

MATRIX

```
#include<stdio.h>
int main()
{
    int i,j,temp;
    int a[10][10], b[10][10],res[10][10],ch,r,c;
    printf("Welcome to the program \n Enter the no of rows and coulomns
of first matrix\n");
    scanf("%d%d",&r,&c);
    printf("Enter the data elements of the first matrix\n");
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            scanf("%d",&a[i][j]);
        }
    }
    printf("Enter the no of rows and coulomns of second matrix\n");
    scanf("%d%d",&r,&c);
    printf("Enter the data elements of the second matrix\n");
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            scanf("%d",&b[i][j]);
        }
    }
    printf("For additon of matrices press 1\n For substraction of matrices
press 2\n For multiplication of matrices press 3\nFor Transpose of matrices
press 4 \n To exit the Program press 5\n");
    scanf("%d",&ch);

    switch(ch)
```

```

{
    case 1:printf("The resultant Matrix is\n");
        for(i=0;i<r;i++)
        {
            for(j=0;j<c;j++)
            {
                res[i][j]=a[i][j]+b[i][j];
            }
        }
        for(i=0;i<r;i++)
        {
            for(j=0;j<c;j++)
            {
                printf("%3d",res[i][j]);

            }printf("\n");
        }
        break;

```

```

    case 2:printf("The resultant Matrix is\n");
        for(i=0;i<r;i++)
        {
            for(j=0;j<c;j++)
            {
                res[i][j]=a[i][j]-b[i][j];
            }
        }
        for(i=0;i<r;i++)
        {
            for(j=0;j<c;j++)
            {
                printf("%3d",res[i][j]);
            }printf("\n");
        }

```

```
}  
break;
```

```
case 3:printf("The resultant Matrix is\n");  
    for(i=0;i<r;i++)  
    {  
        for(j=0;j<c;j++)  
        {  
            res[i][j]=a[i][j]*b[i][j];  
        }  
    }  
    for(i=0;i<r;i++)  
    {  
        for(j=0;j<c;j++)  
        {  
            printf("%3d",res[i][j]);  
        }printf("\n");  
    }  
    break;
```

```
case 4:printf("Enter the no of matrix you would like to  
Transpose");
```

```
    scanf("%d",&temp);  
    switch(temp)  
    {  
        case 1:  
        for(i=0;i<r;i++)  
        {  
            for(j=0;j<c;j++)  
            {  
                printf("%3d",a[j][i]);  
            }printf("\n");  
        }break;  
        case 2:
```

```
for(i=0;i<r;i++)  
{  
    for(j=0;j<c;j++)  
    {  
        printf("%3d",b[j][i]);  
    }printf("\n");  
}break;  
default:printf("wrong choice");  
        break;  
}
```

```
break;
```

```
case 5: break;
```

```
default:printf("Wrong choice");  
        break;
```

```
}
```

```
}
```

INSERTION SORT

```
#include<stdio.h>
int main()
{
    int i,j,n ,t;
    printf("enter number of elements");
    scanf("%d",&n);
    int a[100];
    printf("Enter the elements\n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&a[i]);
    }

    for(i=1;i<=n-1;i++)
    {
        j=i;
        while(j>=0 && a[j-1]>a[j])
        {
            t=a[j];
            a[j]=a[j-1];
            a[j-1]=t;
        }
        j--;
    }
    printf("The sorted array is");
    for(i=0;i<=n-1;i++)
    {
        printf("%d\t",a[i]);
    }
}
```

QUICKSORT

```
#include<stdio.h>
#include<stdlib.h>
int partition(int a[100],int p,int l)
{
    int x,i,j,temp;
    x=a[l];
    i=p-1;
    for(j=p;j<=l;j++)
    {
        if(a[j]<a[l])
        {
            i++;
            temp=a[i];
            a[i]=a[j];
            a[j]=temp;
        }
    }
    i++;
    temp=a[i];
    a[i]=a[l];
    a[l]=temp;
    return i;
}
void quicksort(int a[], int p, int l)
{
    int q;
    if(p<l)
    {
        q=partition(a,p,l);
        quicksort(a,p,q-1);
        quicksort(a,q+1,l);
    }
}
```

```
}  
int main()  
{  
    int a[100],f,l,i,n;  
    printf("Enter the number of elements in array :\n");  
    scanf("%d",&n);  
    printf("Enter the Elements :");  
    for(i=0;i<=n;i++)  
    {  
        scanf("%d",&a[i]);  
    }  
    quicksort(a,0,n);  
    printf("The sorted Elements are :");  
    for(i=0;i<=n;i++)  
    {  
        printf("%d\t",a[i]);  
    }  
}
```

MERGESORT

```
#include<stdio.h>
void merge(int a[10], int s,int e)
{
    int i,j,k,temp[100];
    i=s;
    int mid=(s+e)/2;
    j=mid+1;
    k=s;

    while(i<=mid&& j<=e)
    {
        if(a[i]<a[j])
        {
            temp[k++]=a[i++];
        }
        else{
            temp[k++]=a[j++];
        }
    }
    while(i<=mid) {
        temp[k++]=a[i++];
    }
    while(j<=e){
        temp[k++]=a[j++];
    }
    for(i=s;i<=e;i++){
        a[i]=temp[i];
    }
}
void msort(int a[10],int s,int e)
{

```



```

    if(s==e)
    {
        return;
    }
    int mid=(s+e)/2;

    msort(a,s,mid);
    msort(a,mid+1,e);

    merge(a,s,e);
}
int main(){
    int n,i,a[10];
    printf("Enter the number of elements :");
    scanf("%d",&n);
    printf("enter the elements :");
    for(i=0;i<=n-1;i++)
    {
        scanf("%d",&a[i]);
    }
    msort(a,0,n-1);
    printf("The sorted array is :");
    for(i=0;i<
n;i++)
    {
        printf("%d\t",a[i]);
    }

}

```

POSTFIX

```
#include<stdio.h>
int stack[20];
int top = -1;
void push(int x)
{
    stack[++top] = x;
}
int pop()
{
    return stack[top--];
}
int main()
{
    char exp[20];
    char *e;
    int n1,n2,n3,num;
    printf("Enter the expression :: ");
    scanf("%s",exp);
    e = exp;
    while(*e != '\0')
    {
        if(isdigit(*e))
        {
            num = *e - 48;
            push(num);
        }
        else
        {
            n1 = pop();
            n2 = pop();
            switch(*e)
            {
                case '+':
```

```

        {
            n3 = n1 + n2;
        break;
        }
        case '-':
        {
            n3 = n2 - n1;
            break;
        }
        case '*':
        {
            n3 = n1 * n2;
            break;
        }
        case '/':
        {
            n3 = n2 / n1;
            break;
        }
    }
    push(n3);
}
e++;
}
printf("\nThe result of expression %s = %d\n\n",exp,pop());
return 0;

}

```

STACK

```
#include <stdio.h>
#include <conio.h>
#define MAX 10
int stack[MAX],topA=-1,topB=MAX;

void pushA(int val)
{
    if(topA==topB-1)
    {
        printf("\n OVERFLOW");
    }

    else
    {
        topA+= 1;
        stack[topA] = val;
    }
}

int popA()
{
    int val;
    if(topA== -1)
    {
        printf("\n UNDERFLOW");
    }
    else
    {
        val = stack[topA];
        topA--;
    }
    return val;
}
```

```
}
```

```
void display_stackA()
```

```
{
```

```
    int i;
```

```
    if(topA==-1)
```

```
    {
```

```
        printf("\n Stack A is Empty");
```

```
    }
```

```
    else
```

```
    {
```

```
        for(i=topA;i>=0;i--)
```

```
            printf("\t %d",stack[i]);
```

```
    }
```

```
}
```

```
void pushB(int val)
```

```
{
```

```
    if(topB-1==topA){
```

```
        printf("\n OVERFLOW");}
```

```
    else
```

```
    {
```

```
        topB -= 1;
```

```
        stack[topB] = val;
```

```
    }
```

```
}
```

```
int popB()
```

```
{
```

```
    int val;
```

```
    if(topB==MAX)
```

```
    {
```

```
        printf("\n UNDERFLOW");
```

```
    }  
    else  
    {  
        val = stack[topB];  
        topB++;  
    }  
}
```

```
void display_stackB()  
{  
    int i;  
    if(topB==MAX){  
        printf("\n Stack B is Empty");  
    }  
    else  
    {  
        for(i=topB;i<MAX;i++)  
        {  
            printf("\t %d",stack[i]);  
        }  
    }  
}
```

```
void main()  
{  
    int option, val;  
    do  
    {  
        printf("\n *****MENU*****");  
        printf("\n 1. PUSH IN STACK A");  
        printf("\n 2. PUSH IN STACK B");  
        printf("\n 3. POP FROM STACK A");  
        printf("\n 4. POP FROM STACK B");  
        printf("\n 5. DISPLAY STACK A");  
    }
```

```

printf("\n 6. DISPLAY STACK B");
printf("\n 7. EXIT");
printf("\n Enter your choice");
scanf("%d",&option);

switch(option)
{
    case 1: printf("\n Enter the value to push on Stack A : ");
            scanf("%d",&val);
            pushA(val);
            break;
    case 2: printf("\n Enter the value to push on Stack B : ");
            scanf("%d",&val);
            pushB(val);
            break;
    case 3: val=popA();
            if(val!=-999)
                printf("\n The value popped from Stack A = %d",val);
            break;
    case 4: val=popB();
            if(val!=-999)
                printf("\n The value popped from Stack B = %d",val);
            break;
    case 5: printf("\n The contents of Stack A are : \n");
            display_stackA();
            break;
    case 6: printf("\n The contents of Stack B are : \n");
            display_stackB();
            break;
}
}while(option!=7);
getch();
}

```