Working Prototype Known Problems Report

Product Name: Homie Team Name: Homies for Life Date: 12/2/18

Incomplete Functions

A list of functions that we tried to implement, but are not working correctly.

1. CI tools (CircleCI)

- Issue 1
 - a. <u>Cause of failure</u>: Tests run, but CI timesout with error "Too long with no output (exceeded 10m)"
 - b. Location of fault: CircleCI remote container
 - c. <u>Possible action for removal of fault</u>: Make timeout limit longer/try running it in the same container locally/try running with yarn instead of npm

- Issue 2

- d. <u>Cause of failure</u>: Tests fail with error message 'Requires Babel "^7.0.0-1," but was loaded with 6.23.3 even though Babel v7 has been installed locally and is specified in package.json
- e. Location of fault: CircleCI remote container
- f. <u>Possible action for removal of fault</u>: Clear CircleCl cache/modify package.json/modify ./circleci/config.yml

2. Unit Tests

- a. <u>Cause of failure</u>: Jest unit tests do not run when the module contains calls to firebase. Need to mock firebase but we did not have enough time to learn it
- b. Location of fault: ./__tests__/{Unit tests}.js
- c. <u>Possible action for removal of fault</u>: Mock firebase and firebase functions in test files
- 3. "Clear List" button on the groceries screen
 - a. <u>Cause of failure</u>: When one user clears the groceries list, other users' screens do not update if multiple users are on the groceries screen at the same time
 - b. Location of fault: Unknown
 - c. <u>Possible action for removal of fault</u>: Instead of deleting the entire house key, we can delete each item key.

4. UI Design

a. <u>Cause of failure</u>: The styling of the app is not complete– the color scheme of the app is not what we wanted for our final product and the chores screen does not display a chore wheel.

- b. Location of fault: Lack of time
- c. <u>Possible action for removal of fault</u>: Change the color scheme to dark brown and gold, and changed the layout of the chores from cards to a wheel.
- 5. About Screen and Profile Screen under Settings
 - a. <u>Cause of failure</u>: The about screen for information about the app and the development team and the profile screen for information about the user were not complete.
 - b. Location of fault: Lack of time
 - c. <u>Possible action for removal of fault</u>: Add information about the app and the development team to the About Screen, and fetch/display data about the user in the Profile Screen.

Nonexistent Functions

A list of functions that we wanted to implement, but we were unable to implement due to lack of time.

1. Notification System

- a. Cause of failure: Our app cannot do the following functions
 - i. Display a dashboard of notifications from groceries, payments, and chores in the homescreen
 - ii. Have a notification sent to the person who is invited
 - iii. Allow the recipient to join a house with notification (without knowing a house id/sender's email)
 - iv. Have a notification sent to everyone in the house when changes are made in the chores/grocery list
 - v. Have a notification button that sends everyone a note in the house when they are going to the grocery store
 - vi. Have a notification button that sends everyone a note in the house when they have bought all items on the supply page
- b. Location of fault: Lack of time
- c. <u>Possible action for removal of fault</u>: Implement a notification system if there was additional time available.

2. In-app payment

- a. <u>Cause of failure</u>: Our app cannot streamline payments in App (apple pay/venmo) under the payments screen for sending money for utilities, rent, and groceries amongst housemates.
- b. Location of fault: Lack of time
- c. <u>Possible action for removal of fault</u>: Implement apple pay by importing the "react-native-payments" library if there was additional time available.

- 3. Initially assigning people to a chore
 - a. <u>Cause of failure</u>: Our app cannot initially assign someone to a chore when the chore is being created.
 - b. Location of fault: Lack of time
 - c. <u>Possible action for removal of fault</u>: Implement a selector under the add chore screen in order to select a housemate for that chore if there was additional time available.