programs
- ▶ Communication via typed bi-directional channels
- ▶ Communication protocol enforced by session types

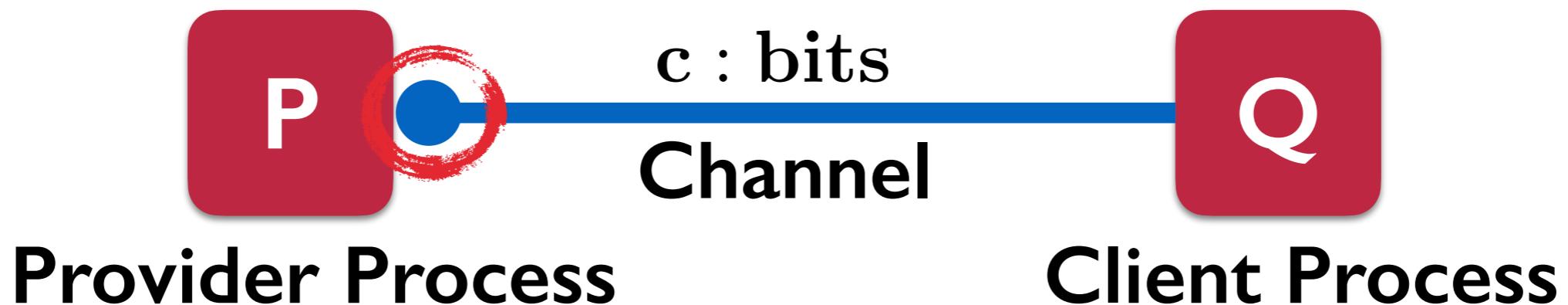


What are Session Types?

8

- ▶ Implement message-passing concurrent programs
- ▶ Communication via typed bi-directional channels
- ▶ Communication protocol enforced by session types

$$\text{bits} = \oplus\{\text{b0} : \text{bits}, \text{b1} : \text{bits}\}$$

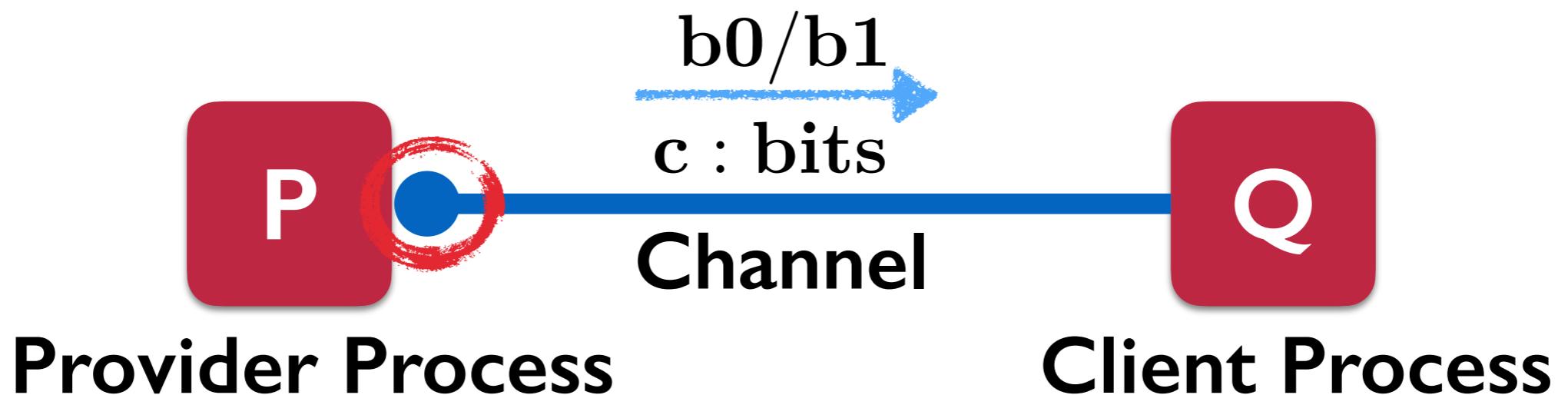


What are Session Types?

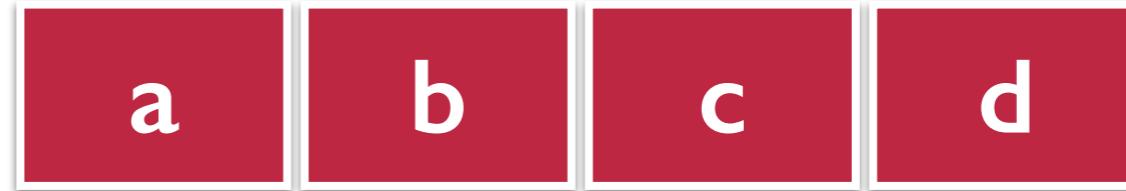
8

- ▶ Implement message-passing concurrent programs
- ▶ Communication via typed bi-directional channels
- ▶ Communication protocol enforced by session types

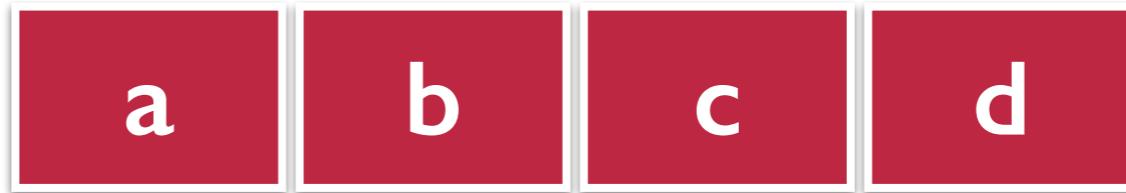
$$\text{bits} = \oplus\{\text{b0} : \text{bits}, \text{b1} : \text{bits}\}$$



Example: Queues


$$\begin{aligned} \text{queue}_A = & \& \{\text{ins} : A \multimap \text{queue}_A, \\ & \text{del} : \bigoplus \{\text{none} : 1, \\ & \qquad \qquad \qquad \text{some} : A \otimes \text{queue}_A\}\} \end{aligned}$$

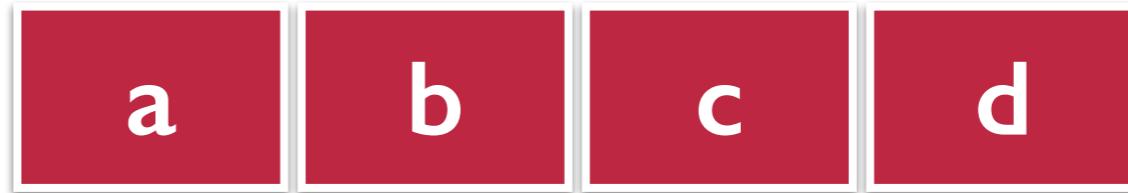
Example: Queues



**offers choice
of ins/del**

$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$
 $\text{del} : \bigoplus\{\text{none} : 1,$
 $\text{some} : A \otimes \text{queue}_A\}\}$

Example: Queues

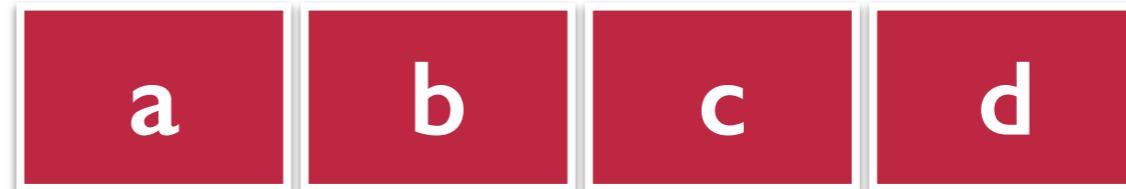


**offers choice
of ins/del**

**recv element
of type A**

$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$
 $\text{del} : \oplus\{\text{none} : 1,$
 $\text{some} : A \otimes \text{queue}_A\}\}$

Example: Queues



**offers choice
of ins/del**

**recv element
of type A**

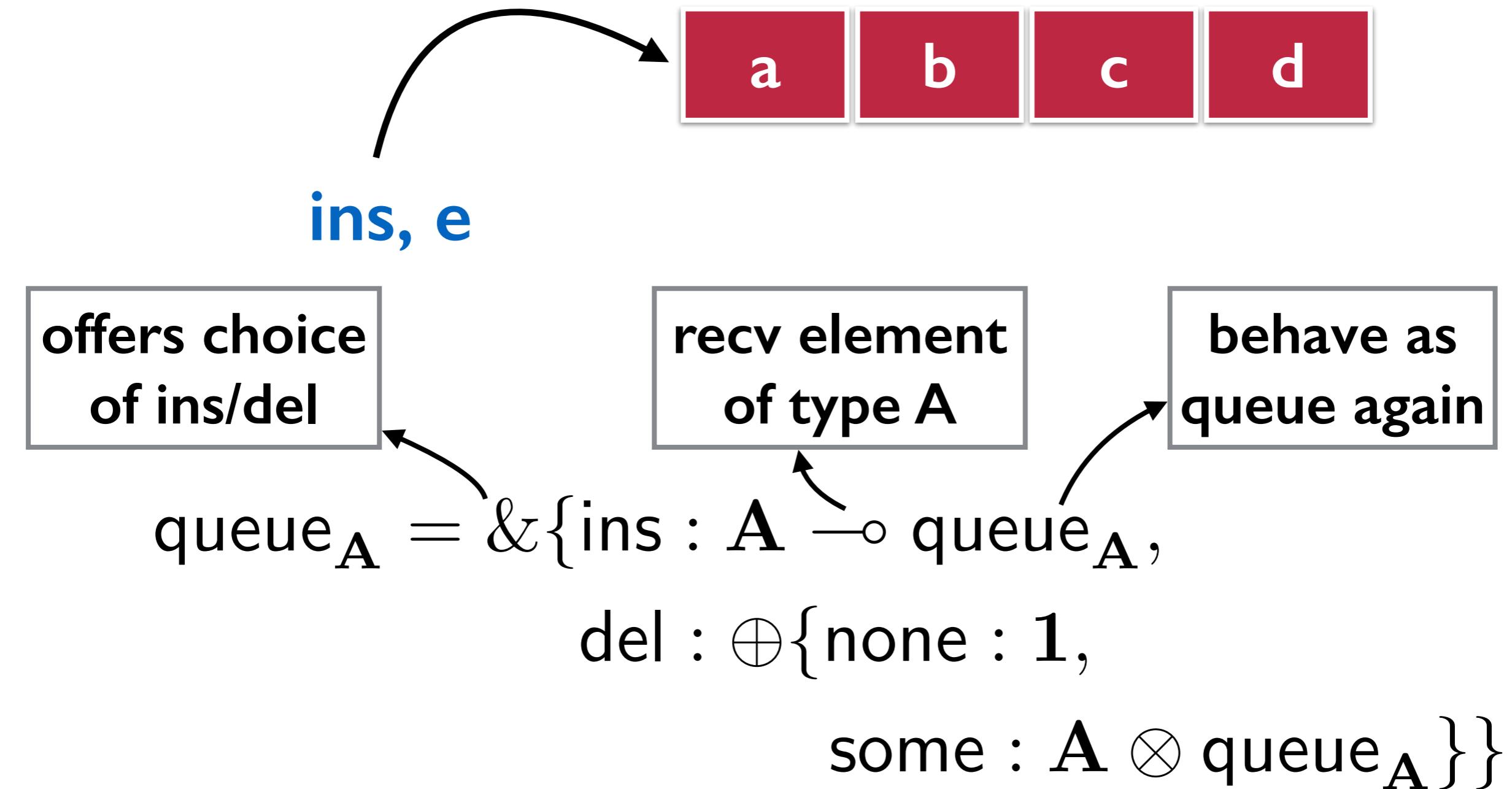
**behave as
queue again**

$$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$$

$$\text{del} : \oplus\{\text{none} : 1,$$

$$\text{some} : A \otimes \text{queue}_A\}\}$$

Example: Queues



Example: Queues



**offers choice
of ins/del**

**recv element
of type A**

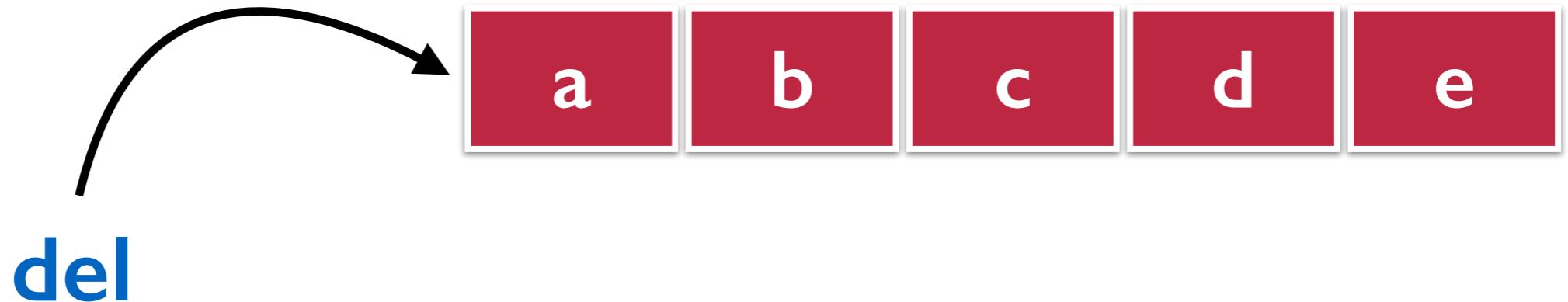
**behave as
queue again**

$$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$$

$$\text{del} : \oplus\{\text{none} : 1,$$

$$\text{some} : A \otimes \text{queue}_A\}\}$$

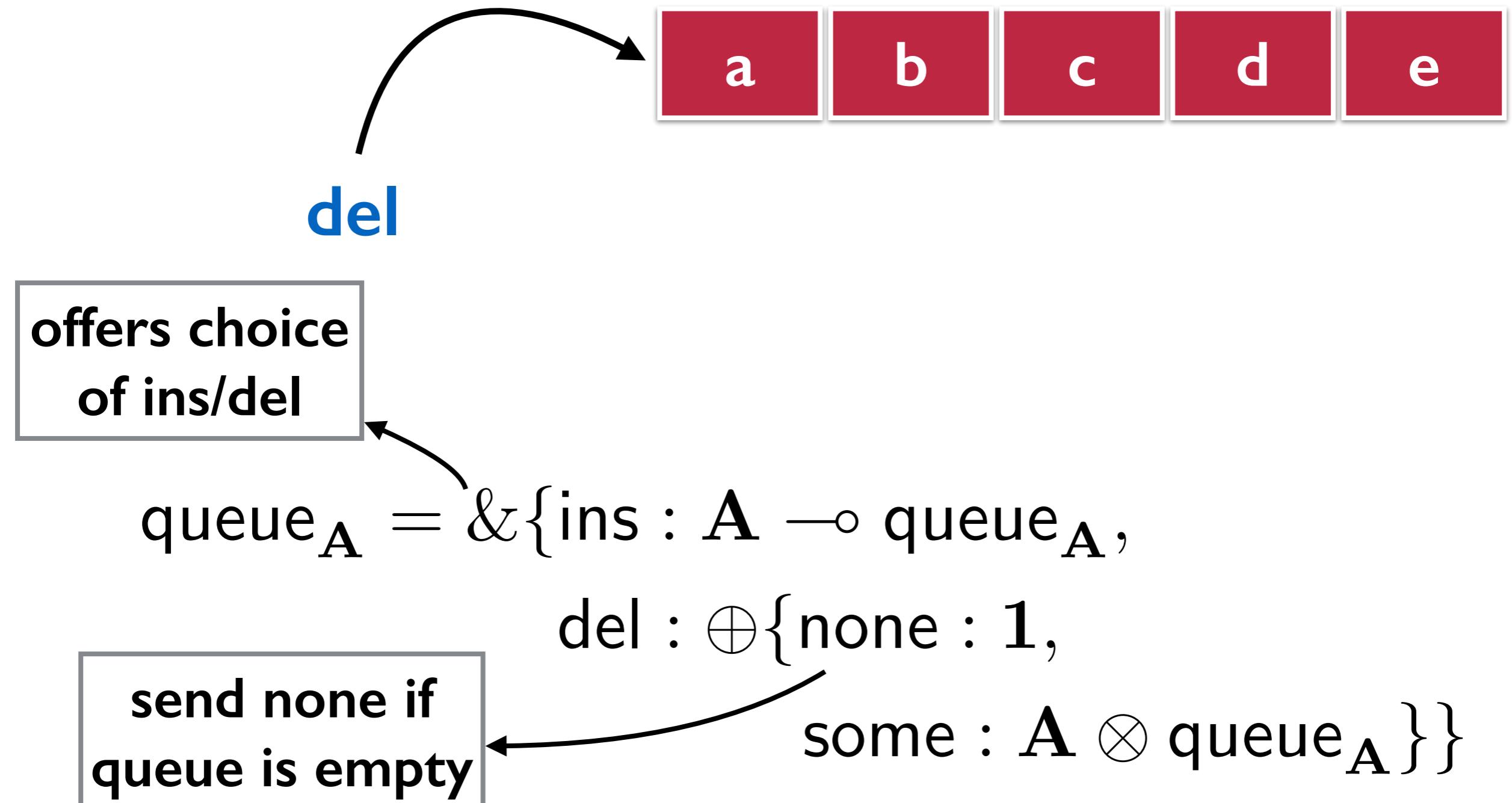
Example: Queues



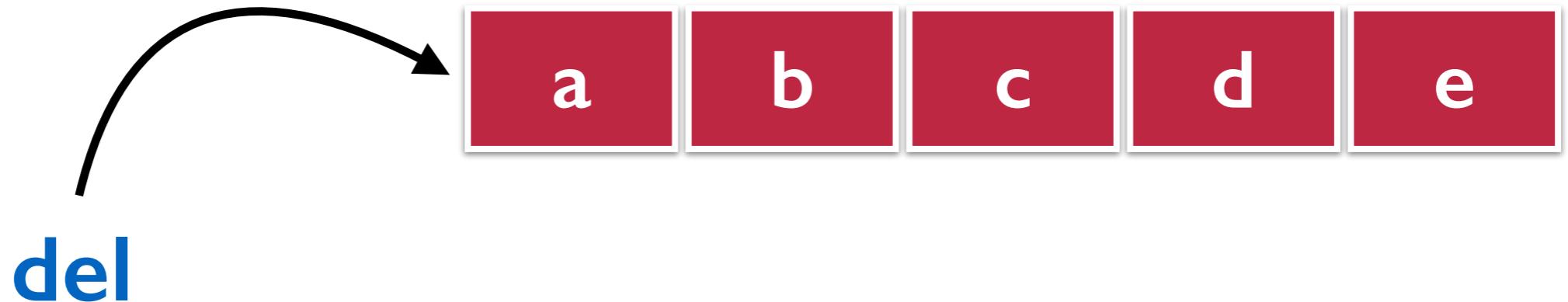
**offers choice
of ins/del**

$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$
 $\text{del} : \bigoplus\{\text{none} : 1,$
 $\text{some} : A \otimes \text{queue}_A\}\}$

Example: Queues



Example: Queues



**offers choice
of ins/del**

$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$

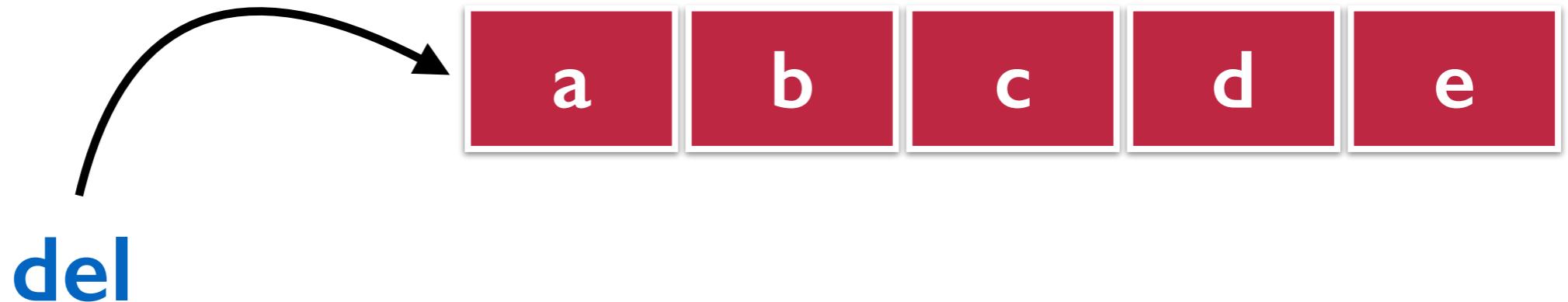
$\text{del} : \oplus\{\text{none} : 1,$

terminate

**send none if
queue is empty**

$\text{some} : A \otimes \text{queue}_A\})\}$

Example: Queues



**offers choice
of ins/del**

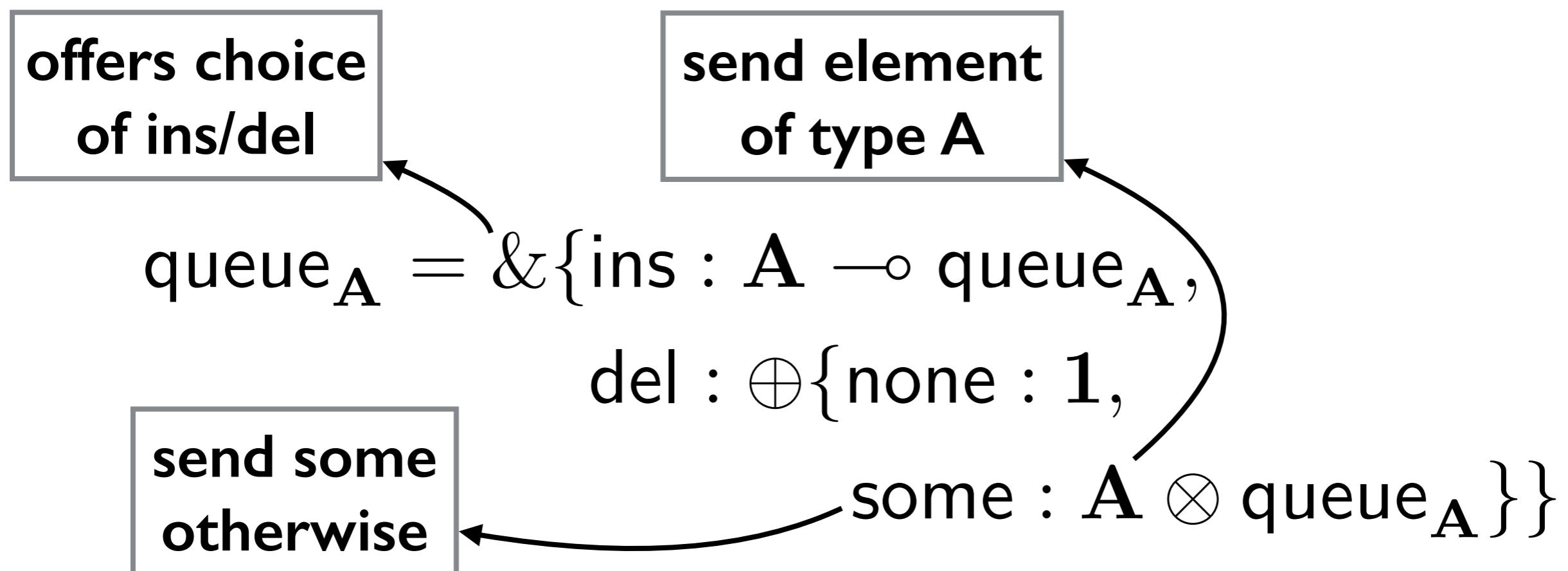
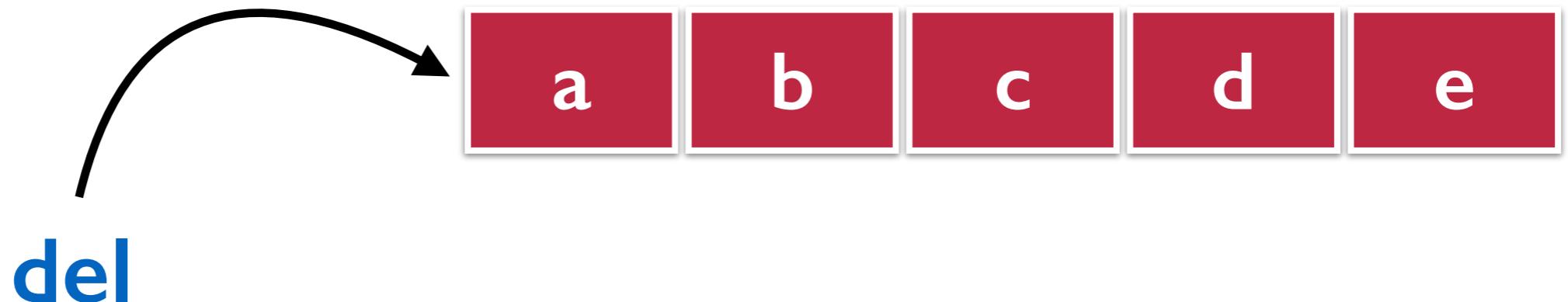
$$\text{queue}_A = \&\{\text{ins} : A \multimap \text{queue}_A,$$

$$\text{del} : \bigoplus\{\text{none} : 1,$$

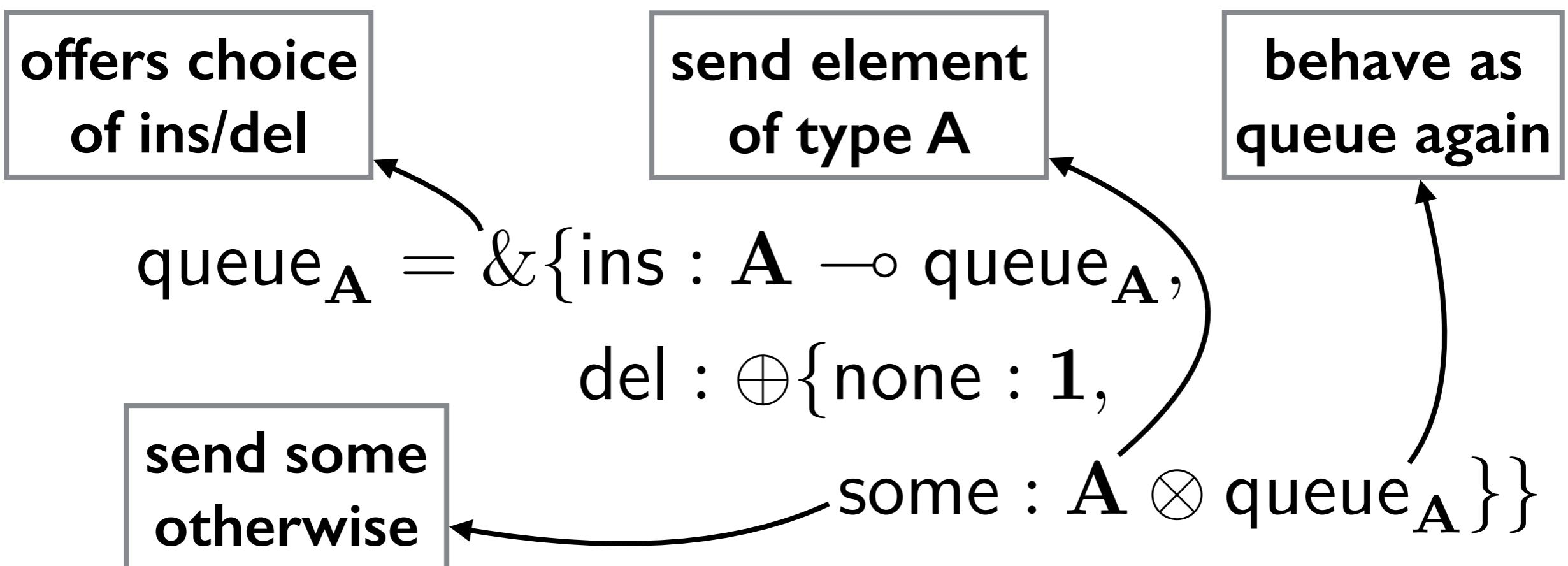
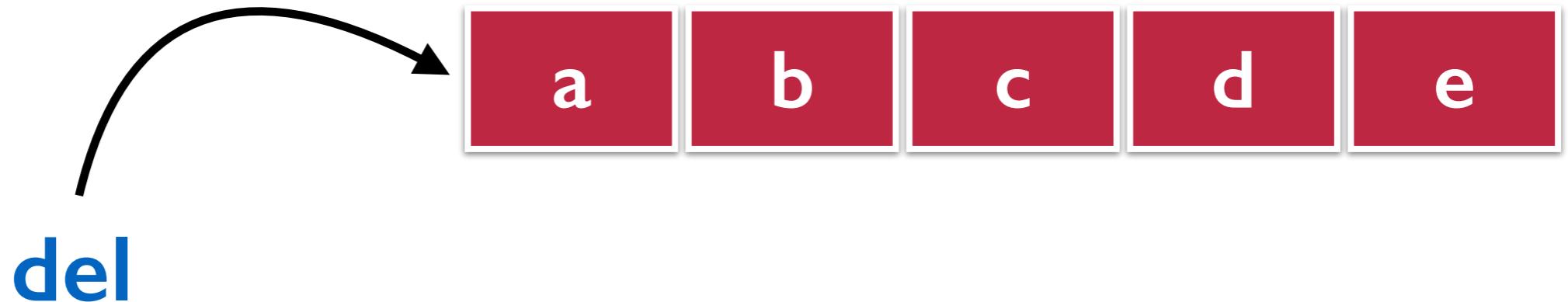
**send some
otherwise**

$$\text{some} : A \otimes \text{queue}_A\})\}$$

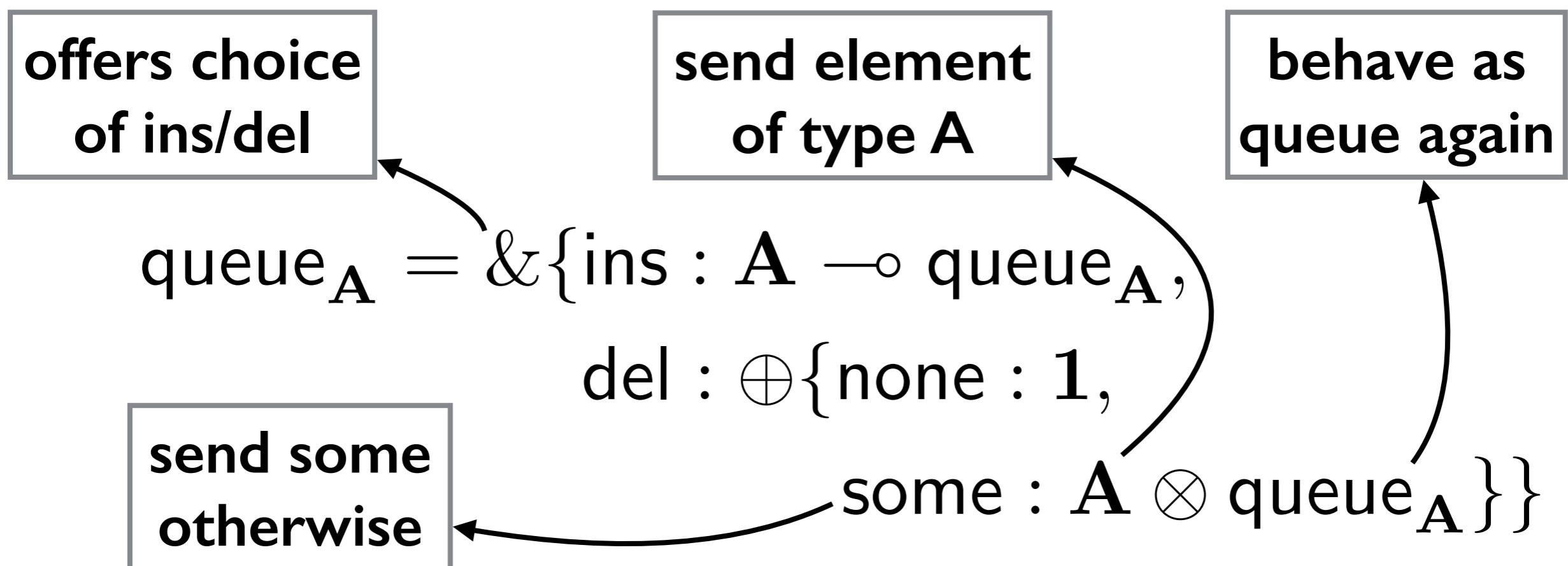
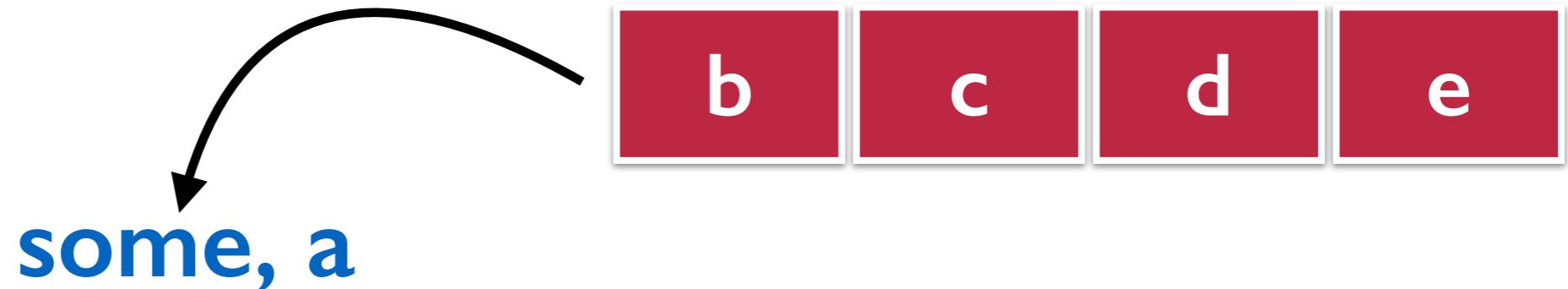
Example: Queues



Example: Queues



Example: Queues



Queues in Rast

10

```
type queue = &{ins : A -o queue,  
                 del : +{none : 1,  
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)  
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =  
  case q (  
    ins => x <- recv q ;  
          t <- empty ;  
          q <- elem x t  
    | del => q.none ;  
          close q )
```

empty — q : queue

Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
            t <- empty ;
            q <- elem x t
    | del => q.none ;
              close q )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
            t <- empty ;
            q <- elem x t
    | del => q.none ;
              close q )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
```

```
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
           t <- empty ;
           q <- elem x t
    | del => q.none ;
              close q )
```

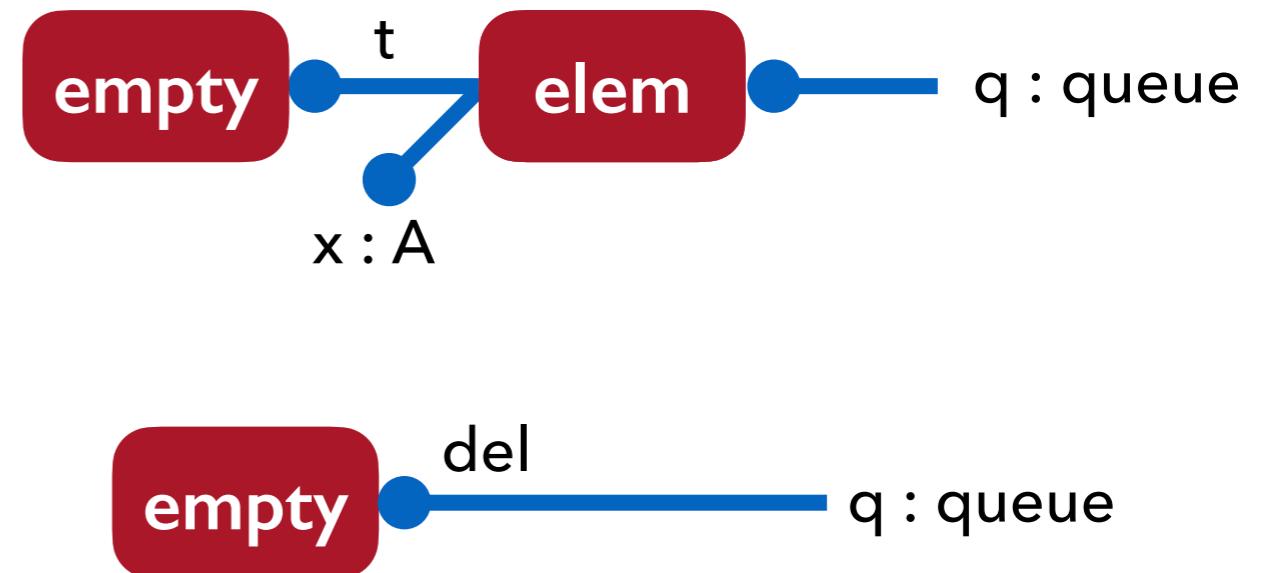


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
              t <- empty ;
              q <- elem x t
    | del => q.none ;
              close q )
```

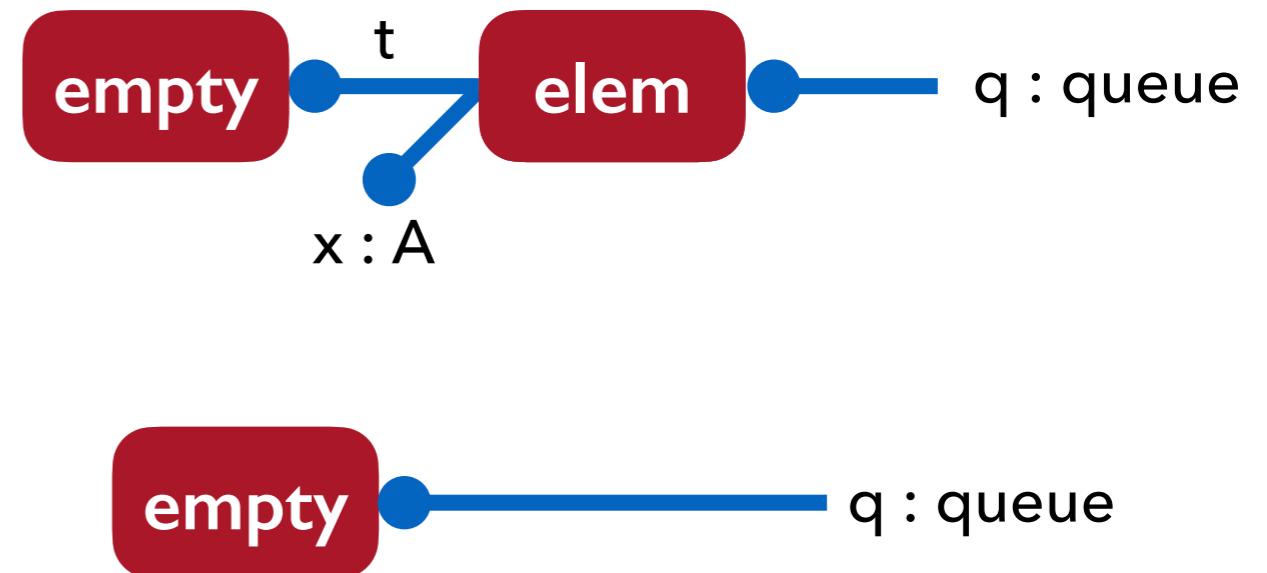


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
              t <- empty ;
              q <- elem x t
    | del => q.none ;
              close q )
```

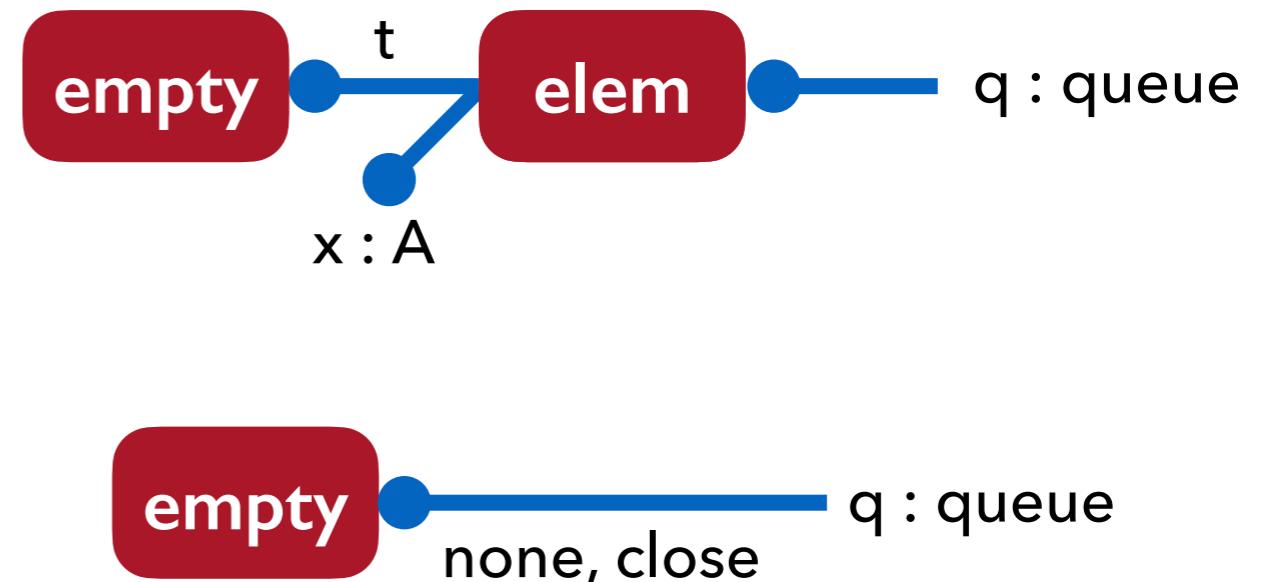


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- empty =
  case q (
    ins => x <- recv q ;
              t <- empty ;
              q <- elem x t
    | del => q.none ;
              close q )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
```

```
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
            t.ins ;
            send t y ;
            q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
            t.ins ;
            send t y ;
            q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



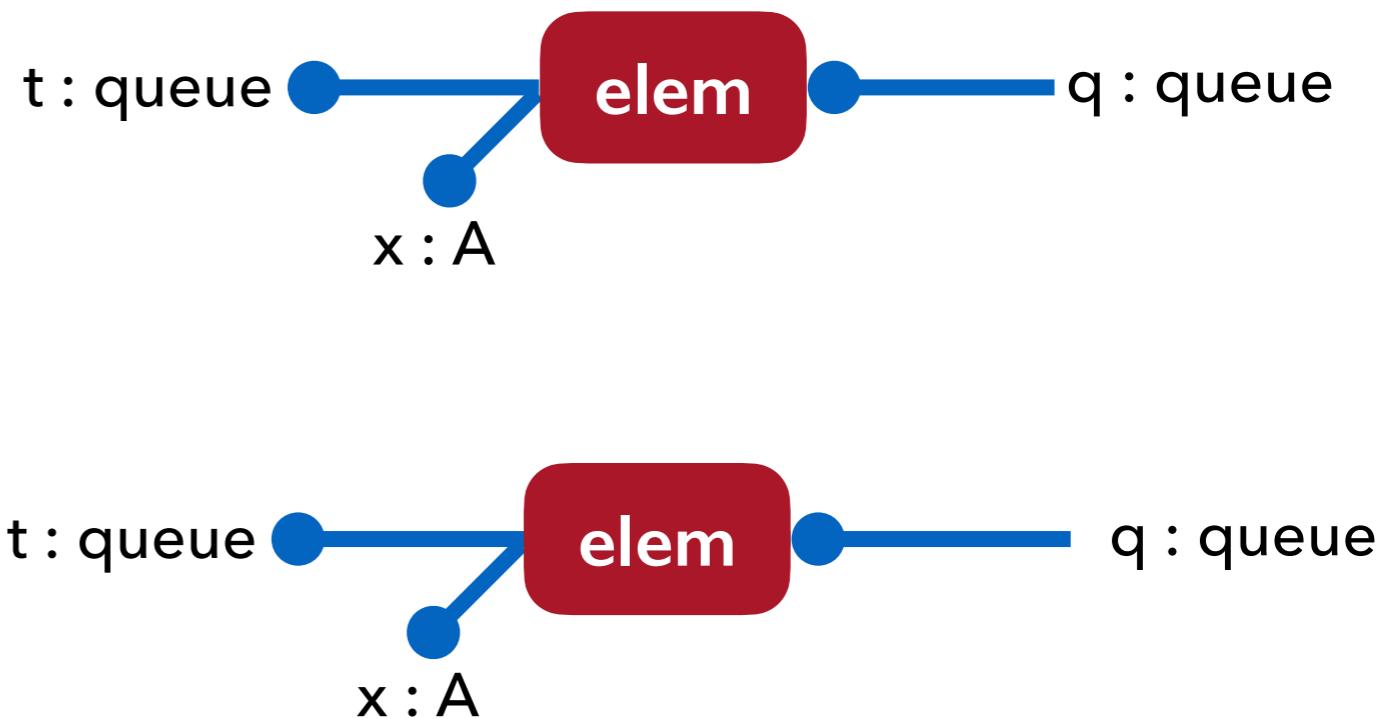
Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
```

```
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



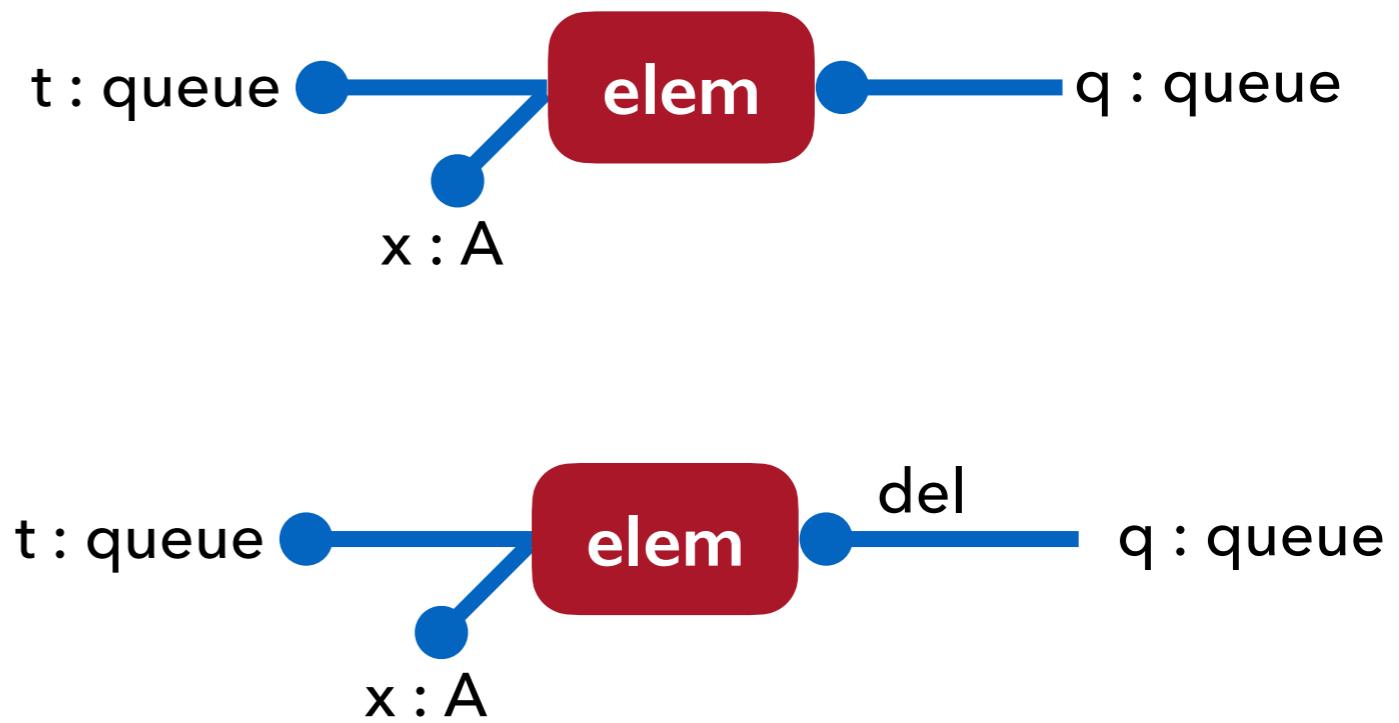
Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
```

```
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
  | del => q.some ;
           send q x ;
           q <-> t )
```

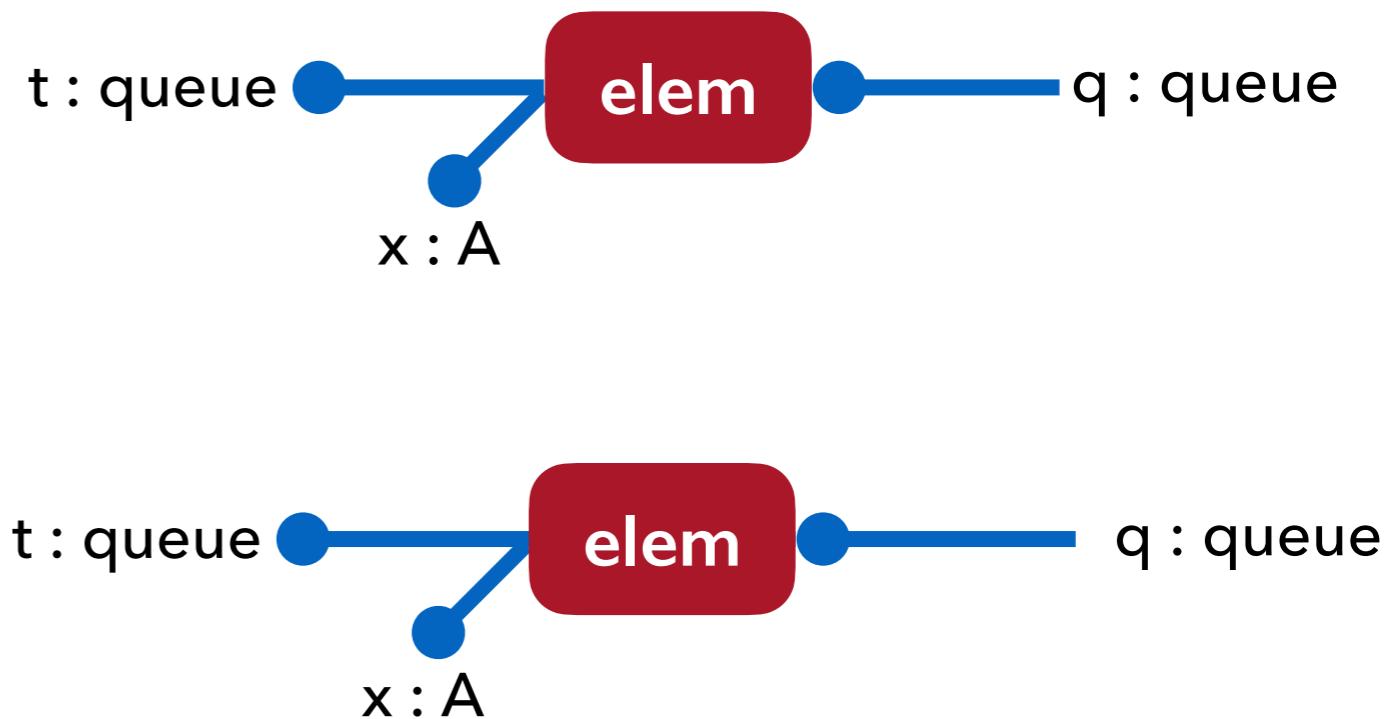


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
              t.ins ;
              send t y ;
              q <- elem x t
  | del => q.some ;
              send q x ;
              q <-> t )
```

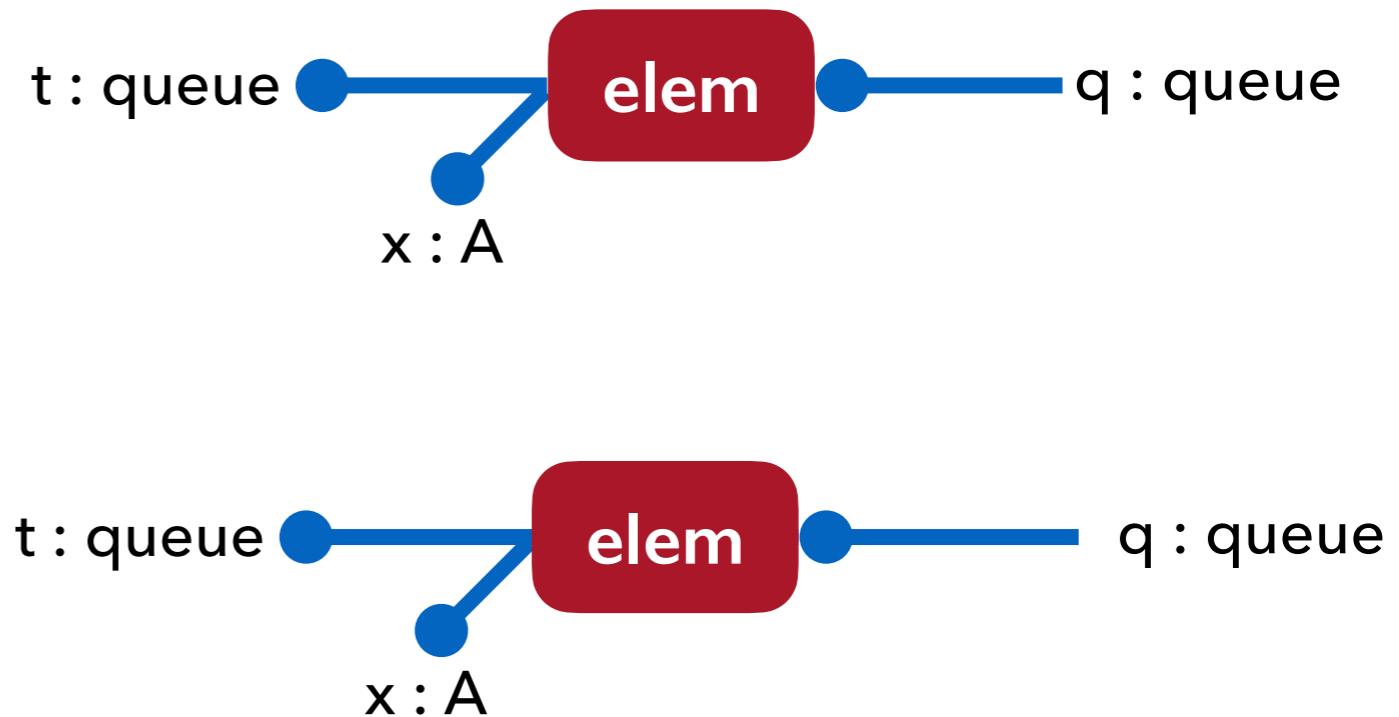


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```

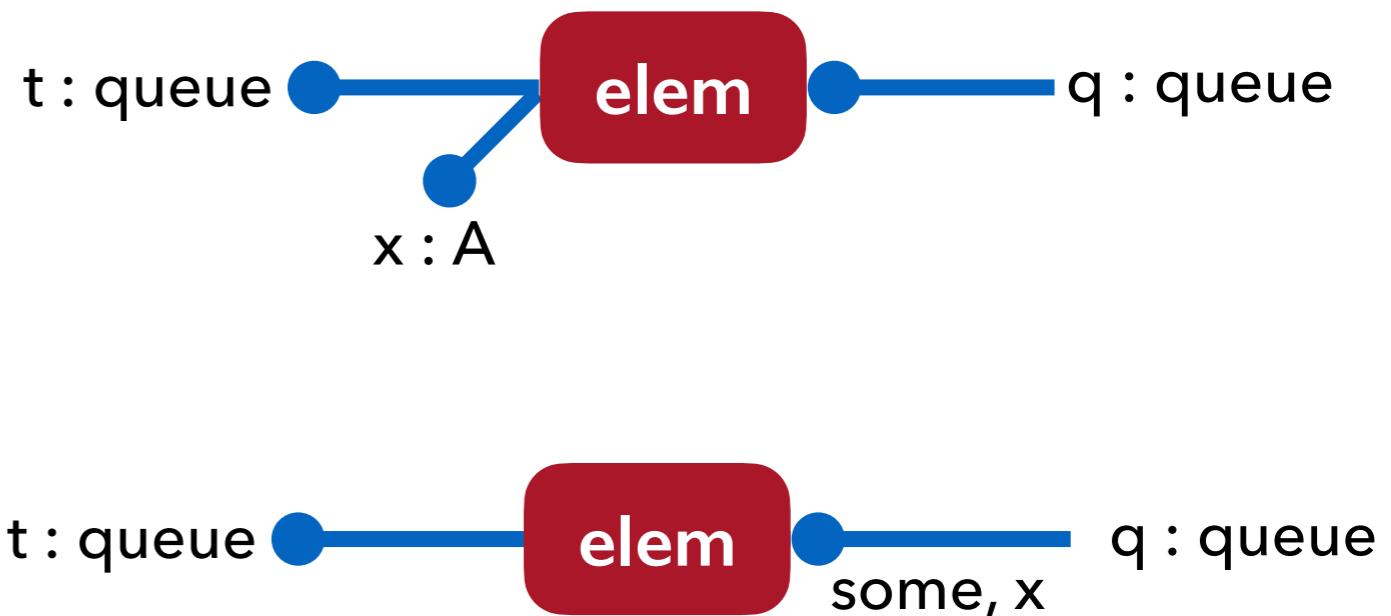


Queues in Rast

```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```

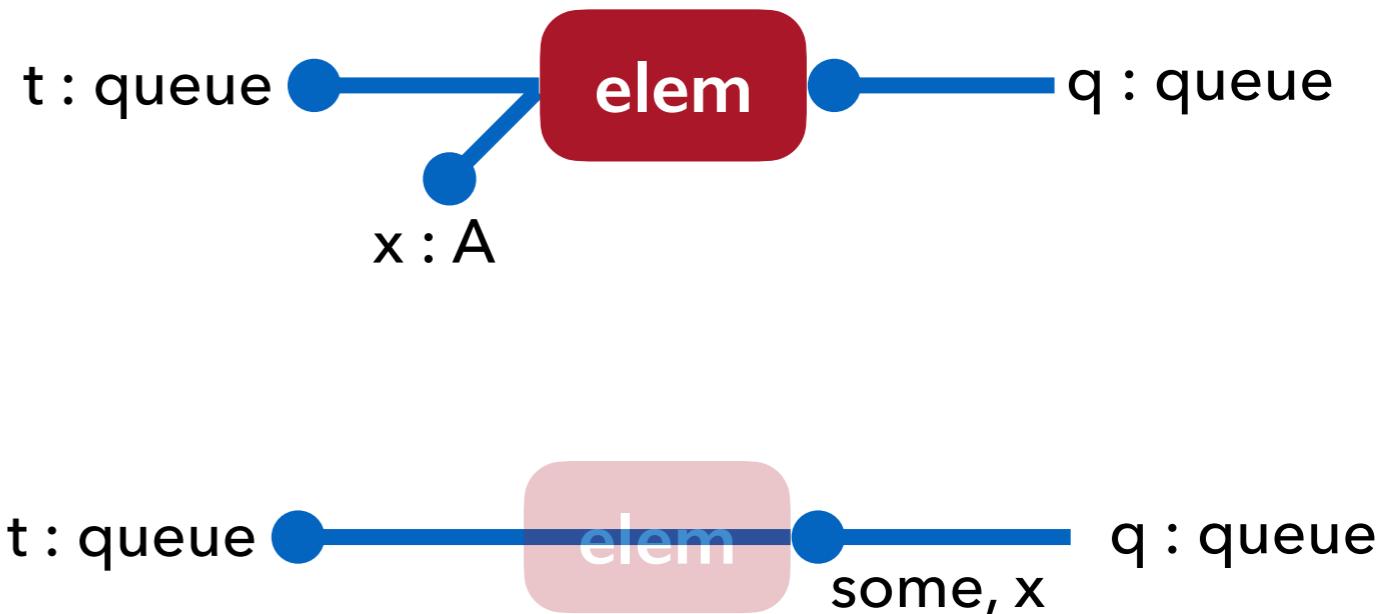


Queues in Rast

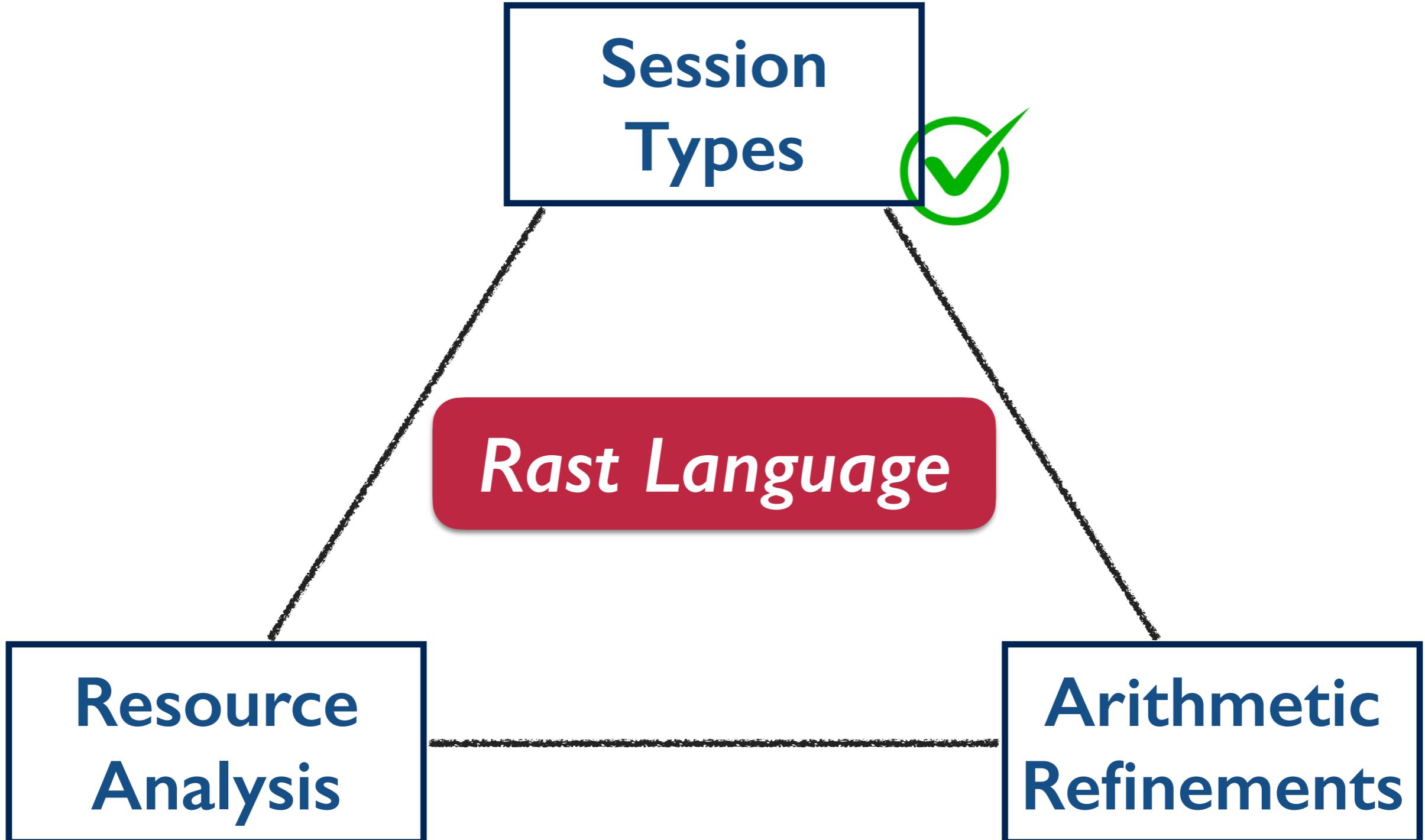
```
type queue = &{ins : A -o queue,
                 del : +{none : 1,
                           some : A * queue}}
```

```
decl empty : . |- (q : queue)
decl elem : (x : A) (t : queue) |- (q : queue)
```

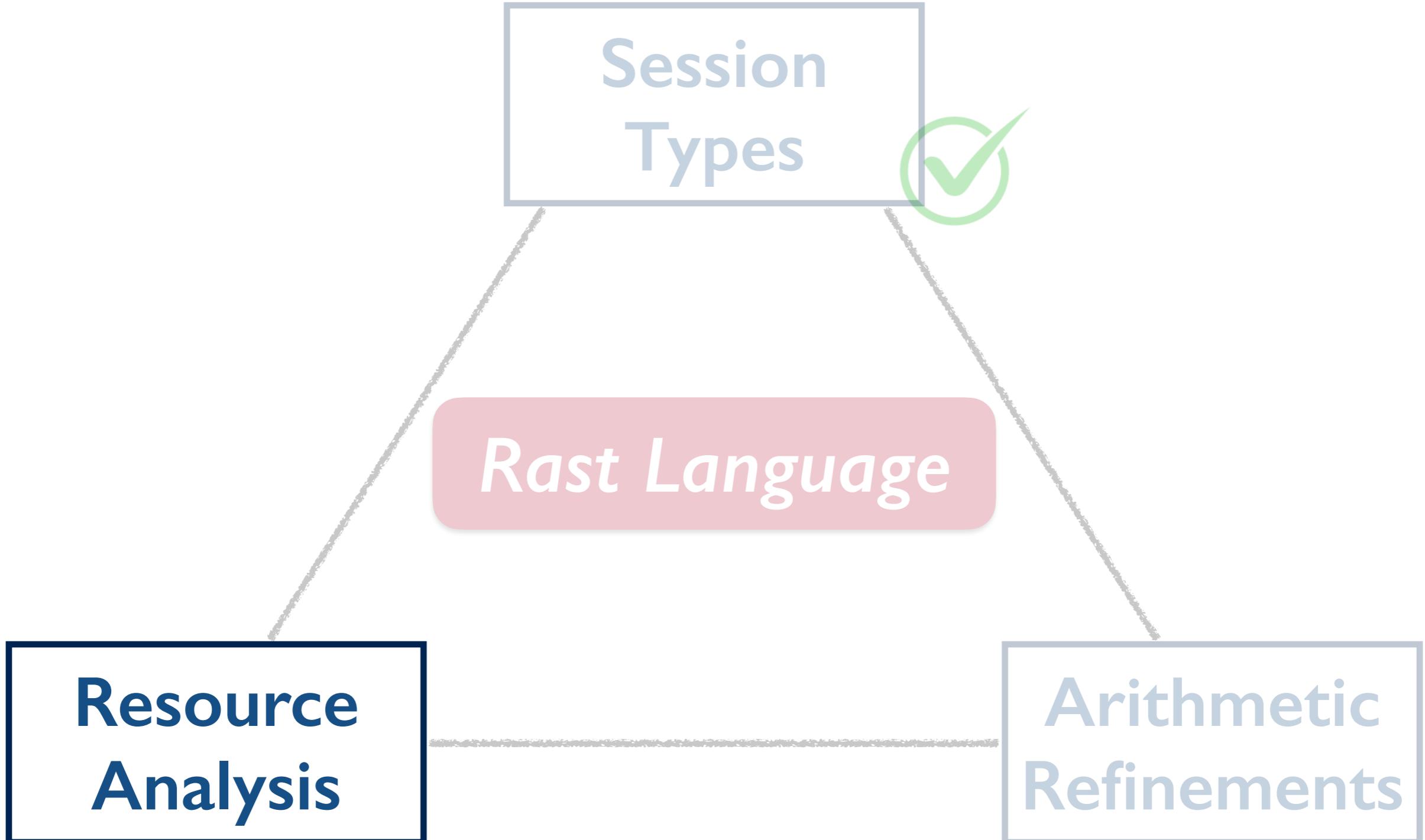
```
proc q <- elem x t =
  case q (
    ins => y <- recv q ;
           t.ins ;
           send t y ;
           q <- elem x t
    | del => q.some ;
              send q x ;
              q <-> t )
```



Key Features of Rast



Key Features of Rast



Complexity Measures

Complexity Measures

13



**Work
Sequential Complexity**

**Execution time
on one processor**

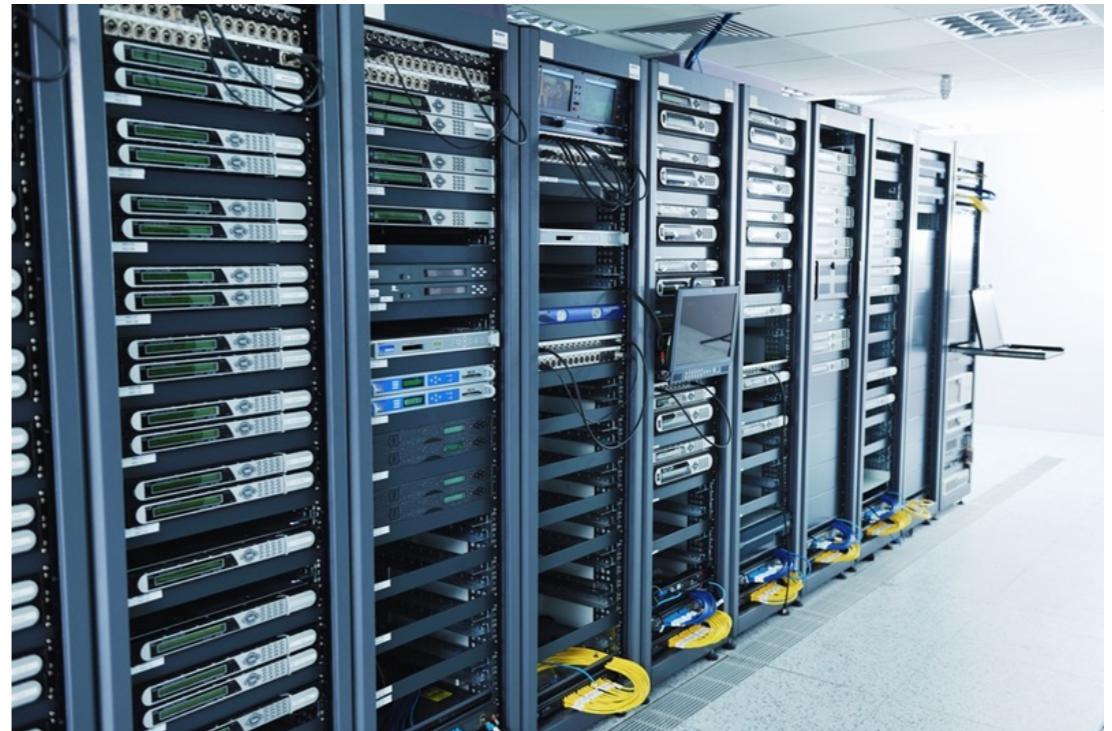
Complexity Measures



**Work
Sequential Complexity**

**Execution time
on one processor**

LICS 18



**Span
Parallel Complexity**

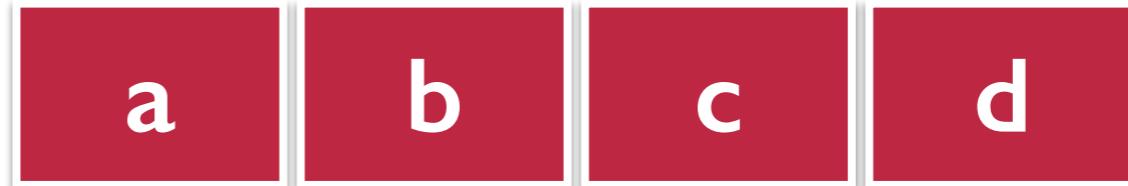
**Execution time on
arbitrarily many processors**

ICFP 18

Work done by Queue

14

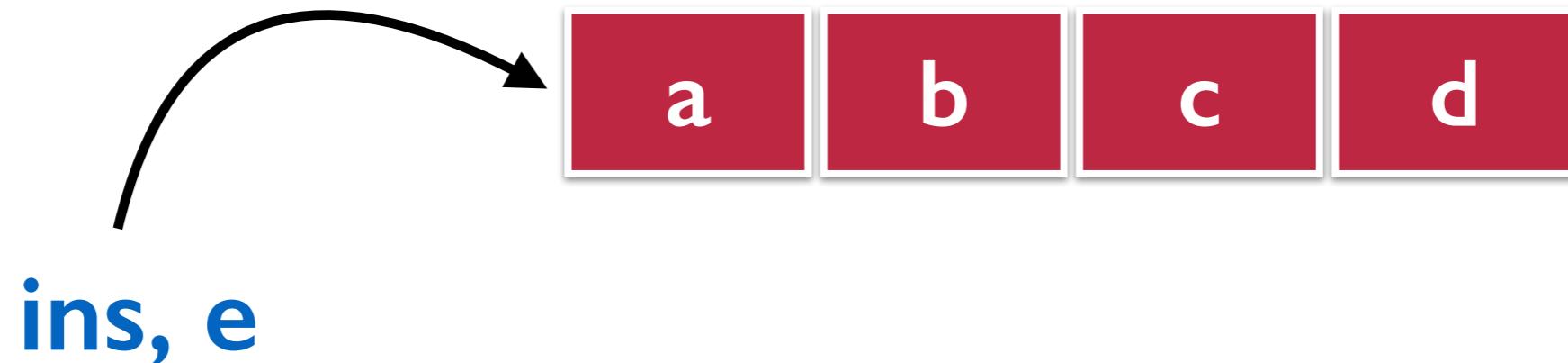
Count the total number of messages!



Work done by Queue

14

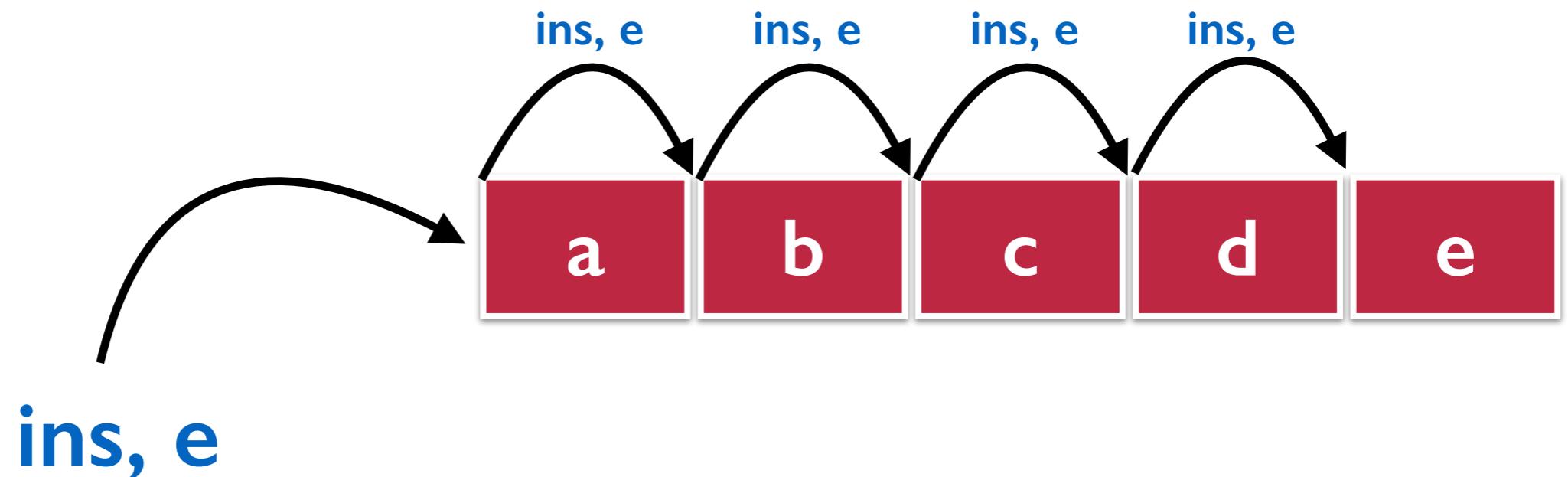
Count the total number of messages!



Work done by Queue

14

Count the total number of messages!

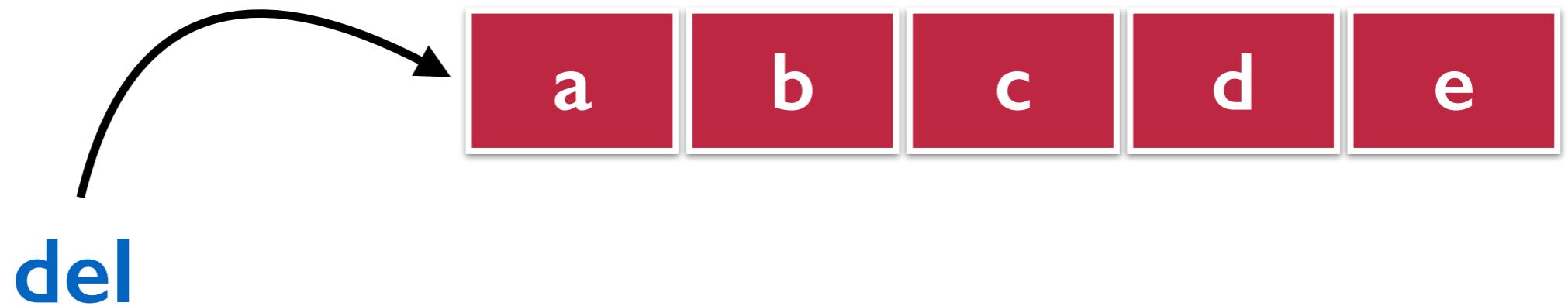


$w_i =$ Work done to process insertion
= $2n$ (n is the size of queue)
= 'ins' and 'e' travel to end of queue

Work done by Queue

14

Count the total number of messages!

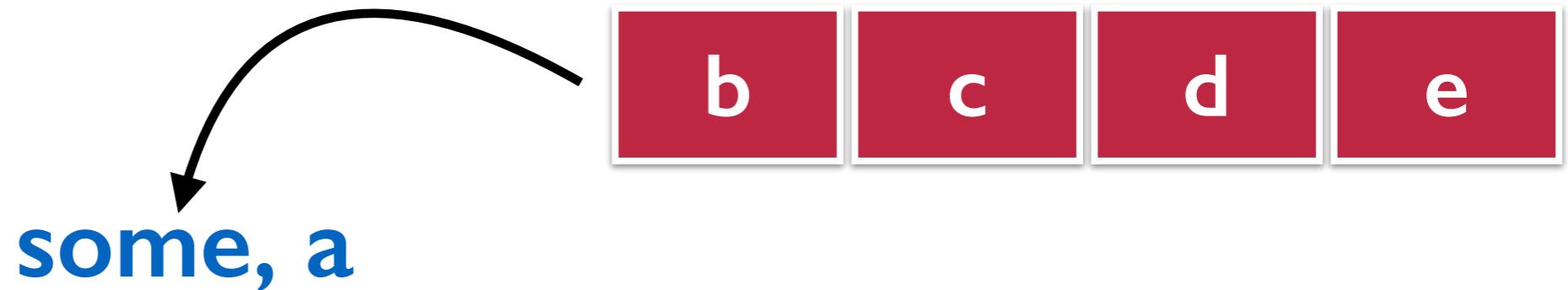


$w_i =$ Work done to process insertion
= $2n$ (n is the size of queue)
= 'ins' and 'e' travel to end of queue

Work done by Queue

14

Count the total number of messages!



w_i = Work done to process insertion
= $2n$ (n is the size of queue)
= ‘ins’ and ‘e’ travel to end of queue

w_d = Work done to process deletion
= 2 (sends back ‘some’ and ‘a’)

Potential Method

- ▶ Processes store potential
- ▶ Potential is exchanged via messages
- ▶ Potential is consumed to perform ‘work’

Potential Method

- ▶ Processes store potential
- ▶ Potential is exchanged via messages

User defined cost model
This talk: number of messages

- ▶ Potential is consumed to perform ‘work’

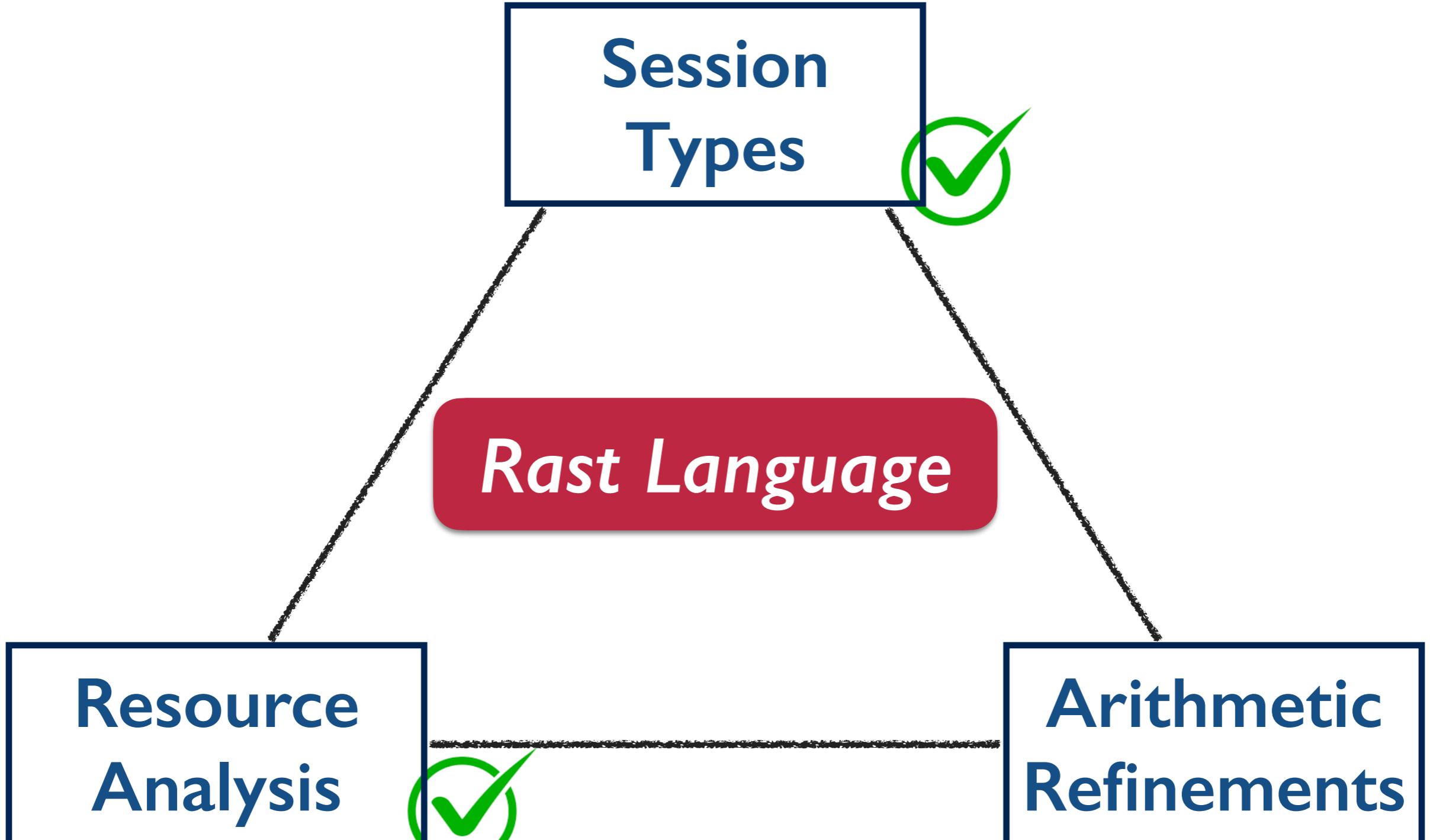
Potential Method

- ▶ Processes store potential
- ▶ Potential is exchanged via messages
 - User defined cost model
This talk: number of messages
- ▶ Potential is consumed to perform ‘work’

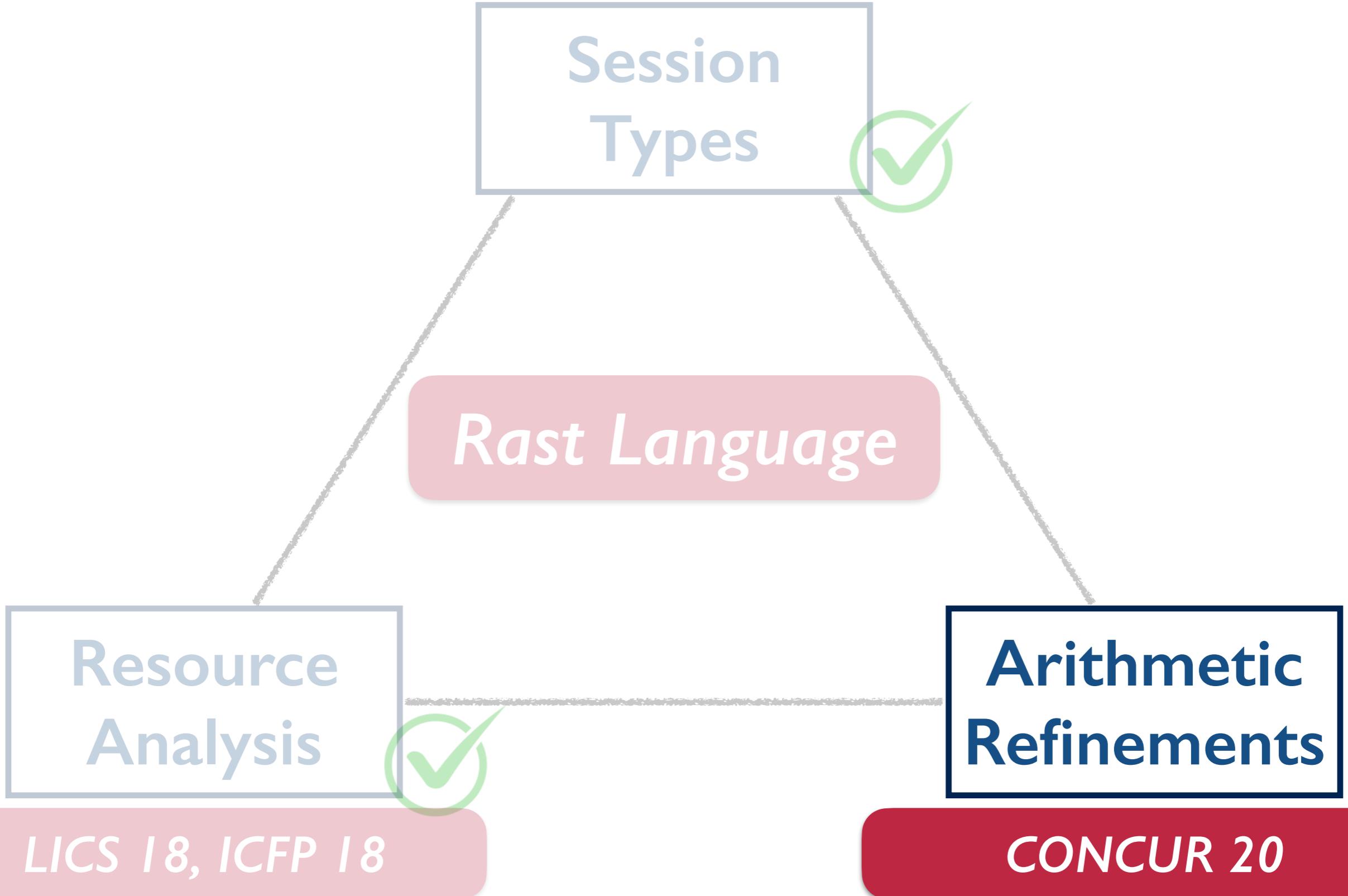
Insertion: potential needed = $2n$

How do you refer to n in the queue type?

Key Features of Rast



Key Features of Rast



Refined Queue Type

$$\text{queue}_A[n] = \&\{\text{ins} : A \multimap \text{queue}_A[n + 1], \\ \text{del} : \oplus\{\text{none} : ?\{n = 0\}. 1, \\ \text{some} : ?\{n > 0\}. A \otimes \text{queue}_A[n - 1]\}\}$$

Refined Queue Type

$$\text{queue}_A[n] = \&\{\text{ins} : A \multimap \text{queue}_A[n + 1], \\ \text{del} : \oplus\{\text{none} : ?\{n = 0\}. 1, \\ \text{some} : ?\{n > 0\}. A \otimes \text{queue}_A[n - 1]\}\}$$

Index Refinement
(Size of Queue)

Refined Queue Type

$$\text{queue}_A[n] = \&\{\text{ins} : A \multimap \text{queue}_A[n+1], \\ \text{del} : \oplus\{\text{none} : ?\{n=0\}. 1, \\ \text{some} : ?\{n>0\}. A \otimes \text{queue}_A[n-1]\}\}$$

Index Refinement
(Size of Queue)

Proof Constraints
(Sent by queue)

- ▶ ‘none’ branch: send (proof of) constraint $\{n=0\}$
- ▶ ‘some’ branch: send (proof of) constraint $\{n>0\}$
- ▶ Only constraints are exchanged, not proofs

Refined Queues in Rast

18

```
type queue{n} = &{ins : A -o queue{n+1},  
                    del : +{none : ?{n = 0}. 1,  
                            some : ?{n > 0}. A * queue{n-1}}}  
  
decl empty : . |- (q : queue{0})  
decl elem{n | n > 0} : (x : A) (t : queue{n-1}) |- (q : queue{n})
```

```
proc q <- empty =  
  case q (  
    ins => x <- recv q ;  
            t <- empty ;  
            q <- elem{1} x t  
    | del => q.none ;  
            assert q {0 = 0} ;  
            close q )
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => y <- recv q ;  
            t.ins ;  
            send t y ;  
            q <- elem{n+1} x t  
    | del => q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

Refined Queues in Rast

18

```
type queue{n} = &{ins : A -o queue{n+1},  
                    del : +{none : ?{n = 0}. 1,  
                            some : ?{n > 0}. A * queue{n-1}}}  
  
decl empty : . |- (q : queue{0})  
decl elem{n | n > 0} : (x : A) (t : queue{n-1}) |- (q : queue{n})
```

```
proc q <- empty =  
  case q (  
    ins => x <- recv q ;  
            t <- empty ;  
            q <- elem{1} x t  
  | del => q.none ;  
            assert q {0 = 0} ;  
            close q )
```

send constraint

```
proc q <- elem{n} x t =  
  case q (  
    ins => y <- recv q ;  
            t.ins ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

Refined Queues in Rast

18

```
type queue{n} = &{ins : A -o queue{n+1},  
                    del : +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
decl empty : . |- (q : queue{0})
```

```
decl elem{n | n > 0} : (x : A) (t : queue{n-1}) |- (q : queue{n})
```

```
proc q <- empty =  
  case q (  
    ins => x <- recv q ;  
          t <- empty ;  
          q <- elem{1} x t  
    | del => q.none ;  
          assert q {0 = 0} ;  
          close q )
```

send constraint

```
proc q <- elem{n} x t =  
  case q (  
    ins => y <- recv q ;  
          t.ins ;  
          send t y ;  
          q <- elem{n+1} x t  
    | del => q.some ;  
          assert q {n > 0} ;  
          send q x ;  
          q <-> t )
```

Ergometric Queue Type

19

$$\text{queue}_A[n] = \&\{\text{ins} : \triangleleft^{2n}(A \multimap \text{queue}_A[n + 1]), \\ \text{del} : \triangleleft^2 \oplus \{\text{none} : ?\{n = 0\}. 1, \\ \text{some} : ?\{n > 0\}. A \otimes \text{queue}_A[n - 1]\}\}$$

Ergometric Queue Type

```
queueA[n] = &{ins : ▲2n(A → queueA[n + 1]),  
      del : ▲2 ⊕ {none : ?{n = 0}. 1,  
                  some : ?{n > 0}. A ⊗ queueA[n - 1]}}
```

Potential Annotations

Ergometric Queue Type

$$\text{queue}_A[n] = \&\{\text{ins} : \triangleleft^{2n}(A \multimap \text{queue}_A[n + 1]), \\ \text{del} : \triangleleft^2 \oplus \{\text{none} : ?\{n = 0\}. 1, \\ \text{some} : ?\{n > 0\}. A \otimes \text{queue}_A[n - 1]\}\}$$

Potential Annotations

- ▶ receive **2n** units of potential after ‘ins’
- ▶ receive **2** units of potential after ‘del’
- ▶ potential is consumed to exchange messages

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                     del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                    del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                    del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

get 2n units of potential

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                    del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
    | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

get $2n$ units of potential

pay $2(n-1)$ units of potential

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                    del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

get $2n$ units of potential

pay $2(n-1)$ units of potential

cost of 2 for sending 2 msgs

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                     del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

get 2n units of potential

pay 2(n-1) units of potential

cost of 2 for sending 2 msgs

get 2 units of potential

Ergometric Queue in Rast

20

```
type queue{n} = &{ins : <{2*n}| A -o queue{n+1},  
                    del : <{2}| +{none : ?{n = 0}. 1,  
                           some : ?{n > 0}. A * queue{n-1}}}
```

```
proc q <- elem{n} x t =  
  case q (  
    ins => get q {2*n} ;  
            y <- recv q ;  
            t.ins ;  
            pay t {2*(n-1)} ;  
            send t y ;  
            q <- elem{n+1} x t  
  | del => get q {2} ;  
            q.some ;  
            assert q {n > 0} ;  
            send q x ;  
            q <-> t )
```

unit cost of sending a message

get 2n units of potential

pay 2(n-1) units of potential

cost of 2 for sending 2 msgs

get 2 units of potential

cost of 2 for sending 2 msgs

Natural Numbers

```
type nat{n} = +{succ : ?{n > 0}. nat{n-1},  
                 zero : ?{n = 0}. 1}  
  
decl successor{n} : (x : nat{n}) |- (y : nat{n+1})  
decl double{n} : (x : nat{n}) |- (y : nat{2*n})  
decl add{m}{n} : (x : nat{m}) (y : nat{n}) |- (z : nat{m+n})  
decl predecessor{n | n > 0} : (x : nat{n}) |- (y : nat{n-1})
```

```
proc y <- predecessor{n} x =  
case x (  
    succ => assume x {n > 0} ;  
            y <-> x  
  | zero => assume x {n = 0} ;  
            impossible )
```

Natural Numbers

```

type nat{n} = +{succ : ?{n > 0}. nat{n-1},
               zero : ?{n = 0}. 1}

decl successor{n} : (x : nat{n}) |- (y : nat{n+1})
decl double{n} : (x : nat{n}) |- (y : nat{2*n})
decl add{m}{n} : (x : nat{m}) (y : nat{n}) |- (z : nat{m+n})
decl predecessor{n | n > 0} : (x : nat{n}) |- (y : nat{n-1})

```

```

proc y <- predecessor{n} x =
  case x (
    succ => assume x {n > 0} ;
              y <-> x
    | zero => assume x {n = 0} ;
                impossible )

```

receive constraint

Natural Numbers

```

type nat{n} = +{succ : ?{n > 0}. nat{n-1},
               zero : ?{n = 0}. 1}

decl successor{n} : (x : nat{n}) |- (y : nat{n+1})
decl double{n} : (x : nat{n}) |- (y : nat{2*n})
decl add{m}{n} : (x : nat{m}) (y : nat{n}) |- (z : nat{m+n})
decl predecessor{n | n > 0} : (x : nat{n}) |- (y : nat{n-1})

```

```

proc y <- predecessor{n} x =
  case x (
    succ => assume x {n > 0} ;
              y <-> x
    | zero => assume x {n = 0} ;
                impossible )

```

receive constraint

impossible branch

Implicit Syntax

- ▶ skip assume, assert, impossible, pay, get
- ▶ automatically reconstructed using ‘forcing calculus’
- ▶ makes the code compact, enables reuse, reduces programming errors

Implicit Syntax

- ▶ skip assume, assert, impossible, pay, get
- ▶ automatically reconstructed using ‘forcing calculus’
- ▶ makes the code compact, enables reuse, reduces programming errors

```
proc y <- predecessor{n} x =  
  case x (  
    succ => y <-> x )
```

Implicit Syntax

- ▶ skip assume, assert, impossible, pay, get
- ▶ automatically reconstructed using ‘forcing calculus’
- ▶ makes the code compact, enables reuse, reduces programming errors

```
proc y <- predecessor{n} x =  
  case x (  
    succ => y <-> x )
```

```
proc y <- predecessor{n} x =  
  case x (  
    succ => assume x {n > 0} ;  
           y <-> x  
    | zero => assume x {n = 0} ;  
           impossible )
```



Evaluation

Module	iLOC	eLOC	#Defs	R (ms)	T (ms)
arithmetic	69	143	8	0.353	1.325
integers	90	114	8	0.200	1.074
linlam	54	67	6	0.734	4.003
list	244	441	29	1.534	3.419
primes	90	118	8	0.196	1.646
segments	48	65	9	0.239	0.195
ternary	156	235	16	0.550	1.967
theorems	79	141	16	0.361	0.894
tries	147	308	9	1.113	5.283
Total	977	1632	109	5.280	19.806

The Rast Language

- ▶ **Resource-Aware Session Types:** refinement session types with support for verifying *sequential* and *parallel* complexity bounds automatically
- ▶ **Lightweight verification** using refinements
- ▶ **Reconstruction:** constructs pertaining to refinement layer are inserted automatically
- ▶ **Evaluation:** implemented standard benchmarks
- ▶ **Availability:** implementation open-source on <https://bitbucket.org/fpfenning/rast/src/master/rast/>